

Wong Ho Dominic

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OBJECTIVE

To obtain a professional position in the computer industry utilizing my relevant experience, technical expertise, and problem solving skills.

EDUCATION

University of California, Berkeley, CA

Economics major & Computer Science minor, May 2018

Selected Coursework: Data Structures and Programming Methodology (Java), The Structure and Interpretation of Computer Programs (Python), Great Ideas of Computer Architecture (Machine Structures), Introduction to Artificial Intelligence

SKILLS

Python, Java, C, HTML, CSS, SQL, Git

EXPERIENCE

UC Berkeley, Student Affairs Information Technology, Berkeley, California

Tech Trainer (April 2017 – August 2017)

- Provide tech training to campus employees.
- Deliver different ways to use Microsoft Word, reply Email, etc.

UC Berkeley, Student Affairs Information Technology, Berkeley, California

Student Technology Consultant (August 2017 – Present)

- Provide tech support to people on campus.
- Trouble shoot computer related problems at different locations.
- Solve problems related to network connection and software installation over phone.

PROJECTS

Gitlet (Summer 2017) – Simpler and smaller version of Git

- Have commands including init, add, commit, rm, log, global-log, find, status, checkout, branch, rm-branch, reset, and merge.
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ALU, Regfile and CPU (Fall 2017) – using Logisim to implement a 32-bit two-cycle processor based on RISC-V

- Can be classified as: Register File, ALU, Processor, and Memory
- A pipelined CPU with 2-stage pipeline: Instruction Fetch and Execution.

Cube Puzzle (Fall 2017) – Puzzle with cube game

- Cube puzzle game using Java.