

# Geometrical Reconstruction using Acoustic Tactile Sensing

Georg Wolnik

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**Goal:** How can we maximize the use of acoustic signals for geometrical reconstruction

**Questions:**

- Can we replicate the classification results with our current setup?
- What information specifically can we extract from the acoustic signals?
- What features are most important?

# Data and Features

## Dataset:

- 4 experimental batches, 650 total samples, 50 samples per class
- 2-second broadband chirp signals (20Hz-20kHz)

## Data:

- Contact position classification (tip/middle/base/no contact) (Batch 1+2)
- Edge detection (contact/edge/no edge) (Batch 2)
- Fine feature detection (paper clip present/absent) (Batch 3)

## Features Extracted:

- 38 acoustic features (spectral, temporal, frequency domain)
- 15 impulse response features (transfer function characteristics)
- Total: 53 features per sample

# Acoustic Features: Spectral (13)

- `spectral_centroid` - Center of mass of spectrum
- `spectral_bandwidth` - Spread around centroid
- `spectral_rolloff` - 85% energy frequency
- `spectral_flux` - Spectral change rate
- `spectral_flatness` - Noise vs tone measure
- `spectral_contrast` - Peak-to-valley differences

## Temporal Features (8):

- `zero_crossing_rate` - Signal noisiness
- `rms_energy` - Signal energy
- `envelope_features` - Amplitude properties

**Reference:** Zöllner et al. (2020) [4]

# Acoustic Features: MFCC and High-Frequency

## MFCC Features (12):

- `mfcc_0` to `mfcc_11` - Mel-scale cepstral coefficients
- Perceptually relevant spectral representation
- Capture timbre and spectral envelope

## High-Frequency Features (5):

- `ultra_high_energy_ratio` - Energy  $>8\text{kHz}$
- `ultra_high_ratio` - High-freq to total energy
- `high_freq_content` - High-frequency measures

## Why These Features?

- Standard in audio signal processing
- Sensitive to geometric and material changes

**Reference:** Wall et al. (2022) [5]

# Impulse Response Features: Magnitude (8)

- `freq_response_centroid` - Transfer function center of mass
- `freq_response_bandwidth` - Transfer function spread
- `freq_response_skewness` - Transfer function asymmetry
- `freq_response_kurtosis` - Transfer function peakedness
- `resonance_peak_magnitude` - Strongest resonance height
- `resonance_peak_frequency` - Strongest resonance frequency
- `resonance_bandwidth` - Resonance peak width
- `resonance_skewness` - Resonance distribution asymmetry

**Reference:** Zöllner et al. (2020) [4]

# Impulse Response Features: Decay and Damping (7)

- `decay_amplitude` - Amplitude decay rate
- `decay_time` - Exponential decay time constant
- `damping_ratio` - System damping measure
- `quality_factor` - Resonance sharpness (Q-factor)

## Why Impulse Response Features?

- True system characterization independent of input
- Captures physical properties: resonances, damping, stiffness
- Complements traditional acoustic features

**Reference:** Rompf (2019) [6]

# Dimensionality Reduction: PCA and t-SNE

## Principal Component Analysis (PCA):

- Linear technique finding maximum variance directions
- Projects high-dimensional data to lower dimensions
- Preserves global structure and distances
- Based on eigenvalue decomposition of covariance matrix

## t-Distributed Stochastic Neighbor Embedding (t-SNE):

- Nonlinear technique preserving local neighborhoods
- Converts similarities to probability distributions
- Minimizes KL divergence between distributions
- Excellent for visualizing high-dimensional clusters

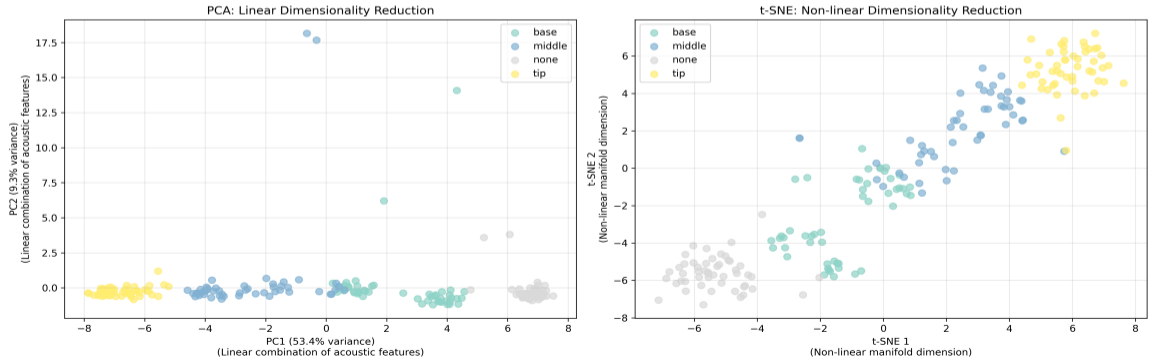
**Purpose:** Reduce 53D feature space to 2D for visualization and assess class separability

# PCA and t-SNE: Class Discrimination

## Visualization Results:

- PCA (left): Shows linear separability of classes
- t-SNE (right): Reveals nonlinear cluster structure
- Clear class separation indicates discriminative features

Contact Position Discrimination (Batch 2) - Method Comparison



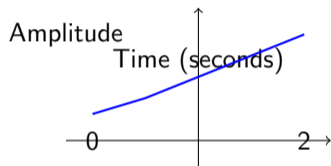
# Transfer Function: The Input Sweep

## What We Send: Broadband Chirp Signal

- Linear frequency sweep from 20Hz to 20kHz
- 2-second duration for good frequency resolution
- Known, controlled input signal
- Excites all frequencies of interest

## Signal Properties:

- Constant amplitude across frequencies
- Linear frequency increase over time
- Designed to characterize system response



**Input: Broadband Chirp**

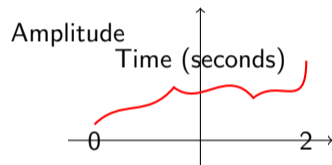
# Transfer Function: What We Receive

## What We Record: Modified Response

- Microphone captures the acoustic response
- Signal is modified by finger-object interaction
- Same duration as input signal (2 seconds)

## Key Observation:

- Different contact conditions produce different responses
- More information (features) can be used for classification



**Output: Modified Response**

# Transfer Function: Deconvolution Process

## Computing the Transfer Function:

### 1. Fourier Transform Both Signals:

- $X(f) = \text{FFT}[\text{input sweep}]$
- $Y(f) = \text{FFT}[\text{received response}]$

### 2. Deconvolution:

- $H(f) = Y(f) / X(f)$
- Normalize by input spectrum

### 3. Result:

- Transfer function  $H(f)$  shows how the system modifies each frequency
- Magnitude  $H(f)$  reveals resonances and damping

## Key Advantage

Transfer function is independent of the input signal - it characterizes the acoustic system itself

# Transfer Function: Additional Features

**With Transfer Function, We Now Have Access To:**

**15 New Impulse Response Features:**

- Resonance characteristics (frequency, magnitude, bandwidth)
- System damping properties (Q-factor, decay rates)
- Frequency response statistics (centroid, bandwidth, skewness)
- Properties independent of the specific input signal

**Why This Matters:**

- Traditional acoustic features depend on input signal design
- Impulse response features characterize the physical system
- Provides complementary information to acoustic features

## Result

Combined acoustic (38) + impulse response (15) = 53 total features for training

**Reference:** Zöllner et al. (2020) [4], Rompf (2019) [6]

# Saliency Analysis: Input and How It Works

## Input to Saliency Analysis:

- Complete dataset: 650 samples  $\times$  53 features each
- Includes both acoustic (38) and impulse response (15) features

## How Saliency Analysis Works:

- Train neural network classifier on all 53 features
- For each feature, compute how much it affects the network's predictions
- Use backpropagation to calculate gradients w.r.t. input features
- Higher gradient magnitude = more important feature

## Method Details:

- TensorFlow/Keras implementation
- Multiple hidden layers for complex feature interactions

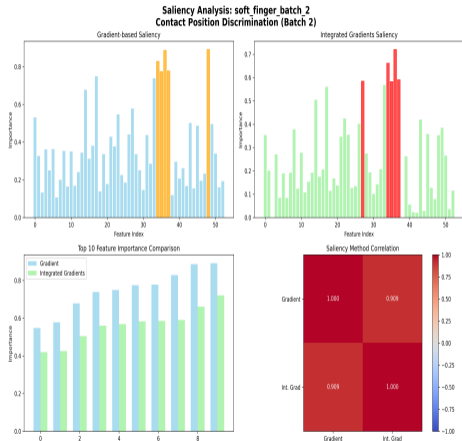
# Saliency Analysis: Results and What They Mean

## Top 6 Most Important Features:

- 1 spectral\_bandwidth - Frequency spread (acoustic)
- 2 resonance\_skewness - Resonance asymmetry (impulse)
- 3 freq\_response\_centroid - Response center (impulse)
- 4 ultra\_high\_energy\_ratio - High-freq energy (acoustic)
- 5 decay\_amplitude - Signal decay rate (impulse)
- 6 ultra\_high\_ratio - High-freq ratio (acoustic)

## Key Results:

- 3 of top 6 features are impulse response derived
- Mixed importance between acoustic and impulse response features



# Saliency Analysis: Insights and Implications

## What These Results Tell Us:

- Impulse response features are among the most discriminative
- Acoustic features still provide crucial complementary information
- No single feature type dominates - combination is key

## Practical Implications:

- Minimal feature sets possible (6 features for around 95% accuracy)
- Feature selection can optimize computational efficiency






## Main Findings:

- PCA and t-SNE show clear class separability
- Transfer function provides valuable impulse response features
- Saliency analysis identifies key features

## Next Steps:

- Combine robot, finger and acoustic sensing pipeline -> binary classification
- Expend experiments/analysis further
  - How can the input signal be optimized to provide more information?
  - Testing to the limits

# References

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