



Above you can see a screenshot of the timer app, for any given presentation it will pass through 4 modes, based on the background color:

- “Green”: during presentation, before warning time (cfr. screenshot)
- “Yellow”: during presentation, 3 minutes before the end the screen will turn yellow
- “Red”: presentation should be finished, 4 minutes for questions
- “Black”: speaker switch

The timer is started by **executing the gui.exe executable** in the dist folder.

The buttons on the timer are self-explanatory (i.e. Next skips to next session, Pause/play pauses/plays etc.). Normally, once a session is started, no further action is required as the timer will advance through all the presentations in a session.

The buttons on the top left can in theory be pushed at the start of the day and the timer will perform the timing for the entire day. In case there is any disturbance, you can use the following controls:

How to start playing from a given session/keynote lecture:

1. Enter the session number (i.e. s1,s2,...,s9) or the keynote number (i.e. k1,k2,...,k6) in the blue box
2. Press “Play session”: timer will proceed from given session and continue the entire day

How to reset the timer (e.g. give someone a few extra minutes due to unforeseen circumstances):

1. Push Pause/Play to pause
2. Set the desired remaining time in the override time box (green)
3. Press “Override time”

(Note that this will only work if the presentation is still in the “green or yellow mode”, if you need to reset after it has passed these modes, it’s best to restart the entire session and skip to the current presentation using the “Next” button)

Finally, go easy on the controls, the timer only checks for input every second, so it might take an extra second before it pauses after pressing “Pause/Play” for instance.