EXPLAINATION

The goal is to find the number of distinct playlists of length goal that can be created using n different songs, with the constraint that the same song cannot appear in consecutive positions in the playlist, and there should be at least k songs between any two occurrences of the same song.

The function numMusicPlaylists takes three parameters: n (number of songs), goal (length of the playlist), and k (minimum number of songs between repeated songs). It uses dynamic programming to find the answer efficiently.

The solve function is a recursive helper function that calculates the number of valid playlists of length goal using n songs and satisfying the constraint of k. It uses memoization (dynamic programming) to avoid redundant calculations and improve efficiency.

Approach:

- 1. The base cases of the recursive function solve are:
 - If there are no songs left (n == 0) and the playlist length is also zero (goal == 0), we have found a valid playlist, so return 1.
 - If there are no songs left (n == 0) but the playlist length is still greater than zero (goal > 0), or vice versa, it is not possible to create a valid playlist, so return 0.
- 2. If the value of dp[n][goal] is already calculated (not equal to -1), return it. This is the memoization step to avoid redundant calculations.
- 3. The main recursive steps:
 - pick: We choose a song for the current position in the playlist. There are n choices for the first position, n 1 for the second, and so on. So, we multiply solve(n 1, goal 1, k, dp) by n to count all valid playlists when we pick a song for the current position.
 - notpick: We do not choose a song for the current position. In this case, we can select any
 song from the remaining max(n k, 0) songs (to ensure there are at least k songs between
 repeated songs). So, we multiply solve(n, goal 1, k, dp) by max(n k, 0).
- 4. Finally, we return the result of the recursive calculation and store it in dp[n][goal] for future use.

COMPLEXITY

- Time complexity: O(n * goal)
- Space complexity: O(n * goal)