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LouiEriksson::Component
+ Parent()
# Component()
# ~Component()
 LouiFriksson::Camera
 + Camera()
 + ~Camera()
 + PreRender()
 + Render()
 + PostRender()
 + SetWindow()
 + GetWindow()
 + SetTransform()
 + GetTransform()
 + Aspect()
 + FOV()
 + FOV()
 + NearClip()
 + NearClip()
 + FarClip()
 + FarClip()
 + Projection()
 + View()
 + SetDirty()
 + Clear()
 + ClearColor()
 + ClearColor()
```