

LouiEriksson::Game
::Scripts::Ball::Begin

LouiEriksson::Game
::Scripts::Plane::Begin

LouiEriksson::Engine
::Resources::GetMaterial

```
graph LR; A[LouiEriksson::Game::Scripts::Ball::Begin] --> C[LouiEriksson::Engine::Resources::GetMaterial]; B[LouiEriksson::Game::Scripts::Plane::Begin] --> C;
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The diagram illustrates a dependency or call relationship. Two script functions, 'LouiEriksson::Game::Scripts::Ball::Begin' and 'LouiEriksson::Game::Scripts::Plane::Begin', are shown on the left. Both have blue arrows pointing to a single function on the right, 'LouiEriksson::Engine::Resources::GetMaterial'. The right-hand box is shaded gray, while the left-hand boxes are white with black borders.