

CAROLINE WIN

User Experience & Interaction Designer

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PROJECT EXPERIENCE

Project Manager | Jan - Aug 2017

HCI Capstone Project with Eaton

Works with team of 5 students to envision the future of interacting with switchgear. Acts as primary contact with client, leads team meetings, and coordinates logistics for events.

Service Designer | Sept - Dec 2016

The Simon Initiative at Carnegie Mellon University

Worked with team of 5 students to design Capsule, a digital platform for undergraduate students to reflect on their values and goals and improve their communication and writing skills.

WORK EXPERIENCE

UI / UX Designer | Nov 2015 - Nov 2016

Argus International, Inc.

Worked with team of developers to design the mobile version of AVMOSYS, an application for business aviation management. Conducted user research, stakeholder interviews, and design meetings. Created wireframes and high-fidelity mockups.

Web Designer & Billing Assistant | Jun - Nov 2015

Arthur H. Win, MD, LLC

Designed and developed website for Dr. Win's telemedicine services. Additionally, organized faxed documents and entered charges for patient visits in billing software Kareo.

Design Engineer | May 2014 - Nov 2015

The OSU College of Medicine

Designed and developed a Virtual Health Coach (VHC), a web application that guides Type 2 Diabetes patients in creating and achieving health goals.

CAREER PIVOT

Medical Student | Aug 2013 - June 2015

The OSU College of Medicine

Started medical school and discovered passion for patient experience and designing effective experiences for people. Decided to make a career transition from healthcare to design.

EDUCATION

Masters of Human-Computer Interaction (MHCI) Candidate

Carnegie Mellon University

Expected Aug 2017 | GPA 4.0

BS in Biomedical Engineering with 3D Animation Minor

University of Southern California

May 2013 | GPA 3.6

COURSES

Interaction Design

by Scott Klemmer, PhD

Coursera | UCSD

Living with Type One Diabetes, An Interdisciplinary Co-design Experience

by Elizabeth Sanders, PhD

The Ohio State University |

May 2016

Interaction Design Workshop

Cooper U | Nov 2015

SKILLS

User Research
Contextual Inquiry
Stakeholder Interviews
Rapid Prototyping
Heuristic Evaluation
Storyboarding
Usability Testing
HTML, CSS, JavaScript

Design Tools

Sketch
Adobe Illustrator
Adobe InDesign
Adobe Photoshop
InvisionApp