# WOJCIECH KUBIAK

#### STUDENT

# CONTACT

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# EDUCATION

# Engineer

*UWr, Applied Computer Science* 2016 – do teraz

## **Building Technician**

CKZiU in Strzelin, Building 2010 - 2014

# SKILLS

- JavaScript
- Node.js
- React.js
- PostgreSQL
- Html & Css
- Basic Java / C++ / C#
- Linux / Windows

# ABOUT ME

I'm a 4th year student of Applied Computer Science and Measuring Systems at the University of Wroclaw. I am passionate about creating nice looking web applications using modern technologies. I got into it during numerous individual and university projects. In each of them I showed creativity, consistency and attention to the quality of the application and code. During my studies, I also had the opportunity to participate in internships and practices. During them I learned how to work in the SCRUM system, how to communicate with client while receiving an application creation order and how to program with modern standards.

The current stage of my studies allows me to work both half and full-time.

# PROJECTS

## Obb-sys

## Web application

An engineering application for the Biomedical Research Centre, allowing for modern data storage and management from the website level.

- React.js
- · Node.js / Express.js
- Sequelize / PostgreSQL

#### Opqn

# Web application

Application that allows user to easily add entries about his health, which can be read by the carer to whom he is assigned.

- Android
- Node.js / Express.js
- PostgreSQL

## Fit-tracker

# Web application

Dietetic CRUD web application.

- React.js
- Node.js / Express.js
- PostgreSQL

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# MORE

## English

B2-II

# HOBBIES

- Creating websites
- Hard Rock
- Football (Tottenham Hotspur)
- Playing the electric guitar

# INTERNSHIPS / PRACTICES

## Database programmer

## Centre of Biomedical Research

07.2019 - 08.2019

Creating a web application for storing and modifying data from the centre (CRUD), including future automation. This application continues as my engineering project.

## Internt

#### **OAK Fusion**

10.2018 - 02.2019

Creating a Super Star Trek game in Java. The whole thing took place in the SCRUM system simulated by the company owner. The main assumption of the project was clear and manually tested code.

## WORK

# Amazon Fullfilment / Adecco Poland Sp. z.o.o

# Warehouse worker

10.2019 - 01.2020 ; 10.2017 - 05.2018

I've been sorting, collecting and receiving products.

# Akcja Job / Logwin Poland Sp. z.o.o

#### Warehouse worker

07.2018 - 09.2018

I organized the work in the warehouse, received deliveries and updated the product database (I was one of four people who were allowed to do so).

# Heesung Electronics Poland Sp. z.o.o

# **Production** worker

10.2014 - 05.2015

I was operating a light scattering printing machine.

## McDonald's Polska Sp. z.o.o

#### Juvenile restaurant worker

07.2011 - 08.2011

I took orders from clients and kept the restaurant clean.