# Student Management System

PROJECT MANAGEMENT PLAN

## Version 1.0

<03/16/2014>

# Introduction

## Purpose of Project Management Plan

The purpose of the PMP is to provide a guideline for the project team members and stakeholders on how the project will be broken down and executed. The project also defines the project’s objectives and goals. In addition, it defines an overview of its purpose and scope.

# Executive summary of Project Charter

No simple system for managing student money is currently being made. This new system will keep track of all students’ spending patterns or habits. The system will also keep track of all purchases made by the student. To keep track of the system, a “wallet” based approach will be used.

The wallet will keep track of budget limit, amount of money spent and amount of money left. The wallet will also keep a “receipts” section, which displays all the purchases made by the student. Based on the receipts, the budget plan, and the amount of money left and being spent, the system will display a report of spending habits in a form of a graph with descriptions.

This new system should be able to give the student the information they need and to manage their spending accordingly.

## Assumptions/Constraints

Before the project can be started, certain assumptions and constrains must be made.

**Assumptions**

**-** All needed resources are made available.

**-** The project will meet the cost budget.

**-** All client information is made available for the project.

**Constraints**