

Algorithm Assignment_05

Dynamic Programming and Greedy algorithm



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Problem

P1) Implement an algorithm of Fibonacci numbers using dynamic programming and get the answers when feeding $n=5$ and $n=10$ into the algorithm as inputs (find the n -th number).

[Note that you should store the results we've calculated and return the values when needed.]

P2) Implement a matrix-chain multiplication algorithm using dynamic programming and perform the algorithm for a chain of three matrices containing randomly chosen positive integers whose sizes are 5×3 , 3×7 , and 7×10 , respectively (output should be a matrix of size 5×10). Display your output matrix, optimal chain order, and the minimum number of computations.

[Note that you are required to feed a sequence of dimensions of the matrices into the algorithm (i.e., $\langle 5, 3, 7, 10 \rangle$).]

P3) Implement an algorithm for the fractional knapsack problem by a greedy strategy.

A. Assume that we have a knapsack with max weight capacity of 16, and our objective is to fill the knapsack with items such that the benefit (value) is maximum. Consider the following items and their associated weight and value:

B. Sort the items in decreasing order of value / weight, and only the last item in the sorted list need to be broken up as in a greedy approach the current item is guaranteed to be the optimum one to take. [Note that the last item denotes an item in the list that makes the knapsack of maximum capacity when filling with (fraction of) the item.]

C. Display the maximum value and its associated items (with their fraction numbers) for the problem.

ITEM	WEIGHT	VALUE
1	6	60
2	10	20
3	3	12
4	5	80
5	1	30
6	3	60

Table 1. Item weight / value in problem 3

Analysis

Problem 1.

Fibonacci is a typical dynamic programming problem. $fibo(n)$ is divided into sub-problems: $fibo(n - 1) + fibo(n - 2)$; the answers to each sub-problem are overlapped. Therefore, it is solved by dynamic programming. I use dynamic programming using top-down method with memorization for this problem.

Problem 2.

Matrix chain problem is to get optimal order of matrix multiplication to reduce flops. One matrix chain can be divided into multiple chains and each chain has optimal solution. Concatenating chain, we consider all combinations of multiplication order. The answers to the sub-problems overlap when seeking answers to the problem. So I use dynamic programming using bottom-up approach.

Problem 3.

Knapsack problem can be divided into 0-1 knapsack problem and fraction knapsack problem. Problem 3 is fraction knapsack problem and it is known that the problem can be solved by dynamic programming. So I use dynamic programming using bottom-up approach.

Results

Question 1: Fibonacci numbers using dynamic programming

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n = 5: fibonacci( 5) = 5
n = 10: fibonacci( 10) = 55
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Figure 1: Result of problem 1

Question2: Implement a matrix-chain multiplication algorithm using dynamic programming

Input Matrix 1

2	4	3
3	0	2
4	3	3
4	0	0
2	2	2

Input Matrix 2

3	2	4	0	2	3	4
4	2	0	3	4	3	1
0	2	1	2	2	0	3

Input Matrix 3

4	4	4	1	2	2	3	1	0	0
3	1	4	2	1	3	3	4	3	0
4	1	0	3	2	1	4	4	1	3
2	3	3	3	3	1	0	3	0	4
3	1	0	4	0	4	4	1	2	0
0	4	1	3	3	3	0	2	2	1
1	2	3	4	1	2	1	3	2	3

result matrix

321	311	295	387	213	327	289	317	195	186
178	154	151	222	113	169	171	199	118	121
368	346	326	445	242	365	340	377	229	222
176	160	140	208	116	164	172	188	112	108
216	204	194	262	142	216	198	220	134	130

index and corresponding dimension

0 [dim: 5] / 1 [dim: 3] / 2 [dim: 7] / 3 [dim: 10]

computation order displayed using index is

2 [dim: 7] -> 1 [dim: 3]

minimum number of computations: 360

Figure 2: Result of problem 2

In 'computation order displayed using index' is order of multiplication order of matrix chain. If dimension of matrix multiplication is $[5 \times 3] @ [3 \times 7] @ [7 \times 10]$, array of dimension is $[5, 3, 7, 10]$. If result is $2[dim: 7] \rightarrow 1[dim: 3]$, the order of multiplication is $([5 \times 3] @ ([3 \times 7] @ [7 \times 10]))$

* @ refer matrix multiplication

Qustion 3: Implement an algorithm for the fractional knapsack problem

Maximum weight: 16.000000

Item	Weight	Value	value / weight
5	1.000000	30	30.000000
6	3.000000	60	20.000000
4	5.000000	80	16.000000
1	6.000000	60	10.000000
3	3.000000	12	4.000000
2	10.000000	20	2.000000

Max Value: 234.000000

Item	Used
5	1.000000
6	3.000000
4	5.000000
1	6.000000
3	1.000000
2	0.000000

Item	Remained weight
5	0.000000
6	0.000000
4	0.000000
1	0.000000
3	2.000000
2	10.000000

Figure 3: Result of problem 3