Optimization in Data Science

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Objectives

- Understand How Gradient Descent Works
- Use Gradient Descent to Optimize the Cost Function For Logistic Regression
- Stochastic Gradient Descent and Newton's Method

Agenda

- Morning
  1. What is Gradient Descent and why do we need it?
  2. An example of gradient descent
  3. Using Gradient Descent to Solve Logistic Regression
- Afternoon
  1. Stochastic Gradient Descent and Examples
  2. Newton's Method and Examples

Cost Functions

- Machine learning often involves fitting a model to test data
- The best fit is often determined using a *cost function* or *likelihood function*
  - Linear Regression:
    $$\sum (y_i - \beta^T x_i)^2$$
  - Logistic Regression:
    $$\sum y_i \log g(\beta^T x_i) + (1 - y_i) \log(1 - g(\beta^T x_i))$$
    $\left(g(z) = \frac{1}{1+e^{-z}}\right)$

Linear Regression

- The cost function $\sum(y_i - \beta^T x_i)^2$ can be represented in matrix format:

$$||y - X\beta||^2$$

- Has a closed-form solution for the minimum

$$\beta = (X^T X)^{-1} X^T y$$

- $(X^T X)^{-1}$ very hard to compute if you have many features (say $> 10,000$)
- Is there a quicker way?

Logistic Regression

- The log-likelihood function

$$\sum y_i \log g(\beta^T x_i) + (1 - y_i) \log(1 - g(\beta^T x_i))$$

has no such closed form for its maximum.
- How will you find the maximum?

Ideas?

Gradient Descent

- Algorithm for finding the minimum of a function
- Question: Can be used to find maxima by ________?

Recall

- The *gradient* of a multivariate function $f(x_1, \ldots, x_n)$ is

$$\nabla f(a) = \left(\frac{\partial f}{\partial x_1}(a), \ldots, \frac{\partial f}{\partial x_n}(a) \right)$$

- $\nabla f(a)$ points in the direction of greatest increase of f at a

Gradient Descent

- Minimize f
- Choose:
  - a starting point x
  - *learning rate* α
  - threshold ϵ
- Move in the direction of $-\nabla f(x)$:
  - Set $y = x - \alpha \nabla f(x)$
- If $\frac{|f(x) - f(y)|}{|f(x)|} < \epsilon$, return $f(y)$ as the min, and y as the argmin

Gradient Descent

- `alpha` is called the *step-size* or *learning rate*
  - If 'alpha' is too small, convergence takes a long time
  - If 'alpha' is too big, can overshoot the minimum

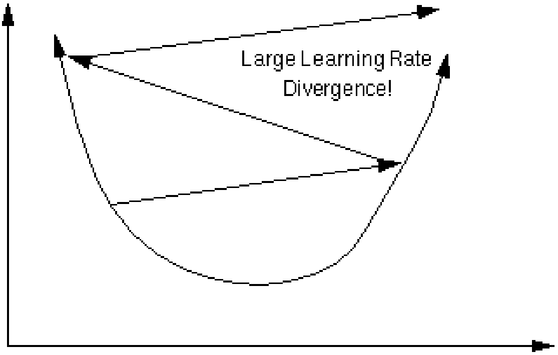

Figure 1:`alpha` too large

Convergence Criteria

Choices:

- $\frac{|f(x)-f(y)|}{|f(x)|} < \epsilon$
- Max number of iterations
- Magnitude of gradient $|\nabla f| < \epsilon$

Gradient Ascent

- To maximize f, we can minimize $-f$
- Still use almost the same algorithm
  - Just replace

    $$y = x - \alpha \nabla f(x)$$

    with

    $$y = x + \alpha \nabla f(x)$$

Some Examples

- Examples

What Can Go Wrong

- Where do you think gradient descent fails?

Example

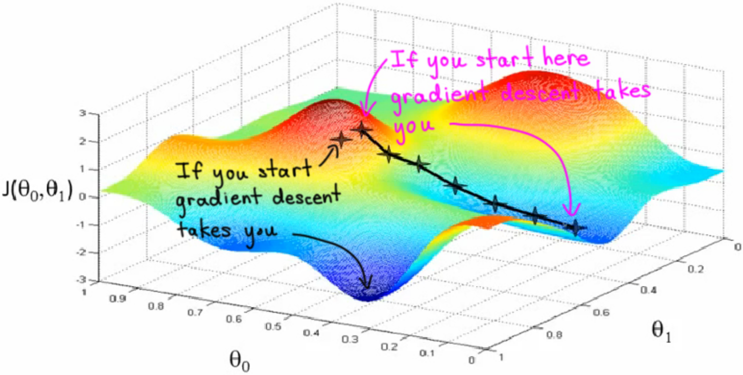

Figure 2:Non-convex function

More Bad Things

- Need differentiable and convex cost/likelihood function
- Only finds local extrema
- Poor performance without feature scaling

Back to Logistic Regression

- Trying to maximize the log-likelihood function

$$\ell(\beta) = \sum y_i \log g(\beta^T x_i) + (1 - y_i) \log(1 - g(\beta^T x_i))$$

- To use gradient ascent: need to compute $\nabla \ell(\beta)$

More Logistic Regression

First, let's compute the derivative of the sigmoid function g:

$$\begin{aligned}
\frac{d}{dz}g(z) &= \frac{d}{dz}\frac{1}{1+e^{-z}} \\
&= \frac{d}{dz}\left(1+e^{-z}\right)^{-1} \\
&= -\left(1+e^{-z}\right)^{-2}\left(-e^{-z}\right) \\
&= \frac{1}{1+e^{-z}}\left(\frac{e^{-z}}{1+e^{-z}}\right) \\
&= g(z)\left(\frac{1+e^{-z}-1}{1+e^{-z}}\right) \\
&= g(z)\left(\frac{1+e^{-z}}{1+e^{-z}}-\frac{1}{1+e^{-z}}\right) \\
&= g(z)\left(1-g(z)\right)
\end{aligned}$$

Figure 3: $g'(z)$

More Logistic Regression

- Using this and the chain rule, compute $\frac{\partial \ell}{\partial \beta_i}$

$$
\begin{aligned}
\frac{\partial}{\partial \beta_j}\ell(\beta) &= \frac{\partial}{\partial \beta_j}\left(\sum_{i=1}^{n} y_i \log\left(g(\beta^T x_i)\right) + (1-y_i)\log\left(1-g(\beta^T x_i)\right)\right) \\
&= \sum_{i=1}^{n}\left(\frac{y_i}{g(\beta^T x_i)} - \frac{1-y_i}{1-g(\beta^T x_i)}\right)\frac{\partial}{\partial \beta_j}\left(g\left(\beta^T x_i\right)\right) \\
&= \sum_{i=1}^{n}\left(\frac{y_i}{g(\beta^T x_i)} - \frac{1-y_i}{1-g(\beta^T x_i)}\right) g(\beta^T x_i)\left(1-g(\beta^T x_i)\right)\frac{\partial}{\partial \beta_j}\left(\beta^T x_i\right) \\
&= \sum_{i=1}^{n}\left(\frac{y_i}{g(\beta^T x_i)} - \frac{1-y_i}{1-g(\beta^T x_i)}\right) g(\beta^T x_i)\left(1-g(\beta^T x_i)\right) x_{ij}
\end{aligned}
$$

Figure 4:Computing $\nabla \ell$

More Logisitic Regression

- Simplifying:

$$
\begin{aligned}
\frac{\partial}{\partial \beta_j}\ell(\beta) &= \sum_{i=1}^{n}\left(y_i\left(1-g(\beta^T x_i)\right)-(1-y_i)\,g(\beta^T x_i)\right)x_{ij} \\
&= \sum_{i=1}^{n}\left(y_i - y_i g(\beta^T x_i) - g(\beta^T x_i) + y_i g(\beta^T x_i)\right)x_{ij} \\
&= \sum_{i=1}^{n}\left(y_i - g(\beta^T x_i)\right)x_{ij} \\
&= \sum_{i=1}^{n}(y_i - f(x_i))\,x_{ij}
\end{aligned}
$$

Figure 5:Computing $\nabla\ell$

More Logisitic Regression

- This is what you'll use to update the value of β in each iteration of gradient descent

Stochastic Gradient Descent

Why Not Regular Gradient Descent?

- Can you think of some problems with gradient descent as we learned it this morning?

Problems with Gradient Descent

- Memory constrained
  - Need to store all data in memory
- CPU constrained
  - Cost function is a function of *all* data
- What if you are getting new data continuously?

Solution

- Only use a single data point, or a small subset of your data!

Algorithm

- Same as gradient descent except **at each step compute the cost function by using just one observation**
- For example in linear regression, instead of computing the gradient of

$$\sum_i (y_i - \beta^T x_i)^2$$

randomly select some x_i, y_i and compute the gradient of

$$y_i - \beta^T x_i$$

Properties

- Faster than *batch* Gradient Descent on average
- Prone to oscillation around an optimum
- Only requires one observation in memory at once

Variants

- Can use a small subset of your data instead of a single observations
  - "Minibatch" Stochastic GD
- "Online" Stochastic GD updates the model by performing a gradient descent step each time a new observation is collected

Newton's Method

What Is It?

- Optimization technique similar to gradient descent
- Uses a root-finding method applied to $f'(x)$

Algorithm in One Dimension

- Choose initial x_0
- While $f'(x) > \epsilon$:

$$x_{i+1} = x_i - \frac{f'(x_i)}{f''(x_i)}$$

Higher Dimensions

- $y_{i+1} = y_i - H(y_i)^{-1}\nabla f(y_i)$

($H(a) = \left[\frac{\partial f}{\partial x_i \partial x_j}(a)\right]$ is the *Hessian* matrix, the matrix of second partial derivatives at a)

Problems

- Hessian might be singular, or computation can be slow
- Can diverge with a bad starting guess