

Algorithms

Dynamic
Programming
(part 2)



Notes

- Oral grading - make sure you have a spot!

Also: please avoid classmates after you present.

- HWO is graded. + in BB

- #4: one part was extra credit (except for grad students)

Max: 50 (for ugrads)
60 (for grads)

Min: 22

Max: 52

Average: 37.33

(Fairly low - but don't worry yet!)

Recap: Backtracking

- Find a small choice that reduces the problem size
- For each answer to the choice, choose answer + recurse
 - (while considering only subsolutions consistent with that choice)

Next: Dynamic Programming

Dynamic programming
is just smart recursion.

-Recurse - don't repeat

Often computed values are
stored in some table
for later lookups

- or -

Can rearrange to fill
table from ground up.

Does assume $f(i)$
always returns same
value.

Note: This takes up more
space.

Last time: Fibonacci #s

FIB(n):

if $n < 2$:
return n
else

return $\text{FIB}(n-1) + \text{FIB}(n-2)$

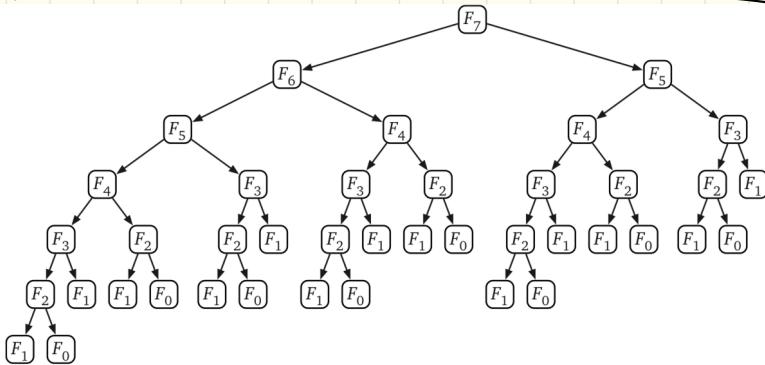


Figure 3.1. The recursion tree for computing F_7 ; arrows represent recursive calls.

But this is dumb!

F_4 is always the same —
why recompute?

Better:

MEMFIBO(n):

```
if ( $n < 2$ )
    return  $n$ 
else
    if  $F[n]$  is undefined
         $F[n] \leftarrow \text{MEMFIBO}(n - 1) + \text{MEMFIBO}(n - 2)$ 
    return  $F[n]$ 
```

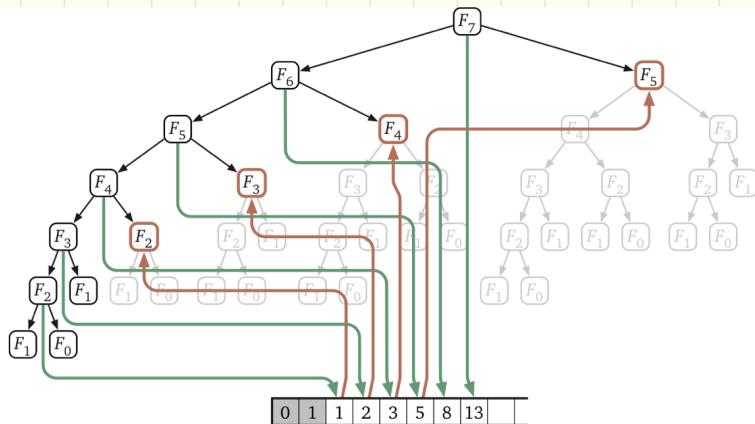


Figure 3.2. The recursion tree for F_7 trimmed by memoization. Downward green arrows indicate writing into the memoization array; upward red arrows indicate reading from the memoization array.

Steps:

- ① Formulate the recursion
- ② Build solution from base case up.
 - identify subproblems
 - identify dependencies:
i.e.: $F(6)$ depends on $F(5) + F(4)$
 - choose data structure
i.e.: often array, 1d or 2d, or even a few variables
 - choose evaluation order
 - write pseudo code, then analyze time/space

Let's look at an old friend or two...

Text Segmentation:

Idea: Given a string of "letters", break into "words".

Assume: Given $\text{IsWord}(w)$, which takes a string w and says true or false.

$O(1)$ time

Backtracking:

Starting at beginning, check every prefix:

{ if $\text{ISWORD}(A[1])$, recurse on $A[2..n]$

if $\text{ISWORD}(A[1,2])$, try $A[3..n]$

if $\text{ISWORD}(A[1,2,3])$, try $A[4..n]$

⋮
if $\text{ISWORD}(A[1..i])$, try $A[i+1,n]$

if $\text{ISWORD}(A[1..n])$, done

→ If any succeed, return true

Recursion : set up a function

Splittable(i^c) :

=

true if $i > n$

$\bigvee_{j=i}^n (\text{isWord}(i, j) \wedge \text{Splittable}(j+1))$

OR

and

The diagram illustrates the recursive definition of Splittable(i). It starts with a large curly brace on the left, which branches into two cases. The first case is 'true if $i > n$ '. The second case is an 'OR' operation over all possible splits from index i to n . Each split is represented by a pair of indices (i, j) , where j ranges from i to n . The condition for each split is that the substring from i to j is a word ('isWord(i, j)'), and the substring from $j+1$ to n is splittable ('Splittable(j+1)'). A red arrow points from the word 'OR' to the logical expression, and another red arrow labeled 'and' points from the word 'and' to the conjunction symbol between the two conditions.

Code :

```
SPLITTABLE(A[1..n]):  
    if n = 0  
        return TRUE  
    for i ← 1 to n  
        if IsWORD(A[1..i])  
            if SPLITTABLE(A[i + 1..n])  
                return TRUE  
    return FALSE
```

Idea: to improve, think about calls:

```
SPLITTABLE( $A[1..n]$ ):  
    if  $n = 0$   
        return TRUE  
    for  $i \leftarrow 1$  to  $n$   
        if IsWORD( $A[1..i]$ )  
            if SPLITTABLE( $A[i + 1..n]$ )  
                return TRUE  
    return FALSE
```

Each splittable (i) is called many times.
(Same for IsWord (i, j))

Just memorize them!

How many? (too many)

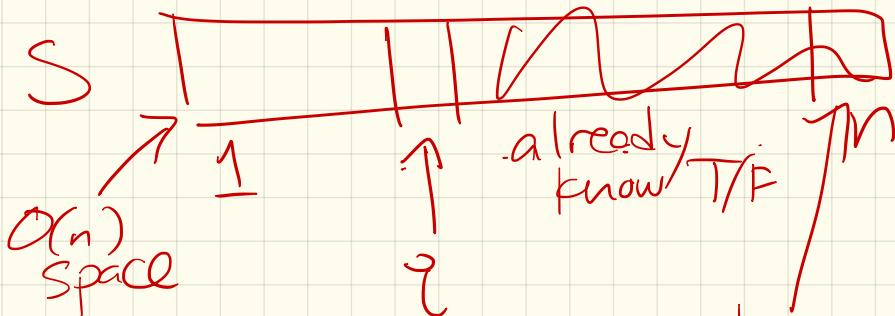
I need SPLITTABLE(i) for every i from 1 to n
→ remember them

How many IsWord (i, j)'s?
 $O(n^2)$



Translate to a loop:

I can fill in position
n immediately



initialize S to false $isWord(n, n)$

for $i \leftarrow n-1$ to 1

 for $j = i$ to n

$O(n-i)$

$O(1)$

 if $isWord(i, j)$

 and $S[i][j] == \text{true}$

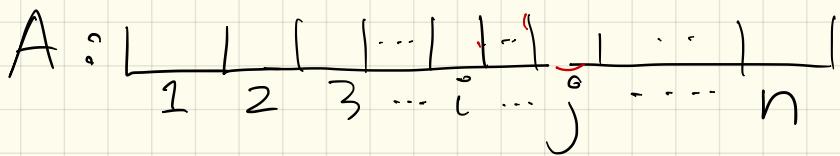
$S[i][j] \leftarrow \text{true}$

$$\sum_{i=1}^{n-1} (n-i) = O(n^2)$$

Back to LIS:

Some notation:

Let $LIS(i, j) :=$ length of
longest subsequence of
 $A[1 \dots n]$ with elements
 $> A[i]$

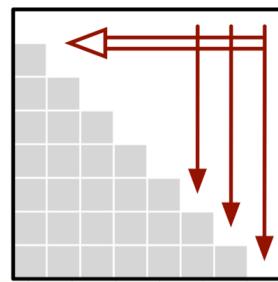
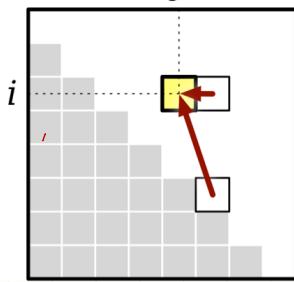


Then:

$$LIS(i, j) = \begin{cases} 0 & \text{if } j > n \\ LIS(i, j+1) & \text{if } A[i] \geq A[j] \\ \max\{LIS(i, j+1), 1 + LIS(j, j+1)\} & \text{otherwise} \end{cases}$$

What are my dependencies?

So, build a solution:



$$LIS(i, j) = \begin{cases} 0 & \text{if } j > n \\ LIS(i, j + 1) & \text{if } A[i] \geq A[j] \\ \max\{LIS(i, j + 1), 1 + LIS(j, j + 1)\} & \text{otherwise} \end{cases}$$

Algorithm:

LIS($A[1..n]$):

```
 $A[0] \leftarrow -\infty$            «Add a sentinel»
for  $i \leftarrow 0$  to  $n$            «Base cases»
     $LIS[i, n+1] \leftarrow 0$ 
for  $j \leftarrow n$  downto 1
    for  $i \leftarrow 0$  to  $j-1$ 
        if  $A[i] \geq A[j]$ 
             $LIS[i, j] \leftarrow LIS[i, j+1]$ 
        else
             $LIS[i, j] \leftarrow \max\{LIS[i, j+1], 1 + LIS[j, j+1]\}$ 
return  $LIS[0, 1]$ 
```

Time & Space :

