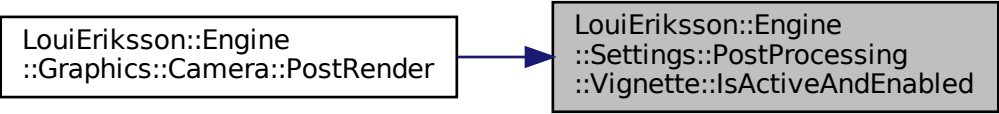


LouiEriksson::Engine
::Graphics::Camera::PostRender



```
graph LR; A[LouiEriksson::Engine<br/>::Graphics::Camera::PostRender] --> B[LouiEriksson::Engine<br/>::Settings::PostProcessing<br/>::Vignette::IsActiveAndEnabled];
```

A diagram showing a call from the `PostRender` method of the `LouiEriksson::Engine::Graphics::Camera` class to the `IsActiveAndEnabled` method of the `LouiEriksson::Engine::Settings::PostProcessing::Vignette` class. The source box is white and the target box is gray.

LouiEriksson::Engine
::Settings::PostProcessing
::Vignette::IsActiveAndEnabled