# Zhenzhí Zhu

# zhenzhizhu@hotmail.com

512-720-8360

Portfolio Website: http://cjzzz123456.wix.com/zhenzhi-portfoli

#### **Education**

The University of Texas at Austin

Master of Science, Information Science/ Studies

Austin, TX

Specialization: User Experience, Interaction Design, Front End Development

Joint Program

Sept 2011-July 2015

Beijing University of Posts and Telecommunications

Queen Mary, University of London

Bachelor of Engineering, Telecommunications Engineering with Management

GPA:3.6

# **Experiences/ Projects**

### Web Design/ Development Intern

China Mobile Limited, Beijing, Spring 2015

Designed and developed responsive website with HTML, CSS and JavaScript

Designed and created product posters and brochures

Created web graphics and processed images with Photoshop and Illustrator

Communicated with marketing team to reach an agreeable plan

#### Information Architecture/ User Experience

Fall 2015

Prototyped iteratively on site design with Axure

Performed usability testing to improve site design based on user feedback

Developed personas, scenarios and user story board

Used card sorting to get proper navigation and labels

Conducted user research through survey and interview

## **Application Development/ Design**

Spring 2015

Used color histogram, cumulative histogram, color moment to extract color features

Used the invariant moment to extract shape features

Allocated different weight to color and shape to fuse visual features

Complied program by Visual C++ and designed an easy and clear interface for user retrieval

Assessed performance by Corel image datasets

#### **Database Development/ Design**

Spring 2014

Used business strategy including external analysis and stakeholder analysis

Analyzed software requirements and designed special user case, architecture and subsystem Compiled and realized system functions by JAVA and tested whole system

#### **Animation/ Graphic Design**

Fall 2014

Complied program by C language to realize its function such as run and dance Used OpenGL to realize graphic design

# **Tools/ Skills**

**UX:** Axure, Balsamiq, Sketch, Personas, Card Sorting, Usability Testing, Surveys, Heuristic Evaluation **Web Design:** Dreamweaver, WordPress, Photoshop, Illustrator, Flash, InDesign, Tableau, HTML, CSS, JavaScript

 $\textbf{Software Development:} \ Eclipse, Microsoft \ Visual \ Studio, MATLAB, C, C++, JAVA, Python, SQL$