

Algorithms, Spring '25

Recursion



Recap

- HW0 is due today
 - Readings - any class day
 - ↳ by 8am
 - HW1 - posted later today
- gradescope:
click from Canvas to
link things
- TA office hours
 - ↳ posted in syllabus

Bug on induction last time:
full binary trees \rightarrow every node
Where I went wrong: has 2^0 children

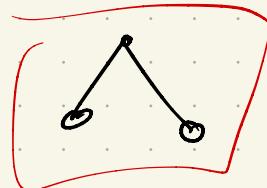
Let's derive the right formula:

Base case(s):

height 0

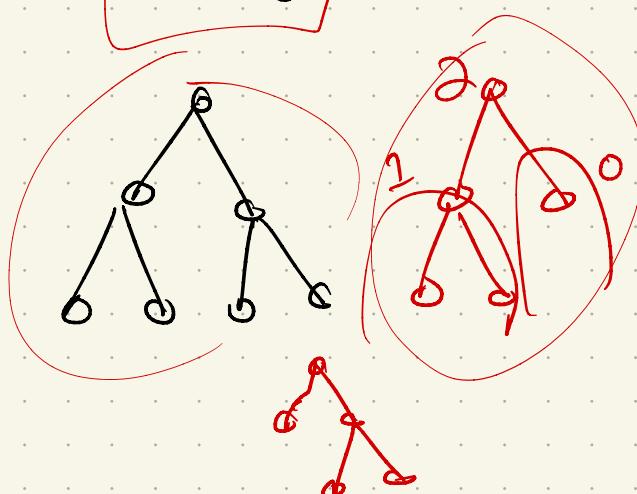
$$\frac{\# \text{nodes}}{= 1 = 2^{-1}}$$

height 1



$$= 3 = 2^2 - 1$$

height 2



$$\leq 7 = 2^3 - 1$$

Powers of 2 pattern:

$$\leq 2^{n+1} - 1 \text{ nodes}$$

Correct proof:

Show that for a full binary tree of height h ,

$$\# \text{nodes} \leq \underline{2^{h+1} - 1}$$

Induction on height h :

Base case: $h=0$

height 0 tree: \bullet 1 node

$$2^{h+1} - 1 = 2^0 - 1 = 1 \quad \checkmark$$

Inductive step: A full binary

tree with height $\leq h$

has $\underline{2^{h+1} - 1}$ nodes

(use this to show height

$h+1$ tree has $\leq \underline{2^{h+2} - 1}$)

Ind step: A binary tree

of height $h+1$ is

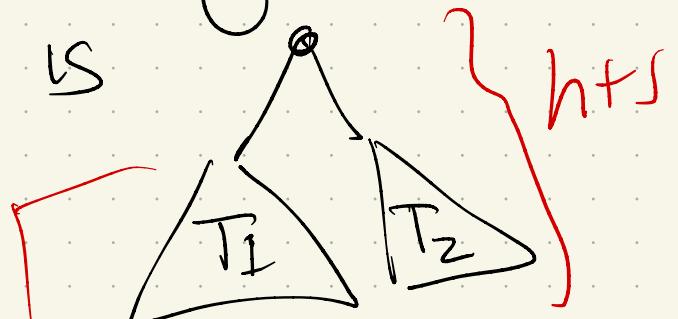
built from a

root plus

two children of height $\leq h$

(since 1 level taller after

the root)



By IH, each of T_1 & T_2
have $\leq 2^{h+1} - 1$ nodes

Total nodes:

root + nodes of T_1 + nodes of T_2

$$\leq 1 + (2^{h+1} - 1) + (2^{h+1} - 1)$$

$$= 2 \cdot 2^{h+1} - 1 = \underline{2^{h+2} - 1}$$



Example (& tie to runtimes):

Multiplication:

Input: 2 numbers \hookrightarrow in decimal

$X[0..m-1]$, $Y[0..n-1]$ \leftarrow n digit

+ $X = \sum_{i=0}^{m-1} X[i] \cdot 10^i$, $Y = \sum_{j=0}^{n-1} Y[j] \cdot 10^j$

Example: $X = \underline{\underline{2}} \underline{\underline{5}} \underline{\underline{9}} \underline{\underline{6}} \underline{\underline{8}}$

$$Y = 1365$$

$$\hookrightarrow X = 8 \cdot 10^0 + 6 \cdot 10^1 + 9 \cdot 10^2 + 5 \cdot 10^3 + 2 \cdot 10^4$$

$$X[0..4] = [8, 6, 9, 5, 2]$$

$0 \quad 1 \quad 2 \quad 3 \quad 4$

Back to grade school:

$$\begin{array}{r} \text{4} \quad \text{3} \quad \text{4} \quad \text{4} \\ \text{2} \quad \text{5} \quad \text{9} \quad \text{6} \quad \text{8} \\ \times \quad \text{1} \quad \text{3} \quad \text{6} \quad \text{5} \\ \hline \text{1} \quad \text{8} \quad \text{9} \quad \text{0} \\ \hline \text{1} \quad \text{0} \quad \text{0} \quad \text{0} \quad \text{0} \end{array}$$

100's digit

The diagram illustrates the multiplication of two 4-digit numbers, 4344 and 25968, by hand. It shows the partial products and their sum. Red annotations include circled digits (4, 3, 4, 4, 2, 5, 9, 6, 8) and circled zeros. A large red circle highlights the '100's digit' in the result. Red arrows point from the digits of the first number to the columns of the second number, and from the digits of the second number to the columns of the first. Brackets group the digits into four groups of two, representing powers of 10: [43][44] and [25][96][8].

Abstract:

Find all digits:
+ multiply every w/p
+ how many powers of
10 they get:

$$X[i] \cdot Y[j] \cdot 10^i \cdot 10^j$$

$$X \cdot Y = \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} X[i] \cdot Y[j] \cdot 10^{i+j}$$

Another view: Instead of just adding all, search for all that land in one spot k :

```
FIBONACCI MULTIPLY( $X[0..m-1], Y[0..n-1]$ ):  
    hold  $\leftarrow 0$   
    for  $k \leftarrow 0$  to  $n+m-1$   
        for all  $i$  and  $j$  such that  $i+j = k$   
            hold  $\leftarrow hold + X[i] \cdot Y[j]$   
        Z[k]  $\leftarrow hold \bmod 10$   
        hold  $\leftarrow \lfloor hold/10 \rfloor$   
    return Z[0..m+n-1]
```

Carry

10
 \downarrow

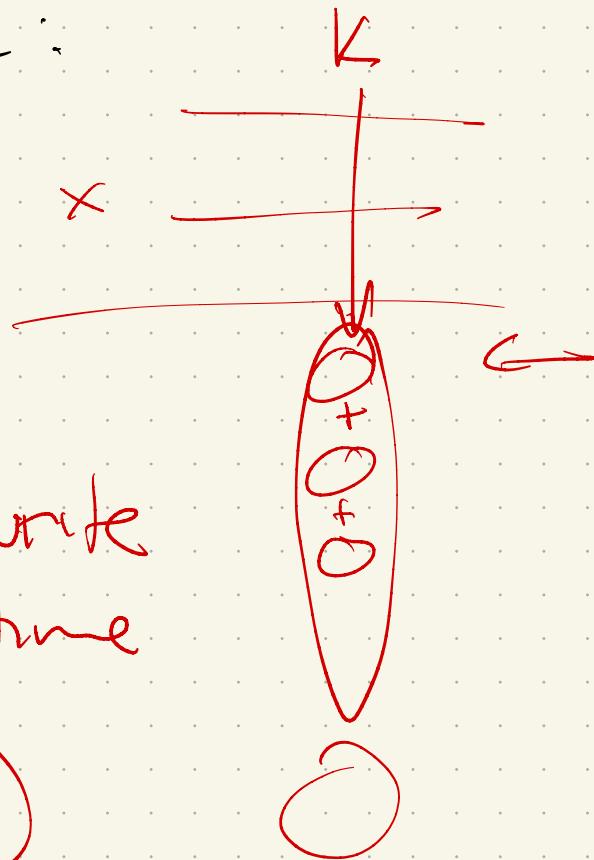
Space & runtime:

$O(m+n)$ items

Space:

one "column" to sum, but overwrite in hold each time

Runtime: $O(m \cdot n)$



Recursive Algorithms : Chapter 1

1st Part

Setup, plus (hopefully)
familiar examples:

- Towers of Hanoi *
- Merge sort

Later:

- Recap of recurrences
& "Master theorem"
- Linear time Selection
- Multiplication (again)
- Exponentiation

A high level note on recursion:

Recursion really can be
Simpler + useful!

Often depends upon the
language and setup.

Counter-intuitive, but that's
mostly because you
haven't had a lot of
practice.

Functional languages:

↳ no variables

all computation is
done via functions +
recursions

Recursion

- If you can solve directly (usually because input is small), do it!
- Otherwise, reduce to simple (usually smaller) instances of the same problem.

Result:

Recursion Fairy

- Helps to solidify that "black box" mentality, so you don't keep unpacking the next level.

(She's also called the "induction hypothesis".)

Multiplication: How?

Smaller!

$$x \cdot y = \begin{cases} 0 & \text{if } x = 0 \\ \lfloor x/2 \rfloor \cdot (y + y) & \text{if } x \text{ is even} \\ \lfloor x/2 \rfloor \cdot (y + y) + y & \text{if } x \text{ is odd} \end{cases}$$

base case
 $\lfloor \frac{x}{2} \rfloor = x/2$

Why? Proof by cases :

If x is even:

then $\exists k \in \mathbb{Z}$ s.t. $x = 2k$

$$\begin{aligned} x \cdot y &= (2k) \cdot y = k(2y) \\ &= \lfloor \frac{x}{2} \rfloor (y + y) \end{aligned}$$

If x is odd:

then $\exists l \in \mathbb{Z}$ s.t. $x = 2l + 1$

$$\begin{aligned} x &= 7 \\ x &= 2 \cdot 3 + 1 \end{aligned}$$

$$(2l+1)y = 2ly + y$$

$$= l(2y) + y$$

$$\begin{aligned} l &= \lfloor \frac{x}{2} \rfloor = 3 \\ &= l(y + y) + y \end{aligned}$$

Note: historical name! Not a commentary..

PEASANTMULTIPLY(x, y):

if $x = 0$

return 0

else

$x' \leftarrow \lfloor x/2 \rfloor$

$y' \leftarrow y + y$

$\text{prod} \leftarrow \text{PEASANTMULTIPLY}(x', y')$

«Recurse!»

if x is odd

$\text{prod} \leftarrow \text{prod} + y$

return prod

bit shifting

1 addition

1 addition

$P(n)$
routine
for
input
of size n

$$x \cdot y = \left[\frac{x}{2} \right] (y + y)$$

$$\frac{x}{2} (+ +)$$

Runtime

$P(n)$

$\overset{O(1)}{\sim}$

$= 3 + P\left(\frac{n}{2}\right)$

write the recursion!

Base case: $P(0) = O(1)$

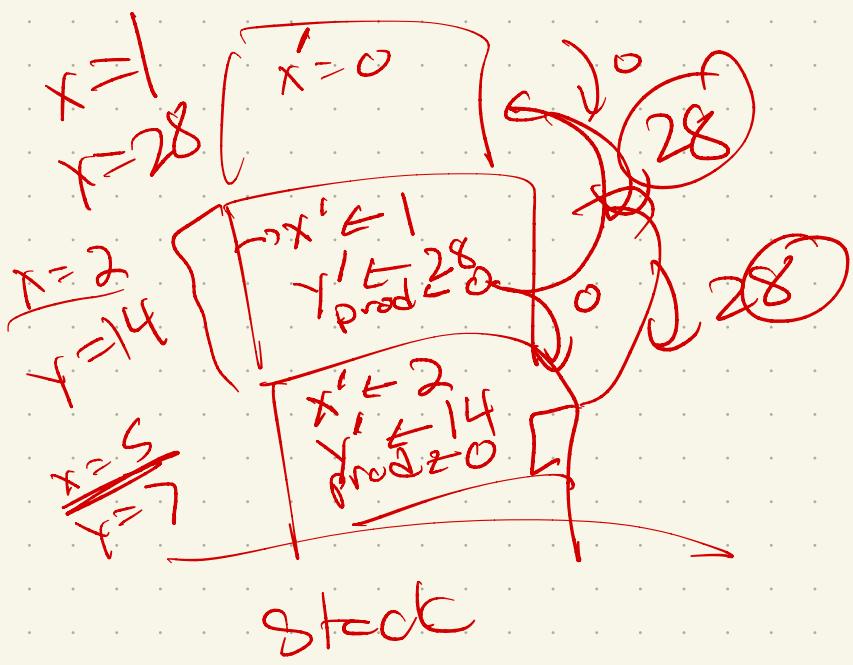


PEASANTMULTIPLY(x, y):

```
if  $x = 0$ 
    return 0
else
     $x' \leftarrow \lfloor x/2 \rfloor$ 
     $y' \leftarrow y + y$ 
    prod  $\leftarrow$  PEASANTMULTIPLY( $x', y'$ )  {{Recurse!}}
    if  $x$  is odd
        prod  $\leftarrow$  prod +  $y$ 
    return prod
```

$$x = 5$$

$$y = 7$$



Correctness

Towers of Hanoi runtime

```
HANOI( $n, src, dst, tmp$ ):  
    if  $n > 0$   
        HANOI( $n - 1, src, tmp, dst$ )    «Recurse!»  
        move disk  $n$  from  $src$  to  $dst$   
        HANOI( $n - 1, tmp, dst, src$ )    «Recurse!»
```

Figure 1.4. A recursive algorithm to solve the Tower of Hanoi

How?? (no loop, + calls itself!)

Proof of correctness:

Runtime (for Hanoi):

```
HANOI( $n, src, dst, tmp$ ):  
    if  $n > 0$   
        HANOI( $n - 1, src, tmp, dst$ )  «Recurse!»  
        move disk  $n$  from  $src$  to  $dst$   
        HANOI( $n - 1, tmp, dst, src$ )  «Recurse!»
```

Figure 1.4. A recursive algorithm to solve the Tower of Hanoi

Merge Sort:

Divide + conquer recurrences
+ proof of correctness

```
MERGESORT( $A[1..n]$ ):  
if  $n > 1$   
 $m \leftarrow \lfloor n/2 \rfloor$   
MERGESORT( $A[1..m]$ )      «Recurse!»  
MERGESORT( $A[m+1..n]$ )      «Recurse!»  
MERGE( $A[1..n]$ ,  $m$ )
```

```
MERGE( $A[1..n], m$ ):  
 $i \leftarrow 1; j \leftarrow m+1$   
for  $k \leftarrow 1$  to  $n$   
    if  $j > n$   
         $B[k] \leftarrow A[i]; i \leftarrow i+1$   
    else if  $i > m$   
         $B[k] \leftarrow A[j]; j \leftarrow j+1$   
    else if  $A[i] < A[j]$   
         $B[k] \leftarrow A[i]; i \leftarrow i+1$   
    else  
         $B[k] \leftarrow A[j]; j \leftarrow j+1$   
for  $k \leftarrow 1$  to  $n$   
 $A[k] \leftarrow B[k]$ 
```

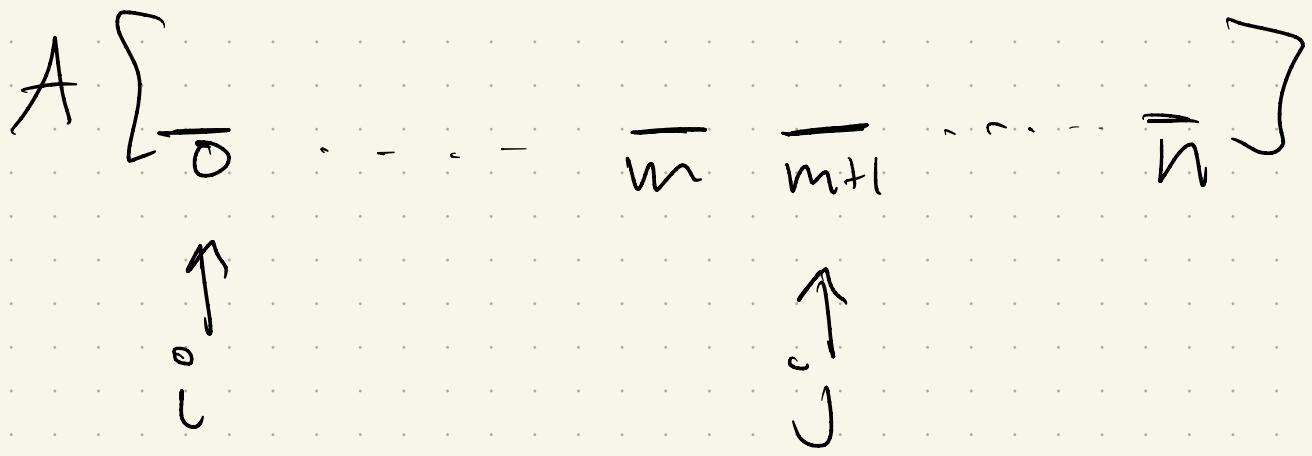
Figure 1.6. Mergesort

First: correctness, in 2 parts.

Part 1: Merge works

Setup: Given $A[1..n]$ and
an index m with $1 \leq m \leq n$
where $A[1..m]$ + $A[m+1..n]$
are sorted, MERGE correctly
sorts $A[1..n]$ by end.

How?



and $k \leftarrow 0$ to n

So: at iteration k , show we
correctly copy k^{th} sorted
element.

Backwards induction:
Consider what is left to
sort, ie $n - k$.

SPPS $k=n$:

It:
Now, let $k < n$, &
suppose works for any
value greater than k :

PS! 4 cases:

MERGE($A[1..n], m$):

```
i ← 1; j ← m + 1
for k ← 1 to n
    if j > n
        B[k] ← A[i]; i ← i + 1
    else if i > m
        B[k] ← A[j]; j ← j + 1
    else if A[i] < A[j]
        B[k] ← A[i]; i ← i + 1
    else
        B[k] ← A[j]; j ← j + 1
for k ← 1 to n
    A[k] ← B[k]
```

Mergesort: runtime