



Hello World.. I'm Vamsi.

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Context:

- Design of `#AnyAngle`
- Design of `#infinityView`

#AnyAngle: intro..

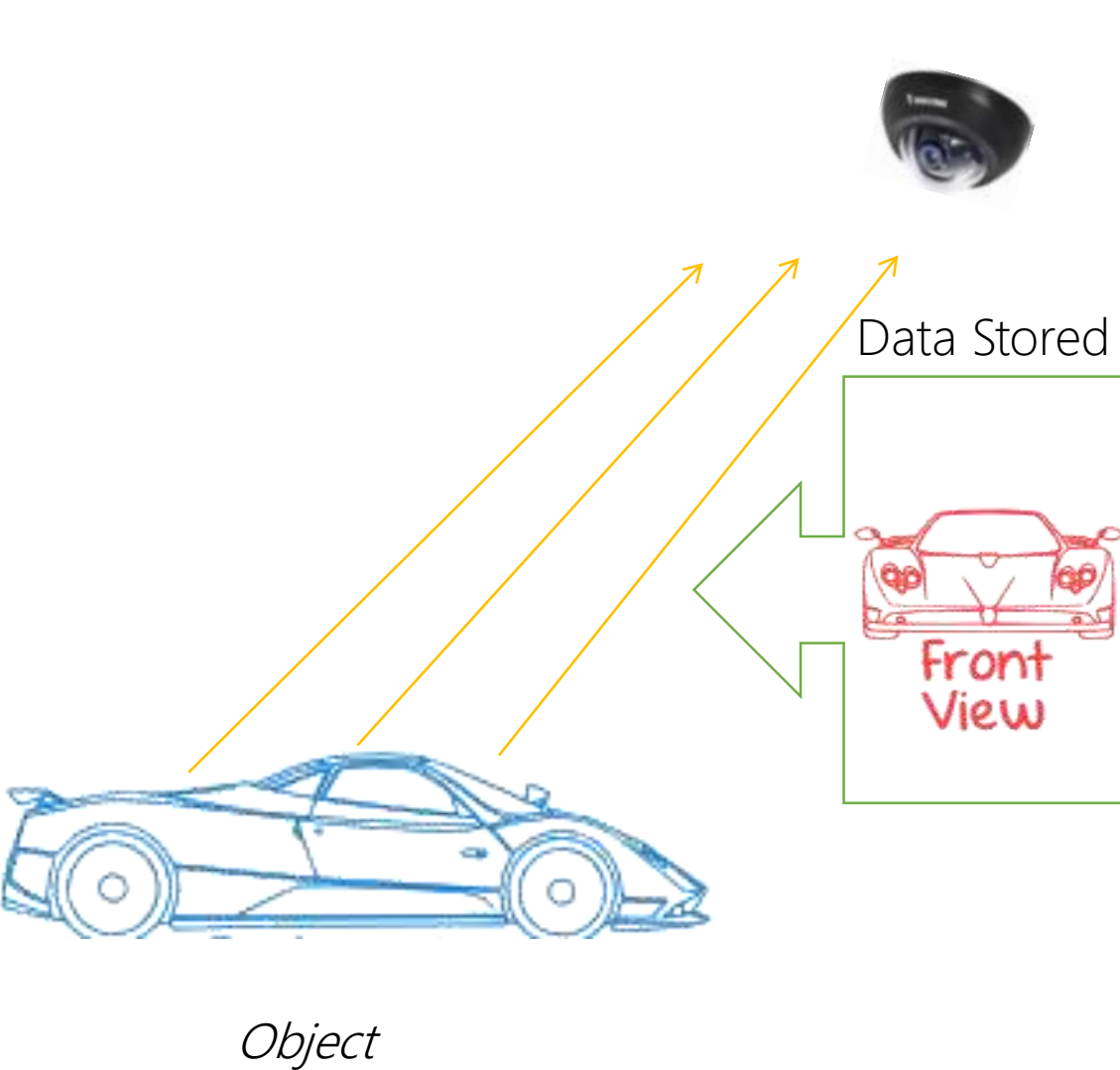
- **AnyAngle** model consists of a **360degree** camera at the center of ceiling of a room surrounded with 4 **concave lenses** which zooms the images reflected by the **convex mirrors** along the 4 sides of the walls.
- Enhancing the **ability to record** the video at almost every angle i.e **Front,Back,Left,Right & Top views** unlike the traditional CC-cameras/360degree cameras.
- Note: We can also make a **single camera rotate** instead of a 360degree camera

#AnyAngle: Use cases

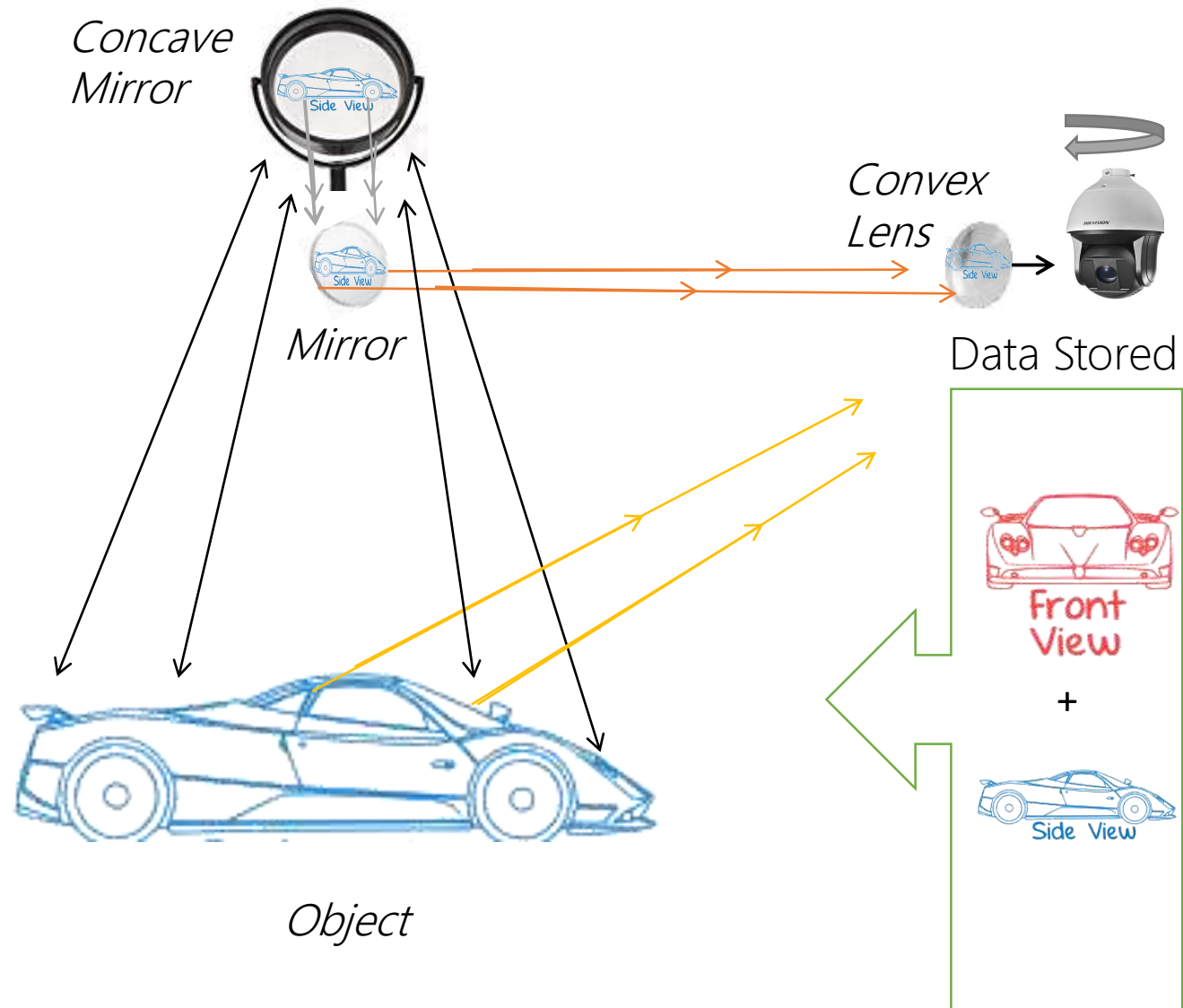
AnyAngle can bring significant changes in the fields like

- Criminal tracking: The identity of a criminal wearing a hoodie cannot be known in case of traditional CC-cameras but with help of **AnyAngle** he/she can be caught by watching the Back view of that scene.
- Machine Learning: Training a ML model requires a lot of data where **AnyAngle** will become handy. Especially in case of building an AI for Face Recognition.
- Saves Electricity, Data Storage.
- And many more..

Traditional CC-camera:



#SampleModel

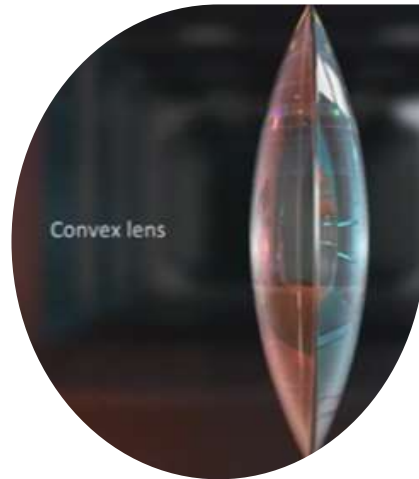


#AnyAngle: Model

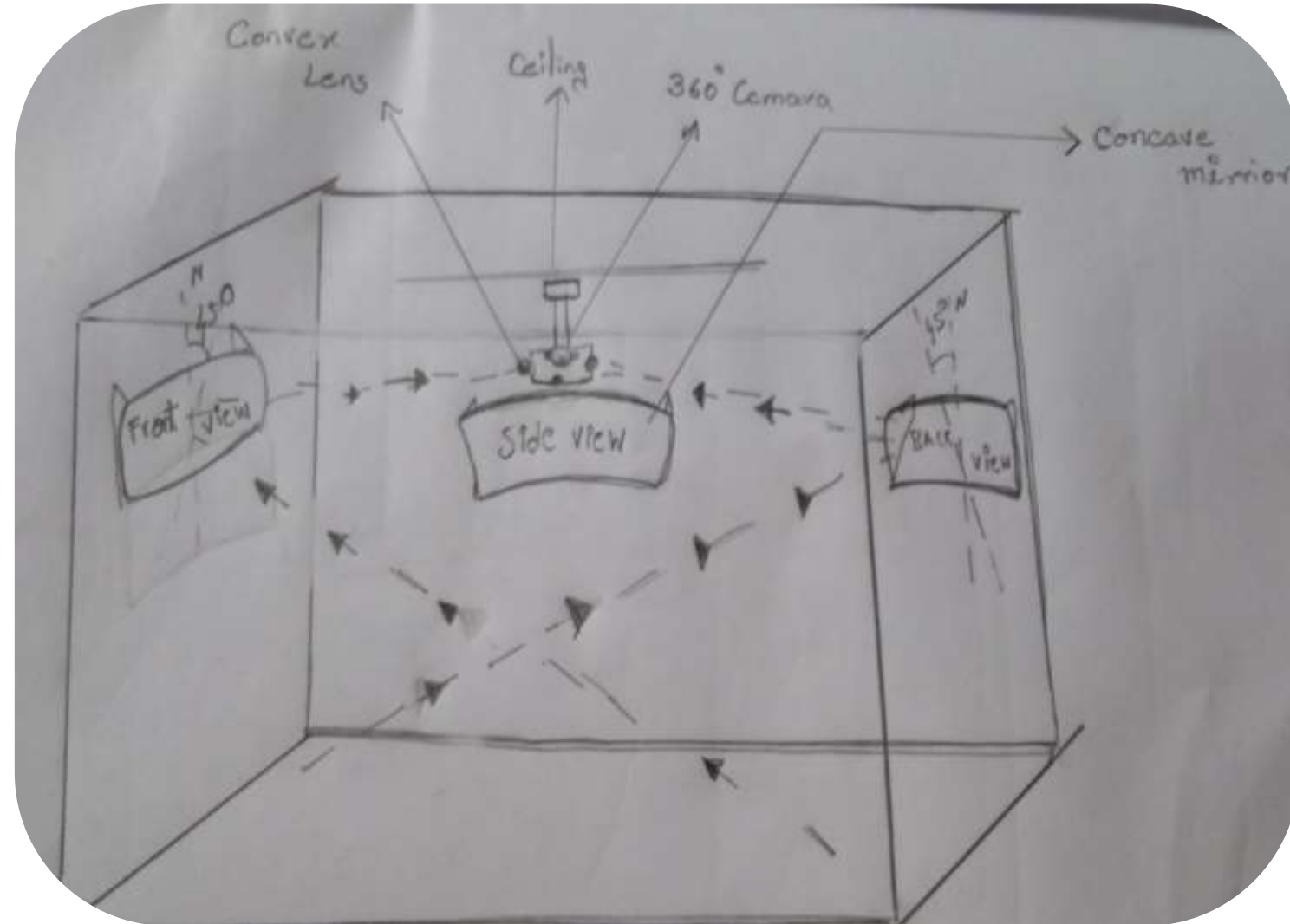


360degree Camera..

A Convex lens..



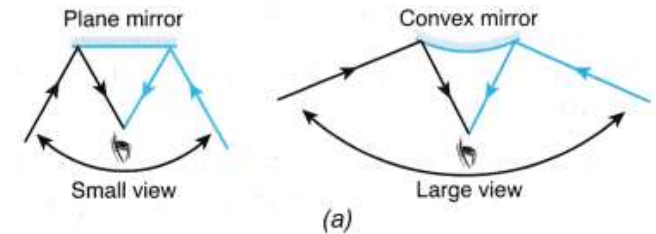
A typical concave mirror..



--Design--

#AnyAngle: Working

- First the image will be captured by the mirrors
- And then reflects that image at an angle of 45degrees wtr mirror
- Then the convex lens recives & magnifies that reflected image.
- Finally its will be captured by the Camera lens.
- here the distance between the mirror & the lens depends upon the area of the room..!!



#AnyAngle: Sample output



Front View..



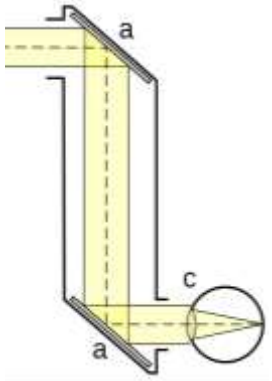
Back View..



Side View..

#infinyView

- infinyView allows the camera to capture the image/video beyond the room at which a camera is placed...!!
- The principle used in this is identical to the methodology of the "PeriScope".
- Initially every mirror must be in an angle of 45 degrees wrt to the plane.
- One can use this technique to get only side view of a scene..



#infinityView:Use Cases

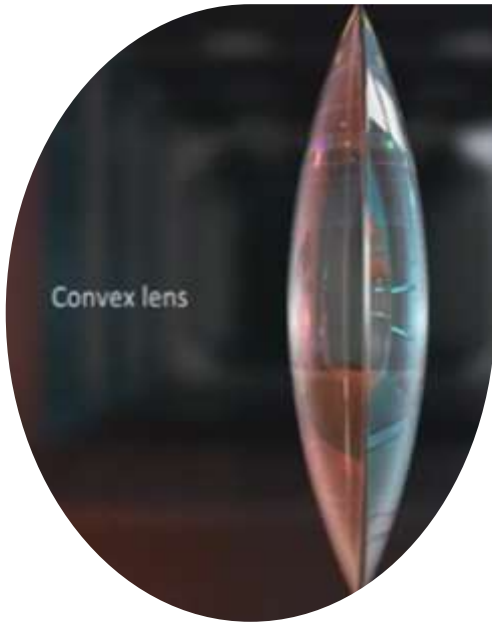


- Saves a Lot of Electricity
- Saves Storage of unnecessary Data.
- Cheap
- infinityView allows users to relay on them, incase a camera cannot be placed at a region due to lack of connectivity of Electric current or any other reasons.
- image/Video can be captured at multiple areas with only 1 camera..!!

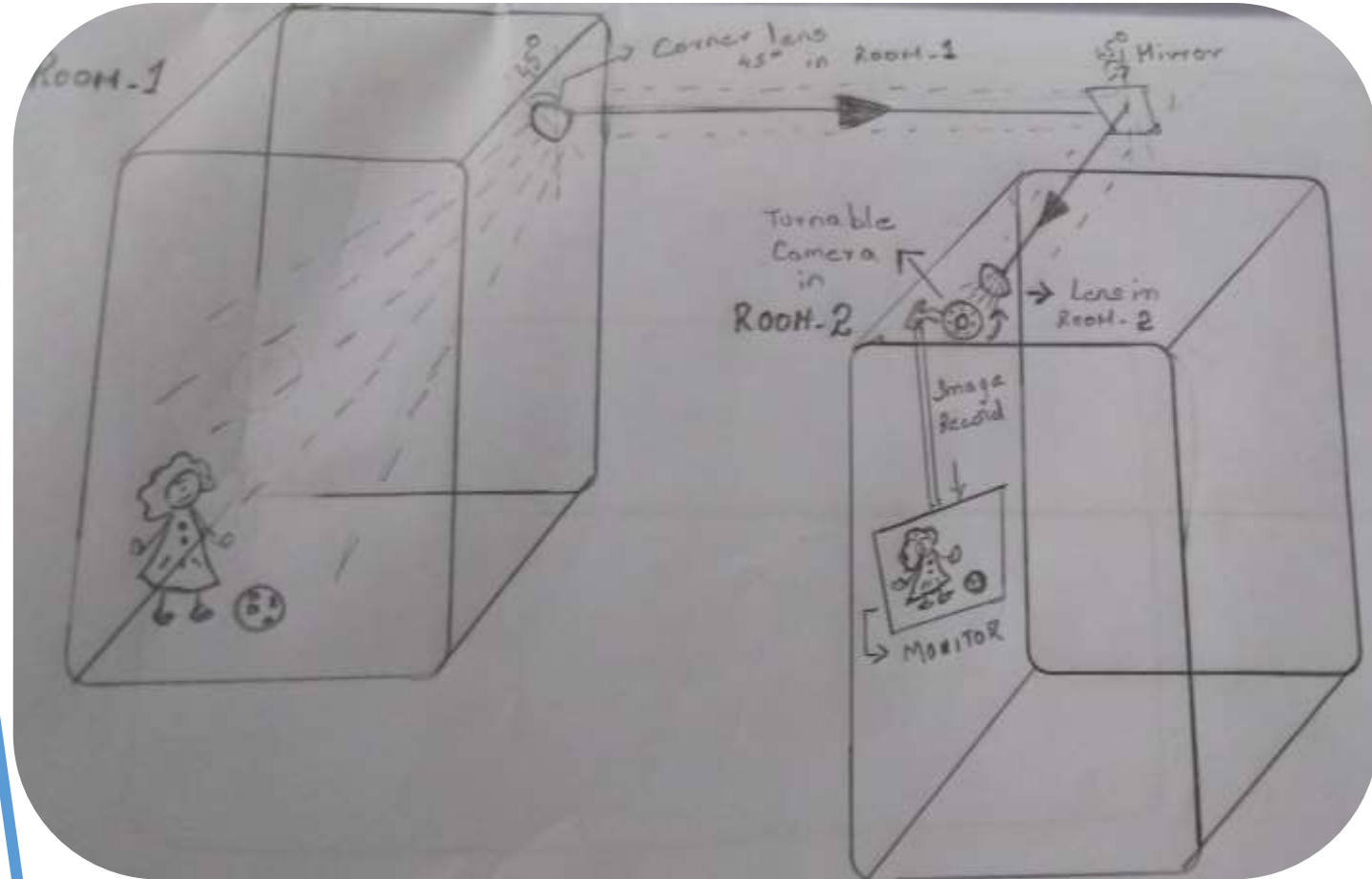
#infinityView: Model



Convex Lens..



Turnable Camera..



--Design--

Thankyou
for
watching..!!

