



# Predictive Analytics

## Geo Analytics – Part II

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- Introduction
- Geospatial Data
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- Geo Analytics ML



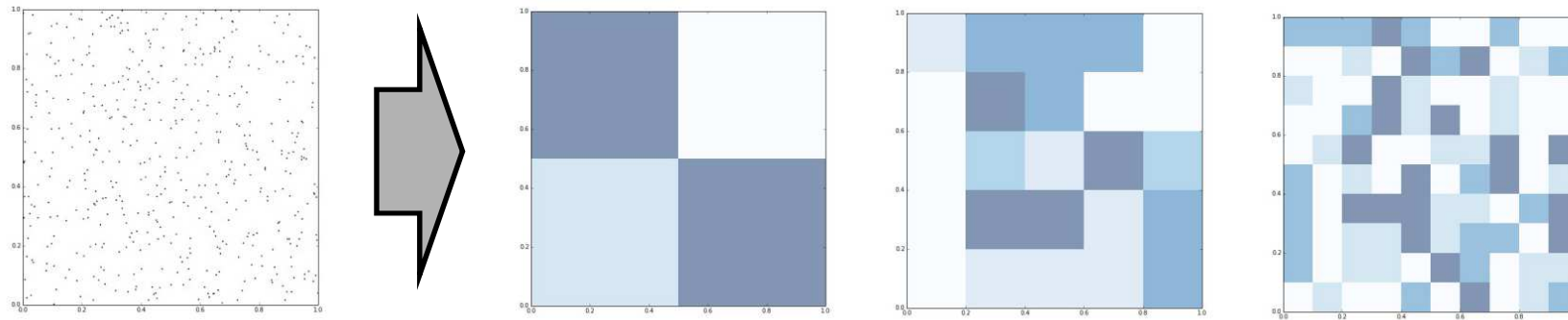
# Mapping Data

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- Data maps
  - Abstraction from the purely geographical map
  - Representing numerical values within a spatial context
  
- Mapping data
  - A geographical approach to statistical visualization
  - The spread of data is considered in its geographical dimension

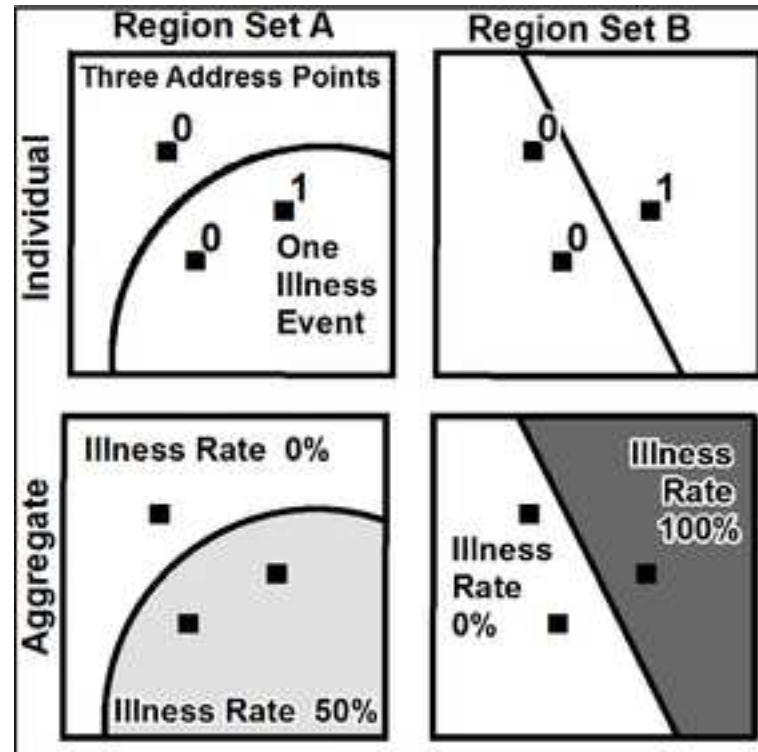
# Modifiable Areal Unit Problem

- Scale and delineation mismatch between:
  - Underlying process (e.g. individuals, firms, shops)
  - Unit of measurement (e.g. neighborhoods, regions, etc.)



Source: [2]

# MAUP Example



Source: [8]

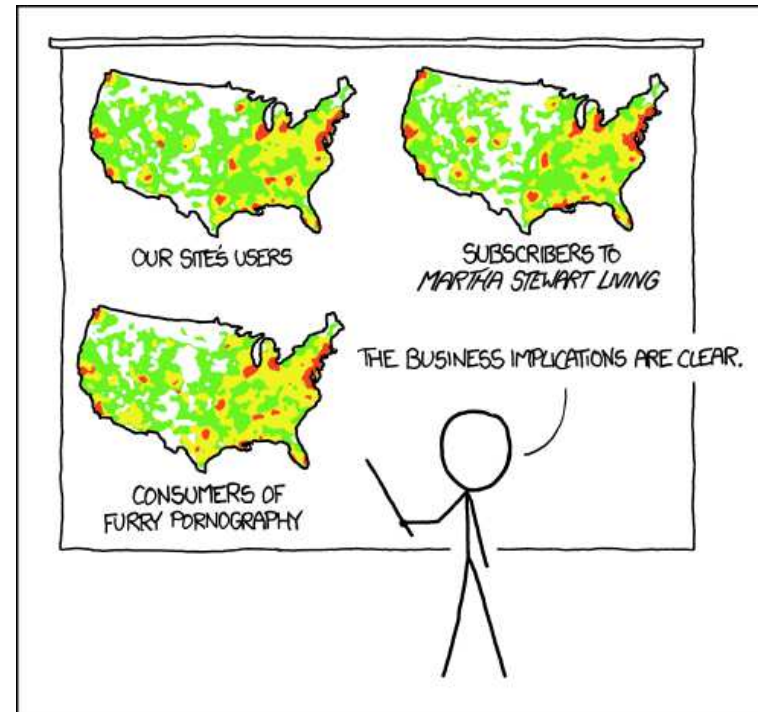
- Always keep **MAUP** in mind when exploring aggregated data!!!



# Choropleths

- Thematic map in which values of a variable are encoded using a color gradient of some sort
  - Counterpart of the histogram
  - Values are classified into specific colors
    - Colors --> in alignment with the goal of the map
    - Bins --> How many?
    - Algorithms:
      - Unique values
      - Equal interval
      - Qua/Quintiles (equal count)
      - Fisher-Jenks
  - Information loss as a trade off for simplicity

# Beware standardization!!!



PET PEEVE #208:  
GEOGRAPHIC PROFILE MAPS WHICH ARE  
BASICALLY JUST POPULATION MAPS

Source: [5]

# Unique values

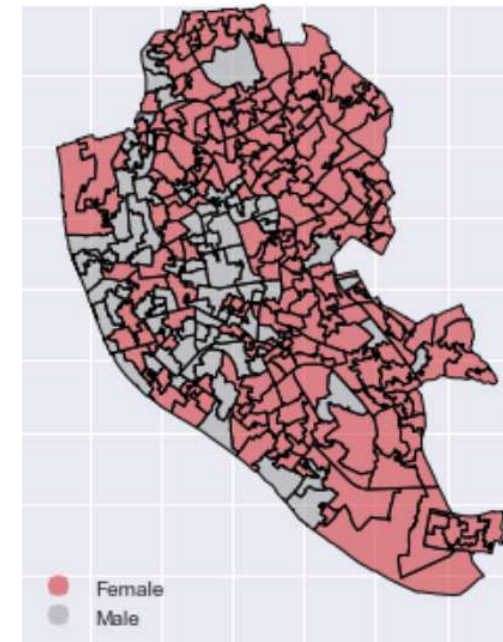
## ■ Categorical data

### ■ No gradient

- Highlight differences but no distance
- Use of appropriate color scheme!!!

### ■ Examples

- Religion
- Country of origin
- Gender
- ...



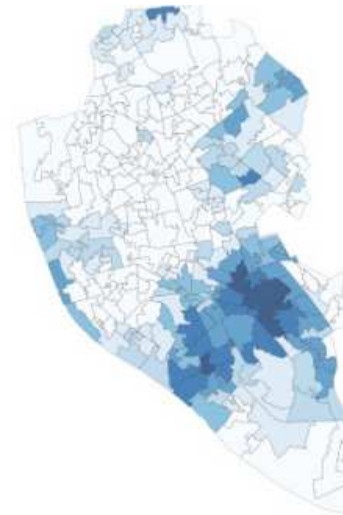
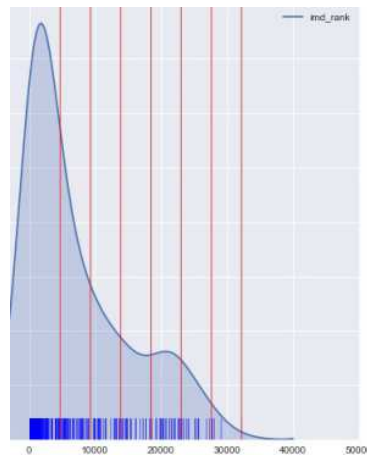
Source: [2]



# Equal interval

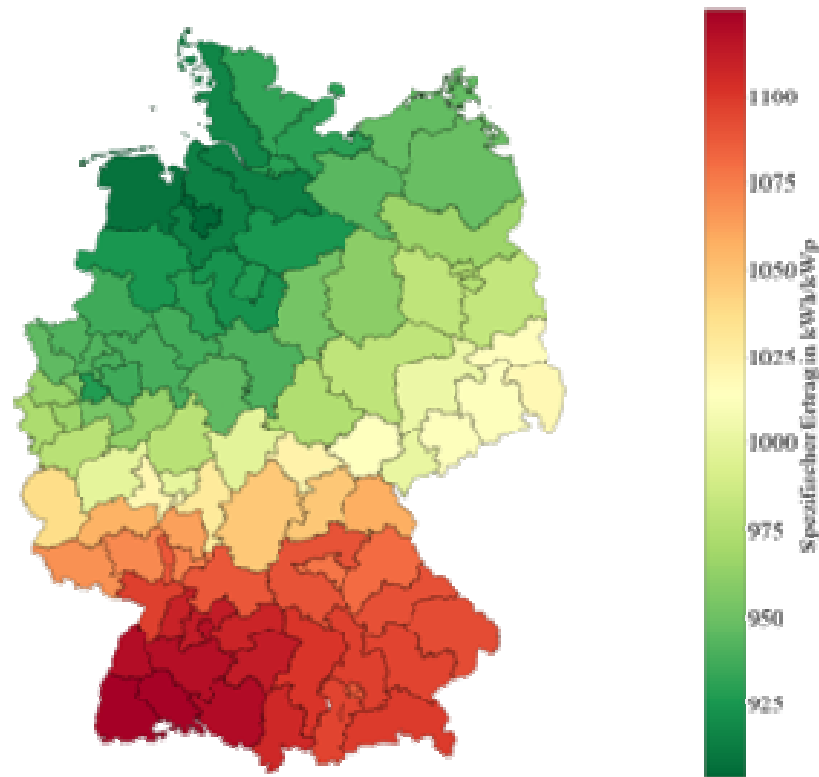
## ■ Numerical Data

- Split the value span of the data equally
  - Splitting based on the numerical value in question
- Attention: Gives more weight to outliers if the distribution is skewed



Source: [2]

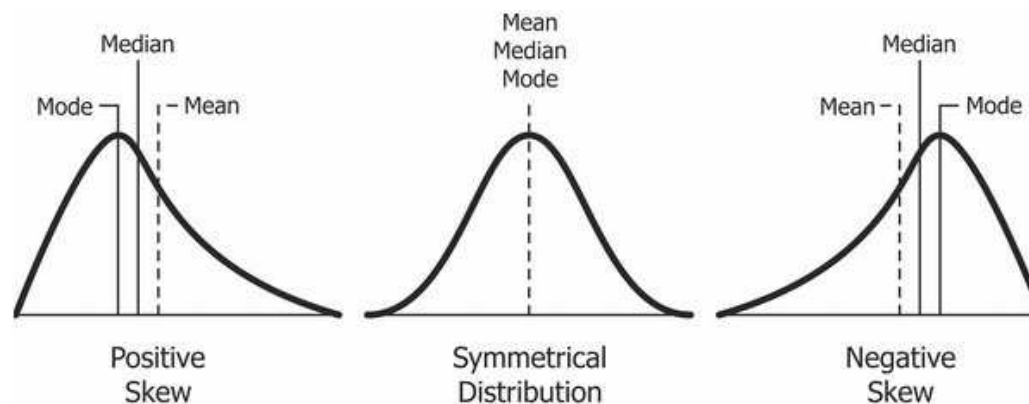
# Equal Interval ctd.



Source: [6]

# Quantiles

- Split the distribution keeping the same amount of values in each bin
  - Regardless of numerical values
  - Splitting based on the rank of the value
- Attention: If distribution is skewed, it can put very different values in the same bin



Source: [7]



# Advice

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- Different classification schemes can produce widely different maps as a result of:
  - The distribution of the values
  - The inherent simplification that a choropleth implies
- Explore different ones and combine choropleths with other graphical devices like histograms or density plots => Extensive data profiling

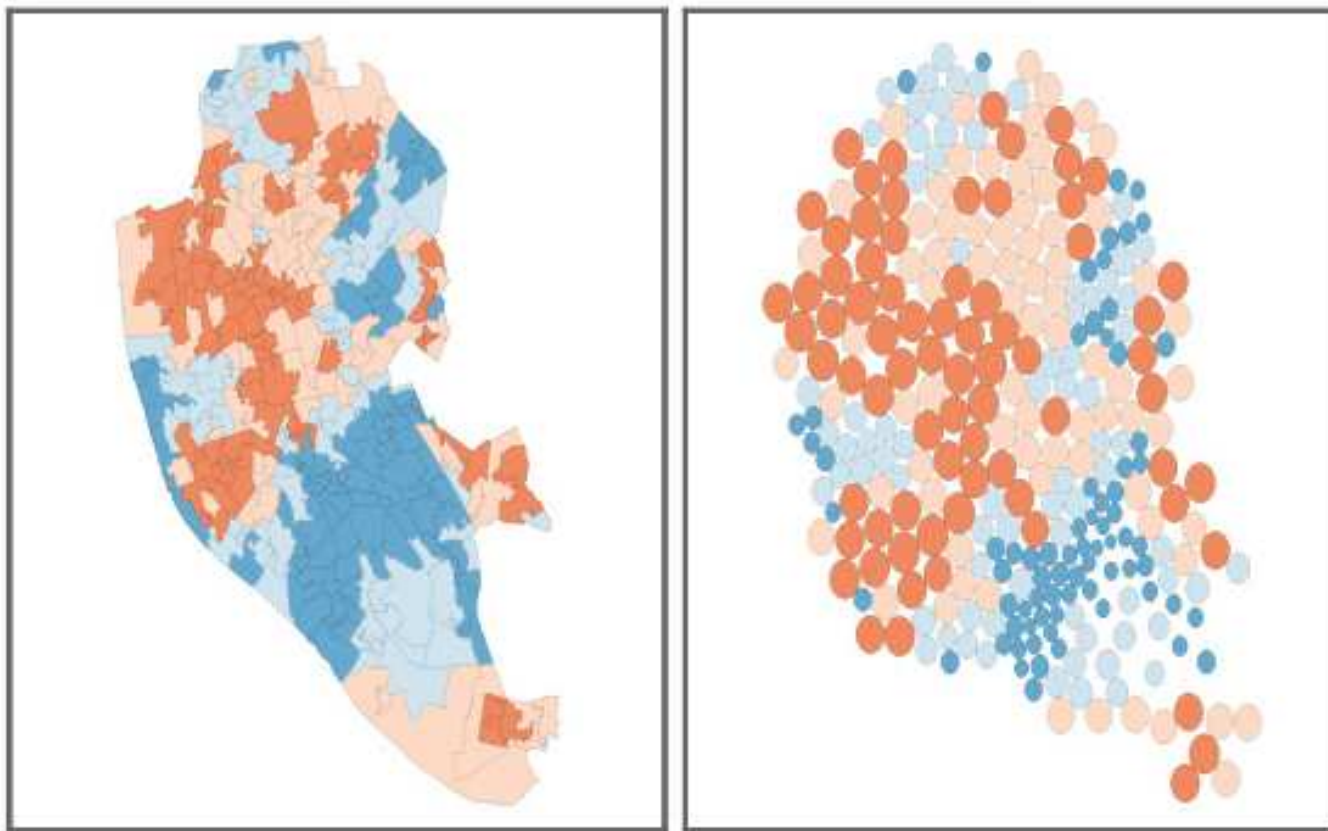


# Cartograms

- Data maps where the variable is encoded, not by a color gradient, but by distorting the shape/size of the geographical objects
  - Useful in cases where the natural size/shape induces to wrong interpretation or obscures the intended representation.
  - If not done carefully, it can distort the message in unintended ways

# Cartograms ctd.

## ■ Shape size and value mismatch



Source: [2]



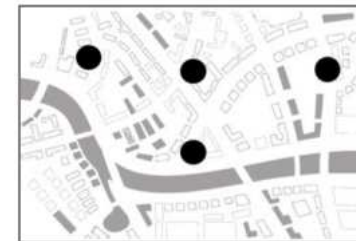
# Visual Data Design

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- Design principles for good maps
  - Always display legends
  - Remove elements without meaning
  - Avoid radiant colors
  - Remove irrelevant lines and frames

# Layering

- Use of colours for layers
  - Same colour scheme as background hides objects
  - Highlight objects on layer
    - Saturation of colours
  - Different colours



Source: [8]

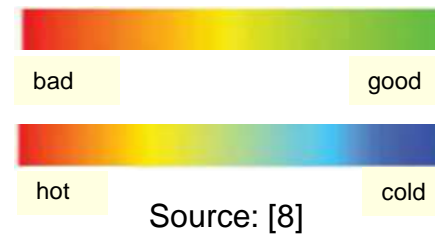




# Colours

## ■ Colours come with associations

### ■ Feelings

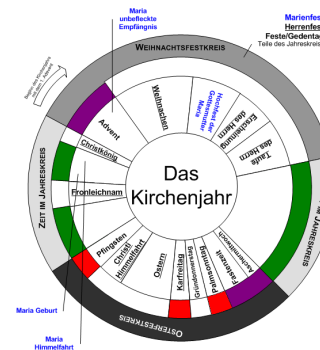


### ■ Conditions

### ■ Marketing



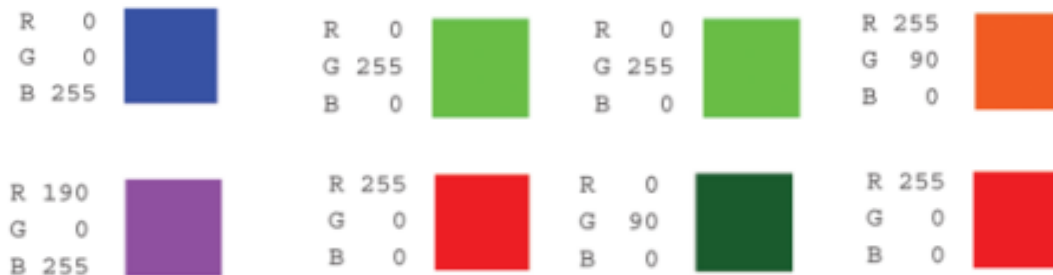
### ■ Religion





# Colours ctd.

- Colours have different contrast values
  - Visual disability access
  - Appealing colours can cause problems
  - Certain combination should be avoided



Source: [8]



# Colours ctd.

## ■ Use different colour palettes for different data

### ■ Categorical

- No order in values
- Colours used to distinguish



Source: [8]

### ■ Ordinal

- Colours should indicate distance in value
  - sequential palette
  - diverging palette



Source: [8]



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# Points

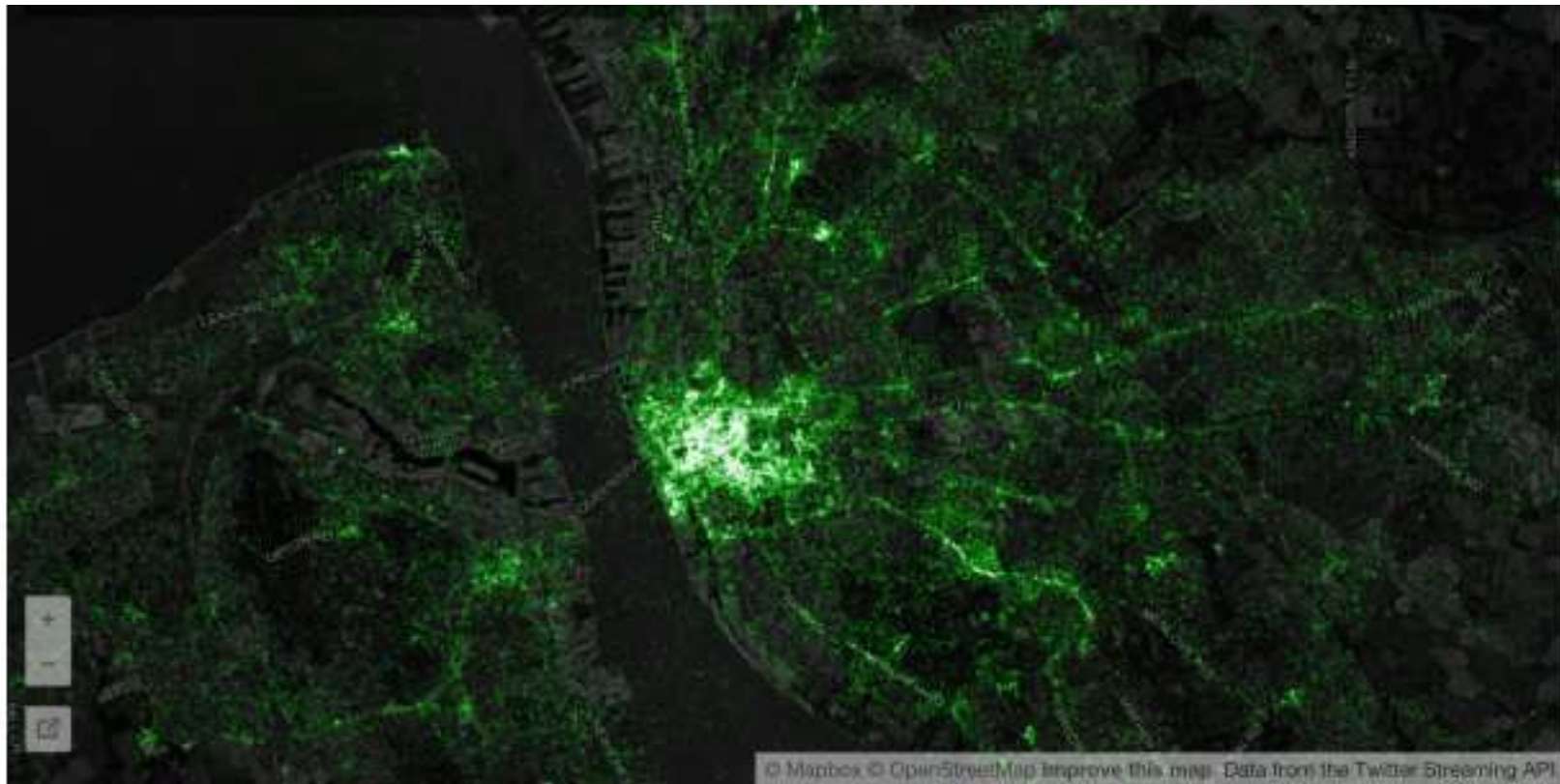
- Points **like** polygons
  - Points can represent "fixed" entities
  - Points are qualitatively similar to polygons/lines
  - The goal here is, taking location fixed, to model other aspects of the data
  - Examples
    - Cities (in most cases)
    - Buildings
    - Polygons represented as their centroid



# Points

- Points **unlike** polygons
  - Points can also represent a fundamentally different way to approach spatial analysis
    - Rather than exhausting the entire space, points can be events subject to occur anywhere
    - The location of the event is part of what we are trying to understand/model
    - The interest focuses on characterizing the pattern that the points follow over space

# Example: Geo-tagged tweets



Source: [2]



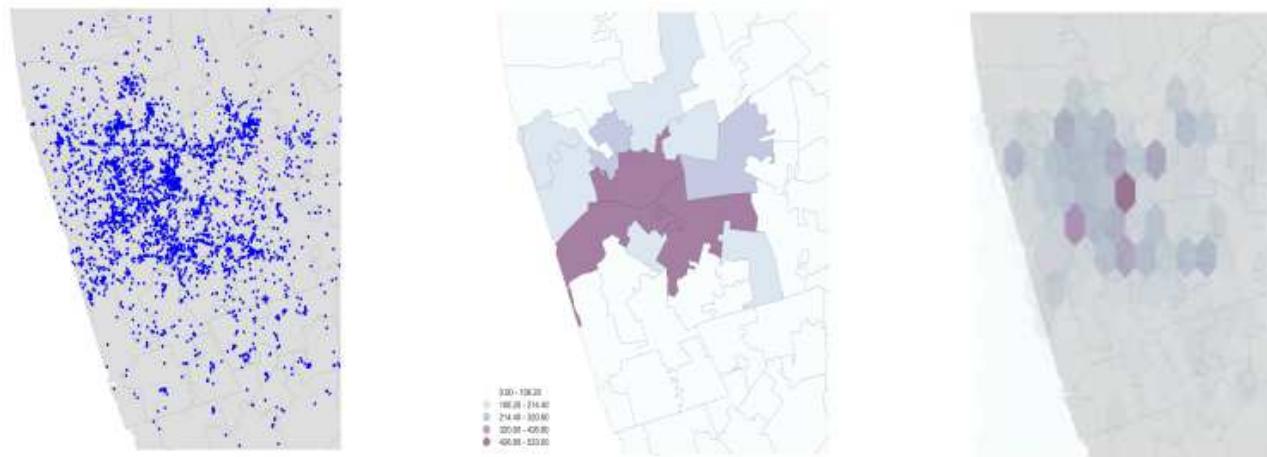
# Points Patterns

- Distribution of points over a portion of space
  - Assumption is a point can happen anywhere on that space, but only happens in specific locations
    - Unmarked: locations only
    - Marked: values attached to each point
  - Point Pattern Analysis
    - Describe, characterize and explain point patterns, focusing on their generating process
      - Visual exploration
      - Clustering properties
      - Statistical modeling of the underlying processes



# Points meet polygons

- Use polygon boundaries and count points per area
    - Create choropleth mapping (Beware of MAUP)
    - Polygons need to "make sense"
- => delineation relates to the point generating process



Source: [2]



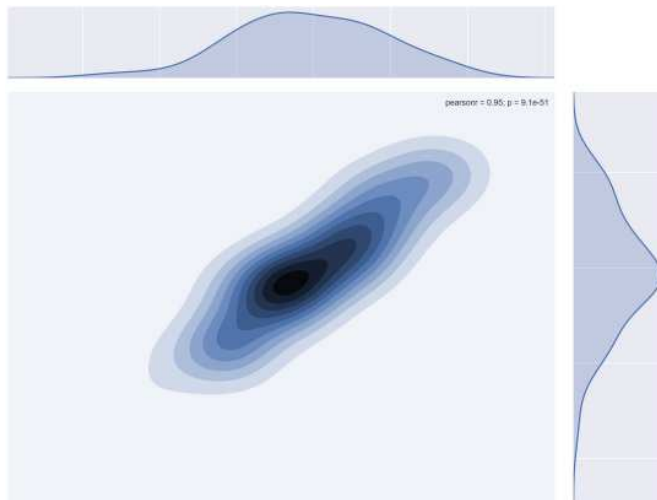
# Kernel Density Estimation (KDE)

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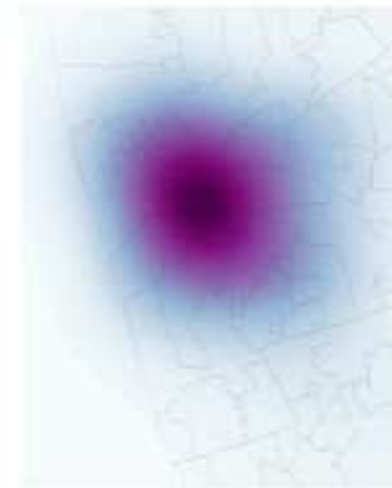
- Estimate the continuous observed distribution of a variable
  - Probability of finding an observation at a given point
  - "Continuous histogram"
  - Solves (much of) the MAUP problem, but not the underlying population issue

# Bivariate (spatial) KDE

- Probability of finding observations at a given point in space
  - Bivariate version: distribution of pairs of values
  - In space: values are coordinates (XY), locations
  - Continuous "version" of a choropleth



Source: [2]



Source: [2]