

```
testing::internal::  
FloatingPoint< RawType >
```

- + kBitCount
- + kFractionBitCount
- + kExponentBitCount
- + kSignBitMask
- + kFractionBitMask
- + kExponentBitMask
- + kMaxUlp

- + FloatingPoint()
- + bits()
- + exponent\_bits()
- + fraction\_bits()
- + sign\_bit()
- + is\_nan()
- + AlmostEquals()
- + ReinterpretBits()
- + Infinity()