

Laboratorium 1

Implementacja algorytmów mnożenia macierzy: zwykłego, strassena i odkrytego przez model Alpha Tensor.

zbiór tensorów reprezentujący mnożenia macierzy znalezione przez AlphaTensor oraz funkcje dokonujące ich zamiany na algorytmy zostały zainspirowane tymi z

<https://github.com/google-deepmind/alphatensor>

```
import numpy as np
import matplotlib.pyplot as plt
from typing import Callable, List, Tuple
BlockMatrix = List[List[np.ndarray]]
import datetime as dt
import seaborn as sns

filename = 'factorizations_r.npz'
with open(filename, 'rb') as f:
    factorizations = dict(np.load(f, allow_pickle=True))

def check_key(key):
    dims = [i for i in key.split(",")]
    if dims[0]==dims[1] and dims[0]==dims[2]:
        return int(dims[0])
    return None

square_factorizations = {check_key(key):value for key,value in
    factorizations.items() if check_key(key)}
square_keys = sorted(list(square_factorizations.keys()),reverse=True)

def hstack(C1, C2):
    if type(C1) == int:
        return C2
    if type(C2) == int:
        return C1
    return np.hstack((C1,C2))

def vstack(C1, C2):
    if type(C1) == int:
        return C2
    if type(C2) == int:
        return C1
    return np.vstack((C1,C2))
```

```

def divide(A, B, X, Y, Z):
    #A function, that divides a matrices in halves across every dimension (if possible)
    if X==1 and Y==1 and Z>1:
        A11,A12,A21,A22 = A,None,None,None
        B11,B12,B21,B22 = B[:, :Z//2],B[:, Z//2:],None,None
    elif X==1 and Y>1 and Z==1:
        A11,A12,A21,A22 = A[:, :Y//2],A[:, Y//2:],None,None
        B11,B12,B21,B22 = B[:, Y//2:],None,B[Y//2:,:],None
    elif X>1 and Y==1 and Z==1:
        A11,A12,A21,A22 = A[X//2, :],None,A[X//2:,:],None
        B11,B12,B21,B22 = B,None,None,None
    elif X==1 and Y>1 and Z>1:
        A11,A12,A21,A22 = A[:, :Y//2],A[:, Y//2:],None,None
        B11,B12,B21,B22 =
B[:, Y//2, :Z//2],B[:, Y//2, Z//2:],B[Y//2:,:Z//2],B[Y//2:, Z//2:]
    elif X>1 and Y==1 and Z>1:
        A11,A12,A21,A22 = A[X//2, :],None,A[X//2:,:],None
        B11,B12,B21,B22 = B[:, :Z//2],B[:, Z//2:],None,None
    elif X>1 and Y>1 and Z==1:
        A11,A12,A21,A22 =
A[X//2, :Y//2],A[X//2, Y//2:],A[X//2:,:Y//2],A[X//2:, Y//2:]
        B11,B12,B21,B22 = B[:, Y//2, :],None,B[Y//2:,:],None
    elif X>1 and Y>1 and Z>1:
        A11,A12,A21,A22 =
A[X//2, :Y//2],A[X//2, Y//2:],A[X//2:,:Y//2],A[X//2:, Y//2:]
        B11,B12,B21,B22 =
B[:, Y//2, :Z//2],B[:, Y//2, Z//2:],B[Y//2:,:Z//2],B[Y//2:, Z//2:]
    return ((A11,A12,A21,A22),(B11,B12,B21,B22))

def divide_non_square(A, B, X, Y, Z):
    '''a function, that divides matrices in such a way that both upper left submatrices are always the same size and are both square'''
    p = min(X,Y,Z)
    A11,A12,A21,A22 = A[:p, :p],A[:p, p:],A[p:,:p],A[p:, p:]
    B11,B12,B21,B22 = B[:p, :p],B[:p, p:],B[p:,:p],B[p:, p:]
    if p==X:
        A21, A22 = None, None
    if p==Y:
        A12, A22, B21, B22 = None, None, None, None
    if p==Z:
        B12, B22 = None, None
    return((A11,A12,A21,A22),(B11,B12,B21,B22))

def divide_odd(A, B, X, Y, Z):
    '''a function, that divides matrices in such a way that both upper left submatrices have always both even width and height'''
    x,y,z = X-X%2, Y-Y%2, Z-Z%2

```

```

A11,A12,A21,A22 = A[:x,:y],A[:x,y:],A[x:,:y],A[x:,y:]
B11,B12,B21,B22 = B[:y,:z],B[:y,z:],B[y:,:z],B[y:,z:]
if x==0:
    A11, A12 = None, None
if y==0:
    B11, A11, B12, A21 = None, None, None, None
if z==0:
    B11, B21 = None, None
if x==X:
    A21, A22 = None, None
if y==Y:
    A12, A22, B21, B22 = None, None, None, None
if z==Z:
    B12, B22 = None, None
return((A11,A12,A21,A22),(B11,B12,B21,B22))

def get_c_list(div_a, div_b, strassen = False,alphaTensor=False):
    A11,A12,A21,A22 = div_a
    B11,B12,B21,B22 = div_b
    if not strassen and not alphaTensor:
        c1 = multiply(A11,B11)
    elif strassen:
        c1 = strassen_multiply(A11,B11)
    else:
        c1 = alpha_tensor_multiply(A11,B11)
    c2 = multiply(A12,B21)

    c3 = multiply(A11,B12)
    c4 = multiply(A12,B22)

    c5 = multiply(A21,B11)
    c6 = multiply(A22,B21)

    c7 = multiply(A21,B12)
    c8 = multiply(A22,B22)

    return [(c1,c2),(c3,c4),(c5,c6),(c7,c8)]

def get_M_list(div_a, div_b,alphaTensor=False):
    A11,A12,A21,A22 = div_a
    B11,B12,B21,B22 = div_b
    multiplication = alpha_tensor_multiply if alphaTensor else
    strassen_multiply

    #print(div_a, div_b)
    flops = 0
    mults = 0
    M = [0 for i in range(7)]

```

```

M[0] =multiplication(A11+A22,B11+B22)
flops += (A11.size+B11.size)#dodawania

M[1] =multiplication(A21+A22,B11)
flops += A21.size#dodawania

M[2] =multiplication(A11,B12-B22)
flops += B12.size#odejmowania

M[3] =multiplication(A22,B21-B11)
flops += B21.size#odejmowania

M[4] =multiplication(A11+A12,B22)
flops += A11.size#dodawania

M[5] =multiplication(A21-A11,B11+B12)
flops += A11.size+B11.size#odejmowania+dodawania

M[6] =multiplication(A12-A22,B21+B22)
flops += A12.size+B21.size#odejmowania+dodawania

flops += sum(i[1] for i in M)#sumowanie flopsów z multiplikacji
mults += sum(i[2] for i in M)#sumowanie mnożeń z multiplikacji
return M, flops, mults

def strassen_add_M(M):
    C11 =M[0][0]+M[3][0]+M[6][0]-M[4][0]
    C12 =M[2][0]+M[4][0]
    C21 =M[1][0]+M[3][0]
    C22 =M[0][0]+M[2][0]+M[5][0]-M[1][0]
    flops = 0
    for i in (M[0],M[3],M[6],M[4]):
        if type(i[0])!=int:
            flops += i[0].size
        if type(C11)!=int:
            flops -= C11.size
    for i in (M[2],M[4]):
        if type(i[0])!=int:
            flops += i[0].size
        if type(C12)!=int:
            flops -= C11.size
    for i in (M[1],M[3]):
        if type(i[0])!=int:
            flops += i[0].size
        if type(C21)!=int:
            flops -= C11.size
    for i in (M[0],M[2],M[5],M[1]):
        if type(i[0])!=int:
            flops += i[0].size

```

```

        if type(C22)!=int:
            flops -= C11.size
        return [C11,C12,C21,C22], flops
def block_split(matrix: np.ndarray, n_rows: int, n_cols: int):
    """Splits `matrix` into a `n_rows` x `n_cols` block matrix."""
    rows = np.split(matrix, n_rows, axis=0)
    return [np.split(row, n_cols, axis=1) for row in rows]
def _get_n_from_factors(factors: np.ndarray) -> int:
    """Computes the matrix multiplication tensor size  $n$  based on
    `factors`.

    E.g. when multiplying 2x2 matrices with Strassen, the `factors`
    are of shape
    [4, 7], and this function will return 2.

    Args:
        factors: [3,  $n^2$ , R] shaped NumPy array representing a
        factorization of  $T_n$ .
    Returns:
         $n$ , the size of matrices being multiplied by the algorithm
        represented by
        `factors`.
    """
    u, v, w = factors
    # Assert that the tensor is a cube.
    assert u.shape[0] == v.shape[0]
    assert u.shape[0] == w.shape[0]
    n = int(np.sqrt(u.shape[0]))
    assert u.shape[0] == n ** 2
    return n

def algorithm_from_factors(factors: np.ndarray) ->
Callable[[BlockMatrix, BlockMatrix], BlockMatrix]:
    """Returns a function implementing the algorithm described by
    `factors`.

    Args:
        factors: Matricized factorization of a matrix multiplication
        tensor, i.e.
        an array of shape [3,  $n$ ,  $n$ , rank].
    Returns:
        Function, which given two block matrices `a` and `b` returns the
        block
        matrix `c` given by `c = a @ b`.
    """
    assert factors[0].shape[0] == factors[1].shape[0]
    assert factors[1].shape[0] == factors[2].shape[0]
    factors = [factors[0].copy(), factors[1].copy(),

```

```

factors[2].copy()
n = int(np.sqrt(factors[0].shape[0]))
rank = factors[0].shape[-1]
factors[0] = factors[0].reshape(n, n, rank)
factors[1] = factors[1].reshape(n, n, rank)
factors[2] = factors[2].reshape(n, n, rank)
# The factors are for the transposed (symmetrized) matrix
multiplication
# tensor. So to use the factors, we need to transpose back.
factors[2] = factors[2].transpose(1, 0, 2)

def f(a: BlockMatrix, b: BlockMatrix) -> BlockMatrix:
    """Multiplies block matrices `a` and `b`."""
    n = len(a)
    flops = 0
    mults = 0
    result = [[None] * n for _ in range(n)]
    for alpha in range(rank):
        left = None
        for i in range(n):
            for j in range(n):
                if factors[0][i, j, alpha] != 0:
                    curr = factors[0][i, j, alpha] * a[i]
                    [j]#jeżeli factor ==1 lub -1, nie muszę wykonywać mnożenia
                    ops = a[i][j].size if abs(factors[0][i, j,
alpha])!=1 else 0
                    flops += ops
                    mults += ops
                    if left is None:
                        left = curr
                    else:
                        flops += left.size
                        left += curr
        right = None
        for j in range(n):
            for k in range(n):
                if factors[1][j, k, alpha] != 0:
                    curr = factors[1][j, k, alpha] * b[j][k]
                    ops = b[j][k].size if abs(factors[1][j, k,
alpha])!=1 else 0
                    flops += ops
                    mults += ops
                    if right is None:
                        right = curr
                    else:
                        flops += right.size
                        right += curr
    #print(left.shape)

```

```

        #print("=====")
        #print(right.shape)
        matrix_product, flops_n, mults_n =
alpha_tensor_multiply(left, right) # left oraz right są wektorami o
rozmiarach 1x1 zatem to jest zwykłe mnożenie

        for i in range(n):
            for k in range(n):
                if factors[2][i, k, alpha] != 0:
                    curr = factors[2][i, k, alpha] *
matrix_product
                    ops = matrix_product.size if abs(factors[2][i,
k, alpha])!=1 else 0
                    flops += ops
                    mults += ops
                    if result[i][k] is None:
                        result[i][k] = curr
                    else:
                        flops += curr.size
                        result[i][k] += curr
                return result, flops+flops_n, mults+mults_n

        return f

def get_factorization(A: np.ndarray, B: np.ndarray) -> Callable[[],
None]:
    if A.shape[1] != B.shape[0]:
        raise ValueError
    shape_matrix = [A.shape[0], A.shape[1], B.shape[1]]
    key = ",".join(str(x) for x in shape_matrix)
    u, v, w = factorizations[key]
    n = _get_n_from_factors([u, v, w])
    a = block_split(A, n, n)
    b = block_split(B, n, n)
    algorithm = algorithm_from_factors([u, v, w])
    return
(np.array(algorithm(a, b))).reshape(shape_matrix[0], shape_matrix[2])

def multiply(A, B):
    if A is None or B is None:
        return (0, 0, 0)
    if A.shape[1] != B.shape[0]:
        raise ValueError
    X, Y, Z = A.shape[0], A.shape[1], B.shape[1]
    if X==0 or Y==0 or Z==0:
        raise ArithmeticError
    if X==1 and Y==1 and Z==1:
        return A*B, 1, 1
    else:
        flops = 0

```

```

mults = 0
div_a, div_b = divide(A, B, X, Y, Z)
#dzielię macierze na ćwiartki
c_list = get_c_list(div_a,div_b)
C_list = [0 for i in range(4)]
for i in range(4):
    a,b = c_list[i]
    if type(a[0]) is not int and type(b[0]) is not int:
        flops += a[0].size
        C_list[i] = a[0]+b[0]
    elif type(a[0]) is not int:
        C_list[i] = a[0]
    elif type(b[0]) is not int:
        C_list[i] = b[0]
    else:
        C_list[i] = 0

flops +=sum([k[1]+l[1] for k,l in c_list])
mults +=sum([k[2]+l[2] for k,l in c_list])

U = hstack(C_list[0],C_list[1])
L = hstack(C_list[2],C_list[3])
return vstack(U,L), flops, mults

def strassen_multiply(A,B,alphaTensor=False):
    if A is None or B is None:
        return 0,0,0
    if A.shape[1] != B.shape[0]:
        raise ValueError
    X,Y,Z = A.shape[0],A.shape[1],B.shape[1]
    if X==0 or Y==0 or Z==0:
        raise ArithmeticError
    if X==1 and Y==1 and Z==1:
        return A*B, 1, 1
    else:
        flops = 0
        mults = 0
        if X%2==1 or Y%2==1 or Z%2==1:
            div_a, div_b = divide_odd(A, B, X, Y, Z)
            c_list = get_c_list(div_a,div_b,not
alphaTensor,alphaTensor)
            C_list = [0 for i in range(4)]
            for i in range(4):
                a,b = c_list[i]
                if type(a[0]) is not int and type(b[0]) is not int:
                    flops += a[0].size
                    C_list[i] = a[0]+b[0]
                elif type(a[0]) is not int:
                    C_list[i] = a[0]
                elif type(b[0]) is not int:

```



```

        C_list[i] = b[0]
    else:
        C_list[i] = 0

    flops +=sum([k[1]+l[1] for k,l in c_list])
    mults +=sum([k[2]+l[2] for k,l in c_list])

    U = hstack(C_list[0],C_list[1])
    L = hstack(C_list[2],C_list[3])
    return vstack(U,L), flops, mults
else:
    div_a, div_b = divide(A, B, X, Y, Z)
    #dzielię macierze na ćwiartki
    M, flops, mults = get_M_list(div_a,div_b,alphaTensor)#7
mnożeń macierzy
    C_list, n_flops = strassen_add_M(M)#n_flops:
dodawania/odejmowania tych macierzy
    U = hstack(C_list[0],C_list[1])
    L = hstack(C_list[2],C_list[3])
    return vstack(U,L), flops + n_flops, mults

def alpha_tensor_multiply(A,B):
    if A is None or B is None:
        return 0,0,0
    if A.shape[1] != B.shape[0]:
        raise ValueError
    X,Y,Z = A.shape[0],A.shape[1],B.shape[1]
    #print(X," ",Y," ",Z)
    if X==0 or Y==0 or Z==0:
        raise ArithmeticError
    if X==1 and Y==1 and Z==1:
        return A*B, 1, 1
    else:
        flops = 0
        mults = 0
        if X!=Y or X!=Z:
            print
            div_a, div_b = divide_non_square(A, B, X, Y, Z)
            c_list = get_c_list(div_a,div_b,strassen = False,
alphaTensor = True)
            C_list = [0 for i in range(4)]
            for i in range(4):
                a,b = c_list[i]
                if type(a[0]) is not int and type(b[0]) is not int:
                    flops += a[0].size
                    C_list[i] = a[0]+b[0]
                elif type(a[0]) is not int:
                    C_list[i] = a[0]
                elif type(b[0]) is not int:
                    C_list[i] = b[0]

```

```

        else:
            C_list[i] = 0

        flops +=sum([k[1]+l[1] for k,l in c_list])
        mults +=sum([k[2]+l[2] for k,l in c_list])

        U = hstack(C_list[0],C_list[1])
        L = hstack(C_list[2],C_list[3])
        return vstack(U,L), flops, mults
    else:
        key = ",".join(str(X) for i in range(3))
        if key in square_factorizations:
            u, v, w = factorizations[key]
            n = _get_n_from_factors([u, v, w])
            a = block_split(A, n, n)
            b = block_split(B, n, n)
            algorithm = algorithm_from_factors([u, v, w])
            result = algorithm(a,b)
            return np.array(result[0]).reshape(X,X),result[1],
result[2]
        else:
            #szukam algorytmu mnożenia macierzy o bokach będących
dzielnikami X
            for k in square_keys:
                if X%k==0:
                    a = block_split(A, k, k)
                    b = block_split(B, k, k)
                    u, v, w = square_factorizations[k]
                    algorithm = algorithm_from_factors([u, v, w])
                    result = algorithm(a,b)
                    return
            np.array(result[0]).reshape(X,X),result[1], result[2]
            #jeżeli nie znalazłem algorytmu, to stosuję metodę
strassena:
            return strassen_multiply(A,B,alphaTensor=True)

A= np.random.random((5,8))
#A

B= np.random.random((8,13))
#B

A@B
array([[2.40861857, 2.92477981, 3.08780212, 3.169834 , 2.36574037,
        1.61786086, 3.12968714, 1.6263666 , 1.81413419, 2.59676675,
        2.92084019, 3.00444927, 2.66060082],
       [1.87020151, 2.24145833, 2.22109298, 2.29519564, 1.46463044,
        0.95678493, 2.29069777, 1.27625049, 1.1212442 , 1.76402806,
        1.93570121, 2.38800261, 1.8489836 ],

```

```
[2.23574606, 2.37520977, 2.6166234 , 2.85957875, 1.90019617,
 1.46189228, 3.07079944, 1.53480393, 1.64787881, 2.29682959,
 3.02500089, 2.51247079, 2.57259723],
[2.4927897 , 2.4769405 , 2.76509623, 3.1775187 , 1.89876673,
 1.39622999, 3.39334195, 1.79083819, 1.98558606, 2.39329074,
 3.23430645, 2.97275622, 2.83861036],
[1.47452468, 1.6297093 , 1.8164654 , 2.1328988 , 1.55796652,
 1.06871162, 1.48581847, 0.54981523, 1.13395727, 1.37888459,
 1.44245846, 1.44629483, 1.18944914]])
```

multiply(A,B)

```
(array([[2.40861857, 2.92477981, 3.08780212, 3.169834 , 2.36574037,
 1.61786086, 3.12968714, 1.6263666 , 1.81413419, 2.59676675,
 2.92084019, 3.00444927, 2.66060082],
[1.87020151, 2.24145833, 2.22109298, 2.29519564, 1.46463044,
 0.95678493, 2.29069777, 1.27625049, 1.1212442 , 1.76402806,
 1.93570121, 2.38800261, 1.8489836 ],
[2.23574606, 2.37520977, 2.6166234 , 2.85957875, 1.90019617,
 1.46189228, 3.07079944, 1.53480393, 1.64787881, 2.29682959,
 3.02500089, 2.51247079, 2.57259723],
[2.4927897 , 2.4769405 , 2.76509623, 3.1775187 , 1.89876673,
 1.39622999, 3.39334195, 1.79083819, 1.98558606, 2.39329074,
 3.23430645, 2.97275622, 2.83861036],
[1.47452468, 1.6297093 , 1.8164654 , 2.1328988 , 1.55796652,
 1.06871162, 1.48581847, 0.54981523, 1.13395727, 1.37888459,
 1.44245846, 1.44629483, 1.18944914]]),
975,
520)
```

strassen_multiply(A,B)

```
(array([[2.40861857, 2.92477981, 3.08780212, 3.169834 , 2.36574037,
 1.61786086, 3.12968714, 1.6263666 , 1.81413419, 2.59676675,
 2.92084019, 3.00444927, 2.66060082],
[1.87020151, 2.24145833, 2.22109298, 2.29519564, 1.46463044,
 0.95678493, 2.29069777, 1.27625049, 1.1212442 , 1.76402806,
 1.93570121, 2.38800261, 1.8489836 ],
[2.23574606, 2.37520977, 2.6166234 , 2.85957875, 1.90019617,
 1.46189228, 3.07079944, 1.53480393, 1.64787881, 2.29682959,
 3.02500089, 2.51247079, 2.57259723],
[2.4927897 , 2.4769405 , 2.76509623, 3.1775187 , 1.89876673,
 1.39622999, 3.39334195, 1.79083819, 1.98558606, 2.39329074,
 3.23430645, 2.97275622, 2.83861036],
[1.47452468, 1.6297093 , 1.8164654 , 2.1328988 , 1.55796652,
 1.06871162, 1.48581847, 0.54981523, 1.13395727, 1.37888459,
 1.44245846, 1.44629483, 1.18944914]]),
1136,
430)
```

```

alpha_tensor_multiply(A,B)

(array([[2.40861857, 2.92477981, 3.08780212, 3.169834 , 2.36574037,
        1.61786086, 3.12968714, 1.6263666 , 1.81413419, 2.59676675,
        2.92084019, 3.00444927, 2.66060082],
       [1.87020151, 2.24145833, 2.22109298, 2.29519564, 1.46463044,
        0.95678493, 2.29069777, 1.27625049, 1.1212442 , 1.76402806,
        1.93570121, 2.38800261, 1.8489836 ],
       [2.23574606, 2.37520977, 2.6166234 , 2.85957875, 1.90019617,
        1.46189228, 3.07079944, 1.53480393, 1.64787881, 2.29682959,
        3.02500089, 2.51247079, 2.57259723],
       [2.4927897 , 2.4769405 , 2.76509623, 3.1775187 , 1.89876673,
        1.39622999, 3.39334195, 1.79083819, 1.98558606, 2.39329074,
        3.23430645, 2.97275622, 2.83861036],
       [1.47452468, 1.6297093 , 1.8164654 , 2.1328988 , 1.55796652,
        1.06871162, 1.48581847, 0.54981523, 1.13395727, 1.37888459,
        1.44245846, 1.44629483, 1.18944914]]),
1399,
401)

square_test_sizes = [(2,2),(4,4),(8,8),(16,16),(32,32),(64,64),
(128,128),(256,256),(512,512),(1024,1024)]
non_square_test_sizes = [(2,2,3),(4,5,6),(9,13,8),(2,18,3),(19,2,11),
(67,8,4),(2,47,67),(1,4,200)]
methods = multiply, strassen_multiply, alpha_tensor_multiply

def test(method, matrixA, matrixB):
    start = dt.datetime.now()
    result, flops, mults = method(matrixA, matrixB)
    end = dt.datetime.now()
    diff = np.sum(result - matrixA@matrixB)**2
    time = (end-start).total_seconds()
    if diff > 10**(-4):
        #sprawdzam, czy błąd kwadratowy nie jest za duży, mały może
być - stosujemy w końcu różne algorytmy numeryczne
        print(diff)
        raise ArithmeticError
    return flops, mults, time

def perform_tests(sizes_list):
    results = [[] for i in range(3)]
    for size in sizes_list:
        A = np.random.random(size[:2])
        B = np.random.random(size[-2:])
        for i, method in enumerate(methods):
            results[i].append(test(method, A, B))
    return results

def polynomial(p, x):
    y = np.zeros(x.shape)

```

```

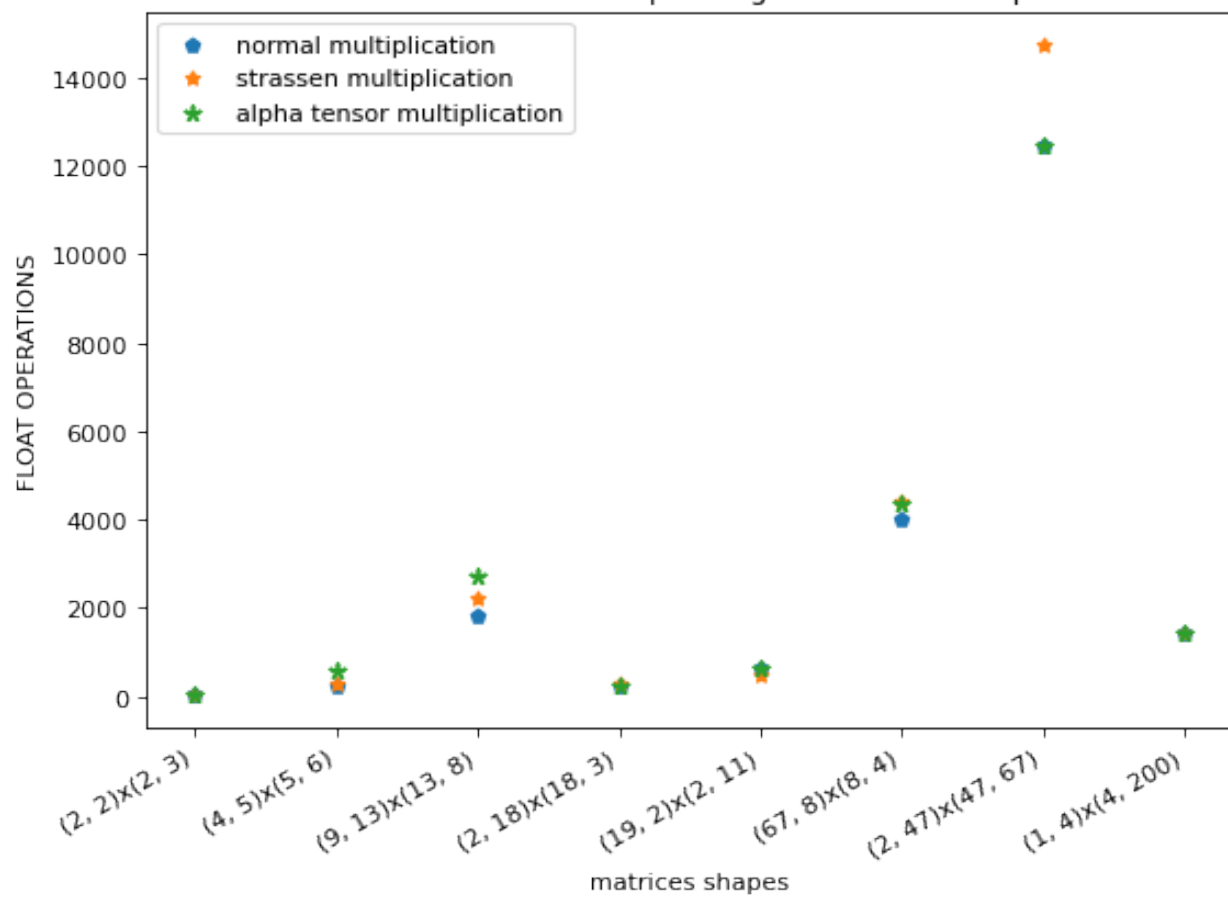
    for i, a in enumerate(p[::-1]):
        y += a*(x**i)
    return y
def plot_results(results,test):
    method_names = ["normal multiplication","strassen multiplication",
"alpha tensor multiplication"]
    values = ["FLOAT OPERATIONS","FLOAT MULTIPLICATIONS","TIME[s]"]
    if test == "square":
        for value in range(3):
            X = np.linspace(square_test_sizes[0]
[0],square_test_sizes[-1][0],1000)
            for m in range(3):
                x = [i[0] for i in square_test_sizes]
                y = [i[value] for i in results[m]]
                p =approx = np.polyfit(x,y,3)
                Y = polynomial(p, X)
                plt.plot(X,Y)
                plt.scatter(x,y,marker =(5,m))
                plt.legend(np.array([[m+" estimation",m] for m in
method_names]).reshape(-1))
                plt.xlabel("matrix side size")
                plt.ylabel(values[value])
                plt.title(values[value]+" depending on matrices
sizes")
                #plt.legend(np.array([[m,m] for m in
method_names]).reshape(-1))
            plt.show()
        else:
            for value in range(3):
                fig = plt.figure(figsize=(8, 6), dpi=80)
                for m in range(3):
                    x = [str(i[:2])+"x"+str(i[1:]) for i in
non_square_test_sizes]
                    y = [i[value] for i in results[m]]
                    plt.scatter(x,y,marker =(5,m))
                    plt.xlabel("matrices shapes")
                    plt.ylabel(values[value])
                    plt.legend(method_names)
                    plt.title(values[value]+" depending on matrices
shapes")
                    fig.autofmt_xdate()
                plt.show()

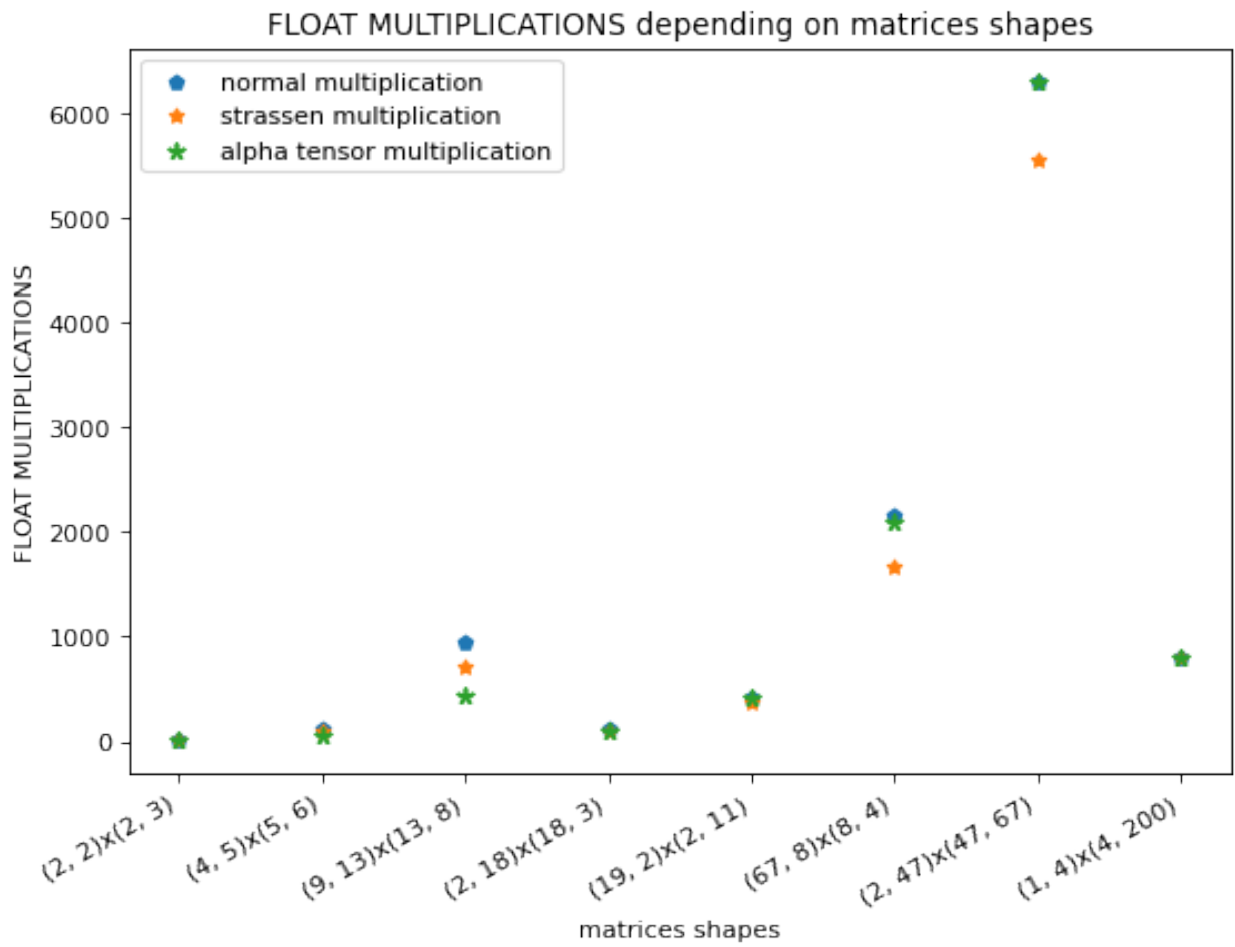
square_results = perform_tests(square_test_sizes)
non_square_results = perform_tests(non_square_test_sizes)

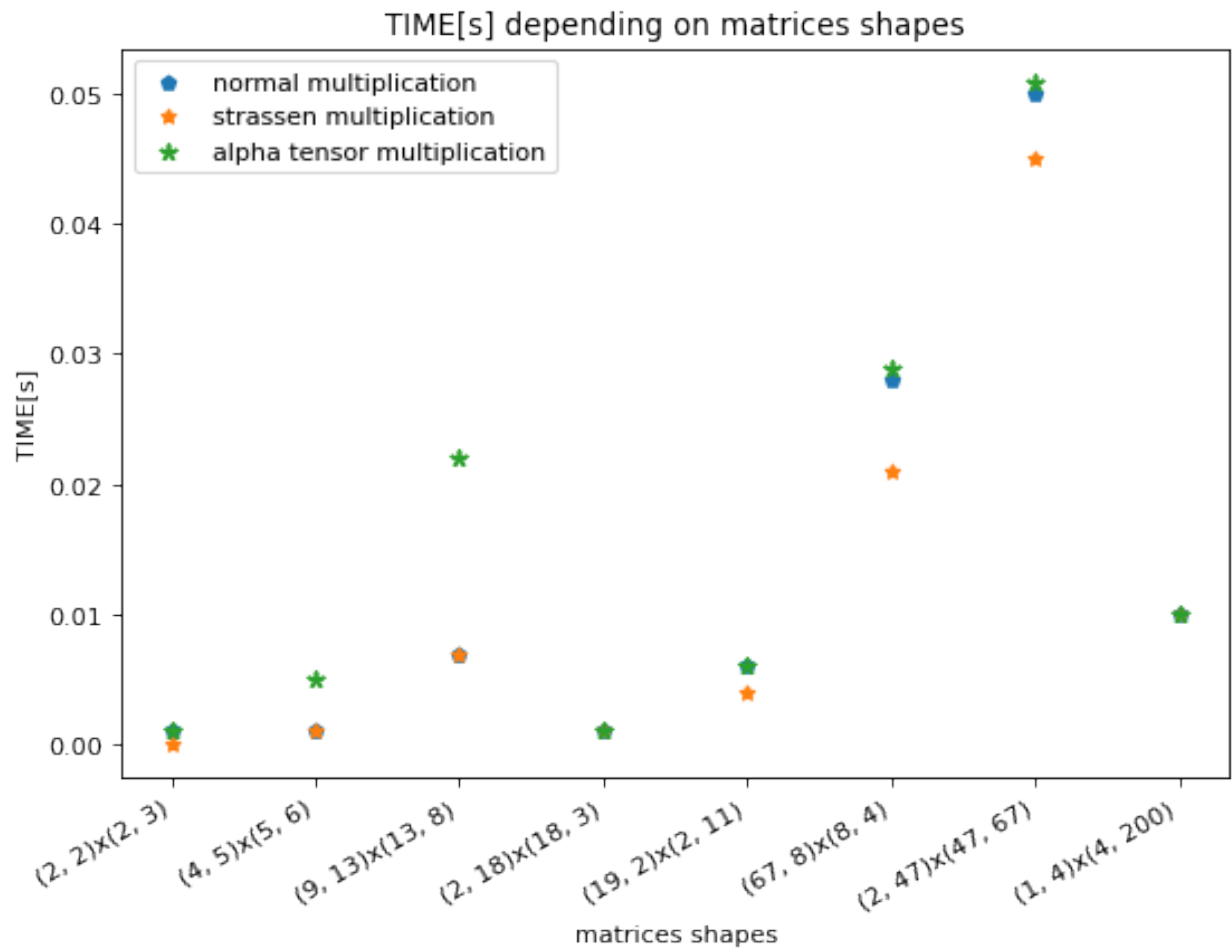
plot_results(non_square_results,"non square")
# nie dokonuję interpolacji, bo kształty nie są rosnące

```

FLOAT OPERATIONS depending on matrices shapes







```
plot_results(square_results, "square")
```