

# PHOTOGRAPHY SCAVENGER HUNT

## Texture

- ✓ Take a photograph of something rough
- ✓ Take a photograph of something smooth
- ✓ Take a photograph of something prickly
- ✓ Take a photograph of 2 contrasting textures next to each other

## Focus

- ✓ Take a photo with the foreground out of focus
- ✓ Take a photo with the background out of focus
- ✓ Take a photograph with all parts in focus
- ✓ Photograph something close up which is in focus

## Line

- ✓ Take a photograph with leading lines
- ✓ Take a photograph with objects that act as lines
- ✓ Take a photograph with lines that suggest movement
- ✓ Take a photograph with repeated pattern

## Space

- ✓ Take a photo showing negative space
- ✓ Photograph something which is tightly cropped
- ✓ Take a photograph with a foreground, middle ground and background
- ✓ Something using the rule of thirds

## Colour

- ✓ Take a photo of something with vivid colours
- ✓ Photograph something with complementary colours (opposite on the colour wheel)
- ✓ Take a photo of something with muted colours

## Light/value

- ✓ Take a photograph using natural light
- ✓ Take a photograph with artificial light
- ✓ Photograph something with a wide range of tones
- ✓ Photograph something with dramatic shadows