练习1

题目

很久很久以前,有一个魔王。他说起话来非常抽象,没人能直接听懂。但他的话还是能逐步解释成为人的话 的,其解释规则有以下两种形式("→"表示解释):

- (1) $\alpha \rightarrow \beta_1 \beta_2 \cdots \beta_m$
- (2) $(\theta \delta_1 \delta_2 \cdots \delta_n) \rightarrow \theta \delta_n \theta \delta_{n-1} \theta \cdots \theta \delta_1 \theta$

设大写英语字母表示魔王的词汇,小写英语字母表示人的词汇,希腊字母表示魔王或人的词汇。魔王可用人的词汇。第一种形式的解释规则具体有以下两条:

- $\textcircled{1}{B} \rightarrow tAdA$
- $\textcircled{2}A \rightarrow sye$

编写程序,将魔王的话解释成为人的话。

例如,输入B(ehnxgz)B,输出tsyedsyeezegexenehetsyedsye。如果"t,d,s,y,e,z,g,x,n,h"分别与"天、地、上、一、鹅、追、赶、下、蛋、恨"对应,那么人的话是"天上一鹅地上一鹅鹅追鹅赶鹅下鹅蛋鹅恨鹅天上一鹅地上一鹅"。

解析

使用一个类型为HashMap的变量rules保存规则,使用链式队列Queue翻译第一种形式的规则,使用链栈Stack翻译第二种形式的规则。

这里定义了新的数据结构链式队列Queue,支持enqueue()、dequeue()、getHead()、getTail()、reverse()、reversed()、toArray()、toArrayInt()和迭代,并重写了toString方法。(**这里定义的Stack将在之后的实验代码中多次使用**)

代码

Queue.java

```
import java.util.Iterator;
import java.util.NoSuchElementException;

// 使用Java泛型实现的链式队列,支持迭代和toString
class Queue<T> implements Iterable<T> {

    private Node front;
    private Node rear;
    private int length;

    private class Node {

        private T data;
```

```
private Node next;
   private Node(T data, Node next) {
       this.data = data;
      this.next = next;
public boolean isEmpty() {
  return this.front == null;
public int length() {
  return this.length;
public T getHead() {
   if (this.front != null) {
       return this.front.data;
public T getTail() {
   if (this.rear != null) {
      return this.rear.data;
public void enqueue(T data) {
   if (this.front == null) {
       this.front = new Node(data, null);
       this.rear = this.front;
       this.rear.next = new Node(data, null);
       this.rear = this.rear.next;
   this.length++;
public T dequeue() {
   if (this.front == null) {
       T data = this.front.data;
       this.front = this.front.next;
```

```
if (this.front == null) {
            this.rear = null;
        this.length--;
       return data;
public void reverse() {
   if (this.front == null) {
   Node newFront = new Node(this.front.data, null);
   Node p = this.front.next;
        newFront = new Node(p.data, newFront);
        p = p.next;
    this.front = newFront;
public Queue<T> reversed() {
   if (this.front == null) {
       return new Queue<T>();
   Queue<T> result = new Queue<T>();
   result.front = new Node(this.front.data, null);
   Node p = this.front.next;
        result.front = new Node(p.data, result.front);
        p = p.next;
   return result;
public T[] toArray() {
   T[] result = (T[]) new Object[this.length];
   Node p = this.front;
    for (int i = 0; i < this.length; i++) {</pre>
        result[i] = p.data;
        p = p.next;
   return result;
public int[] toArrayInt() {
   int[] result = new int[this.length];
   Node p = this.front;
    for (int i = 0; i < this.length; i++) {</pre>
        result[i] = (int) p.data;
```

```
p = p.next;
   return result;
public String toString() {
   Node p = this.front;
   StringBuilder builder = new StringBuilder();
   builder.append("[");
       builder.append(p.data + ", ");
       p = p.next;
   builder.delete(builder.length()-2, builder.length());
   builder.append("]");
   return builder.toString();
public Iterator<T> iterator() {
   return new QueueIterator();
private class QueueIterator implements Iterator<T> {
   private Node current = front;
   public boolean hasNext() {
      return current != null;
   @Override
   public void remove() {
   public T next() {
       if (!hasNext()) {
           throw new NoSuchElementException();
       T data = current.data;
       current = current.next;
       return data;
```

```
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
class Exercise1 {
    private static Queue<Character> translate(char character, Map<Character,</pre>
String> rules) {
        Queue<Character> result = new Queue<>();
        String value = rules.get(character);
        for (int i = 0; i < value.length(); i++) {</pre>
            char c = value.charAt(i);
            if (c >= 65 && c <= 90) {
                Queue < Character > queue = translate(c, rules);
                while (queue.getHead() != null) {
                    result.enqueue(queue.dequeue());
            } else if (c >= 97 && c <= 122) {</pre>
                result.enqueue(c);
                int j = i + 1;
                while (value.charAt(j) != ')') {
                    j++;
                Stack<Character> stack = translateBracketContents(value.substring(i
+ 1, j));
                while (stack.peek() != null) {
                    c = (char) stack.pop();
                        Queue < Character > queue = translate(c, rules);
                        while (queue.getHead() != null) {
                             result.enqueue(queue.dequeue());
                    } else if (c >= 97 && c <= 122) {
                        result.enqueue(c);
        return result;
    private static Stack<Character> translateBracketContents(String expr) {
        Stack<Character> result = new Stack<>();
        for (int i = 1; i < expr.length(); i++) {</pre>
            char c = expr.charAt(i);
```

```
result.push(expr.charAt(0));
        result.push(c);
    return result;
public static void main(String[] args) {
   Scanner in = new Scanner(System.in);
    System.out.println("Please enter the num of rules:");
    int n = Integer.parseInt(in.nextLine());
    System.out.println("Please enter rules by line (For example, \"B
   HashMap<Character, String> rules = new HashMap<Character, String>();
        String line = in.nextLine();
        char key = line.split(" ")[0].charAt(0);
       String value = line.split(" ")[1];
        rules.put(key, value);
    System.out.println("Please enter the expression:");
    String expr = in.nextLine();
   in.close();
    Queue<Character> result = new Queue<Character>();
    for (int i = 0; i < expr.length(); i++) {</pre>
        char c = expr.charAt(i);
       if (c >= 97 && c <= 122) {
            result.enqueue(c);
        } else if (c >= 65 && c <= 90) {
            Queue < Character > queue = translate(c, rules);
            while (queue.getHead() != null) {
                result.enqueue(queue.dequeue());
        } else if (c == '(') {
            int j = i + 1;
            while (expr.charAt(j) != ')') {
               j++;
            Stack<Character> stack = translateBracketContents(expr.substring(i
            while (stack.peek() != null) {
                c = (char) stack.pop();
                if (c >= 65 && c <= 90) {
                    Queue<Character> queue = translate(c, rules);
                    while (queue.getHead() != null) {
                        result.enqueue(queue.dequeue());
                    result.enqueue(c);
```

需要注意的是,括号不支持嵌套,例如(eh(nxg)z)是不支持的。如果一定需要实现括号嵌套,请像下面这样输入:

```
Please enter the num of rules:

1

Please enter rules by line (For example, "B tAdA"):

C nxg

Please enter the expression:

(ehCz)
```

这样的操作是支持的。

输入

```
Please enter the num of rules:

2

Please enter rules by line (For example, "B tAdA"):

B tAdA

A sye

Please enter the expression:

B(ehnxgz)B
```

输出

```
tsyedsyeezegexenehetsyedsye
```

附Stack.java

这里使用的Stack即在实验8中定义的链栈Stack,尽管其代码与实验8中完全相同,但为严谨起见,还是附在实验报告中。

```
import java.util.Iterator;
import java.util.NoSuchElementException;
// 使用Java泛型实现的链栈,支持迭代和toString
class Stack<T> implements Iterable<T> {
   private Node top;
   private int length;
   private class Node {
       private T data;
       private Node next;
       private Node(T data, Node next) {
           this.data = data;
           this.next = next;
    public boolean isEmpty() {
       return this.top == null;
    public int length() {
       return this.length;
    public T peek() {
       if (this.top == null) {
           return this.top.data;
    public void push(T data) {
       this.top = new Node(data, this.top);
       this.length++;
    public T pop() {
       if (this.top == null) {
```

```
T data = this.top.data;
       this.top = this.top.next;
       this.length--;
       return data;
public String toString() {
   Node p = this.top;
   StringBuilder builder = new StringBuilder();
   builder.append("[");
   while (p != null) {
       builder.append(p.data + ", ");
       p = p.next;
   builder.delete(builder.length() - 2, builder.length());
   builder.append("]");
   return builder.toString();
public Iterator<T> iterator() {
  return new StackIterator();
private class StackIterator implements Iterator<T> {
   private Node current = top;
   public boolean hasNext() {
      return current != null;
   @Override
   public void remove() {
       // not supported
   public T next() {
       if (!hasNext()) {
           throw new NoSuchElementException();
       T data = current.data;
       current = current.next;
       return data;
```

心得体会

- 1. 使用队列和栈可以使很多问题的解法变得简单。(但实际上在本题中,引入队列和栈使得问题变得更加复杂)
- 2. 链式队列应当加入头结点和尾结点,使入队和出队操作的时间复杂度降为0(1)。
- 3. 练习1的代码应当还有优化空间,例如引入更多函数,优化递归。