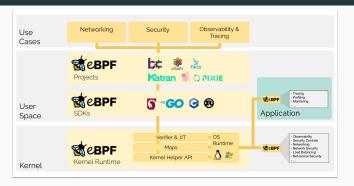
### Introduction to eBPF

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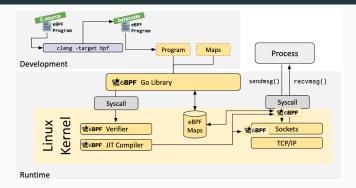
Introduction: What is eBPF?

### What is eBPF?



- 1990's: Berkeley Packet Filter (BPF) to filter network packets in Unix systems
- 2014: extended BPF (eBPF) for the whole kernel
- · Now, BPF = eBPF and cBPF = old BPF.
- Run sandboxed programs in response to kernel events.
- Uses cases in observability, security, kernel programming.

### How eBPF Works



- Load and attach eBPF programs from user space (bpftool, libbpf, BCC, etc.).
- eBPF program interacts with kernel resources.
- Optionally returned to user space via BPF maps, like ring buffers.

The BPF programming language

## The BPF programming language: C with constraints

BPF security relies on constraints while programming:

- · No standard C libraries, use BPF helpers instead
- Limited number of instructions
- · No "regular" loops
- · No dynamic memory
- Strict pointer checking
- · No floating point operations
- ...

Types of eBPF Programs

### Tracepoints: Built-In Instrumentation

- · Predefined kernel events.
- · Lower overhead than kprobes.
- Example: monitoring time spent in a syscall.

# kprobes: Attaching to Kernel Functions

- Dynamically attach to almost any kernel function.
- · Used for:
  - Measuring function execution times.
  - · Tracking kernel resource usage.
- Example: Hooking vfs\_read.

### Attaching to network interfaces

Use eBPF like cBPF and perform packet processing by attaching programs to:

- · XDP (express data path): very fast, early in the stack
- · tc (traffic control): more flexible

With them you perform many operations on ingress and egress packets:

- · Read them
- · Re-write them
- · Redirect them
- · Drop them

And you can offload your programs to compatible NICs!

**Communication Mechanisms** 

# Using bpf\_printk

- Debugging tool for eBPF programs.
- Prints messages to the kernel log (dmesg).
- · Lightweight but not suitable for production.

# Maps: Sharing Data Between Kernel and User Space

- Key-value storage accessible by both eBPF and user-space programs.
- · Types:
  - Hash maps
  - Arrays
  - Per-CPU maps
- Example: Counting system calls by process ID.

# Ring Buffers: Streaming Data

- Efficient mechanism for sending structured data to user space.
- · Commonly used for profiling and tracing applications.
- Example: Streaming syscall durations.

Conclusion

### Summary

- eBPF provides powerful, low-overhead tools for kernel performance evaluation, kernel programming, and packet processing.
- Key types of programs:
  - kprobes
  - Tracepoints
  - · Network filters
- · Communication mechanisms include:
  - bpf\_printk
  - · Maps
  - · Ring buffers

Lets try it! (Questions before?)