

LouiEriksson::Settings  
::PostProcessing::Bloom

- + static bool s\_Enabled
- + static float s\_Intensity
- + static float s\_Threshold
- + static float s\_Clamp
- + static float s\_LensDirt
- + static float s\_Anamorphism
- + static float s\_Diffusion

- + static bool IsActiveAndEnabled
- ( ) noexcept