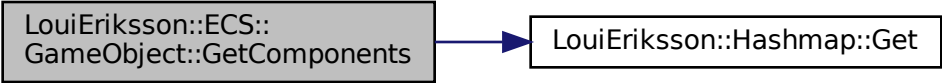


LouiEriksson::ECS::
GameObject::GetComponents



```
graph LR; A[LouiEriksson::ECS::GameObject::GetComponents] --> B[LouiEriksson::Hashmap::Get]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'LouiEriksson::ECS::GameObject::GetComponents'. The right box is white and contains the text 'LouiEriksson::Hashmap::Get'. A blue arrow points from the right side of the gray box to the left side of the white box.

LouiEriksson::Hashmap::Get