

# Chapter 1

## TOPOLOGY

### 1.1. Topological Spaces

#### 1.1.1 DEFINITION: *Topology*

A topology  $\mathcal{T}$  on a set  $X$  is a collection of open sets such that

1.  $X$  and  $\emptyset$  are open.
2. An arbitrary union of open sets is open.
3. A finite intersection of open sets is open.

#### 1.1.2 EXAMPLE: *Discrete Topology*

For any set  $X$ , the discrete topology is given by  $\mathcal{T} = \{X, \emptyset\}$ . This is a topology straight from (1) and since  $X \cup \emptyset = X$ , and  $X \cap \emptyset = \emptyset$ .

#### 1.1.3 DEFINITION: *Neighbourhood*

Let  $X$  be a topological space, and  $x \in X$ . The neighbourhood of  $x$  is a set  $A \subset X$  containing  $x$  such that there exists an open set  $U \subset A$  which also contains  $x$ .

#### 1.1.4 DEFINITION: *Open ball in $\mathbb{R}$*

Let  $\epsilon > 0$ , and let  $x \in \mathbb{R}$ . An open ball  $B_\epsilon(x)$  in  $\mathbb{R}$  is the set

$$B_\epsilon(x) = \{y \in \mathbb{R} \mid |x - y| < \epsilon\}$$

In one dimension, the open ball is simply the interval  $(x - \epsilon, x + \epsilon)$ . In two dimensions, the open ball is the geometric sphere with radius "almost" equal to epsilon.

The need for a cohesive language to

#### 1.1.5 DEFINITION: *Interior*

Let  $X$  be a topological space. For any  $A \subset X$ , the interior of  $A$ , denoted  $\text{Int } A$  or  $A^\circ$ , is the set of all points  $a \in A$  such that there exists an open set  $U \subset A$  that contains  $a$ .

$$A^\circ = \overline{A} \setminus A$$

#### 1.1.6 DEFINITION: *Limit Point*

Let  $X$  be a topological space, and let  $A \subset X$ . A limit point of  $A$  is a point  $x \in X$  such that any neighbourhood  $B$  of  $x$  intersects with  $A$ ; that is,  $A \cap B \neq \emptyset$ .

#### 1.1.7 DEFINITION: *Closure*

Let  $X$  be a topological space, and let  $A \subset X$ . The closure of  $A$ , denoted  $\text{Cl } A$  or  $\overline{A}$ , is the set of all limit points of  $A$ .

#### 1.1.8 DEFINITION: *Boundary*

Let  $X$  be a topological space, and let  $A \subset X$ . The boundary of  $A$ , denoted  $\text{Bd } A$  or  $\partial A$ , is the set of limit points of  $A$  that are not in  $A$ . In terms of closure, the boundary can be formulated as

$$\partial A = \overline{A} \setminus A$$

**1.1.9 DEFINITION: Continuous Function**

Let  $X, Y$  be topological spaces. A function  $f : X \rightarrow Y$  is continuous at a point  $y \in Y$  if for every neighbourhood  $U$  of  $y$ , the set  $f^{-1}(U)$  is open in  $X$ .

**1.1.10 DEFINITION: Homeomorphism**

Let  $X, Y$  be topological spaces. The space  $X$  is homeomorphic to  $Y$  if there exists a function  $f : X \rightarrow Y$  such that every open set  $U \in Y$ ,  $f^{-1}(U)$  is open in  $X$ , and for every open set  $V \in X$ ,  $f(V)$  is open in  $Y$ .

**1.1.11 DEFINITION: Connectedness**

Let  $X$  be a topological space. If there are two open sets  $U, V$  such that  $U \cup V = X$ , then  $X$  is said to be separated. Otherwise,  $X$  is connected.

**1.1.12 DEFINITION: Open Cover**

Let  $X$  be a topological space. An open cover of  $X$  is a collection of open sets  $\{U_\alpha\}_{\alpha \in A}$  such that

$$X \subset \bigcup_{\alpha \in A} U_\alpha$$

**1.1.13 DEFINITION: Compactness**

Let  $X$  be a topological space. The space  $X$  is compact if for every open cover  $\{U_\alpha\}_{\alpha \in A}$  of  $X$ , there exists a finite subcover  $\{V_i\}_{i \in I}$  such that

$$X \subset \{V_i\}_{i \in I}$$

**1.2. Metric Spaces****1.2.1 DEFINITION: Metric Space**

Let  $X$  be a topological space. The space  $X$  is said to be a metric space if, for all  $x, y \in X$ , the function  $d(x, y) : X \times X \rightarrow [0, \infty]$  satisfies the following properties:

1. (Non-negativity)  $d(x, y) \geq 0$ ;  $d(x, y) = 0$  if and only if  $x = y$
2. (Symmetry)  $d(x, y) = d(y, x)$
3. (Triangle Inequality)  $d(x, y) + d(y, z) \geq d(x, z)$

We write  $(X, d)$  to denote that  $X$  is a metric space with the metric  $d$ .

**1.2.2 REMARK: Euclidean Metric**

On the topological space  $\mathbb{R}^n$ , we define the Euclidean metric  $d : \mathbb{R}^n \times \mathbb{R}^n \rightarrow [0, \infty)$  by

$$d_{l_2}(x, y) = \left( \sum_{i=1}^n (x_i - y_i)^2 \right)^{0.5}$$

The Euclidean metric is a metric, since (1) follows trivially from the

$$\begin{aligned} d_{l_2}(x, y) + d_{l_2}(y, z) &= \sqrt{\sum_{i=1}^n (x_i - y_i)^2} + \sqrt{\sum_{i=1}^n (y_i - z_i)^2} \\ &= \|x - y\| + \|y - z\| \\ &\geq \|x - z\| \end{aligned}$$

**1.2.3** REMARK: *Taxi-cab Metric*

The taxi-cab metric

$$\sum_{i=1}^n |x_i - y_i|$$

Triangle Inequality:

$$d_{l1}(x, y) + d_{l1}(y, z) = \sum_{i=1}^n |x_i - y_i| + \sum_{i=1}^n |y_i - z_i| = dw$$

**1.2.4** REMARK: *Discrete Metric*

The discrete metric is given by

$$d(x, y) = \begin{cases} 1 & \text{if } x \neq y \\ 0 & \text{if } x = y \end{cases}$$

# Chapter 2

## INTEGRATION IN ONE DIMENSION

### 2.0.5 REMARK: *What is integration?*

Roughly speaking, integration is the process of finding the measure of a function's range. Measure in this context refers to a generalization of the notions of length, area and volume in higher dimensions - that is, measure assigns a real number to every measurable set. The integral of a measurable set is an assignment of a real number

### 2.0.6 REMARK: *Defining integration in one dimension*

The purpose of defining integration in one-dimension is strictly pedagogical.

### 2.0.7 REMARK: *Measurable sets*

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### 2.0.8 DEFINITION: *Rectangle*

In  $\mathbb{R}^2$ , a rectangle is a set of the form  $\{(x, y) \mid x, y \in [0, 1]\}$ .

### 2.0.9 DEFINITION: *Axiomatic construction of area*

Let  $\mathbb{M}$  be a class of measurable sets. We define the set function  $a : \mathbb{M} \rightarrow \mathbb{R}$  as the *area* function, which, for all  $S, T \in \mathbb{M}$ , obeys the following properties:

1. (Choice of scale)
2. (Non-negativity)  $a(S) \geq 0$ .
3. (Additive property)

### 2.0.10 DEFINITION: *Partition*

A partition  $P$  of an interval  $[a, b]$  is a finite collection of points  $t_0, t_1, \dots, t_n$  such that

$$a = t_0 < t_1 < \dots < t_n = b$$

# Chapter 3

## LINEAR ALGEBRA

### 3.1. Vectors

#### 3.1.1 DEFINITION: *Vector Space*

A vector space is a set  $\mathbb{V}$ , endowed with a field of scalars  $F$ , (denoted  $\mathbb{V}(F)$ ), such that

1. (Associativity)  $(u + v) + w = u + (v + w)$
2. (Commutativity)  $u + v = v + u$
3. (Distributivity)  $a(u + v) = au + av$  and  $(a + b)v = av + bv$
4. (Additive identity) There exists  $0 \in V$  such that  $0 + x = x$
5. (Multiplicative identity) There exists  $1 \in V$  such that  $1 \cdot x = x$ .
6. (Additive inverse) For each  $x \in V$ , there exists an  $(-x) \in V$ , called the inverse of  $x$ , such that  $x + (-x) = 0$ .

#### 3.1.2 NOTATION: *Vector spaces over fields*

Every vector space has scalars which are elements of a field  $F$ , usually  $\mathbb{R}$  or  $\mathbb{C}$ . We say a vector space  $\mathbb{V}$  is *over* a field  $F$  to denote that the field of scalars is  $F$ , and use the notation  $\mathbb{V}(F)$ . A vector space over  $\mathbb{R}$  is called a real vector space, and a vector space over  $\mathbb{C}$  is called a complex vector space.

#### 3.1.3 THEOREM: $\mathbb{R}^n$ is a vector space

Let  $\mathbb{R}^n$  be the set of all  $n$ -tuples of the form  $v = (v_1, \dots, v_n)$ , where  $v_1, \dots, v_n \in \mathbb{R}$ . Addition is defined as  $u + v = (u_1 + v_1, \dots, u_n + v_n)$ . Scalar multiplication, for every  $a \in \mathbb{R}$ , is defined as  $av = (av_1, \dots, av_n)$ . Then the set  $\mathbb{R}^n$  is a vector space.

PROOF: Let  $u, v, w$  be elements of  $\mathbb{R}^n$  such that  $u = (u_1, \dots, u_n)$  and so forth. We check every axiom of vector space in order to ensure that  $\mathbb{R}^n$  is a vector space. (1 - Associativity):

$$\begin{aligned}(u + v) + w &= ((u_1, \dots, u_n) + (v_1, \dots, v_n)) + (w_1, \dots, w_n) \\&= (u_1 + v_1, \dots, u_n + v_n) + (w_1, \dots, w_n) \\&= (u_1 + v_1 + w_1, \dots, u_n + v_n + w_n) \\&= (u_1, \dots, u_n) + (v_1 + w_1, \dots, v_n + w_n) \\&= (u_1, \dots, u_n) + ((v_1, \dots, v_n) + (w_1, \dots, w_n)) \\&= u + (v + w)\end{aligned}$$

(2 - Commutativity):

$$u + v = (u_1 + v_1, \dots, u_n + v_n) = (v_1 + u_1, \dots, v_n + u_n) = v + u$$

(3 - Distributivity):

$$\begin{aligned}a(u + v) &= a(u_1 + v_1, \dots, u_n + v_n) \\&= (a(u_1 + v_1), \dots, a(u_n + v_n)) \\&= (au_1 + av_1, \dots, au_n + av_n) \\&= (au_1, \dots, au_n) + (av_1, \dots, av_n) \\&= a(u_1, \dots, u_n) + a(v_1, \dots, v_n) \\&= au + av\end{aligned}$$

and

$$\begin{aligned}
 (a+b)v &= ((a+b)v_1, \dots, (a+b)v_n) \\
 &= (av_1 + bv_1, \dots, av_n + bv_n) \\
 &= (av_1, \dots, av_n) + (bv_1, \dots, bv_n) \\
 &= a(v_1, \dots, v_n) + b(v_1, \dots, v_n) \\
 &= av + bv
 \end{aligned}$$

(4 - Additive Identity):

$$0 + v = (0, \dots, 0) + (v_1, \dots, v_n) = (v_1, \dots, v_n) = v = (v_1, \dots, v_n) + (0, \dots, 0) = v + 0$$

□

### 3.1.4 THEOREM: *Multiplicative inverse*

Let  $v \in V$ . There exists a vector  $V^{-1} \in V$  such that

$$v \cdot v^{-1} = 0 = v^{-1}$$

### 3.1.5 REMARK: *Linearity*

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### 3.1.6 DEFINITION: *Inner Product*

An inner product  $\langle \cdot, \cdot \rangle$  on a vector space  $V$

1.  $\langle a(x+y), z \rangle = a\langle x, z \rangle + a\langle y, z \rangle$
2.  $\langle a, b \rangle \geq 0$
3.  $\overline{\langle x, y \rangle} = \langle y, x \rangle$

### 3.1.7 EXAMPLE: *Dot Product*

Let  $a, b$  be two vectors in  $\mathbb{R}^n$ . The dot product of  $a$  and  $b$  is defined as

$$\sum_{i=1}^n a_i b_i$$

### 3.1.8 THEOREM: *Cauchy-Schwartz Inequality*

$$(A \cdot B)^2 \leq (A \cdot A)(B \cdot B)$$

PROOF: If either  $A$  or  $B$  is the zero vector, then the two sides are equal. If neither  $A$  nor  $B$  is the zero vector, then

□

### 3.1.9 REMARK: *A suitable definition of orthogonality*

In Euclidean 2-space, two lines are orthogonal (perpendicular) when their angle of intersection is  $90^\circ$ . To generalize this notion of orthogonality to higher dimensions

### 3.1.10 DEFINITION: *Orthogonal vectors*

Two vectors  $x, y$  are called orthogonal if and only if  $a \cdot b = 0$ .

### 3.1.11 REMARK: *Constructing an orthogonal*

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**3.1.12** DEFINITION: *Cross Product*

Let  $a, b \in \mathbb{V}(\mathbb{R}^3)$ . The cross product  $a \times b$  is defined as

$$a \times b = (a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1)$$

**3.1.13** THEOREM: *The cross product is orthogonal to both its vectors*

Let  $a, b \in \mathbb{V}(\mathbb{R}^n)$ . Then

$$a \cdot (a \times b) = 0 = b \cdot (a \times b)$$

PROOF:

$$\begin{aligned} a \cdot (a \times b) &= (a_1, a_2, a_3) \cdot (a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1) \\ &= a_1(a_2b_3 - a_3b_2) + a_2(a_3b_1 - a_1b_3) + a_3(a_1b_2 - a_2b_1) \\ &= a_1a_2b_3 - a_1a_3b_2 + a_2a_3b_1 - a_1a_2b_3 + a_1a_3b_2 - a_2a_3b_1 \\ &= 0 \end{aligned}$$

Likewise,

$$\begin{aligned} b \cdot (a \times b) &= (b_1, b_2, b_3) \cdot (a_2b_3 - a_3b_2, a_3b_1 - a_1b_3, a_1b_2 - a_2b_1) \\ &= b_1(a_2b_3 - a_3b_2) + b_2(a_3b_1 - a_1b_3) + b_3(a_1b_2 - a_2b_1) \\ &= a_2b_1b_3 - a_3b_1b_2 + a_3b_1b_2 - a_1b_2b_3 + a_1b_2b_3 - a_2b_1b_3 \\ &= 0 \end{aligned}$$

□

# Chapter 4

## ANALYTIC GEOMETRY

### 4.0.14 REMARK: *Synthetic versus analytic geomtry*

The origins of synthetic geometry predate to first ever axiomatic treatment of mathematics

### 4.0.15 REMARK: *The natural setting of vector spaces*

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## 4.1. Lines

### 4.1.1 REMARK:

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### 4.1.2 DEFINITION: *Line*

Let  $P$  be a point, let  $A$  be a non-zero vector. The set of all points  $P + tA$ , where  $t \in \mathbb{R}$ , is called a line through  $P$  parallel to  $A$ . This is denoted

$$L(P; A) = \{P + tA | t \in \mathbb{R}\}$$

### 4.1.3 THEOREM: *Two*

Two parallel lines

### 4.1.4 DEFINITION: *Plane*

Let  $P$  be a point, let  $x, y \in \mathbb{V}(\mathbb{R}^n)$  be linearly independent. A plane in  $\mathbb{V}(\mathbb{R}^n)$  is defined as

$$M = \{P + sA + tB \mid s, t \in \mathbb{R}\}$$



# Chapter 5

## CALCULUS OF VECTOR-VALUED FUNCTIONS

### 5.1. Algebraic Properties of Vector-valued Functions

#### 5.1.1 DEFINITION: *Vector-valued functions*

A function  $f$  whose domain is  $\mathbb{R}$  and whose co-domain is a vector  $n$ -space.

#### 5.1.2 EXAMPLE: *A line in Euclidean space*

The line through a point  $P$  with a direction vector  $A$  is the range of the vector-valued function  $X(t) = P + tA$ .

#### 5.1.3 DEFINITION: *I*

If  $f : \mathbb{R} \rightarrow \mathbb{V}(\mathbb{R}^n)$  is a vector valued function, we define the following

$$\begin{aligned} \lim_{x \rightarrow a} f(t) &= (\lim_{x \rightarrow a} f_1(t), \dots, \lim_{x \rightarrow a} f_n(t)) \\ f'(t) &= (f'_1(t), \dots, f'_n(t)) \\ \int_a^b f(t) \frac{d}{dt} &= \left( \int_a^b f_1(t) \frac{d}{dt}, \dots, \int_a^b f_n(t) \frac{d}{dt} \right) \end{aligned}$$

# Chapter 6

## POLYNOMIAL APPROXIMATIONS

### 6.1. Taylor Polynomials

# Chapter 7

## DIFFERENTIATION

### 7.1. Limits and Continuity

#### 7.1.1 NOTATION: *Scalar and Vector Fields*

Let  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a function. The function is called a scalar field (also called a scalar-valued function) if  $n \geq 1$  and  $m = 1$ . On the other hand, the function is called a vector field (also called a vector-valued function) if  $n \geq 1$  and  $m > 1$ .

#### 7.1.2 NOTATION: *Components of a vector field*

For a vector-valued function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ , the *components* of  $f$  are

$$f = (f_1(x), f_2(x), \dots, f_m(x))$$

#### 7.1.3 THEOREM: *Continuity and components of a vector field*

The vector field  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is continuous at a point  $a \in \mathbb{R}^n$  if and only if the components of  $f$ ,  $(f_1(x), f_2(x), \dots, f_m(x))$  are all continuous at  $a$ .

PROOF: ( $\Rightarrow$ ) Let  $e_1, \dots, e_m$  be the unit vectors in  $\mathbb{R}^m$ . Then  $f_k(x)$  is given by

$$f_k(x) = f(x) \cdot e_k$$

which, by the limit laws, means that  $f_k(x)$  is continuous at  $a$ .

( $\Leftarrow$ ) Since

$$f(x) = \sum_{i=1}^m f_i(x) \cdot e_i$$

then by the limit laws,  $f(x)$  is continuous at  $a$ . □

# Chapter 8

## INTEGRATION

### 8.1. Riemann Integral

#### 8.1.1 DEFINITION: *Rectangle in $\mathbb{R}^n$*

We define a rectangle  $Q$  in  $\mathbb{R}^n$  to be the Cartesian product of intervals  $[a_i, b_i]$ :

$$Q = [a_1, b_1] \times \cdots \times [a_n, b_n]$$

#### 8.1.2 NOTATION: *The width and volume of a rectangle*

We define the *width* of a rectangle in  $\mathbb{R}^n$  to be the maximum of the numbers  $a_1 - b_1, \dots, a_n - b_n$ . The *volume* of the rectangle is simply

$$v(Q) = (a_1 - b_1)(a_2 - b_2) \cdots (a_n - b_n)$$

#### 8.1.3 DEFINITION: *Partition*

A partition  $P$  of an interval  $[a, b]$  is a finite collection of points  $t_0, t_1, \dots, t_n$  such that

$$a = t_0 < t_1 < \cdots < t_n = b$$

In the higher-dimensional case, a partition  $P$  of a rectangle  $Q$  is an  $n$ -tuple  $(P_1, \dots, P_n)$  such that  $P_i$  is a partition for the interval  $[a_i, b_i]$ .