# Class Imbalance

### **Problem Motivation**

- Classification datasets can be "imbalanced"
  - o i.e. many observations of one class, few of another
- Costs of false positive different from cost of false negative
  - e.g. missing fraud is more costly than screening legitimate activity
- Accuracy-driven models will over-predict the majority class

#### **Solutions**

- Cost-sensitive learning
  - thresholding (aka "profit curves")
  - modified objective functions
- Sampling
  - Oversampling
  - Undersampling
  - SMOTE Synthetic Minority Oversampling TEchnique

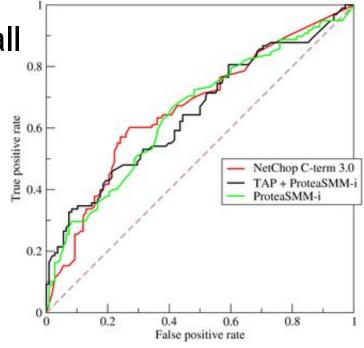
#### **Recall the ROC Curve:**

ROC shows precision vs recall

 doesn't give preference to one over the other

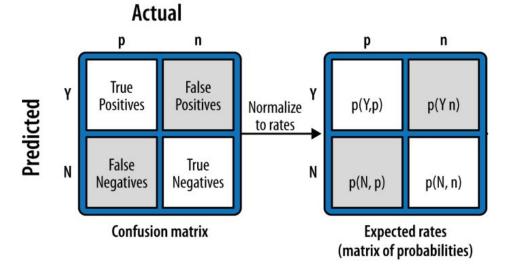
**Q:** How to handle unequal error costs?

**A:** Plot expected profit



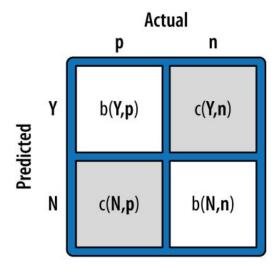
### **Computing Expected Profit**

Step 1 - Compute error probabilities



### **Computing Expected Profit**

Step 2 - Determine error costs and benefits



### **Computing Expected Profit**

Step 3 - Combine probabilities and payoffs

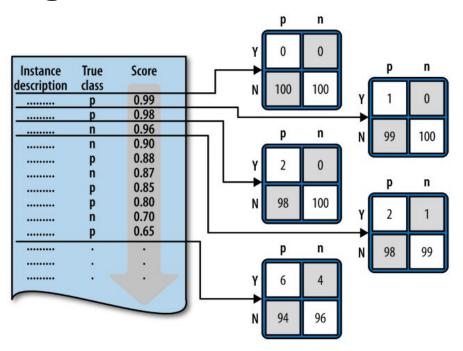
$$E[Profit] = P(Y,p) \cdot b(Y,p) + P(Y,n) \cdot c(Y,n) + P(N,p) \cdot c(N,p) + P(N,n) \cdot b(N,n)$$

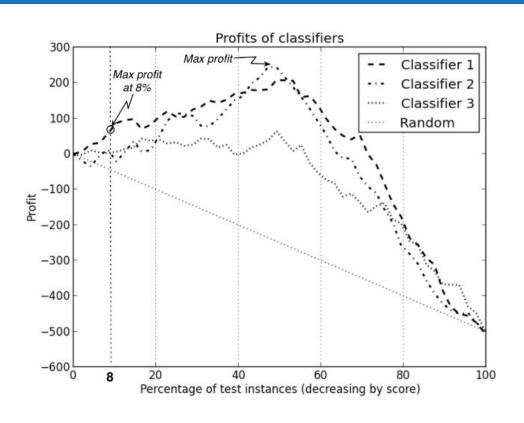
$$= P(Y|p) \cdot P(p) \cdot b(Y,p) + P(Y|n) \cdot P(n) \cdot c(Y,n) + P(N|p) \cdot P(p) \cdot c(N,p) + P(N|n) \cdot P(n) \cdot b(N,n)$$

$$= P(p) \cdot [P(Y|p) \cdot b(Y,p) + P(N|p) \cdot c(N,p)] + P(n) \cdot [P(Y|n) \cdot c(Y,n) + P(N|n) \cdot b(N,n)]$$

### Find the profit-maximizing threshold

- For each possible threshold, compute expected profit
- Then select threshold with highest expected profit





# **Cost-sensitive Learning Modified Objective Functions**

- models with explicit cost function can be modified to incorporate classification cost e.g. logistic regression
- can affect optimization
  - e.g. cost-sensitive logistic regression is not convex
- not all models have a cost-sensitive implementation

# **Sampling Techniques**

### Sampling Techniques - Undersampling

- Undersampling randomly discards majority class observations to balance training sample
- PRO: Reduces runtime on very large datasets
- CON:
   Discards potentially important observations

### Sampling Techniques - Oversampling

- Oversampling replicates observations from minority class to balance training sample
- PRO: Doesn't discard information
- CON: Likely to overfit
- Often better to use SMOTE

# Sampling Techniques - SMOTE

- SMOTE Synthetic Minority Oversampling TEchnique
- Generates new observations from minority class

# **Sampling Techniques - SMOTE**

#### **SMOTE** pseudocode

# Sampling Techniques - SMOTE

- For each minority class observation and for each feature, randomly generate between it and any/all of its k-nearest neighbors
- Can be combined with undersampling and other techniques
- See also SMOTEBoosting and SMOTEBagging

# Sampling Techniques - Distribution

#### What's the right amount of over-/under-sampling?

- If you know the cost matrix:
  - If CTP = CTN = 0,
     set target proportion = P(N) / P(P) = C(FP) / C(FN)
  - Can maximize profit curve over sample proportion
- If you don't know the cost matrix:
  - No clear answer
  - ROC plot's AUC may be more useful

# Cost Sensitivity vs Sampling

- Neither is strictly superior
- Oversampling tends to work better than undersampling on small datasets
- Some algorithms don't have an obvious cost-sensitive adaptation, requiring sampling

## **Evaluation Metrics Review**

#### **Confusion Matrix**

	Predicted Positive	Predicted Negative
Actually	True	False
Positive	Positives	Negatives
Actually	False	True
Negative	Positives	Negatives

#### **Classifier Metrics**

#### **Accuracy**

$$\frac{TP + TN}{n}$$

#### **True Positive Rate (Sensitivity/Recall)**

$$\frac{TP}{P} = \frac{TP}{TP + FN}$$

#### **True Negative Rate (Specificity)**

$$\frac{TN}{N} = \frac{TN}{TN + FP}$$

#### **Precision**

$$\frac{TP}{TP + FP}$$

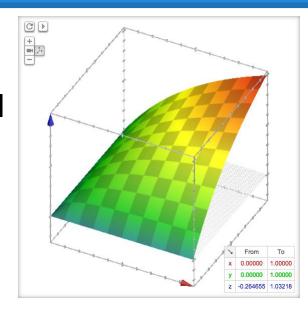
#### F1 Score

harmonic mean of precision and recall

$$F_1 = \frac{2*precision*recall}{precision+recall} = \frac{2}{\frac{1}{precision}+\frac{1}{recall}}$$

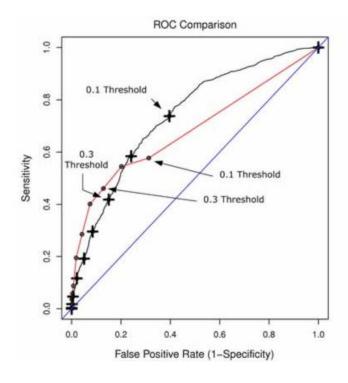
#### F<sub>β</sub> Score

$$F_{\beta} = (1 + \beta^2) \frac{precision * recall}{\beta^2 precision + recall}$$



#### **ROC Plot**

- If classifier A's ROC curve is strictly greater than classifier B's, then classifier A is always preferred
- If two classifier's ROC curves intersect, then the choice depends on relative importance of sensitivity and specificity



#### **ROC - Area Under Curve (AUC)**

- equals the probability that the model will rank a randomly chosen positive observation higher than a randomly chosen negative observation
- useful for comparing different classes of models in general setting



# **Cost-sensitive Logistic Regression**

Logistic regression's usual objective function:

$$\ln p(\vec{y}|X;\theta) = \sum_{i=1}^{n} (y_i \ln h_{\theta}(x_i) + (1 - y_i) \ln(1 - h_{\theta}(x_i)))$$

New objective function, representing expected cost:

$$J^{c}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \left( y_{i} (h_{\theta}(X_{i}) C_{TP_{i}} + (1 - h_{\theta}(X_{i})) C_{FN_{i}}) + (1 - y_{i}) (h_{\theta}(X_{i}) C_{FP_{i}} + (1 - h_{\theta}(X_{i})) C_{TN_{i}}) \right).$$

# Cost-sensitive Logistic Regression

- Logistic regression goal: accurately estimate parameter of Bernoulli random variables
- Cost-sensitive logistic regression goal: minimize misclassification cost
- Both assume that observations are Bernoulli