

# Algorithms - Spring '25

Induction

Pseudocode

Runtime



# Recap

- Recding due by 8am, every day we have class
  - ↳ no excuses, but I'll drop lowest 3 to allow for illness / forgetting / travel
- HW O: due next Wed
- No class or office hour Monday
- Extra office hour on Tuesday from 3-5pm

Last time:

- Big-O
- Identities & Summations
- Induction

④

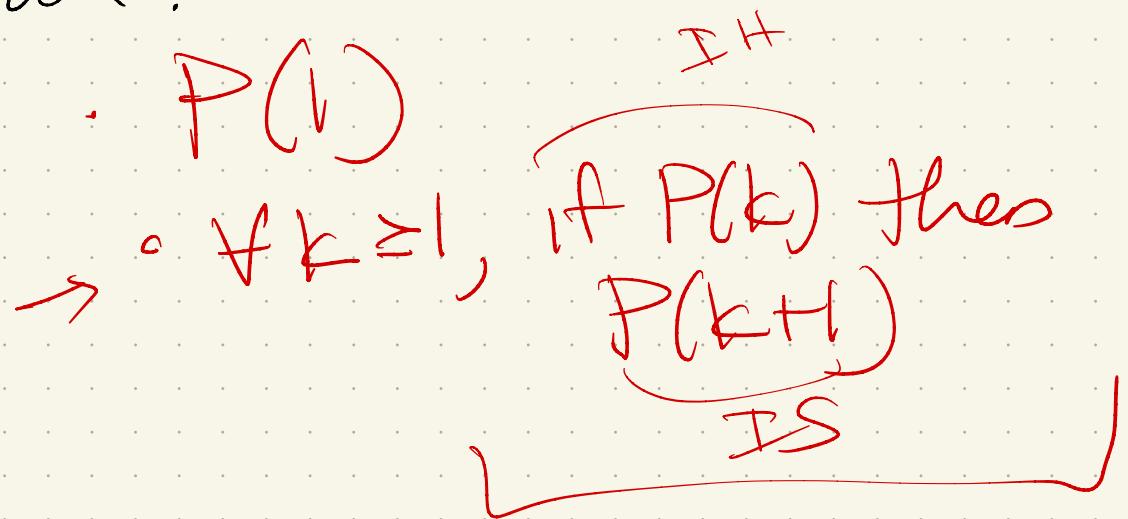
## Induction

There is a template!  
Base case: Prove statement for small value

Ind hypothesis: Assume true for values  $\leq k$

Ind. step: Prove true for next value  $k+1$

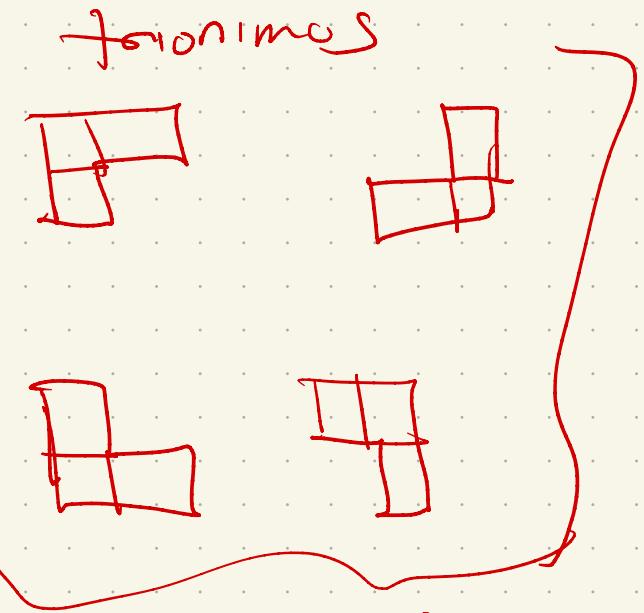
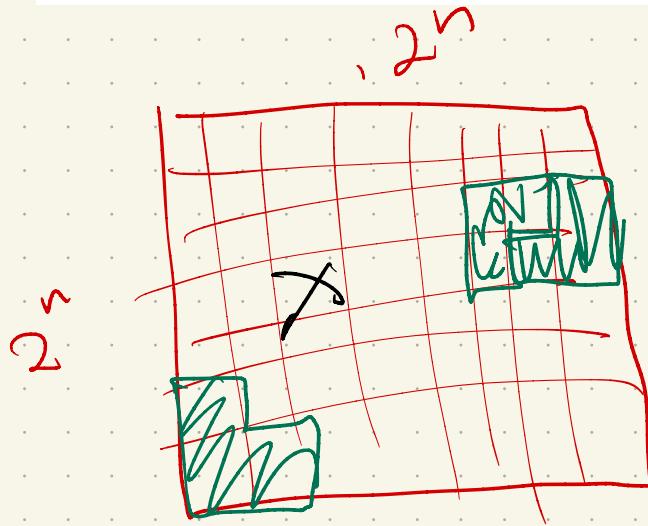
Think of this as "automating" a proof.



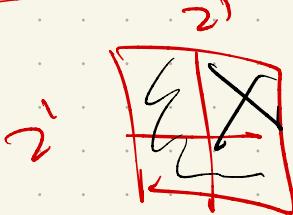
Learn it, use it, love it!

# "Structural" induction:

Let  $n$  be a positive integer. Show that every  $2^n \times 2^n$  checkerboard with one square removed can be tiled using right triominoes, where these pieces cover three squares at a time, as shown in Figure 4.

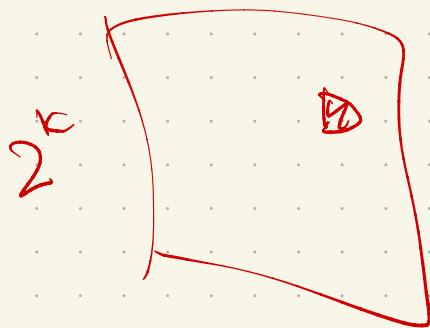


Base case:  $2^1 \times 2^1$  board



No matter which square is removed  
I can cover the other 3

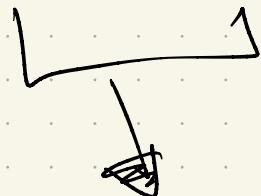
IH: Assume I can tile  
any  $2^k \times 2^k$  board with  
any 1 square removed



IS: Show I can do a  $2^{k+1} \times 2^{k+1}$  board:

## Induction on graphs/tree

Let  $h(T)$  = height of  
a full binary tree



every node has 0 or  
2 children

$$h(T) = \begin{cases} 0 & \text{if } T \text{ is a single node} \\ 1 + \max(h(T_i) \text{ children}) & \end{cases}$$

Claim: The number of nodes  
in a full binary tree is  
 $\leq 2^{h(T)} + 1$

Claim: The number of nodes  
in a full binary tree is  
 $\leq 2^{n(t)} + 1$ .

Proof:

# 3 Pseudo code + runtime: Discrete math examples (from Rosen textbook)

## ALGORITHM 1 Finding the Maximum Element in a Finite Sequence.

```
procedure max( $a_1, a_2, \dots, a_n$ : integers)
max :=  $a_1$ 
for  $i := 2$  to  $n$ 
    if  $max < a_i$  then  $max := a_i$ 
return max {max is the largest element}
```

## ALGORITHM 2 The Linear Search Algorithm.

```
procedure linear search( $x$ : integer,  $a_1, a_2, \dots, a_n$ : distinct integers)
 $i := 1$ 
while ( $i \leq n$  and  $x \neq a_i$ )
     $i := i + 1$ 
if  $i \leq n$  then location :=  $i$ 
else location := 0
return location {location is the subscript of the term that equals  $x$ , or is 0 if  $x$  is not found}
```

Pseudocode conventions here:

Variable assignment:

Boolean comparison:

$\text{if } (x = 5)$

Arrays:  $A[0..n-1]$   
- each  $A[i]$

Loops:  $\text{for } i \leftarrow 1 \text{ to } 100$   
 $A[i] \leftarrow i$

Again, takes practice! Read  
intro chapter + then give  
HWO/HW1 a try.

# Pseudocode format:

In a pinch, pretend you're in Python/Ruby.

High level + readable.

I realize this is not a "definition" -  
that is the point!

It's about effective communication.

Initially:

- lots of examples
- lots of practice
- reach out if you have questions
- in a pinch - peer evaluation!

Example (& tie to runtimes):

Multiplication:

Input: 2 numbers  
↳ in decimal

$$X[0..m-1], Y[0..n-1]$$

$$\text{+ } X = \sum_{i=0}^{m-1} X[i] \cdot 10^i, Y = \sum_{j=0}^{n-1} Y[j] \cdot 10^j$$

Example:  $X = 25968$

$$Y = 1365$$

Back to grade school:

$$\begin{array}{r} 25968 \\ \times 1365 \\ \hline \end{array}$$

Abstract:

Find all digits:

+ how many powers of  
10 they get:

$$X \cdot Y = \sum_{i=0}^{m-1} \sum_{j=0}^{n-1}$$

Another view: Instead of just adding all, search for all that land in one spot  $k$ :

FIBONACCI MULTIPLY( $X[0..m-1], Y[0..n-1]$ ):

```
hold ← 0
for  $k \leftarrow 0$  to  $n+m-1$ 
    for all  $i$  and  $j$  such that  $i+j = k$ 
        hold ← hold +  $X[i] \cdot Y[j]$ 
    Z[k] ← hold mod 10
    hold ← ⌊hold/10⌋
return Z[0..m+n-1]
```

Space & runtime:

# More Complex: recursion!

## Algorithm 1 Quicksort

```
1: procedure QUICKSORT( $A, p, r$ )
2:   if  $p < r$  then
3:      $q = \text{PARTITION}(A, p, r)$ 
4:     QUICKSORT( $A, p, q - 1$ )
5:     QUICKSORT( $A, q + 1, r$ )
6:   end if
7: end procedure
8: procedure PARTITION( $A, p, r$ )
9:    $x = A[r]$ 
10:   $i = p - 1$ 
11:  for  $j = p$  to  $r - 1$  do
12:    if  $A[j] < x$  then
13:       $i = i + 1$ 
14:      exchange  $A[i]$  with  $A[j]$ 
15:    end if
16:    exchange  $A[i]$  with  $A[r]$ 
17:  end for
18: end procedure
```

## QuickSort Pseudocode Example

Any function  
which calls  
itself  
(on a smaller  
size)

# Multiplication: How?

$$x \cdot y = \begin{cases} 0 & \text{if } x = 0 \\ \lfloor x/2 \rfloor \cdot (y + y) & \text{if } x \text{ is even} \\ \lfloor x/2 \rfloor \cdot (y + y) + y & \text{if } x \text{ is odd} \end{cases}$$

Why? Proof by cases:  
If  $x$  is even:

If  $x$  is odd:

Note: historical name! Not a comment...  
•

### PEASANTMULTIPLY( $x, y$ ):

if  $x = 0$

    return 0

else

$x' \leftarrow \lfloor x/2 \rfloor$

$y' \leftarrow y + y$

$prod \leftarrow \text{PEASANTMULTIPLY}(x', y')$     «Recurse!»

    if  $x$  is odd

$prod \leftarrow prod + y$

    return  $prod$

Runtime :

Correctness

# Recursive Algorithms : Chapter 1

## 1<sup>st</sup> half:

Setup, plus (hopefully)  
familiar examples:

- Towers of Hanoi
- Merge Sort

## 2<sup>nd</sup> half:

- Recap of recurrences  
& "Master theorem"
- Linear time Selection
- Multiplication (again)
- Exponentiation