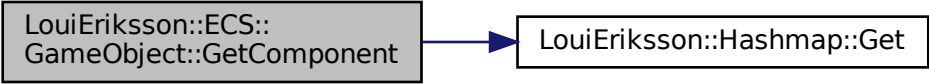


LouiEriksson::ECS::  
GameObject::GetComponent



```
graph LR; A[LouiEriksson::ECS::GameObject::GetComponent] --> B[LouiEriksson::Hashmap::Get]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box has a light gray background and a black border, containing the text 'LouiEriksson::ECS::GameObject::GetComponent'. The right box has a white background and a black border, containing the text 'LouiEriksson::Hashmap::Get'.

LouiEriksson::Hashmap::Get