

# NCTU OS HW2 report 2018

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Q1.

Briefly describe about your design for the problem "Sum Checker" and total num of threads you used in your code.

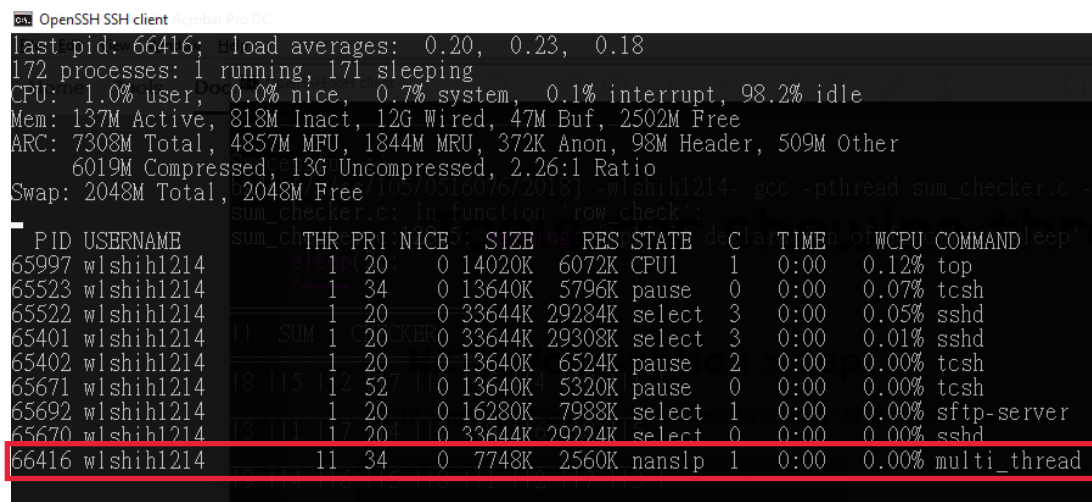
A1.

In this problem, 11 threads were used. One for row checking, one for row checking, and 9 for each sub-gird. Each thread compute the sum and compare with a checker, which is a global variable and the value can be updated when the first sum is computed.

Q2.

Show your thread info screenshots while "Sum Checker" code running.

A2.



```
last_pid: 66416; load averages: 0.20, 0.23, 0.18
172 processes: 1 running, 171 sleeping
CPU: 1.0% user, 0.0% nice, 0.7% system, 0.1% interrupt, 98.2% idle
Mem: 137M Active, 818M Inact, 12G Wired, 47M Buf, 2502M Free
ARC: 7308M Total, 4857M MFU, 1844M MRU, 372K Anon, 98M Header, 509M Other
6019M Compressed, 13G Uncompressed, 2.26:1 Ratio
Swap: 2048M Total, 2048M Free
sum_checker.c: In function 'row_check':
PID USERNAME sum_ch THR PRI NICE SIZE RES STATE C TIME WCPU COMMAND
65997 wlshih1214 1 1 20 0 14020K 6072K CPU1 1 0:00 0.12% top
65523 wlshih1214 1 1 34 0 13640K 5796K pause 0 0:00 0.07% tcsh
65522 wlshih1214 1 1 20 0 33644K 29284K select 3 0:00 0.05% sshd
65401 wlshih1214 11 SUM 1 20 0 33644K 29308K select 3 0:00 0.01% sshd
65402 wlshih1214 1 1 20 0 13640K 6524K pause 2 0:00 0.00% tcsh
65671 wlshih1214 13 115 11 52 0 13640K 5320K pause 0 0:00 0.00% tcsh
65692 wlshih1214 1 1 20 0 16280K 7988K select 1 0:00 0.00% sftp-server
65670 wlshih1214 13 111 11 20 0 33644K 29224K select 0 0:00 0.00% sshd
66416 wlshih1214 11 34 0 7748K 2560K nanslp 1 0:00 0.00% multi_thread
```

The process name is "multi\_thread", using 11 threads.

Q3.

Compare the time between Single-thread and Multi-thread.

A3.

Single-thread: 0.003s

Multi-thread: 0.004s

The result is not as expected. Multi-threaded sum checker used 11 threads, but the time wasn't 11 times faster. Maybe the algorithm was fast enough compare to the time to create and join threads.

```
OpenSSH SSH client
14 119 111 112 117 113 115 116 118 |
Successful :)
0.000u 0.003s 0:00.00 0.0% 0+0k 0+0io 0pf+0w
bsd4 [/u/cs/105/0516076/2018] -wlshih1214- gcc -pt
11 SUM CHECKER || listing of "/net/cs/105/0516076/2018" successful
18 115 112 117 113 116 114 119 111 |
13 111 117 114 112 119 116 118 115 |
19 114 116 115 118 111 112 117 113 |
11 116 118 113 115 114 119 112 117 |
15 112 114 118 119 117 111 113 116 |
17 113 119 111 116 112 118 115 114 |
12 118 113 116 114 115 117 111 119 |
16 117 115 119 111 118 113 114 112 |
14 119 111 112 117 113 115 116 118 |
Successful :)
0.000u 0.003s 0:00.00 0.0% 0+0k 0+0io 0pf+0w
bsd4 [/u/cs/105/0516076/2018] -wlshih1214-
```

Single

```
OpenSSH SSH client
14 119 111 112 117 113 115 116 118 |
Successful :)
0.000u 0.005s 0:00.00 0.0% 0+0k 0+0io 0pf+0w
bsd4 [/u/cs/105/0516076/2018] -wlshih1214- gcc -pt
11 SUM CHECKER || listing of "/net/cs/105/0516076/2018" successful
18 115 112 117 113 116 114 119 111 |
13 111 117 114 112 119 116 118 115 |
19 114 116 115 118 111 112 117 113 |
11 116 118 113 115 114 119 112 117 |
15 112 114 118 119 117 111 113 116 |
17 113 119 111 116 112 118 115 114 |
12 118 113 116 114 115 117 111 119 |
16 117 115 119 111 118 113 114 112 |
14 119 111 112 117 113 115 116 118 |
Successful :)
0.000u 0.004s 0:00.00 0.0% 0+0k 0+0io 0pf+0w
bsd4 [/u/cs/105/0516076/2018] -wlshih1214-
```

multi

Q4.

What you learned from doing OS hw2 or some improvements you want to say to TAs.

A4.

After this assignment, I have a better understanding of how multi-threaded process work. But actually, we are only using the APIs provided by other developers. What I've really learnt is to use pointers and types in the right way in C.