

24. CODE: Parse Lines from the File

26. Formatting the Printed Board

25. CODE: Use the ParseLine Function

27. CODE: Formatting the Printed Bo...

28. CODE: Store the Board using the ...

29. Great Work!

Functions



Functions

The last thing you will need to learn in order to complete the next exercise is how to write a function. Fortunately, you have seen a function before when you wrote main()!

When a function is declared and defined in a single C++ file, the basic syntax is as follows:

return_type FunctionName(parameter_list) {
 // Body of function here.
}

See the following notebook for examples:

Saving Graffiti Recording. Please wait...



On to the Exercise

Excellent work! You have learned quite a lot in the last few concepts, including:

- Accessing elements of a vector and getting the vector's size.
- How for loops work in C++, using iterators and range-based loops.
- Increment (and decrement) operators.

How to write your own functions.

In the next exercise, you will write two **for** loops to print the contents of a 2D vector so you will be able to print the grid in your project!

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