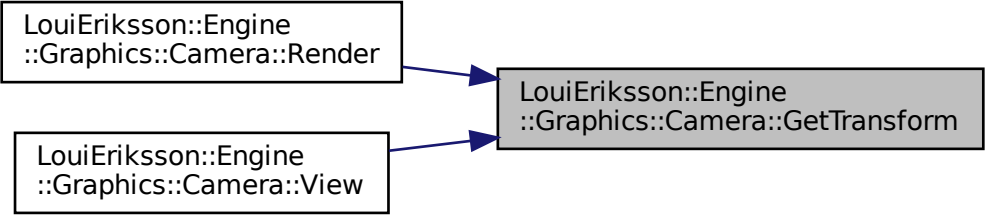


LouiEriksson::Engine
::Graphics::Camera::Render

LouiEriksson::Engine
::Graphics::Camera::View

LouiEriksson::Engine
::Graphics::Camera::GetTransform



```
graph LR; A[LouiEriksson::Engine::Graphics::Camera::Render] --> C[LouiEriksson::Engine::Graphics::Camera::GetTransform]; B[LouiEriksson::Engine::Graphics::Camera::View] --> C;
```