



## Catchoom CraftAR Augmented Reality SDK License

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The SDK comes as a zip file and has several components:

- Example App with graphic resources (under MIT license, at <http://opensource.org/licenses/MIT>)
- Header files of the SDK (under MIT license).
- SDK in binary format ("**Licensed Software**", licensed terms below)
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**Summary:** *you may download, install, configure and use the SDK offline (downloading one or more tracking file(s) from the CraftAR Service) or together with the online image recognition service of CraftAR through the CraftAR Image Recognition API. You may embed the SDK into mobile applications and distribute those apps to third parties. You may not resell, reverse engineer, decompile or tamper the SDK or CraftAR service and/or prevent the CraftAR watermark from appearing, unless permitted by Catchoom in writing.*

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