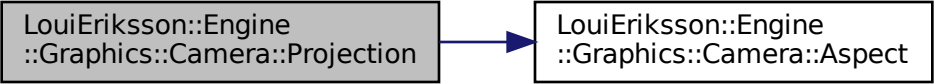


LouiEriksson::Engine
::Graphics::Camera::Projection



```
graph LR; A[LouiEriksson::Engine::Graphics::Camera::Projection] --> B[LouiEriksson::Engine::Graphics::Camera::Aspect];
```

A diagram showing a dependency from the Projection module to the Aspect module. The Projection module is represented by a gray box on the left, and the Aspect module is represented by a white box on the right. A blue arrow points from the Projection box to the Aspect box, indicating that the Projection module depends on the Aspect module.

LouiEriksson::Engine
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