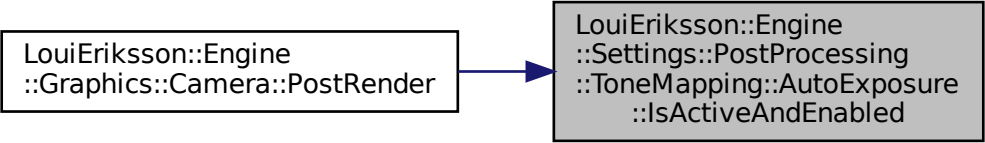


LouiEriksson::Engine
::Graphics::Camera::PostRender



```
graph LR; A[LouiEriksson::Engine<br/>::Graphics::Camera::PostRender] --> B[LouiEriksson::Engine<br/>::Settings::PostProcessing<br/>::ToneMapping::AutoExposure<br/>::IsActiveAndEnabled];
```

LouiEriksson::Engine
::Settings::PostProcessing
::ToneMapping::AutoExposure
::IsActiveAndEnabled