



UE21CS352B - Object Oriented Analysis & Design using Java

Mini Project Report

“Election Database Management System”

Submitted by:

**SUHAS.M
KRISHNA
MODALA**

**PES1UG21CS310
PES1UG21CS288**

6th Semester E Section

Prof. Course BHARGAVI MOKASHI
Assistant Professor

January - May 2024

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
FACULTY OF ENGINEERING
PES UNIVERSITY**

(Established under Karnataka Act No. 16 of 2013)
100ft Ring Road, Bengaluru – 560 085, Karnataka, India

TABLE OF CONTENTS

Sl. No.	Title	Page No.
1.	Synopsis/Problem Statement	2
2.	Use Case Diagram	3
3.	Class Diagram	4
4.	State Diagram	5
5.	Activity Diagram	8
6.	MVC Architecture	11
7.	Design Patterns	12
8.	Design Principles	16
9.	Sample Output Demo Screenshots	22

1.SYNOPSIS:

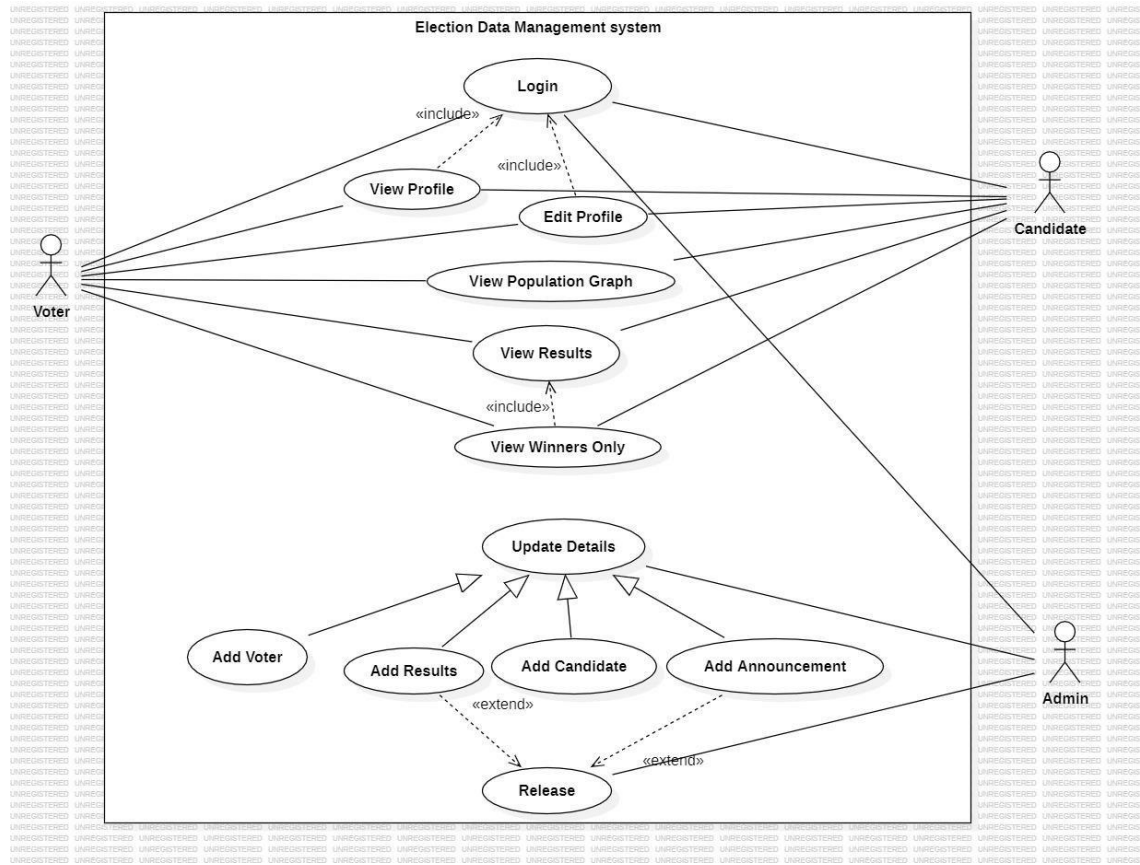
The Election Management System (EMS) is a web-based application designed to streamline electoral processes efficiently and transparently. Leveraging Java and the Spring Framework, the system offers a user-friendly interface for registration, voting, party and candidate exploration, and result tracking.

During registration, users provide their full name, username, and password to create accounts securely. Once registered, users can cast their votes, explore participating parties and candidates, and monitor election results.

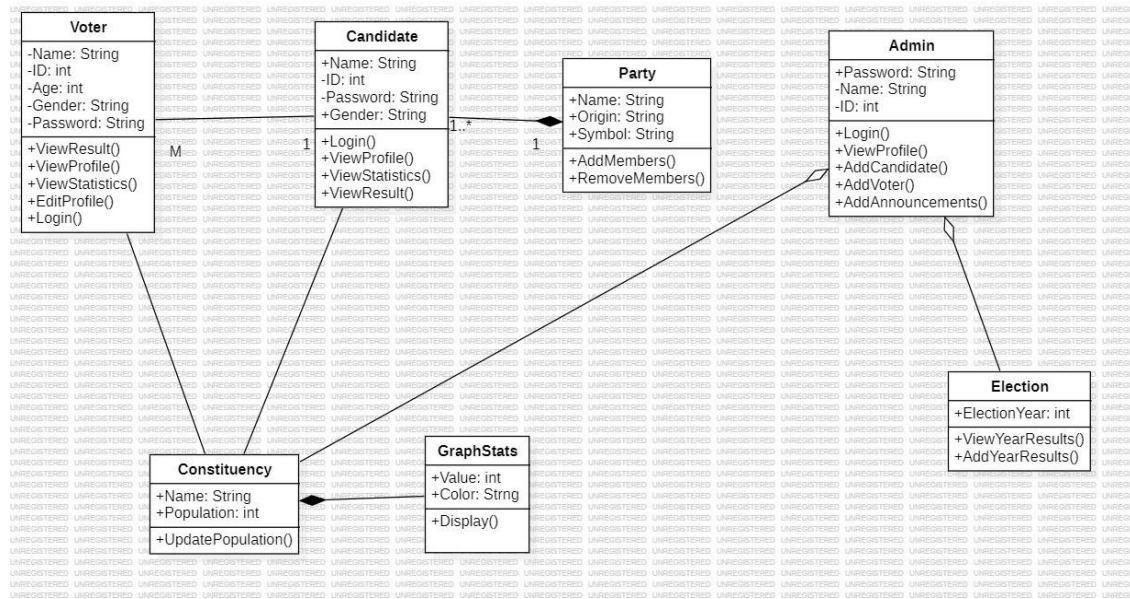
Administrators oversee the EMS, with the ability to appoint other administrators, initiate and conclude elections, and manage candidates and parties. The system prioritizes security, implementing authentication mechanisms for secure interactions.

Overall, the EMS is a concise, secure, and accessible platform for facilitating democratic processes using Java and the Spring Framework.

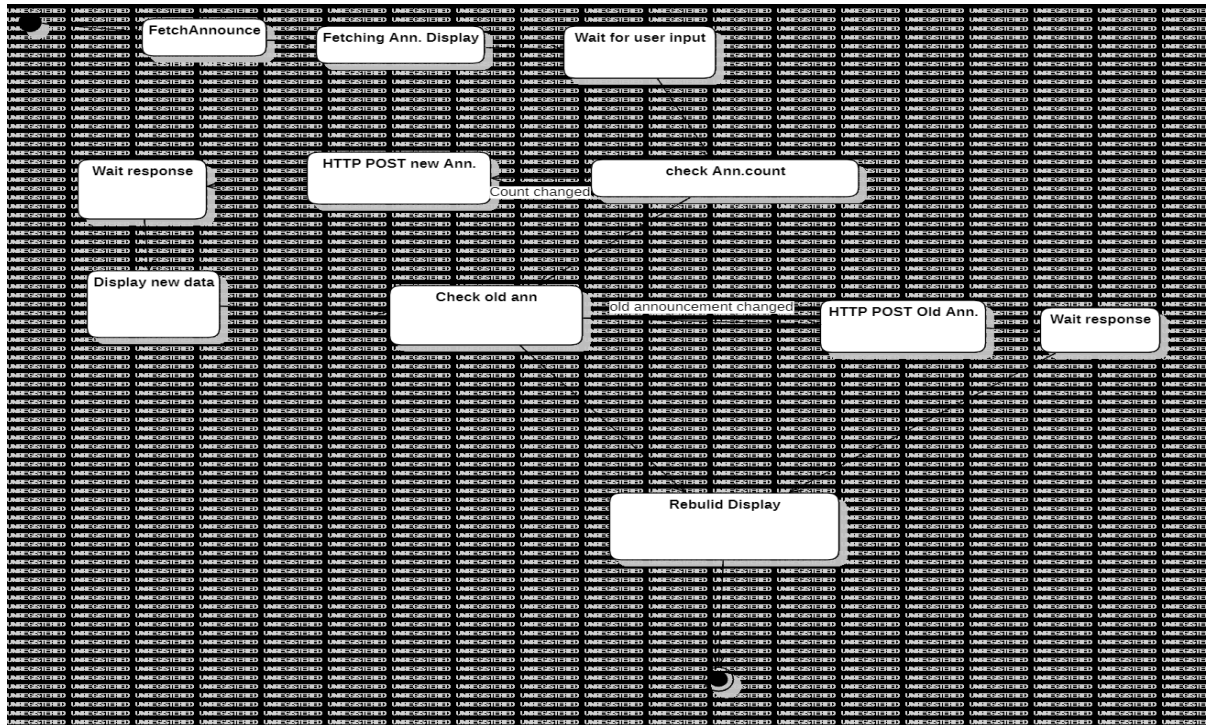
2. USE CASE DIAGRAM:

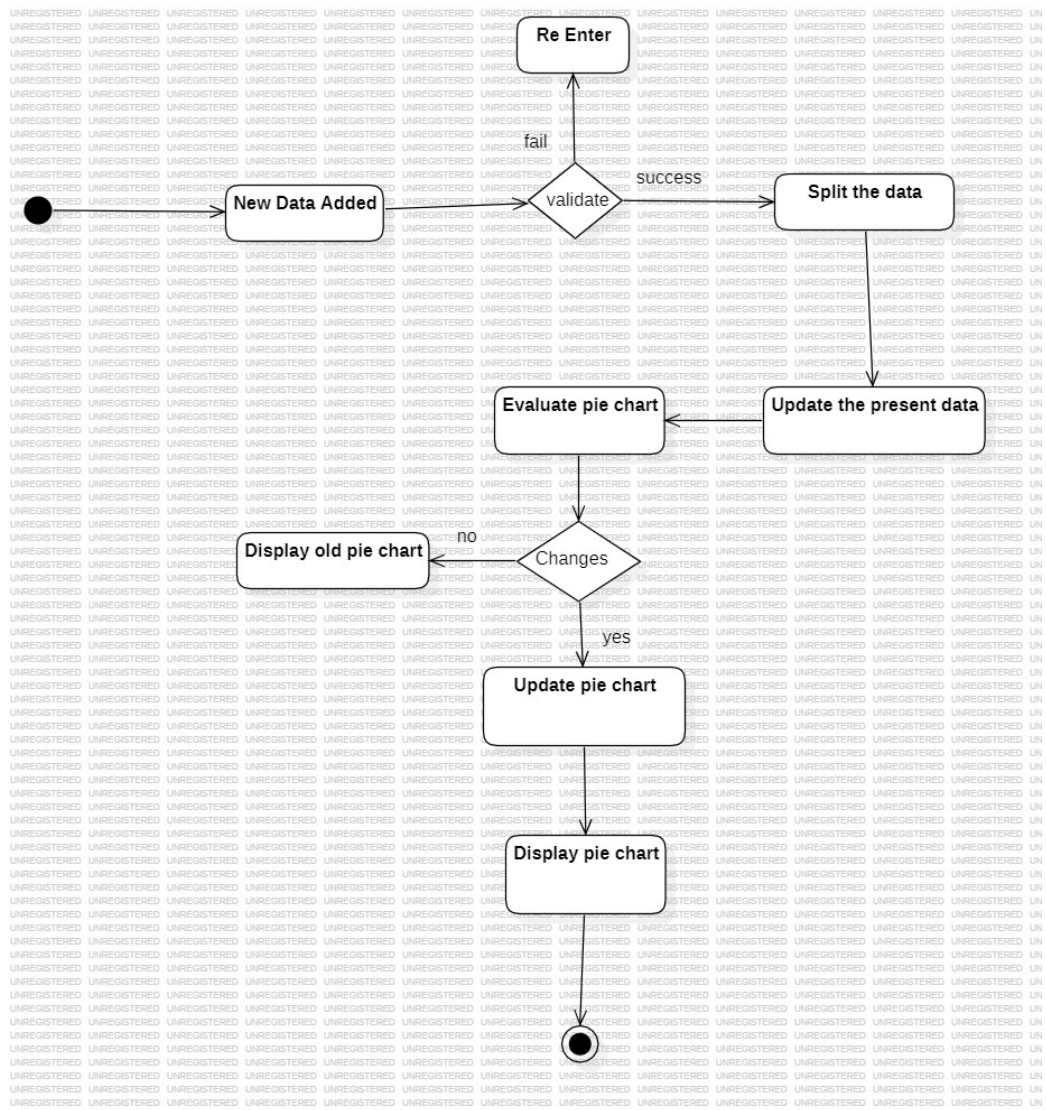


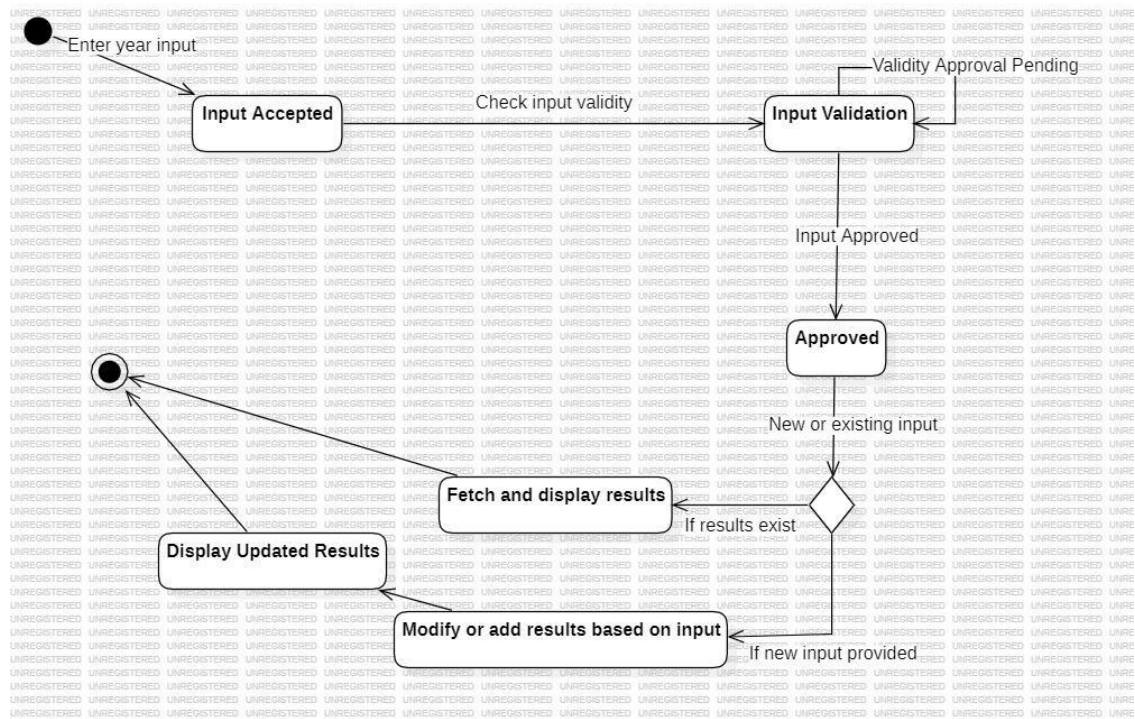
3. CLASS DIAGRAM:



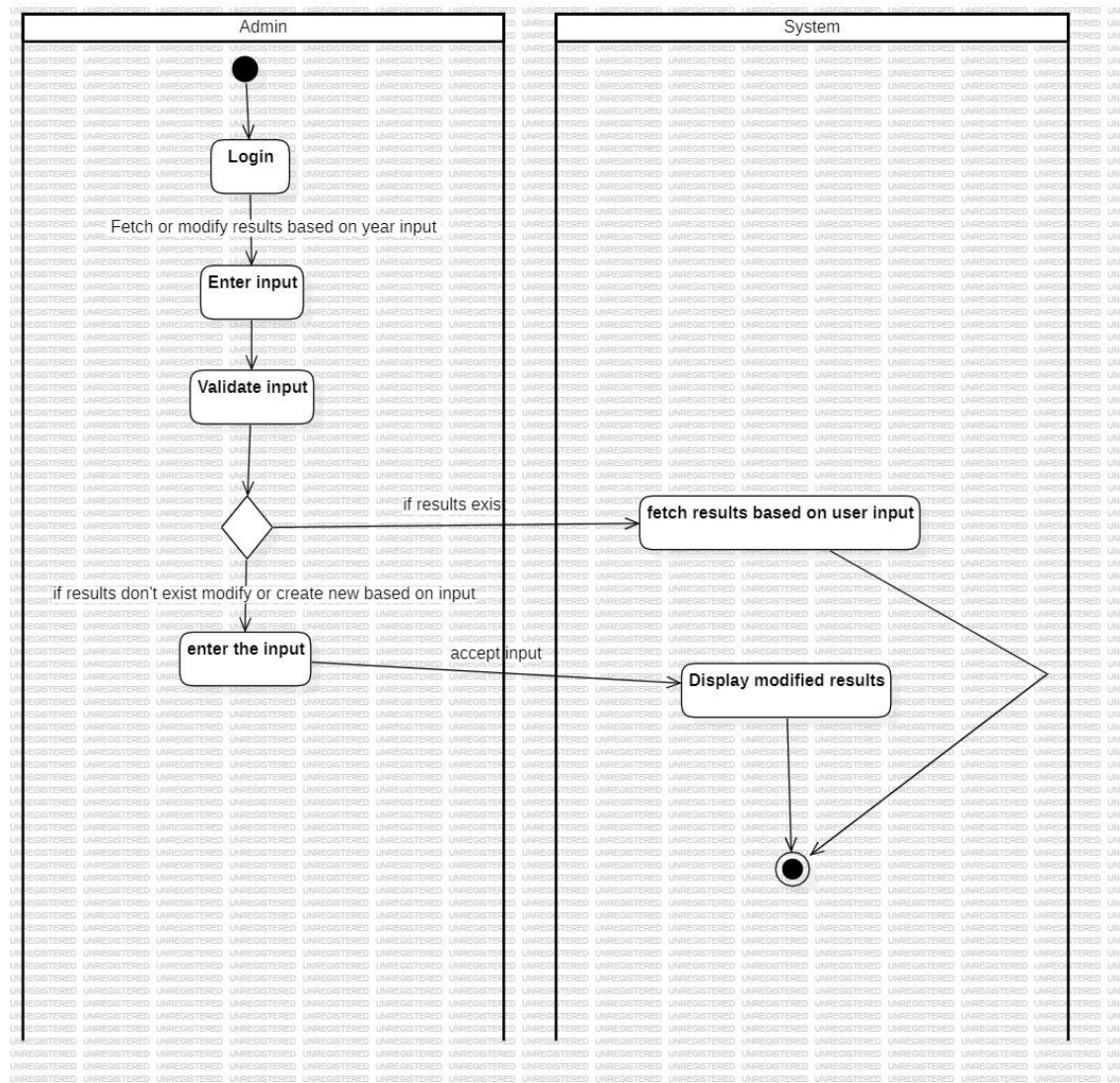
4. STATE DIAGRAM:

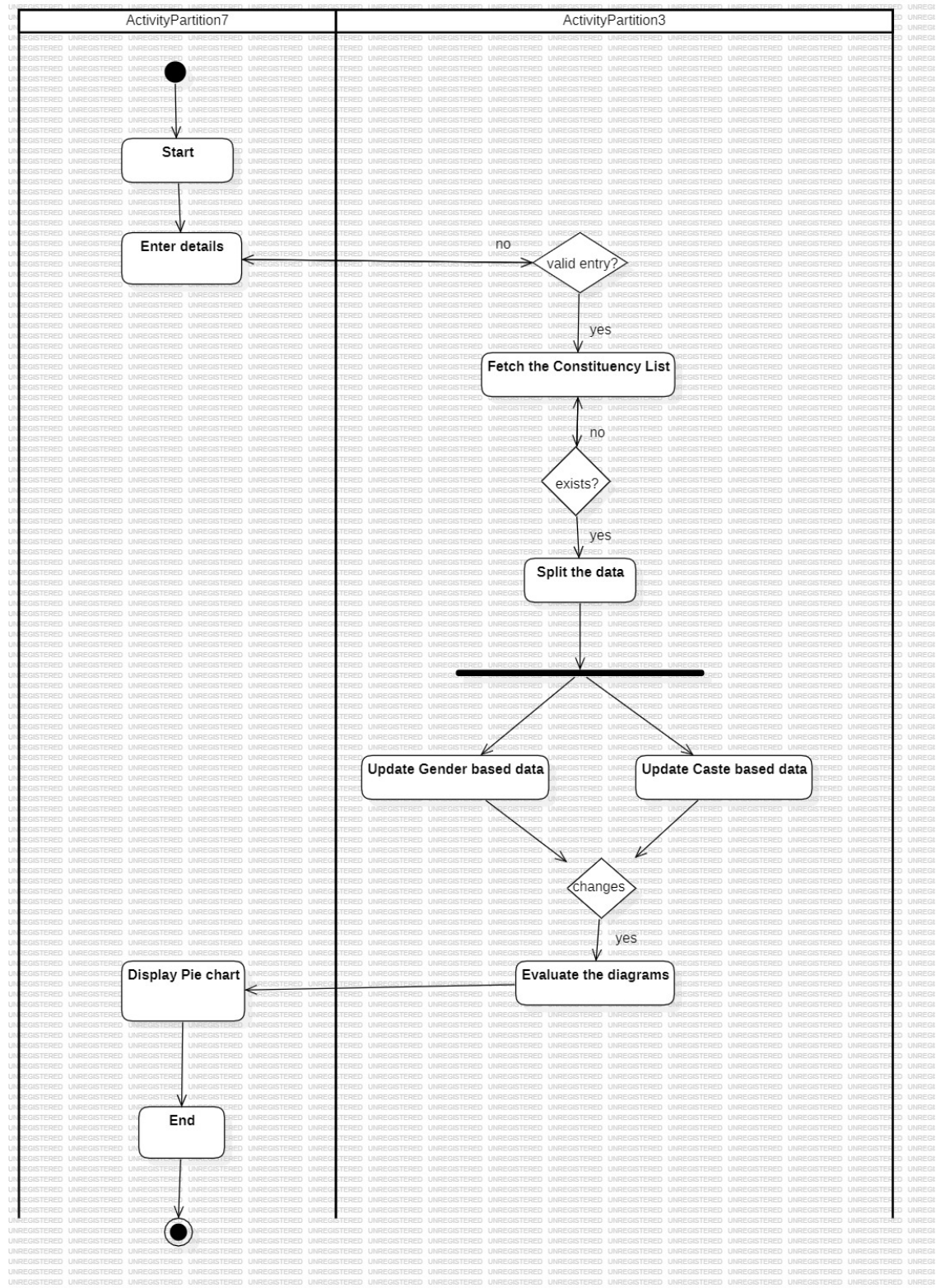




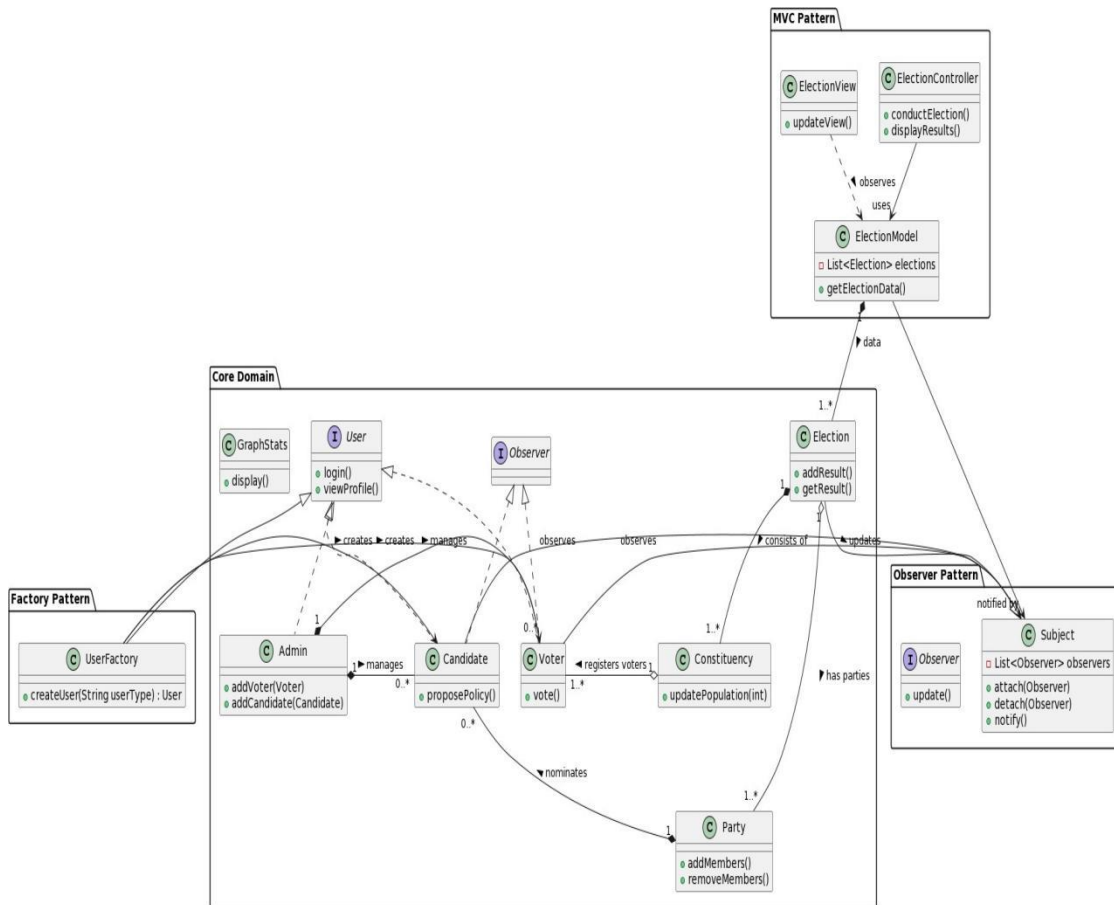


5. ACTIVITY DIAGRAM:





6. CLASS DIAGRAM WITH MVC ARCHITECTURE:



7. DESIGN PATTERNS

1) Behavioral Pattern: Observer

The code implements the observer pattern by using ElectionEventPublisher to send messages through SimpMessagingTemplate. When publishElectionEvent is called, it notifies all subscribers to the "/topic/election" channel with the provided message, similar to observers reacting to a subject's state change.

```
ElectionEventPublisher.java x
1  package com.election.project.component;
2
3  import org.springframework.messaging.simp.SimpMessagingTemplate;
4  import org.springframework.stereotype.Component;
5
6  @Component 3 usages Vivek YV
7  public class ElectionEventPublisher {
8      private final SimpMessagingTemplate template; 2 usages
9
10     public ElectionEventPublisher(SimpMessagingTemplate template) { no usages Vivek YV
11         this.template = template;
12     }
13
14     public void publishElectionEvent(String message) { 2 usages Vivek YV
15         template.convertAndSend(destination: "/topic/election", message);
16     }
17 }
18
```



```

<div class="container text-center mt-5">
  <div id="notifications" class="alert alert-success"></div>
  <script th:inline="javascript">
    var socket = new SockJS('/ws');
    var stompClient = Stomp.over(socket);

    stompClient.connect({}, function (frame) {
      stompClient.subscribe('/topic/election', function (notification) {
        var message = notification.body;
        document.getElementById('notifications').innerHTML += message;
      });
    });
  </script>
</div>

```

2) Behavioral Pattern - Mediator

The `PartyController` acts as a mediator between the UI layer and the service/data layers. It doesn't perform any operations on data by itself but delegates to `PartyRepository` for data access and `S3Service` for file uploads. The controller mediates the input from the UI, processes it with the help of services, and then returns the appropriate view template or redirect, thereby orchestrating the flow of data and interactions across the system without direct dependencies between the UI and data handling.

services.

```
public class PartyController {

    public PartyController(PartyRepository partyRepository, S3service s3service) { no usages  Vivek YV
        this.partyRepository = partyRepository;
        this.s3service = s3service;
    }

    @GetMapping("/admin/parties") no usages  Vivek YV
    public String listParties(Model model) {
        List<Party> parties = partyRepository.findAll();
        model.addAttribute(attributeName: "parties", parties);
        return "admin/list-parties";
    }

    @GetMapping("/admin/add-party") no usages  Vivek YV
    public String addParty(Model model, Party party) {
        model.addAttribute(attributeName: "party", party);
        return "admin/add-party";
    }

    @PostMapping("/admin/add-party") no usages  Vivek YV
    public String addPartyPost(@ModelAttribute("party") Party party, @RequestParam("photo") MultipartFile p
        Party temp = partyRepository.findByName(party.getName());
        if (temp != null) {
            model.addAttribute(attributeName: "partyexists", party);
            return "admin/add-party";
        }

        String imageUrl = s3service.uploadFile(photo, party.getName());
        party.setImage(imageUrl);

        System.out.println(party);
        partyRepository.save(party);
        return "redirect:/admin/parties";
    }
}
```

3) Behavioral Pattern: Chain of Responsibility

In our project, the Chain of Responsibility pattern is implemented by a series of components that pass requests along a chain until processed. Each component handles a specific task, and if unable to process the request, forwards it to the next component, streamlining request handling.

```

@Service 3 usages Vivek YV
public class S3service {
    @Value("${aws.s3.bucket}") 2 usages
    private String bucketName;

    private AmazonS3 amazonS3; 3 usages

    public S3service(AmazonS3 amazonS3) { no usages Vivek YV
        this.amazonS3 = amazonS3;
    }

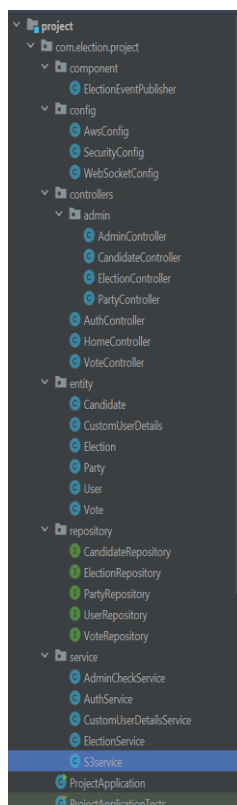
    public String uploadFile(MultipartFile photo, String name) { 1 usage Vivek YV
        String fileName = photo.getOriginalFilename();
        String fileExtension = fileName.substring(fileName.lastIndexOf("."));
        String key = "public/party/" + name + fileExtension;
        ObjectMetadata metadata = new ObjectMetadata();
        metadata.setContentLength(photo.getSize());
        try {
            PutObjectRequest request = new PutObjectRequest(bucketName, key, photo.getInputStream(), metadata);
            // Set the access control list to allow public read access
            request.setCannedAcl(CannedAccessControlList.PublicRead);
            amazonS3.putObject(request);
            String fileUrl = amazonS3.getUrl(bucketName, key).toString();
            return fileUrl;
        } catch (IOException e) {
            e.printStackTrace();
            return "Upload error";
        }
    }
}

```


8. DESIGN PRINCIPLES

1) Single Responsibility Principle

In our project, the Single Responsibility Principle is adhered to by designing each class to handle a single part of the functionality. For instance, `S3Service` exclusively manages file uploads to AWS S3, while other classes focus on database interactions or user input handling. This ensures that each class has one reason to change, simplifying maintenance and scalability.



2) Open-Close Principle

We demonstrate the Open/Closed Principle by defining the `AuthService` class, which is open for extension but closed for modification. The `findByUsername` and `save` methods implement consistent behaviors for user authentication. If new authentication methods are needed, instead of modifying these existing methods, we would extend the service with new methods or subclasses, ensuring the original `AuthService` remains unchanged. This approach adheres to the principle by allowing new functionality to be added with minimal impact on existing code.

```

@Service 3 usages Vivek YV
public class AuthService {

    @Autowired 1 usage
    PasswordEncoder passwordEncoder;

    private UserRepository userRepository; 3 usages

    public AuthService(UserRepository userRepository) { no usages Vivek YV
        super();
        this.userRepository = userRepository;
    }

    public User findByUsername(String username) { 1 usage Vivek YV
        return userRepository.findByUsername(username);
    }

    public User save(User user) { Vivek YV
        User temp = new User(user.getUsername(), passwordEncoder.encode(user.getPassword()),
            user.getFullname(), role: "USER");
        return userRepository.save(temp);
    }
}

```

3) Liskov Substitution Principle

The `PartyRepository` interface in the provided code exemplifies the Liskov Substitution Principle (LSP) by extending `JpaRepository`. Any class that implements `PartyRepository` can be substituted for `JpaRepository` without altering the correctness of the program. This means instances where `JpaRepository` is expected can seamlessly work with `PartyRepository`, as it promises to fulfill the contract defined by `JpaRepository`, ensuring that the behaviors of the methods like `findAll`, `findByName`, `save`, and `deleteById` are consistent with those defined in the superinterface.

```
public interface PartyRepository extends JpaRepository<Party, Long> {  
  
    List<Party> findAll();  
  
    Party findByName(String name);  
  
    Party save(Party party);  
  
    void deleteById(Long id);  
}
```

4) Dependency Inversion Principle

The `CustomUserDetailsService` class exemplifies the Dependency Inversion Principle. This class depends on the abstraction `UserRepository` rather than concrete implementations for user data retrieval. By injecting `UserRepository` via the constructor, `CustomUserDetailsService` can work with any implementation of `UserRepository`, allowing for flexible and interchangeable backend data sources without needing to change the service layer code.

```

@service 2 usages Vivek YV
public class CustomUserDetailsService implements UserDetailsService {

    private UserRepository userRepository; 2 usages

    public CustomUserDetailsService(UserRepository userRepository) { no usages Vivek YV
        super();
        this.userRepository = userRepository;
    }

    @Override no usages Vivek YV
    public UserDetails loadUserByUsername(String username) throws UsernameNotFoundException {

        User user = userRepository.findByUsername(username);
        if (user == null) {
            throw new UsernameNotFoundException("Username or Password not found");
        }
        return new CustomUserDetails(user.getUsername(), user.getPassword(), authorities(user.
    }

    public Collection<? extends GrantedAuthority> authorities(String role) { 1 usage Vivek YV
        return Arrays.asList(new SimpleGrantedAuthority(role));
    }

}

```

```

public class CustomUserDetails implements UserDetails { 2 usages  Vivek YV

    private String username; 2 usages
    private String password; 2 usages
    private Collection<? extends GrantedAuthority> authorities; 2 usages
    private String fullname; 2 usages

    public CustomUserDetails(String username, String password, Collection<?
        String fullname) {
        this.username = username;
        this.password = password;
        this.authorities = authorities;
        this.fullname = fullname;
    }

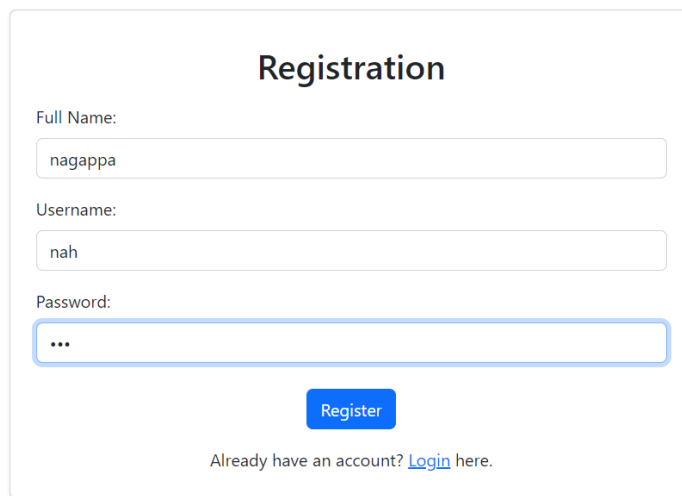
    public String fullname () { no usages  Vivek YV
        return fullname;
    }

```

9. SAMPLE OUTPUT DEMO SCREENSHOTS:

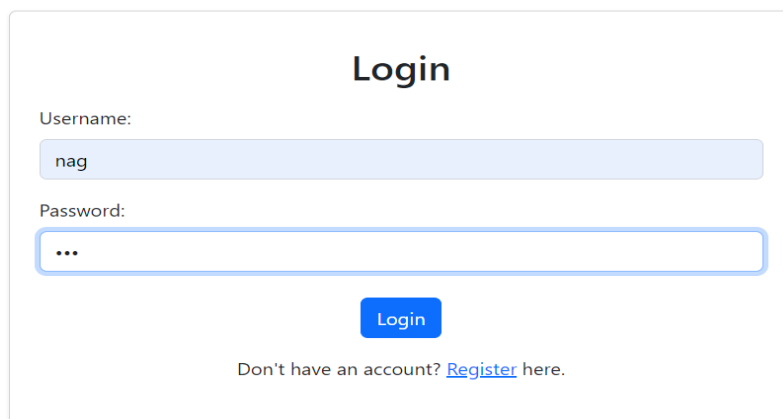
User Interface Screenshots:

1. Registration page



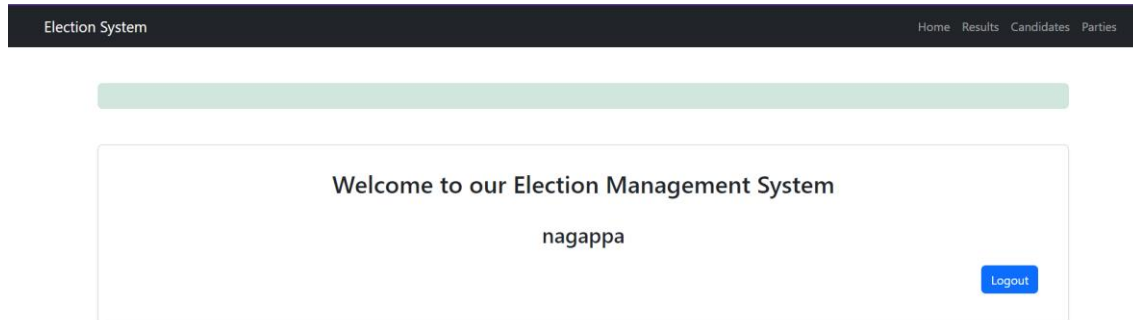
A screenshot of a web registration form. The form is titled "Registration" in bold black text. It contains three input fields: "Full Name:" with the value "nagappa", "Username:" with the value "nah", and "Password:" with three dots indicating a masked password. Below the fields is a blue "Register" button. At the bottom, there is a link: "Already have an account? [Login](#) here."

2. Login Page



A screenshot of a web login form. The form is titled "Login" in bold black text. It contains two input fields: "Username:" with the value "nag" and "Password:" with three dots indicating a masked password. Below the fields is a blue "Login" button. At the bottom, there is a link: "Don't have an account? [Register](#) here."

2. User home page:







3. Candidates page:

The screenshot shows the candidates page of the Election System. At the top, there is a dark navigation bar with 'Election System' on the left and 'Home Results Candidates Parties' on the right. Below the navigation bar, the title 'List of Candidates' is displayed. Underneath the title is a table with 5 columns: '#', 'Name', 'Gender', 'Age', and 'Party'. The table contains 7 rows of candidate data.

#	Name	Gender	Age	Party
1	Modi	Male	70	BJP
2	Amit Shah	Male	63	BJP
3	Rahul Gandhi	Male	57	Congress
4	Sonia Gandhi	Female	80	Congress
52	Pavan Kalyan	Male	53	Jana Sena
53	Madhavi Latha	Female	45	Jana Sena
54	demo1	Female	33	demo

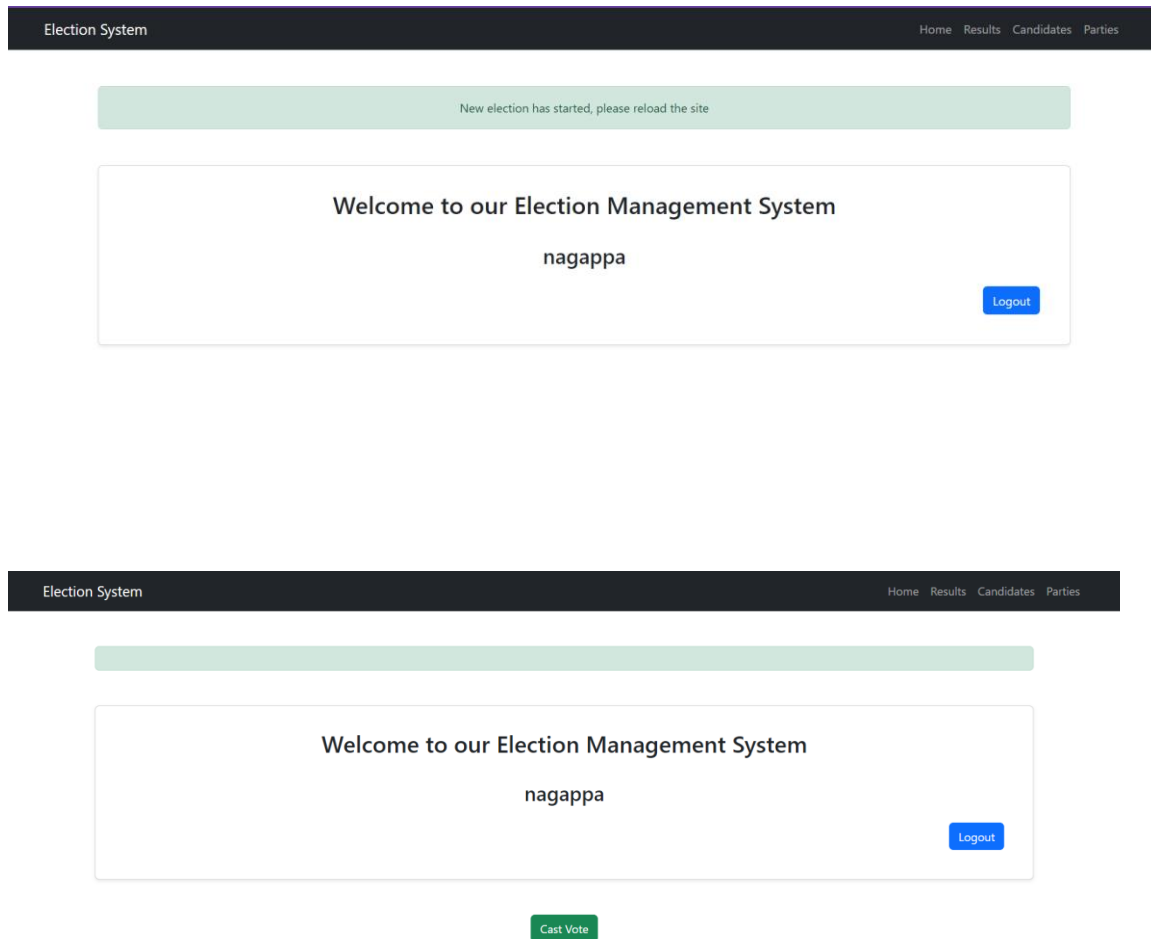
4. Party page:

Election System				Home	Results	Candidates	Parties
List of Parties							
#	Name	Slogan	Image				
2	BJP	Swacch Bharat					
3	Congress	gareebi hatao					
52	Jana Sena	Satyameva Jayate					
53	demo	demo					

5. Results page:






Election System					Home	Results	Candidates	Parties
Election Results								
#	Date	Winning party	Winning candidate	Results				
1	2024-04-21 03:56:45.941	BJP	Modi	Released!				
2	2024-04-22 09:37:05.355	BJP	Modi	Released!				
3	2024-04-22 09:39:35.856	BJP	Modi	Released!				

6. Interface after hosting election:



7. Polling page:

Vote for Your Candidate

Candidate Name	Party	Party Image	Gender	Age	Action
Modi	BJP		Male	70	Vote
Amit Shah	BJP		Male	63	Vote
Rahul Gandhi	Congress		Male	57	Vote
Sonia Gandhi	Congress		Female	80	Vote
Pavan Kalsuan	Iana Sena		Male	52	Vote

8. Page after end of election:

Election System

HomeResultsCandidatesParties

Election #5 has ended. Winner: Modi from party BJP

Welcome to our Election Management System

nagappa

Logout

Your vote has been given, please wait for results

Admin Interface Screenshots:

9.Admin Dashboard:

Election System

Home Dashboard Elections Candidate Party

Admin Dashboard

Username	Full Name	Role	Action
admin	admin	ADMIN	Remove Admin
Vishnu	Vishnu	USER	Add Admin
vishaal	Vishaal G	USER	Add Admin
Vishy	vishal	ADMIN	Remove Admin
urja24	Urja Modi	USER	Add Admin
Vishy24	G Vishaal	USER	Add Admin
nag	nagappa	USER	Add Admin
vinod10	vinod	USER	Add Admin

8.Election page (Admin perspective):

Election System

Home

Dashboard

Elections

Candidate

Party

List of Elections

Add Election

#	Date	Winning party	Winning candidate	Actions
1	2024-04-21 03:56:45.941	BJP	Modi	
2	2024-04-22 09:37:05.355	BJP	Modi	
3	2024-04-22 09:39:35.856	BJP	Modi	
4	2024-04-22 17:45:59.965	BJP	Modi	
5	2024-04-22 17:46:42.122	BJP	Modi	

9.Add candidate:

Election System		Home Dashboard Elections Candidate Party			
List of Candidates		Add Candidate			
#	Name	Gender	Age	Party	Actions
1	Modi	Male	70	BJP	Delete
2	Amit Shah	Male	63	BJP	Delete
3	Rahul Gandhi	Male	57	Congress	Delete
4	Sonia Gandhi	Female	80	Congress	Delete
52	Pavan Kalyan	Male	53	Jana Sena	Delete
53	Madhavi Latha	Female	45	Jana Sena	Delete
54	demo1	Female	33	demo	Delete





10.Add party:

Election System

Home Dashboard Elections Candidate Party

List of Parties

Add Party

#	Name	Slogan	Image	Actions
2	BJP	Swacch Bharat		Delete
3	Congress	gareebi hatao		Delete
52	Jana Sena	Satyameva Jayate		Delete
53	demo	demo		Delete

Github link:

https://github.com/wolverkm/ElectionManagementSystem_JavaSpringBoot/tree/master/Spring-Project-main