#include <iostream>

using namespace std;

int main() {

double area;

double pmeter;

double width = 5;

double length = 8;

pmeter = (width \* 2) + (length \* 2);

area = width \* length;

cout << "the perimeter is " << pmeter << endl;

cout << "the area is " << area << endl;

return 0;

}