Segment with Maximum Sum

Problem

You are given an array of size n. You will be given m point updates on the array. Queries will be to return the maximum sum of numbers on a segment before all operations and after each operation.

Constraints

$$1 <= n, m <= 10^5$$

 $-10^9 <= a[i] <= 10^9$

Approach

In these kind of problems we require four variables for each segment of the segment tree

- 1. <u>Sum</u> Stores the sum of the segment
- 2. <u>Suff</u> -Stores the maximum suffix sum of the segment
- 3. <u>Pref</u> Stores the maximum prefix sum of the segment
- 4. Ans Stores the ans that is the maximum sum of the segment

Updation

Left child - L, Right child - R. Then the parent P's properties are

- 1. P.sum = L.sum + R.sum
- 2. P.suff = max(R.suff, R.sum + L.suff)
- 3. P.pref = max(L.pref, L.sum + R.pref)
- 4. P.ans = max(L.ans, R.ans, L.suff + R.pref)

Code

```
#include "bits/stdc++.h"
using namespace std;
#define int long long
const int N = 1e5+2, MOD = 1e9+7;
struct grp
   int sum, pref, suff, ans;
};
grp tree[4*N];
int a[N];
void build(int node, int st, int en)
   if(st == en) {
        if(a[st]<=0){
            tree[node].sum = a[st];
            tree[node].pref = tree[node].suff = tree[node].ans = 0;
            tree[node].sum = tree[node].pref = tree[node].suff =
tree[node].ans = a[st];
    int mid = (st + en)/2;
   build(2*node, st, mid);
   build(2*node+1, mid+1, en);
    tree[node].sum = tree[2*node].sum + tree[2*node+1].sum;
    tree[node].pref = max(tree[2*node].pref, tree[2*node].sum +
tree[2*node+1].pref);
    tree[node].suff = max(tree[2*node+1].suff, tree[2*node+1].sum +
tree[2*node].suff);
    tree[node].ans = max(tree[2*node].suff+tree[2*node+1].pref,
max(tree[2*node].ans, tree[2*node+1].ans));
```

```
// pair<int,int> query(int node, int st, int en, int l, int r)
         return {MOD, -1};
       if(l<=st && en<=r)</pre>
         return tree[node];
       int mid = (st+en)/2;
       pair<int, int> q1 = query(2*node, st, mid, l, r);
       pair<int, int> q2 = query(2*node+1, mid+1, en, 1, r);
       pair<int,int> q;
       if(q1.first < q2.first){</pre>
           q.first = q1.first;
           q.second = q1.second;
       else if(q2.first < q1.first){</pre>
           q.first = q2.first;
           q.second = q2.second;
       else{
           q.second = q1.second + q2.second;
       return q;
// }
void update(int node, int st, int en, int idx, int val){
    if(st == en) {
        a[st] = val;
        if(a[st]<=0){
            tree[node].sum = a[st];
            tree[node].pref = tree[node].suff = tree[node].ans = 0;
            tree[node].sum = tree[node].pref = tree[node].suff =
```

```
tree[node].ans = a[st];
    int mid = (st+en)/2;
   if(idx <= mid) {</pre>
        update(2*node, st, mid, idx, val);
        update(2*node+1, mid+1, en, idx, val);
    tree[node].sum = tree[2*node].sum + tree[2*node+1].sum;
    tree[node].pref = max(tree[2*node].pref, tree[2*node].sum +
tree[2*node+1].pref);
    tree[node].suff = max(tree[2*node+1].suff, tree[2*node+1].sum +
tree[2*node].suff);
    tree[node].ans = max(tree[2*node].suff+tree[2*node+1].pref,
max(tree[2*node].ans, tree[2*node+1].ans));
signed main()
   int n,m;
        cin >> a[i];
   build(1,0,n-1);
    cout << tree[1].ans << endl;</pre>
        update(1,0,n-1,idx,val);
        cout << tree[1].ans << endl;</pre>
```

```
return 0;
}
```