

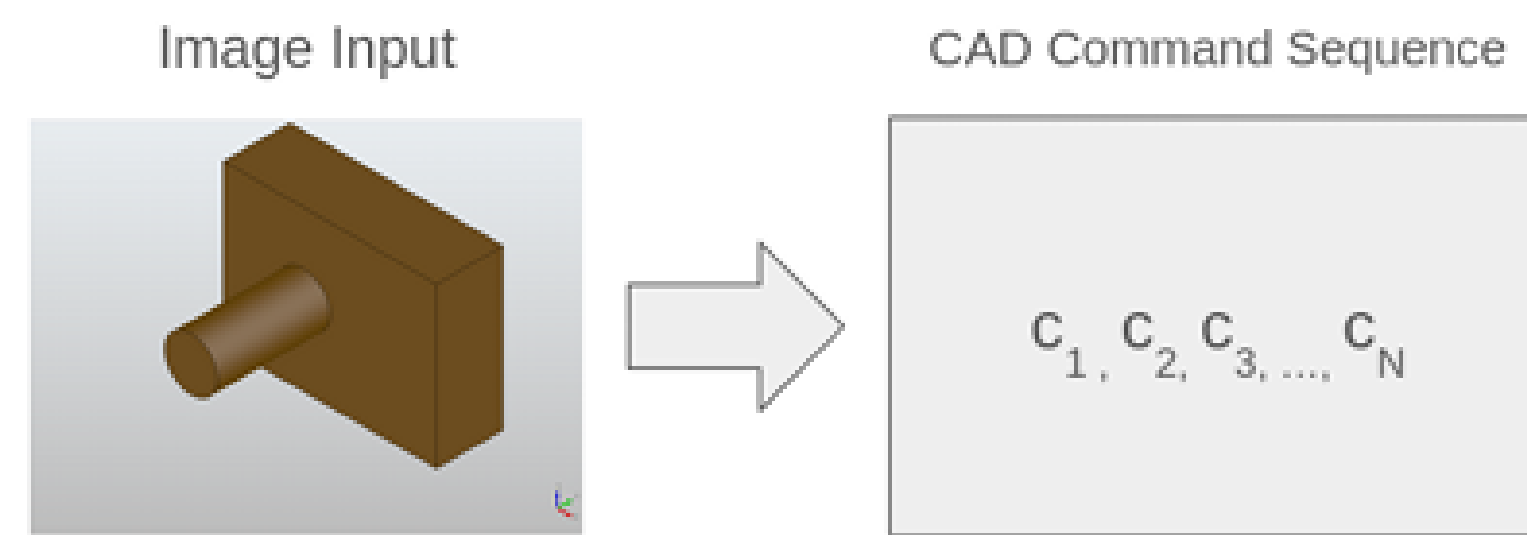
Image-Conditioned CAD Generation via Diffusion Models

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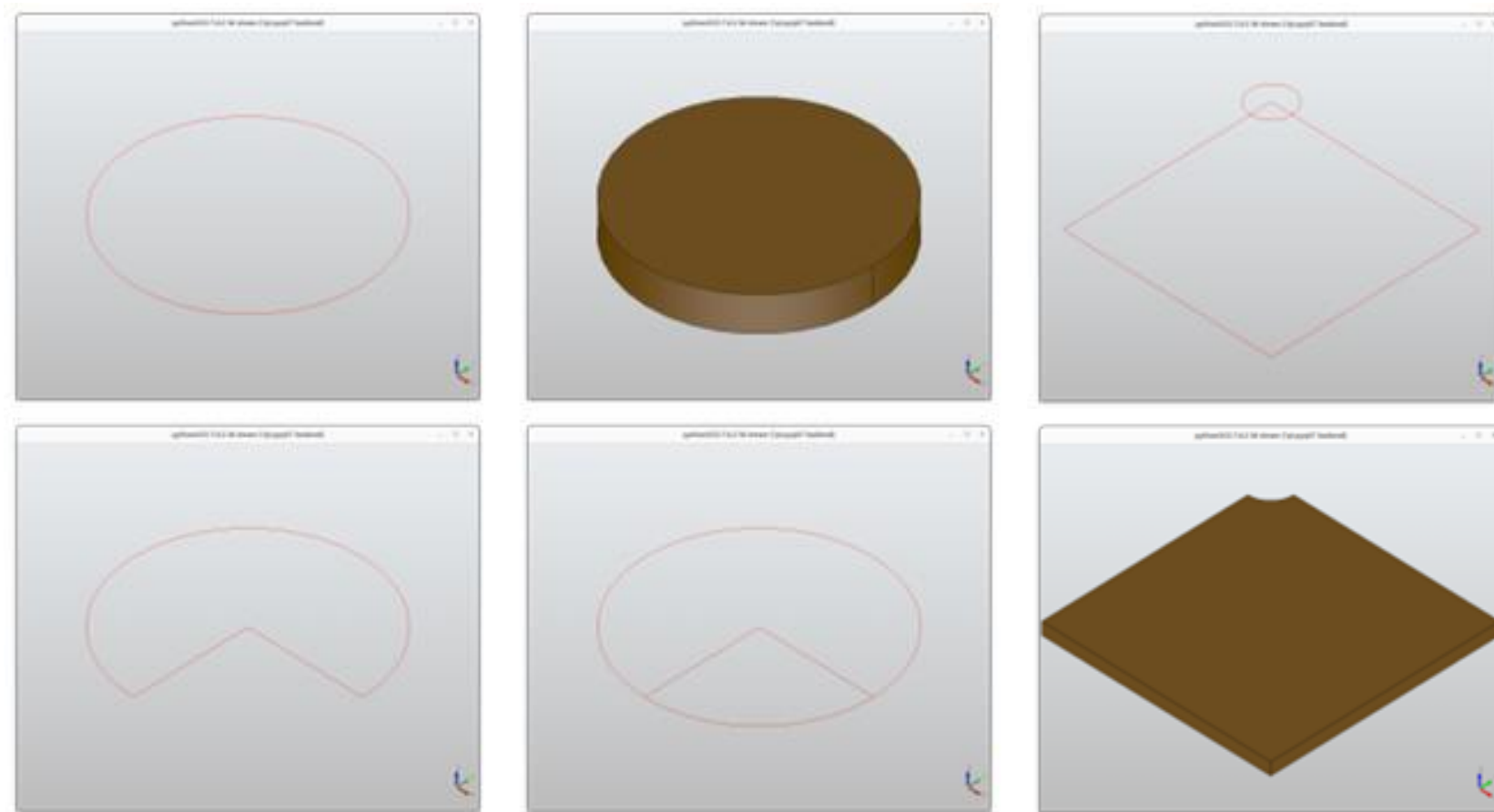
Motivation

The motivation is to develop sketch-based generating CAD command sequences directly from visual representations, aiming to enhance accessibility and streamline the design process for a broader user base.



Dataset / Methods

Image Dataset



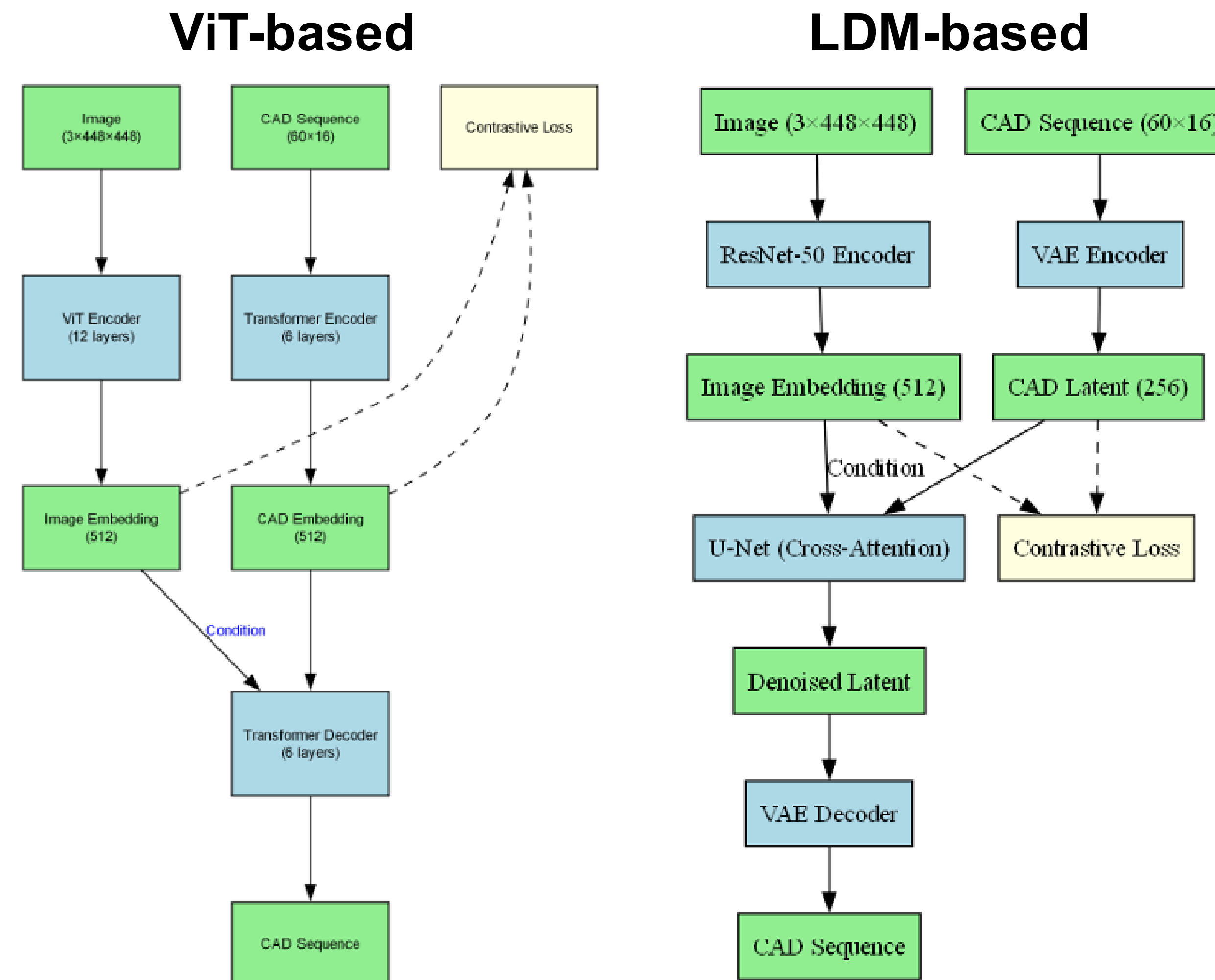
Hardware: NVIDIA RTX 4080 GPU

Processing:

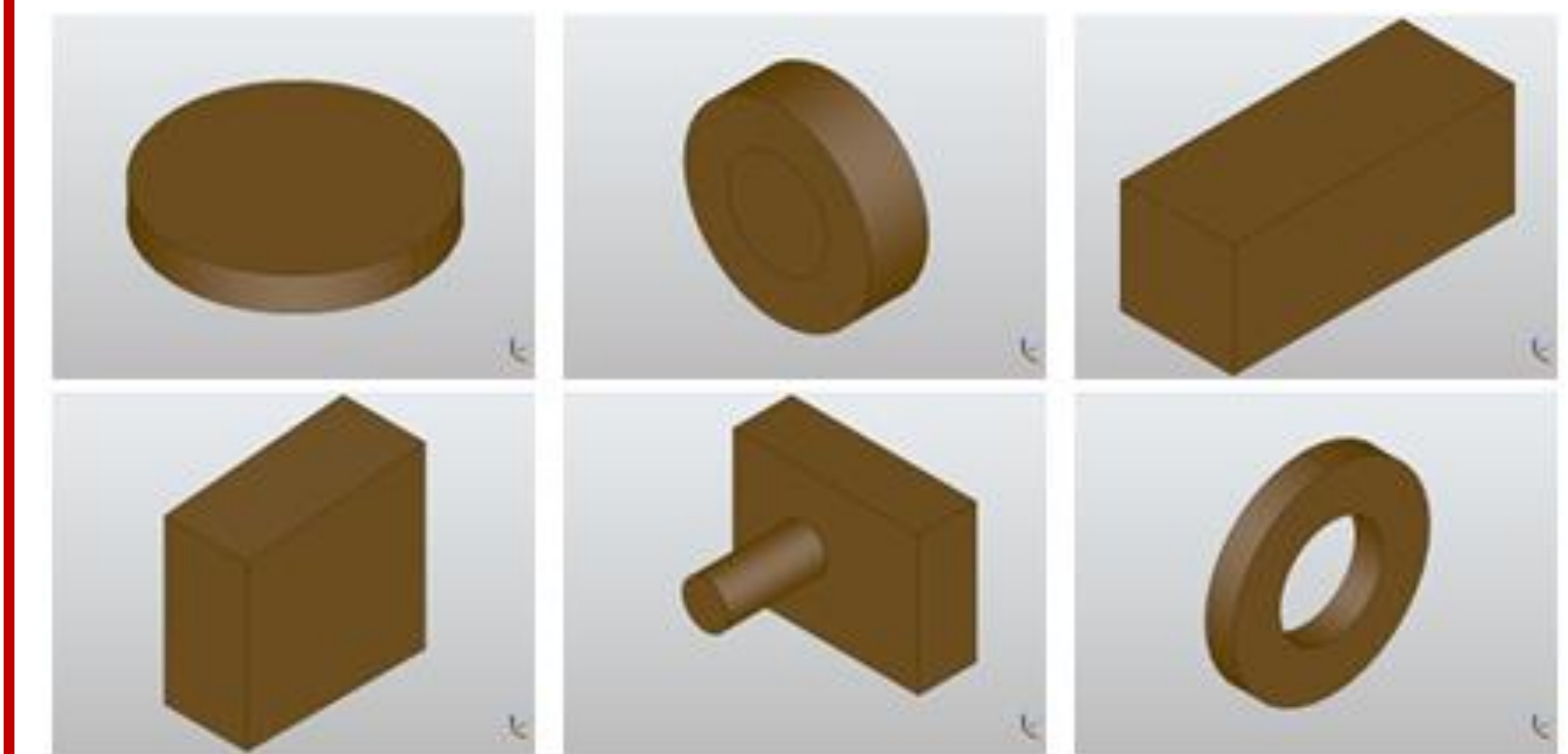
- Images: resized to 448x448, normalized to [0,1], and augmented with random rotations ($\pm 10^\circ$) and horizontal flips.
- CAD sequences: normalized to a 2 x 2 x 2 cube, parameters quantized to 256 levels.

Features: CAD commands are embedded as 16-dimensional vectors, capturing command type (e.g., line, arc) and parameters (e.g., coordinates, radius).

Model



Generation Results



Analysis

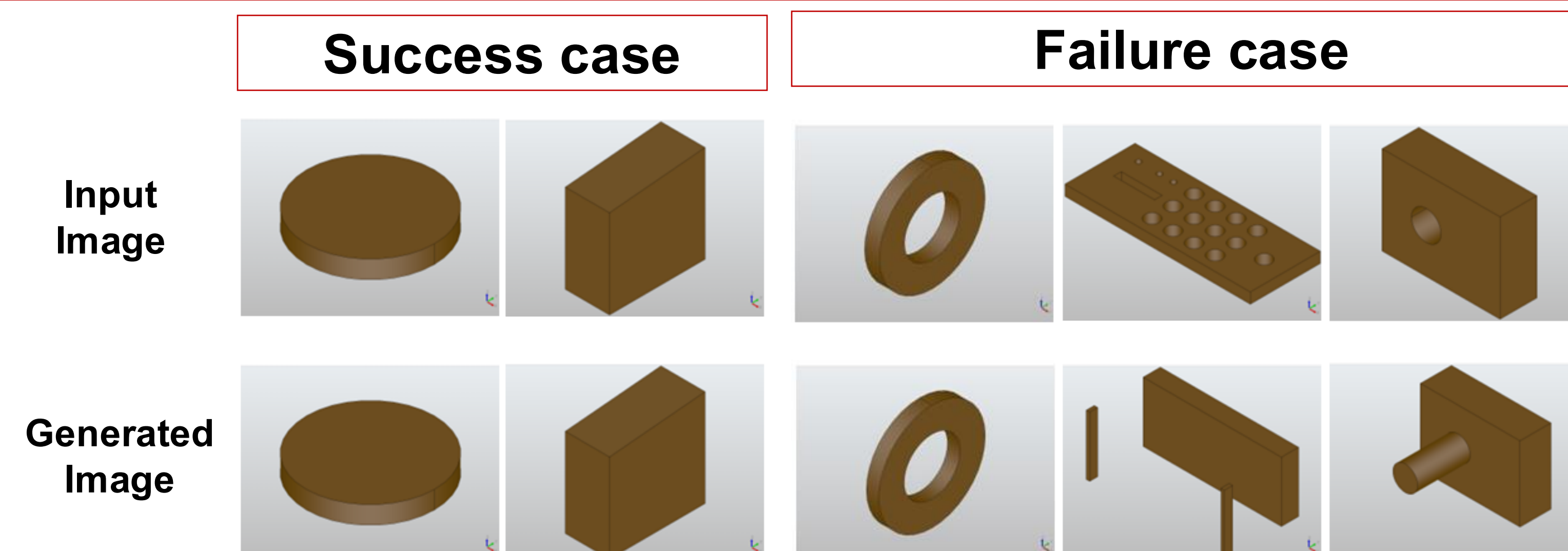
Token-based Result

Model	Tok. Acc.	Param. Acc.	CD ↓	ISR ↓
DeepCAD [2]	99.50 %	98.00 %	0.750	3.20 %
ViT	99.30 %	97.50 %	0.790	3.50 %
LDM	99.40 %	97.60 %	0.780	3.40 %

Image-based Result

Model	FID ↓	COV ↑	MMD ↓	JSD ↓
DeepCAD [2]	0.80	80.00	1.40	3.70
ViT	0.25	79.50	1.45	3.65
LDM	0.15	81.00	1.35	3.55

Generation Results (Image-Conditioned)



Future Work

Limitation:

- Only supports the extrude command, leading to only simplistic CAD models
- Dataset size of 10,000 pairs is insufficient compared to larger datasets like those of CLIP,

Future Work:

- Incorporate more complex CAD commands
- Scaling datasets to improve embedding quality, optimizing for real-time use, and exploring hybrid ViT-LDM models with pre-training on larger CAD datasets