

```
LouiEriksson::Engine  
::Settings::PostProcessing  
::AmbientOcclusion
```

```
+ static bool s_Enabled  
+ static int s_Samples  
+ static int s_Downscale  
+ static float s_Intensity  
+ static float s_Radius
```

```
+ static bool IsActiveAndEnabled  
( ) noexcept
```