

Introduction to Spark II

Galvanize





Introduction to Spark II

OBJECTIVES

- Explain the differences between RDDs and DataFrames, and where Spark development is moving
- Explain what persisting/caching an RDD means, and situations where this is useful
- Define an out of memory error and why it happens
- Describe the difference between narrow and wide transformations
- Discuss next steps to expanding Spark to new domains

The Evolution of Spark



Spark is moving from RDDs to DataFrames

- Since Spark 2.0, the emphasis has shifted
- MLlib (RDD-based) -> ML (DF-based)
- GraphX (RDD-based) -> GraphFrames (DF-based)
- Focus on DataFrames for future proofing



SparkSQL



Introducing SparkSQL

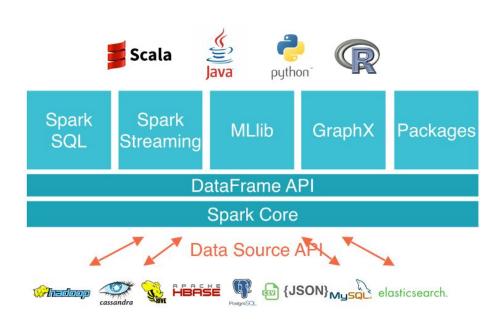
- An in-memory database
- Access it using `SparkSession`
- The primary abstraction is a DataFrame
- Allows for the execution of SQL commands

```
import pyspark as ps

conf = ps.SparkConf() \
    .setAppName("My App") \
    .setMaster("local[*]")

sc = ps.SparkContext(conf=conf)

spark = ps.sql.SparkSession(sc)
```



What is a DataFrame?



DataFrames are...

- Immutable collections of data (like RDDs)
- Distributed across nodes in a cluster
- Organized into named columns
 - not schema-less rows, like RDDs
 - Schema = Table Names + Column Names + Column Types
- Think of them like an RDD with a schema

Why are they useful?

- They make large data processing easier
- Allow developers to formalize the structure of the data
- Performance parity
 - Unlike RDDs, which are slower on Python than Scala or Java

```
iHeartAwards | 27299 |
          BestFanArmy | 19892 |
         BestFans2017 | 12534 |
        OneDBestFans | 10829 |
        GagaBestFans | 9164|
YOU NEVER WALK ALONE | 8229 |
                  BTS | 7566 |
      CamilaBestFans| 7224|
             Lovatics | 6491|
  HappyBirthdayHarry | 5391|
             N0W2016 | 5345 |
   BlackHistoryMonth| 5042|
        RTした人全員フォローする | 4855 |
   ALDUB81stWeeksary | 4567 |
      ALDUBLoveMonth| 4513|
      BestMusicVideo| 4435|
   PBBPADALUCKMAYMAY | 4060 |
             ツインテールの日| 4029|
            사설토토사이트추천 | 3933 |
          gameinsight | 3796|
```

DataFrame Speed Comparison I



DataFrames are fast

- Imposing a schema allows for optimization
- Catalyst Optimizer is at the heart of Spark SQL
 - Eases the addition of new optimizations
- Project Tungsten improves memory/CPU use

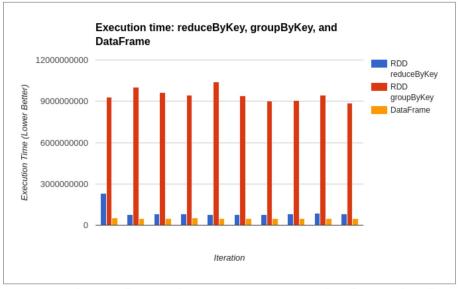


Figure 3-1. Relative performance for RDD versus DataFrames based on SimplePerfTest computing aggregate average fuzziness of pandas

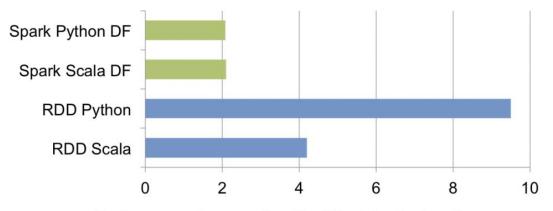
Source: High Performance Spark

DataFrame Speed Comparison II



RDDs/Python are slow

- There's an overhead between Python and the JVM
- RDDs (especially older versions) suffered from this
- Python is built to be slow (single threaded, not type safe)



Performance of aggregating 10 million int pairs (secs)

Source: Databricks

Creating DataFrames



```
# read JSON
df = spark.read.json('data/sales.json')
# prints the schema
df.printSchema()
# some functions are still valid
print("line count: {}".format(df.count()))
# show the table in a oh-so-nice format
df.show()
```

Creating and Querying DataFrames



```
df_sales = spark.read.csv('data/sales.csv',
                       header=True, # use headers or not
                       quote='"', # char for quotes
                       sep=",",  # char for separation
                       inferSchema=True) # do we infer schema or
df sales.createOrReplaceTempView("sales")
result = spark.sql('''
   SELECT state, AVG(amount) as avg_amount
   FROM sales
   GROUP BY state
   111)
result.show()
```

```
from pyspark.sql.types import *
schema = StructType( [
    StructField('id',IntegerType(),True),
    StructField('date',StringType(),True),
    StructField('store',IntegerType(),True),
    StructField('state',StringType(),True),
    StructField('product',IntegerType(),True),
    StructField('amount',FloatType(),True) ] )
df = spark.createDataFrame(rdd sales.schema)
df.show()
df.printSchema()
```

Caching/Persisting DFs and RDDs

Use the `.cache()` method to cache

- This keeps a copy of your data at that point in time
- When an action is called Spark figures out the answer and then throws away all the data
- For multiple passes across your data (e.g. iterative algorithms),
 cache your results

Use the `.persist()` method to cache to disk

Level	Meaning
MEMORY_ONLY	Same as cache()
MEMORY_AND_DISK	Cache in memory then overflow to disk
MEMORY_AND_DISK_SER	Like above; in cache keep objects serialized instead of live
DISK_ONLY	Cache to disk not to memory

```
import random
num_count = 500*1000
num_list = [random.random() for i in range(num_count
rdd1 = sc.parallelize(num_list)
rdd2 = rdd1.sortBy(lambda num: num)
%time rdd2.count()
CPU times: user 8.34 ms, sys: 1.25 ms, total: 9.59 m
Wall time: 1.25 s
CPU times: user 9.04 ms, sys: 1.79 ms, total: 10.8 m
Wall time: 515 ms
```

```
CPU times: user 8.34 ms, sys: 1.25 ms, total: 9.59 m Wall time: 1.25 s
CPU times: user 9.04 ms, sys: 1.79 ms, total: 10.8 m Wall time: 515 ms
CPU times: user 8.93 ms, sys: 1.5 ms, total: 10.4 ms Wall time: 608 ms
CPU times: user 6.48 ms, sys: 1.37 ms, total: 7.85 m Wall time: 616 ms
CPU times: user 7.06 ms, sys: 1.54 ms, total: 8.6 ms Wall time: 563 ms
```

```
rdd2.cache()
%time rdd2.count()
%time rdd2.count()
%time rdd2.count()
%time rdd2.count()
%time rdd2.count()
```

```
CPU times: user 5.13 ms, sys: 1.1 ms, total: 6.23 ms Wall time: 581 ms
CPU times: user 6.12 ms, sys: 1.5 ms, total: 7.62 ms Wall time: 79.8 ms
```

```
CPU times: user 5.34 ms, sys: 1.63 ms, total: 6.97 m Wall time: 110 ms
CPU times: user 8.43 ms, sys: 2.13 ms, total: 10.6 m Wall time: 135 ms
CPU times: user 5.51 ms, sys: 1.28 ms, total: 6.79 m
```

500000

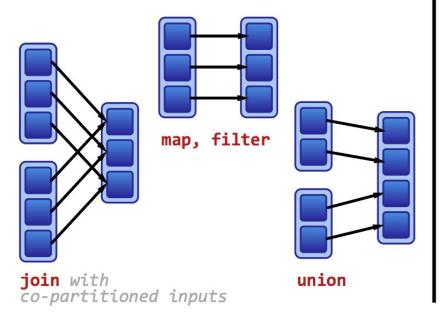
Wall time: 97.1 ms

Narrow vs Wide Dependencies I



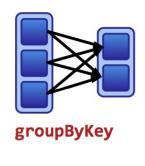
Narrow dependencies:

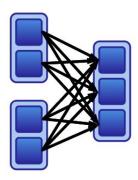
Each partition of the parent RDD is used by at most one partition of the child RDD.



Wide dependencies:

Each partition of the parent RDD may be depended on by multiple child partitions.





join
with
inputs not
co-partitioned

Narrow vs Wide Dependencies II



A ShuffleHashJoin is the Spark default

- Wide dependencies
- Maps data in two DFs -> shuffles based on field in join condition
 - -> reduces to join two datasets
- Best when evenly distributed data across cluster
- Joins are expensive

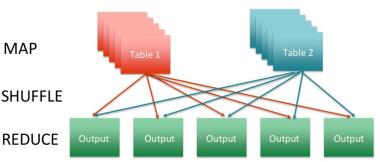
Shuffle Hash Join

MAP

A BroadcastHashJoin can be more performant SHUFFLE

Narrow dependencies

- Broadcasts a small DF to each of the larger partitions
- Use when the smaller DF is small enough to fit on a single machine
- Minimizes data transfer



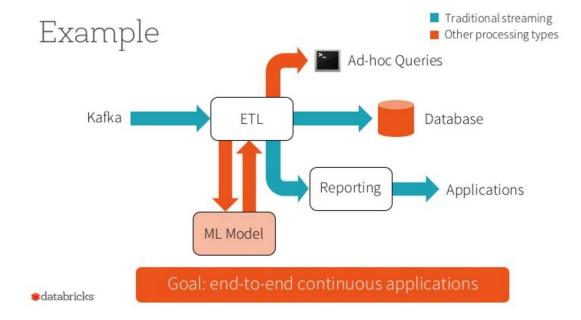
Source: Databricks

The Spark Ecosystem II



Spark can be the **center of your data product**

- Extract Transform Load (ETL)
- Ad-hoc queries (OLAP)
- Transactions (OLTP)
- Stream processing
- Check out the SMACK stack



Source: <u>Databricks</u>

Extending your knowledge of Spark



Possible **future avenues** for understanding Spark

- Probabilistic data structures
- Difference in local and distributed ML algorithms
- Look into the **SMACK stack**
- Learn Scala to maximize your use of Spark
 - Allows for Datasets API
 - Python can't use Datasets because it's not type safe
- Contribute to Spark core, or <u>community projects</u>

Resources



- Spark Documents: Best stop for the most up to date (and versioned) information
- <u>JF's Walkthroughs</u>: Galvanize instructor who made some helpful walkthroughs
- <u>Learning PySpark</u>: An up-to-date intro to the python API to Spark. Good treatment of machine learning
- <u>Learning Spark</u>: A good introduction to Spark written on Spark 1.X. Parts of it are still relevant for a high level overview, but most of it is outdated
- <u>High Performance Spark</u>: More recent publication by the author of *Learning Spark*
- <u>Databrick's explanation of key terms</u>

Questions?

