

LouiEriksson::Engine
::Window::SetDirty



```
graph LR; A[LouiEriksson::Engine::Window::SetDirty] --> B[LouiEriksson::Engine::Window::Dimensions]
```

A diagram showing a call from the `LouiEriksson::Engine::Window::SetDirty` method to the `LouiEriksson::Engine::Window::Dimensions` method. The left box is shaded gray and the right box is white. A blue arrow points from the right side of the left box to the left side of the right box.

LouiEriksson::Engine
::Window::Dimensions