
Inicjalizacja pluginu

```
gst_sdx_net_set_caps(...) {  
    ...  
    net_init_sds(height,  
        width, pixel_form, data_pointer) ⇒ net_init_sds(..., data_pointer) {  
        struct * data = malloc(...)  
        data->luma = new xf::Mat...  
        ...  
        *data_pointer = data  
    }  
    ...  
}
```

Przetwarzanie klatki obrazu

```
gst.._process_frames(  
    *in_frame, *out_frame,  
    ...) {  
    ...  
    net_sds_read(  
        in_frame_data, data_pointer, ...) ⇒ net_sds_read(*in_frame_data,  
        *data, ...) {  
        ...  
        read_net_input(  
            in_frame_data,  
            data->luma,  
            data->uv, ...) ⇒ read_net_input  
        }  
    }  
  
    net_sds_predict(  
        predictions_pointer, data_pointer) ⇒ net_sds_predict(*predictions,  
        *data) {  
        ...  
        nn(data->luma, predictions) ⇒ nn  
        ..  
    }  
  
    digit, prob =  
    get_max(predictions_pointer)  
  
    printf("%d %f", digit, prob)  
  
    net_sds_write(  
        out_frame_data, data_pointer, ...) ⇒ net_sds_write(*out_frame_data,  
        *data, ...) {  
        ...  
        write_net_output(  
            data->luma,  
            data->uv,  
            out_frame_data...) ⇒ write_net_output  
        }  
    }  
    ...  
}
```