

# Learning to Execute

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ref: <http://arxiv.org/abs/1410.4615>



# Examples

**Input:**

```
i=8827  
c=(i-5347)  
print((c+8704) if 2641<8500 else  
      5308)
```

**Target:** 12184.**Input:**

```
j=8584  
for x in range(8):  
    j+=920  
b=(1500+j)  
print((b+7567))
```

**Target:** 25011.

Sequence of character on the input and on the output.

# Why is it important ?

It's a very hard task that requires:

- modelling long-distance dependencies
- memory (e.g. variable assignment)
- branching (if-statement)
- multiple tasks within one

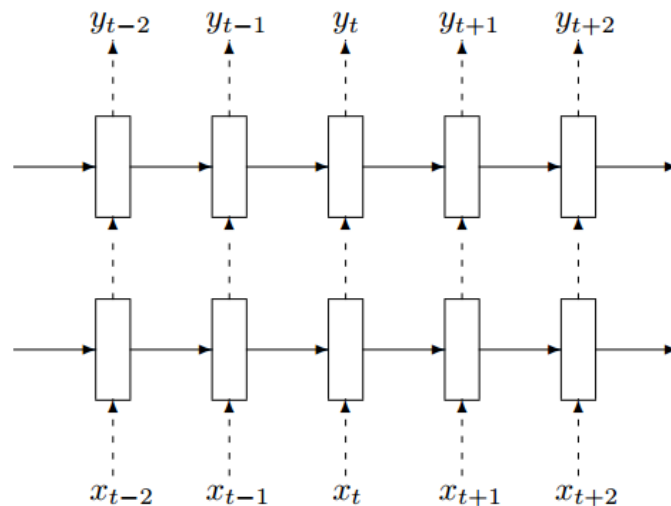
# Data consumption

Model reads programs character by character, and tries to predict execution output.

It doesn't need to predict the next character in every step.

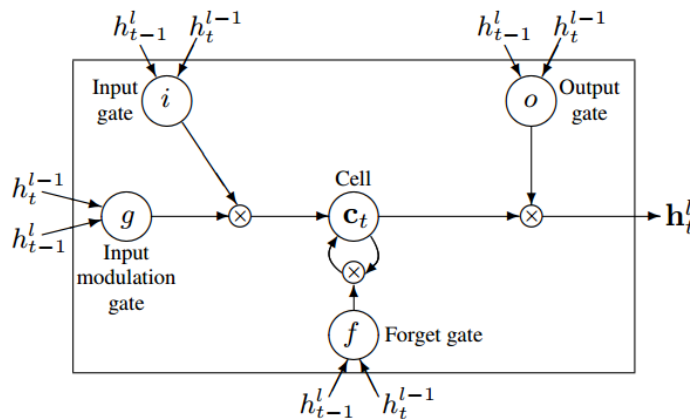
# Our model - RNN

- 2 layers
- 400 units each
- trained with SGD
- cross-entropy loss
- Input vocabulary size 42
- Output vocabulary size 11



# Our model - RNN with LSTM\* cells

- LSTM presumably can model long range dependencies
- Train until there is no improvement on a validation set.



\* Graves, Generating Sequences With Recurrent Neural Networks

# Subclass of programs

- can be evaluated with a single left-to-right pass
- operations: addition, subtraction, multiplication, variable assignment, if-statement, and for-loops
- Problem complexity is defined in terms of the length of numbers and depth of nesting

# Why is it difficult ?

RNN's point of view:

**Input:**

vqppkn

sqdvfljmnc

y2vxdddsepnimcbvubkomhrpliibtwztbljipcc

**Target:** hkhpg



# Qualitative results. Exact prediction.

**Input:**

```
f=(8794 if 8887<9713 else (3*8334))  
print((f+574))
```

**Target:** 9368.

**Model prediction:** 9368.

Properly deals with if statement and addition.

# Qualitative results. 1 digit mistake.

**Input:**

```
j=8584
for x in range(8):
    j+=920
b=(1500+j)
print ( (b+7567) )
```

**Target:** 25011.

**Model prediction:** 23011.

Often leading digits and the last digits are correct.

# Qualitative results. Exact prediction.

**Input:**

```
c=445
```

```
d=(c-4223)
```

```
for x in range(1):
```

```
    d+=5272
```

```
    print((8942 if d<3749 else 2951))
```

**Target:** 8942.

**Model prediction:** 8942.

Some very nested examples might be very simple.

# Qualitative results. 2 digit mistake.

**Input:**

```
a=1027
for x in range(2):
    a+=(402 if 6358>8211 else 2158)
print(a)
```

**Target:** 5343.

**Model prediction:** 5293.

Again, leading digits and the last digits are correct.

# Scheduling strategies

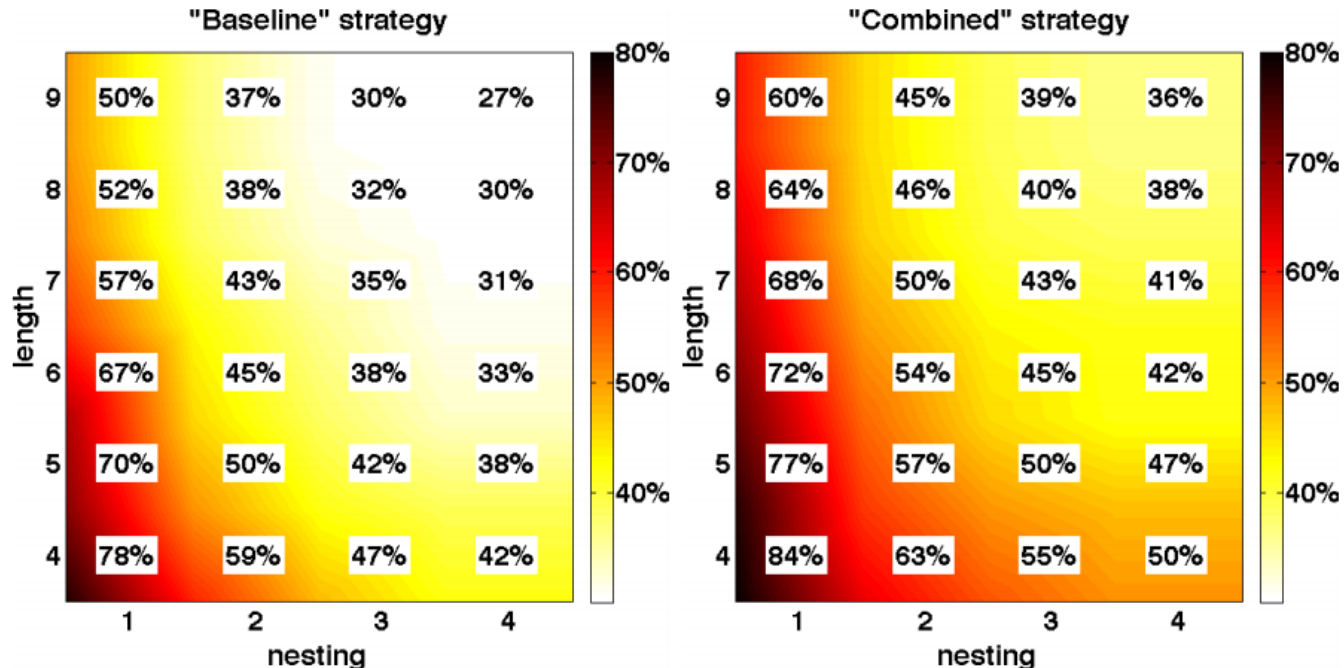
- No curriculum learning (baseline)
  - Learning with target distribution
- Naive curriculum strategy (naive)
  - Making task gradually more difficult

# Scheduling strategies

- Mixed strategy (mix)
  - Mix of all levels of hardness. Simplest programs occur as often as hardest one. Distribution  $\text{rand}(10^{\text{rand}(\text{length})})$  vs  $\text{rand}(10^{\text{length}})$ .
- Combined strategy (combined)
  - Combination of mix with naive curriculum learning (so far the best).

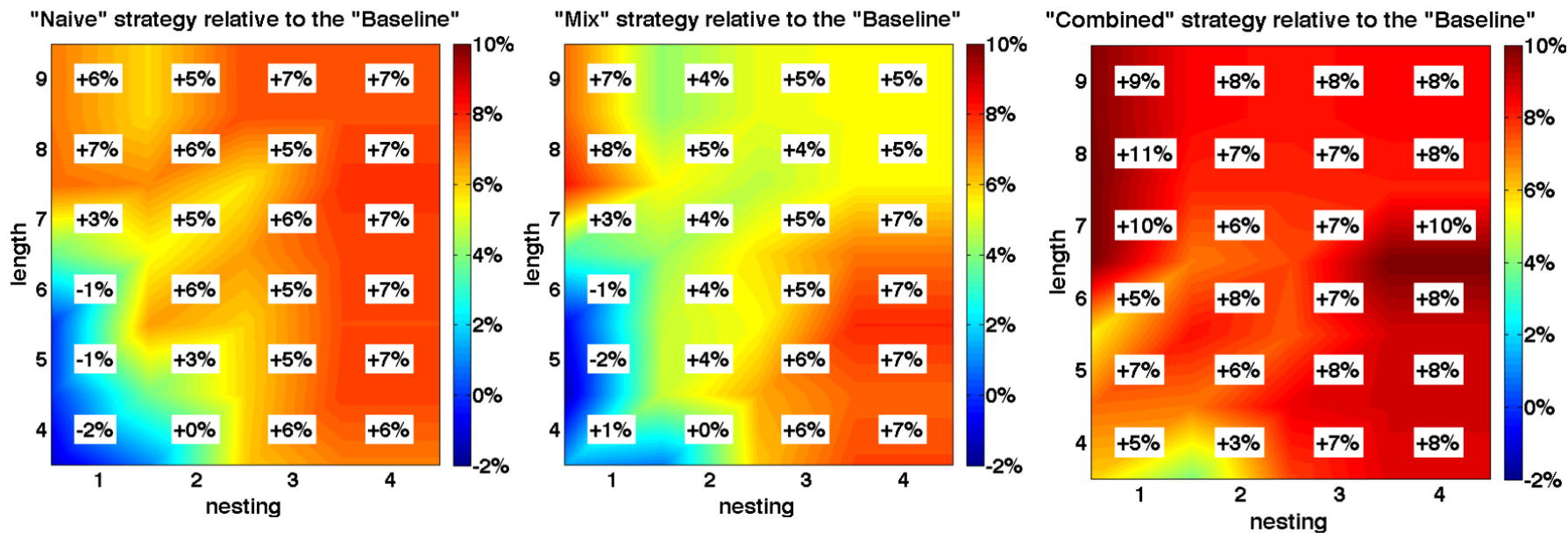
# Quantitative results.

## Absolute performance.



# Quantitative results.

## Relative performance.





# Understanding vs. memorizing

- We don't know how much our networks “understand” the meaning of programs vs how much they memorize.
- Test dataset, validation dataset, and training datasets have no common samples, but are very similar.

# Copying task

- Consume string of numbers and reproduce the same string.
- Finite number of epochs.
- How good is LSTM memory ?
- How to prime LSTM memory toward memorization ?

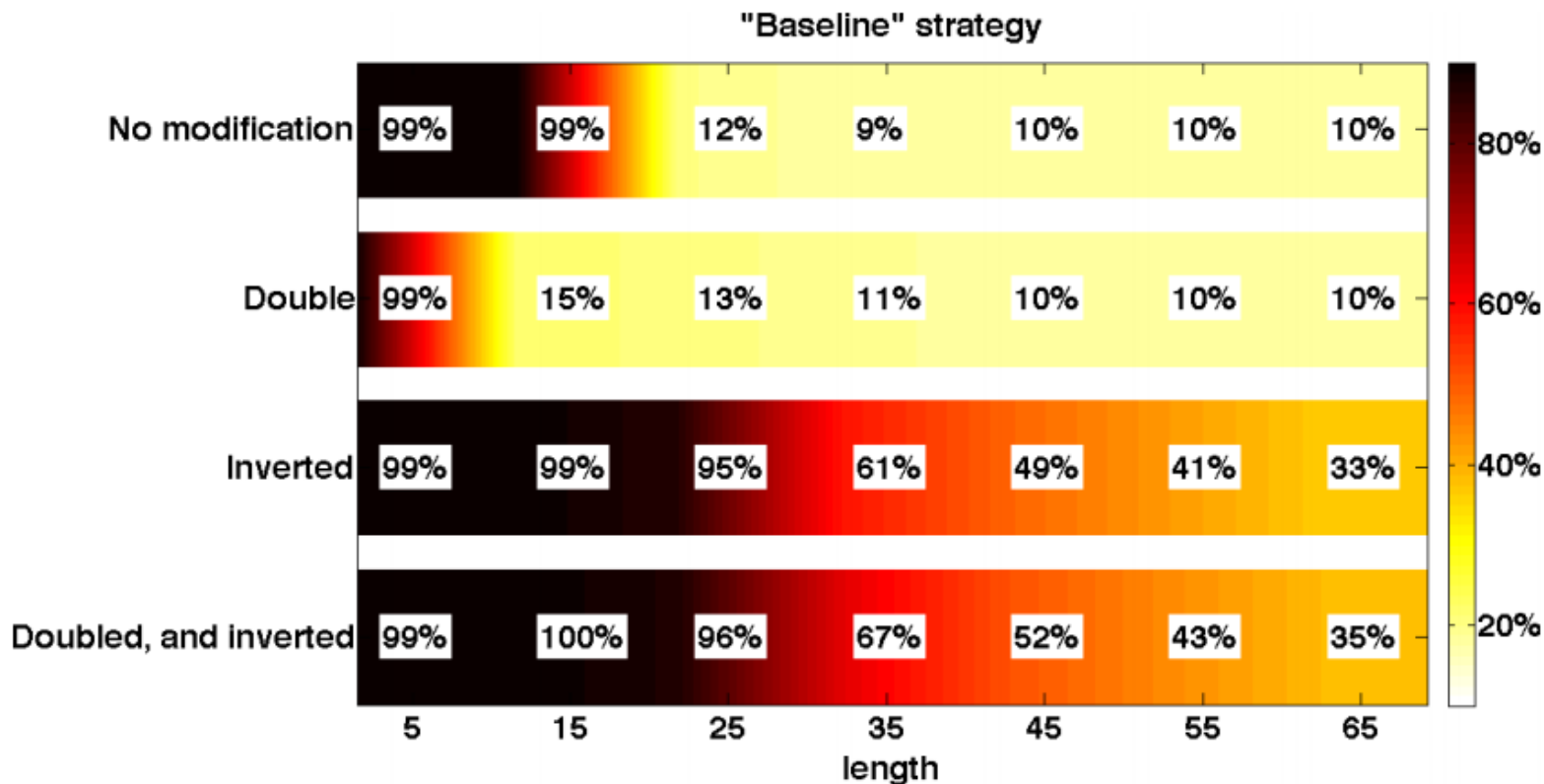
Input: 123456789\$, Target: 123456789.

# Priming strategies

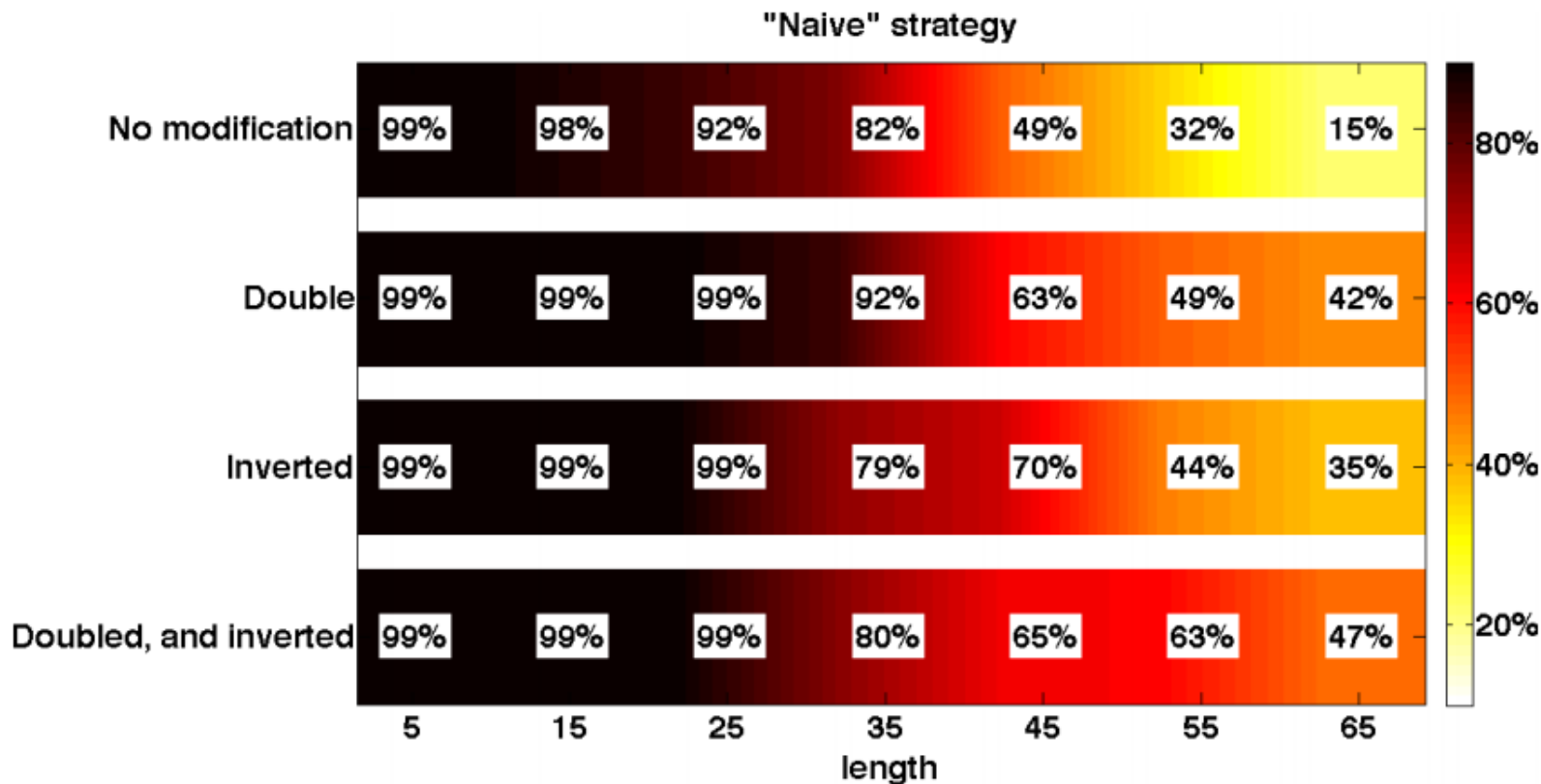
- Inverting input\*
  - Much easier to learn identity than suppress intermediate results (e.g. 98765432**1** -> **1**.... vs **1**23456789 -> **1**....).
- Doubling input
  - Allows to refine memories.

\*Sutskever et al., Sequence to sequence learning.

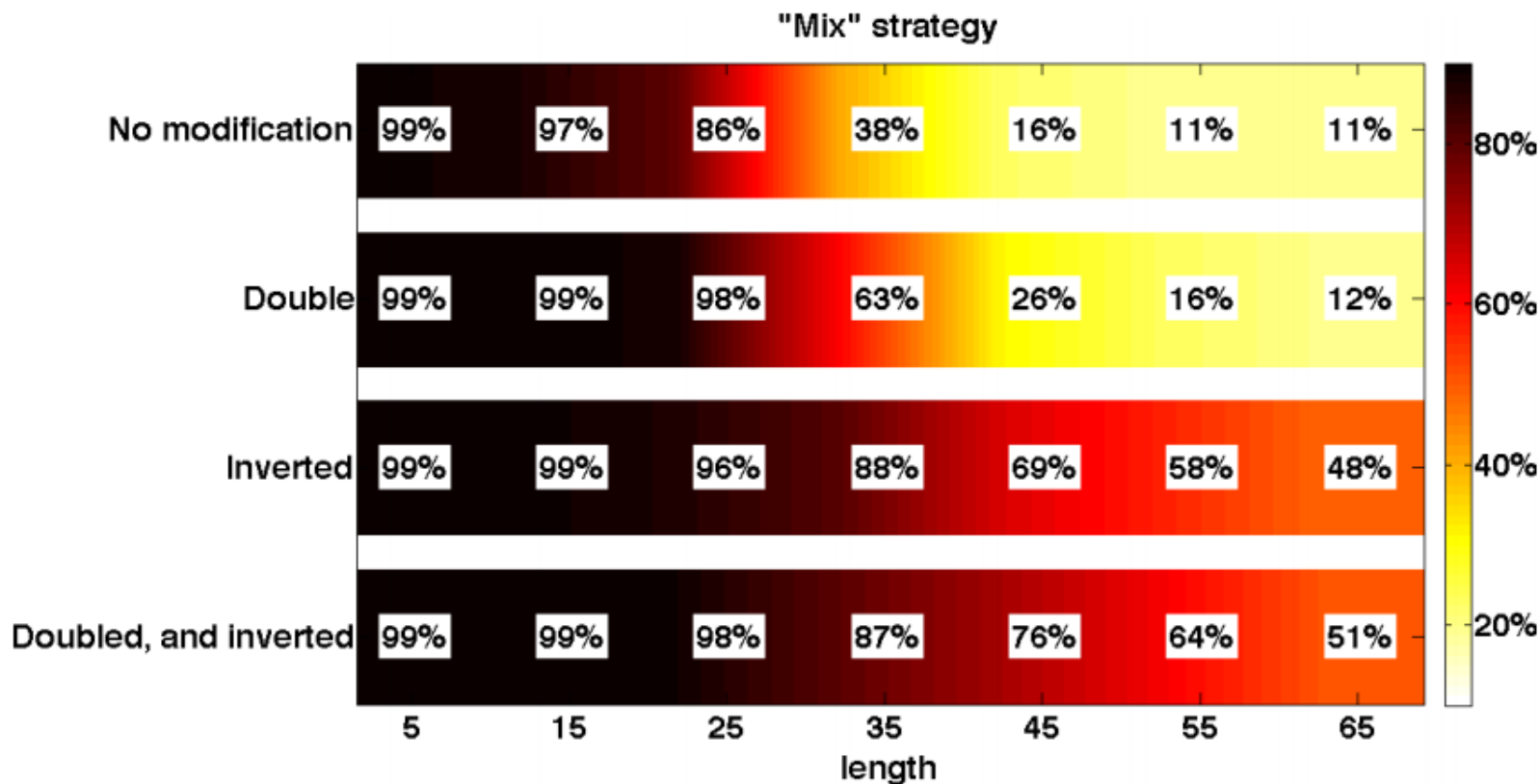
# Copying results. baseline strategy.



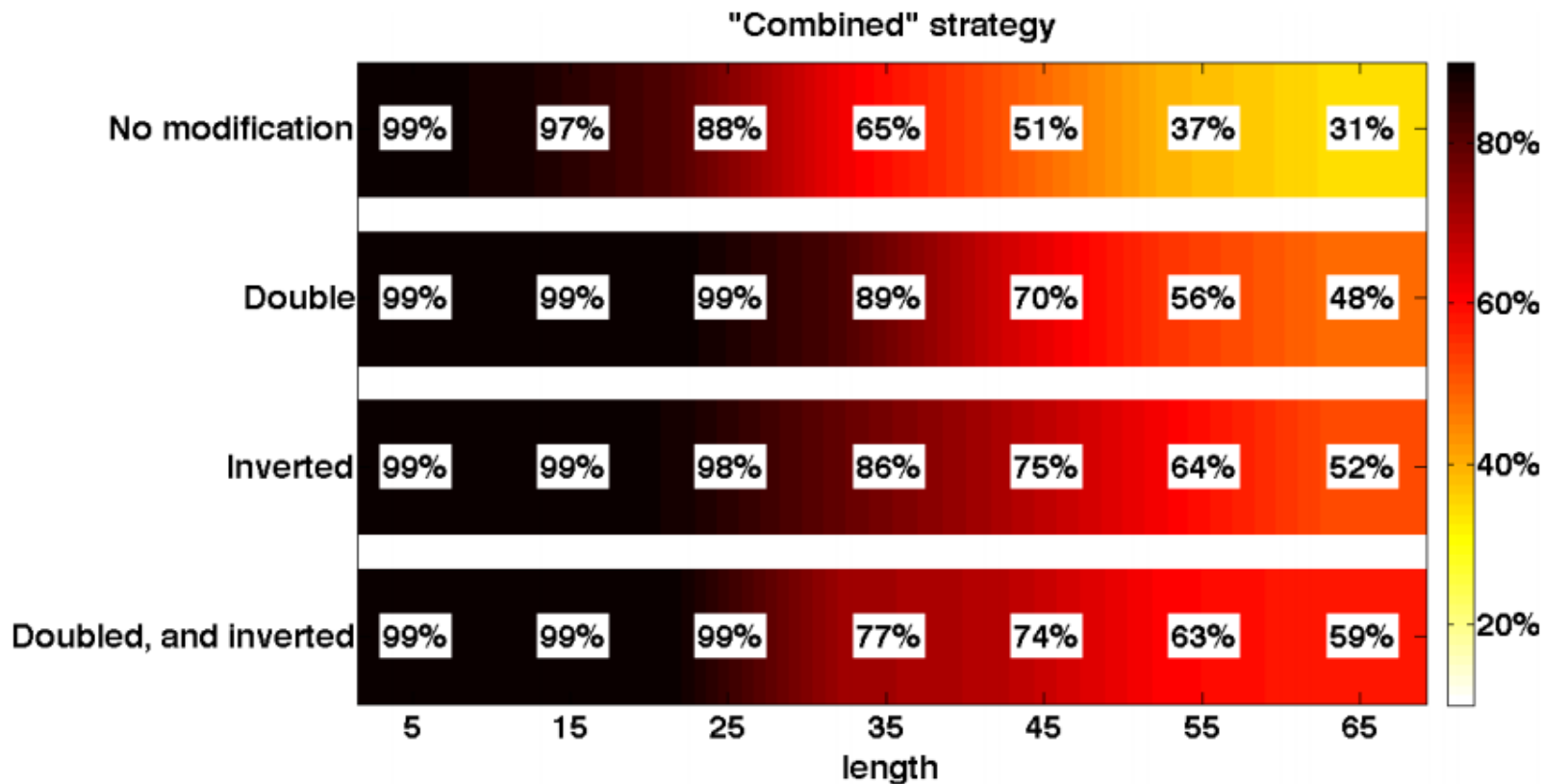
# Copying results. naive strategy.



# Copying results. mixed strategy.



# Copying results. combined strategy.



# Q&A

- Predicting program execution results
- RNN with LSTMs
- Scheduling strategies (baseline, naive, mix, combined)
- Copying task, and priming (inverting, doubling input).

I am happy to answer any questions.