

# Bayes Filter

CS 3630



# Bayes Filters: Framework

- Let  $x$  be the state of the robot (e.g. its location)
- **Given:**
  - Stream of **observations**  $z$  and action data  $u$ :
$$d_t = \{u_1, z_2 \dots, u_{t-1}, z_t\}$$
  - **Sensor model**  $P(z|x)$ .
  - **Action model**  $P(x_t|u, x_{t-1})$ .
  - **Prior** probability of the system state  $P(x)$ .
- **Wanted:**
  - Estimate of the state  $X$  of a **dynamical system**.
  - The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_2 \dots, u_{t-1}, z_t)$$



# Bayes Filters

$z$  = observation  
 $u$  = action  
 $x$  = state

$$\boxed{Bel(x_t) = P(x_t | u_1, z_2, \dots, u_{t-1}, z_t)}$$

$$= \eta P(z_t | x_t, u_1, z_2, \dots, u_{t-1}) P(x_t | u_1, z_2, \dots, u_{t-1}) \quad \text{Bayes}$$

$$= \eta P(z_t | x_t) P(x_t | u_1, z_2, \dots, u_{t-1}) \quad \text{Measurement Model}$$

$$= \eta P(z_t | x_t) \int P(x_t | u_1, z_2, \dots, u_{t-1}, x_{t-1}) P(x_{t-1} | u_1, z_2, \dots, u_{t-1}) dx_{t-1} \quad \text{Total prob.}$$

$$= \eta P(z_t | x_t) \int P(x_t | u_{t-1}, x_{t-1}) P(x_{t-1} | u_1, z_2, \dots, u_{t-1}) dx_{t-1}$$

Markov

$$\boxed{= \eta P(z_t | x_t) \int P(x_t | u_{t-1}, x_{t-1}) Bel(x_{t-1}) dx_{t-1}}$$



# Bayes Filters

Belief that robot  
is in state  $X = x_t$   
at time step  $t$

If I was in state  $x_{t-1}$  and I  
executed action  $u_{t-1}$  what is  
the probability that I arrive  
to state  $x_t$

Weight this  
probability by the  
belief that I was  
actually in state  $x_{t-1}$

$$Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_{t-1}, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

If I'm in state  $x_t$ ,  
what is the  
probability I see  
observation  $z_t$

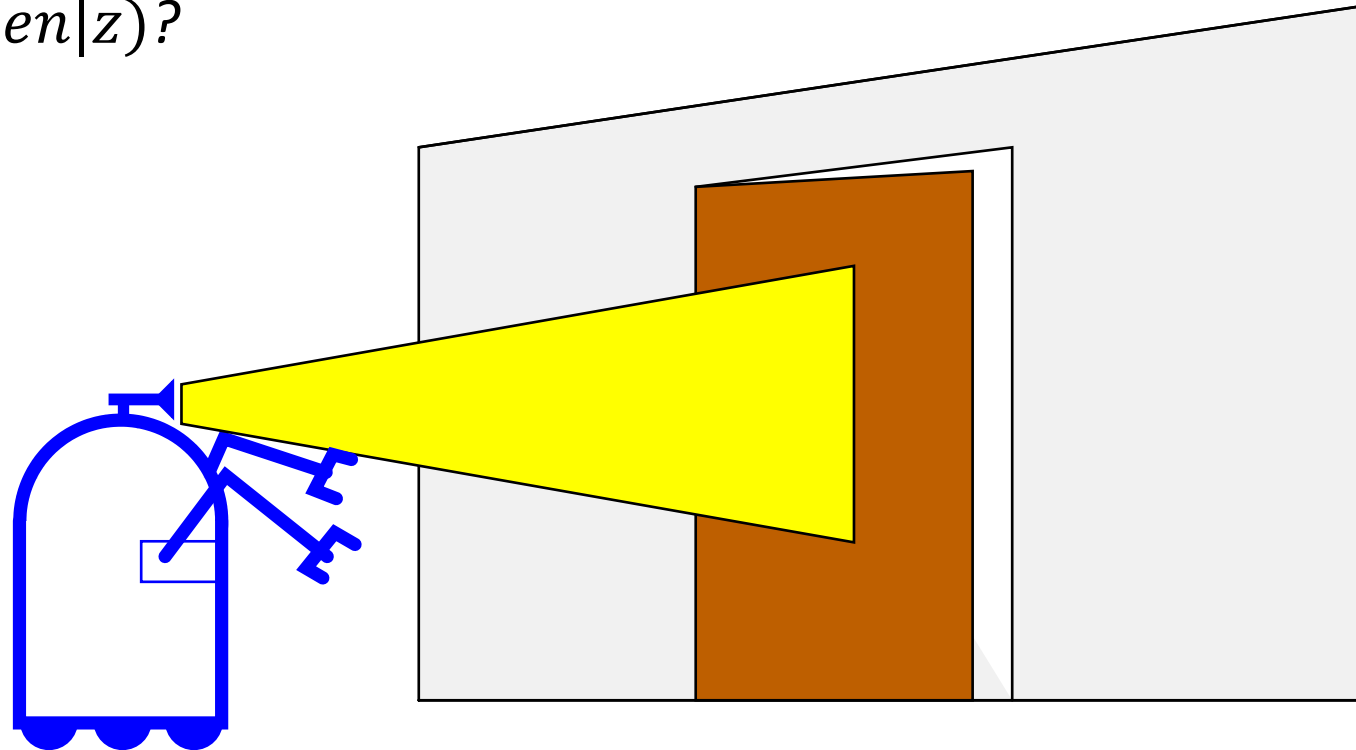
Integrate over all possible previous states,  $x_{t-1}$

$z$  = observation  
 $u$  = action  
 $x$  = state



# Simple Example of State Estimation

- Suppose a robot obtains measurement  $z$  (e.g., *distance sensor reports an obstacle 40cm in front of the robot*)
- What is  $P(open|z)$ ?



# Causal vs. Diagnostic Reasoning

- $P(open|z)$  is **diagnostic**.
- $P(z|open)$  is **causal**.
- Often **causal** knowledge is easier to obtain\*
- Bayes rule allows us to use causal knowledge:

$$P(open | z) = \frac{P(z | open)P(open)}{P(z)}$$

Comes from sensor model.

Use law of total probability:  $P(z) = \sum_y P(z|y)P(y)$

\* If we understand the underlying causal relationship



# Example

$$P(open | z) = \frac{P(z | open)P(open)}{P(z)}$$

For some observed  $z$  value:

- 
- ▶  $P(z/open) = 0.6$        $P(z/\neg open) = 0.3$
  - ▶  $P(open)$  =  $P(\neg open)$  = 0.5

$$P(open | z) = \frac{P(z | open)P(open)}{P(z | open)p(open) + P(z | \neg open)p(\neg open)}$$

$$\underline{P(open | z)} = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = \underline{0.67}$$

Here, observing  $z$  has raised the probability that the door is open.



# Normalization Coefficient

$$P(x|z) = \frac{P(z|x)P(x)}{P(z)}$$

Note that **the denominator is independent of  $x$** , and as a result will be the same for any value  $x$  in the posterior  $P(x|z)$ . As a result, typically this term is replaced by the coefficient  $\eta$ , as in:

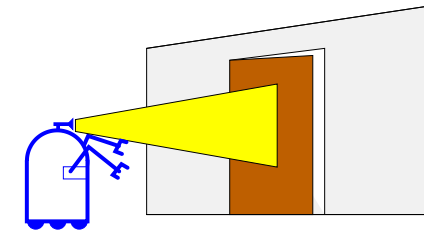
$$P(x|z) = \eta P(z|x)P(x)$$

as a reminder that the result must be normalized to 1 when performing the calculation.





# Let's try the measurement again...



$$P(x|z) = \eta P(z|x)P(x)$$

Given information:

$$P(z_1|open) = 0.6$$

$$P(z_1|closed) = 0.3$$

$$P(open) = 0.5$$

$$P(closed) = 0.5$$

$$P(open|z_1) = \eta P(z_1|open)P(open)$$

$$P(open|z_1) = \eta 0.6 * 0.5 = \eta 0.3$$

Unlike before, we don't yet have the answer because we still have the unknown term  $\eta$  that indicates that we need to normalize to get the true probability.

$$P(closed|z_1) = \eta P(z_1|closed)P(closed)$$

$$P(closed|z_1) = \eta 0.3 * 0.5 = \eta 0.15$$

$$\eta = (0.3 + 0.15)^{-1} = 2.22$$

$$P(open|z_1) = 0.67$$



# Combining Evidence

- Suppose our robot obtains another observation  $z_2$ . *e.g. we made a second sensor reading with the same sensor, and it reports an obstacle 35cm away*
- How can we integrate this new information?
- More generally, how can we estimate  $P(x/ z_1 \dots z_n)$ ?



# Recursive Bayesian Updating

$$\underline{P(x \mid z_1, \dots, z_n)} = \frac{P(z_n \mid x, z_1, \dots, z_{n-1}) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})}$$

We can assume  $z_n$  is **independent** of  $z_1, \dots, z_{n-1}$  if we know  $x$  (*Markov assumption*)

$$P(x \mid z_1, \dots, z_n) = \frac{P(z_n \mid x) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})}$$



# Recursive Bayesian estimation (a.k.a. Bayes Filter)

Timestep 1

$$P(x|z_1) = \eta P(z_1|x)P(x)$$

This is just **Bayes Rule**.

Timestep 2

$$P(x|z_1, z_2) = \eta \underbrace{P(z_2|x)} P(x|z_1)$$

Bayes Rule applied recursively to incorporate **one more measurement**. The prior comes from the previous time step. The Markov assumption is used to simplify the likelihood term.

...

Timestep  $n - 1$

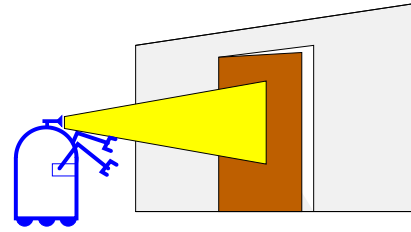
$$P(x|z_{1:n-1}) = \eta P(z_{n-1}|x)P(x|z_{1:n-2})$$

Timestep  $n$

$$P(x|z_{1:n}) = \eta P(z_n|x)P(x|z_{1:n-1})$$

Generalized to **arbitrary number of observations**. Note that this can only be calculated **incrementally** (recursively), as step  $n$  relies on the posterior from step  $n - 1$ .





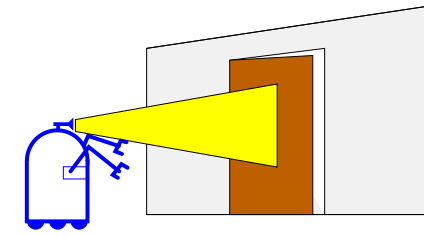
Lets go back to our example of a robot sensing a door and apply the new formulation we just defined:

$$P(x|z_{1:n}) = \eta P(z_n|x)P(x|z_{1:n-1})$$

to see what happens when we incorporate two sensor measurements.



# Door Measurement Example #2



$$P(x_n|z_{1:n}) = \eta P(z_n|x_n)P(x_n|z_{1:n-1})$$

Timestep 1

Originally Given information:

$P(z_1|open) = 0.6$   
 $P(z_1|closed) = 0.3$   
 $P(open) = 0.5$   
 $P(closed) = 0.5$

Updated Information:

$P(open|z_1) = 0.67$   
 $P(closed|z_1) = .33$

Timestep 2

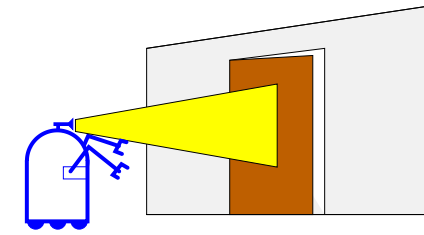
$$P(open|z_{1:2}) = \eta P(z_2|open)P(open|z_1)$$

?

Let's assume for this example that measurement  $z_2$  comes from the same sensor as  $z_1$ , so we can use the same sensor model (given). If we had a second sensor with different properties, we could use those here instead.



# Door Measurement Example #2



$$P(x|z_{1:n}) = \eta P(z_n|x)P(x|z_{1:n-1})$$

Timestep 1

Originally Given  
information:

$$\begin{aligned}P(z_1|open) &= 0.6 \\P(z_1|closed) &= 0.3 \\P(open) &= 0.5 \\P(closed) &= 0.5\end{aligned}$$

Updated Information:

$$\begin{aligned}P(open|z_1) &= 0.67 \\P(closed|z_1) &= .33\end{aligned}$$

Timestep 2

$$P(open|z_{1,2}) = \eta P(z_2|open)P(open|z_1)$$

$$P(open|z_{1,2}) = \eta 0.6 * 0.67 = 0.4$$

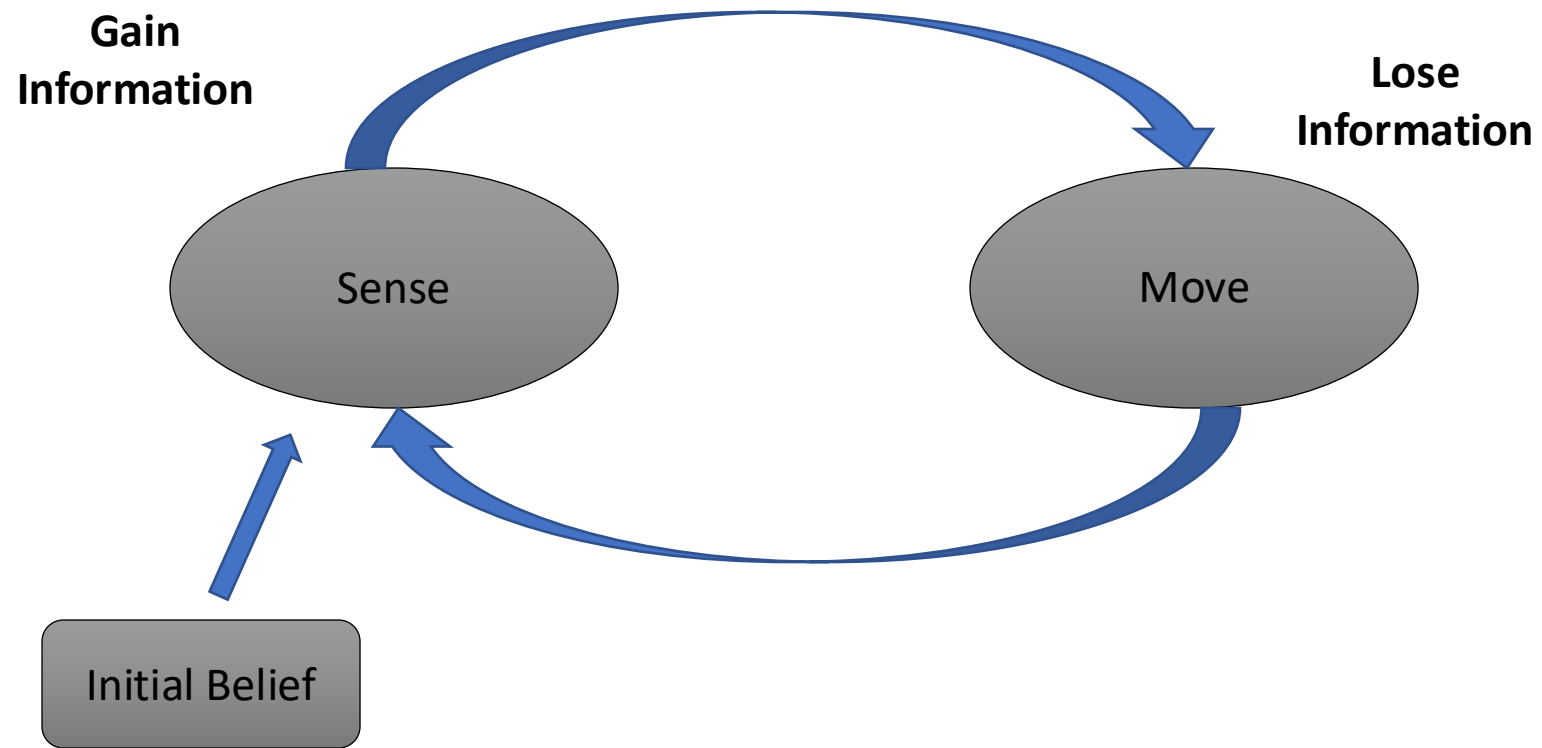
$$P(closed|z_{1,2}) = \eta P(z_2|closed)P(closed|z_1)$$

$$P(closed|z_{1,2}) = \eta 0.3 * 0.33 = 0.1$$

$$\eta = (0.4 + 0.1)^{-1} = 2$$

$$P(open|z_{1,2}) = 0.8 \longleftarrow \text{More confident!}$$







# Actions

- Actions are never carried out with absolute certainty.
- In contrast to measurements, actions generally increase the uncertainty.



# Modeling Actions

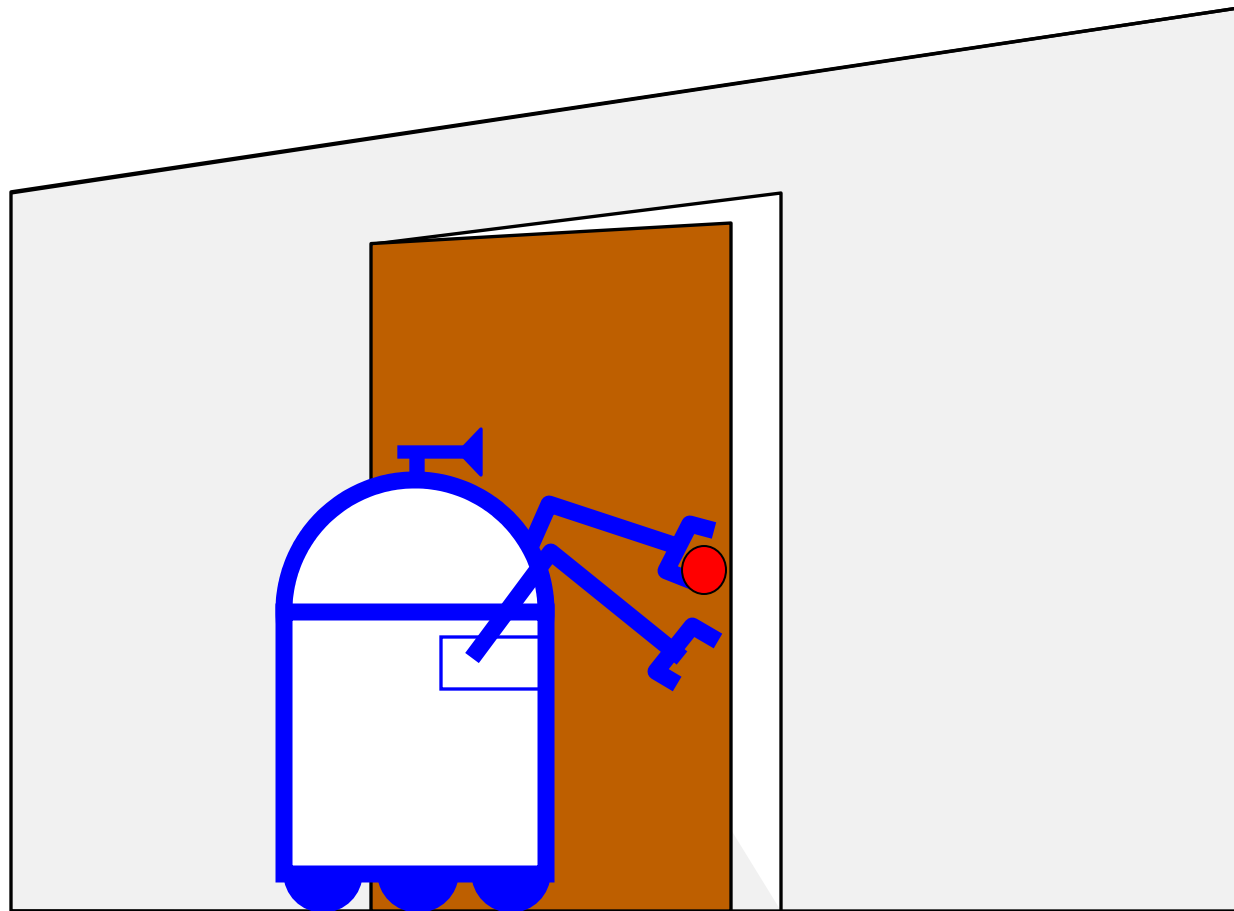
To incorporate the outcome of an action  $u$  into the current “belief”, we use the conditional probability:

$$P(\underline{x_n} | \underline{u_n}, \underline{x_{n-1}})$$

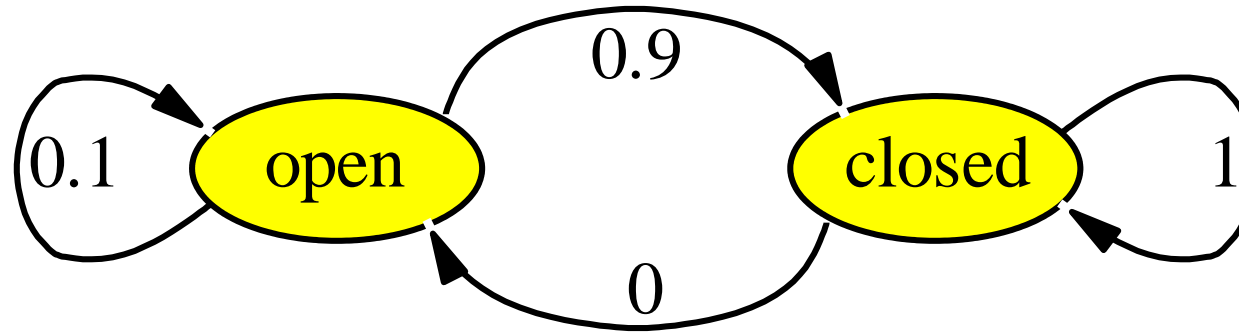
This term specifies that executing control input  $u_n$  in state  $x_{n-1}$  changes the state to  $x_n$  with the given probability.



# Example: Pushing to close the door



$P(x_n | u_n, x_{n-1})$  for  $u_n = \text{"push"}:$



If the door is open, the action “push” successfully closes the door in 90% of all cases.



# Integrating the Outcome of Actions

Continuous case:

$$P(x_n|u_n) = \int P(x_n|u_n, x_{n-1})P(x_{n-1}) dx_{n-1}$$

Discrete case:

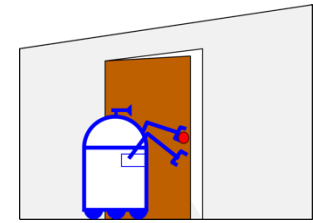
$$P(x_n|u_n) = \sum_{x_{n-1}} P(x_n|u_n, x_{n-1})P(x_{n-1})$$

Example:

$$P(\text{closed}|u) = P(\text{closed}|u, \text{open})P(\text{open}) + \\ P(\text{closed}|u, \text{closed})P(\text{closed})$$



# Door Example #3



$$P(x_3|z_1, z_2, u_3) = \sum_{x_2} P(x_3|u_3, x_2)P(x_2|z_1, z_2)$$

From before:

Originally Given  
information:

$$P(z_1|open) = 0.6$$

$$P(z_1|closed) = 0.3$$

$$P(open) = 0.5$$

$$P(closed) = 0.5$$

Newly Obtained  
Information:

$$P(open|z_1) = 0.67$$

$$P(closed|z_1) = .33$$

$$P(open|z_{1,2}) = 0.8$$

Rewritten in  
more consistent  
notation:

$$P(door_{open}|z_{1,2}) = 0.8$$

Action  
Information:

$$P(door_{closed}|door_{open}, push) = 0.9$$

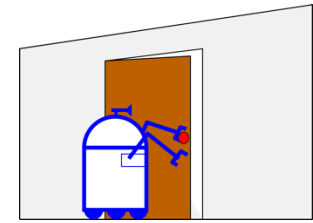
$$P(door_{closed}|door_{closed}, push) = 1$$

$$P(door_{open}|door_{open}, push) = 0.1$$

$$P(door_{open}|door_{closed}, push) = 0$$



# Door Example #3



$$P(x_3|z_1, z_2, u_3) = \sum_{x_2} P(x_3|u_3, x_2)P(x_2|z_1, z_2)$$

$$P(\text{door}_{\text{closed}}|\text{door}_{\text{open}}, \text{push}) = 0.9$$

$$P(\text{door}_{\text{closed}}|\text{door}_{\text{closed}}, \text{push}) = 1$$

$$P(\text{door}_{\text{open}}|\text{door}_{\text{open}}, \text{push}) = 0.1$$

$$P(\text{door}_{\text{open}}|\text{door}_{\text{closed}}, \text{push}) = 0$$

$$P(\text{door}_{\text{open}}|z_{1,2}) = 0.8$$

$$P(x_3|z_1, z_2, \underline{u_3}) = \sum_{x_2} P(x_3|u_3, x_2)P(x_2|z_1, z_2)$$

$$P(\text{door}_{\text{open}}|z_1, z_2, \text{push}) = P(\text{door}_{\text{open}}|\text{push}, \text{door}_{\text{open}})P(\text{door}_{\text{open}}|z_1, z_2) + \\ P(\text{door}_{\text{open}}|\text{push}, \text{door}_{\text{closed}})P(\text{door}_{\text{closed}}|z_1, z_2)$$

$$= 0.1 * 0.8 + 0 * 0.2$$

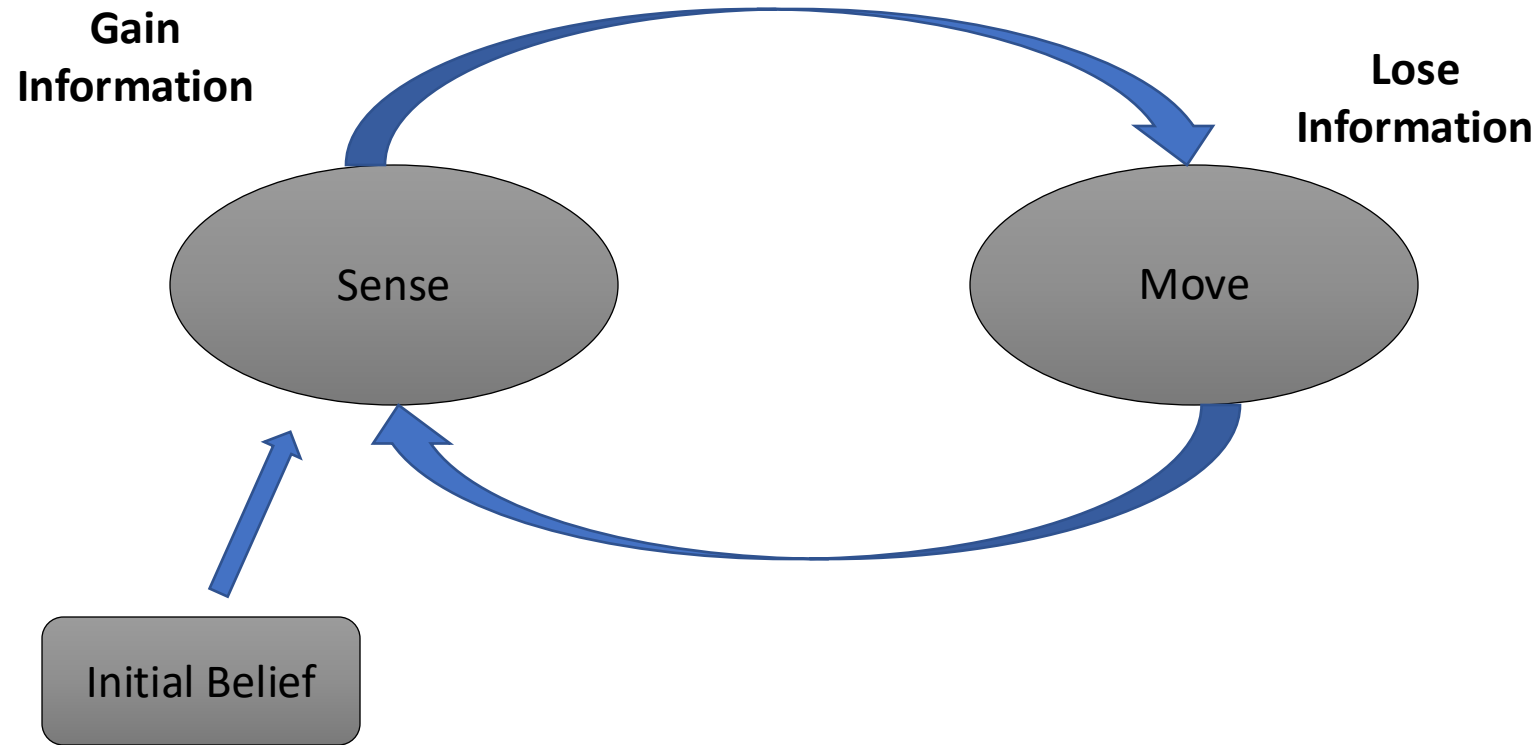
$$= \mathbf{0.08}$$



# Localization

$$P(x|z_{1:n}) = \eta P(z_n|x)P(x|z_{1:n-1})$$

$$P(x_n|u_n) = \sum P(x_n|u_n, x_{n-1})P(x_{n-1})$$





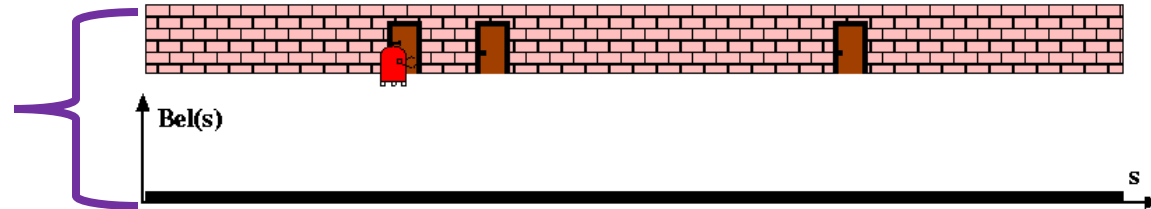
# Common mistake...

✓  $P(x \mid y) = 1 - P(\neg x \mid y)$

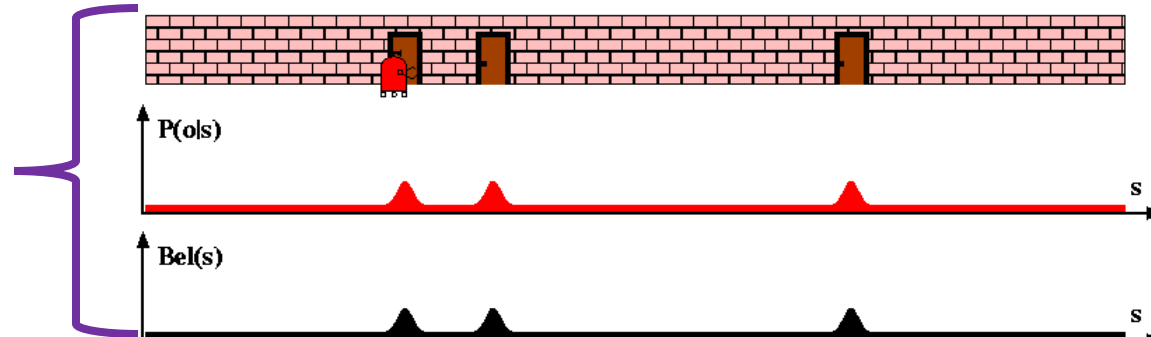
✗  $P(x \mid y) \neq 1 - P(x \mid \neg y)$



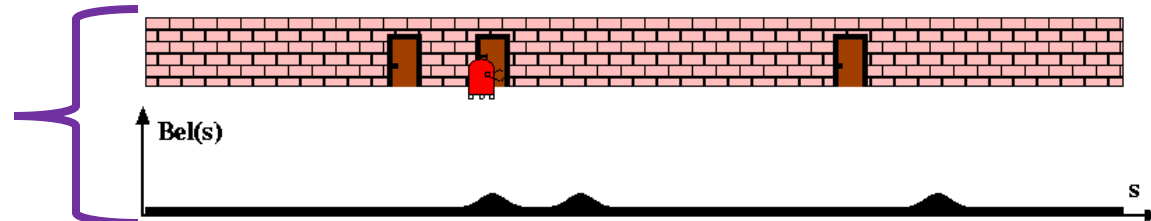
Initial Guess: Could be anywhere...



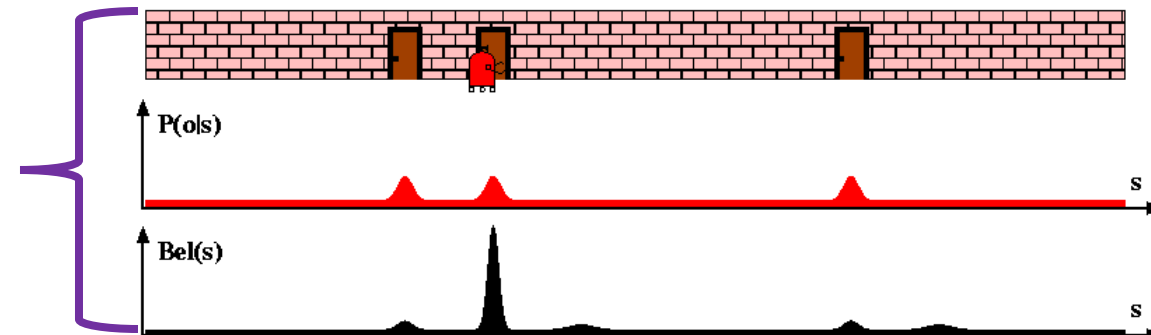
Take a measurement: we're probably in front of a door...



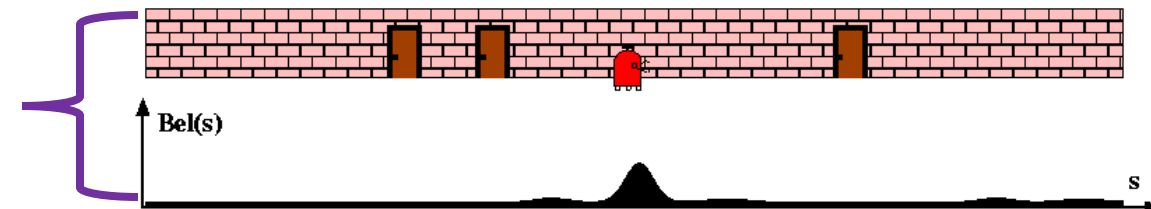
Execute an action – move to the right by about a meter... probability mass “spreads out”



Take another measurement. It seems we're in front of a door again (red). Given what we believed before about position, the most likely place now is the second door.



Execute an action – move to the right by about a meter... probability mass “spreads out”



# Reference

- **Probabilistic Robotics** by Thrun, Burgard and Fox.. Chapter 2  
(available on Canvas)

