Deqiang Liu

wliu40@calpoly.edu | 415.802.4522 | www.linkedin.com/in/deqiang-liu-07a853243

EDUCATION

California Polytechnic State University, San Luis Obispo (Cal Poly)
Bachelor of Science Degree in Computer Science   June 2027
Expected Graduation Date: June 2027

Relevant Coursework: Data Structures, Object-Oriented Programming & Design, Discrete Structures, Introduction to Computer Organization

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WORK EXPERIENCE

Demonstrated excellent teamwork, time management, and communication skills through the following employment:

Young Professional, Genesys Works, San Francisco, CA   June 2022- September 2022
- Developed proficiency in MS Excel through Golden Gate University's Data Analytics class
- Collaborated with fellow young professionals to simulate a professional environment
- Explored unfamiliar skills such as public speaking, networking, etc

Data Analyst Intern, CBRE@Google, Sunnyvale, CA   September 2022 - September 2023
- Co-led the quarterly Project Management Audit by gathering requirements and coding conditional formulas to flag incorrect data to encourage data accuracy
- Resolved hundreds of tickets involving data entry and general inquiries
- Automated the sorting of data into respective continents

PROGRAMMING PROJECTS

Roblox Tycoon Game (Incomplete)
Languages and Tools Utilized: Lua, Roblox Game Studio
- Served as an introduction to client and server-side calls
- Used Lua scripting to implement fundamental game features and mechanics, such as basic resource generation and player interactions
- Developed an initial prototype of the core gameplay