## How to manage Go dependencies

From "Go get" to "Modules" Rouven Hernier

# History: A long time ago in a galaxy far, far...

#### **Timeline**



2012

Go 1.0

## go get

## Lets get a new dependency

\$ go get github.com/volkswagen/letsrock

- Download location is the (one) system wide \$GOPATH
- Always "origin/master"
- go get also uses flag instruction such as -u (update), -insecure (http) etc.

## go get

# Lets use the dependency

import "github.com/volkswagen/letsrock"

# Demo

## go get

#### **Problems**

- No reproducable builds because a specific dependency version can't be used
- All projects share \$GOPATH so all will use the same (already downloaded) dependency version

```
App1 uses dependency A1.0 → OK!

App2 needs dependency A1.5 → broken! (too old!) / Dependency ,A' already downloaded as Version 1.0

"go get -u A" → But fetches A2.0 now → broken again! (now it is too new!)
```

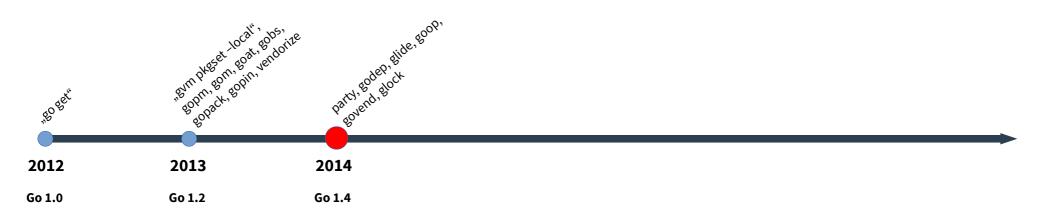
→ "go get" is just a tool for acquire a dependency and not to manage it

#### **Timeline**



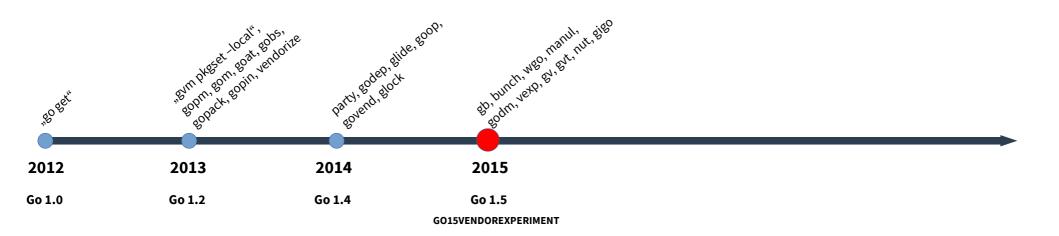
Current total: 8 dependency management tools

#### **Timeline**



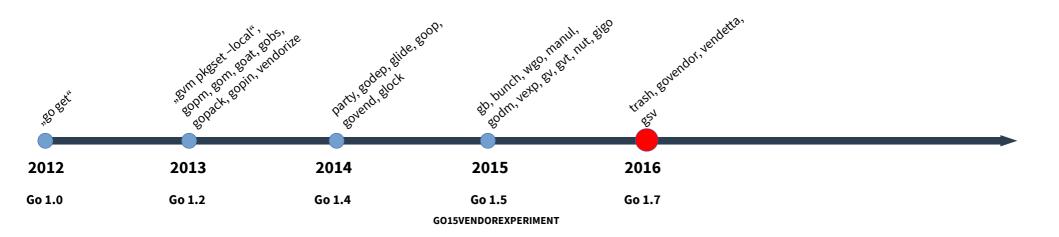
Current total: 14 dependency management tools

#### **Timeline**



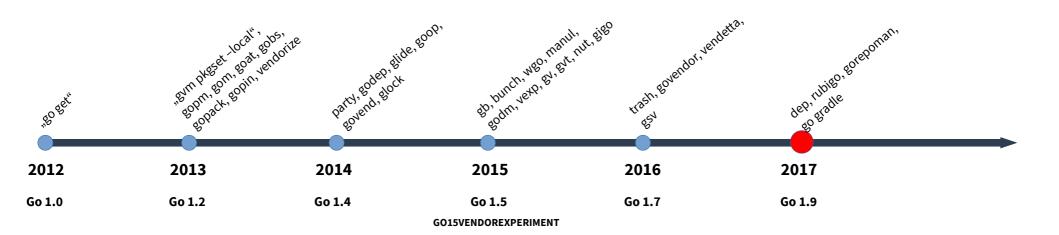
Current total: 24 dependency management tools

#### **Timeline**



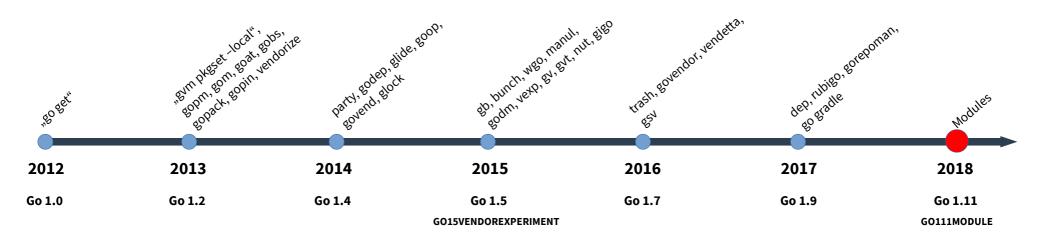
Current total: 28 dependency management tools

#### **Timeline**



Current total: 32 dependency management tools

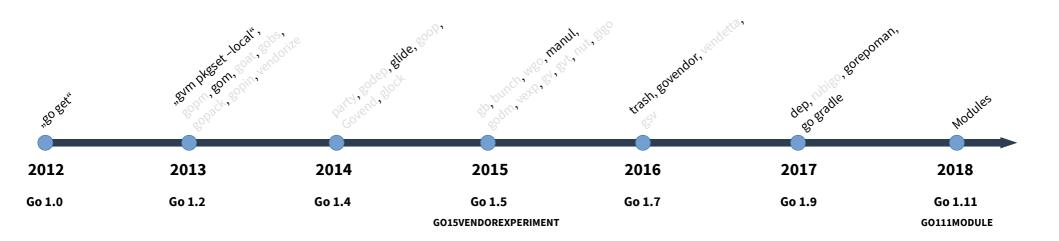
#### **Timeline**



Current total: 33 dependency management tools

## **History: Active in development**

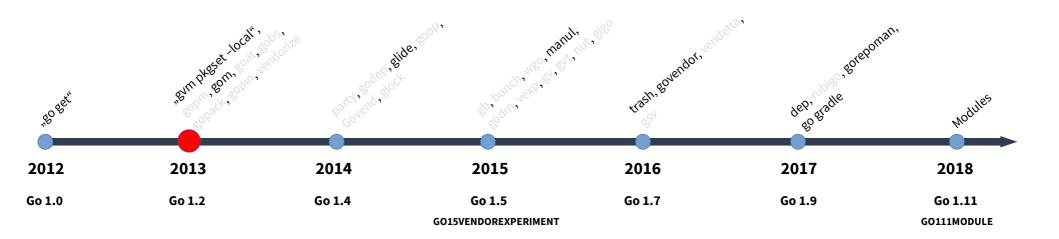
#### **Timeline**



Active total: 10 dependency management tools

# History: Back to 2013 (gvm)

#### **Timeline**



## 2013: gvm

#### Dependency tool: gvm

```
$ gvm pkgset create vwletsrock_v2  # create global package set
$ gvm pkgset use vwletsrock_v2  # choose a global package set
$ gvm pkgset create --local  # create local package set
$ gvm pkgset use --local  # choose local package set
```

- GVM is a tool to switch between multiple Go versions
- In addition GVM provides "package sets" to change between multiple \$GOPATH sets
  - Local package set can be shared in in the project repository

# 2013: gvm

# Demo

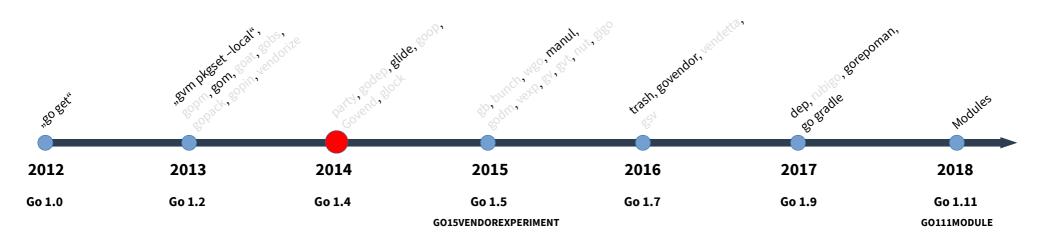
## 2013: gvm

#### Dependency tool: gvm

- → Type: GOPATH modification without specific dependency version selection
- Package sets don't provide easy dependency version configuration / pinning
  - Manual selection / download of version to a package set

# History: Back to 2014 (glide)

#### **Timeline**



#### Dependency tool: glide

```
$ mkdir <project>  # create project src dir
$ glide create  # create a new glide.yaml file
$ vi glide.yaml  # add dependencies (with rev) or ,glide get <dep>'
$ glide install  # downloads deps (,glide update' for updating)
$ glide in  # configure GOPATH
```

- "glide in" was for \$GOPATH trickery/switching so that the "go tools" still work
- "glide install" will also fetch all addional required dependencies

#### Dependency tool: glide

```
$ less glide.yaml
package: github.com/volkswagen/app
import:
- package: github.com/example/dependency
  version: ^1.2.0
```

- Version configuration like >= 1.2.0 && < 2.0.0 is possible
- Dependencies were downloaded in a local / per project "\_vendor" folder

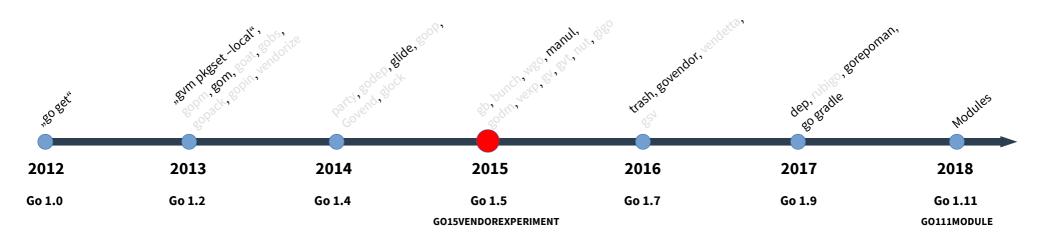
# Demo

#### Dependency tool: glide

- → 2014 type: GOPATH modification with specific dependency version selection
- → Current type: Vendor packages with specific dependency version selection

## History: Back to 2015 (manul)

#### **Timeline**



#### 2015: manul

#### Dependency tool: manul

```
$ manul -Q  # show all dependencies
$ manul -I <dep>=34a235h1  # d/l dep (version) into proj. vendor folder (git submodules)
$ manul -U <dep>=TAG  # update dep to specific tag (optional)
```

- No extra dependencies config file. Just GIT submodules

## 2015: manul

# Demo

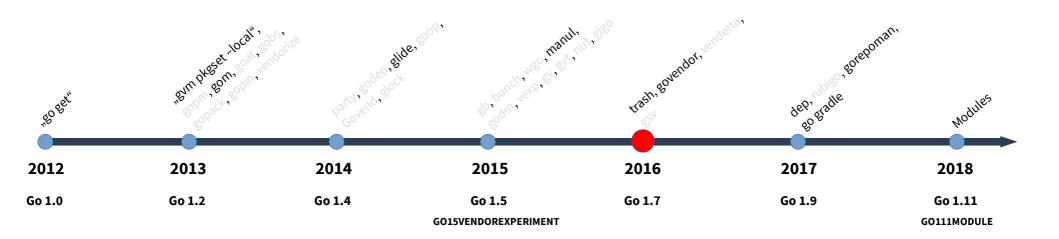
#### 2015: manul

#### Dependency tool: manul

→ Type: Vendor packages with specific dependency version selection

# History: Back to 2016 (govendor)

#### **Timeline**



# 2016: govendor

#### Dependency tool: govendor

```
$ govendor init  # create vendor folder with vendor.json
$ govendor fetch <dep>@v2  # d/l dep (version) into proj. vendor folder
$ govendor sync  # d/l all configured dependencies
```

# 2016: govendor

# Demo

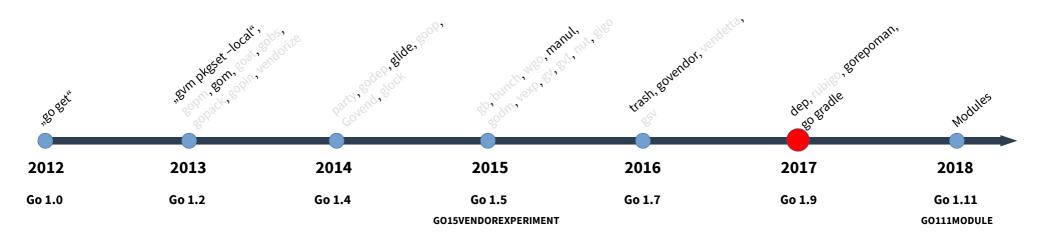
# 2016: govendor

#### Dependency tool: govendor

→ Type: Vendor packages with specific dependency version selection

# History: Back to 2017 (dep)

#### **Timeline**



#### Dependency tool: dep

```
$ dep init  # create vendor folder, Gopg.lock & Gopkg.toml
$ dep ensure -add <dep>  # add dependency to project
$ dep ensure  # check deps status/vendor and d/l if needed
```

#### Dependency tool: dep

```
$ less Gopkg.toml
[[constraint]]
  name = "github.com/volkswagen/letsrock"
  version = "=1.3.2"
[prune]
  go-tests = true  # dont add dep tests to vendor
  unused-packages = true  # dont add not used packs to vendor
```

Be aware of the version format (e.g. version = "=1.2.0")

# Demo

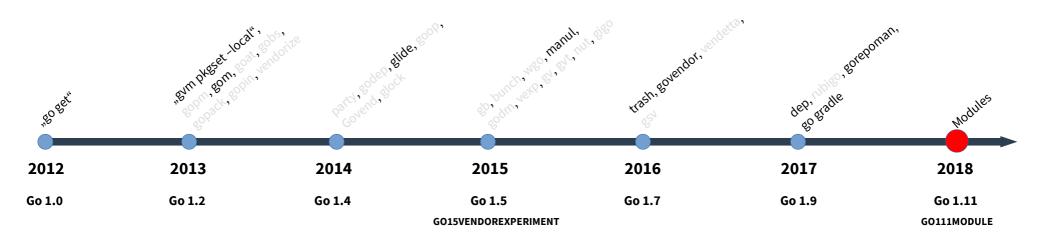
#### Dependency tool: dep

→ Type: Vendor packages with specific dependency version selection

- Was till Go version 1.11 the "official experiment" tool for dependency management

# History: 2018 (Modules)

#### **Timeline**



#### **Dependency tool: Modules**

- Dependencies will be downloaded to the \$GOPATH/pkg/mod folder

#### **Dependency tool: Modules**

```
$ less go.mod
module github.com/vw/letsrock
require (
    github.com/some/dependency v1.2.3
    github.com/another/dependency/v4 v4.0.0
)
```

- If a new module version has the same import path it must be backward compatible
  - Breaking new version needs new import path. E.g. github.com/vw/letsrock/v2

# Demo

#### **Dependency tool: Modules**

- → Type: GO111MODULE
- Plan to finalize Go Modules with Go 1.12
- IDE support for GoLand, beta for VS Code exists
- Vendoring can be used together with Modules
  - "go mod vendor" → create vendor directory again
  - "go build" ignore vendor directory when in module mode
    - "go build -mod=vendor"
- ,vgo' as standalone implementation for a Go 1.10 toolchain

Thats it!?:)

# One more thing... (Teaser)

## 2018: Github.com as dependency repo

#### **Problems**

- Developer pulls off github repository
  - See / search for Javascript left-pad problem:)
- Github.com is down (forever)
- → All the shown dependency managing tools will not solve these problems.

#### **2018: athens**

#### In 2018 was the project athens started

- Go module data store
  - Keep the source code @Github
  - But store a never changeable and always online dependency
  - @ a trusted location
    - E.g: Google, Microsoft or Amazon
    - Corperate On-Prem
- Dependency proxy (with caching)
- → More infos in one of the next Wolfsburg Gophers Meetups! :)