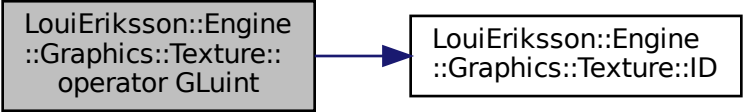


LouiEriksson::Engine  
::Graphics::Texture::  
operator GLuint



```
graph LR; A[LouiEriksson::Engine::Graphics::Texture::operator GLuint] --> B[LouiEriksson::Engine::Graphics::Texture::ID];
```

A diagram showing a function call. On the left, a grey rectangular box contains the text 'LouiEriksson::Engine::Graphics::Texture::operator GLuint'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'LouiEriksson::Engine::Graphics::Texture::ID'.

LouiEriksson::Engine  
::Graphics::Texture::ID