

2007 Schedule

There will be 19 tournaments throughout the 2007 season. The event and tournament types will vary each month. Further explanations of event and game types can be found on the following pages.

Date	Game	Event Type
Saturday, January 27, 2007	Hold'em	Regular
Saturday, February 10, 2007	7-Card Stud	Regular
Saturday, February 24, 2007	Pineapple	Regular
Saturday, March 10, 2007	7-Card Stud	Major
Saturday, March 24, 2007	Hold'em	Regular
Saturday, April 21, 2007	Omaha	Regular
Saturday, May 19, 2007	Pineapple	Regular
Saturday, June 16, 2007	Omaha	Major
Saturday, July 14, 2007	Hold'em	Regular
Saturday, August 11, 2007	Pineapple	Regular
Saturday, August 25, 2007	Omaha	Regular
Saturday, September 08, 2007	Pineapple	Major
Saturday, September 22, 2007	Hold'em	Regular
Saturday, October 06, 2007	7-Card Stud	Regular
Saturday, October 20, 2007	Hold'em	Regular
Saturday, November 03, 2007	7-Card Stud	Regular
Saturday, November 17, 2007	Hold'em	Major
Saturday, December 01, 2007	Hold'em	Main Event
Saturday, December 15, 2007	Point Leader's Choice	Seabass Invitational
*Schedule subject to change		

Note: On January 13th there will be a pre-season tournament to introduce Pineapple (the "crazy" version). This tournament will also be an introduction to the changes for the 2007 season.

Event Types

There will be four different event types. Here are the basic descriptions:

Regular

- Thirteen regular tournaments on calendar
- 5 - Hold'em, 3 - 7-Card Stud, 3 - Pineapple, 2 - Omaha
- Maximum of 9 count towards total points
- \$15 buy-in

Major

- Four major tournaments on calendar
- One each of Hold'em, 7-Card Stud, Pineapple, and Omaha
- Maximum of 3 count towards total points
- Worth 1.5 times the points of a regular tournament
- \$25 buy-in

Main Event

- One Main Event tournament on calendar
- Type is Hold'em
- Counts towards total points
- Worth 2 times the points of a regular tournament
- \$50 buy-in

Seabass Invitational

- One Seabass Invitational tournament on calendar
- The Point Leader at the type of the Invitational will decide the game type
- No participant receives points
- No buy-in

The top 8 in the points list at the time of the Seabass Invitational will be invited to play. The prize fund for this event will still accrue based on attendance for the other events of the season.

At the start of each tournament, every player will receive 500 chips. The usual distribution will be 10 - "1" blue chips, 8 - "5" red chips, 6 - "25" green chips, 3 - "100" black chips. This distribution might change based on attendance and number of chips available, but each person will receive chips totaling 500.

A player is eliminated from the tournament when they have no chips remaining. There are no add-ons or rebuys.

Game Types

There will be four different event types. Here are the basic descriptions:

Hold'em

Each player is dealt two cards face-down. After a round of betting, three community cards are dealt. After another round of betting, a fourth community card is dealt. After another round of betting, the fifth community card is dealt. One final round of betting occurs and the best 5 card hand of the remaining players wins the pot. Players can use any combination of their 2 hole cards and the 5 community cards to make their hand.

7-Card Stud

Each player is dealt two cards face-down and one card face-up. After a round of betting, each remaining player will be dealt three more cards face-up, with one card dealt at a time and a betting round following each. The player will receive a 7th card (in most cases face-down) and a final round of betting takes place. The remaining player with the best 5 card hand wins the pot. Players can use any combination of their cards to make their hand.

Omaha

Each player is dealt four cards face-down. After a round of betting, three community cards are dealt. After another round of betting, a fourth community card is dealt. After another round of betting, the fifth community card is dealt. One final round of betting occurs and the best 5 card hand of the remaining players wins the pot. Players must use 2 of their 4 hole cards and 3 of the 5 community cards to make their hand.

Pineapple ("crazy" version)

Each player is dealt three cards face-down. After a round of betting, three community cards are dealt. After another round of betting, each remaining player must discard 1 of their 3 hole cards, leaving them with 2 hole cards. After each player has discarded 1 card, a fourth community card is dealt. After another round of betting, the fifth community card is dealt. One final round of betting occurs and the best 5 card hand of the remaining players wins the pot. Players can use any combination of their 2 remaining hole cards and the 5 community cards to make their hand.

Note: Full rules for each of these games, as well as general rules regarding tournaments and game play can be found at the MSPL website under the Rules section. By participating in any tournament, you are agreeing to follow these rules as interpreted by league management.