DRAFT: The factorial function in Clarity

Part 4

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Abstract

Clarity forbids recursion or unbounded iteration. So computing 'naturally recursive' functions in Clarity is interesting.

1 Classic Recursive Factorial

Factorials are classical. The factorial function is a classic example of recursion. For instance,

$$n! = \begin{cases} 1 & \text{if } n = 0, \\ n \cdot (n-1)! & \text{otherwise.} \end{cases}$$

Basic factorials are 0! = 1, $1! = 1 \times 0!$, $2! = 2 \times 1! = 2$, $3! = 3 \times 2! = 6$, $4! = 4 \times 3! = 24$, and in full detail 5! is

$$5! = 5 * 4!$$

$$= 5 * 4 * 3!$$

$$= 5 * 4 * 3 * 2!$$

$$= 5 * 4 * 3 * 2 * 1!$$

$$= 5 * 4 * 3 * 2 * 1 * 0!$$

$$= 120$$

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Many programming languages use the factorial function to illustrate recursion, see [1]. The recursive Scheme factorial function in Listing 1 cannot be directly implemented in Clarity since Clarity forbids recursion.

Listing 1: Scheme factorial function

```
(define (factorial n)
  (cond
    ((= n 0) 1)
    (else
        (* n (factorial (- n 1))))))
```

To its credit, the recursive nature of a standard factorial definition is cleanly and clearly implemented using recursion. The factorial function in Listing 1 builds a stack as seen in Listing 2. At the end when all arguments are fully evaluated, the expression (* 5 4 3 2 1 1) is evaluated.

Listing 2: Recursive factorial substitution

```
(factorial 5)
(* 5 (factorial 4))
(* 5 4 (factorial 3))
(* 5 4 3 (factorial 2))
(* 5 4 3 2 (factorial 1))
(* 5 4 3 2 1 (factorial 0))
(* 5 4 3 2 1 1)
```

Clarity has the following restructions,

- 1. Recursion is illegal
- 2. Looping can only be done using map, filter, or fold.

So, how can we implement the factorial function in Clarity? Central objectives include,

- 1. Correctness
- 2. Elegance

The value of correctness is self-evident. The value of elegance comes from several places

- 1. Elegant things are easy to remember
- 2. Revisiting elegant things is a pleasure so we will do it more

Of course, efficiency plays a role as well. Efficiency is also related to elegance.

2 Factorial in Clarity

2.1 The map function

Listing 3 shows an application of map applied to the list 1st using function f.

Listing 3: The Clarity map function

```
(map f lst)
```

The map function applies f to each element of the list lst. This returns a copy newlst of lst with each element of newlst is made by applying f to the corresponding element of lst.

Consider the definition,

```
(define-private (psquare (num uint))
          (* num num))

(define-public (square-numbers (numbers (list 10 uint)))
          (ok (map psquare numbers)))
```

Suppose these defintions are in contract .c1. These functions may be executed as follows.

```
>> (contract-call? .c1 square-numbers (list u1 u2 u3 u4 u5))
```

2.2 The filter function

The filter function applies f to each element of the list lst. The function f returns a Boolean value. When this return value is true, then the corresponding value of lst is included in newlist. If return value is false, then the corresponding value of lst is not included in newlist

```
(define-private (is-even (num uint))
  (is-eq (mod num u2) u0))
```

Executing this in the Clarinet console,

```
Listing 4: The Clarity filter function
```

```
(contract-call? .c1 filter-even-numbers (list u1 u2 u3 u4 u5))
```

2.3 The fold function

The fold function takes three arguments and returns a single value. The first argument f is a binary function, the second argument lst is an iterable, and the last argument base is the first value for the binary function application.

Listing 5: The Clarity fold function

```
(fold f lst base)
```

which means f is applied to base and 1st.

2.4 The factorial function

Given 1st, how can 5! be computed?

Listing 6: A start of a factorial function in a Clarity contract c1

```
;;
;;
;(define-constant lst (list 1 2 3 4 5))
;;
;;
;;
(define-public (factorial-5 (v int))
;;
```

For example, we desire,

```
>> (contract-call? .c1 factorial-5 1)
>> (ok 120)
```

A version without an argument is,

```
(define-public (fact-1)
   ;;
```

Also giving,

```
>> (contract-call? .c1 fact-1)
>> (ok 120)
```

3 Exercises

1. The Fibonacci sequence is

$$f(n) = \begin{cases} f(n-1) + f(n-2) & \text{if n in } 1, \\ 0 & \text{if } n \leq 1. \end{cases}$$

How can we generate elements of the Fibonacci sequence in Clarity?

2. A recursive function may have k different recursive invocations in its definition. For example, the code in Listing 1 has one recursive invocation in its definition. The Fibonacci function has two recursive invocations in its definition.

In Clarity, how might we code a function that has k recursive invocation in its definition?

References

- [1] Harold Abelson, Gerald Jay Sussman, with Julie Sussman: Structure and Interpretation of Computer Programs, Second Edition, MIT Press, 1996.
- [2] Clarity Book, https://book.clarity-lang.org/ 2023-04-11.