

LouiEriksson::Engine
::Graphics::Camera::PostRender

LouiEriksson::Engine
::Graphics::Camera::Render

LouiEriksson::Engine
::Graphics::Shader::Unbind

LouiEriksson::Engine
::Graphics::Shader::Bind

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graph LR; A[LouiEriksson::Engine::Graphics::Camera::PostRender] --> D[LouiEriksson::Engine::Graphics::Shader::Bind]; B[LouiEriksson::Engine::Graphics::Camera::Render] --> D; C[LouiEriksson::Engine::Graphics::Shader::Unbind] --> D;
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The diagram illustrates a dependency or call relationship. Three source functions on the left are connected by blue arrows to a single target function on the right. The target function box is shaded gray, while the source boxes are white. The arrows originate from the bottom-right of the first box, the right side of the second box, and the top-right of the third box, all converging on the left side of the target box.