

☑ 10. C++ Vectors

✓ 11. C++ Comments

13. CODE: Store a Grid in Your Progr...

14. Getting Ready for Printing

15. Working with Vectors

18. CODE: Print the Board

20. Reading from a File

22. Processing Strings

23. Adding Data to a Vector

24. CODE: Parse Lines from the File

25. CODE: Use the ParseLine Function

26. Formatting the Printed Board

27. CODE: Formatting the Printed Bo...

28. CODE: Store the Board using the ...

☑ 29. Great Work!

19. If Statements and While Loops

21. CODE: Read the Board from a File

12. Using Auto

16. For Loops

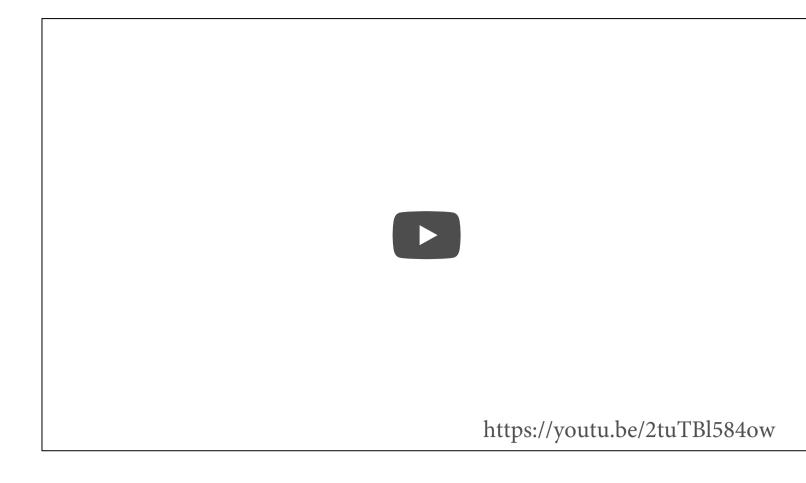
17. Functions

## Bjarne Introduces C++ Types

C++ uses variables, just as in nearly every other programming language. Unlike some other languages, however, in C++ each variable has a fixed type. When a new variable is "declared", or introduced in a program, the program author must (usually) specify the variable type in the declaration.

Bjarne Introduces C++ Types

In this next video, Bjarne discusses types for C++.



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