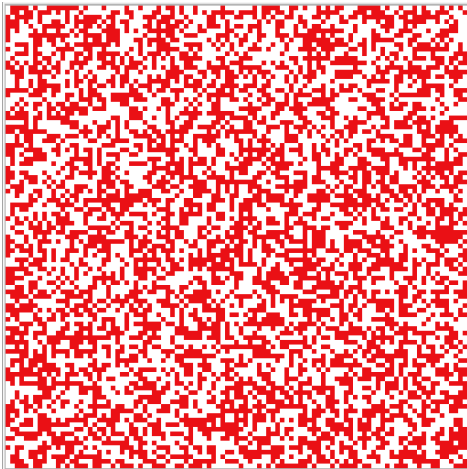
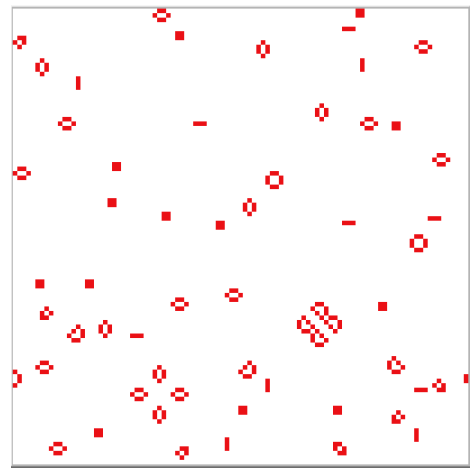


De verschillende staten van *Game of Life* tijdens het runnen van de simulatie

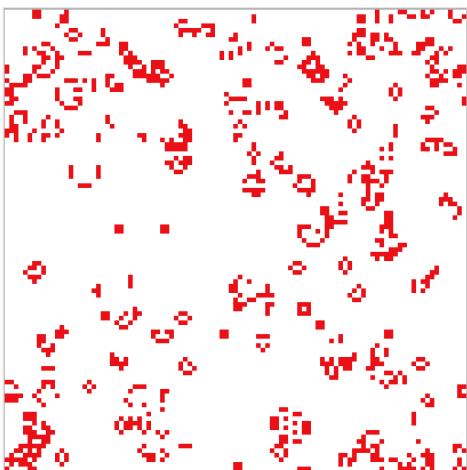
Setup state



Na 1500 ticks, er gebeurt niks meer



Na 59 ticks



Na 370 ticks

