Aspects of VR Workshop

Git Repos, Systems, Code

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# Workshop repo

<https://github.com/wonder-phil/UEMCON-Workshop.git>

# Systems/Code Used

Web Components

<https://github.com/mdn/web-components-examples>

Python3

<https://www.python.org/>

WebXR - WebAPI

<https://glmatrix.net/>

<https://github.com/mdn/dom-examples>

<https://github.com/mdn/dom-examples/tree/main/canvas>

# Weblinks

<https://www.w3.org/TR/webxr/>

<https://aframe.io/>