DRAFT: Clarity roll backs

Part 5

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Abstract

If a Clarity function returns (err ...), then it rolls back the current computation. This is an important feature for smart contracts. Particularly, if an error occurs in a contract evaluation, then the contract evaluation is rolled back.

1 A basic example

Clarity contracts have their own scope. That is, the variables defined in a *.clar* file have scope limited to the contract. However, while a function is run in Clarity the updates of the variables it modifies can be reverted back to their previous values. This is done when the function returns (err ...).

Listing 1: A contract with roll-back

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Listing 2: A roll-back

```
>> (contract-call? .c1 get-my-var)
(ok -1)
>> (contract-call? .c1 set-my-var 99)
(ok true)
>> (contract-call? .c1 get-my-var)
(ok 99)
>> (contract-call? .c1 undo-my-var)
(err "reverse var-set")
>> (contract-call? .c1 get-my-var)
(ok 99)
```

Listing 1 can also be done using a private-function.

Listing 3: A contract with roll-back

Listing 4: A roll-back

```
>> (contract-call? .c1 get-my-var)
(ok -1)
>> (contract-call? .c1 set-my-var 501)
(ok true)
>> (contract-call? .c1 get-my-var)
(ok 501)
>> (contract-call? .c1 undo-my-var)
(err "rollback")
>> (contract-call? .c1 get-my-var)
(ok 501)
```

The example in Listing 4 shows that when the define-private roll-back function returns (err ...), then the containing public function undo-my-var rolls back.

Listing 5: An outer-most contract containing a roll-back

Adding the public function outer-most from Listing 5 to the contract in Listing 3 shows that the most nested defined contract is the only roll-back.

Listing 6: A nested roll-back

```
>> (contract-call? .c1 outer-most)
(ok (err "rollback"))
>> (contract-call? .c1 get-my-var)
(ok 1729)
```

The next text-book example is from the Clarity Cookbook [2, 1].

Listing 7: A contract with roll-back from [2]

The textbook example in Listing 7 is another example of a roll-back.

2 Exercises

- 1. How can we implement roll-backs in a stack-based language?
- 2. Even recursive programming languages do not *need* a stack. Though, conceptually stacks are very good for implementing recursion.
 - Describe how to implement functions calling themselves, but only a fixed number of times. How might we implement roll-backs in this case?

References

- [1] https://docs.stacks.co/docs/cookbook/creating-an-ft, 2023-04-11.
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