From (Savitch, Problem Solving with C++)

Define a class called StringSet that will be used to store a set of STL strings. Use an array to store the strings. Create a constructor that takes as an input parameter an array of strings for the initial values in the set. Then write member functions to add a string to the set, remove a string from the set, clear the entire set, return the number of strings in the set, and output all strings in the set. Overload the poperator so that it returns the union of two StringSet objects. Also overload the program to test all member functions and overloaded operators in your class.