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## Education

### Stanford University

B.S. Symbolic Systems, 2019 (Learning concentration)

#### **COURSEWORK**

Social Computing Computer Systems & Algorithms Educational Philosophy Learning Psychology

## Teaching

Data Science (Pandas, Matplotlib)

Intro. Programming (Python, C++, Java, Scratch)

Web Development (HTML, CSS, Bootstrap, Django)

Computer Systems & Networking (Raspberry Pi, Unix)

Human-Centered Design

# Programming

Python, Javascript, C++ Hugo, Gatsby, Django React.js, Paper.js

## Research

Literature Reviewing
Interviewing & Transcribing
Data Analysis & Visualization
(Tableau)

Qualitative Coding

## Activities

CS + Ed Reading Group Tactical Internet Collective

## Experience

CS Curriculum Designer & Teacher, Columbia Teacher's College & ISF Academy

Aug 2019 - Jun 2021: Hong Kong

- \* Working with the Transformative Learning Technologies Lab to develop a 2-year, constructionist computer science course (cs.fablearn.org/)
- \* Teaching 40+ high schoolers to build personally-meaningful projects in subfields from computational art to ADTs
- \* Founded department to cultivate computational culture at school

### Makery Mentor, Stanford University

Jan 2019 - June 2019; Stanford, CA

- \* Designed & taught course for 20+ graduates & undergraduates on digital & physical fabrication tech to create learning experiences
- \* Facilitated learning theory & learner-centered design discussions
- \* Organized expert feedback sessions

## Kitchen Manager, Synergy House

Aug 2018 - June 2019; Stanford, CA

- \* Managed a cooperative kitchen serving 50+ residents with a variety of dietary needs
- \* Developed & maintained relationships with food suppliers
- \* Evaluated consumption patterns to reduce food waste & cost

### Impact and Innovation Intern, Pathways to Education

Jun 2018 - Aug 2018; Toronto

- \* Researched impact of constructivist learning theory & learning-centered design on edtech development
- \* Developed a web-based explorable explanation of edtech trends

# Publications

Chris Proctor, Jenny Han, Jacob Wolf, Krates Ng, Paulo Bilkstein. 2020.

Recovering Constructionism in Computer Science: Design of a Ninth-grade Introductory Computer Science Course.

Proceedings of the 2020 Constructionism Conference.

Jacob Wolf, Roy Pea (Advisor), John Willinsky (Program Director). 2019.

Scripting Social Learning: Investigating Students' Perceptions of Social Constructivist Learning in Minerva's Online Learning Environment.

Undergraduate Honors Thesis in the Stanford Graduate School of Education

Amanda Boone, Eileen Rivera, Jacob Wolf. 2018.

Patchwork: An Expressive E-Textile Construction Kit.

ACM Conference on Interaction Design & Children (IDC).