# Profit Curves and Imbalanced Classes

# galvanize



#### **Problem Motivation**

- Classification datasets can be "imbalanced".
  - o i.e. many observations of one class, few of another
- Costs of a false positive is often different from cost of a false negative.
  - e.g. missing fraud can be more costly than screening legitimate activity
- Accuracy-driven models will over-predict the majority class.



#### Solutions

#### Cost-sensitive learning:

- thresholding (aka "profit curves")
- modified objective functions

#### Sampling:

- Oversampling
- Undersampling
- SMOTE Synthetic Minority Oversampling Technique

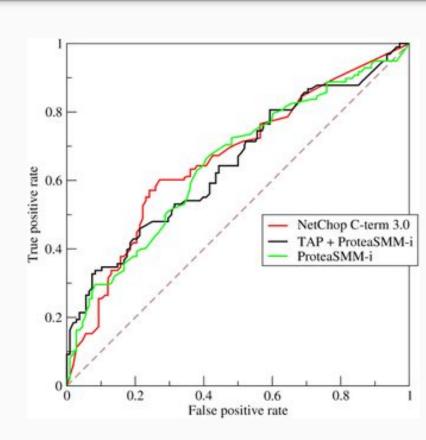


#### **Recall the ROC Curve:**

- ROC shows FPR = (1-TNR) vs
   TPR (aka Recall)
- doesn't give preference to one over the other

**Q:** How to handle unequal error costs?

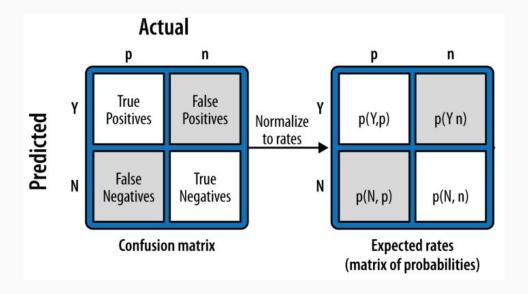
A: Plot expected profit!





#### **Computing Expected Profit**

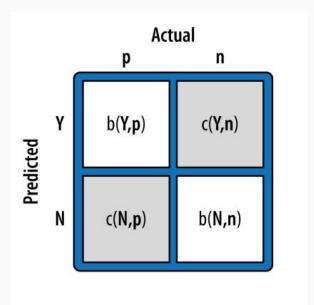
Step 1 - Estimate error probabilities.





#### **Computing Expected Profit**

Step 2 - Define the cost-benefit matrix.





#### **Computing Expected Profit**

Step 3 - Combine probabilities and payoffs.

$$E[Profit] = P(Y,p) \cdot b(Y,p) + P(Y,n) \cdot c(Y,n) + P(N,p) \cdot c(N,p) + P(N,n) \cdot b(N,n)$$

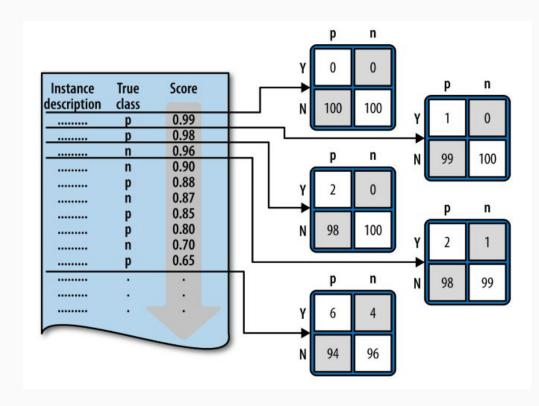
$$= P(Y|p) \cdot P(p) \cdot b(Y,p) + P(Y|n) \cdot P(n) \cdot c(Y,n) + P(N|p) \cdot P(p) \cdot c(N,p) + P(N|n) \cdot P(n) \cdot b(N,n)$$

$$= P(p) \cdot [P(Y|p) \cdot b(Y,p) + P(N|p) \cdot c(N,p)] + P(n) \cdot [P(Y|n) \cdot c(Y,n) + P(N|n) \cdot b(N,n)]$$

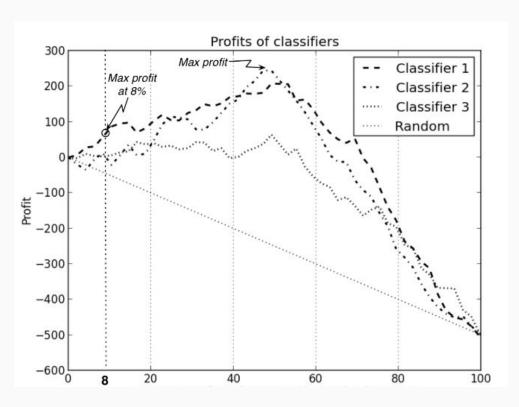


# Find the profit-maximizing threshold

- For each possible threshold, compute expected profit.
- Then select threshold with highest expected profit.







Percent of test instances (decreasing by score)



- Models with explicit objective function can be modified to incorporate classification cost.
  - o e.g. logistic regression
- This will affect optimization.
  - e.g. cost-sensitive logistic regression is not convex!
- Not all models have a cost-sensitive implementation.



• Logistic regression's usual objective function:

$$\ln p(\vec{y}|X;\theta) = \sum_{i=1}^{n} (y_i \ln h_{\theta}(x_i) + (1 - y_i) \ln(1 - h_{\theta}(x_i)))$$

New objective function, representing expected cost:

$$J^{c}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \left( y_{i} (h_{\theta}(X_{i}) C_{TP_{i}} + (1 - h_{\theta}(X_{i})) C_{FN_{i}}) + (1 - y_{i}) (h_{\theta}(X_{i}) C_{FP_{i}} + (1 - h_{\theta}(X_{i})) C_{TN_{i}}) \right).$$



### Sampling Techniques - Undersampling

- Undersampling randomly discards majority class observations to balance training sample.
- PRO: Reduces runtime on very large datasets.
- CON: Discards potentially important observations.



## Sampling Techniques - Oversampling

- Oversampling replicates observations from minority class to balance training sample.
- PRO: Doesn't discard information.
- CON: Likely to overfit.

(Often better to use SMOTE)



# Sampling Techniques - SMOTE

- SMOTE Synthetic Minority Oversampling Technique
- Generates new observations from minority class.
- For each minority class observation and for each feature, randomly generate between it and one of its k-nearest neighbors.



#### **SMOTE** pseudocode

```
synthetic observations = []
while len(synthetic observations) + len(minority observations) < target:</pre>
    obs = random.choice(minority observations):
    neighbor = random.choice(kNN(obs, k)) # randomly selected neighbor
    new observation = {}
    for feature in obs:
        weight = random() # random float between 0 and 1
        new feature value = weight*obs[feature] \
                             + (1-weight) *neighbor[feature]
        new observation[feature] = new feature value
    synthetic observations.append(new observation)
```

# Sampling Techniques - Distribution

#### What's the right amount of over-/under-sampling?

- If you know the cost-benefit matrix:
  - Maximize profit curve over target proportion

- If you don't know the cost-benefit matrix:
  - No clear answer...
  - ROC's AUC might be more useful...



# Cost Sensitivity vs Sampling

- Neither is strictly superior.
- Oversampling tends to work better than undersampling on small datasets.
- Some algorithms don't have an obvious cost-sensitive adaptation, requiring sampling.

See also "Cost-Sensitive Learning vs. Sampling: Which is Best for Handling Unbalanced Classes with Unequal Error Costs?" <a href="http://storm.cis.fordham.edu/gweiss/papers/dmin07-weiss.pdf">http://storm.cis.fordham.edu/gweiss/papers/dmin07-weiss.pdf</a>