

LouiEriksson::Engine  
::Window::SetDirty



```
graph LR; A[LouiEriksson::Engine::Window::SetDirty] --> B[LouiEriksson::Engine::Window::Dimensions]
```

A diagram showing a call from the `LouiEriksson::Engine::Window::SetDirty` method to the `LouiEriksson::Engine::Window::Dimensions` method. The source method is in a grey box on the left, and the target method is in a white box on the right. A blue arrow points from the source to the target.

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