Math 135 - Algorithms (Ch. 3.1) 2/24/2010 Announcements -HW due next Monday at beginning of class - My office hours formurrow are at the usual time (1-2 pm)

Algorithm

A set of instructions for solving a problem

(NOT necessarily a program!)

Examples:
- recipe
- program
- tying a shoe

We often use psendo code to write down computer algorithms.

Common programming concepts:

- if little ments
- loops
- variables
- functions or procedures
- input / output

Ex: Psendocode to find the maximum element in a sequence 91..9n

FINOMAX (as, az, an):

max:=a₁
for i:=2 to n
if max < a;
max:=a;
return max

for loop if Statement

Why i=?If $\max = G$ (=2)

Searchina

Suppose I give you a lot of numbers as, an and ask if $x \in \{a_1, ..., a_n\}$.

How would you check,

Go through a check if each element is equal to x. If we read the end of the list, then x is not in the list.

LINEAR SEARCH(X, 91, ..., an):

i:= 1

while (i \le n and x \pm ai) this loop lead

i:= i+|

happening

location := 0

return location

Another Search Strategy!

Ex: Take out your book & open it to page 171. How does your algorithm to do this differ from the linear search algorithm? Open book - check middle (not turn to page 1). It page vas too big, go left, otherwise go right, I go left,

When searching in a sorted list, we can do a faster search called binary search. - Compare to middle element of list. iti -If that element is bigger than x, Search in left that. -If that element is smaller than x, search in right half?
(skipping pseudocode for now- see book for details)

Fundamental CS problem:
Guen a list of n Hings, put
then in order Many ways,

Bubble Sort: Compare adjacent elements + switch them (At end of 1st pass, max. element is in correct, spot) Pseudocode

Bubble Sort (a1 ... an):

for i:= 1 to n-i

for j:= 1 to n-i

swap a; and a;+1

2 = 1 up to A = 1 = 3

Insertion Sort

The first i items are sorted, take (i+1) to and put it in correct spot.

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INSERTION SORT (a1..an)