

LouiEriksson::Settings
::PostProcessing::Bloom

- + static bool s_Enabled
- + static float s_Intensity
- + static float s_Threshold
- + static float s_Clamp
- + static float s_LensDirt
- + static float s_Anamorphism
- + static float s_Diffusion

- + static bool IsActiveAndEnabled
- () noexcept