Wilmargherix M. Castañeda

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A passionate Computer Science student specializing in Data Science, driven by a love for turning data into meaningful insights through analytics and machine learning. I enjoy tackling projects that blend creativity with logic—whether that's through graphic design, software development, or orchestrating tech-driven initiatives. With hands-on experience in user experience, project management, and collaborative teamwork, I thrive on transforming ideas into impactful solutions while continuously evolving both technically and creatively.

EDUCATION

University of Santo Tomas – Manila

Bachelor of Science in Computer Science Specializing in Data Science

Consistent Dean's Lister

1st Year 1st Term - Current Term

Class Vice President

Freshman

2025

2022 - Present

Benavides Outstanding Achievement Award

Buting Senior High School

Senior High School – STEM

2020 - 2022

- With Highest Honors
- Top 4.5 Overall Rank (Out of 1167 Graduates)
- Top 2 Strand Rank (out of 231 STEM Graduates)
- Best Research Paper and Presenter
- Student Council Treasurer
- Class President

San Joaquin-Kalawaan High School

Junior High School

2016 - 2020

With High Honors

Grade 8 - Grade 10

Grade 7

With Honors

- 3rd Place Division-wide Science Quiz Bee (Division of Pasig)
- 4th Place Science and Health News Writing (25th DSPC)
- 8th Place Pagsulat sa Balitang Agham (26th DSPC)
- 7th Place Science Feature Writing (27th DSPC)

WORK EXPERIENCE

SOLARIS – SOLAR: Supply Organization for Logistics, Analysis, and Reports

August 2024 – May 2025

Project Manager, Software Engineering

- Establish objectives, deliverables, and constraints to ensure alignment with stakeholders' expectations.
- Outline tasks, milestones, and deadlines to keep the project on schedule.
- Assign personnel, budget, and materials to various tasks and project phases for optimal execution.
- Analyze possible challenges and develop proactive strategies to minimize impact.
- Regularly review performance metrics to ensure milestones are met and adjustments are made as needed.
- Provide updates and progress reports to ensure transparency and alignment with client expectations.

AWS LEARNING CLUB - ESPAÑA

August 2024 - Present

Co-Founder, Chief Marketing Officer

- Supervised end-to-end development of marketing materials, from conceptualization and production to publication across social media platforms.
- Strategically recommended marketing content tailored to the target audience, ensuring relevance and engagement.
- Collaborated on the design and creation of publication materials, contributing to both copy and visual elements.
- Designed graphic assets and promotional visuals to enhance brand identity and campaign effectiveness.
- Led the club's marketing initiatives to increase visibility, drive engagement, and support community growth.

TOMCAT-UST

Executive Committee: Executive Assistant to the Chief Audit Officer

November 2024 – June 2025

- Managed logistics for university-wide productions, overseeing procurement and organization of essential materials and resources.
- Handled financial accountability by recording transactions and securing receipts for all logistical expenses.

- Created production write-ups to support documentation, promotions, and archival purposes.
- Maintained and monitored detailed records of organization members, including payment tracking and personal information management.
- Ensured smooth internal operations through efficient data handling and audit-related documentation.
- Director for Logistics, Grand Pools Training 2024, Christmas Campaign 2024
- Auditor-in-Charge, Table Talks 2025, MAX 2025
- Logistic Representative, Legacy 2025

COMPUTER SCIENCE SOCIETY

Executive Committee: **EA to the Director for Digital Productions**

September 2024 – June 2025

- Designed and created publication materials for various digital productions, ensuring alignment with the organization's branding and messaging.
- Actively contributed to the creative process by brainstorming concepts, providing feedback, and collaborating with the production team on visual direction.

Executive Board: First Year Level Representative

April 2023 – May 2024

- Facilitated and supervised the Documentation and Academics Committee, ensuring the production of high-quality academic and organizational materials.
- Spearheaded **reFRESHIEr**, a peer-tutoring initiative designed to help freshmen understand complex Computer Science concepts.
- Coordinated the Freshmen Orientation, guiding new students through academic expectations and campus culture.
- Hosted major events such as the **CSS General Assembly** and **CS Tracks Seminar**, promoting academic and community engagement.
- Project Co-head, **Tracks Seminar I** organized seminar logistics and program flow to help students choose their specialization tracks.
- Project Co-head, CS Meet the Parents 2024 facilitated a collaborative event bridging students and their families
 with the department.
- Project Co-head, **OlympiCSS 2024** managed event activities and coordination for a department-wide sports and team-building event.
- Collaborated closely with fellow board members to represent first-year concerns and enhance overall student welfare.

OTHER VOLUNTEER WORK & INVOLVEMENT

UST TOMASINNO CENTER January 2025

 2^{ND} Hack-a-Thom: Innovating from Health, Environment, & Food - Mentor

THOMASIAN GAMING SOCIETY September 2022 – May 2023

Human Resources – Evaluations Committee Staff

CISCO NETWORKING ACADEMIC GATEWAY September 2022 – May 2023

President Committee - Member

CICS COMELEC September 2022 – May 2023

Deputy

PROJECTS

Thy.rx June 2025

Personal Portfolio | NextJS, "ThreeJS, GSAP, OGL, Framer Motion, TailwindCSS

- A modern portfolio website featuring immersive animations and smooth interactions, built with a focus on progressive loading, responsive design, and engaging visuals.
- Developed using React 18 with Vite for performance, TailwindCSS for styling, and advanced animation libraries (Framer Motion, GSAP, Three.js, OGL) for dynamic effects.
- Features a smart loading system with progressive asset loading and humorous fallbacks, interactive 3D components including HeroParallax showcases and touch-friendly CircularGallery displays, and optimized performance through code splitting, preloaded assets, and smooth 60fps animations.
- Built on principles of progressive enhancement to ensure accessibility across all browsers and a mobile-first approach, the design delivers fully responsive experiences with adaptive loading strategies for all devices.

SOLAR: Supply Organization for Logistics, Analysis, and Reports

May 2024

- Designed and implemented a tailored ERP platform to optimize inventory management, order tracking, and data analytics, improving operational efficiency in the food industry.
- Successfully deployed at se-solaris.com, ensuring seamless integration and accessibility for users.

ReBiCoM: Recursive Bias Correction Model for MSEs' Creditworthiness

December 2024

Creditworthiness Machine Learning Model | Python, Pandas, Scikit-Learn, and Seaborn

- Created an algorithm utilizing Subgroup Threshold Optimization (STO) and Lorenz Curve Analysis on top of traditional machine learning algorithms to enhance accuracy and fairness in creditworthiness assessment for MSEs by reducing biases in features such as gender through subgroups.
- Performed data cleaning, preprocessing, data aggregation, and exploratory data analysis on user transactions and information to retrieve various insights such as user trends in loan applications
- Produced up to 92% reduction in gender discrimination and 98% reduction for subgroups defined by unsupervised machine learning models.
- Achieved 1st runner-up at BPI D.A.T.A Wave 2024.

AuthentiKa November 2024

Multi-model Fraud Detection Platform | Python, Flask, OpenCV, and Next.JS

- Developed a muti-model platform overnight for fraud detection in online selling involving data scraping, machine learning, and computer vision solutions.
- Conceptualized data scraping of product listings and use information on online selling platforms like Facebook
 Marketplace and Carousell and integrating a platform-specific machine learning model to evaluate trustworthiness
 based on each platform.
- Aided in the development of API for facial ID verification recognition and store IDs while hiding critical information through optical character recognition.
- Spearheaded team workflow and development of the web-based product featuring user trust scores and obscured IDs.
- Achieved 1st runner-up at Hack the Future: Technology for a Better World.

ClashBytes September 2024

Edtech Platform | NextJS with IC Protocol via Azle

- Pitched a web-based edtech platform on programming featuring advanced gamification strategies such as turn-based multiplayer coding battles for a more interactive learning environment.
- Includes Web3 integration such as blockchain using Internet Computer Protocol (ICP) with Azle.
- Achieved Championship at both the Hooked Unitour Hackathon and iThink Hackathon.
- Achieved Top 15 at the DICT Philippine Startup Challenge 9; Currently a Finalist for QC Startup PH

Plateé July 2024

Food Recognition App | Python and Figma

- Conceptualized an AI platform to provide food nutrition knowledge and promote dietary habits using computer vision.
- Integrated an application that utilizes food recognition to estimate food amount through machine learning and
 provide a breakdown of nutritional information and give recommendations of diets plans based on historical data.
- Achieved Top 4 at the Mapua's NextGen Start-Up Challenge 2024.

HackAttack! July 2024

A Gamified Learning Platform Full Stack Web Application | React, NodeJS, JSON

- Developed a full-stack gamified e-learning web application overnight with singleplayer and multiplayer modes to improve knowledge retention among young learners.
- Achieved 1st runner-up at DLSU's Hackercup 2024.

KalingAI April 2024

- Conceptualized and designed an Al-powered health diagnostic platform using GPT-4 with large language model (LLM) fine-tuning and knowledge base embedding (KBE) to produce probabilistic inferences.
- Achieved 1st runner-up and Best in Poster at the FEU Tech ACM Codequest.

CONTEST PARTICIPATIONS & AWARDS RECEIVED

StartUp QC Student Competition 2025, Startup QC Bronze Awardee

May 2025

- Presented Clash Bytes in a business plan competition. It is an innovative learning platform that makes online courses interactive and competitive. It helps secondary students, especially those with potential but limited resources, to succeed in the digital age.

HABI Design Thinking Workshop, Department of Economy, Planning, and Development

April 2025

Winner - Health and Wellbeing Track

- Presented Clash Bytes in a business plan competition. It is an innovative learning platform that makes online courses interactive and competitive. It helps secondary students, especially those with potential but limited resources, to succeed in the digital age.

SAS Curiosity Cup 2025, The Curiosity Cup: A Global SAS Student Competition

April 2025

Rank 22 out of 112

- Forecasting US Crop Yields Using Machine Learning and Time-Series Analysis. Leveraging advanced techniques such as Decision Trees and Gradient Boosting, this project evaluates the effects of climate variability, technological advancements, and policy changes on agricultural output. The analysis identifies key trends and critical factors driving productivity shifts in the agricultural sector.

BPI DATAWave Hackathon - Machine Learning Track, Bank of the Philippine Islands

December 2024

1st Runner Up

Applied machine learning and new optimization techniques to enhance loan trustworthiness assessments.

Hack the Future: Technology for a Better World, Kaya Founders

November 2024

1st Runner Up

- Developed a platform using machine learning, data scraping, and computer vision solutions to verify user identity and credibility in online marketplaces.

Philippine Startup Challenge 9: Regional Pitching Competition, DICT

October 2024

Top 15 Qualifier in NCR

- Pitched a scalable edtech platform prototype, demonstrating innovation and alignment with business goals.

iThink Hackathon: Pump Up the Jam, Isla Camp PH

September 2024

Champion

- Presented Clash Bytes, an innovative learning platform that makes online courses interactive and competitive. It helps secondary students, especially those with potential but limited resources, to succeed in the digital age.

Hooked Unitour, Web3PH September 2024

Champion

- Developed an innovative edtech platform prototype combining advanced gamification strategies and Web3 integration.

NextGen Startup Challenge 2024, Mapúa University – Makati

July 2024

Top 4

 Conceptualized an AI platform to provide food nutrition knowledge and promote dietary habits using computer vision.

DLSU Hackercup '24, De La Salle University

July 2024

1st Runner Up

- Designed a gamified e-learning platform to boost engagement and improve knowledge retention among young learners.

FEU Ideathon: CODEQUEST, Far Eastern University - Manila

April 2024

1st Runner Up & Best in Poster

- Conceptualized and designed an Al-powered health diagnostic platform prototypes, leveraging statistical analysis and machine learning to generate predictive insights.

LICENSES & CERTIFICATIONS

2025 SAS Curiosity Cup Participant

May 2025

SAS

Databases and SQL for Data Science with Python

December 2024

IRV

• Responsive Web Design

August 2023

freeCodeCamp

SEMINARS & WORKSHOPS ATTENDED

DIAMONDS 2024: The Financial Summit

University of Santo Tomas, SOCC November 2024

Echelon Philippines: Forging the Tech Frontier Scaling

onto the Global Startup Arena

Echelon Philippines September 2024

UX Bootcamp

Ateneo de Manila University October 2024

BPI DATAWave Workshop

Bank of the Philippine Islands October 2024

Data Science Workshop: Professor Widom's

Instructional Odyssey

De La Salle University September 2024

Virtual Protocols: Data Scraping Bootcamp

Virtual Protocol PH August 2024

TechBayanihan 2024: Copilot Para sa Bayan

TechBayanihan August 2024

UX+ Conference 2024

UXPL August 2024

Stratpoint's Cloud Series Workshop

Stratpoint, University of Santo Tomas June 2024

National DOST Scholars Summit 2024

NDSS, University of the Philippines-Diliman June 2024

CSS Vuja de Tech Talks 2024

Computer Science Society, UST February 2024 CSS Vuja de Tech Talks 2023

Computer Science Society, UST March 2024

Evolve: CS Tracks Seminar I

Computer Science Society, UST November 2023

XPERIENCE: Career-Building Seminar

College of Information and Computing Sciences, UST

CICS Fundamentals: Javascript & GitHub Workshop

College of Information and Computing Sciences, UST

SOCC Leadership Training Seminar 2023

College of Information and Computing Sciences, UST

Valiant Legion Tool 4: Anti-Drug Abuse Awareness and **Prevention Campaign**

University of Santo Tomas

#CICS-CARE: Community Allies for Responsible E-Citizens Webinar

College of Information and Computing Sciences, UST

Avoiding Predatory Journals for your Research Publication Webinar

University of Santo Tomas

Cybersecurity Awareness Seminar

College of Information and Computing Sciences, UST

UNIK: UST NSTP Ibang Klase 2022

University of Santo Tomas

SKILLS

Technical Proficiencies

- Programming Languages: Java, Python, SQL, HTML, CSS, Dart, PHP
- Frameworks and Libraries: Flutter, Tailwind CSS, Scikit-Learn
- Data Management: Microsoft Excel, Tableau, Python
- Graphic Designing: Canva, Adobe Illustrator, Adobe Photoshop

Soft Skills

- Competent in creating and managing training programs; handled project management roles and organizationrelated works.
- Analytical proficiency in data analysis and reporting for logistics performance metrics.
- Strong communication skills for effective collaboration with cross-functional teams.
- Adaptable mindset to respond in organizational-wide needs.
- Problem-solving ability to identify issues and implement effective solutions.
- Empathetic leadership to support and mentor team members in their professional growth.
- Organizational skills to manage multiple projects and priorities efficiently.
- Collaborative spirit to foster teamwork and build relationships within the organization.