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P4. Tower of Hanoi 1. 문제 분석

P4 is similar to the original Tower of Hanoi problem, but the **destination rod is not set**. Also, the disks are distributed in arbitrary locations. (However, the pre-condition that only smaller disks can be placed on top of larger disks still exists.) There are **N number of Disks**, and the destination rod is set as K. There are only **3 rods** available. The distributed disks are

given as inputs. Output should be the **minimum number of disk moves** to stack all disks on the destination rod.

1. 문제 풀이 The key point of this problem is to eliminate all disks (FROM THE BIGGEST DISK) until there is none left. The way to eliminate disk is check whether the biggest disk is on the destination rod. If it's on the destination rod, there's simply NO NEED to MOVE the disk, so we can solve the problem as if the disk doesn't exist.

If the biggest disk is **NOT** on the destination rod, the rods must go through this particular condition: if the biggest disk number i is on rod 1, every other disks should be stacked on the rod 2, and rod 3, which is the destination rod, must be empty. Only this way, the disk i can be placed on the destination rod. And from then on, it requires 2^(N-1) disk-moves to solve the problem. Also, we must set the **new destination** for the **decreased** number of disks. If the **disk** *i* was **on the destination rod**, the new destination rod for disk i-1 should **ALSO** be the same one as the previous. This simply means that they're well stacked,

disk i was, and the **new destination rod should be the left over rod**. Taking the example from above, if the **previous**

and we would not need to worry about them. If the disk i was NOT on the destination rod, we need to check WHERE the

destination rod was rod 3, and disk i was on rod 1, the new destination rod should be rod 2. This way, we can make the particular condition faster.

Repeating this until all disks are gone will give us certain sum of powers of 2. This repeats N times.

1. 문제 풀이 분석 For N number of disks. Since I did not use math.h, I had to solve the power of 2 recursively. 2^N takes N-1 recursions. Also, in order to solve this problem, we must know where disks are in stacked order. By using queue, we just need N spaces. Thus,

Time Complexity: $O(N * (N-1) / 2) = O(N^2)$. Space Complexity: O(N)Application This can be applied to any algorithm to solve **combinatorial puzzles**, as long as the puzzle requires some "required" steps to follow such as the particular condition stated above. Rubik's Cube can be counted as examples.