# Linear Regression

\*\*\* More slides here

https://github.com/gSchool/DSI Lectures/tree/master/linear-regression

## Overview

### Machine Learning

- Regression vs Classification
- Supervised vs Unsupervised

### Other models that use linear regression

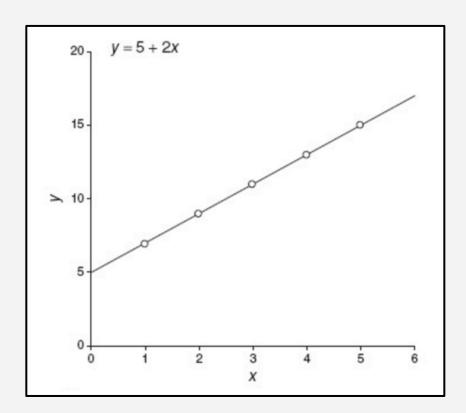
- Logistic Regression
- Multilayer Perceptrons (Deep Learning)

### **Getting Started**

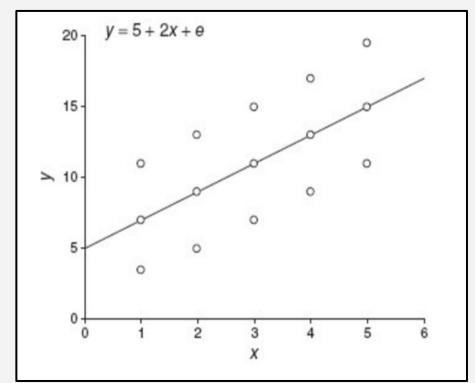
Interactive Linear Regression Demonstrations

- http://setosa.io/ev/ordinary-least-squares-regression/
- https://phet.colorado.edu/sims/html/least-squares-regression/latest/least-squares-regression\_en.html
- http://miabellaai.net/demo.html

### **Exact Fit**



#### **Inexact Fit**



# The Model

### Simple Linear Regression

- The World
  - what you're presuming the world looks like:

$$Y = \beta_0 + \beta_1 X + \epsilon$$

- $\beta_0$  and  $\beta_1$  are unknown constants that represent the intercept and slope
- $\epsilon$ , the error term, is i.i.d  $N(0, \sigma^2)$

- The Model
  - what you've created from data to estimate the world:

$$\hat{y} = \hat{\beta_0} + \hat{\beta_1} x$$

- $\hat{\beta_0}$  and  $\hat{\beta_1}$  are model coefficient estimates
- $\hat{y}$  indicates the prediction of Y based on X = x

#### **Matrix Form**

$$\mathbf{Y}_{n\times 1} = \mathbf{X}_{n\times p}\beta_{p\times 1} + \epsilon_{n\times 1}$$

Target:

$$\mathbf{X} = \left[ egin{array}{cccccc} 1 & X_{1,1} & X_{1,2} & \cdots & X_{1,p-1} \ 1 & X_{2,1} & X_{2,2} & \cdots & X_{2,p-1} \ dots & dots & dots & \ddots & dots \ 1 & X_{n,1} & X_{n,2} & \cdots & X_{n,p-1} \end{array} 
ight] \qquad \mathbf{y} = \left[ egin{array}{c} y_1 \ y_2 \ dots \ y_n \end{array} 
ight]$$

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

Coefficient Matrix β

$$\beta = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \vdots \\ \beta_{p-1} \end{bmatrix}$$

$$\hat{\boldsymbol{\beta}} = (\mathbf{X}^{\mathrm{T}}\mathbf{X})^{-1}\mathbf{X}^{\mathrm{T}}\mathbf{y}$$

### Linear Regression Libraries

- StatsModels
  - http://www.statsmodels.org/dev/generated/statsmodels.regression.linear\_model.OLS.html
- Scikit Learn
  - <a href="http://scikit-learn.org/stable/modules/generated/sklearn.linear\_model.LinearRegression.html">http://scikit-learn.org/stable/modules/generated/sklearn.linear\_model.LinearRegression.html</a>

## DEMO #1

**Model Evaluation** 

### **Statsmodels Summary**

		S Regression			2	
Dep. Variable	:	mp	9	R-squ	ared:	0.708
Model	:	OL	S Adj	. R-squ	ared:	0.704
Method	: Le	Least Squares		F-statistic:		186.9
Date	: Mon, C	5 Mar 201	3 Prob	(F-stati	stic):	9.82e-101
Time	:	12:20:0	S Log	g-Likeli	hood:	-1120.1
No. Observations	:	39:	2		AIC:	2252.
Df Residuals	:	380	3		BIC:	2276.
Df Model	:		5			
Covariance Type	:	nonrobus	t			
	coef	7.77.27.		P> t	[0.025	i i i i i i i i i i i i i i i i i i i
const	46.2643	2.669	17.331	0.000	41.016	51.513
cylinders	-0.3979	0.411	-0.969	0.333	-1.205	0.409
displacement -8	3.313e-05	0.009	-0.009	0.993	-0.018	0.018
weight	-0.0052	0.001	-6.351	0.000	-0.007	-0.004
acceleration	-0.0291	0.126	-0.231	0.817	-0.276	0.218
hp	-0.0453	0.017	-2.716	0.007	-0.078	-0.012
Omnibus:	38.561	Durbin-	Watson:	0	865	
	0.000					
Skew:	0.706					
Kurtosis:	4.111	Cond. No.		3.87e	+04	

#### **RMSE**

### RSE (aka RMSE)

$$RSE = RMSE = \sqrt{\frac{RSS}{n-p-1}} = \sqrt{\frac{\sum_{i=1}^{n} (y_i - \hat{y}_i)^2}{n-p-1}}$$

### R squared

Coefficient of Deternination 
$$\rightarrow$$
  $R^2 = \frac{SSR}{SST} = 1 - \frac{SSE}{SST}$ 

Sum of Squares Total  $\rightarrow$   $SST = \sum (y - \bar{y})^2$ 

Sum of Squares Regression  $\rightarrow$   $SSR = \sum (y' - \bar{y'})^2$ 

Sum of Squares Error  $\rightarrow$   $SSE = \sum (y - y')^2$ 

#### t-statistic

Suppose we wish to test

$$H_0$$
:  $\beta_1 = \beta_{1,0}$ 

$$H_0: \beta_1 = \beta_{1,0}$$
  
 $H_1: \beta_1 \neq \beta_{1,0}$ 

$$\frac{\hat{\beta}_1 - \beta_{1,0}}{se(\hat{\beta}_1)}$$

#### P-value

From the df and the t-statistic, find the p-value:

https://faculty.washington.edu/heagerty/Books/Biostatistics/TABLES/t-Tables/

#### Confidence interval

From the df and percent, find the t-statistic:

https://faculty.washington.edu/heagerty/Books/Biostatistics/TABLES/t-Tables/

Beta +/- t(df) \* SE

## DEMO #2

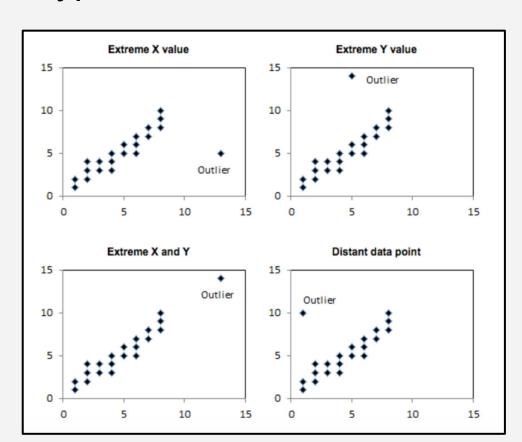
### Assumptions of Linear Regression

- Assumptions of Linear Regression
  - Linearity
    - We assume it's possible
  - Constant Variance (Homoscedasticity)
    - Our variance shouldn't change as y or X gets bigger
  - Independence of Errors
    - We should gain no information from knowing the error of a different data point
  - Normality of Errors
    - Errors should be normally distributed
  - Lack of Multicollinearity
    - We shouldn't be measuring the same thing in multiple ways

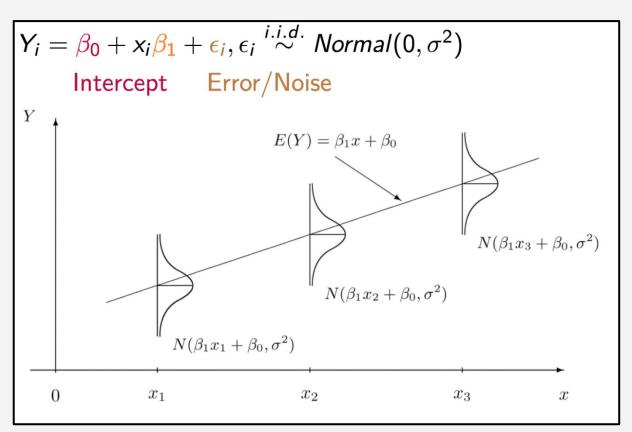
We can't always meet these assumptions, and often have to find ways to combat that reality.

### Residuals

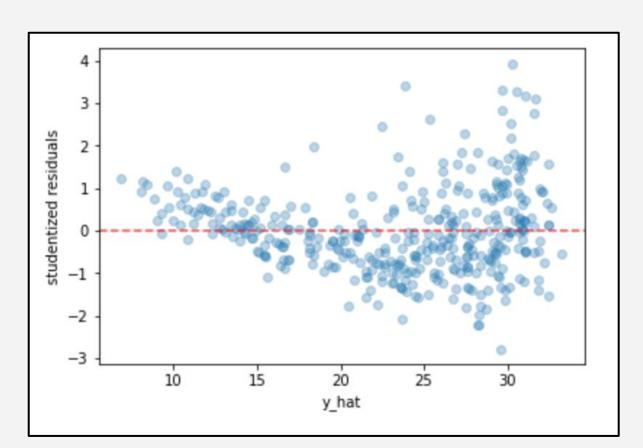
### Types of Outliers



#### Residuals



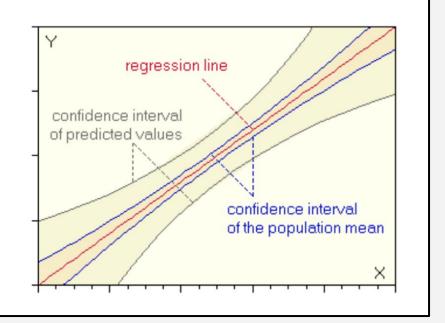
#### Studentized Residuals



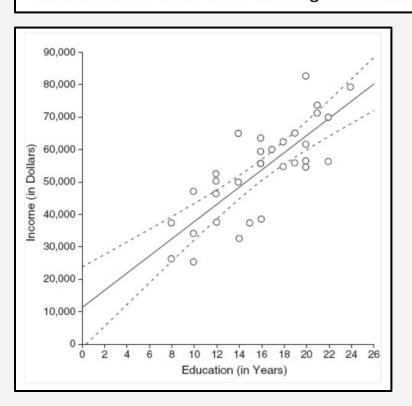
#### Studentized Residuals

Studentized Residuals have a t-distribution...

$$r_i = rac{\hat{\epsilon}_i}{\hat{\sigma}\sqrt{1-h_{ii}}}$$



Even better still, we can "**Studentize**" the errors by dividing, not by the "global" standard error for our model, but by the standard error of our model at the particular value of y where the residual occurred. Our confidence intervals change depending on how much data we have seen in a particular region. If we've seen a lot of data, our intervals are tight; otherwise, they are wide. So, it takes "more" for a data point to be considered an outlier if it is in a region in which we have little data.

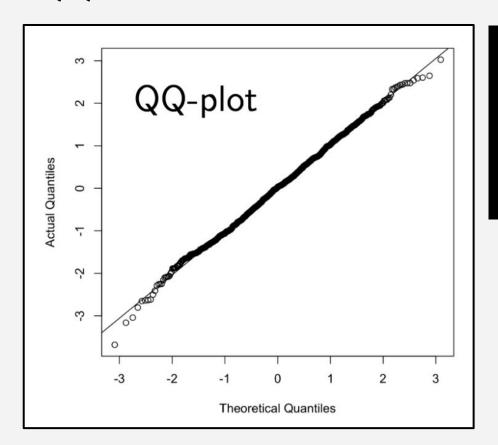


#### Studentized Residuals

### Leverage

The hat matrix H "puts the hat on" Y projecting Y onto the (least squares) closest vector to  $\mathbf{Y}$  in the column space of  $\mathbf{x}$ ,  $\hat{\mathbf{Y}} \in \mathcal{R}(\mathbf{x})$  $H = \mathbf{x}(\mathbf{x}^T\mathbf{x})^{-1}\mathbf{x}^T$  $\hat{\mathbf{Y}} = \mathbf{x}(\mathbf{x}^T\mathbf{x})^{-1}\mathbf{x}^T\mathbf{Y}$ = HY

#### **QQ Plots**



If a set of observations is approximately normally distributed, a normal quantile-quantile (QQ) plot of the observations will result in an approximately straight line.

## DEMO #3