Nonlinear Data Structure

http://smartlead.hallym.ac.kr

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Office Hours: M 3:00-4:00 pm 핸드폰으로 언제든 전화하시오.

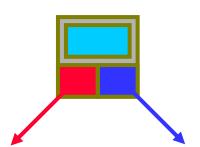


Traversing a Binary Tree (이진트리순회방문)



The Scenario

- Imagine we have a binary tree
- We want to traverse the tree
 - It's not linear
 - We need a way to visit all nodes



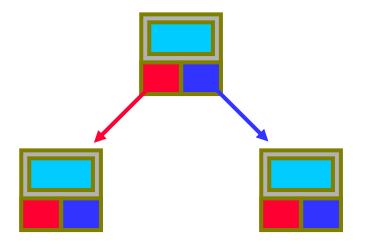
- Three things must happen:
 - Deal with the entire left sub-tree
 - Deal with the current node
 - Deal with the entire right sub-tree



Outline of In-Order Traversal 중위순회

- ◆ Three principle steps:3원칙
 - ◆ Traverse Left(왼쪽으로간다)
- $\left(\mathrm{L}\right)$
- ◆ Do work (Current)-Data(인쇄)
- P
- ◆ Traverse Right(오른쪽으로간다) ®
- ◆ Work can be anything(어떤 작업도 가능)
- Separate work from traversal





- •Traverse the tree "In order":
 - -Visit the tree's left sub-tree
 - -Visit the current and do work
 - -Visit right sub-tree



Inorder traversal(중위순회)

```
inorder(T)

if (T ≠ null) then {
    inorder(T.left);
    visit T.data;
    inorder(T.right);
    }
end inorder()
```



Preorder traversal(전위순회)

- In preorder, the root is visited *first*
- Here's a preorder traversal to print out all the elements in the binary tree:

```
preorder(T)

if (T ≠ null) then {
    visit T.data;
    preorder(T.left);
    preorder(T.right);
    }
end preorder()
```



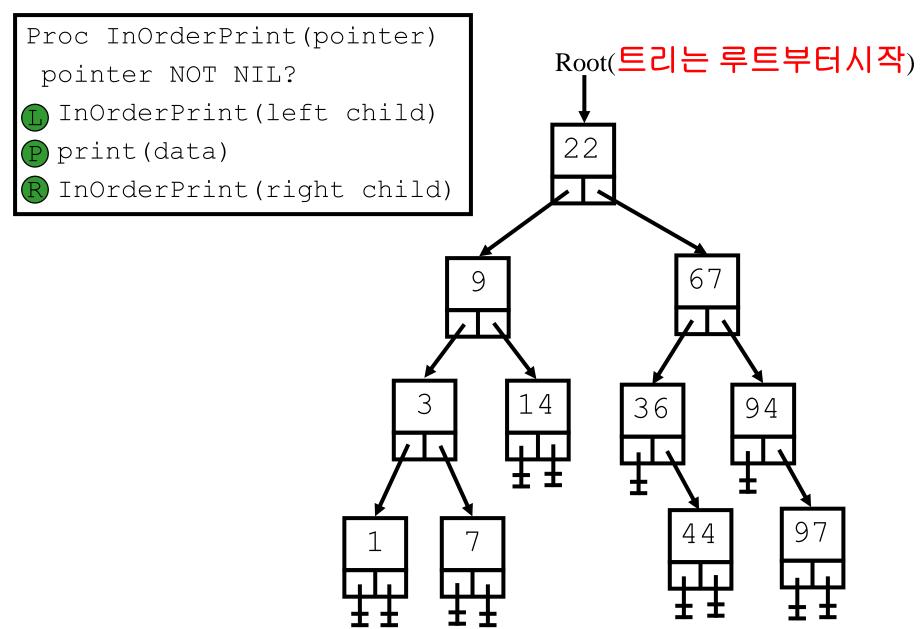
Postorder traversal(후위순회)

- In postorder, the root is visited *last*
- Here's a postorder traversal to print out all the elements in the binary tree:

```
postorder(T)

if (T ≠ null) then {
    postorder(T.left);
    postorder(T.right);
    visit T.data;
}
```

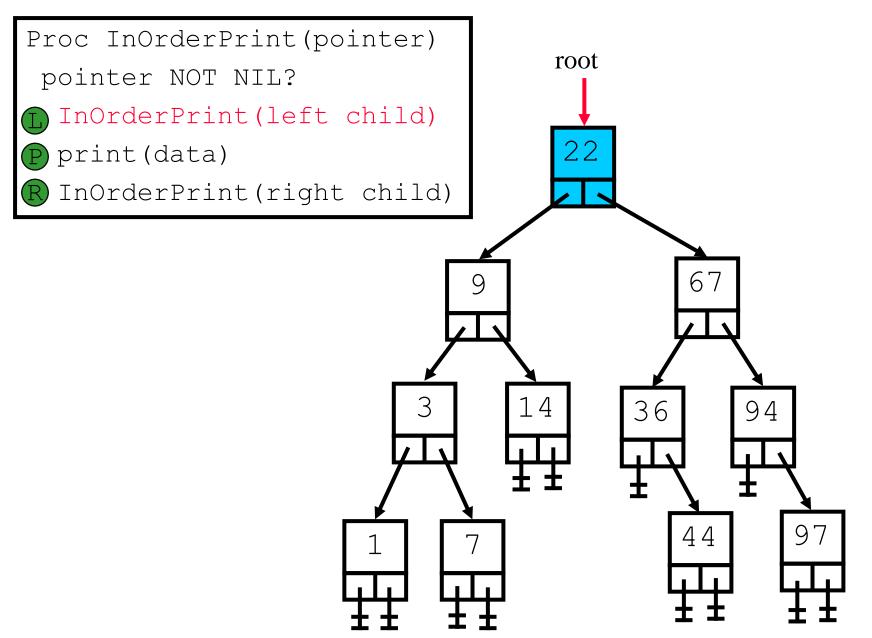






Proc InOrderPrint(pointer) root pointer NOT NIL? InOrderPrint(left child) print(data) InOrderPrint(right child) 36 94 44

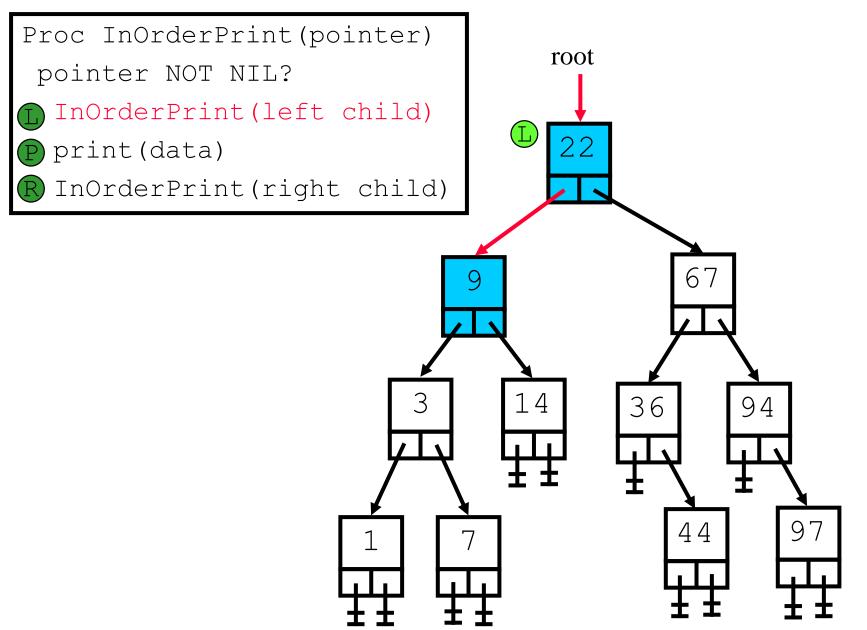




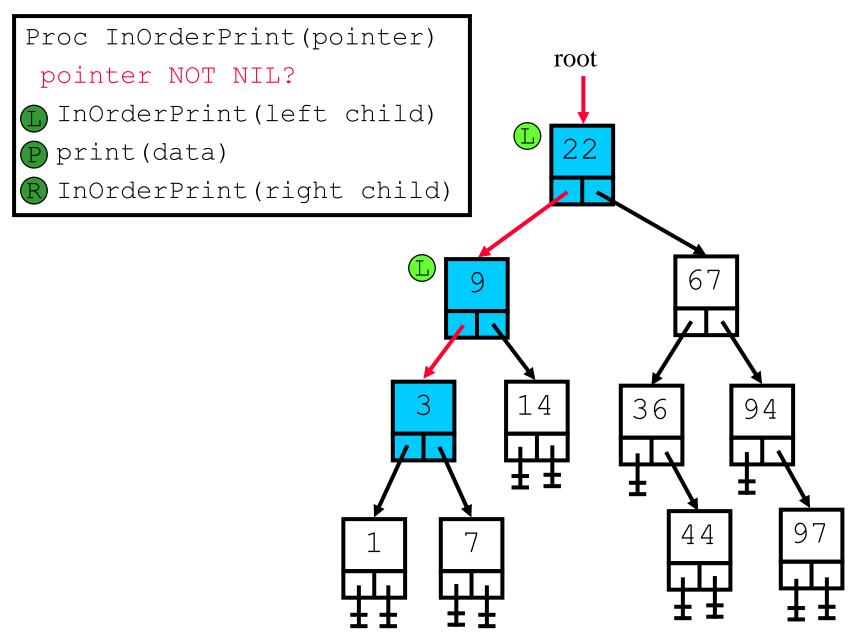


Proc InOrderPrint(pointer) root pointer NOT NIL? InOrderPrint(left child) print(data) InOrderPrint(right child) 36 94 44

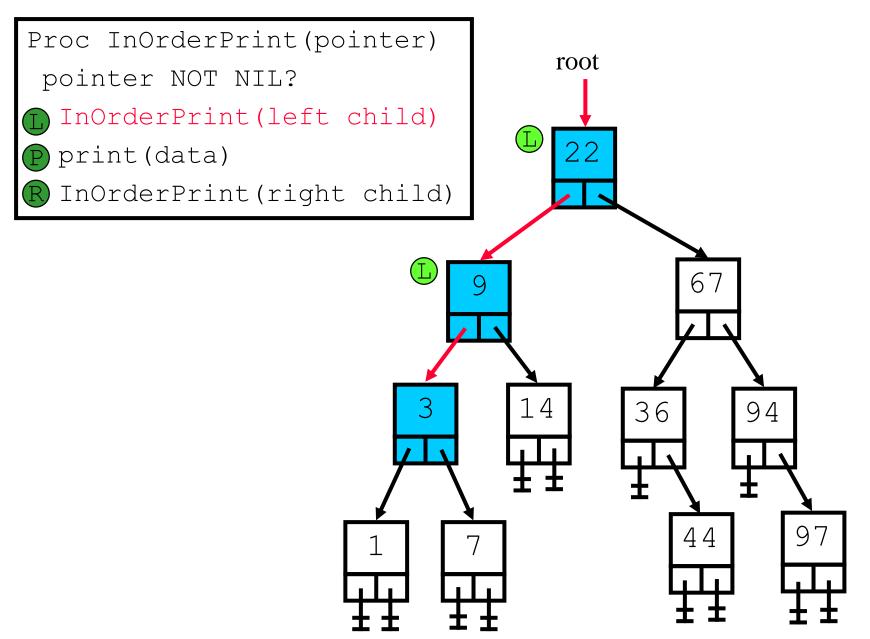




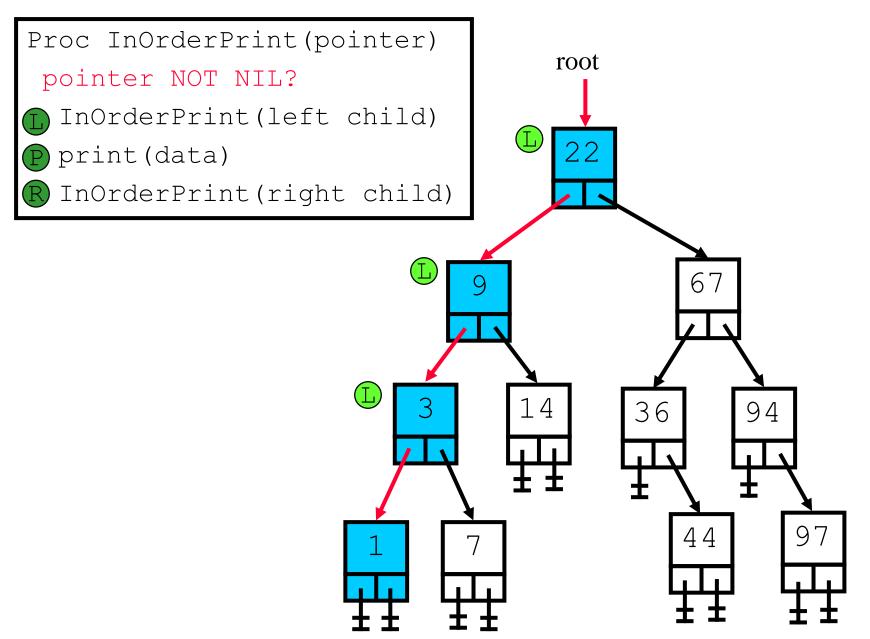




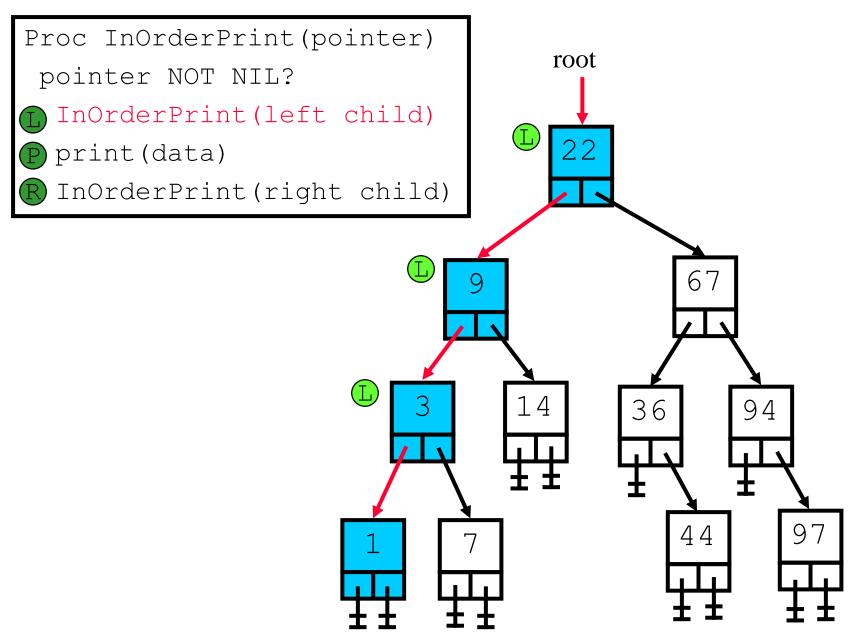




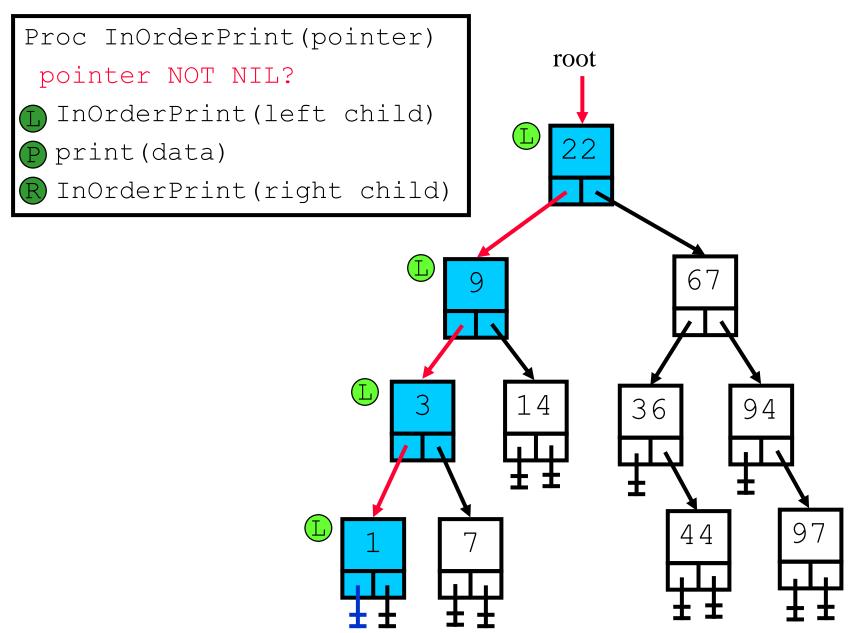




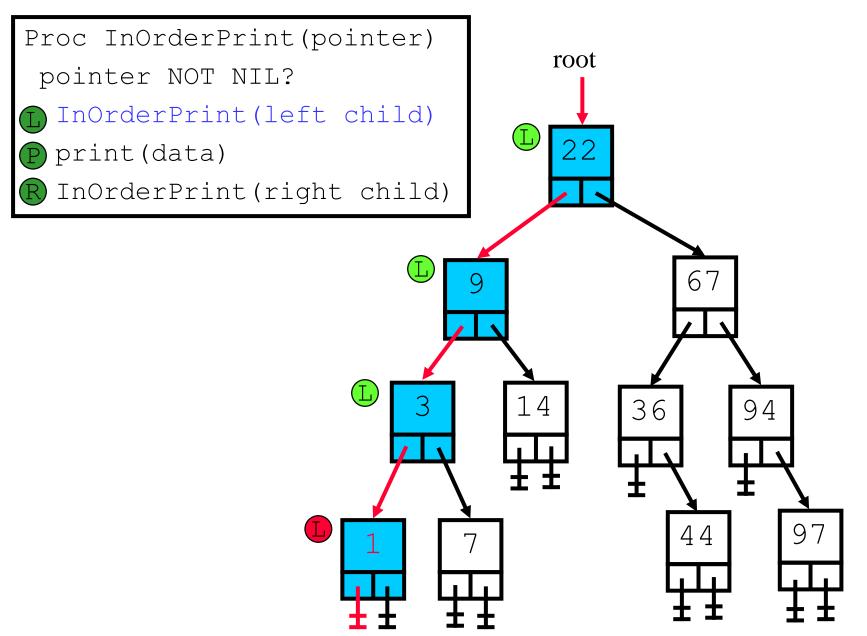




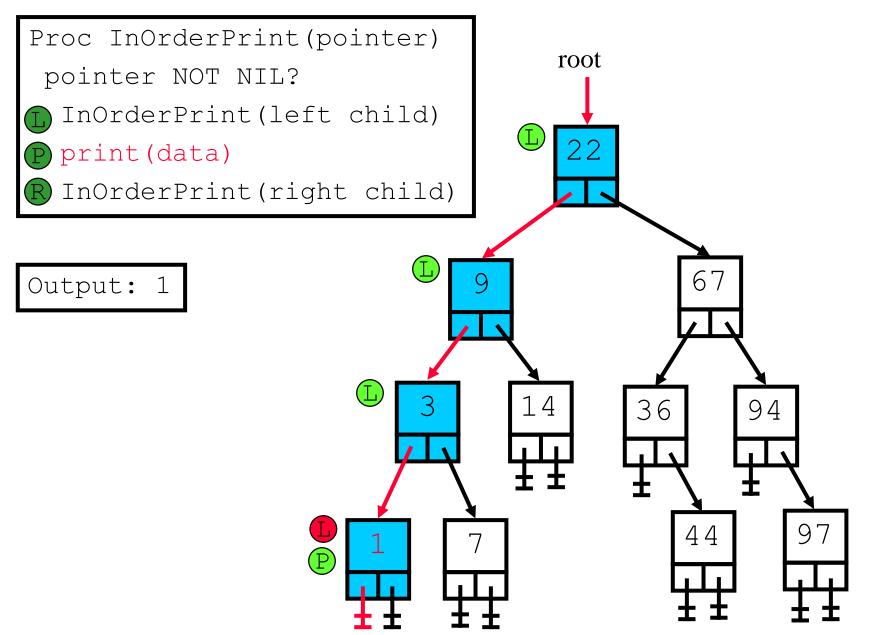




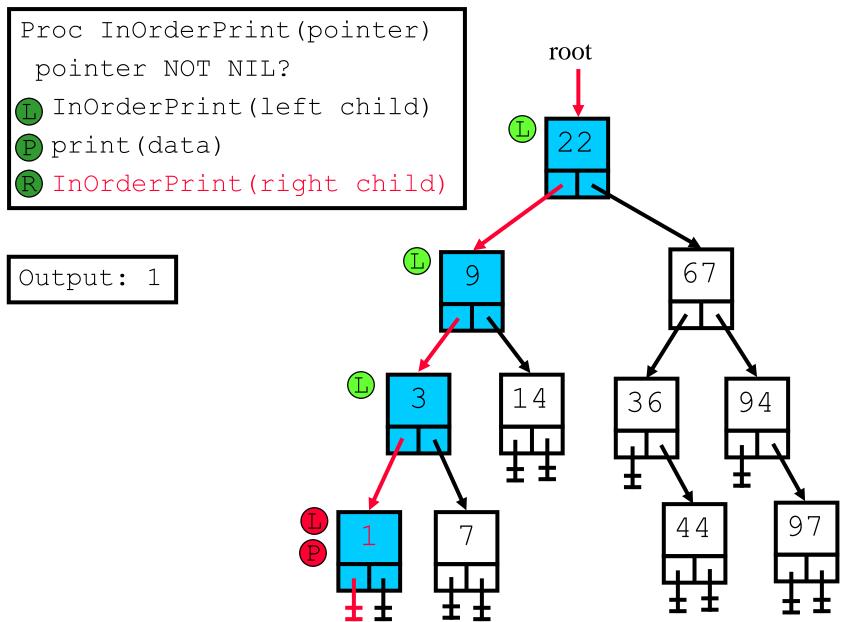




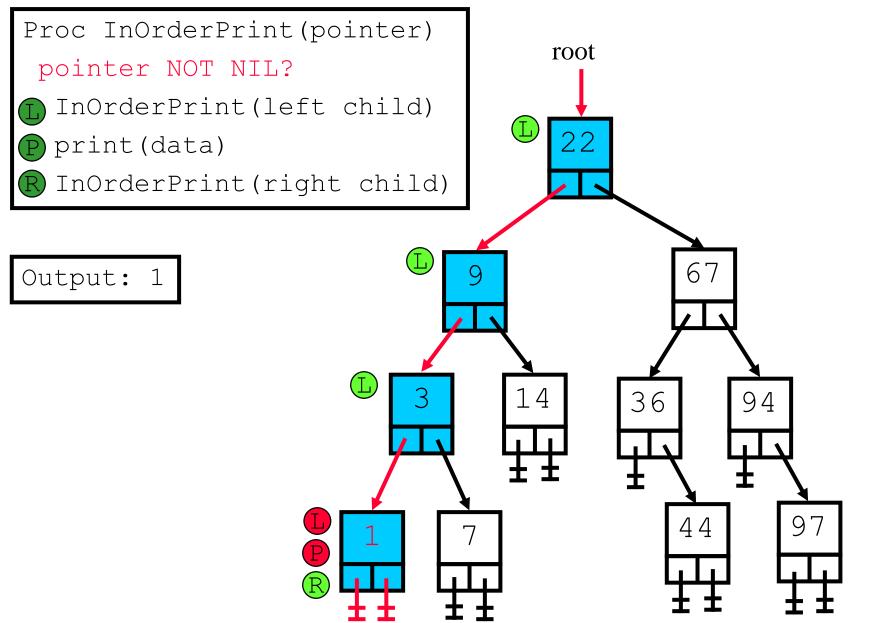




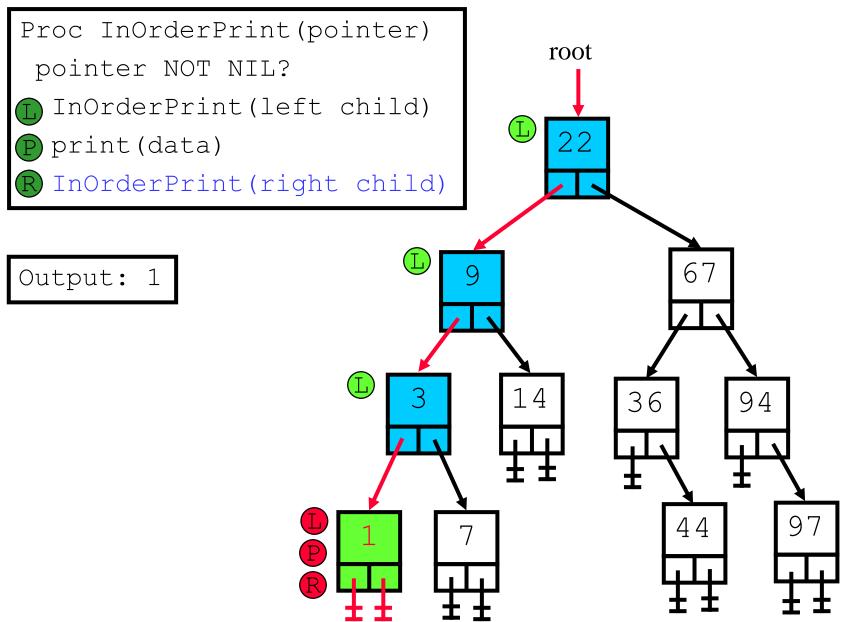




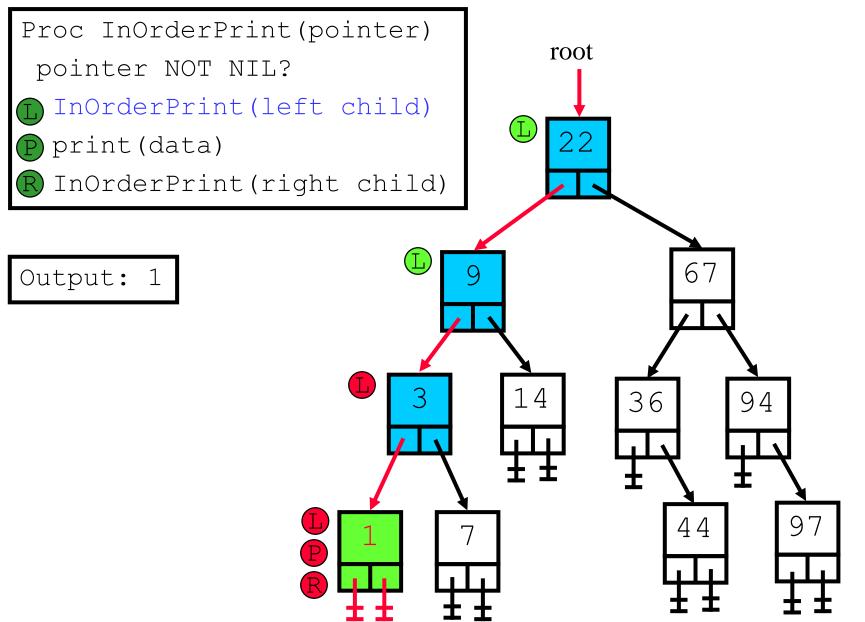




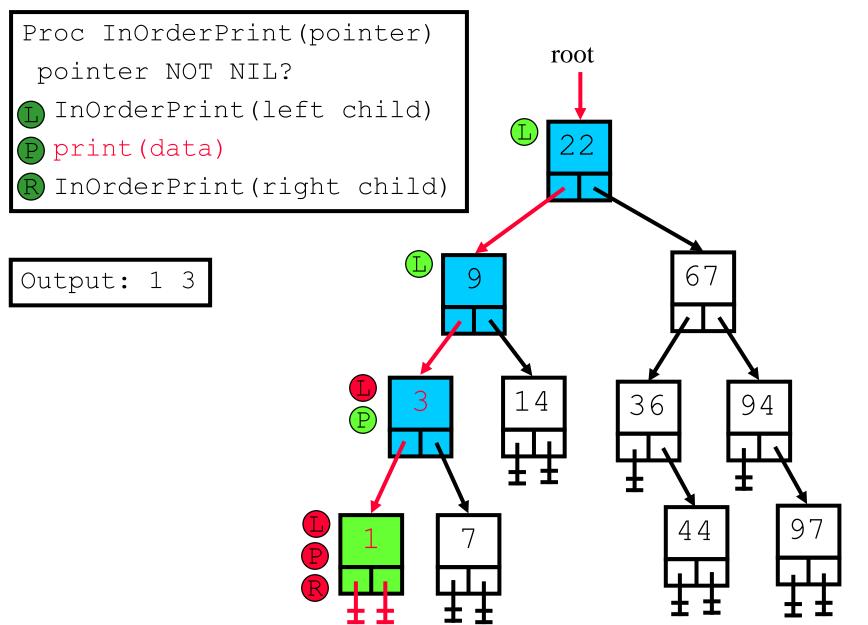




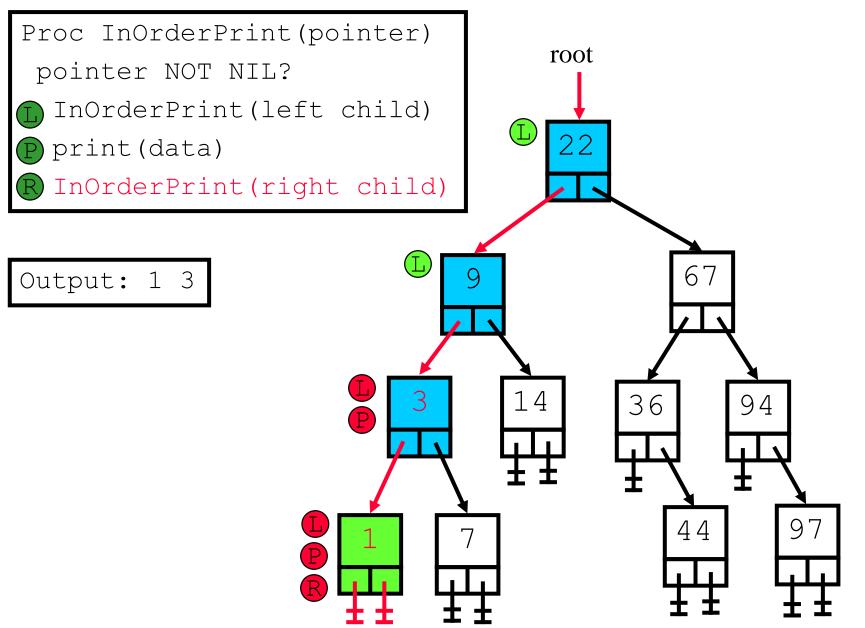




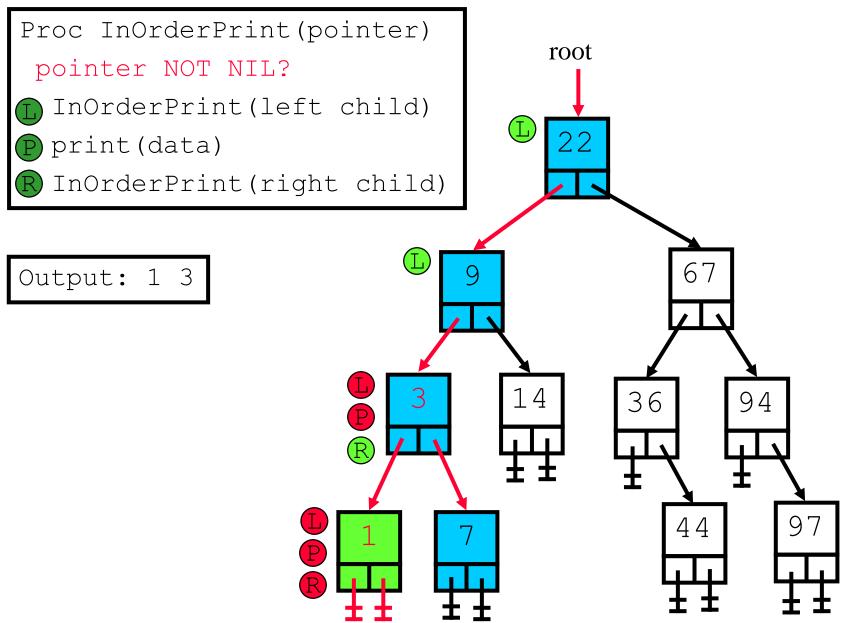




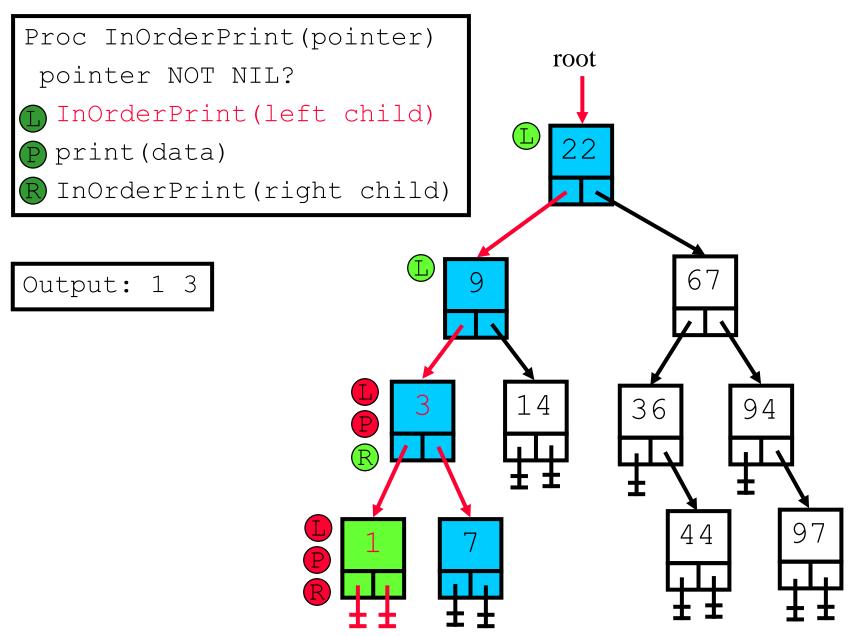




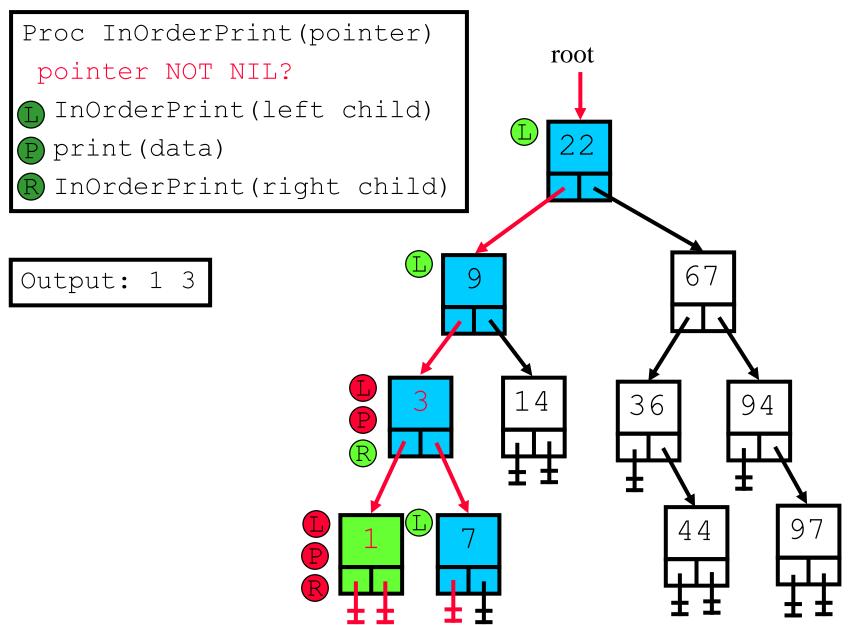




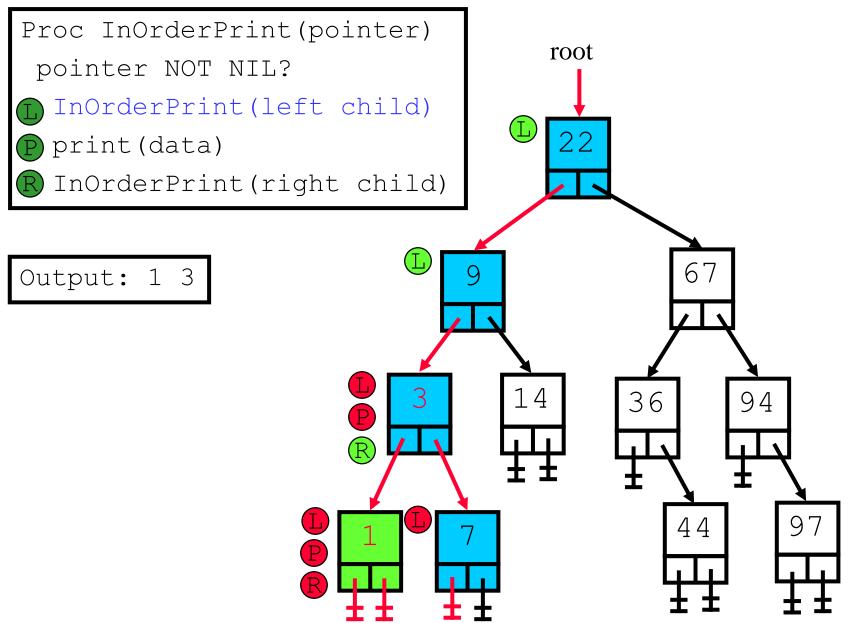




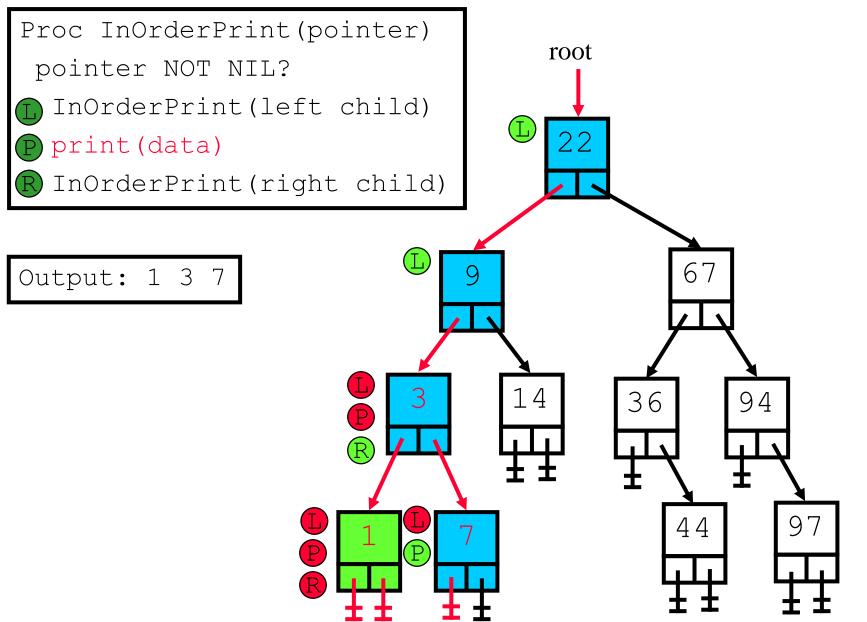




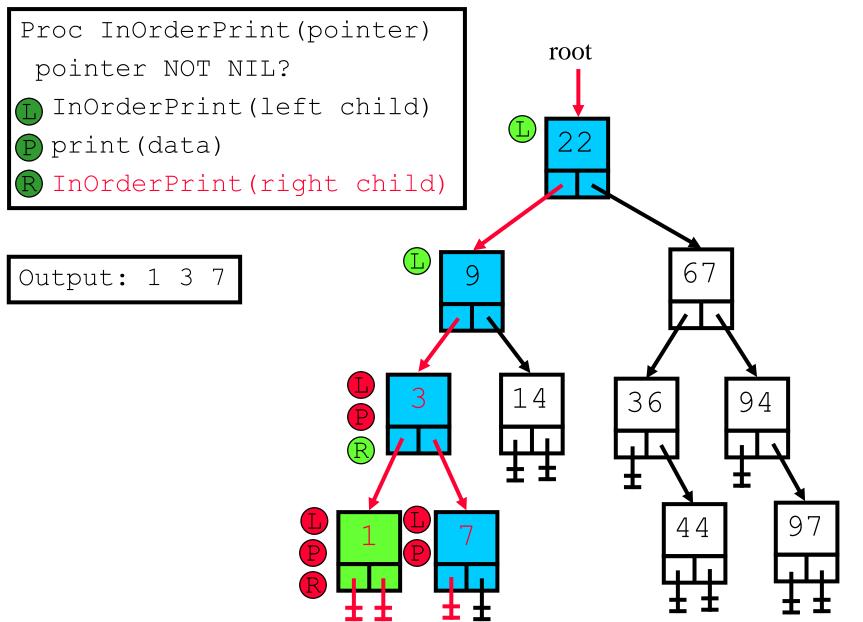




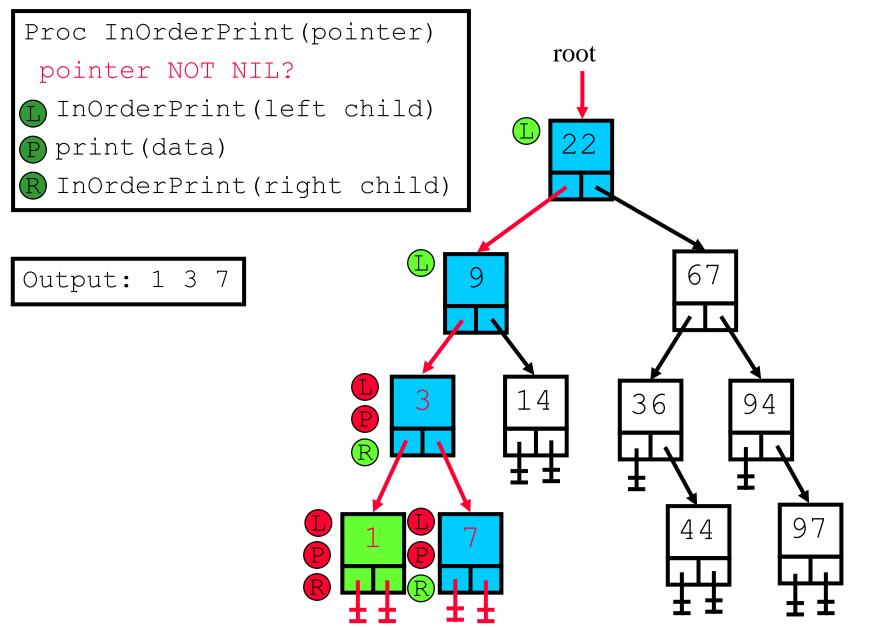




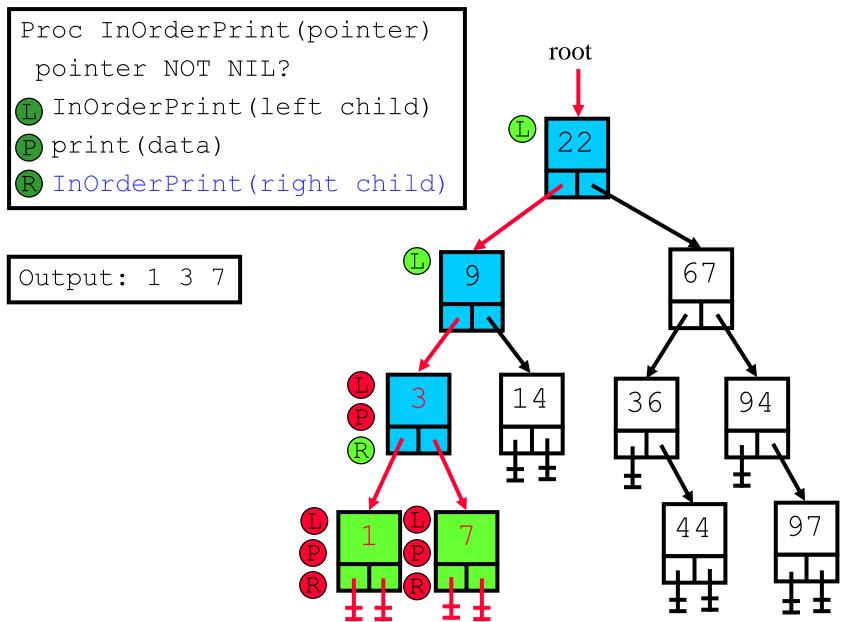




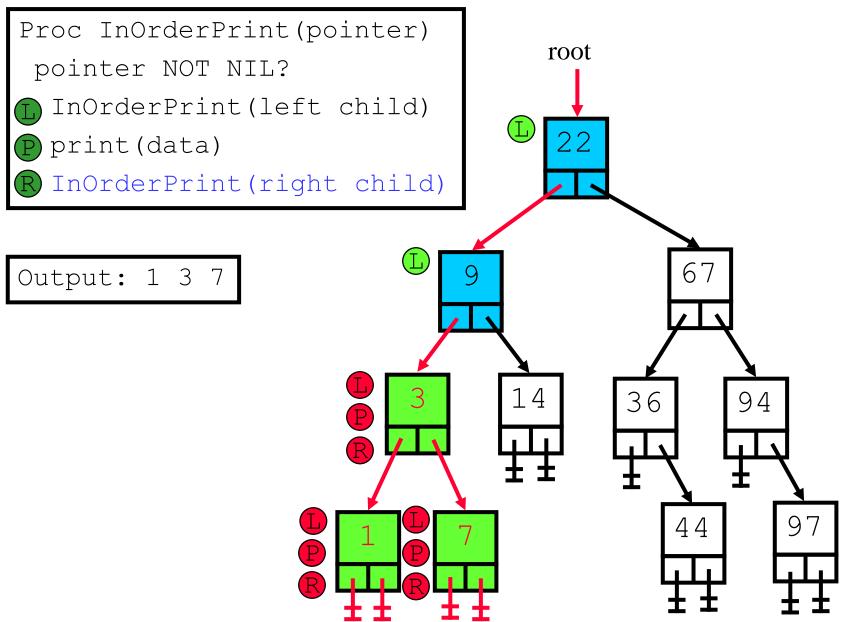




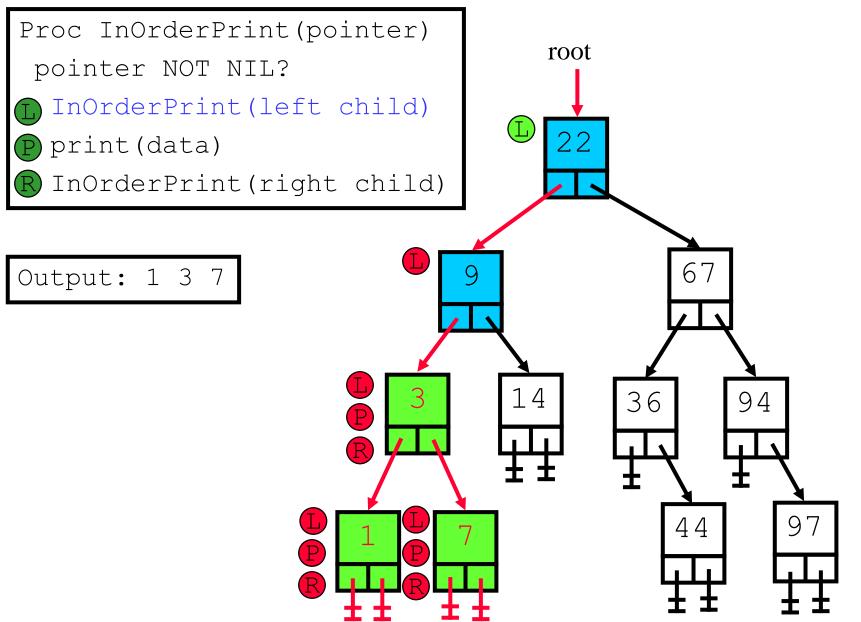




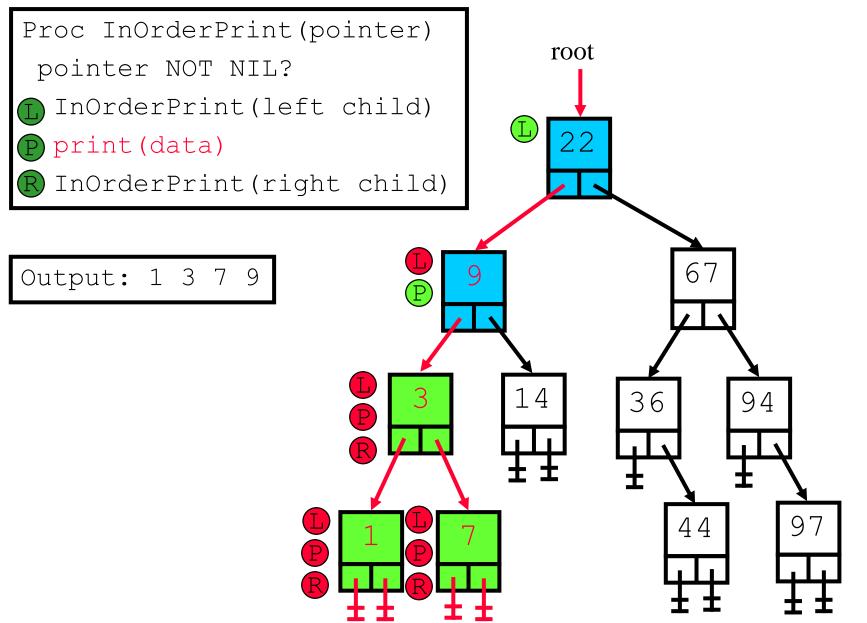




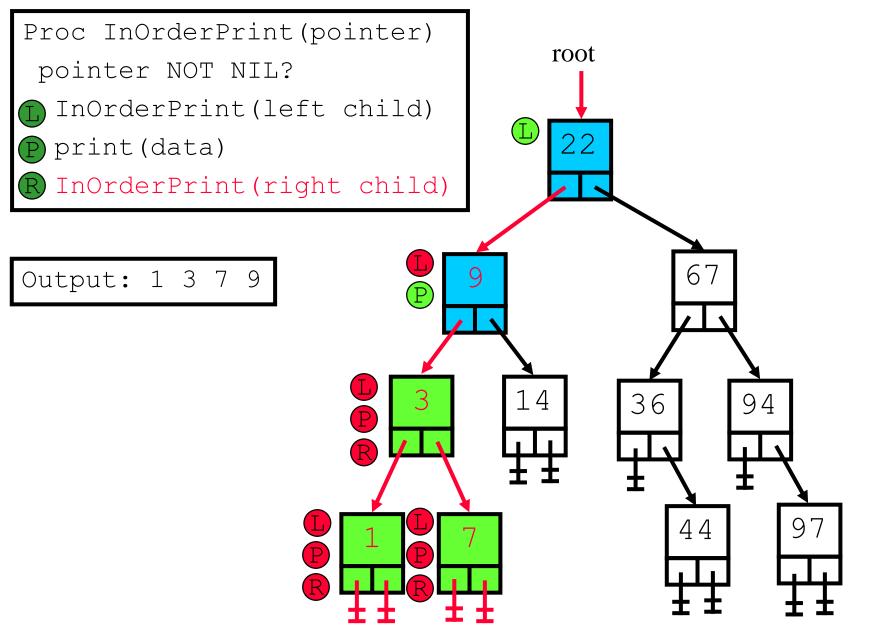




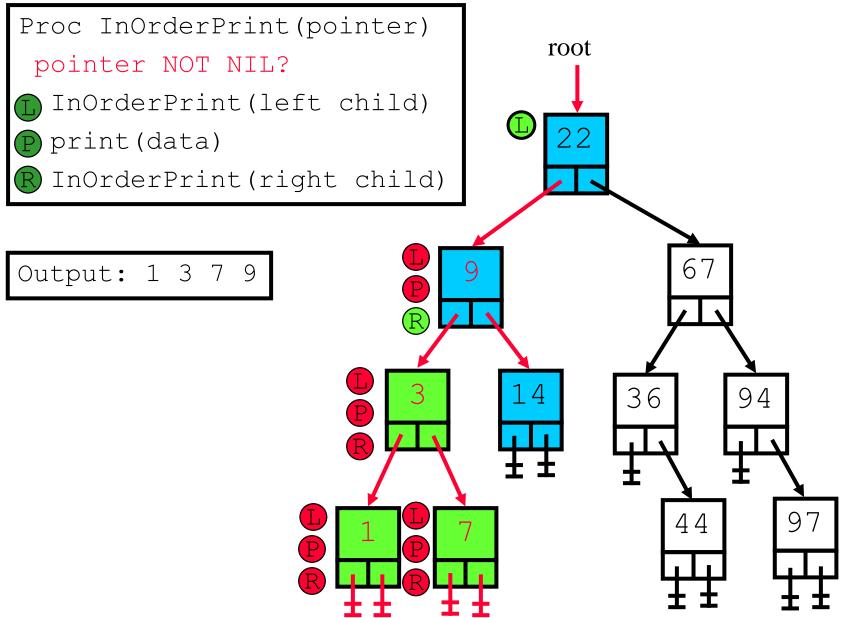




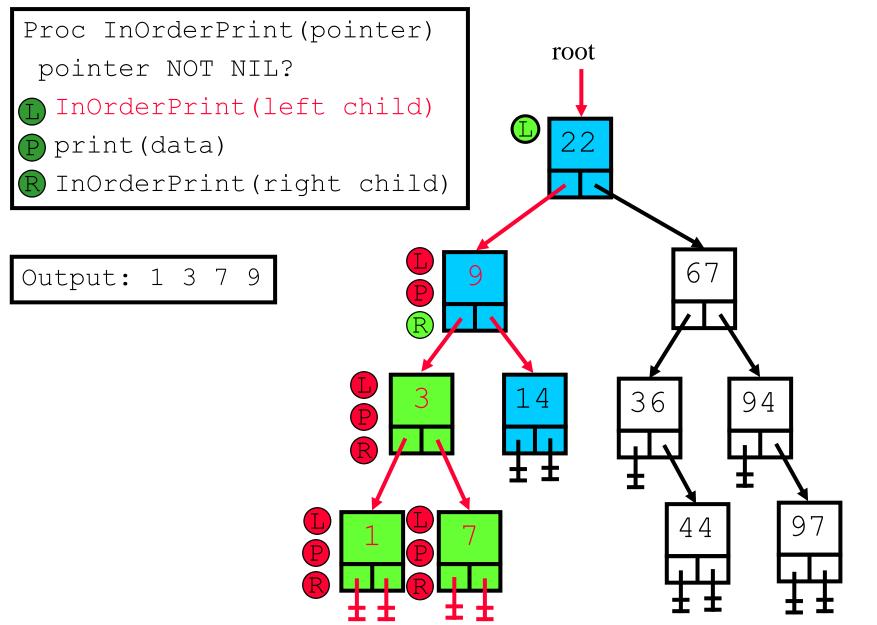




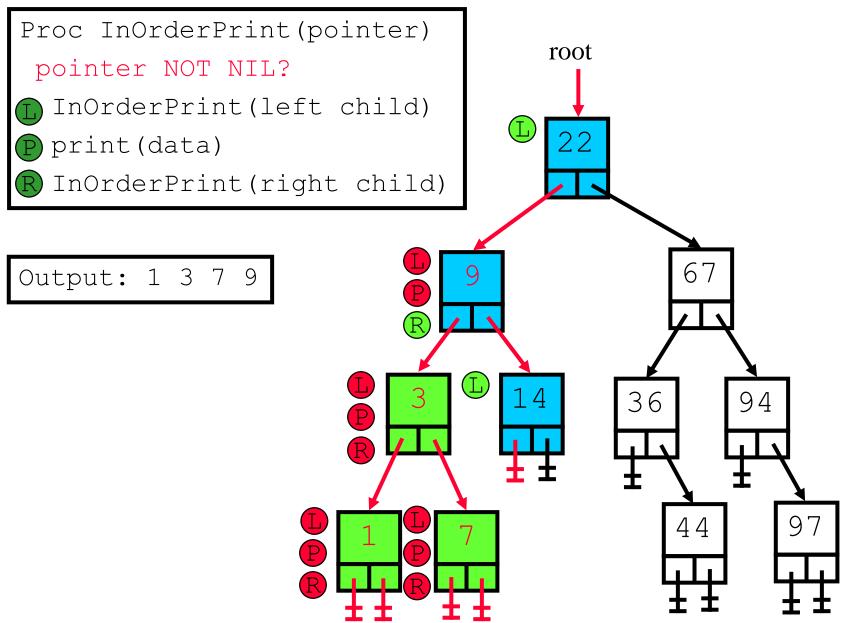




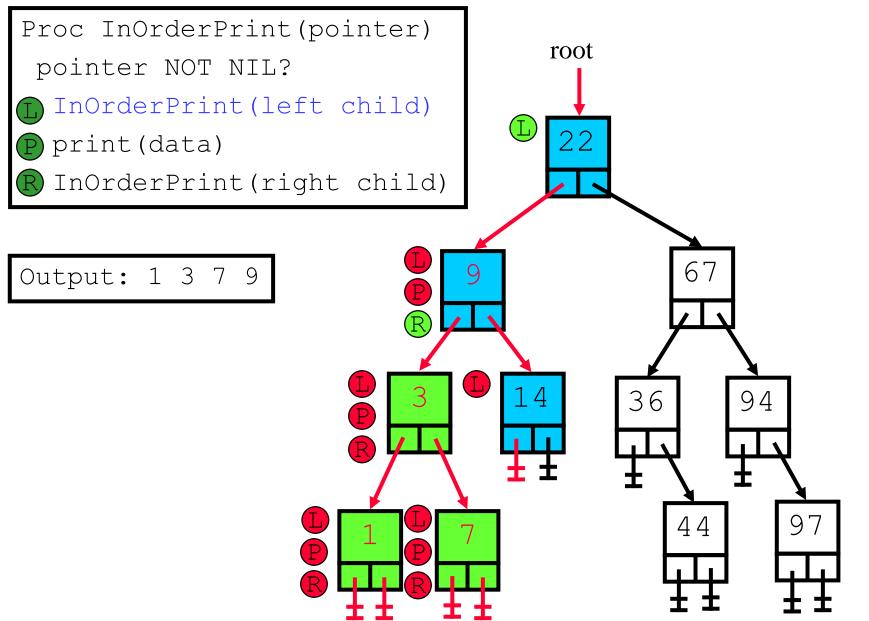




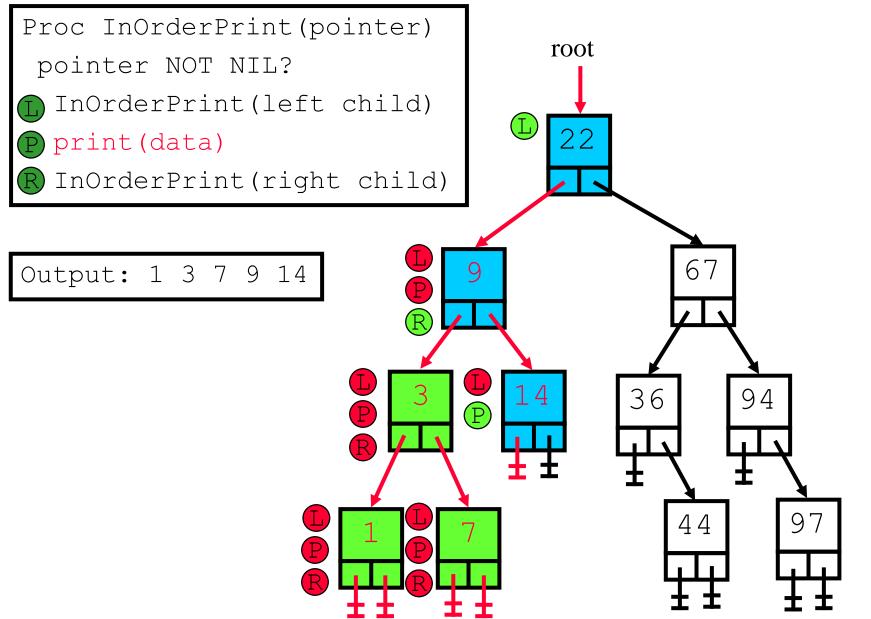




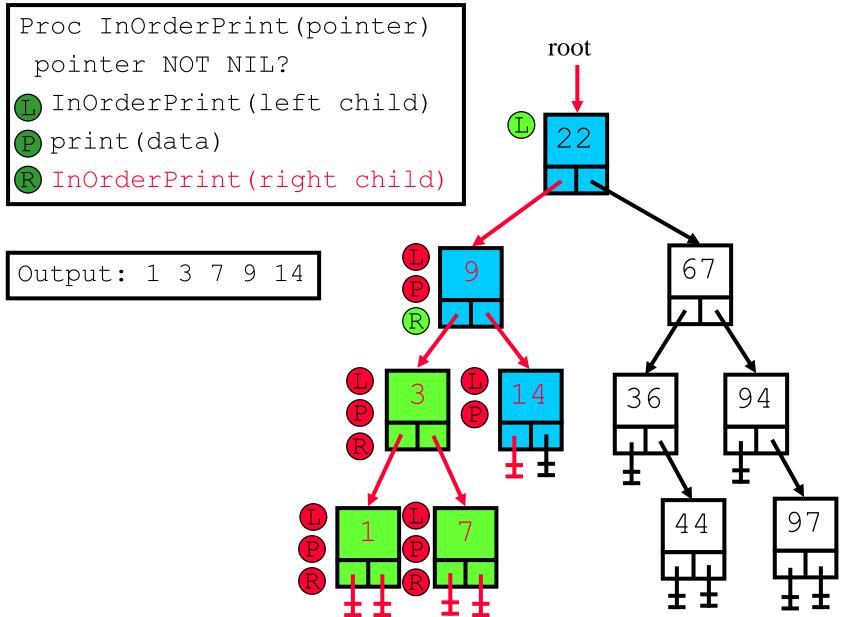




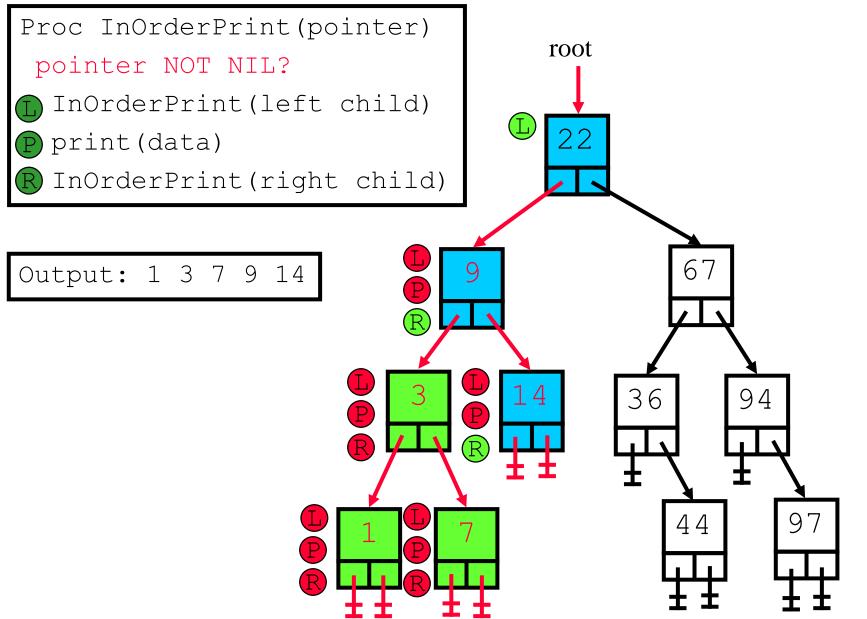




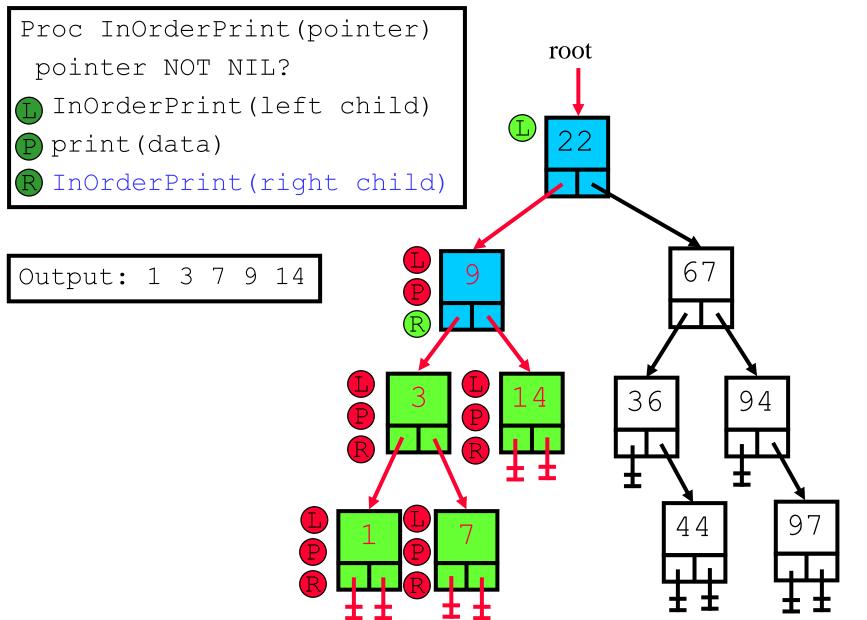




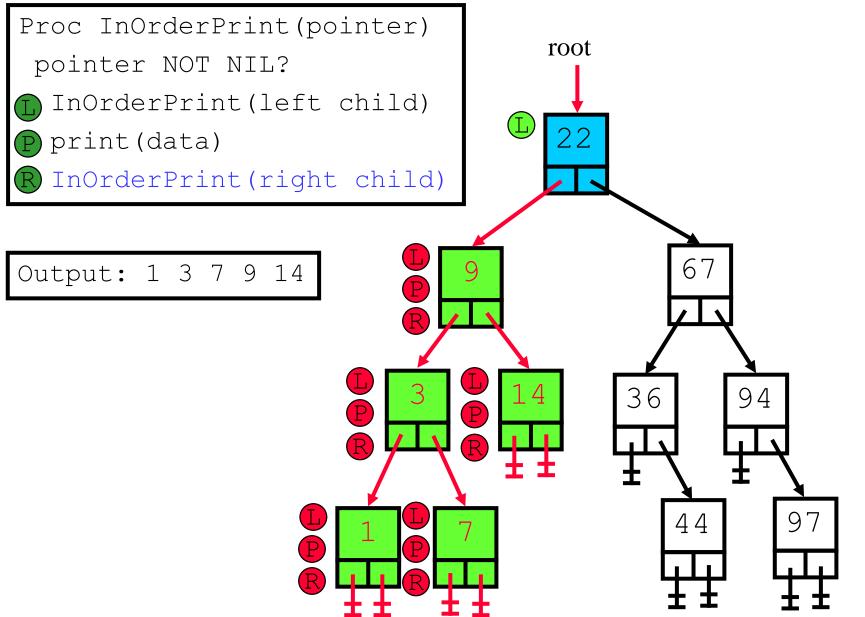




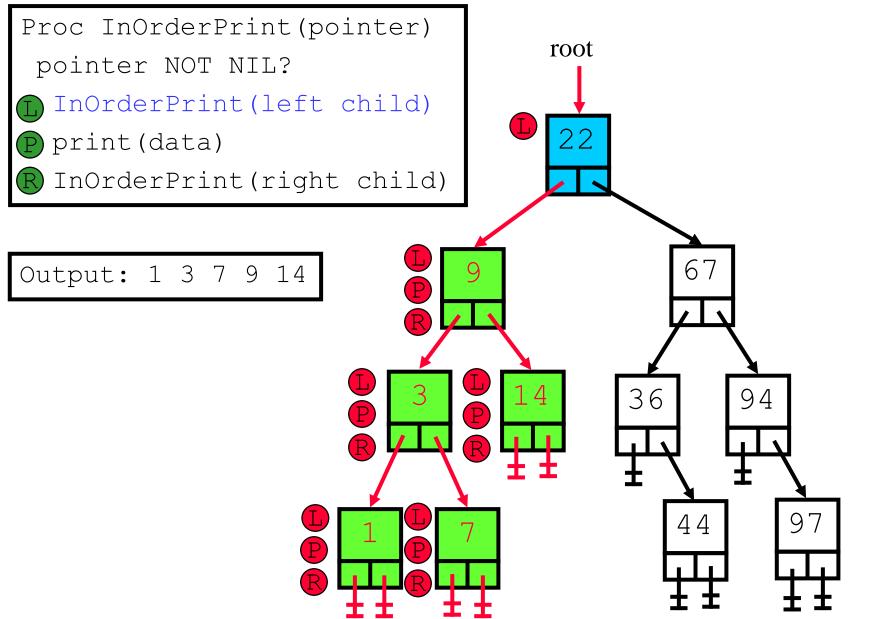




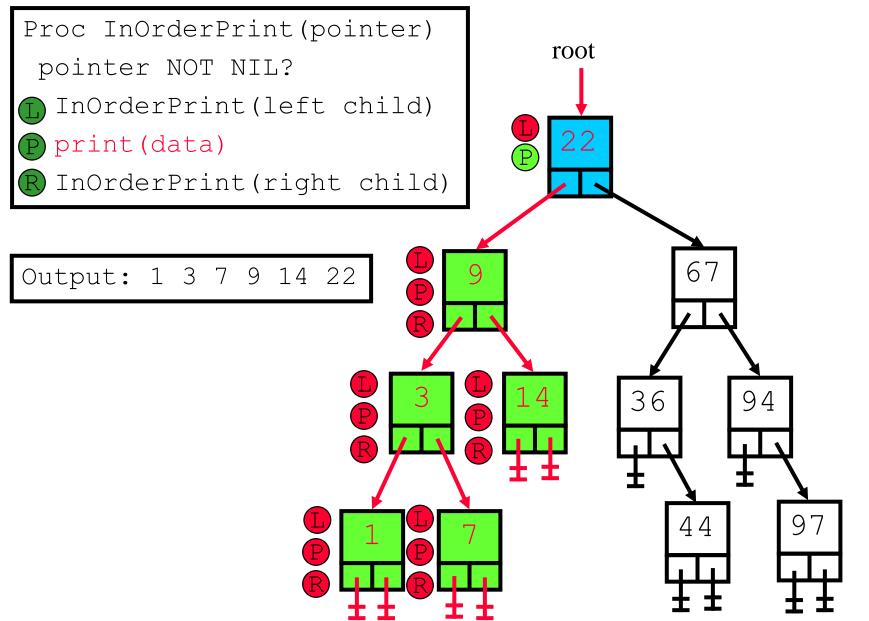












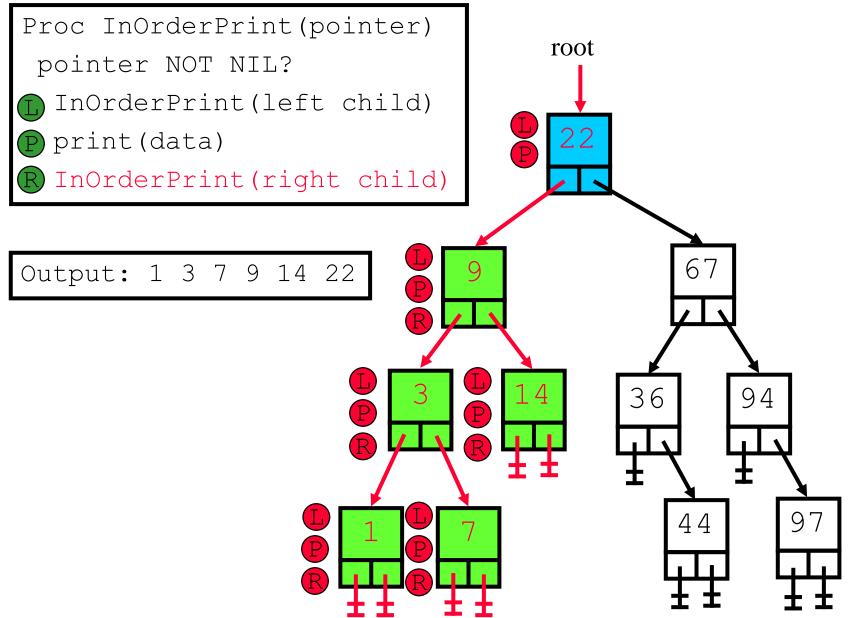


Continue?

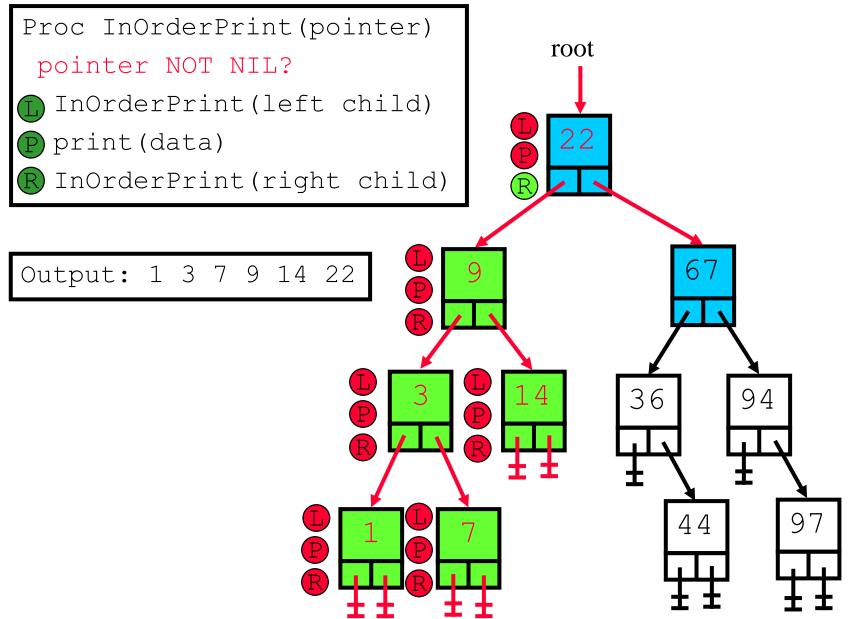
Yes!

Enough Already!

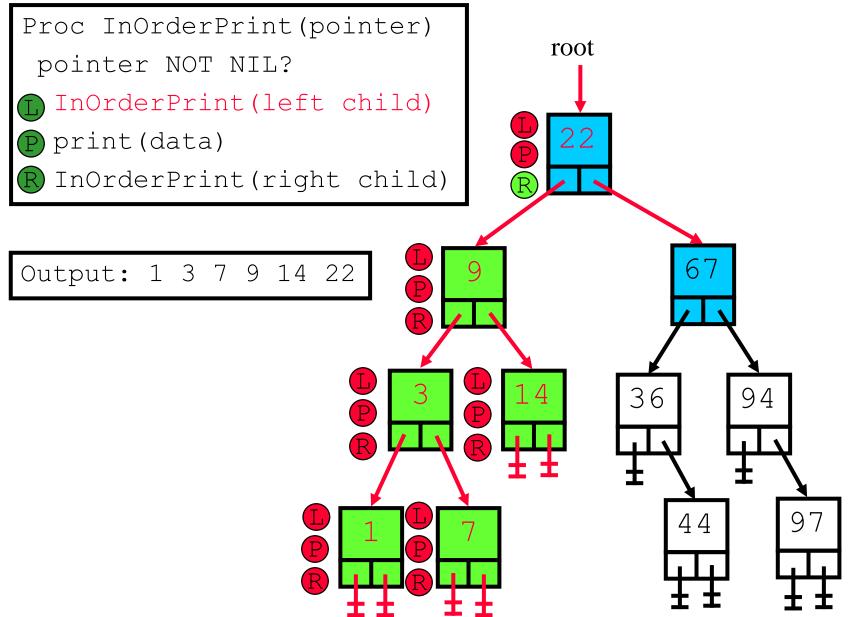




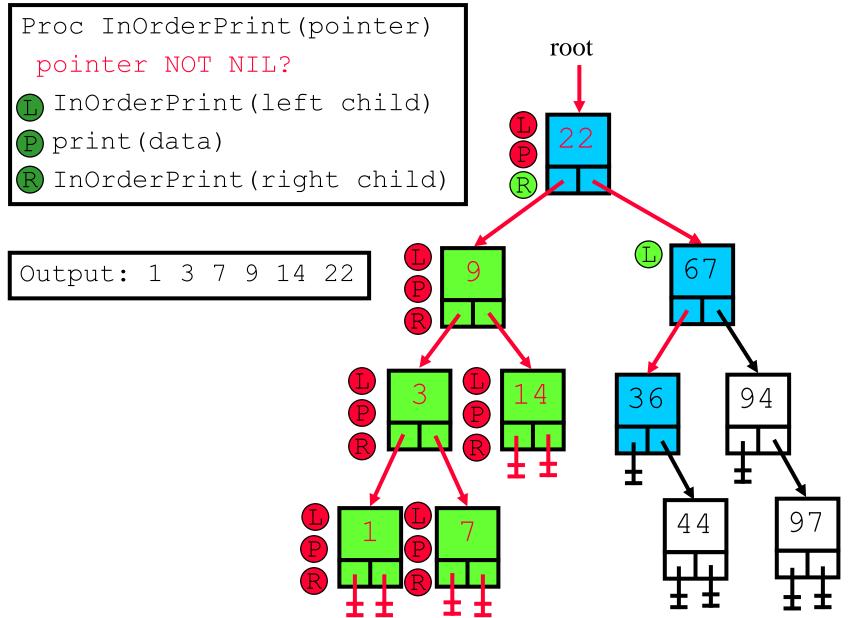




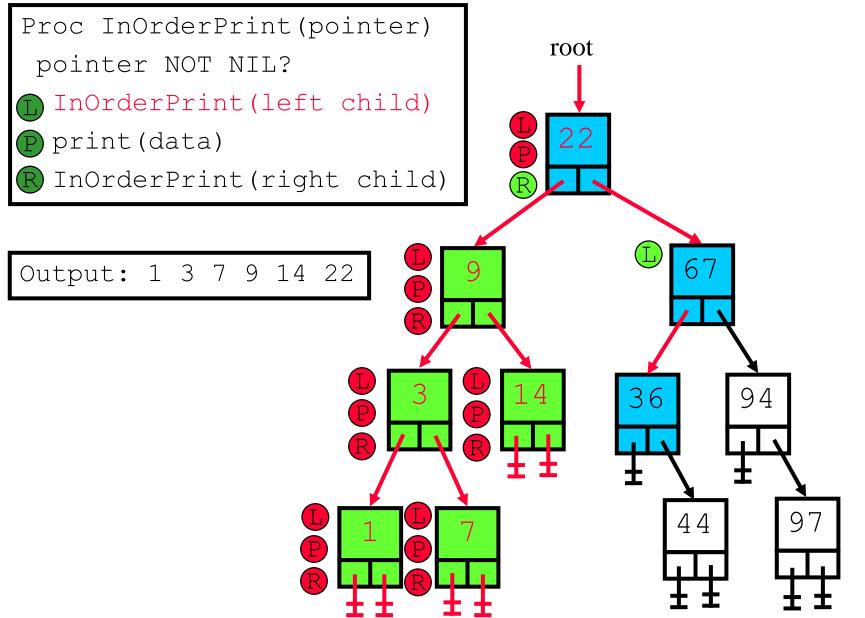




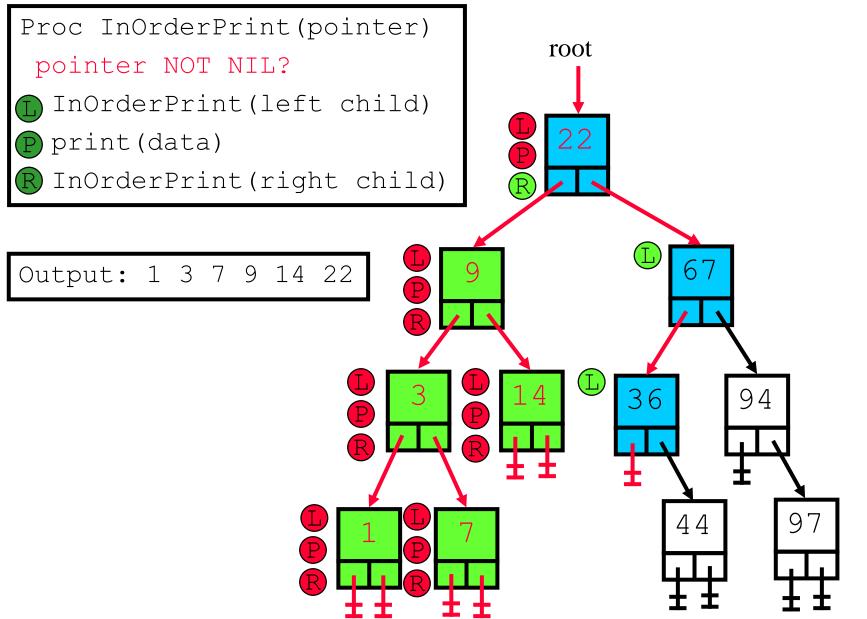




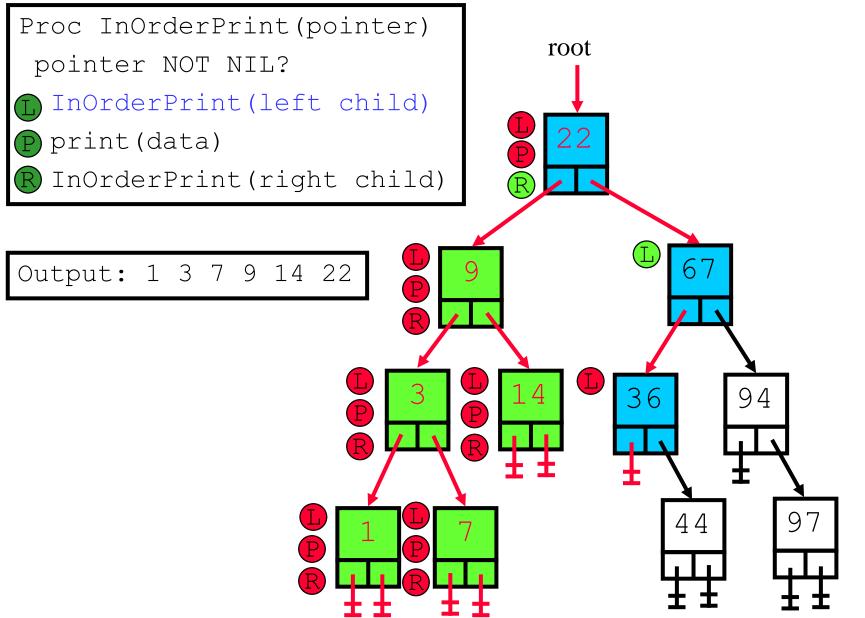




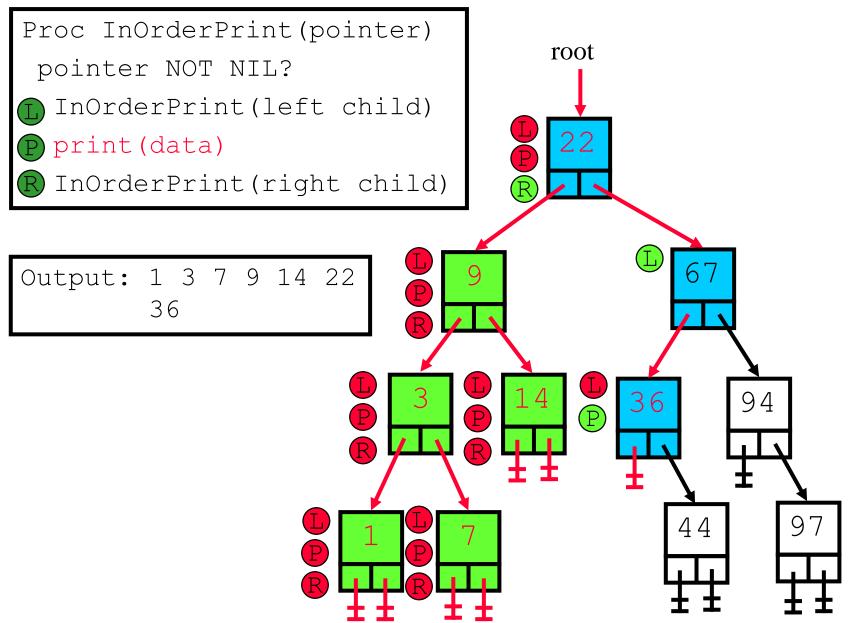




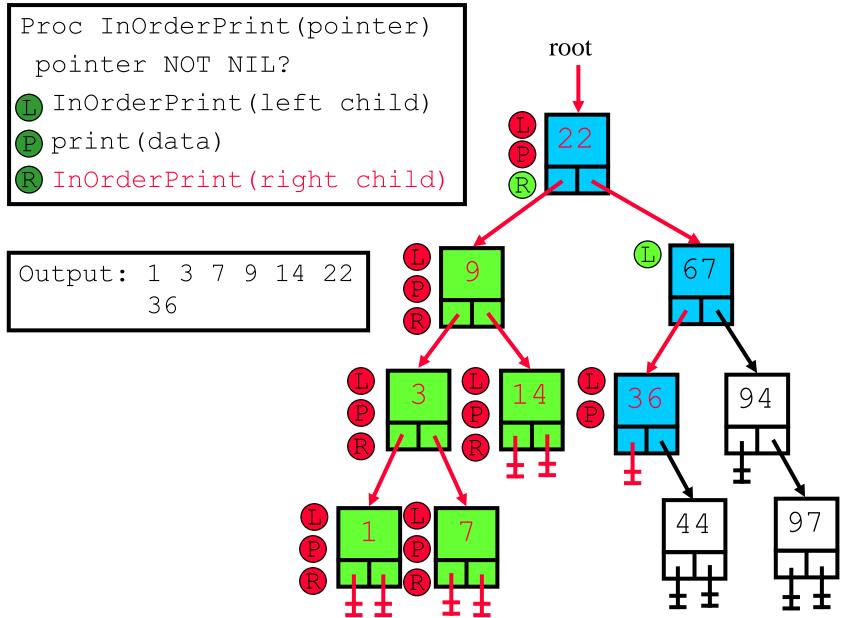




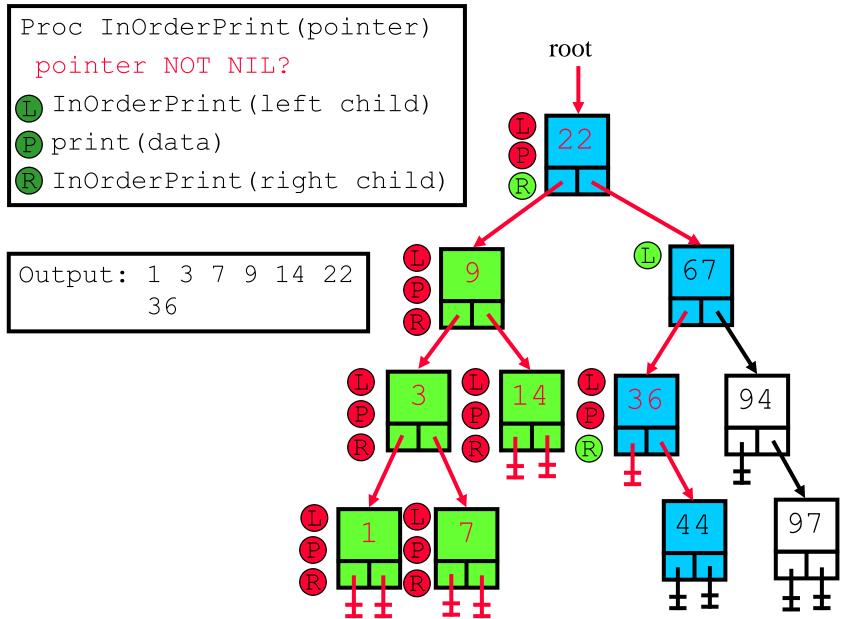




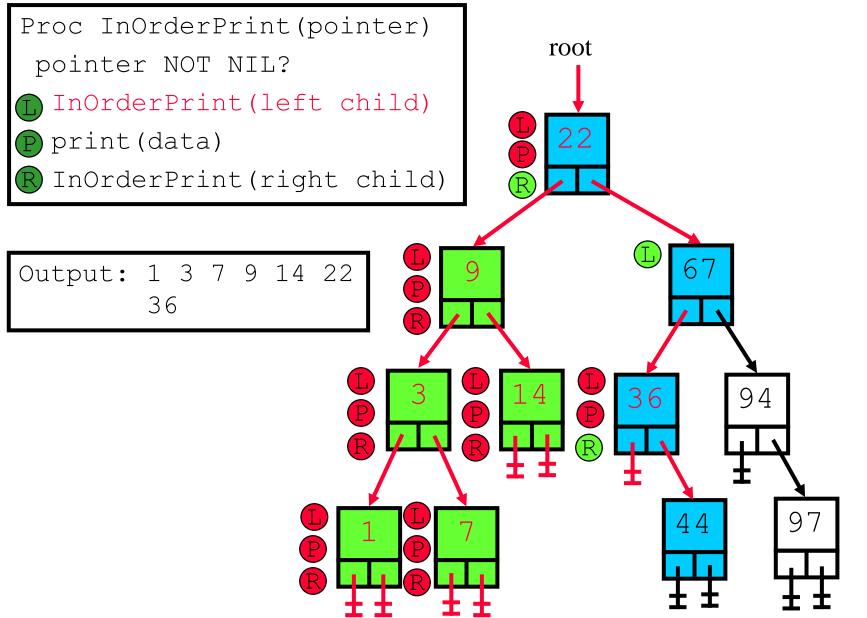




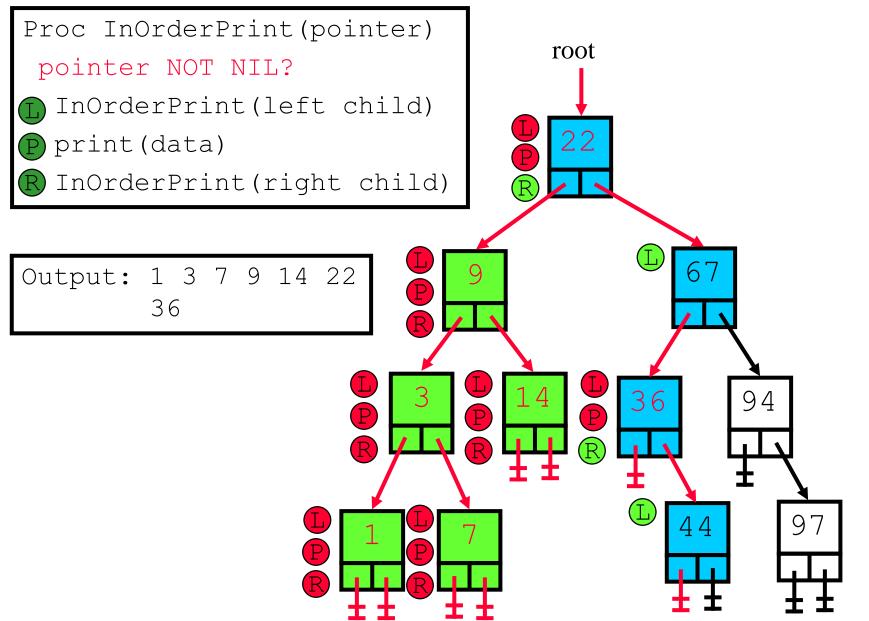




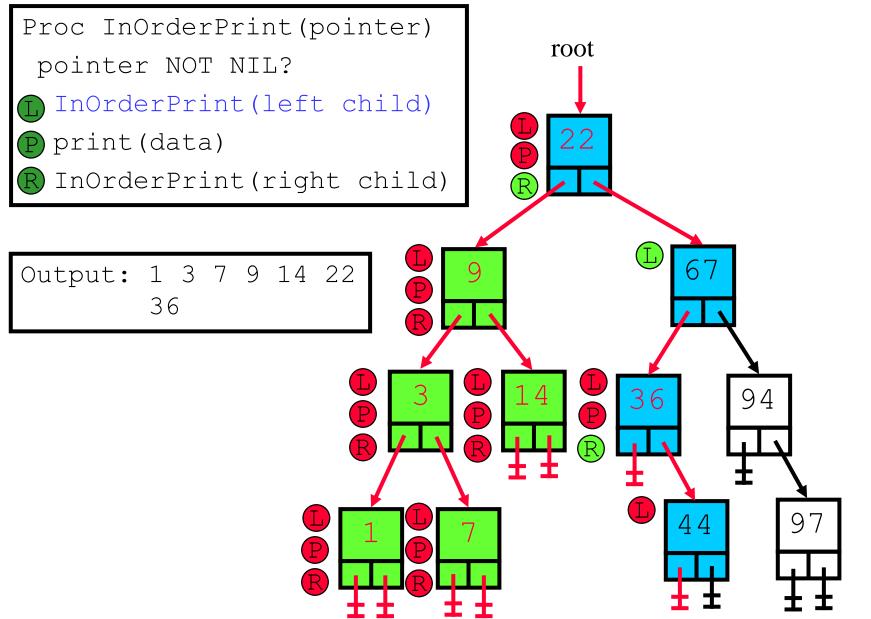




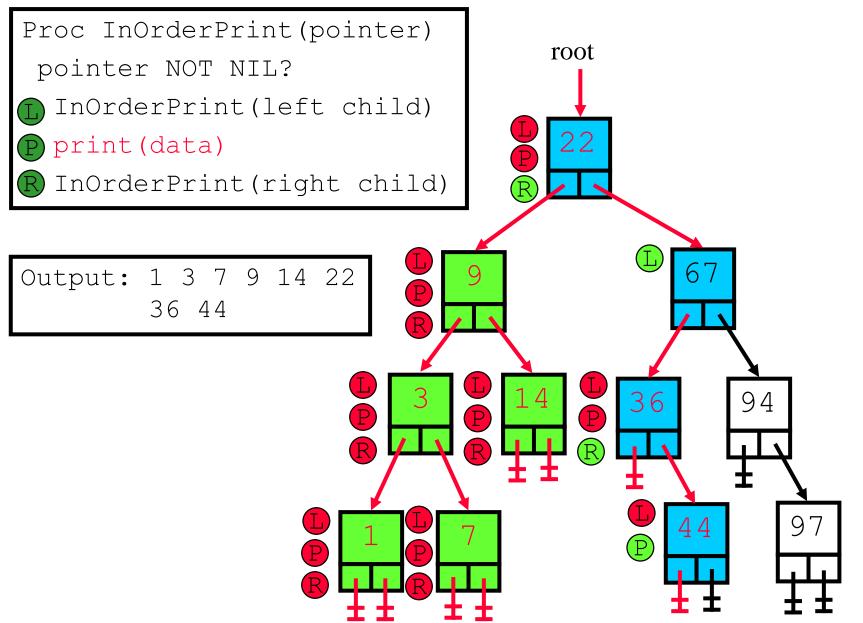




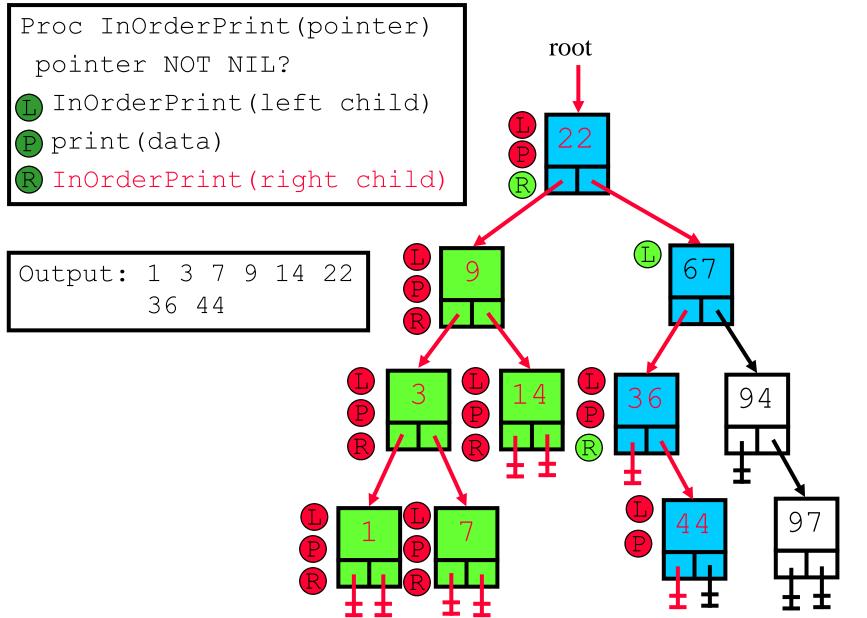




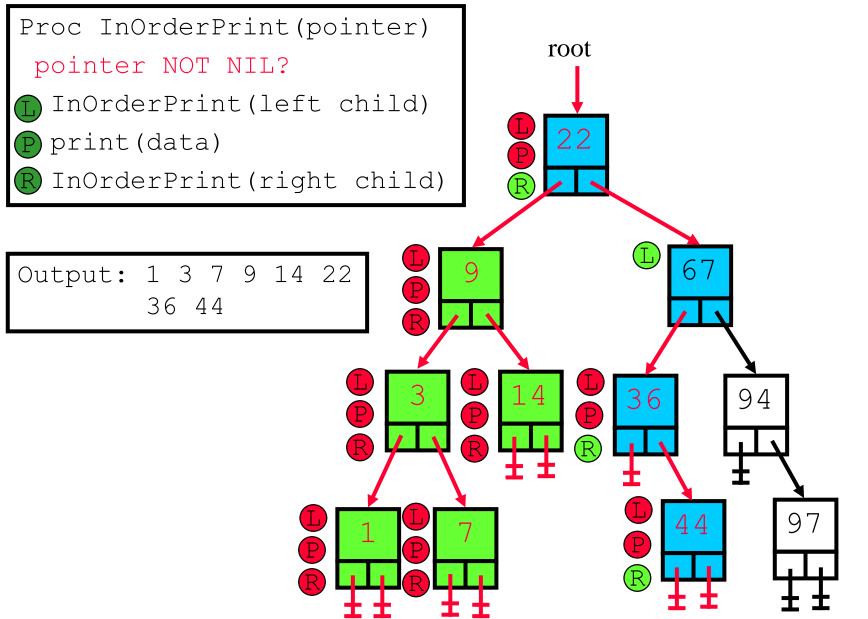




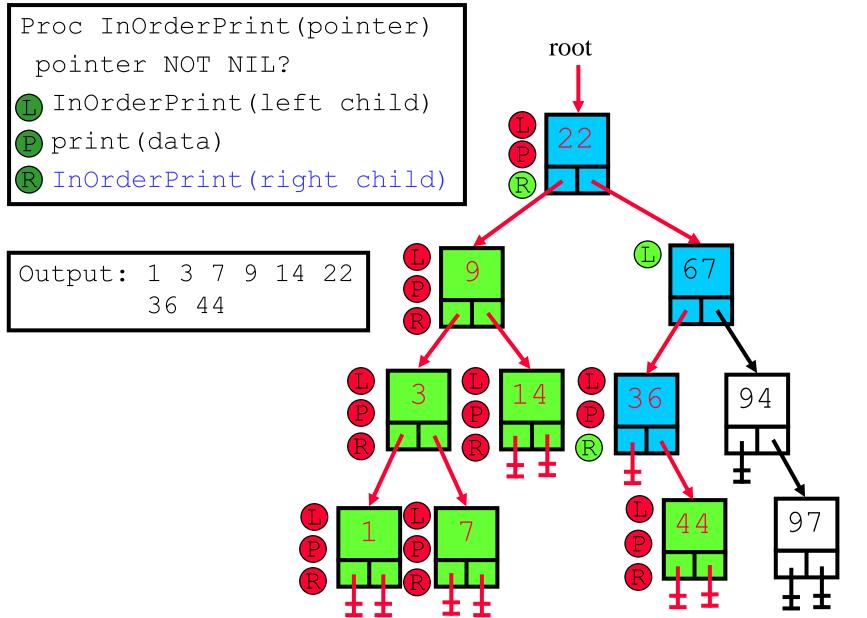




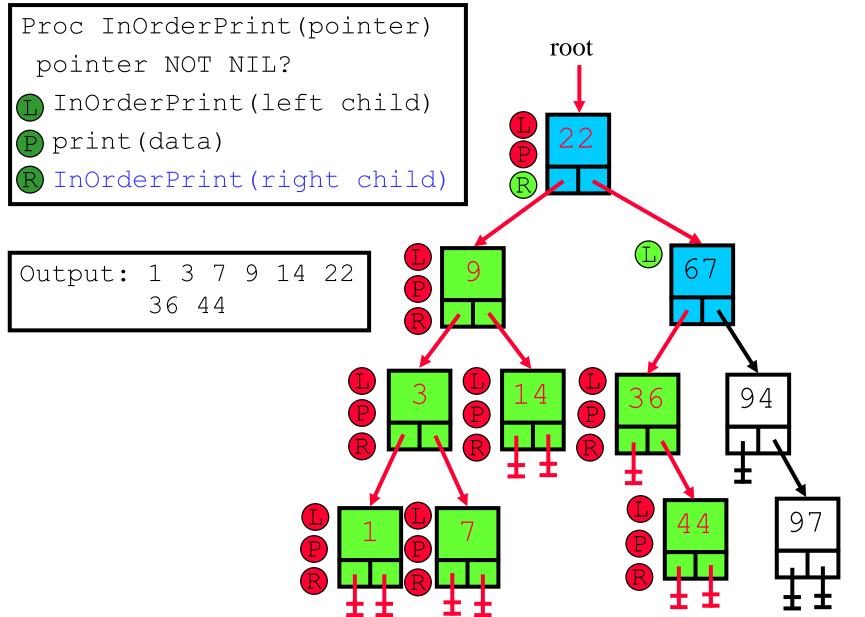




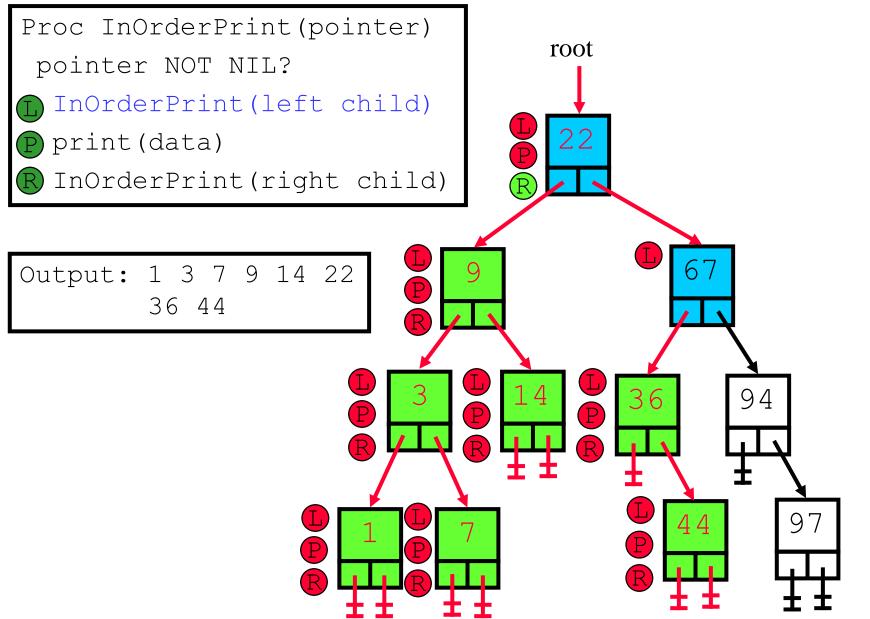




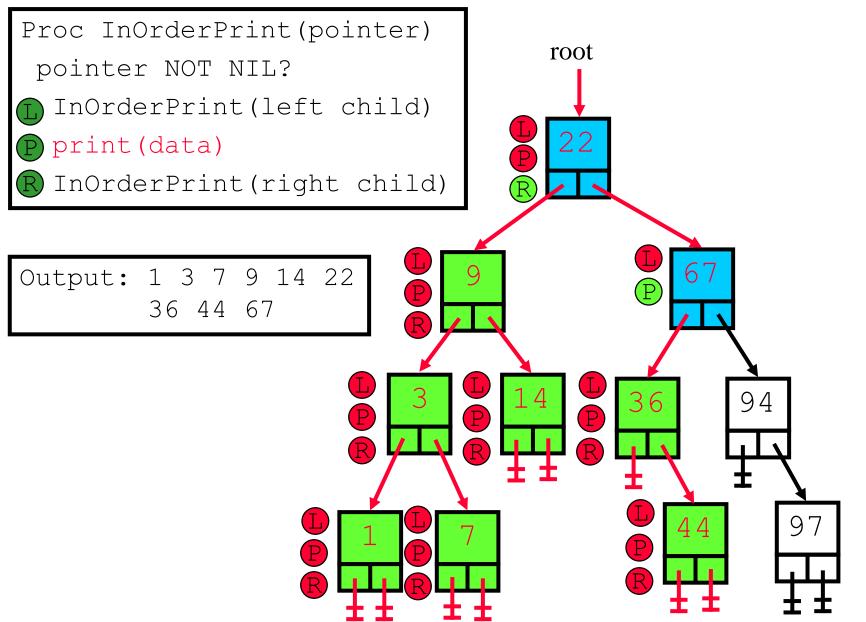




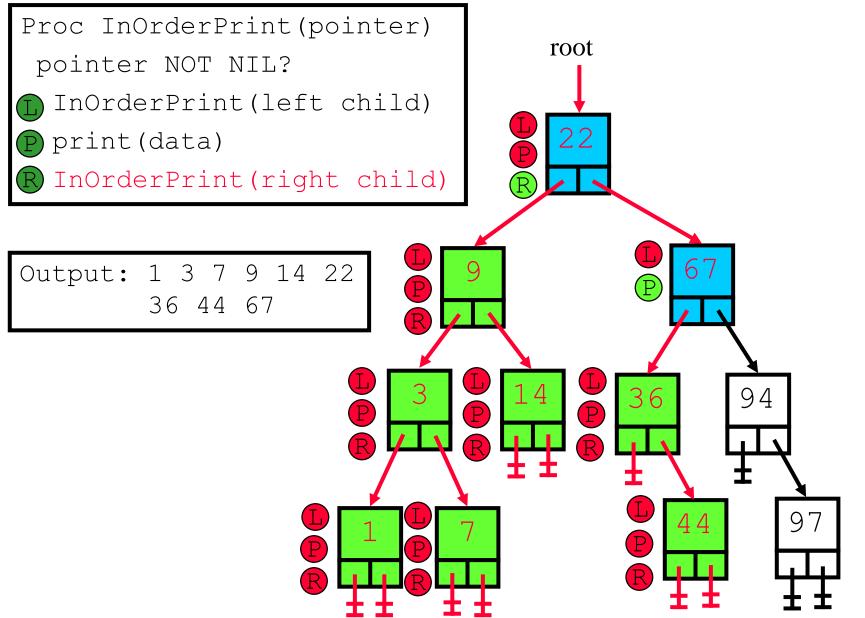




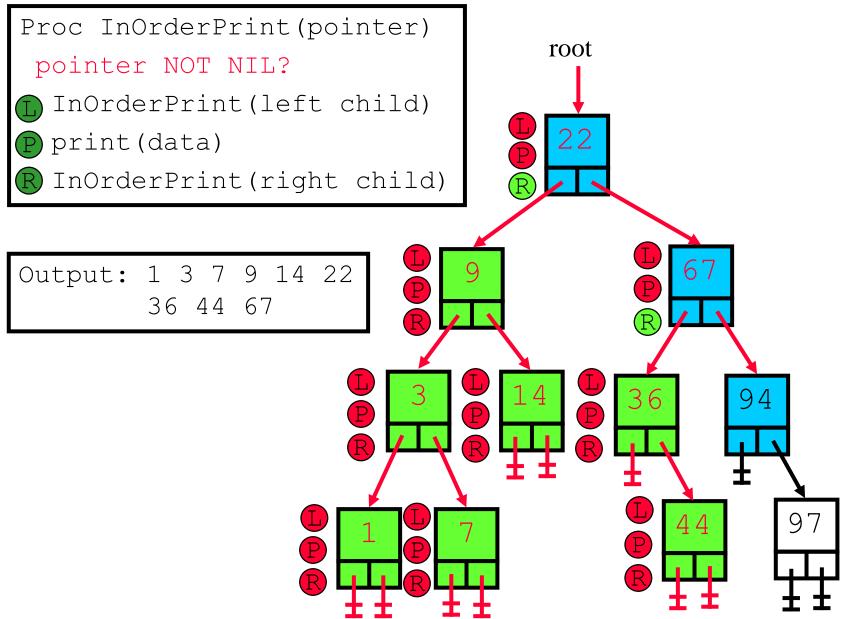




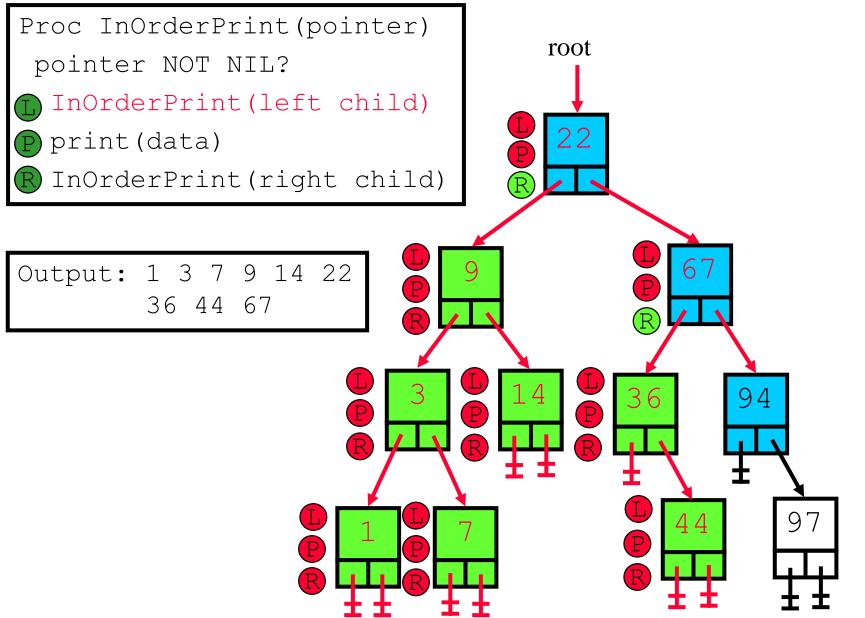




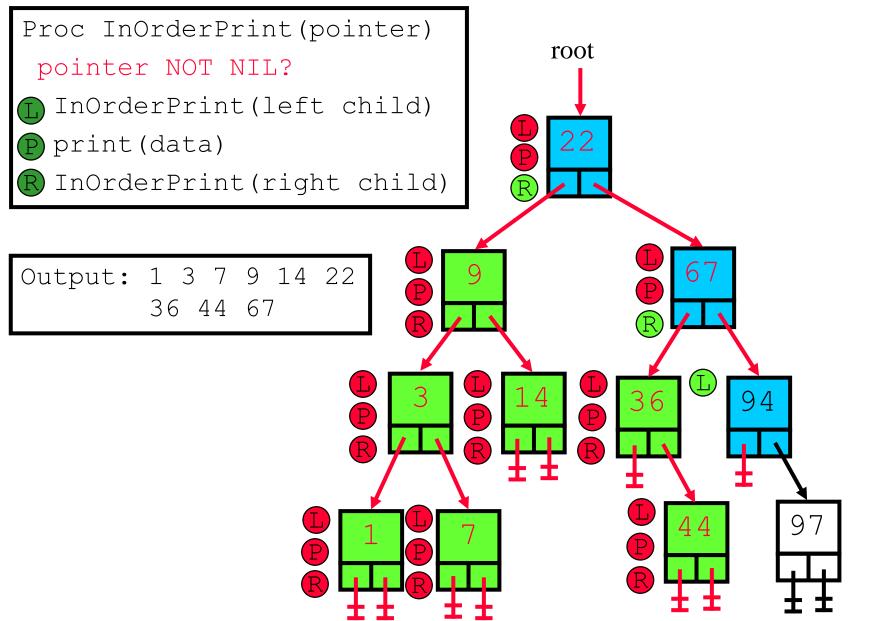




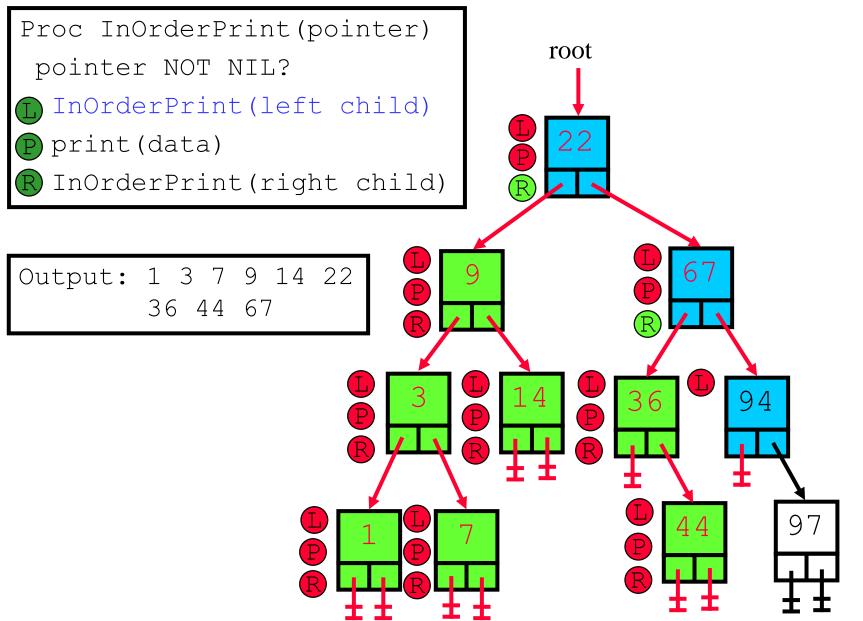




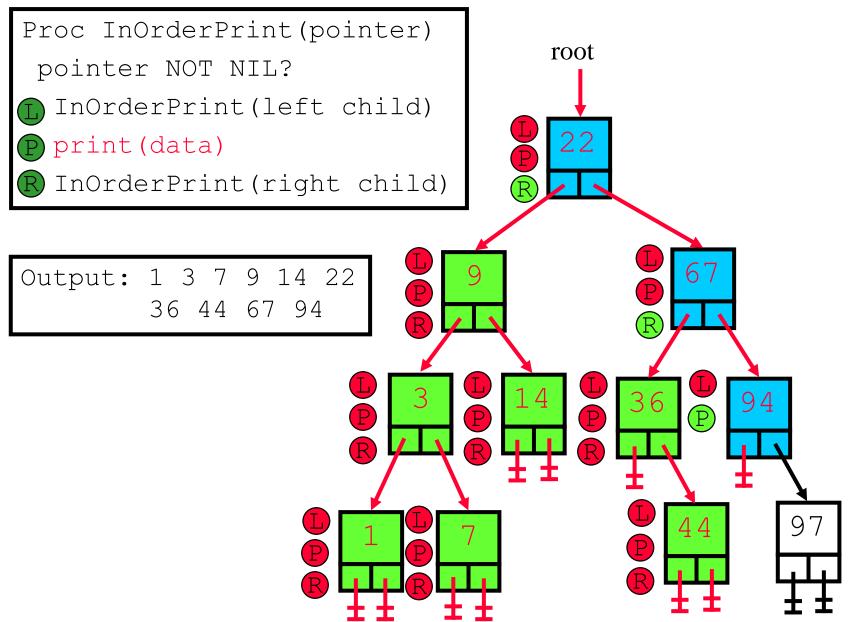




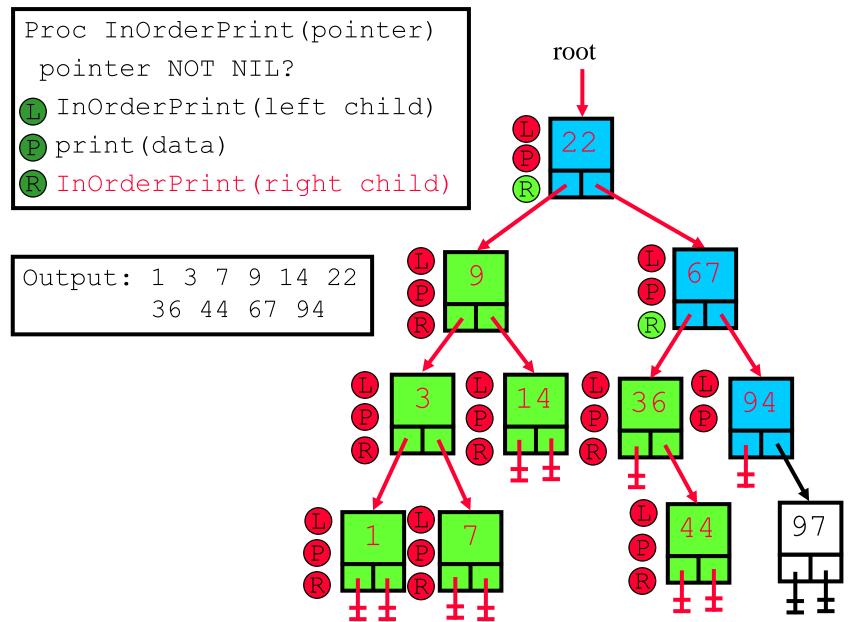




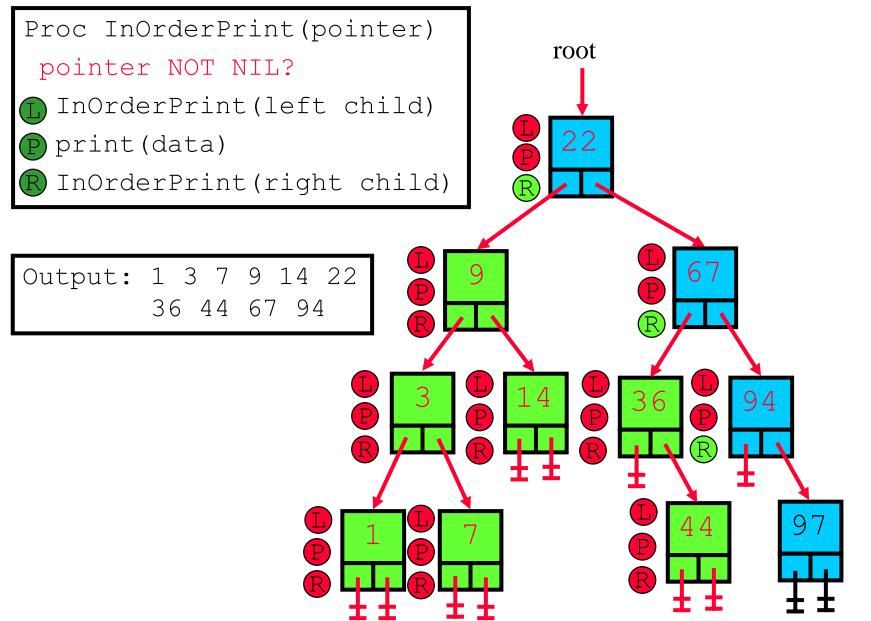




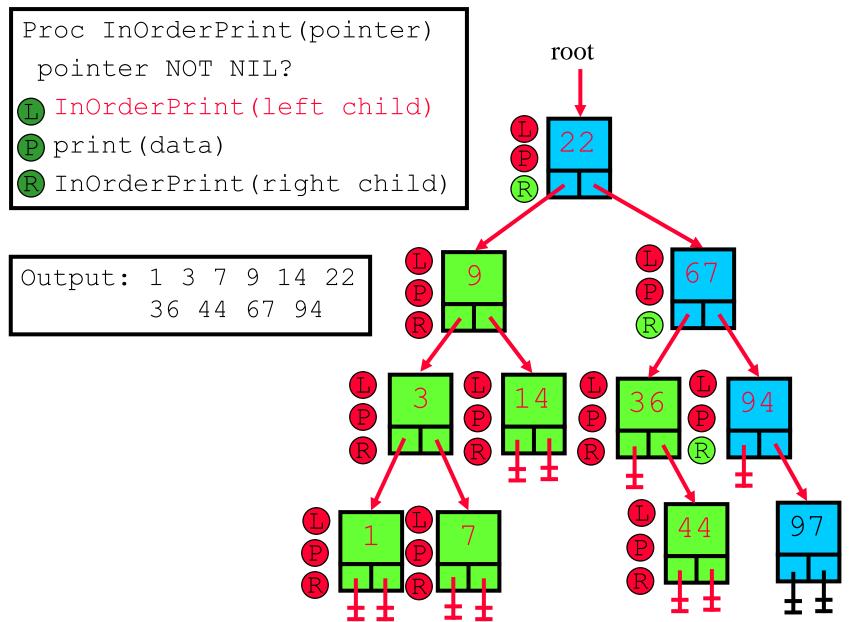




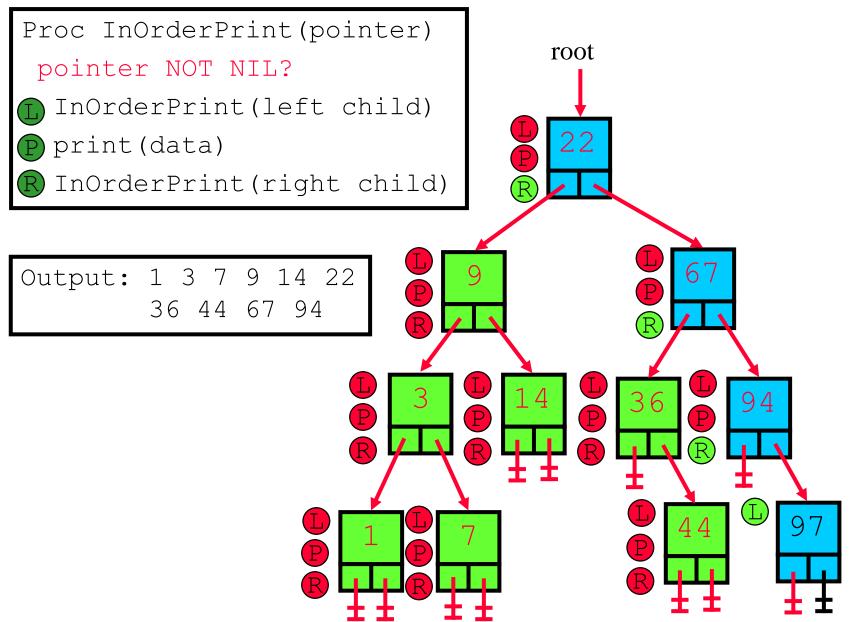




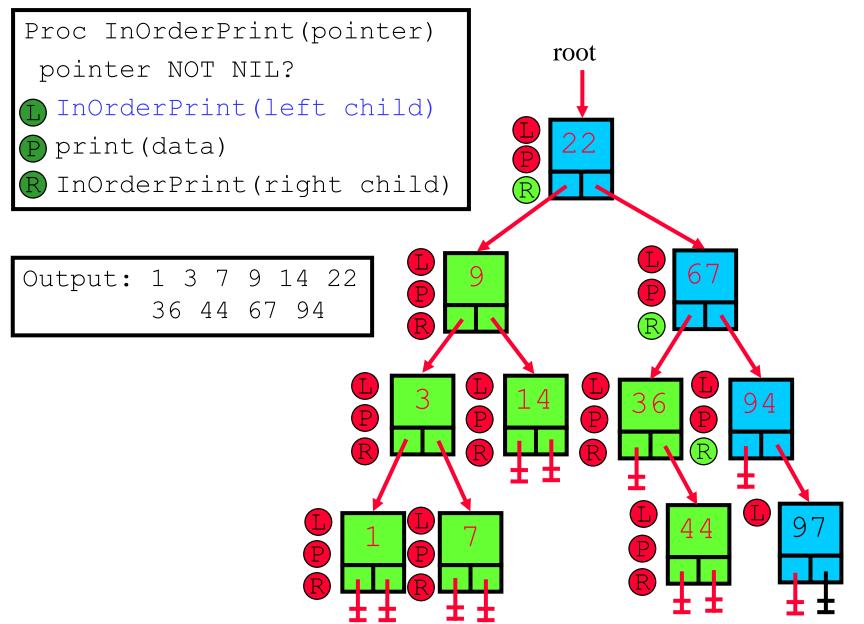




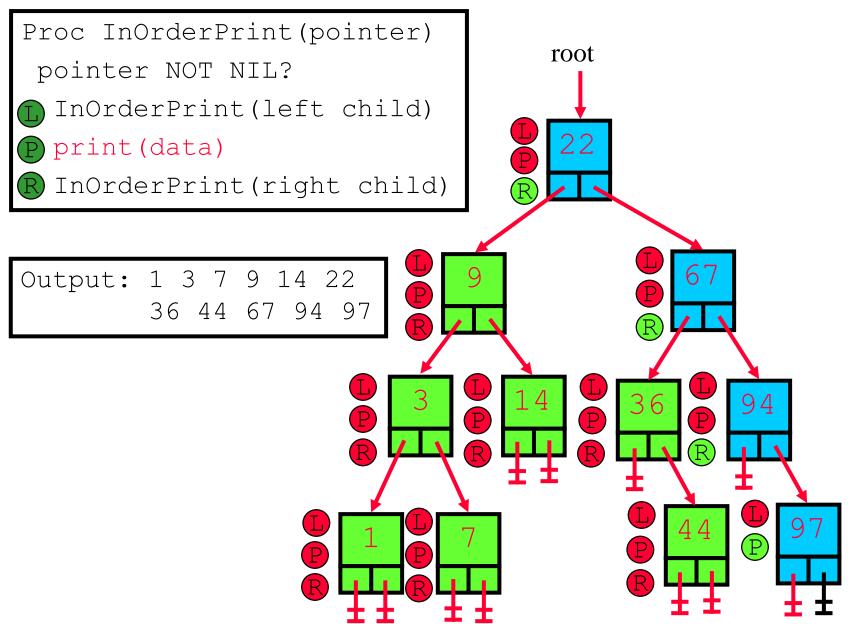




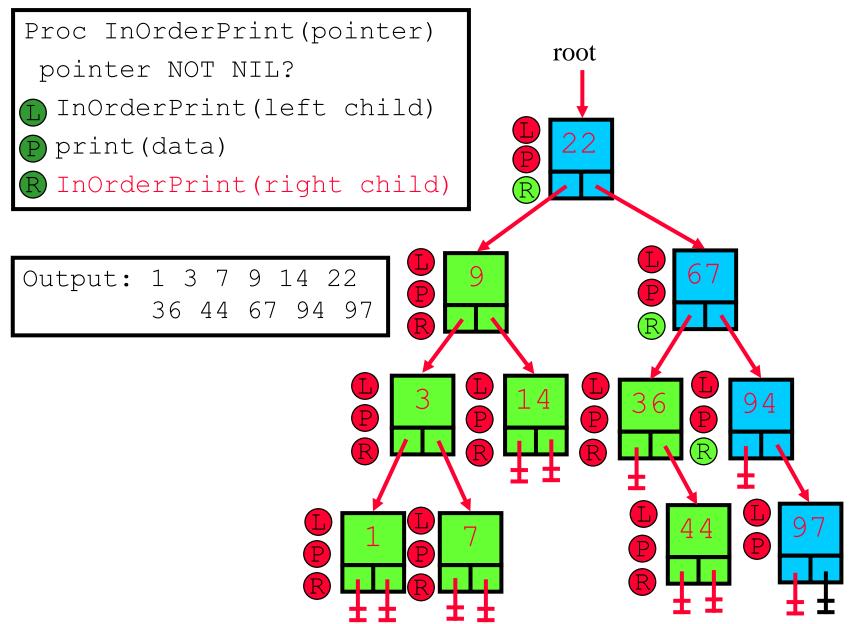




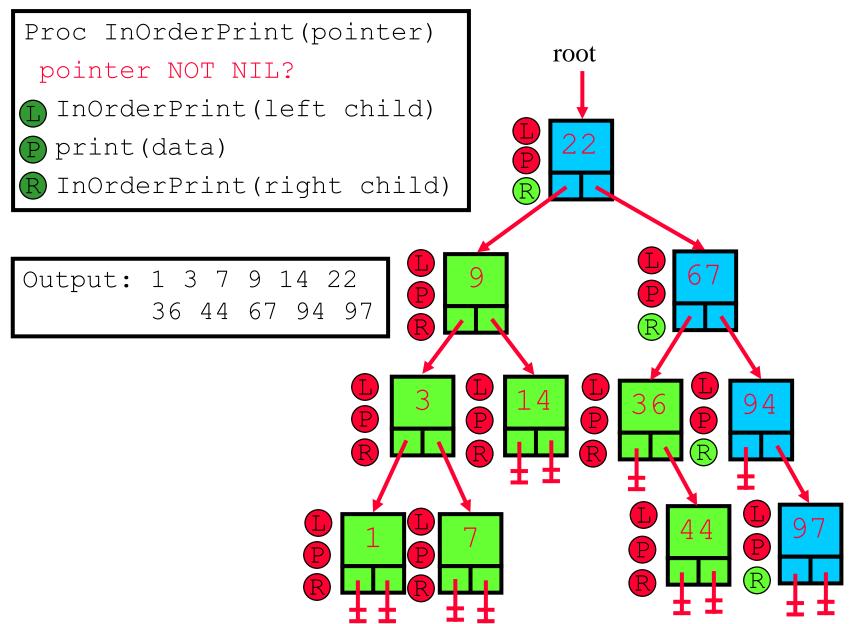




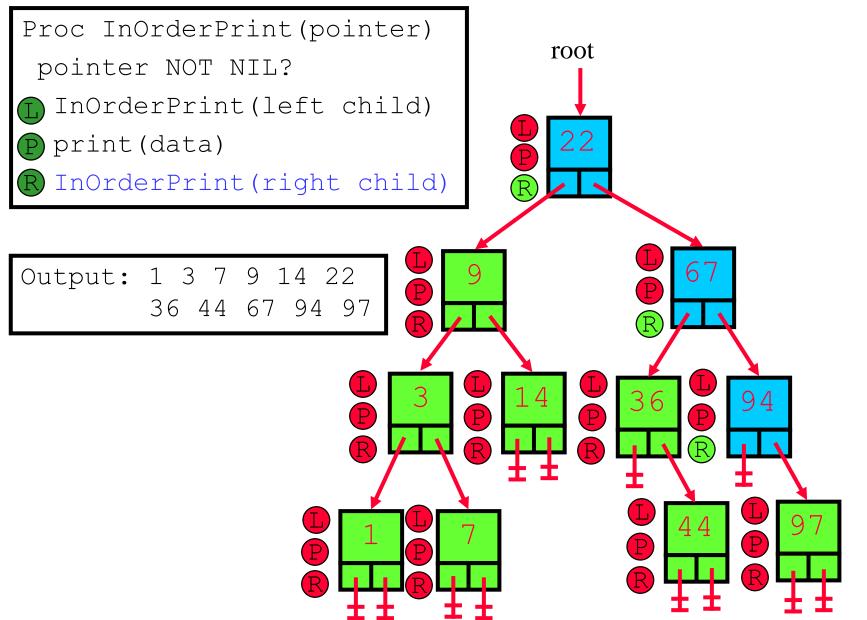




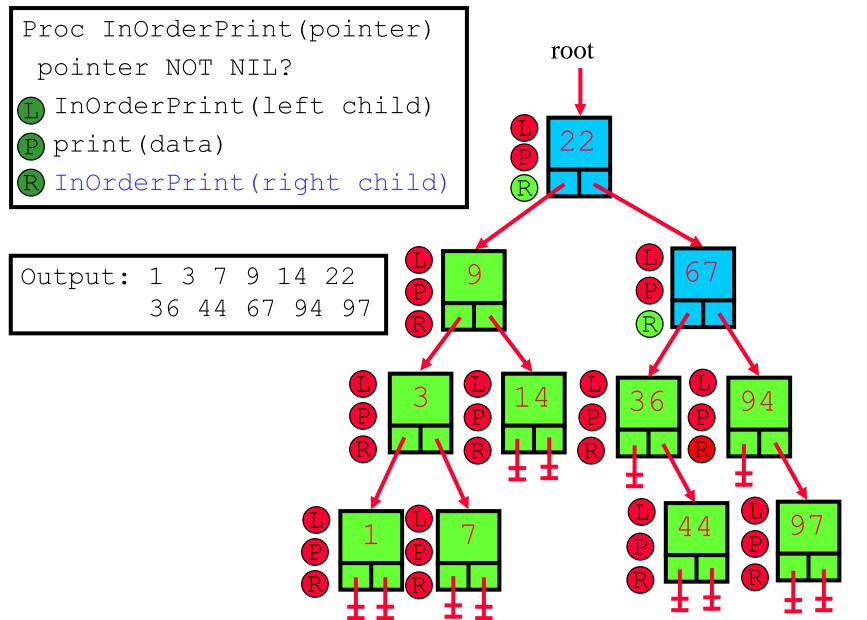




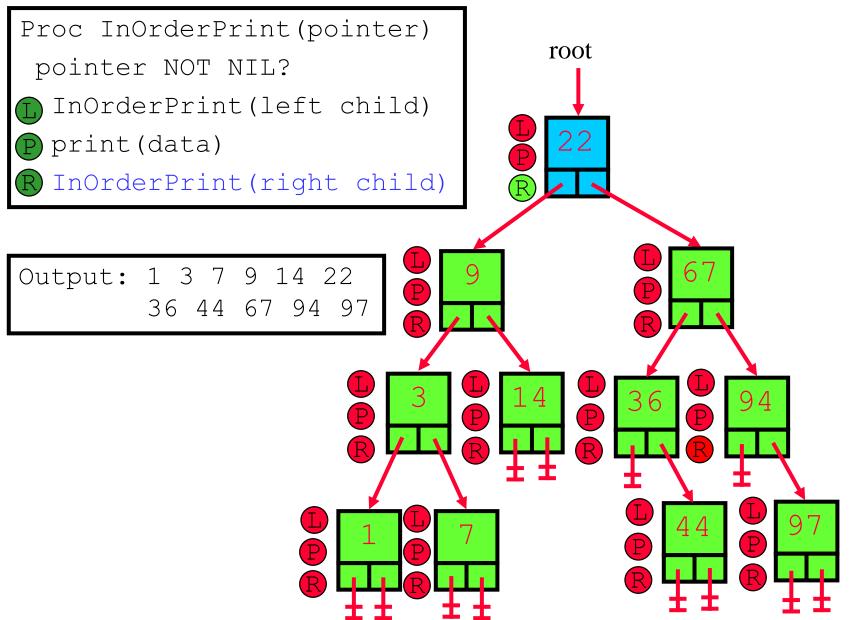




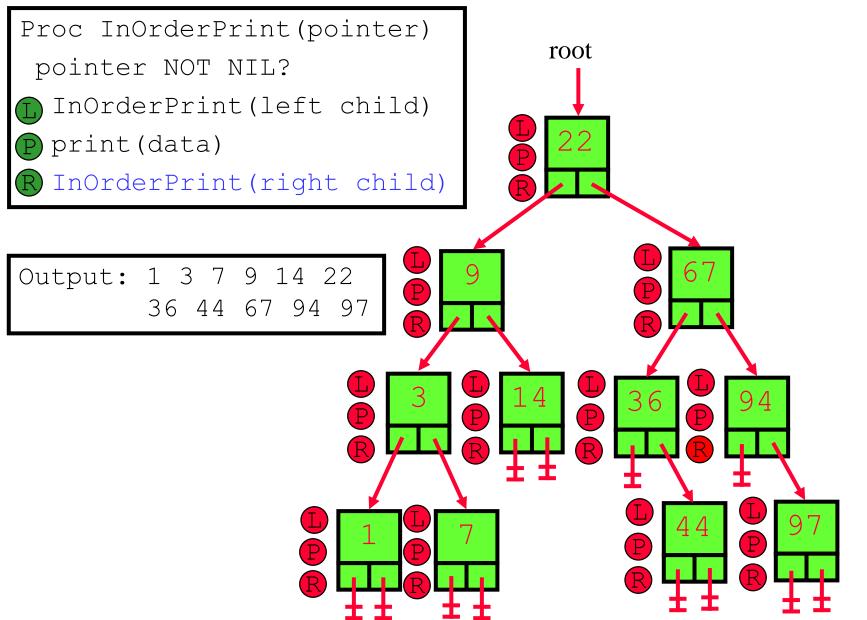














Algorithm Example root InOrderPrint(root) Output: 1 3 7 9 14 22 36 44 67 94 97



Preorder traversal(전위순회)



Proc PreOrderPrint(pointer) Root(트리는 루트부터시작) pointer NOT NIL? print(data) PreOrderPrint(left child) Rprint(data) InOrderPrint(right child) 36 94 44



Proc PreOrderPrint(pointer) Root(트리는 루트부터시작) pointer NOT NIL? print(data) PreOrderPrint(left child) RPreOrderPrint(right child)

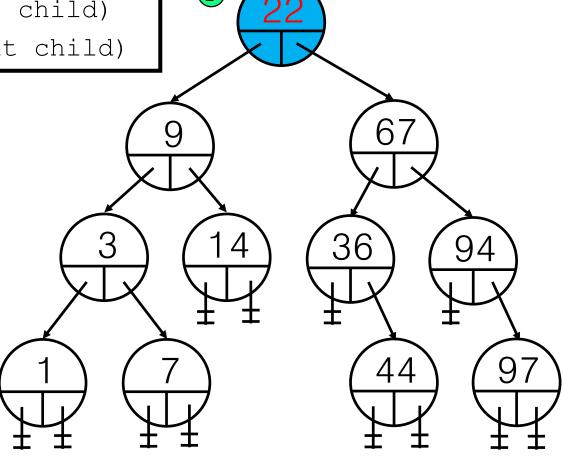




Proc PreOrderPrint(pointer)
pointer NOT NIL?

- print(data)
- PreOrderPrint(left child)
- RPreOrderPrint(right child)

Output: 22



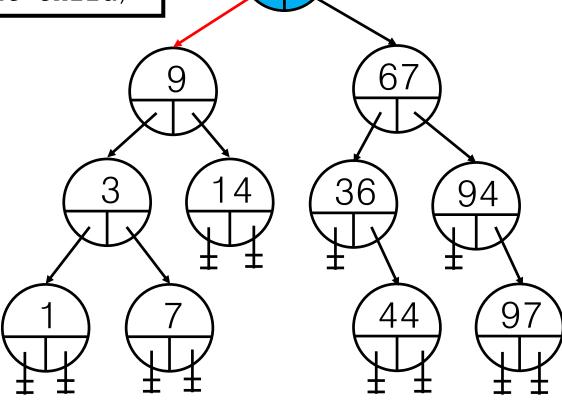
Root



Proc PreOrderPrint(pointer)
pointer NOT NIL?

- print(data)
- PreOrderPrint(left child)
- RPreOrderPrint(right child)

Output: 22



Root



Proc PreOrderPrint(pointer)

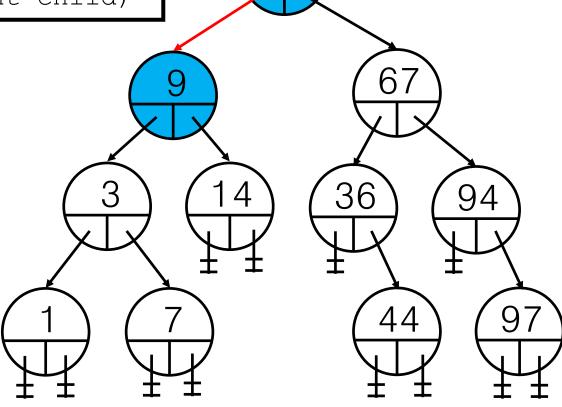
pointer NOT NIL?

print(data)

PreOrderPrint(left child)

PreOrderPrint(right child)

Output: 22



Root

























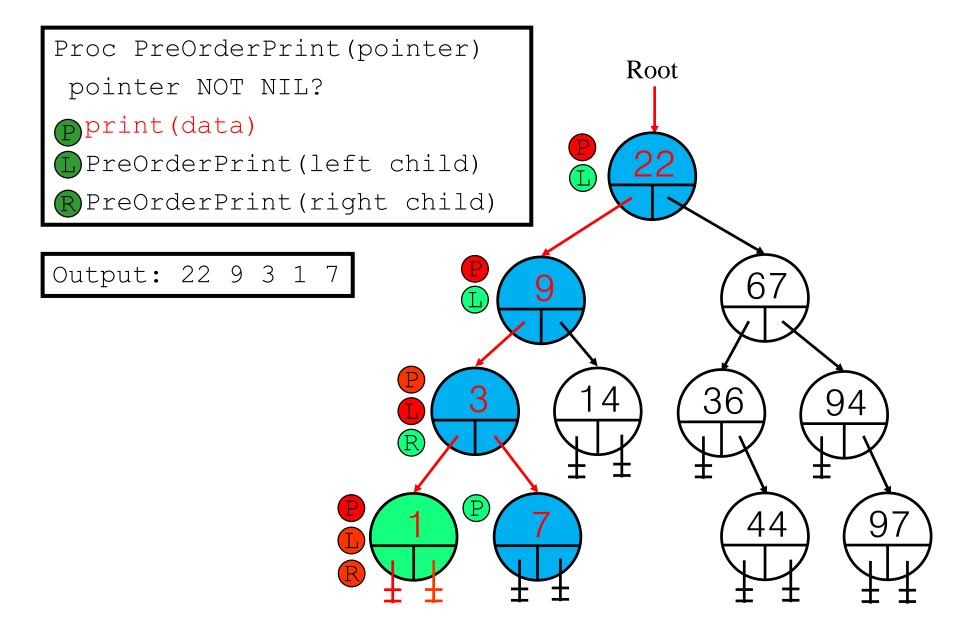






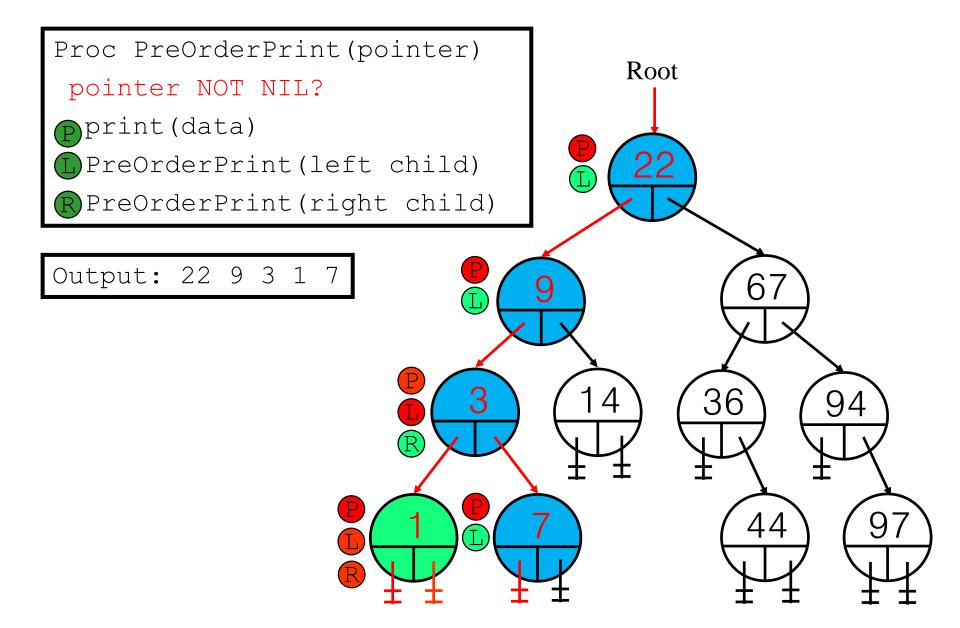




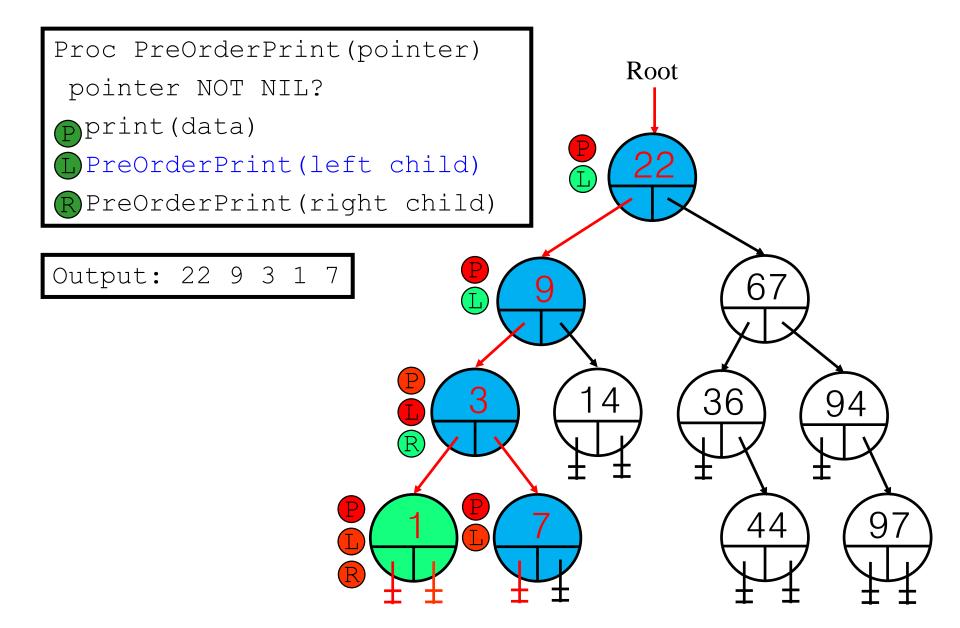




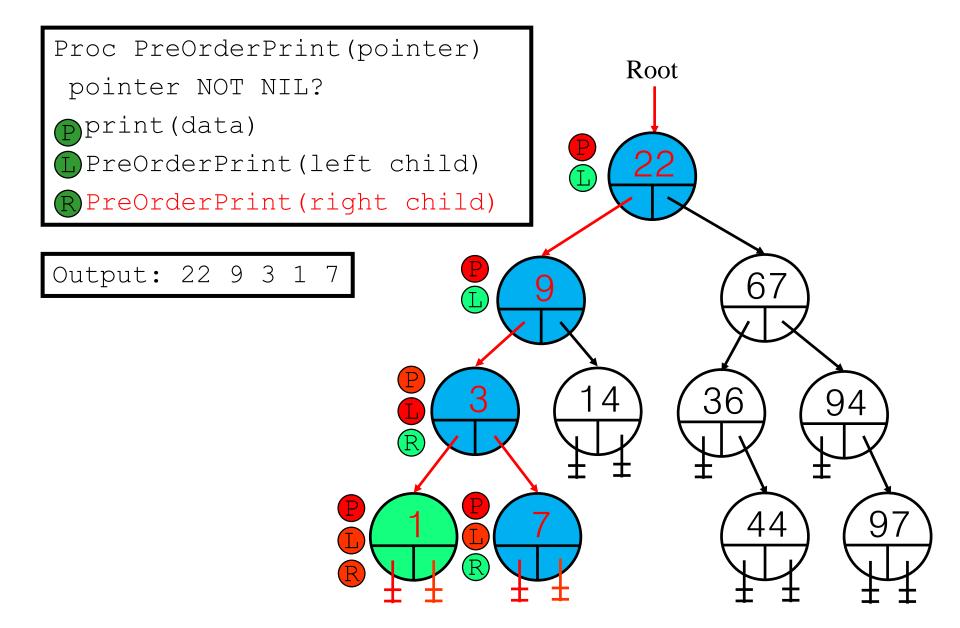




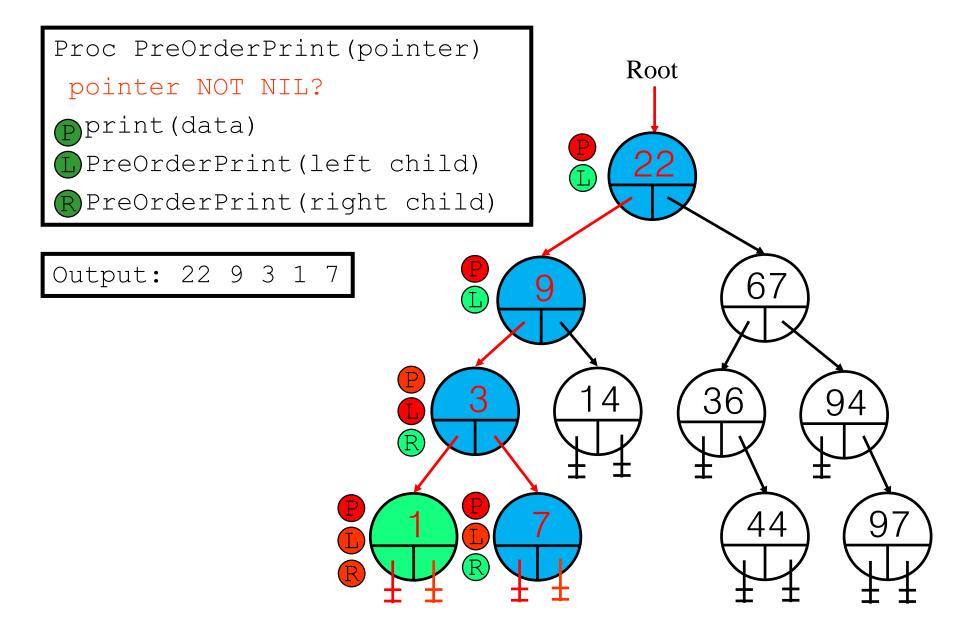




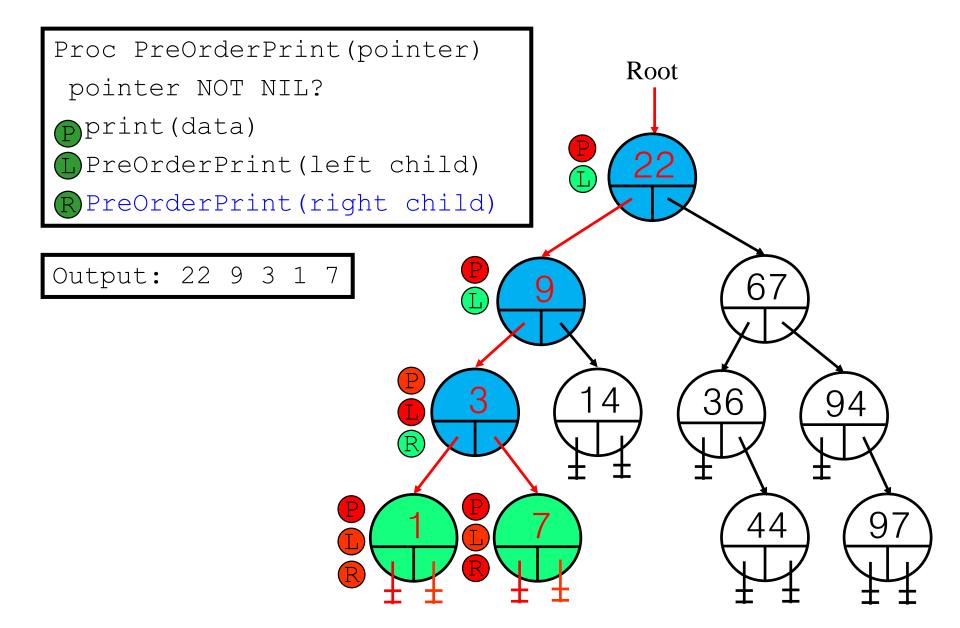




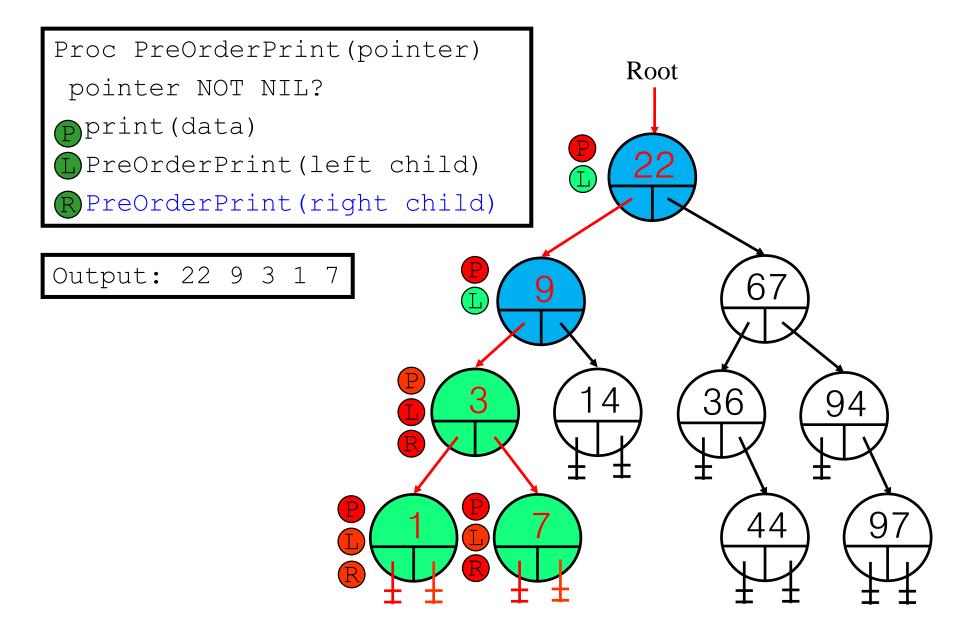




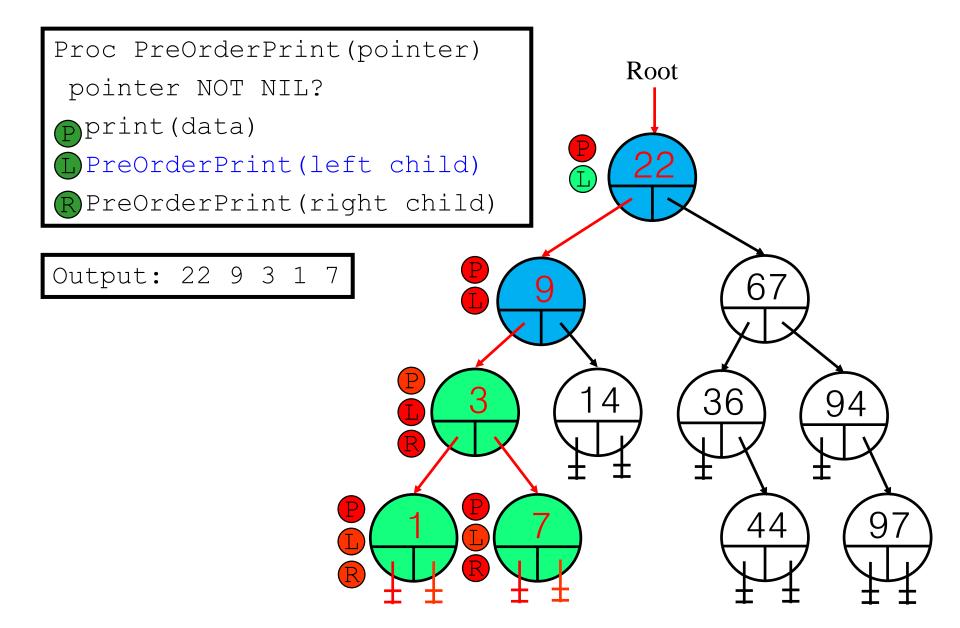




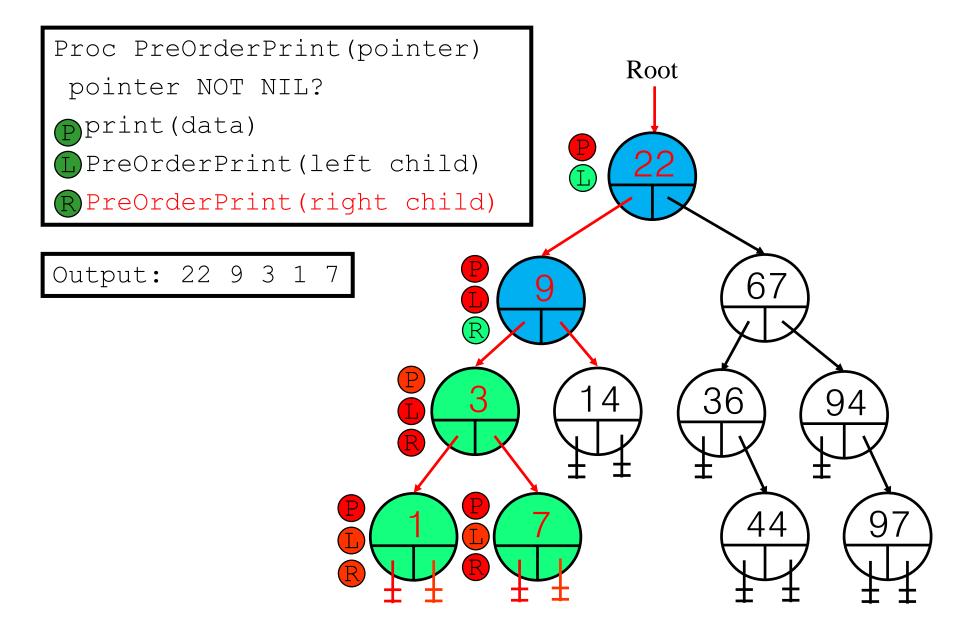




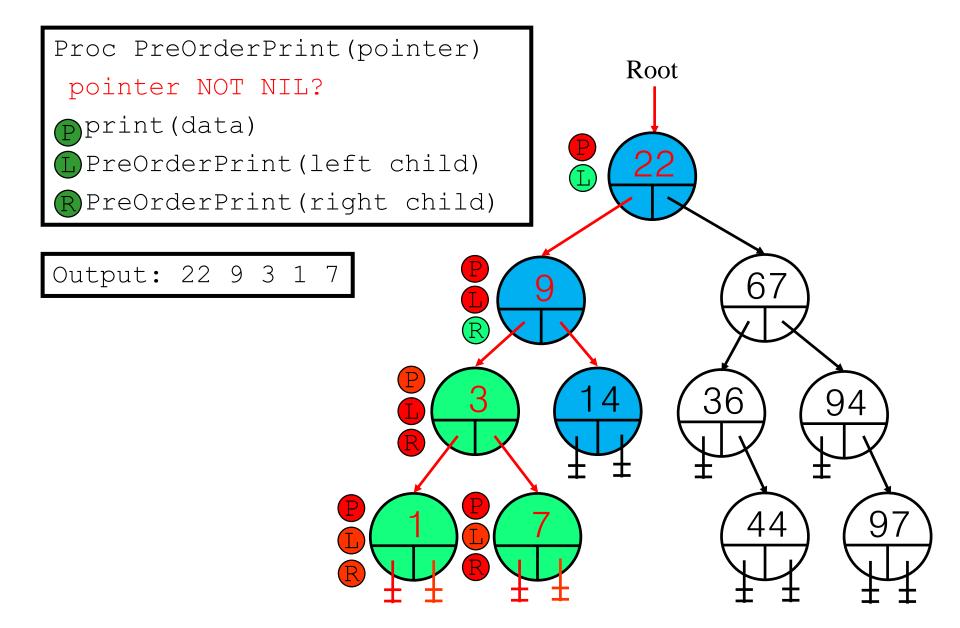




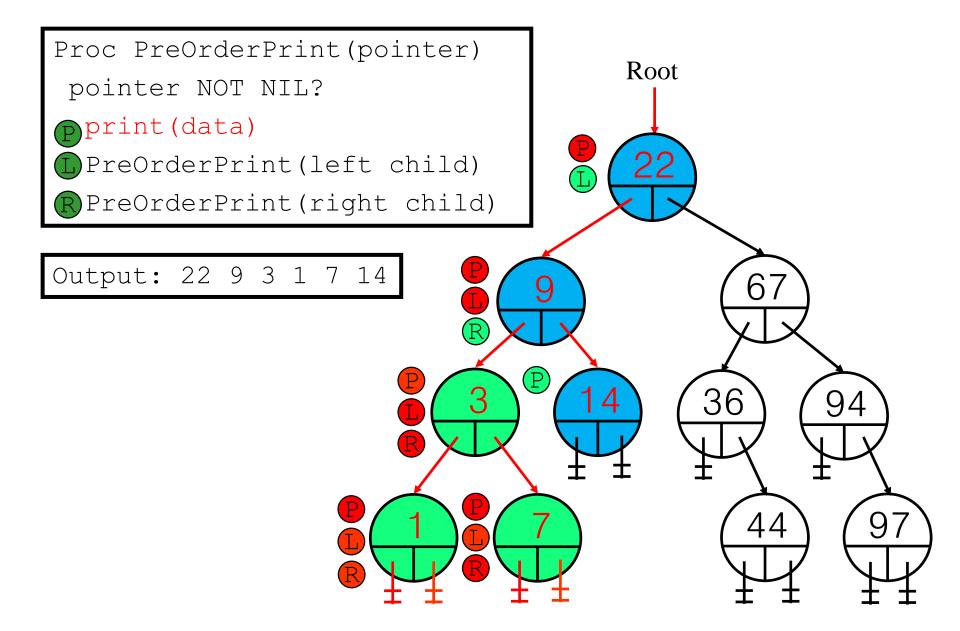




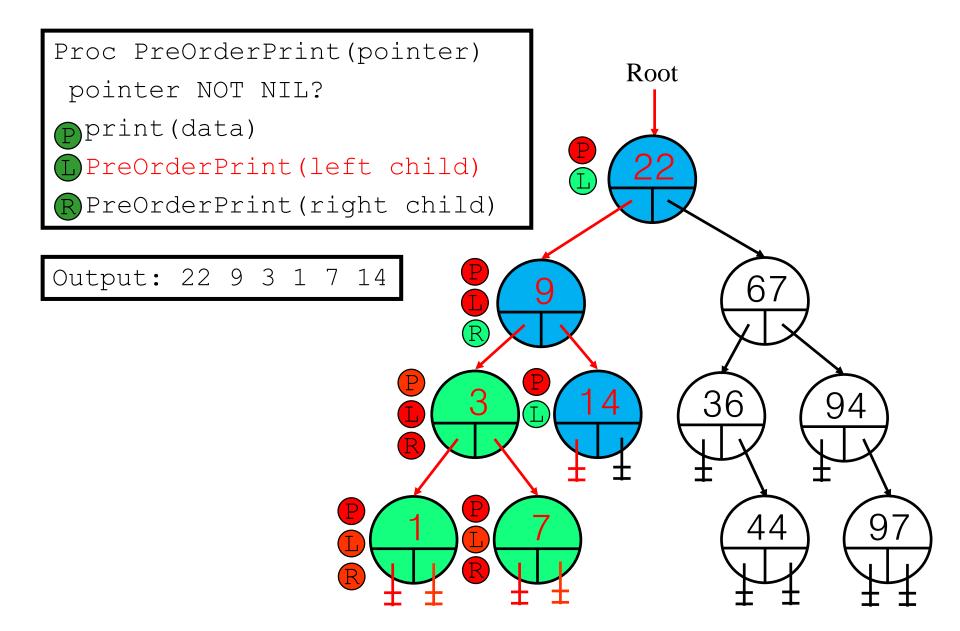




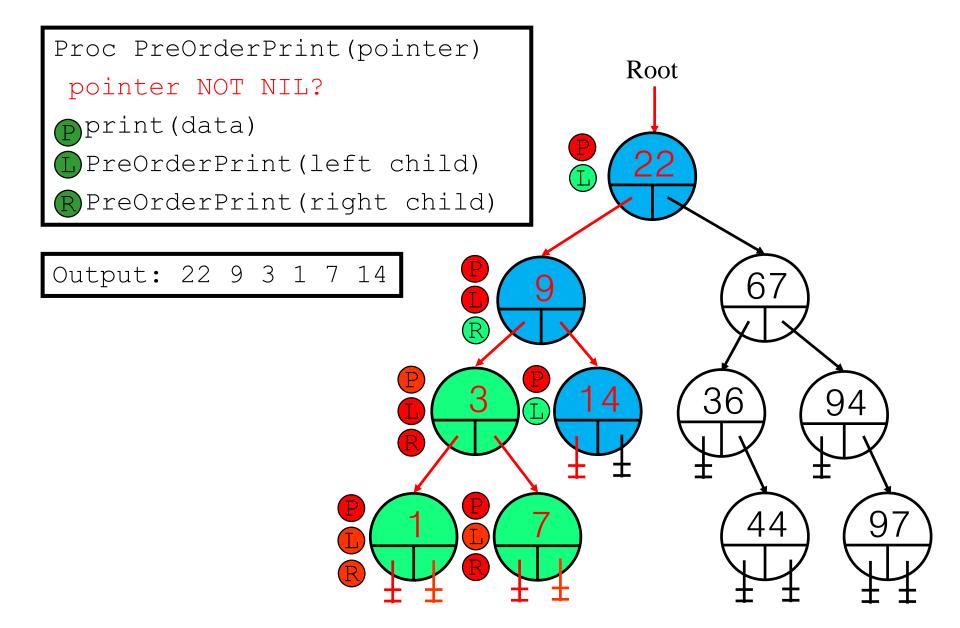




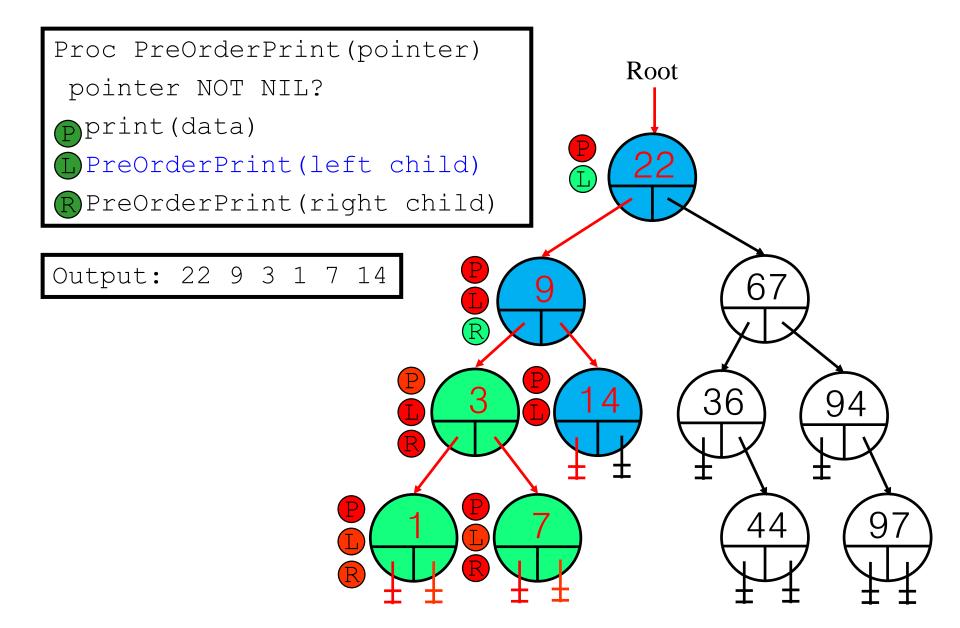




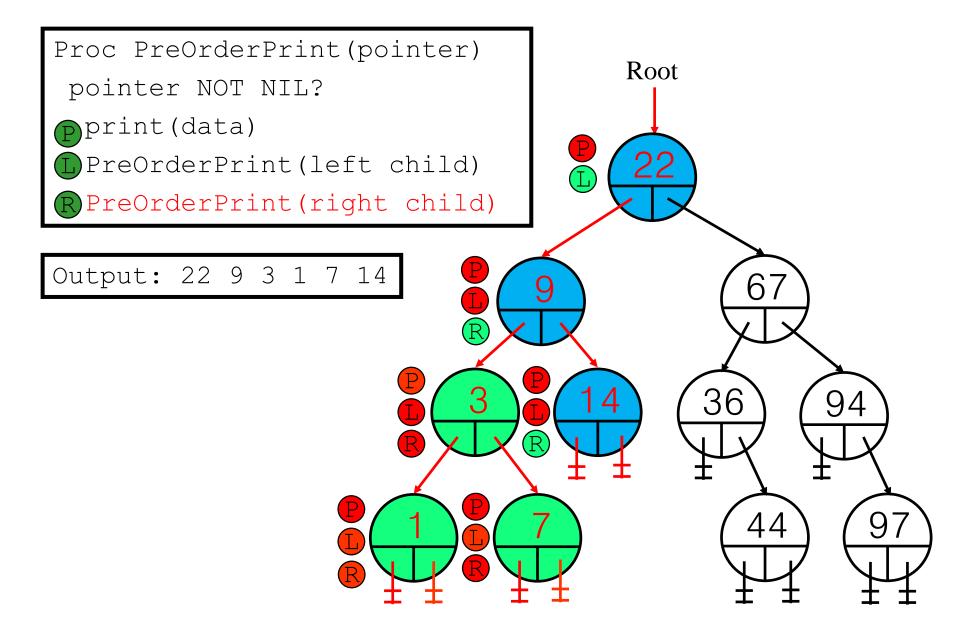




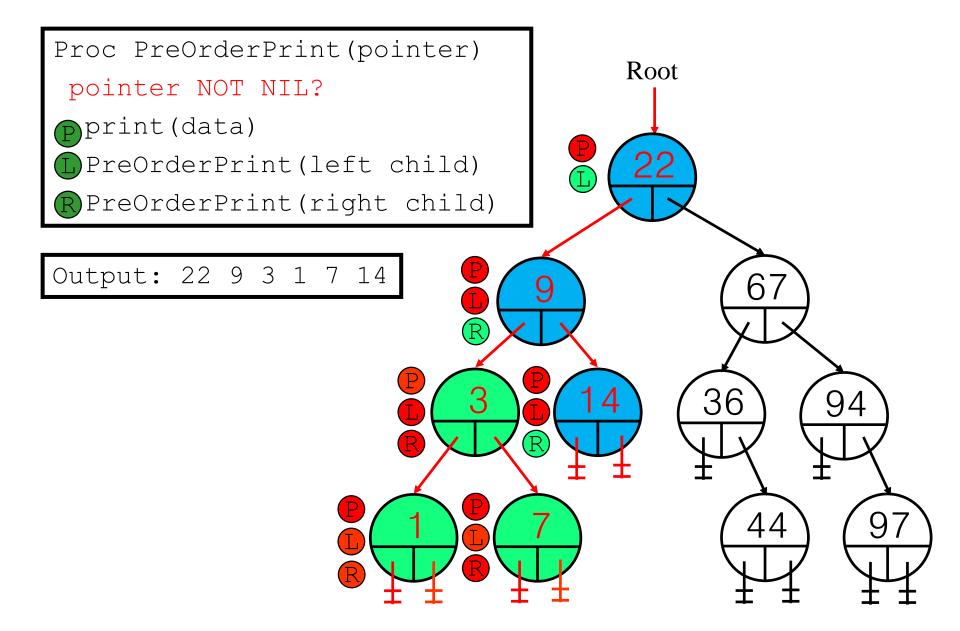




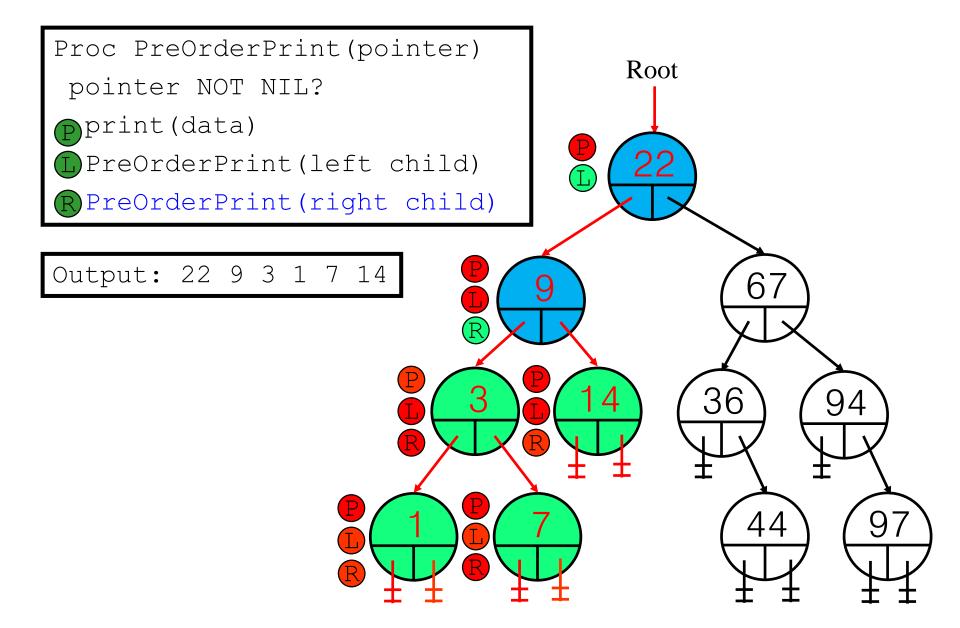




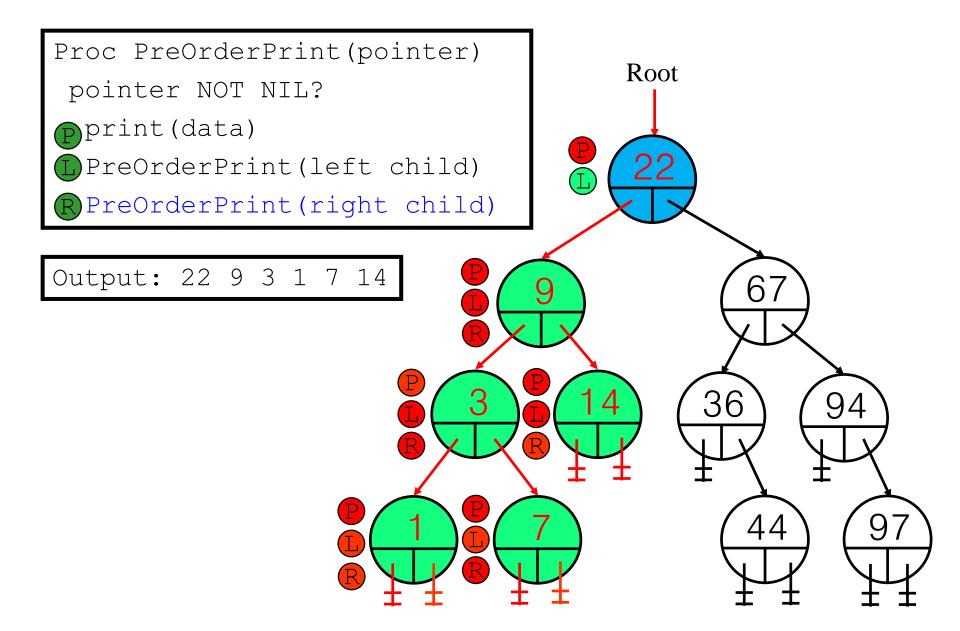
















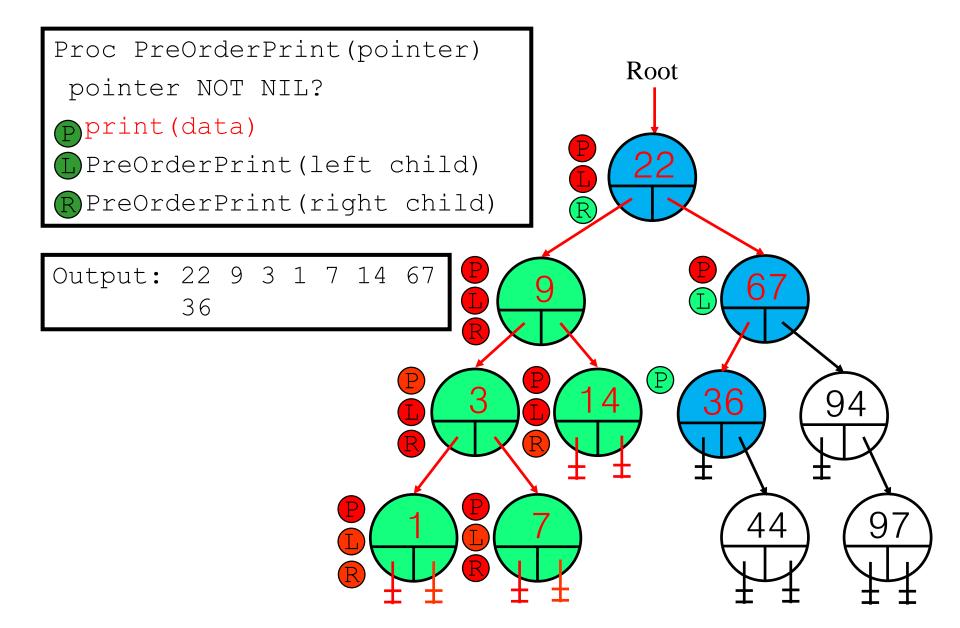




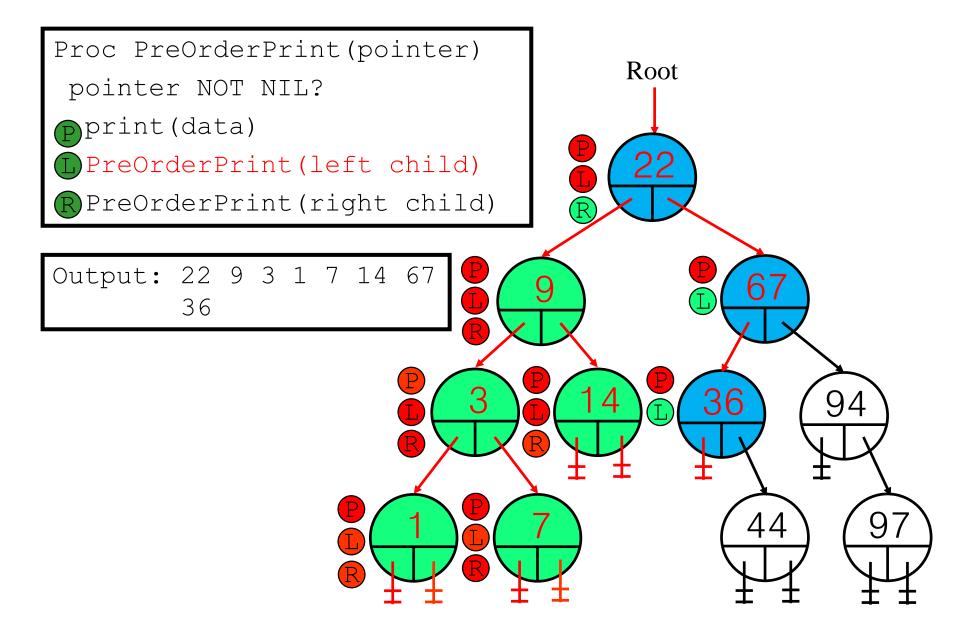




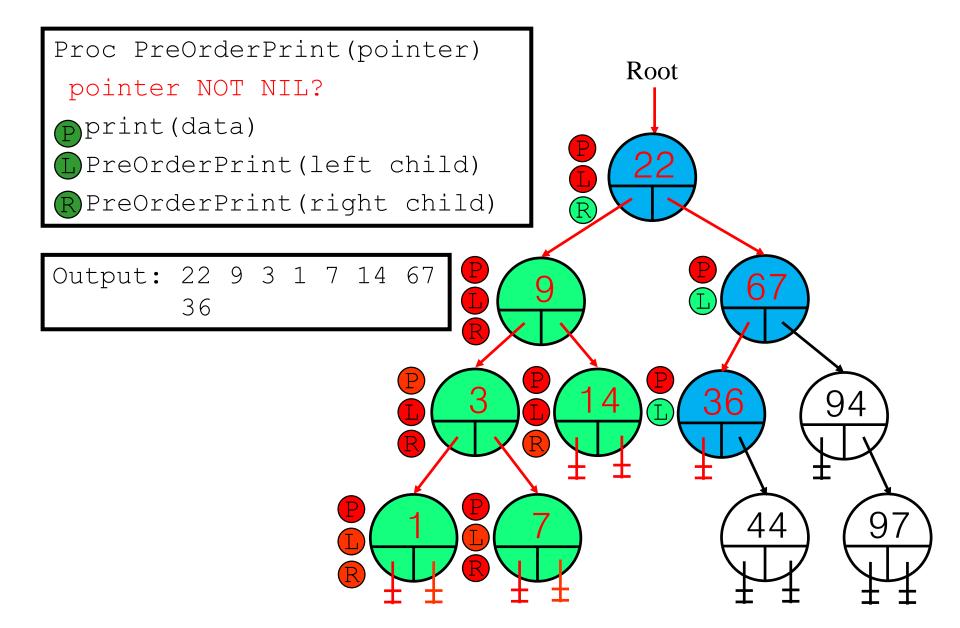




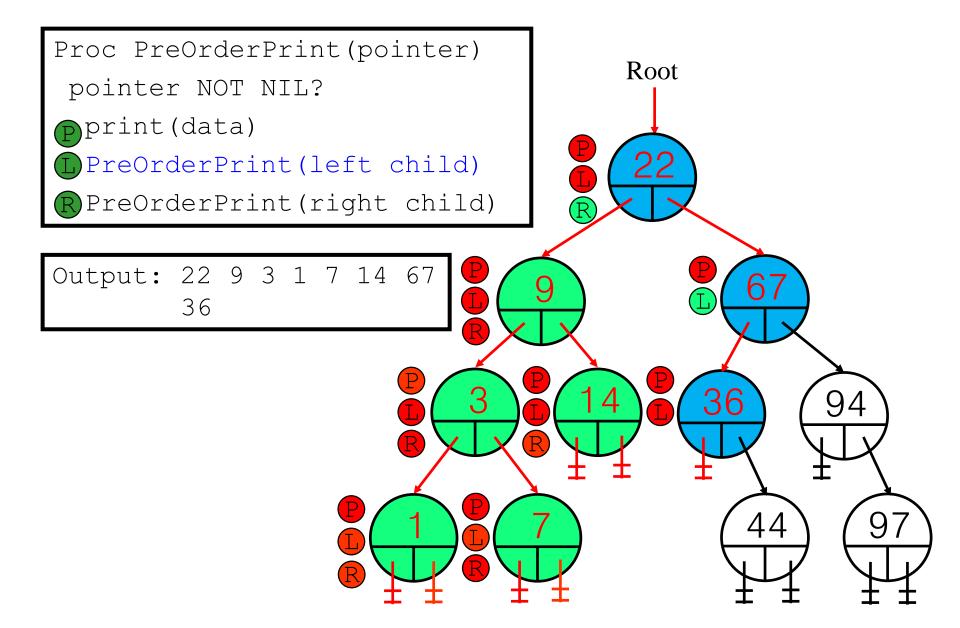




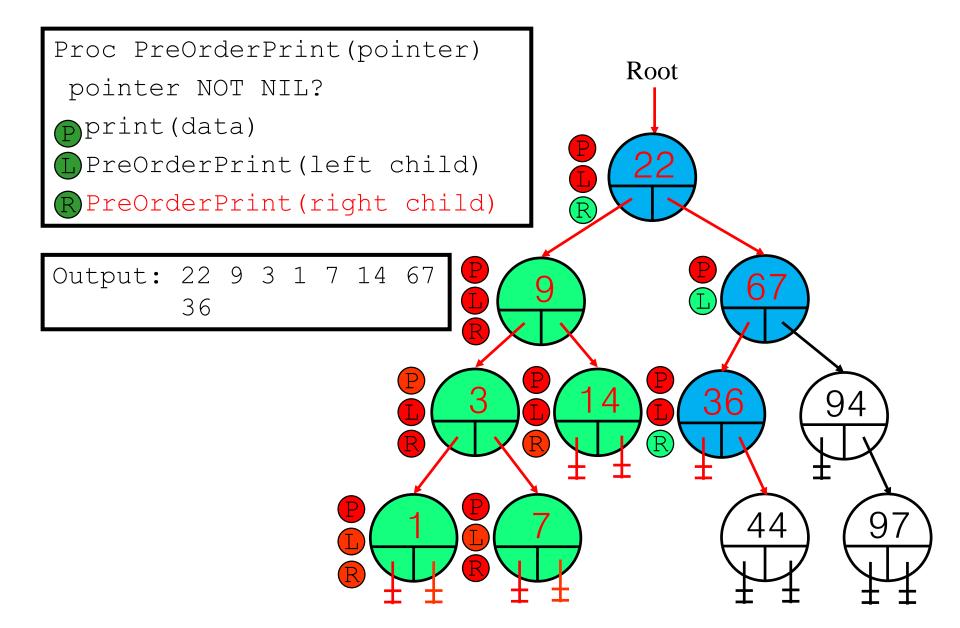




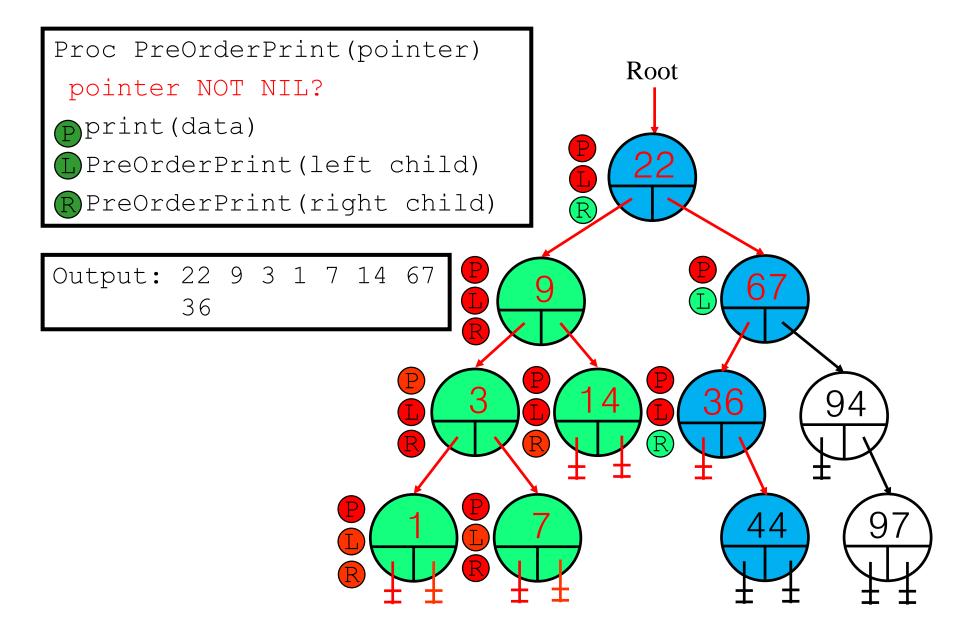




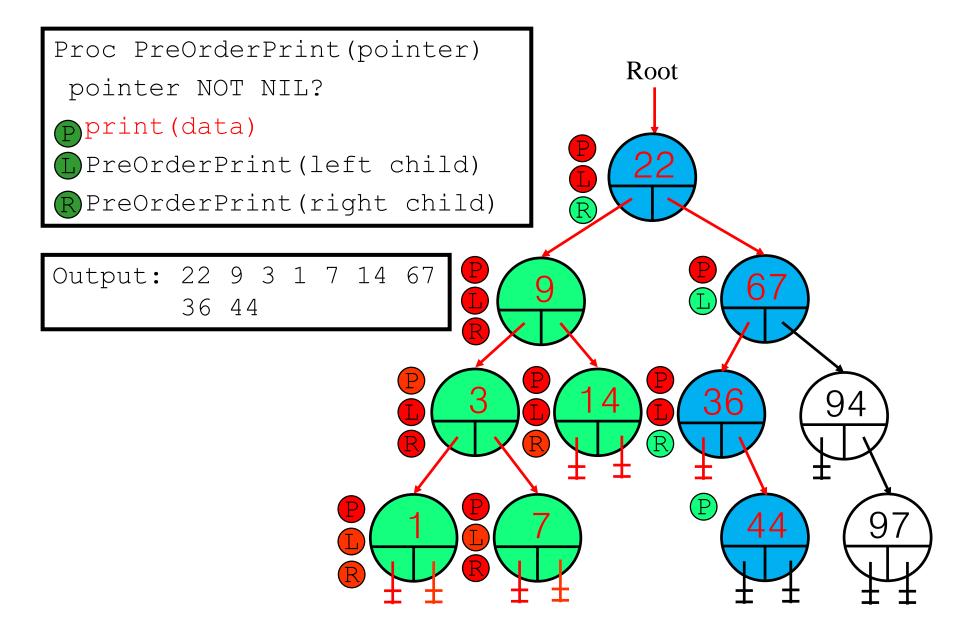




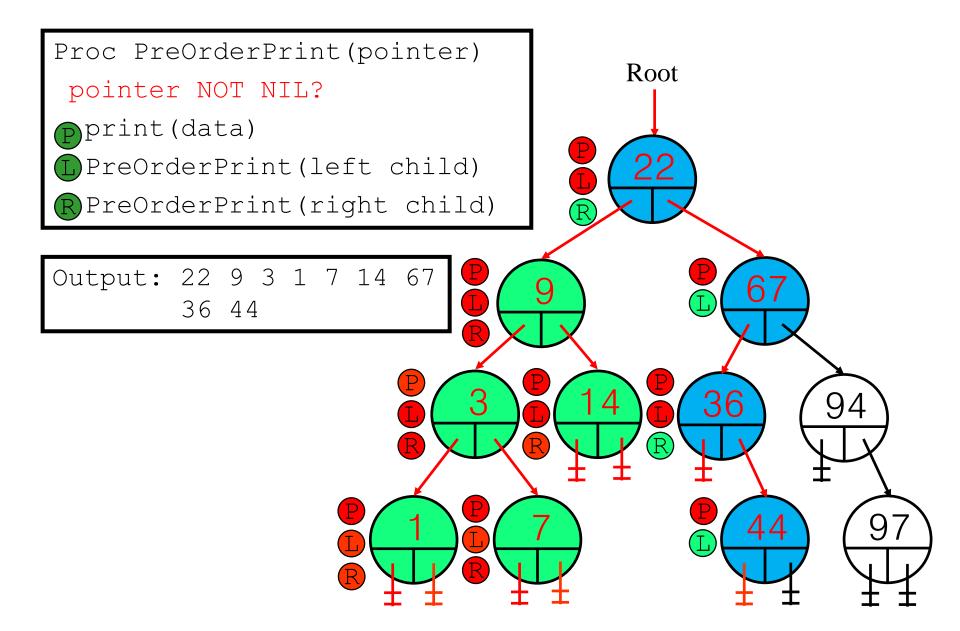




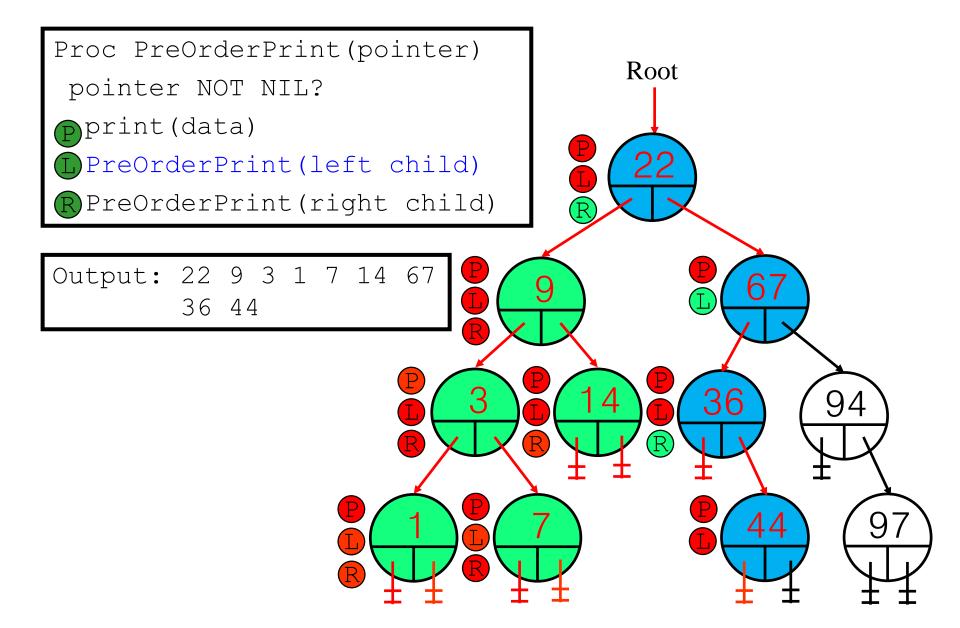




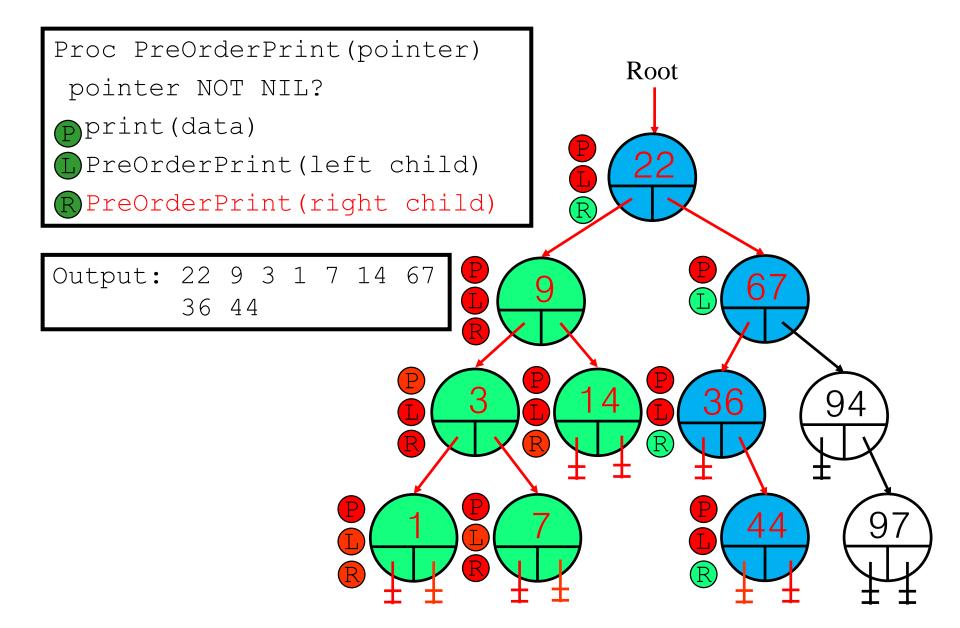




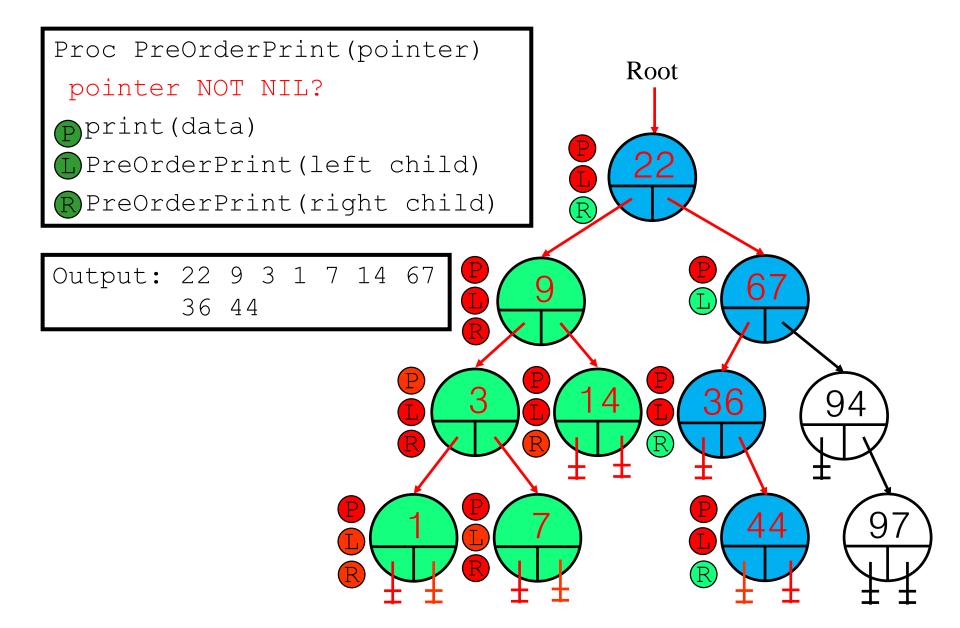




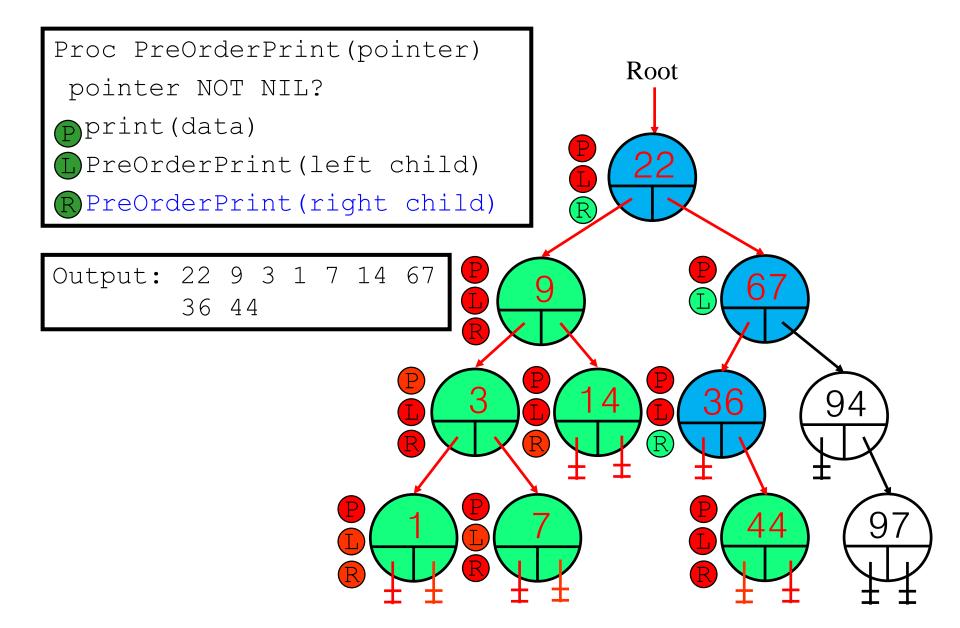




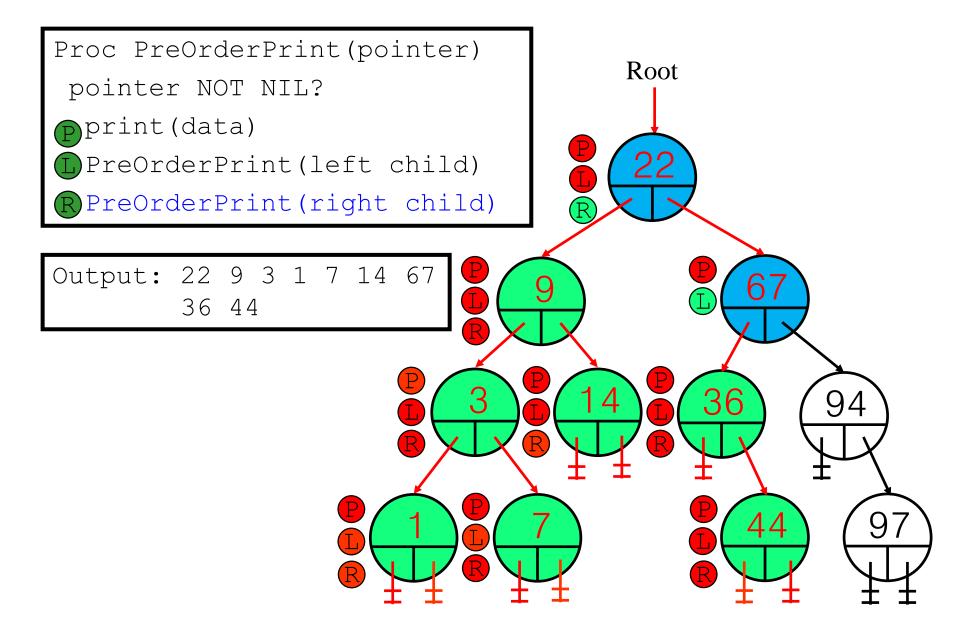




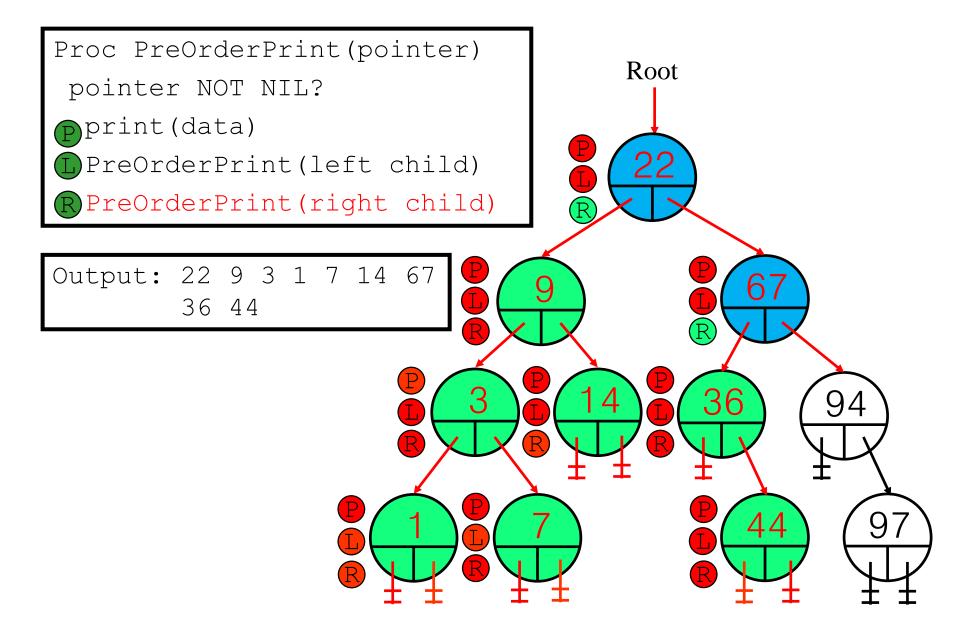




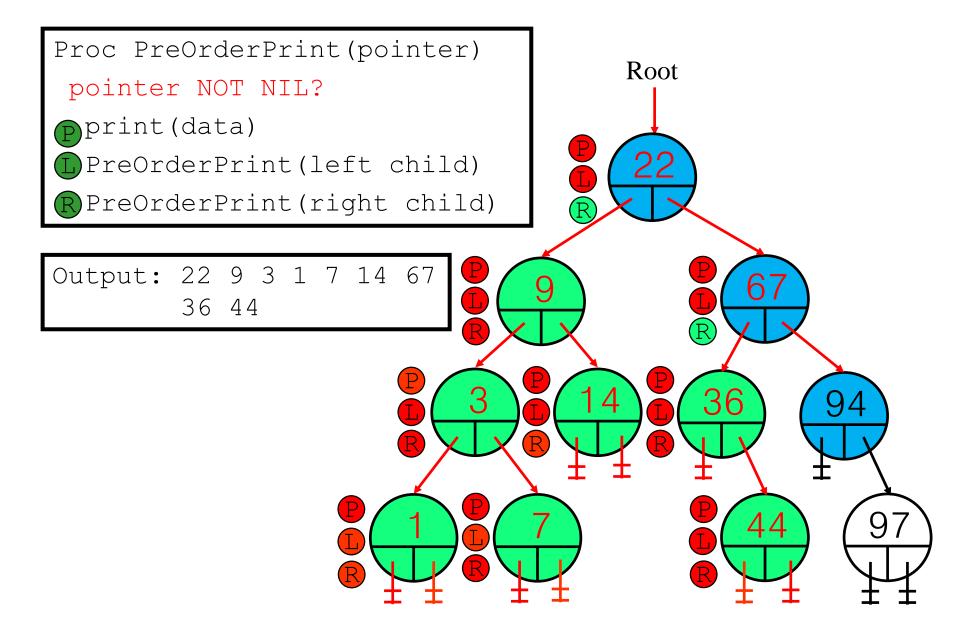




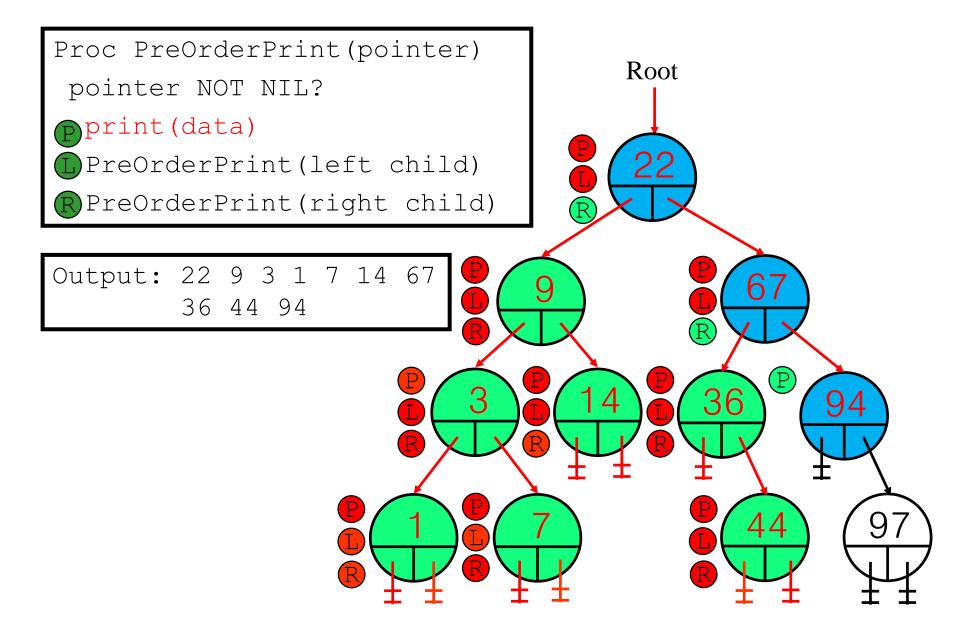




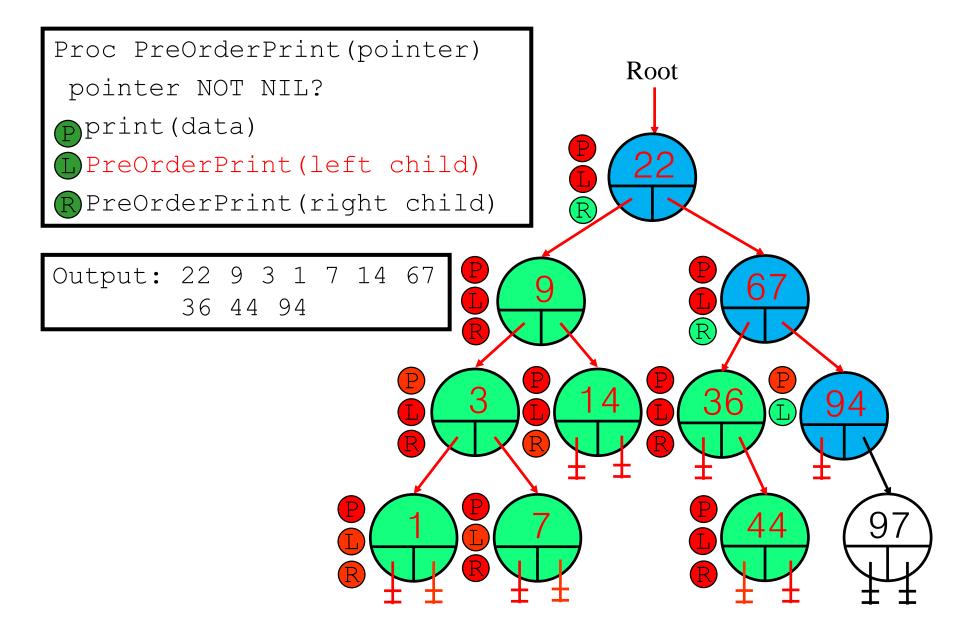




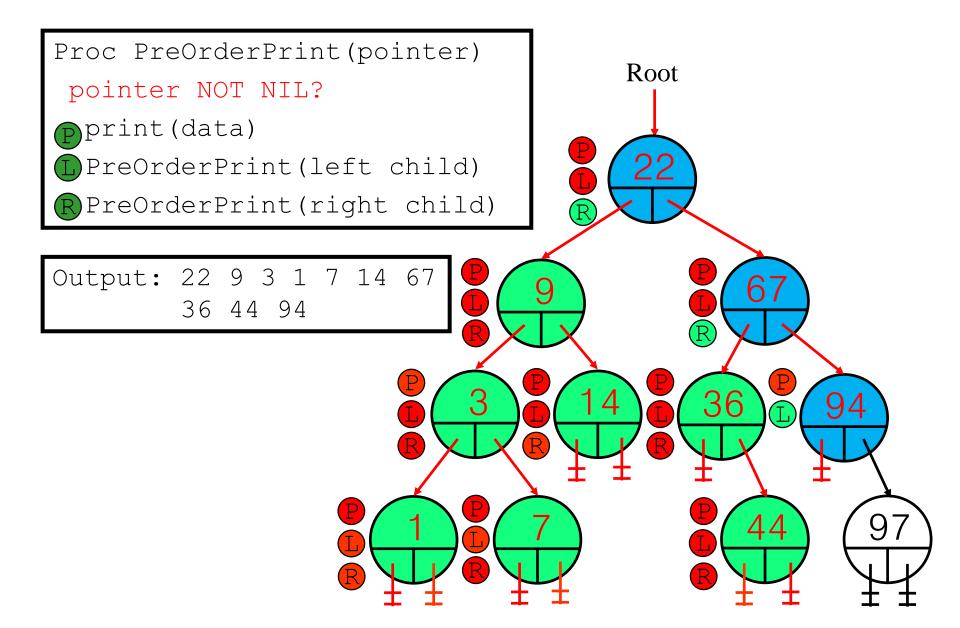




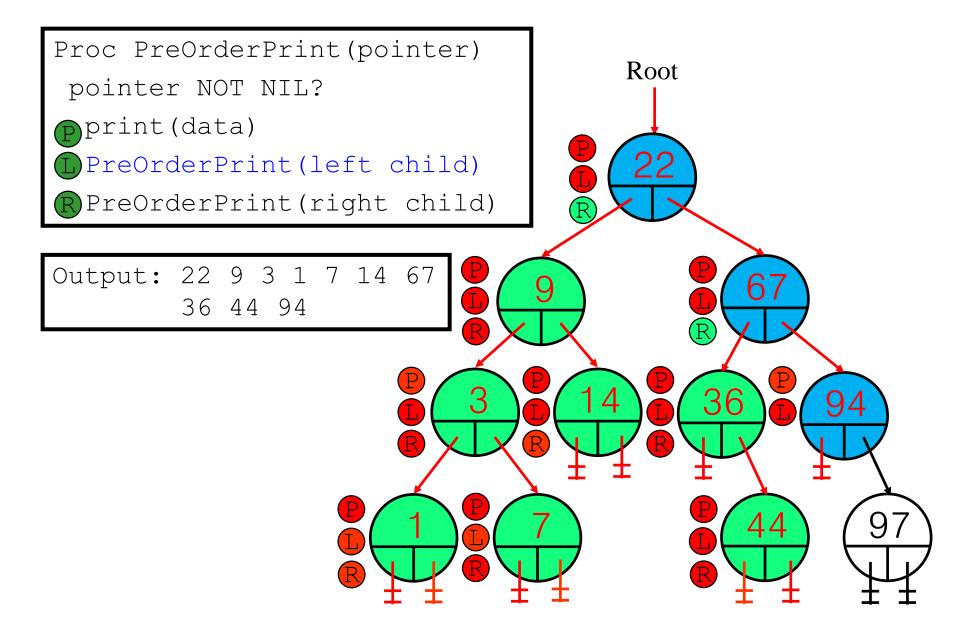




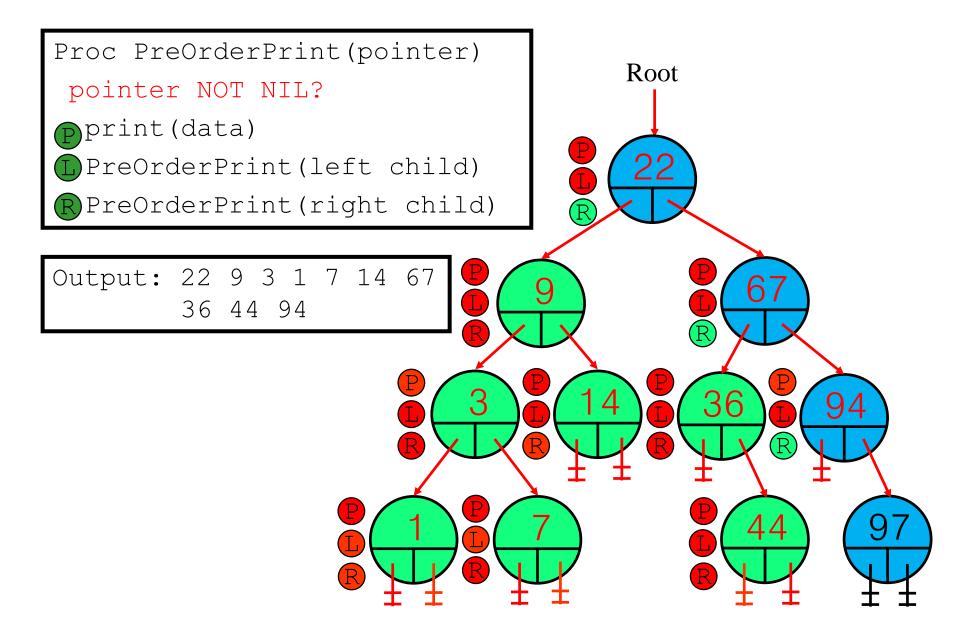




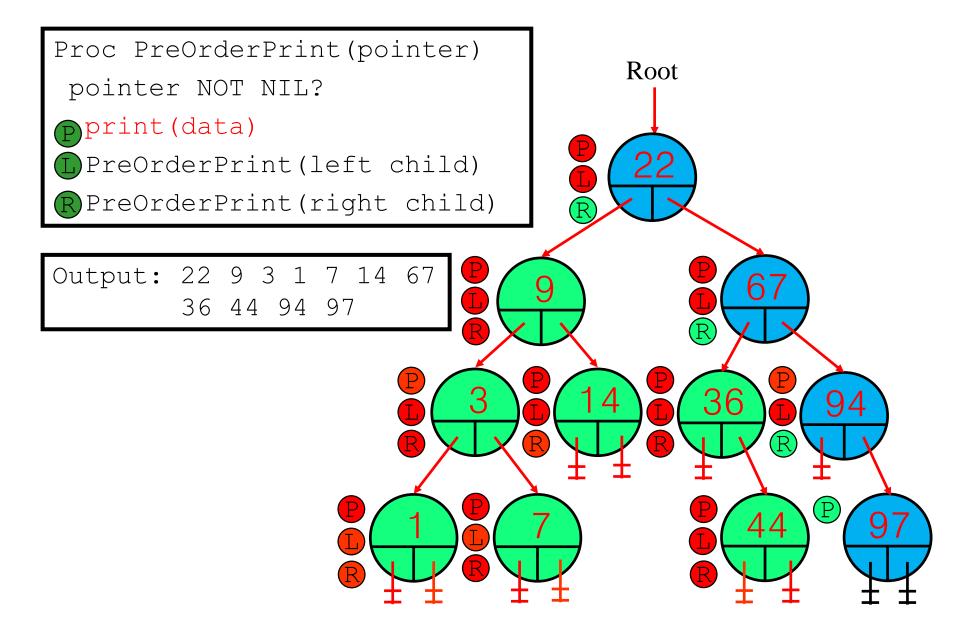




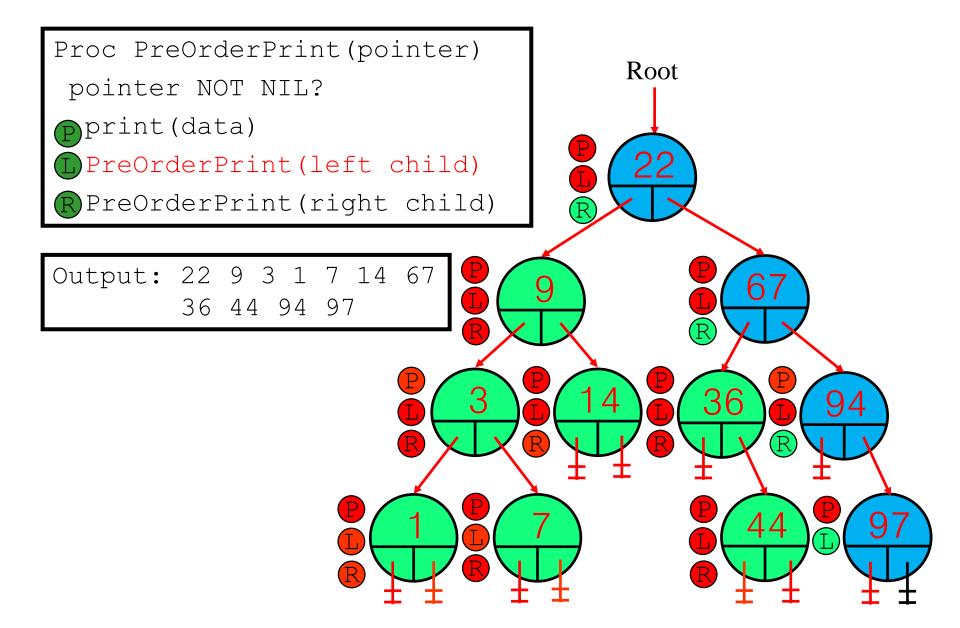




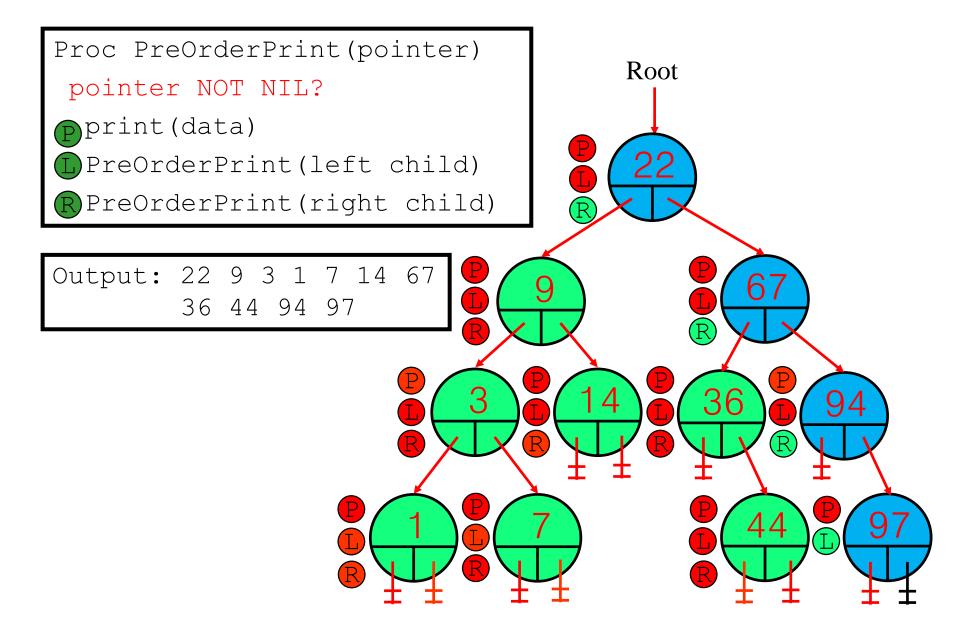




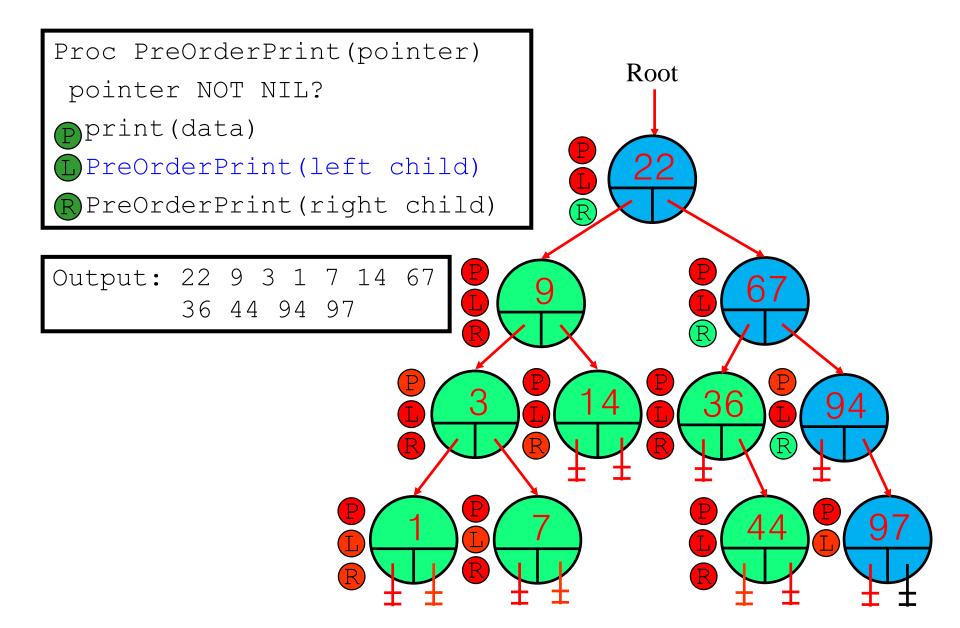




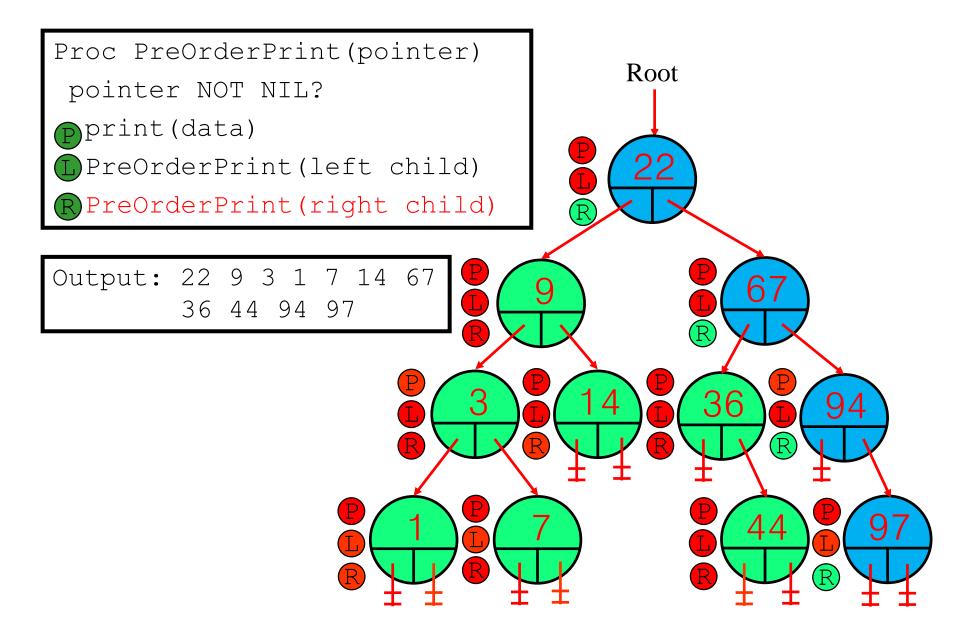




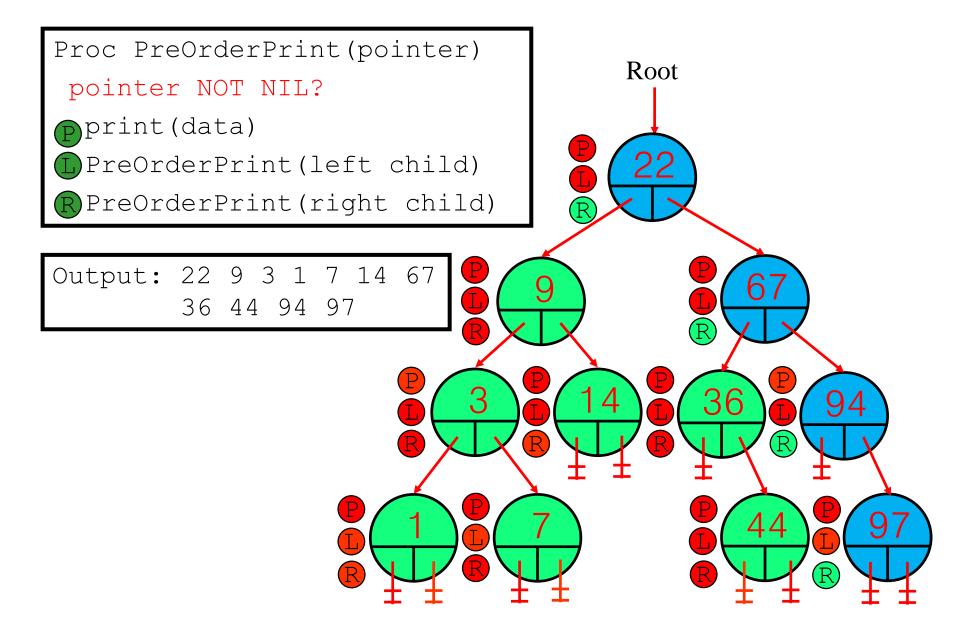




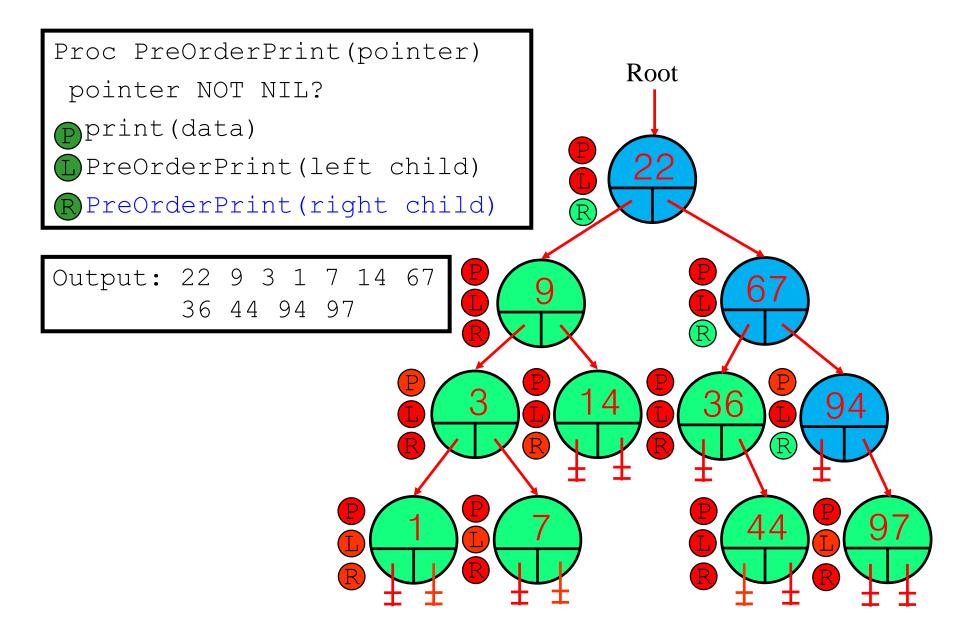




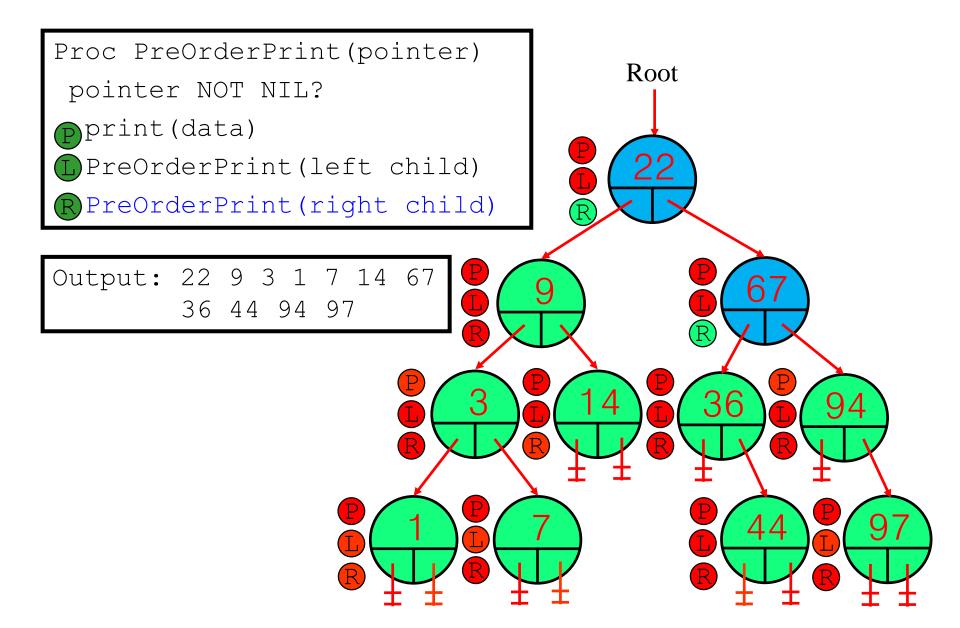




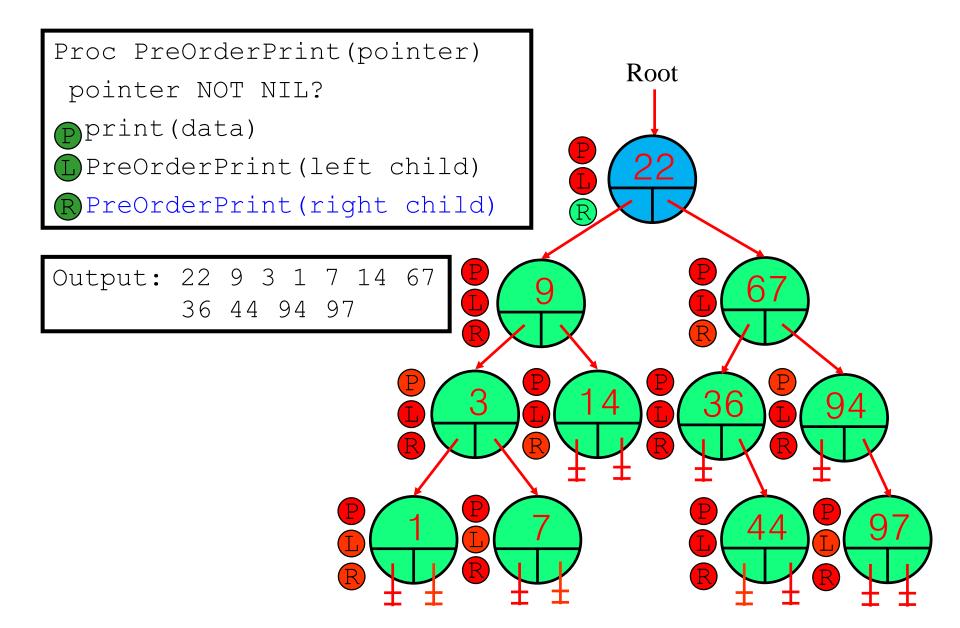




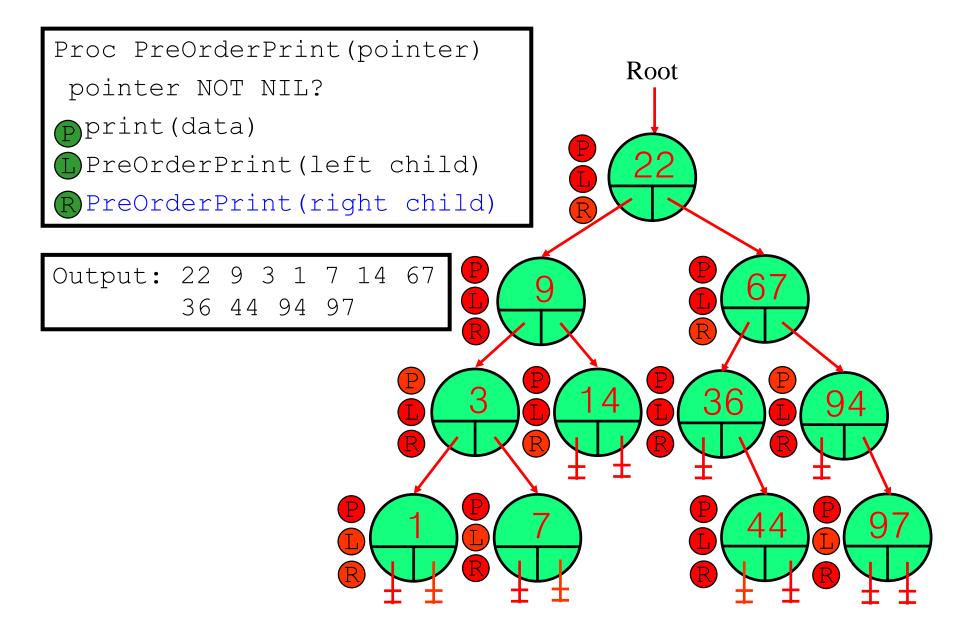




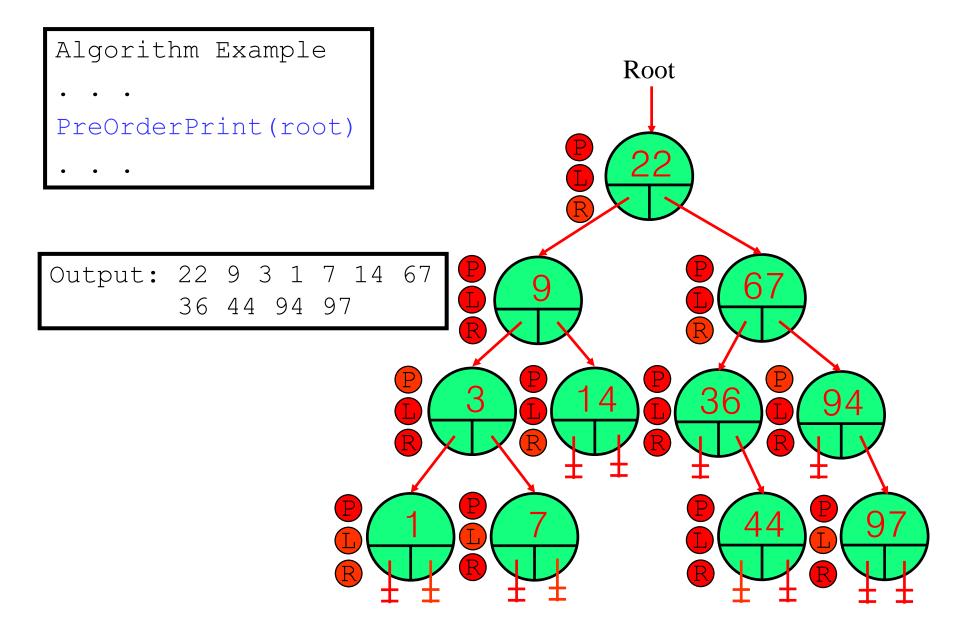














Postorder traversal(후위순회)

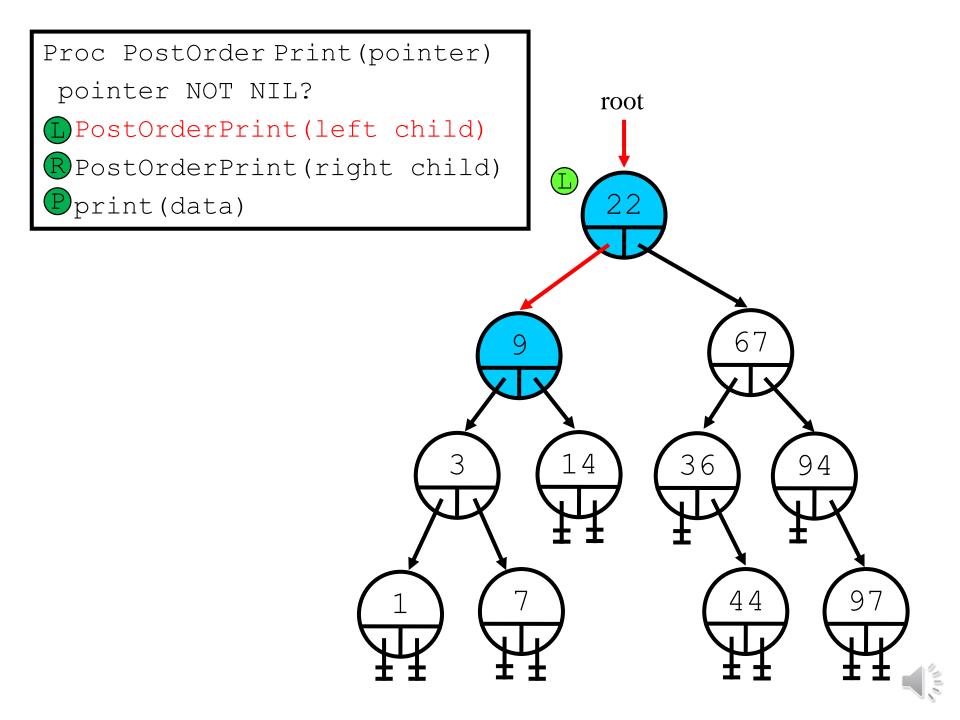


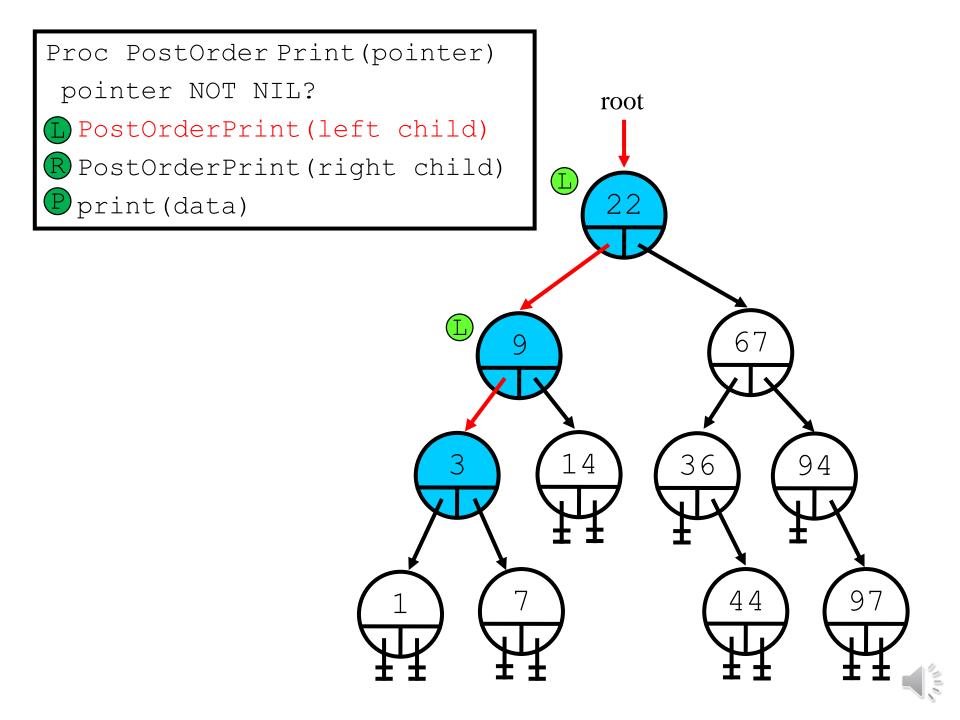
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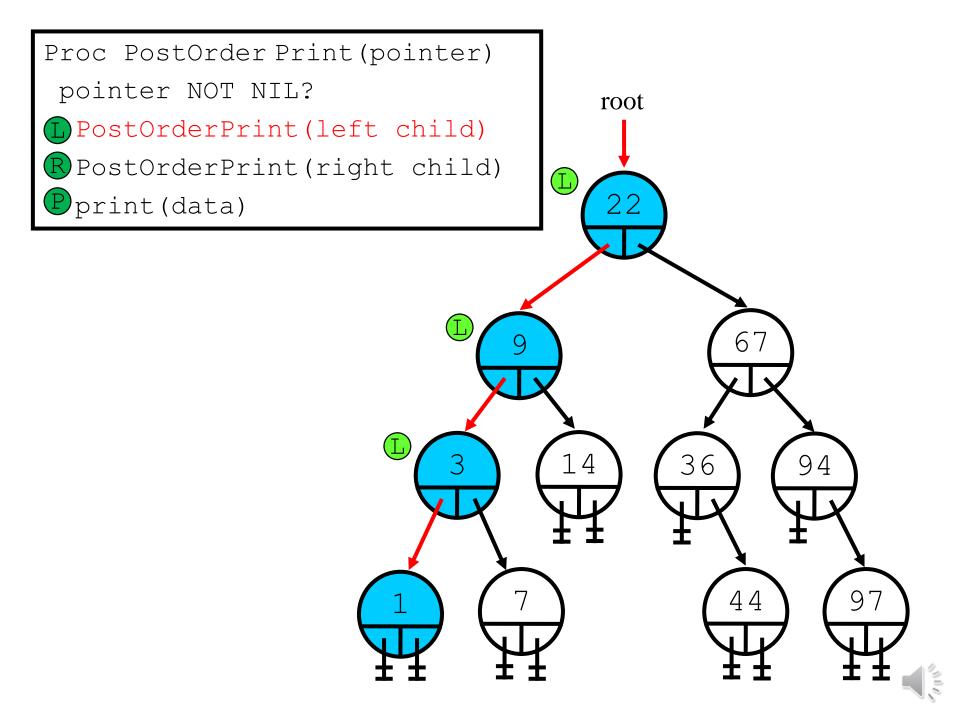


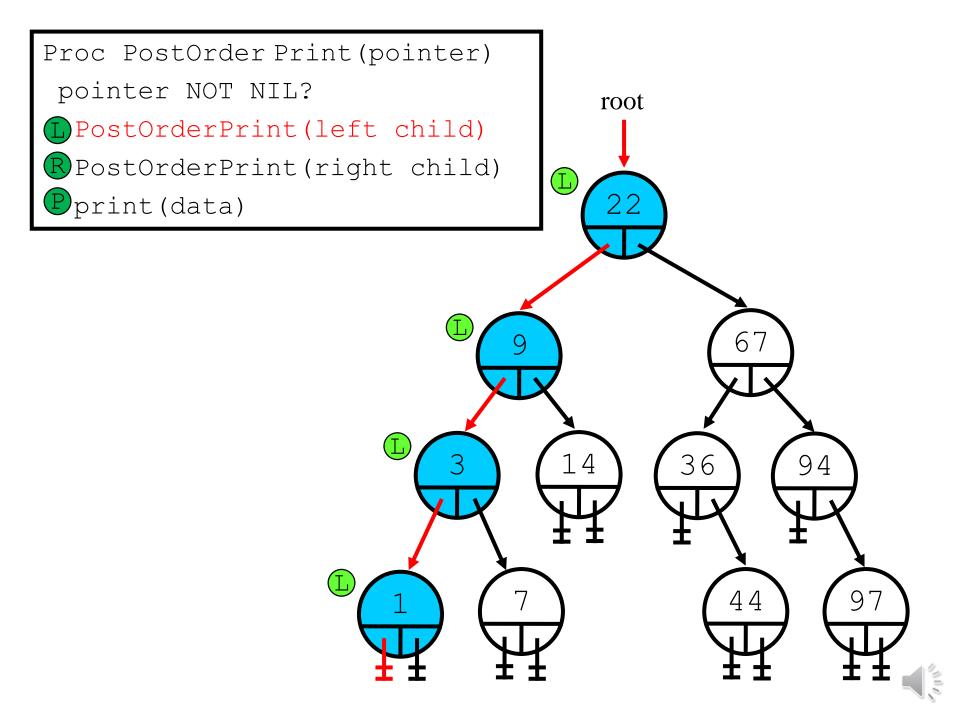
Proc PostOrder Print(pointer) pointer NOT NIL? Root(트리는 루트부터시작) DPostOrderPrint(left child) PostOrderPrint(right child) Pprint(data)

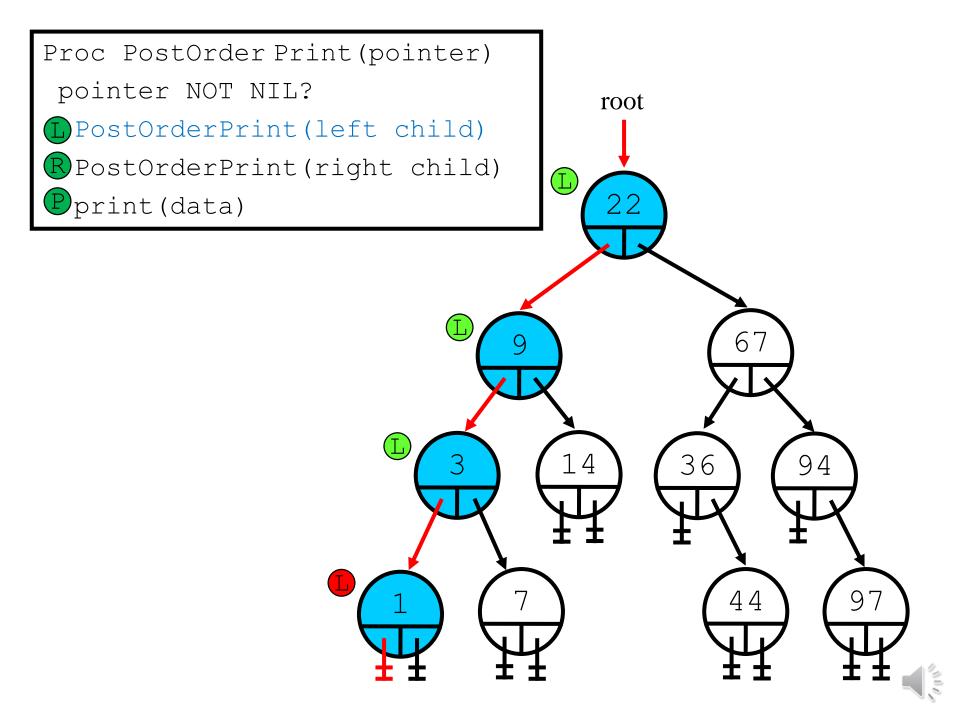
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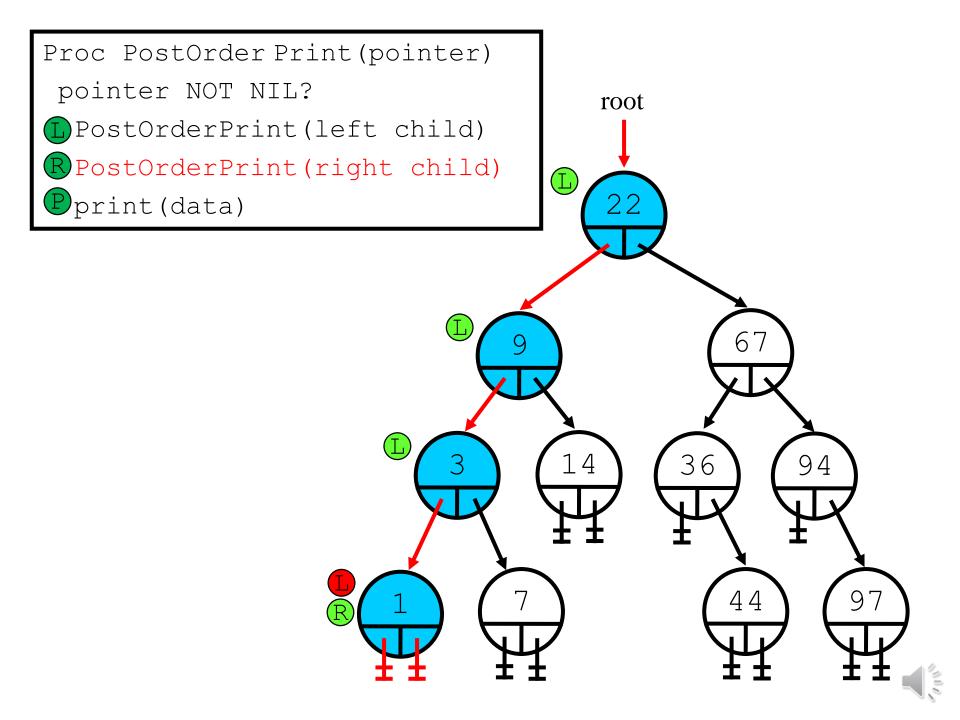


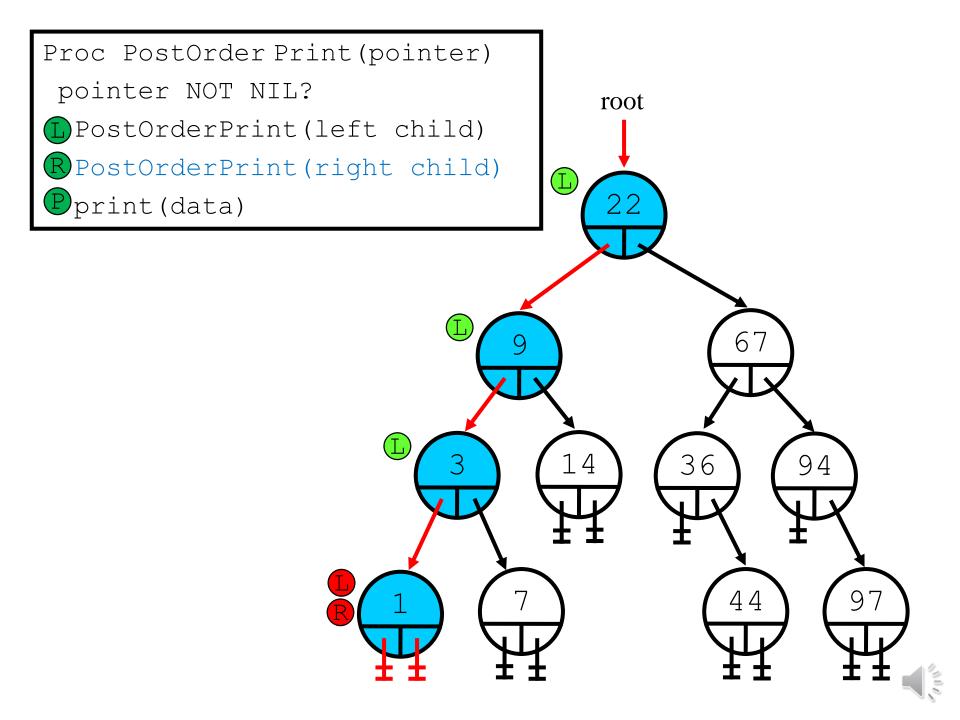


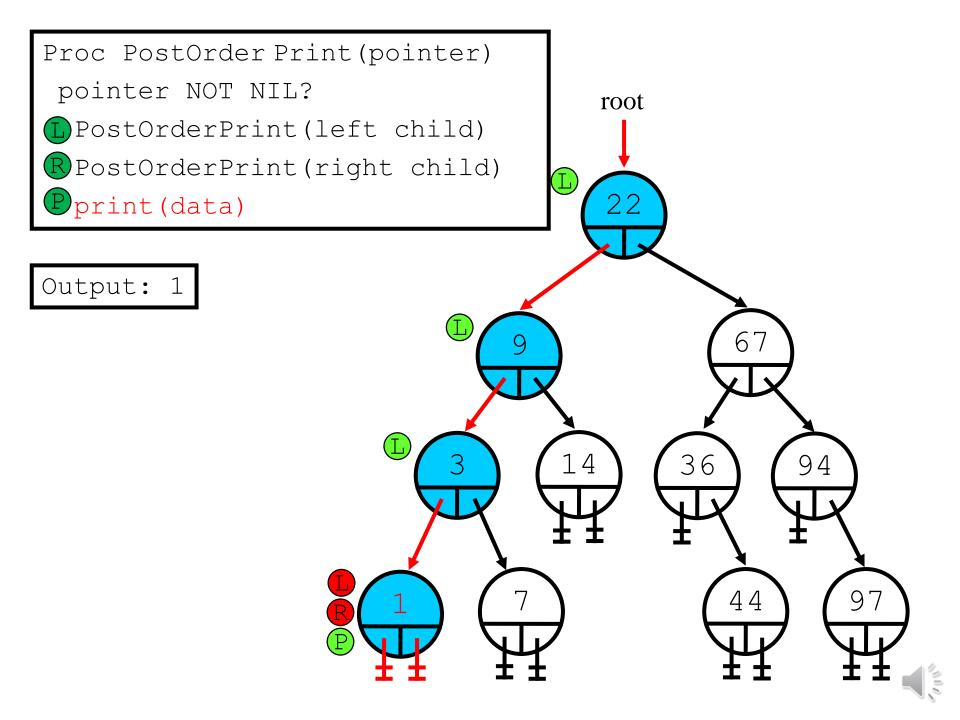


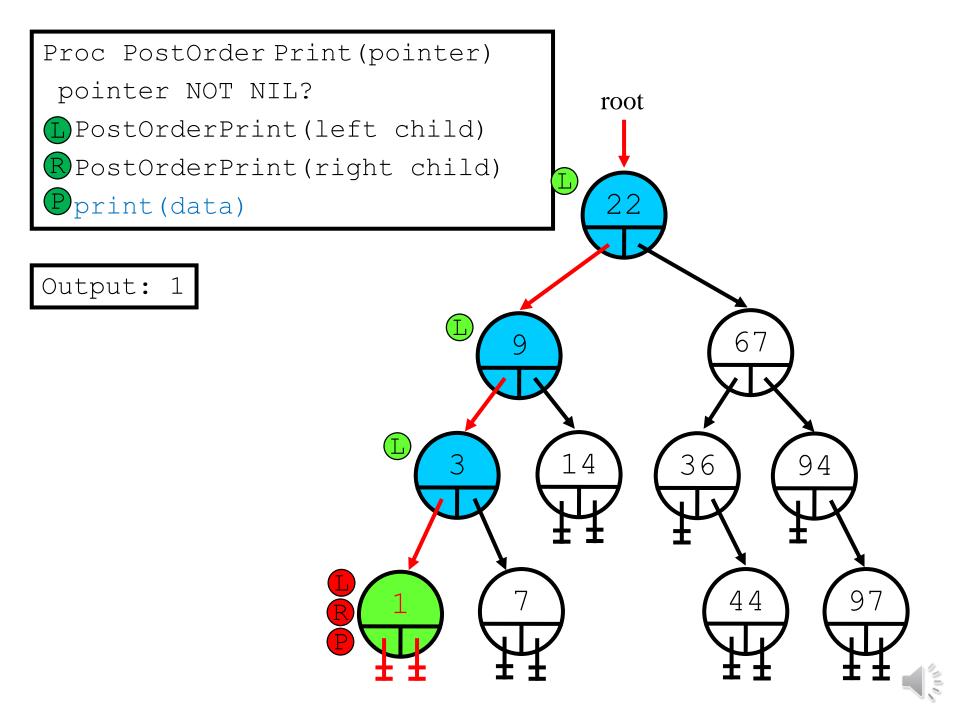


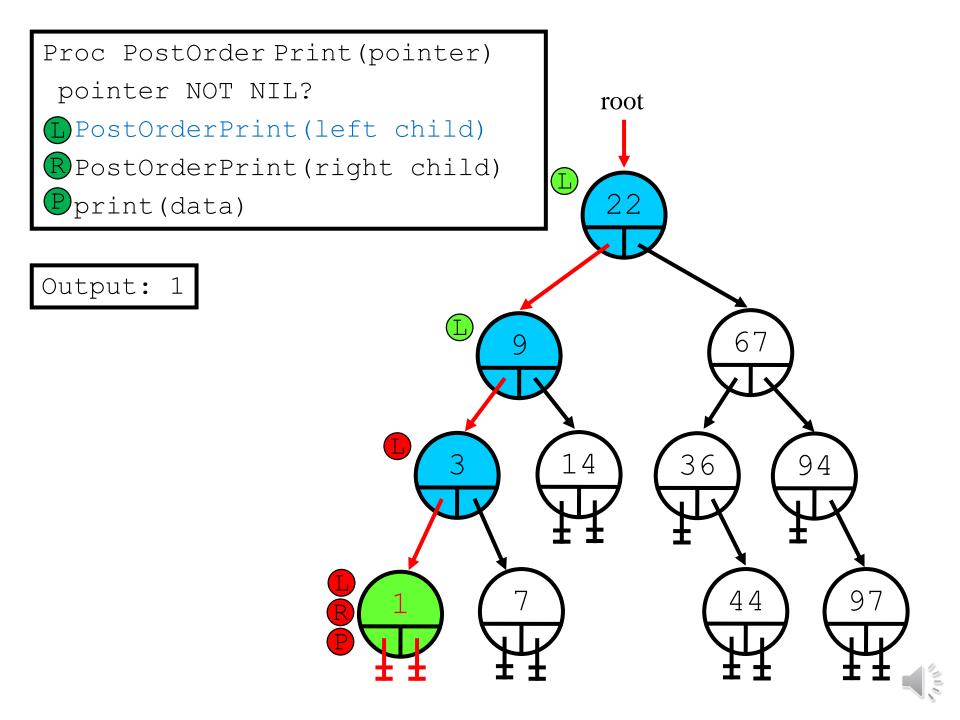


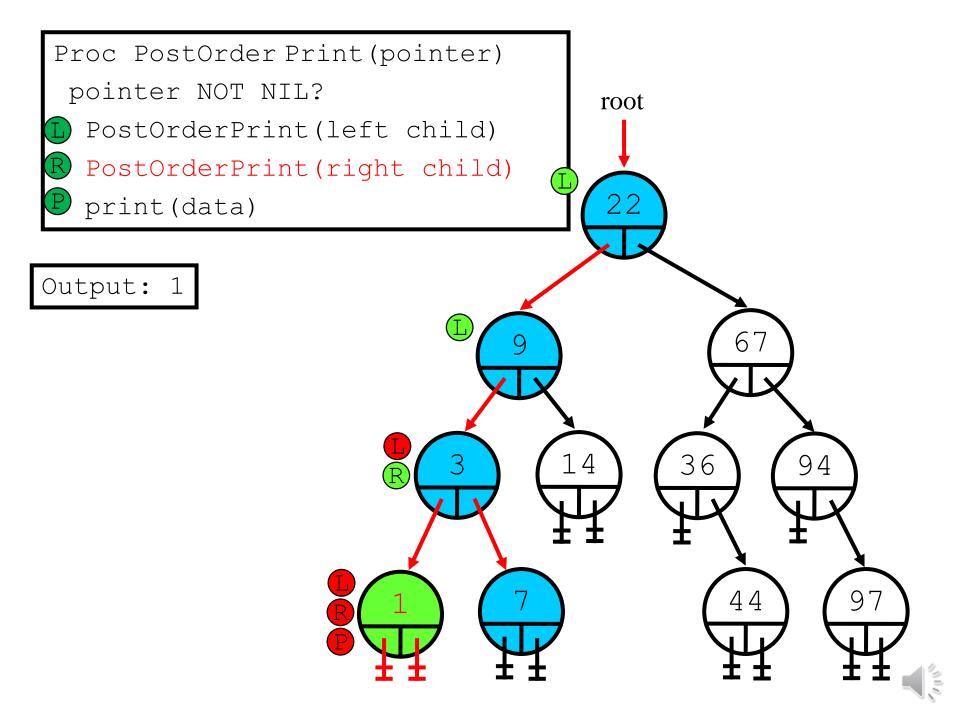


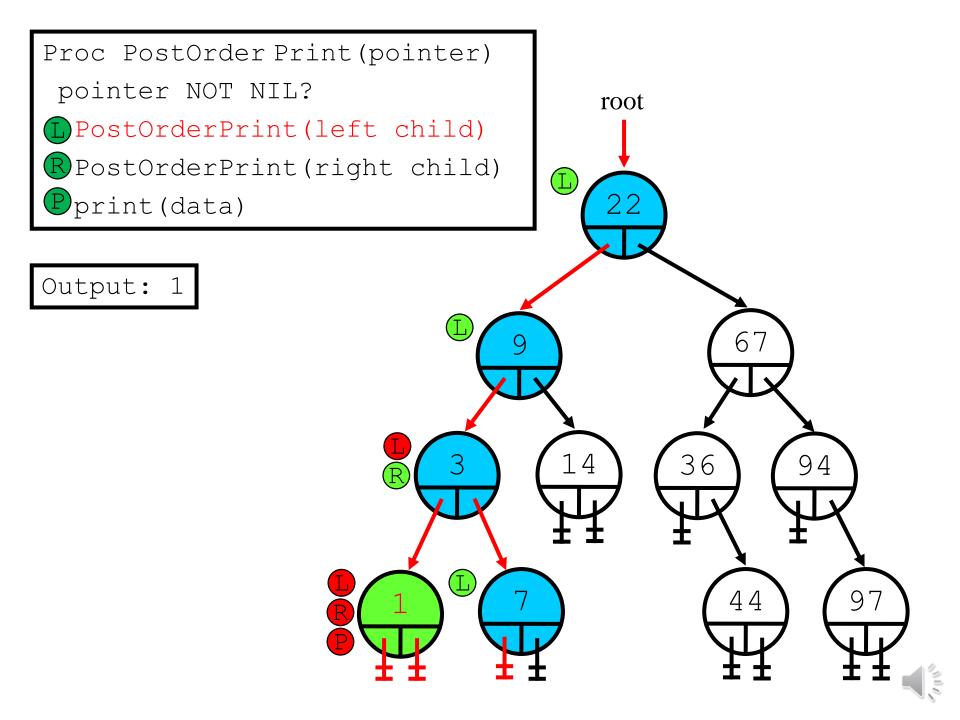


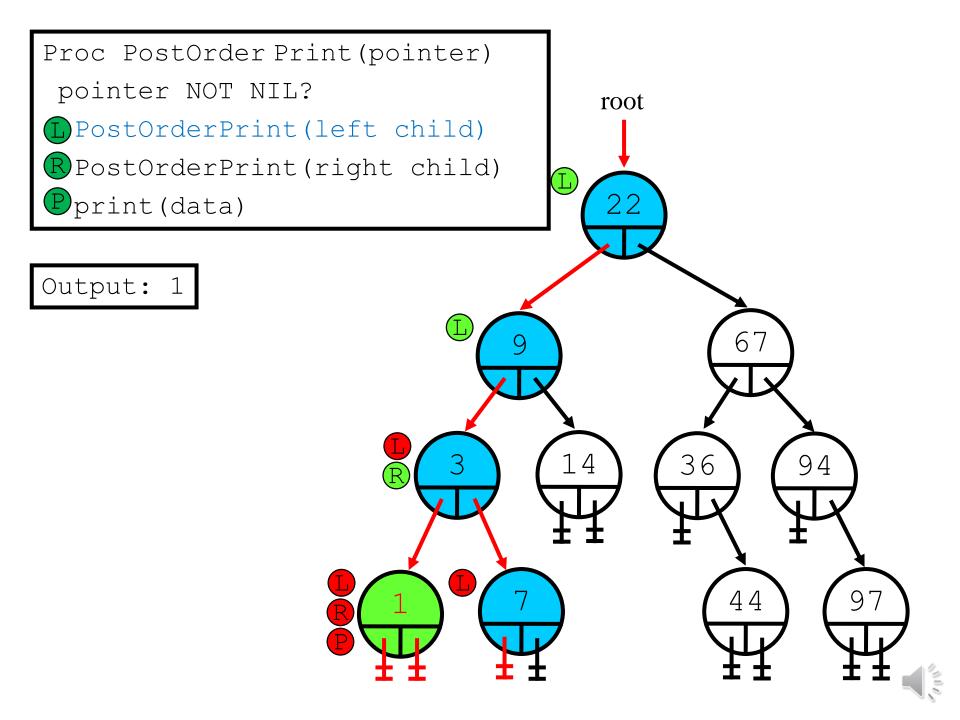


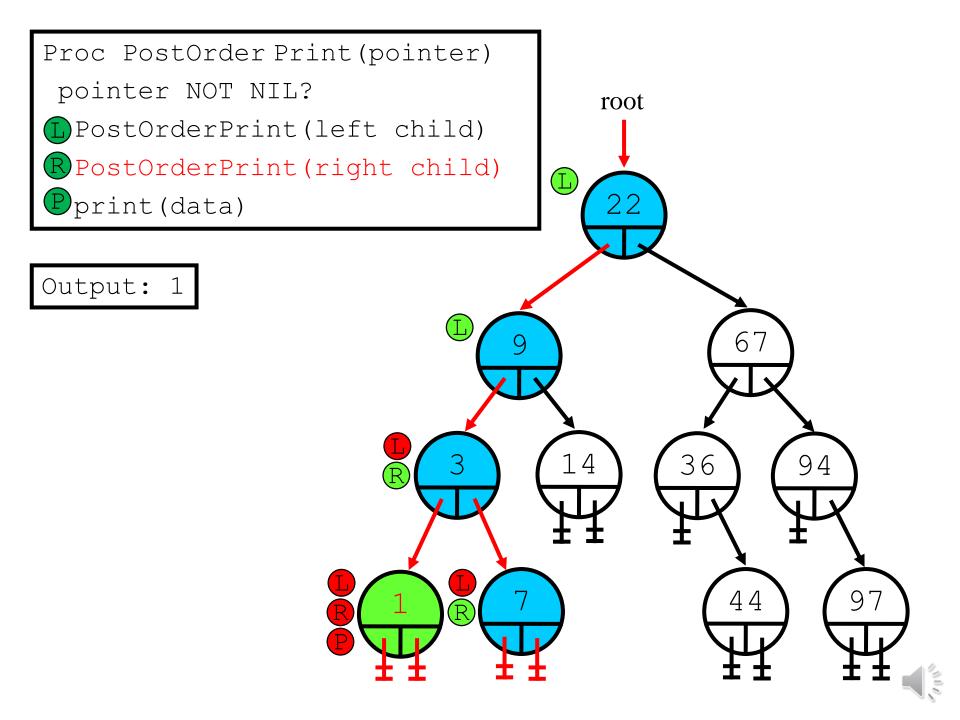


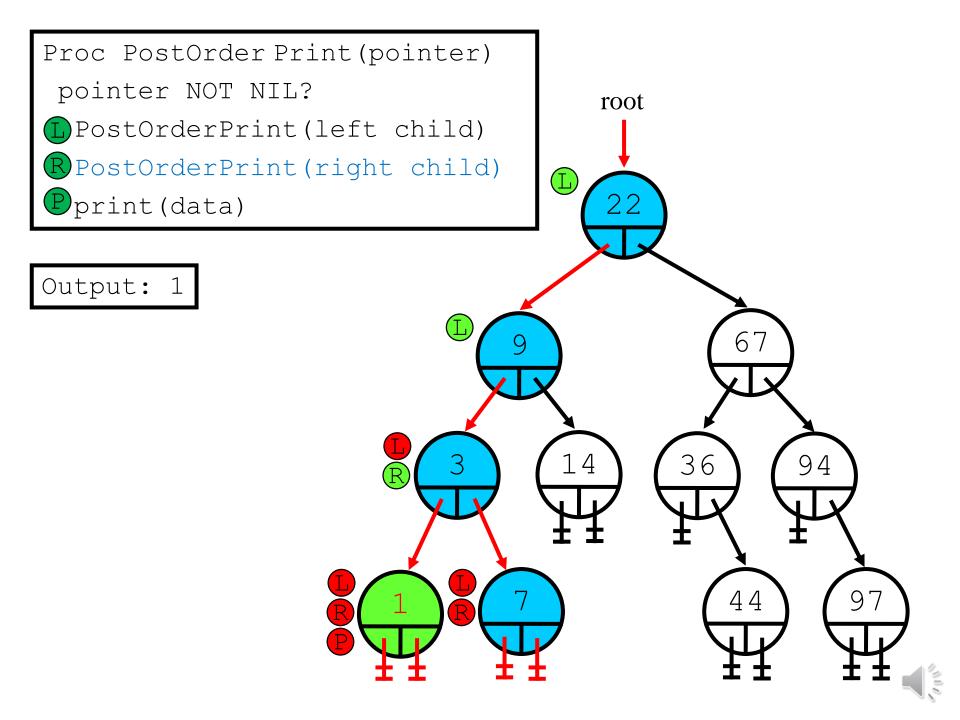


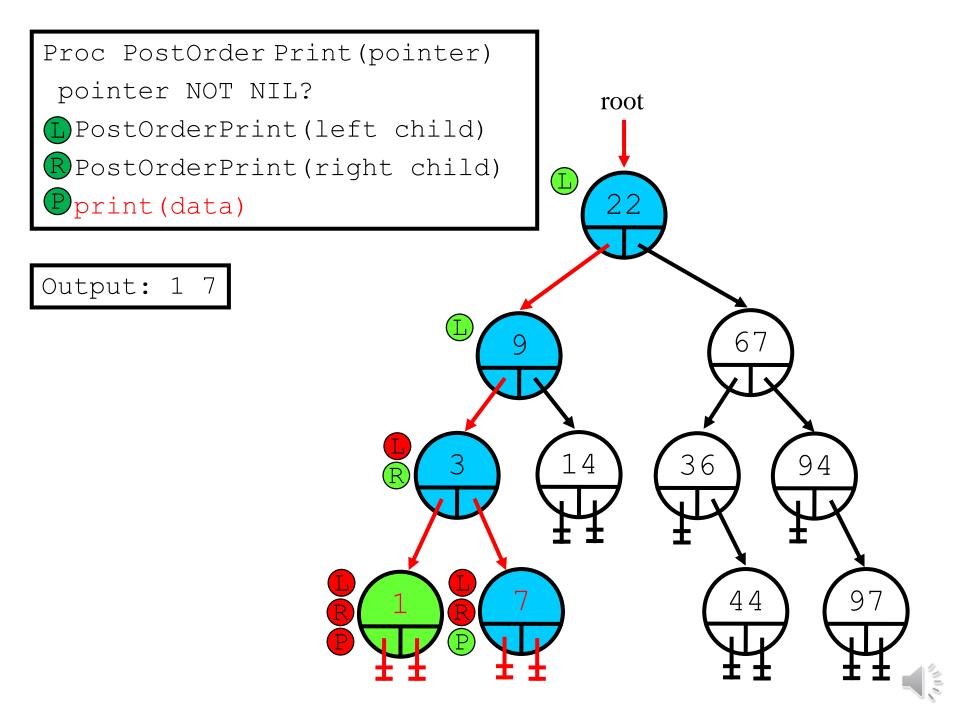


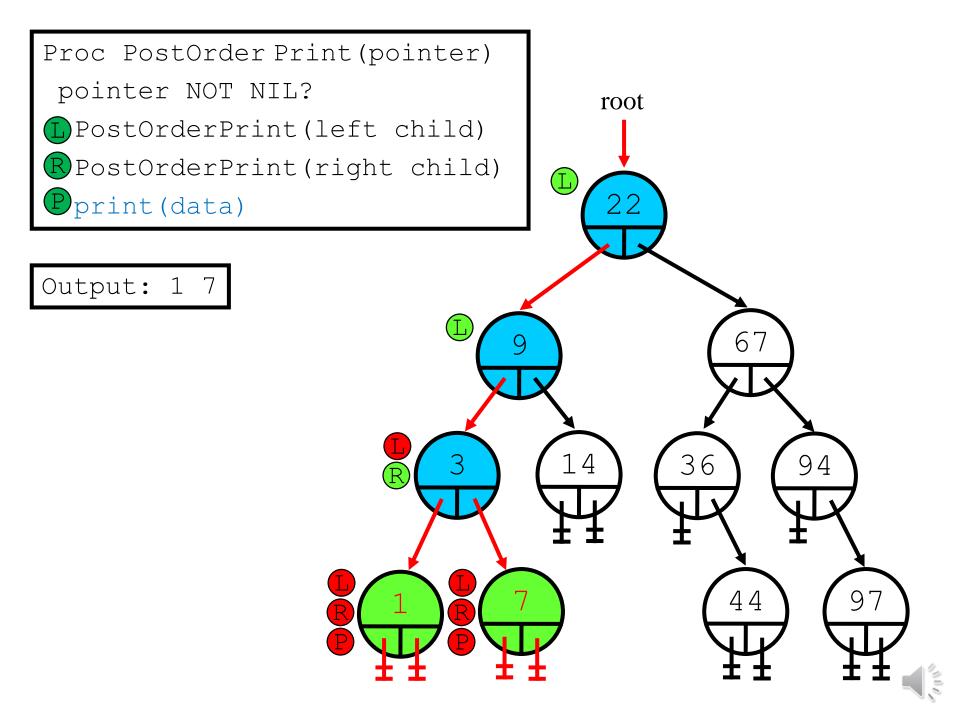


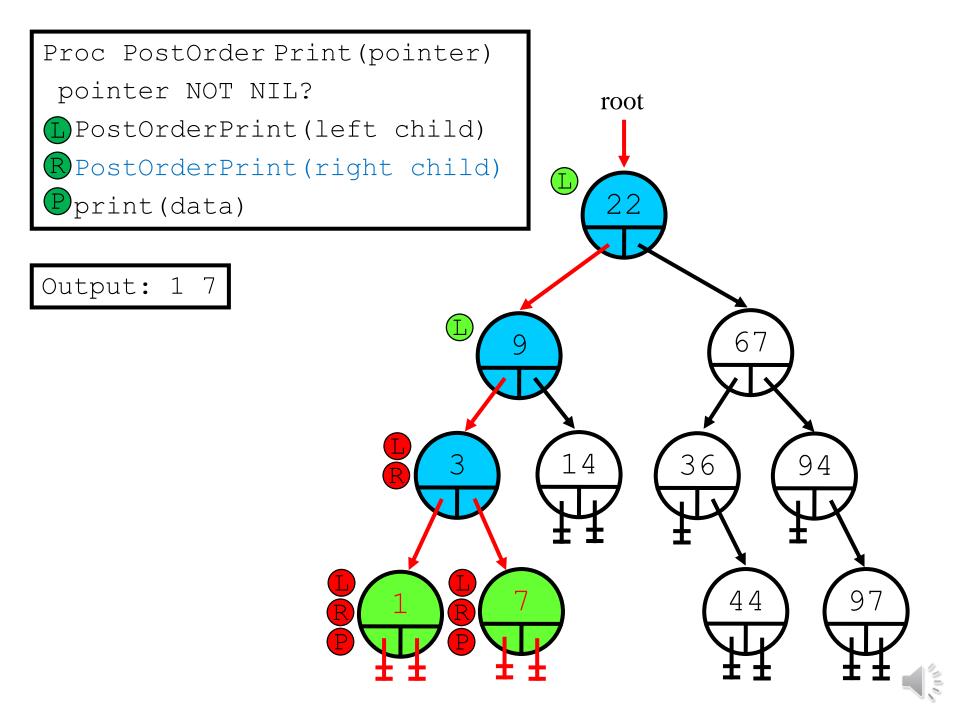


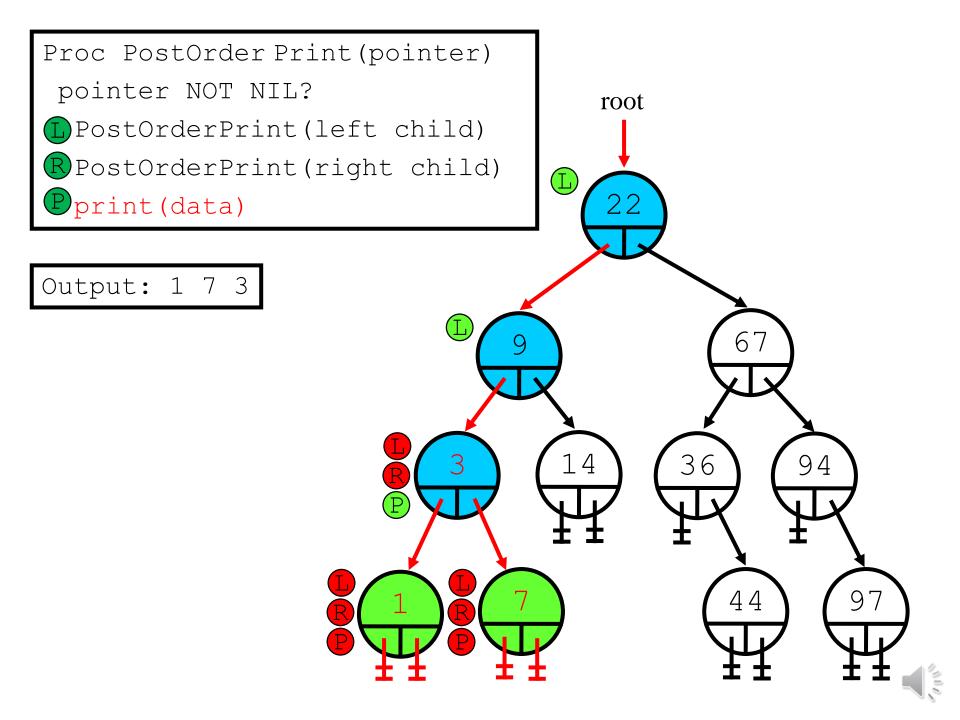


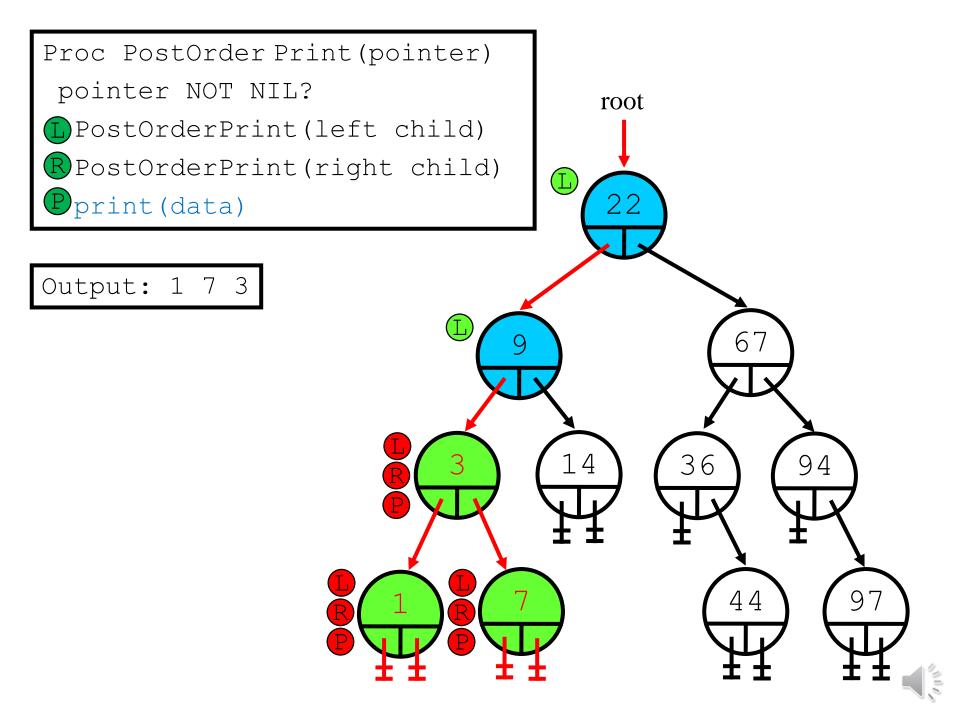


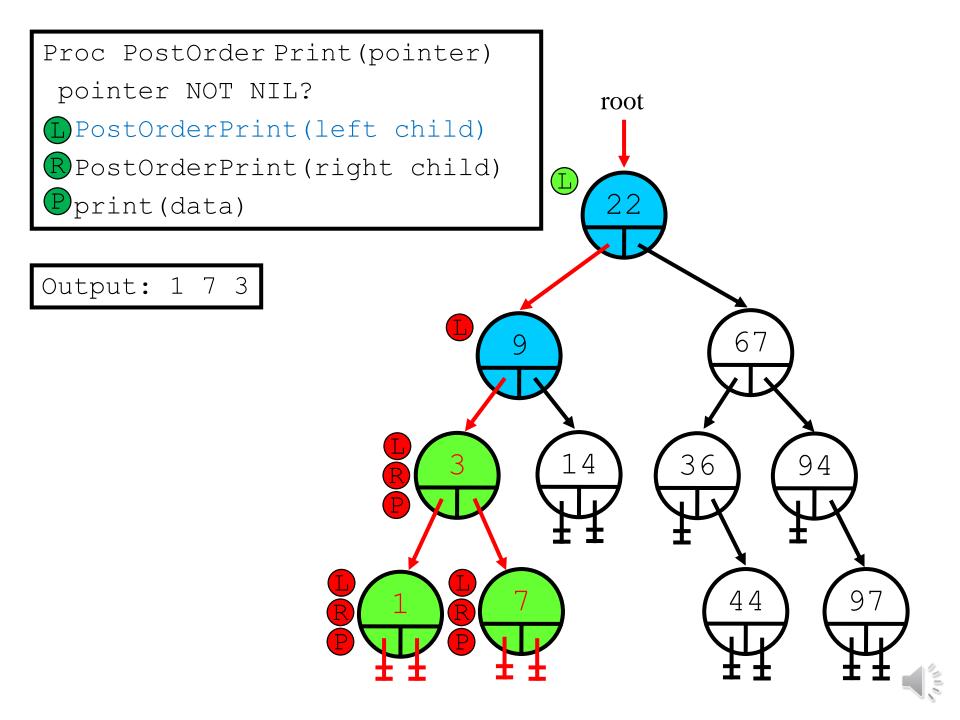


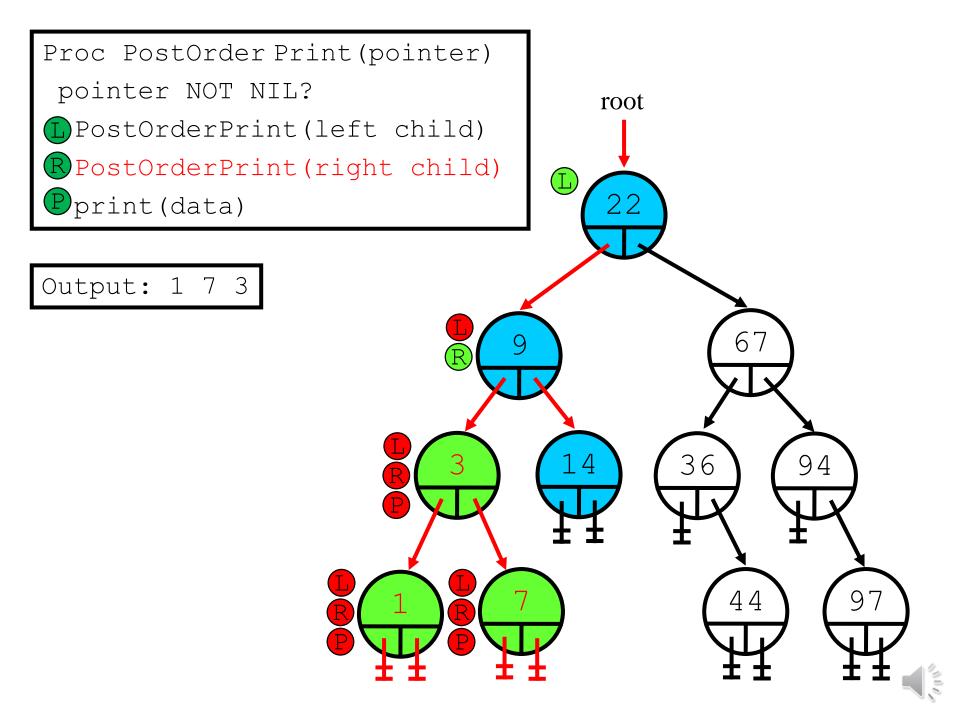




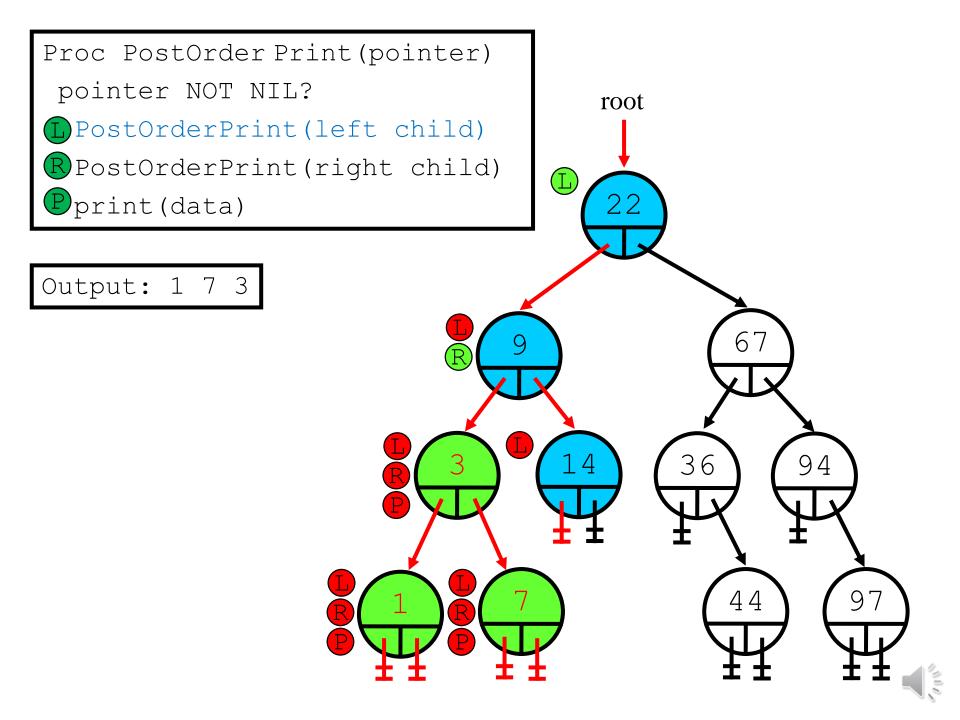


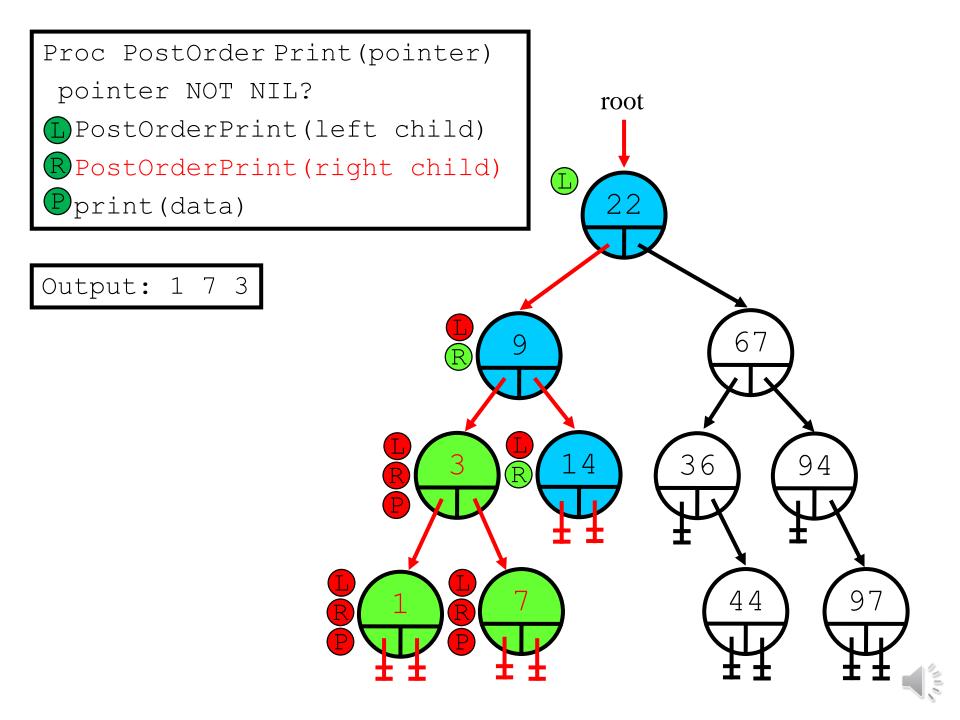


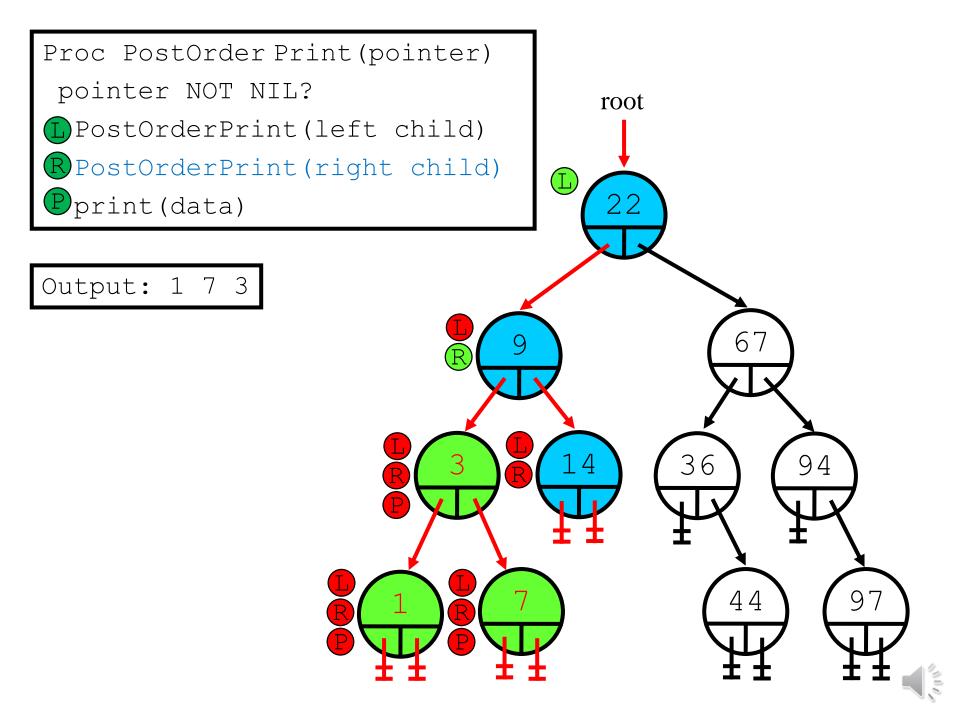


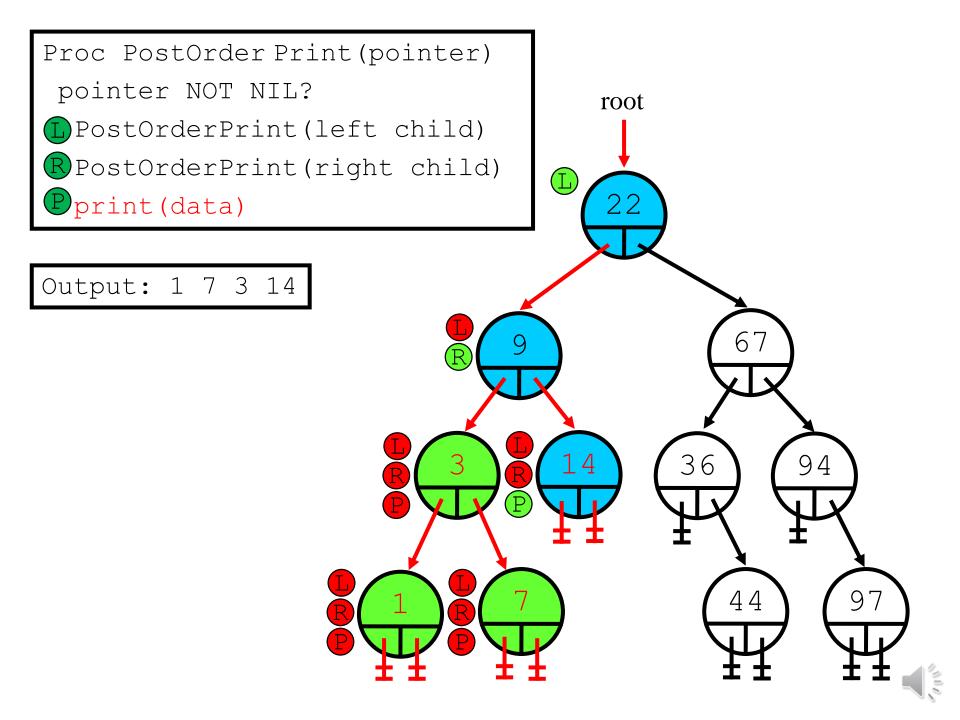


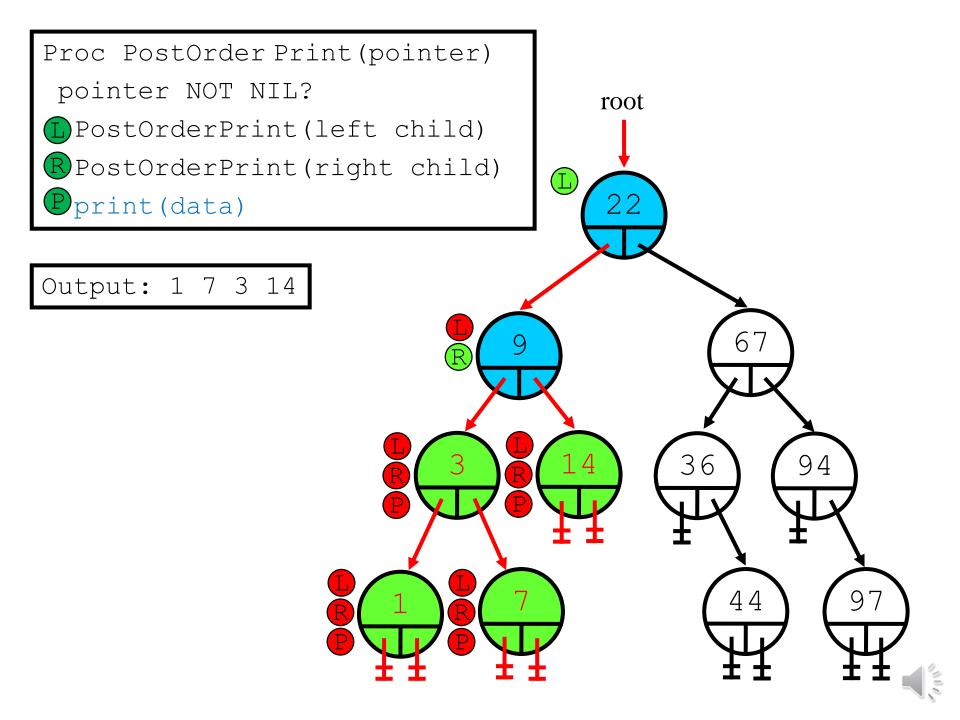
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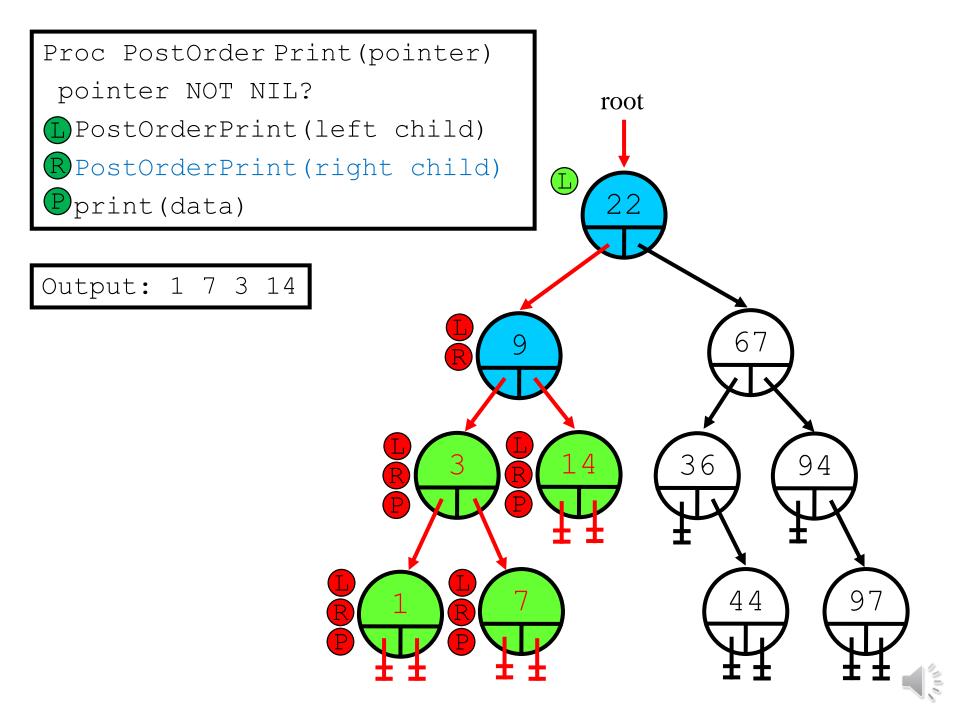


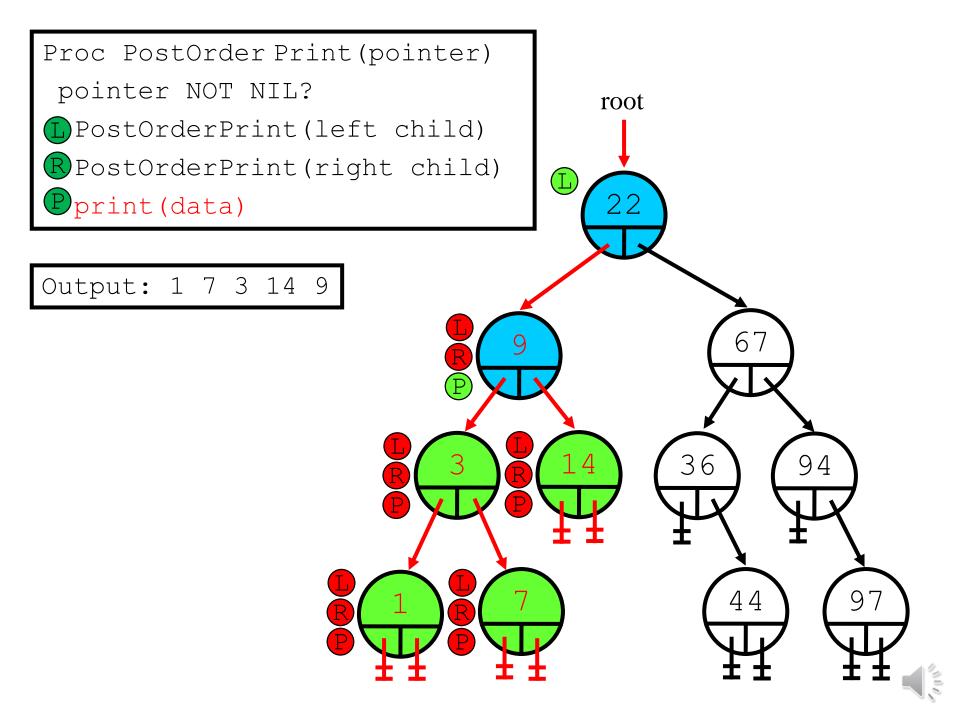


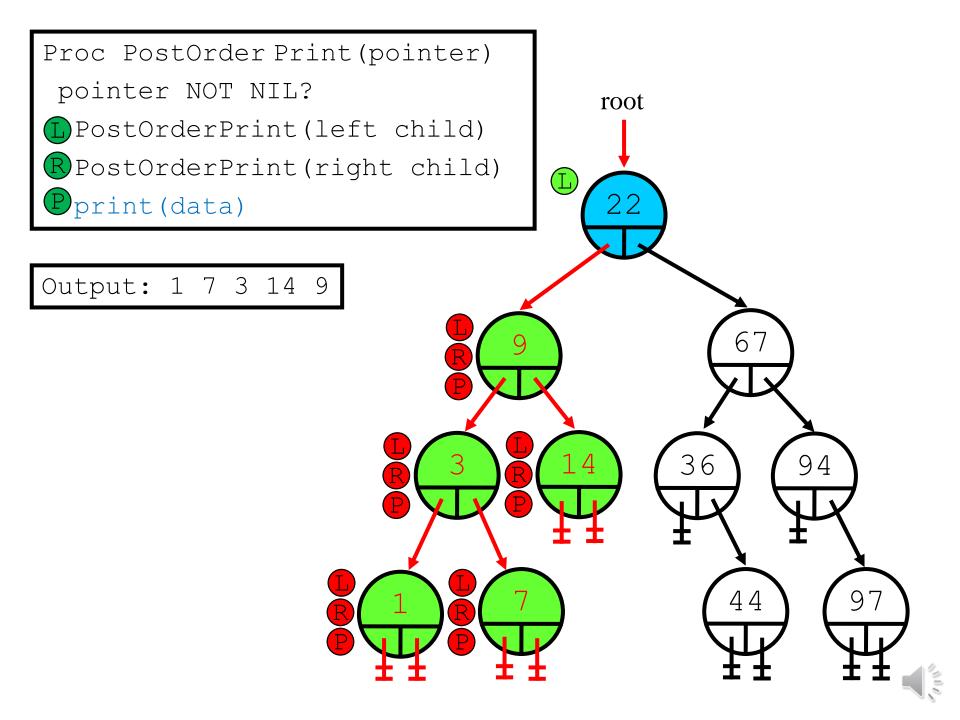


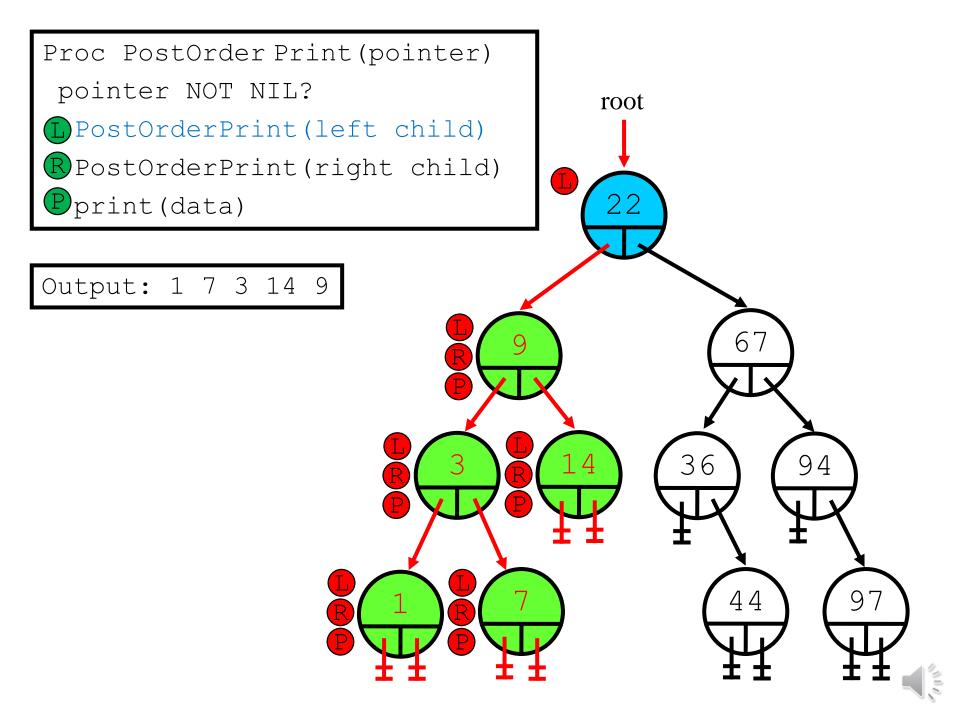


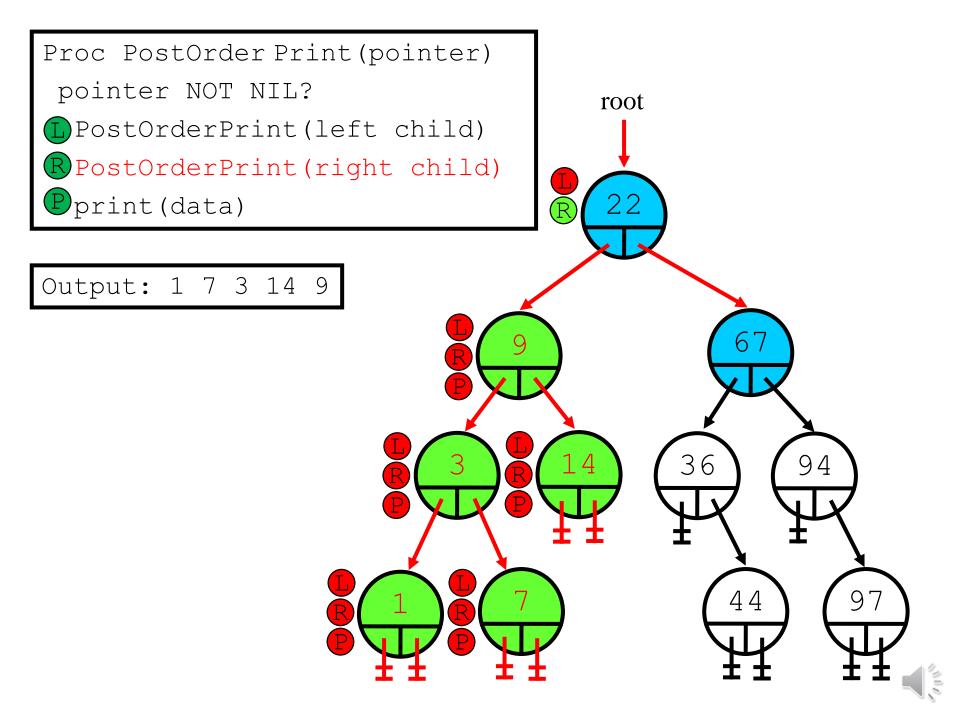


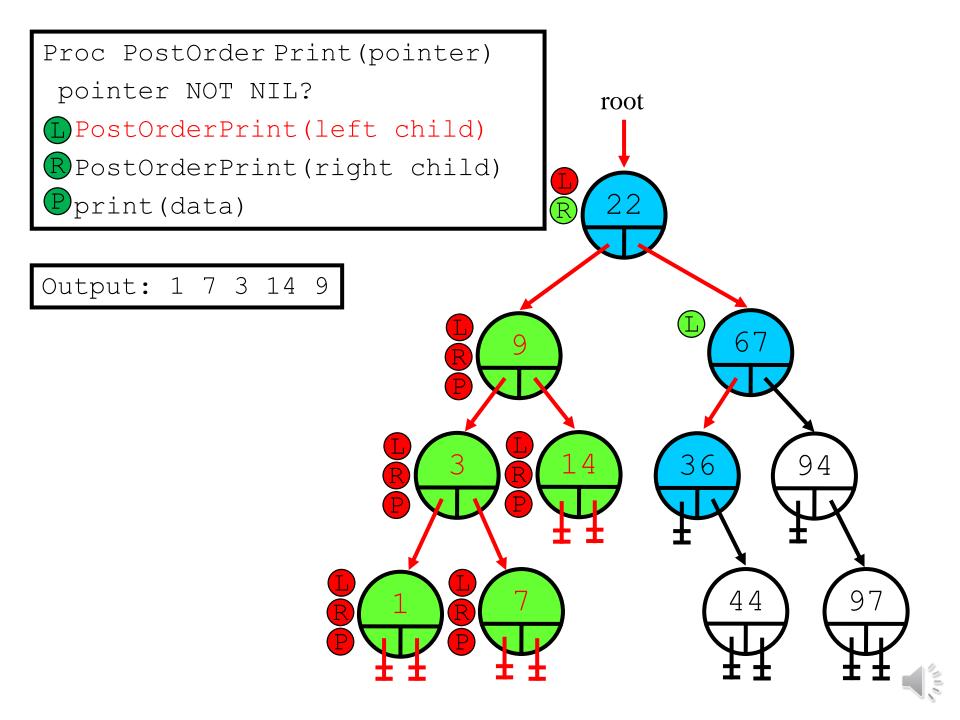


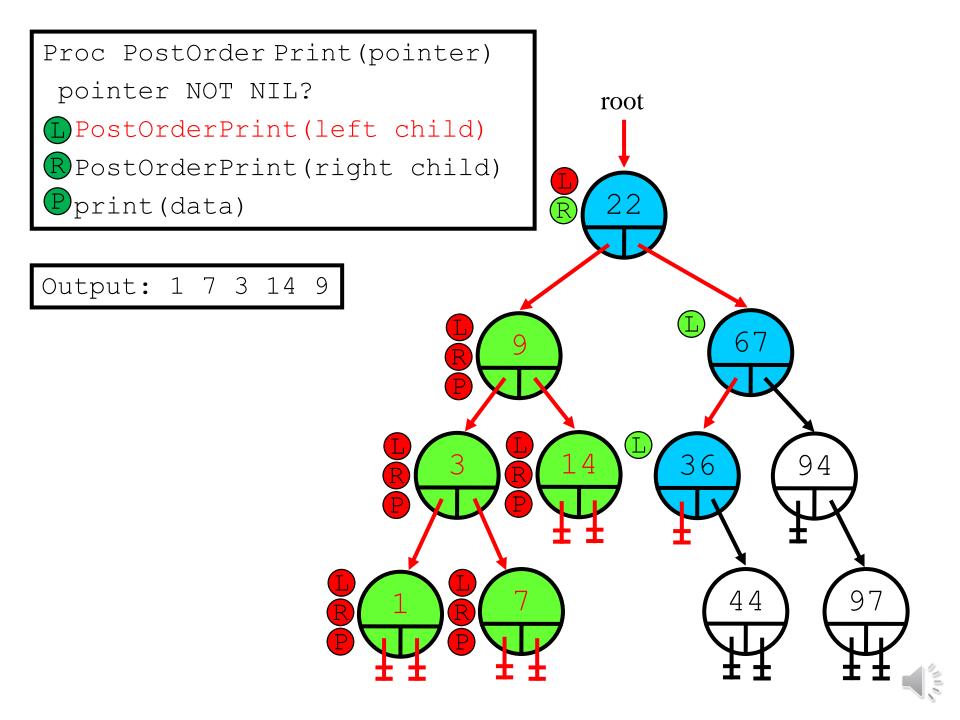


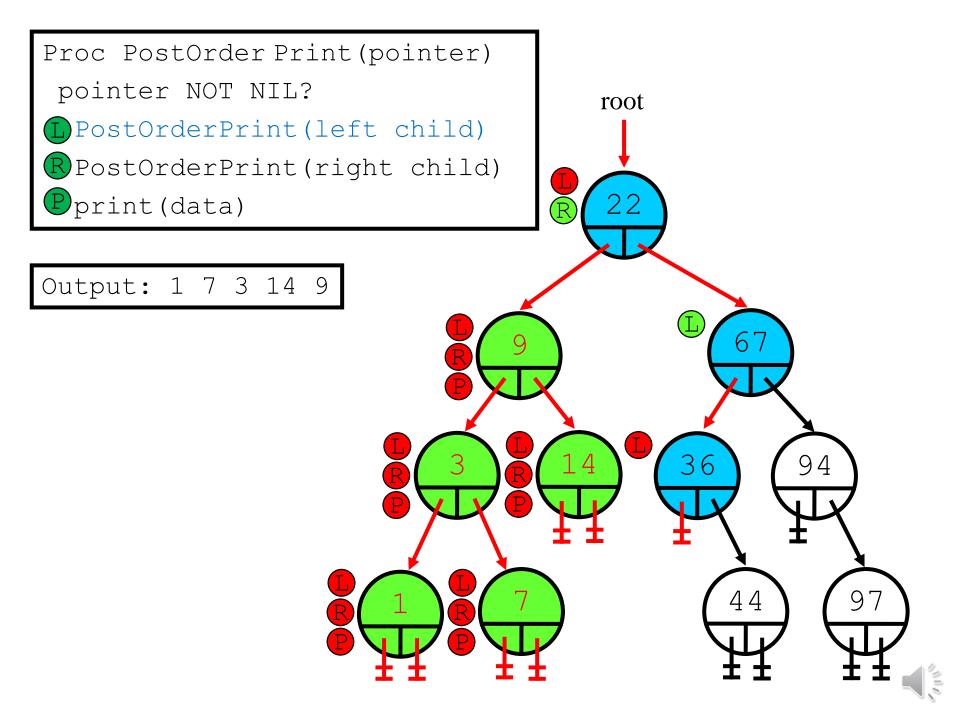


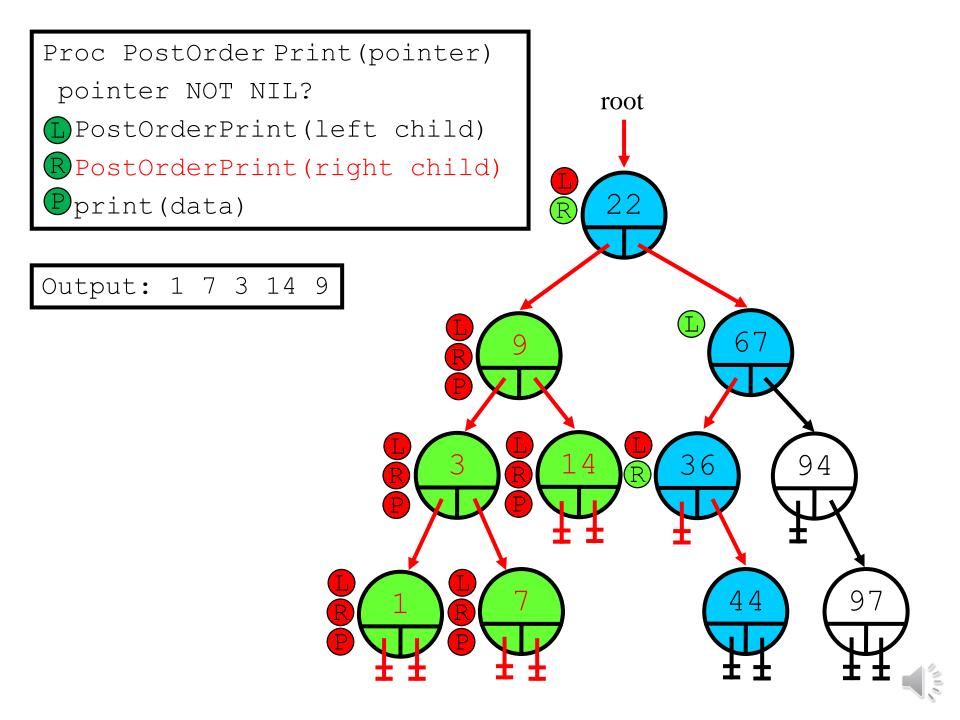


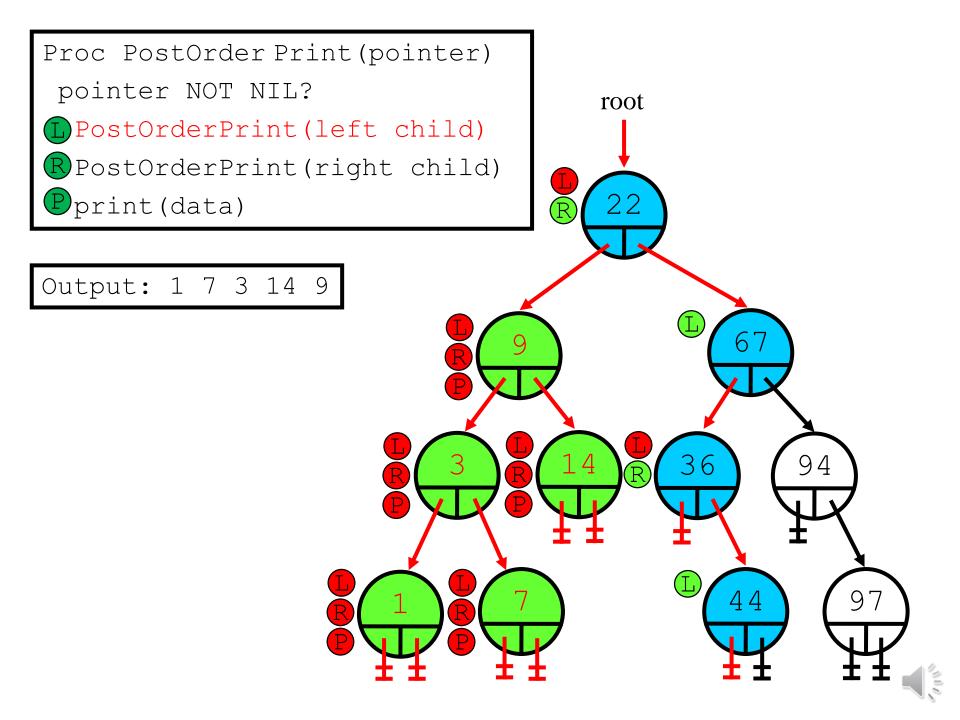


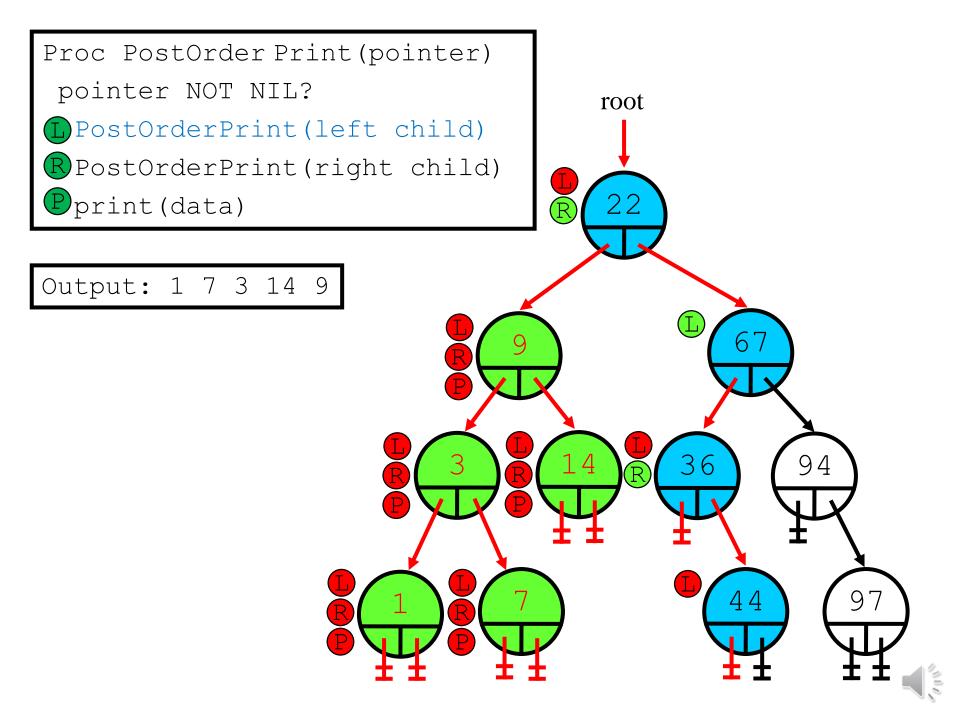


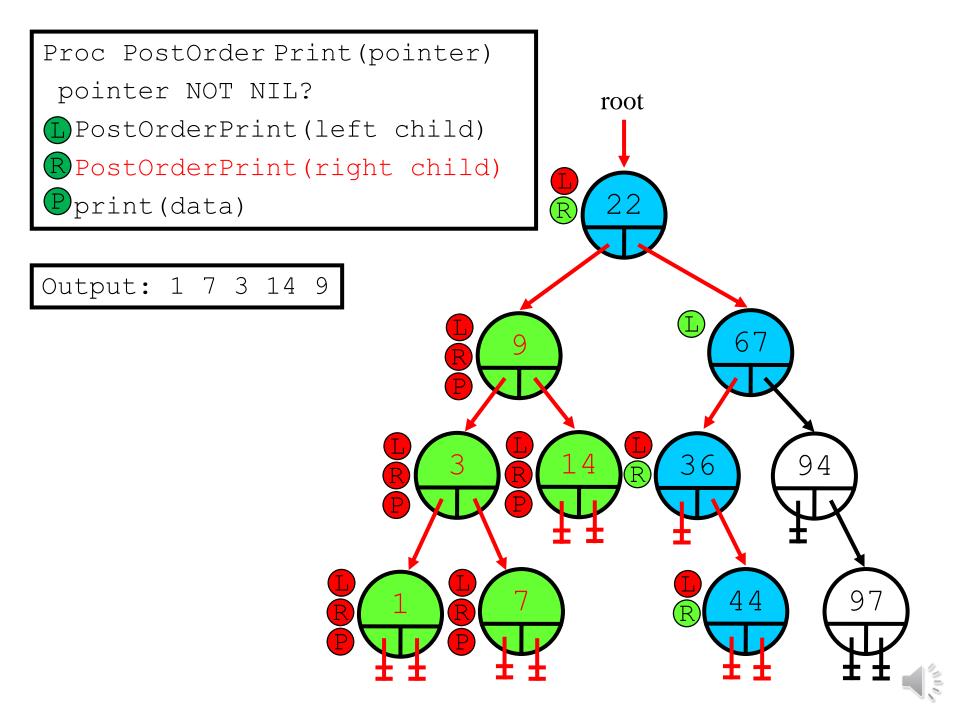


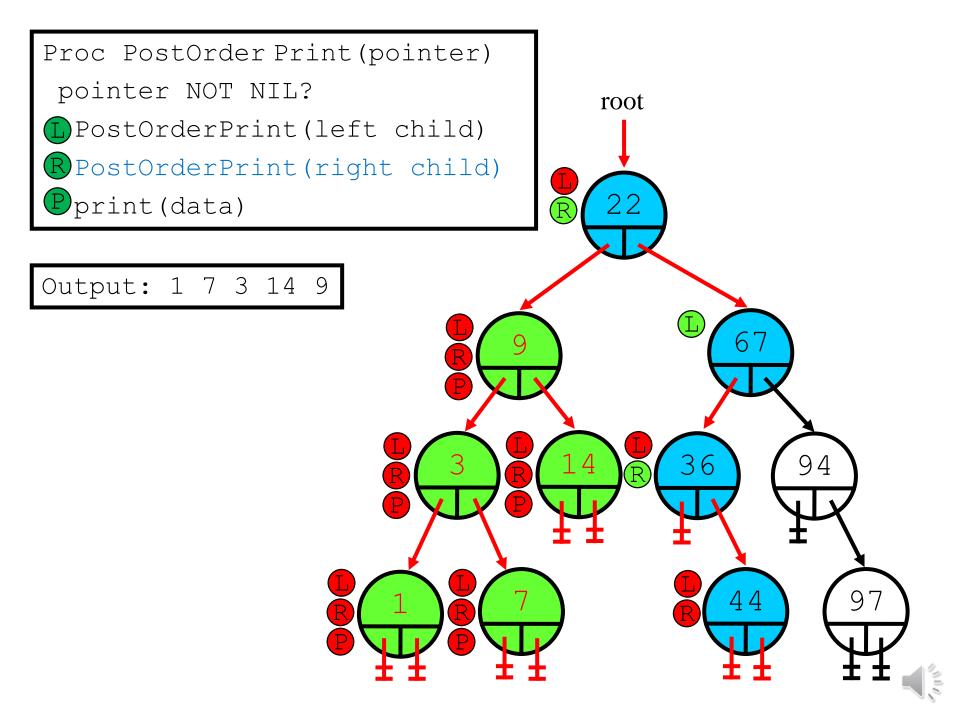


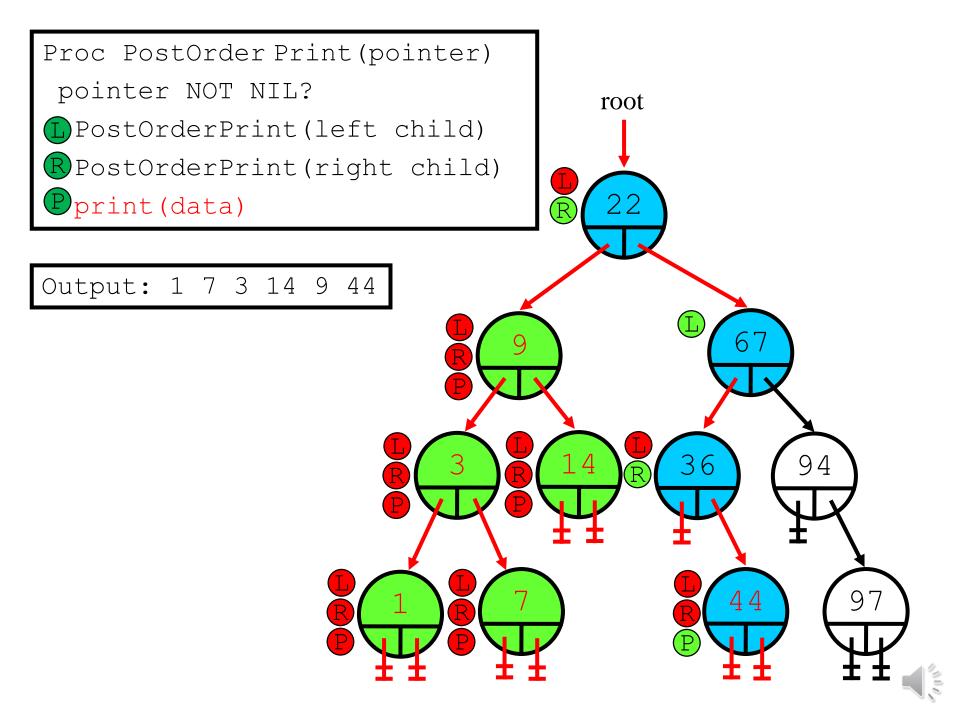


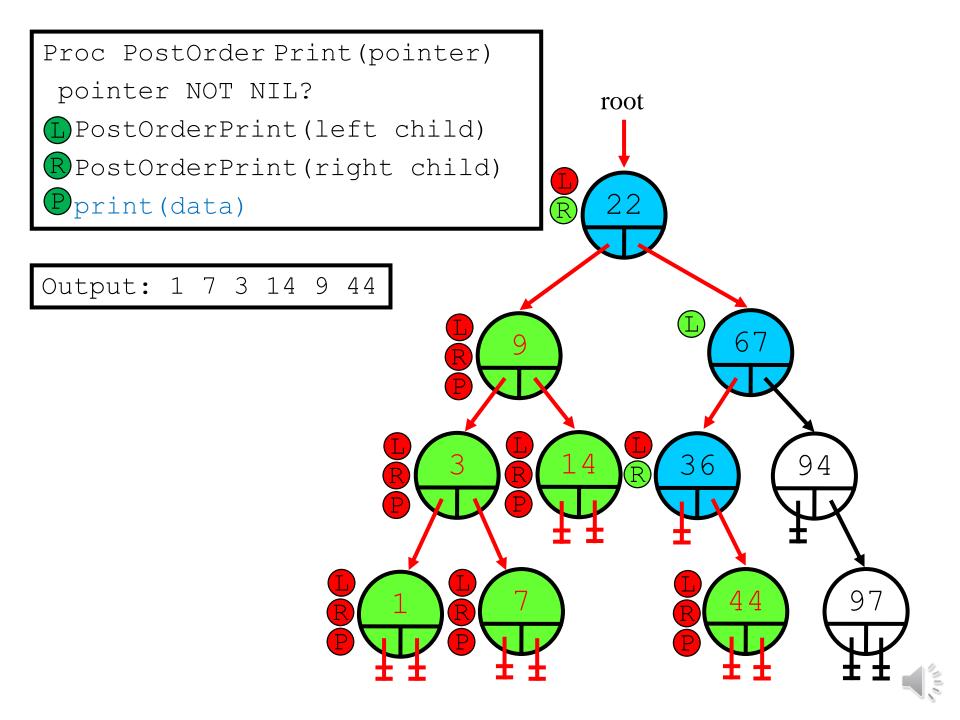


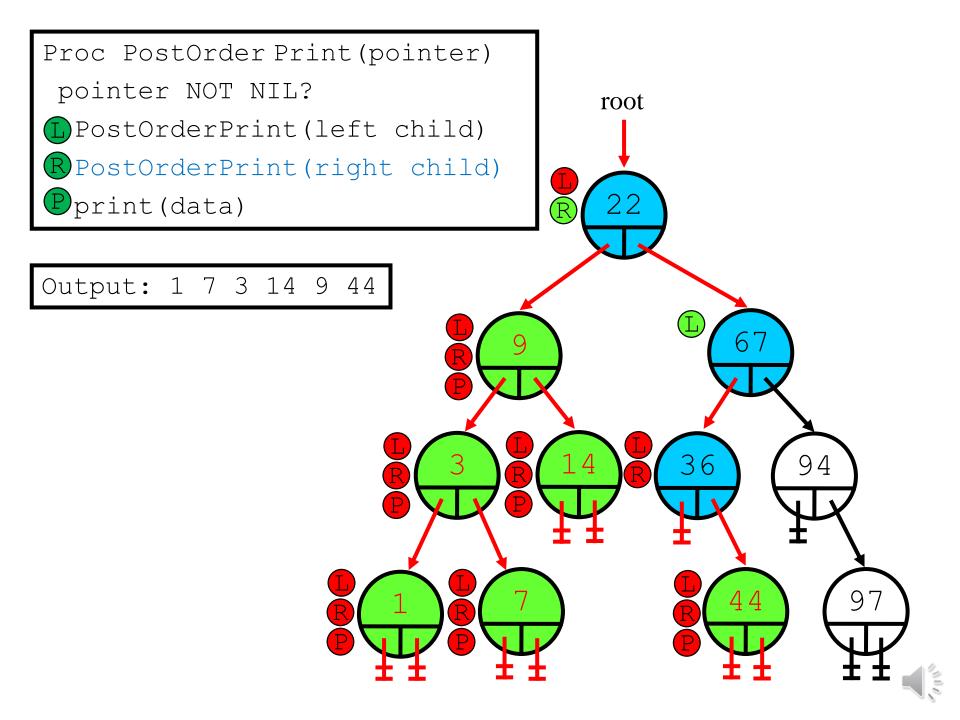


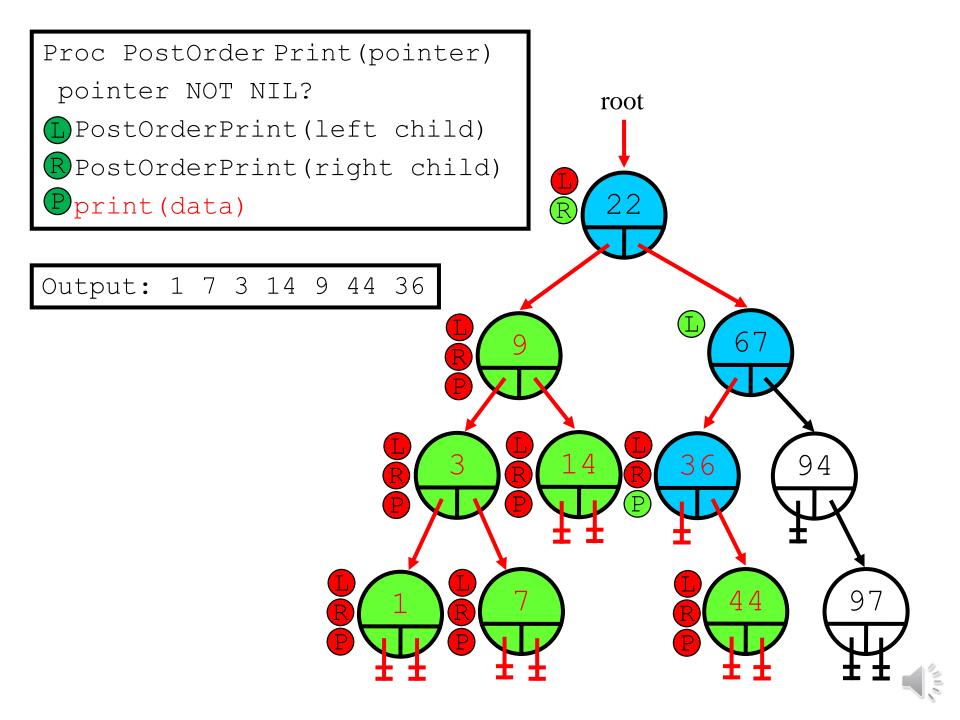


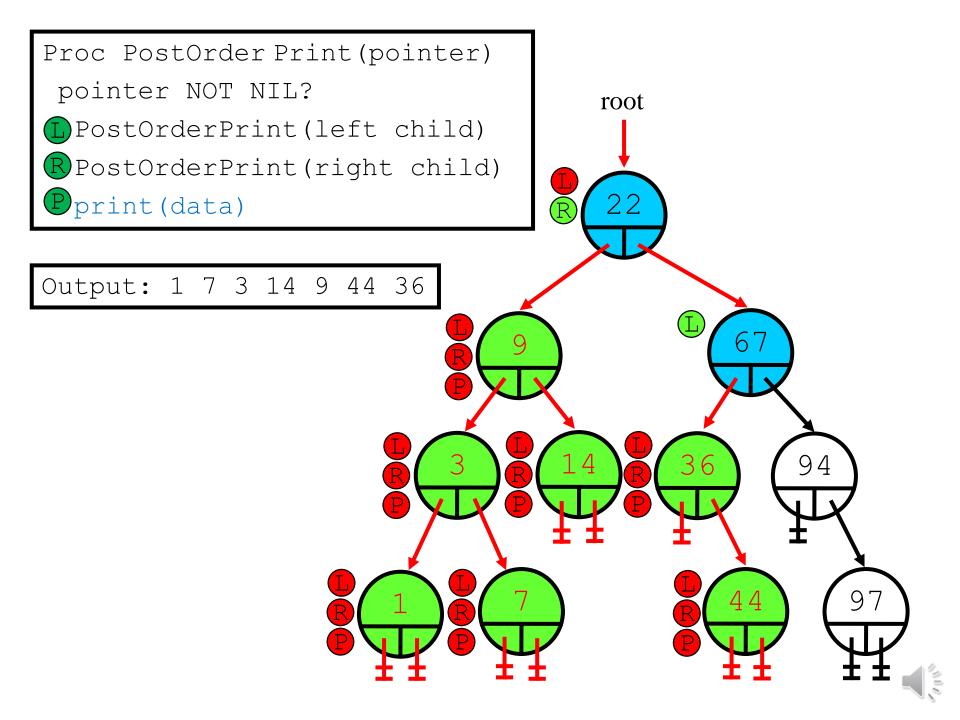


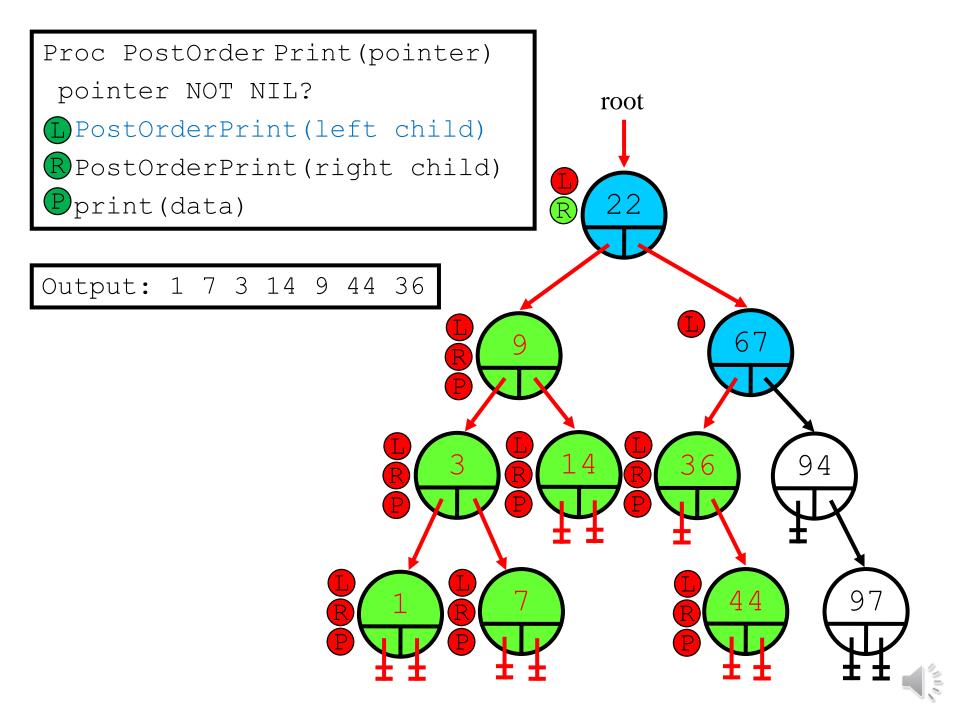


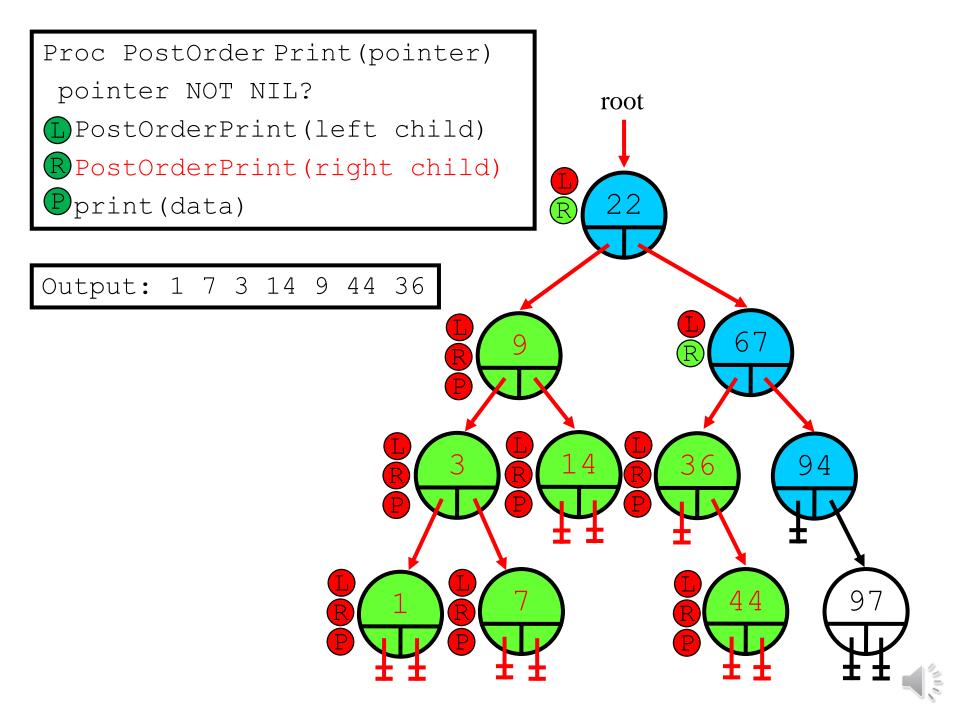


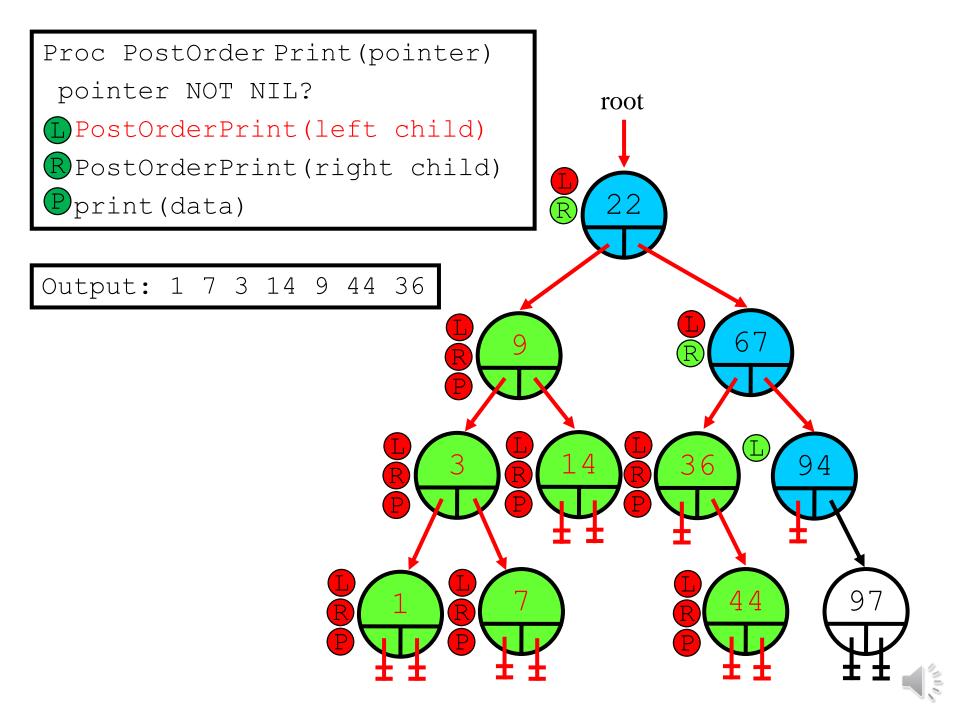


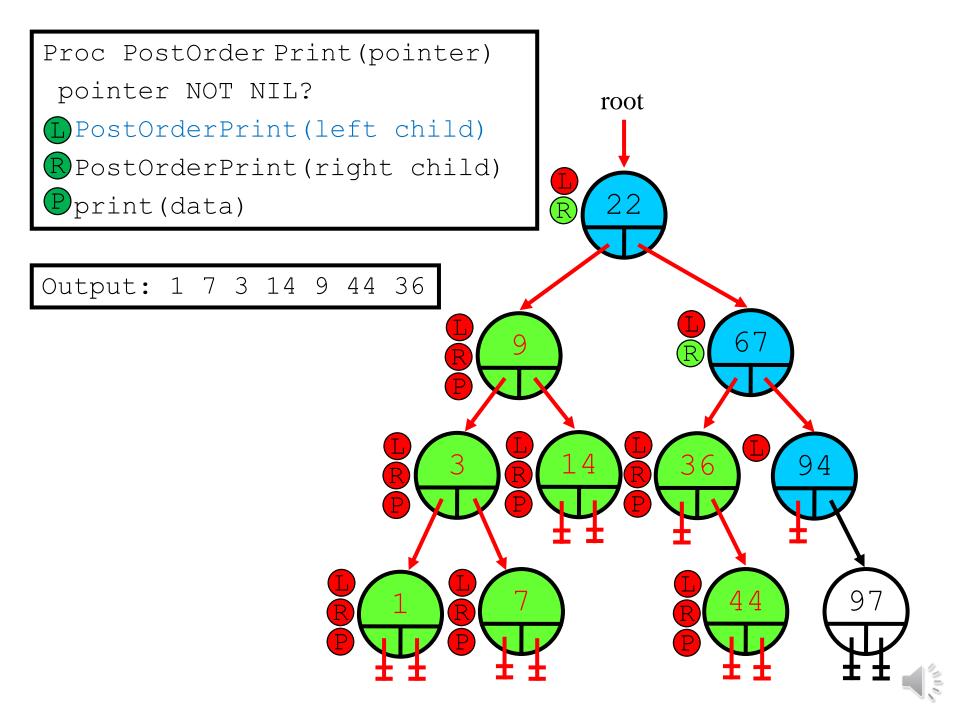


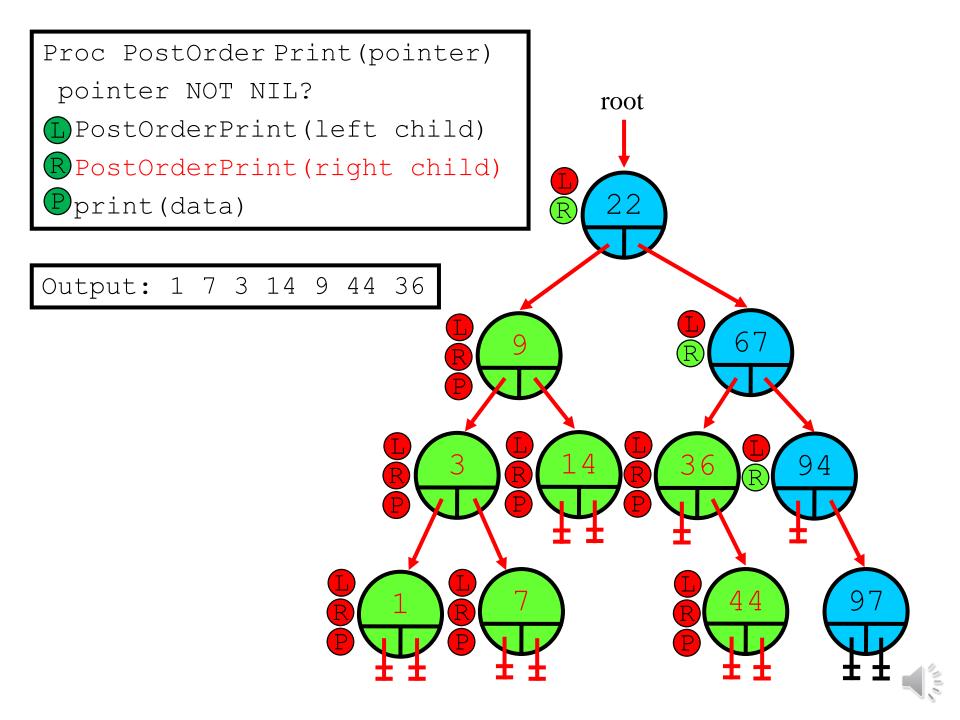


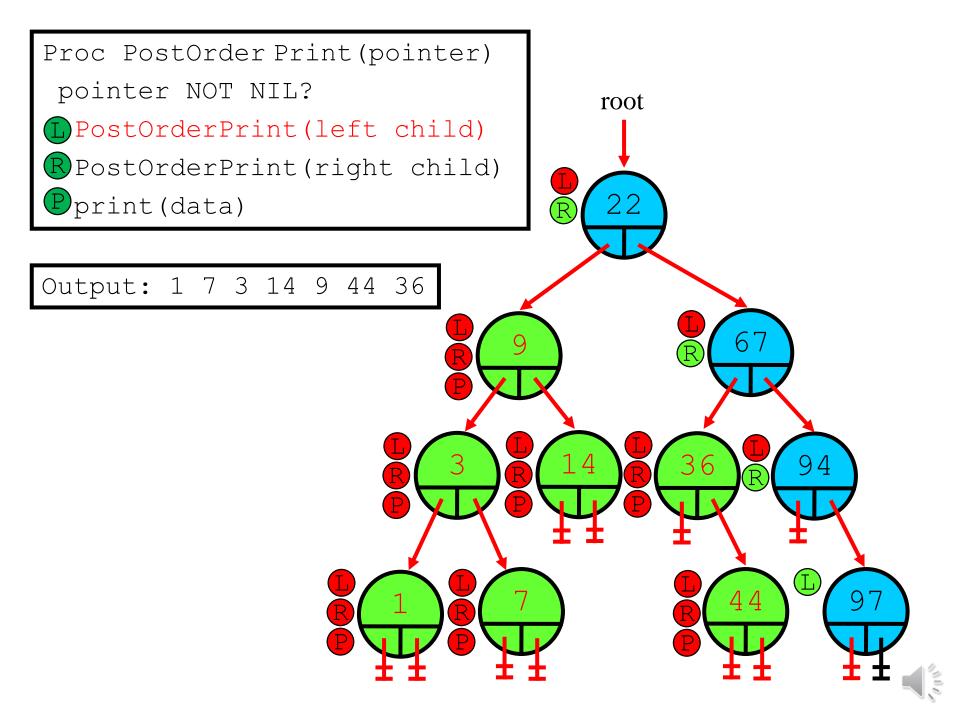


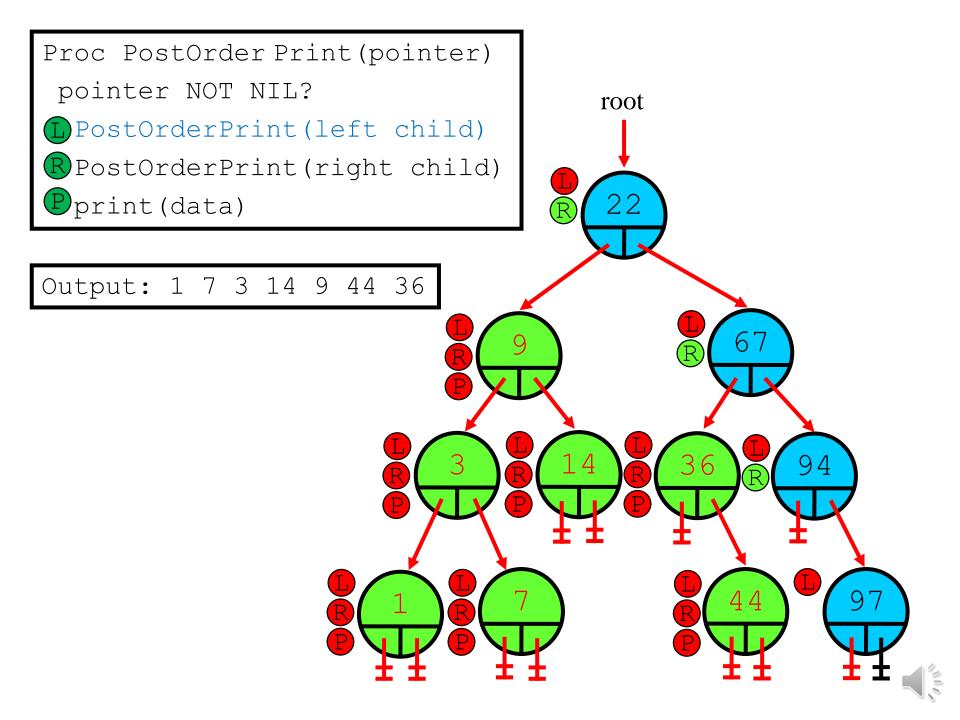


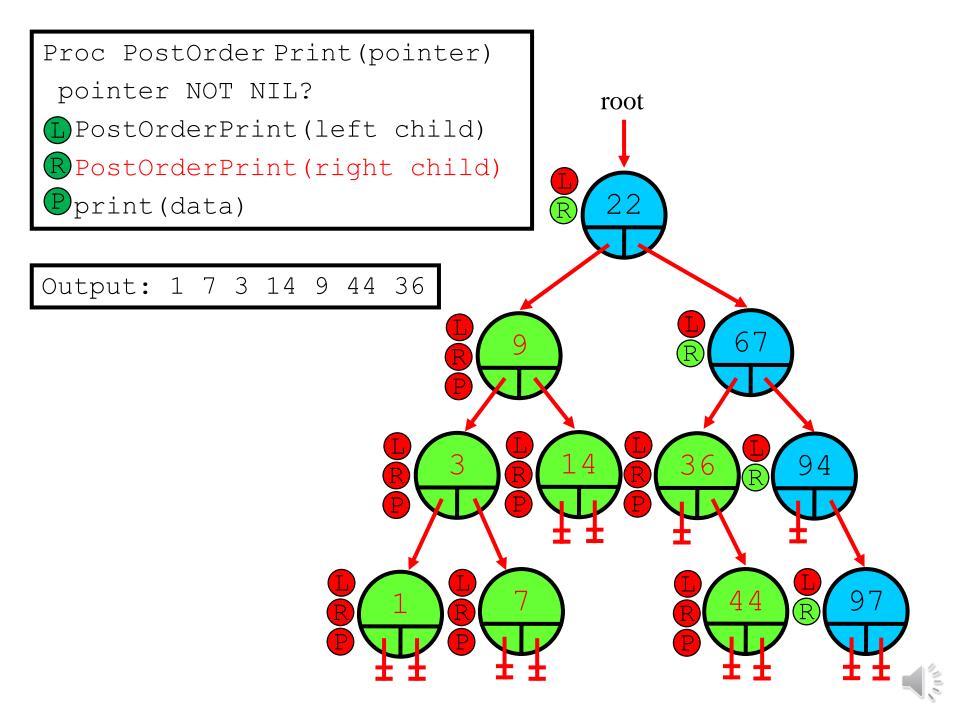


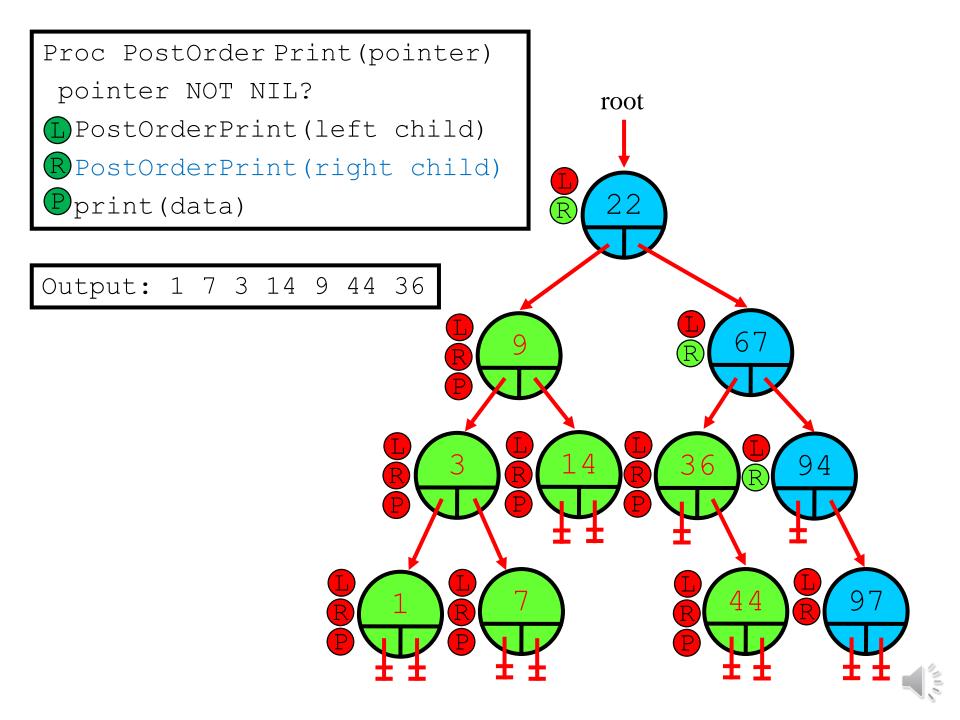


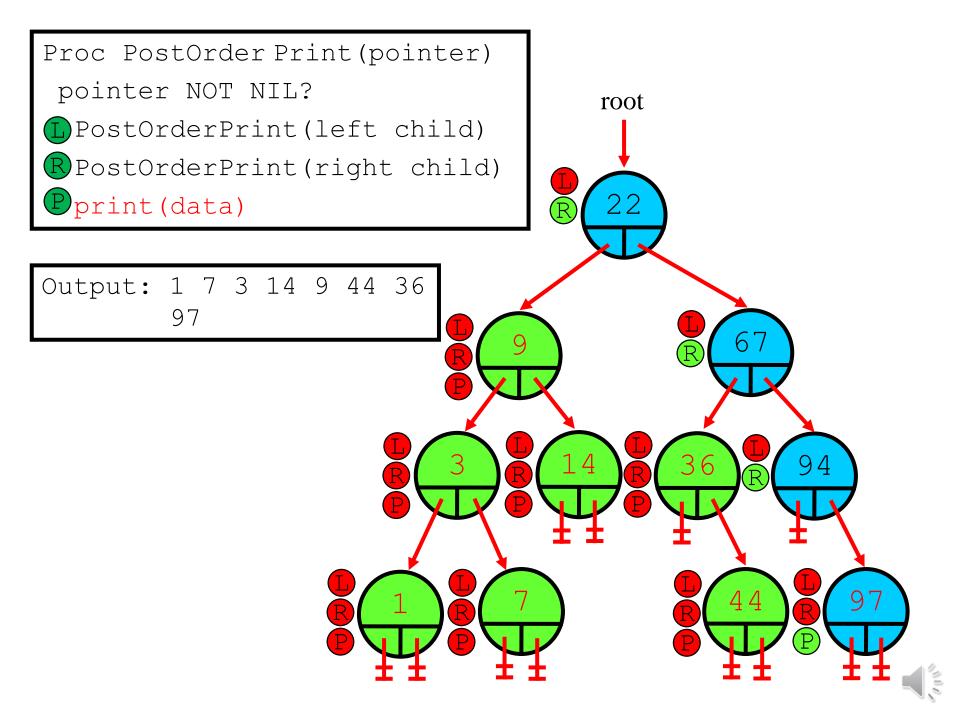


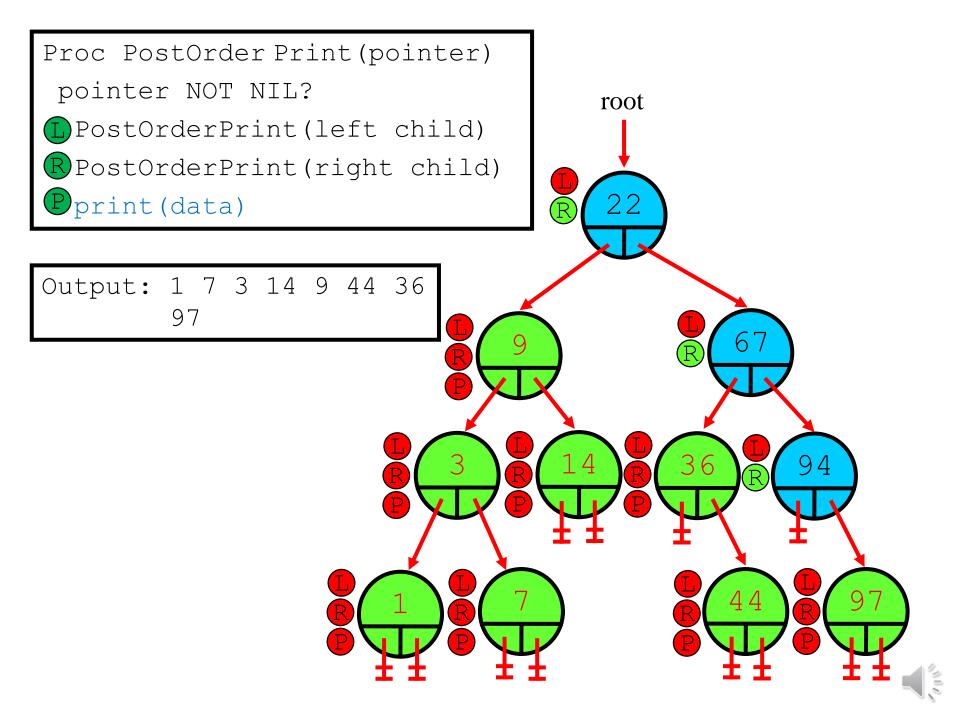


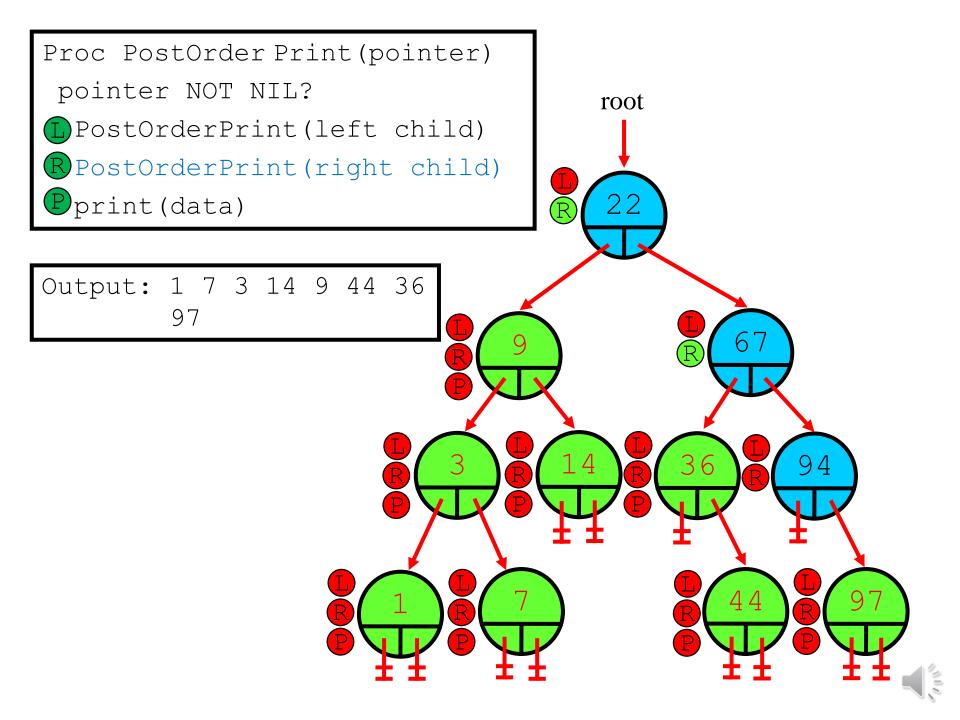


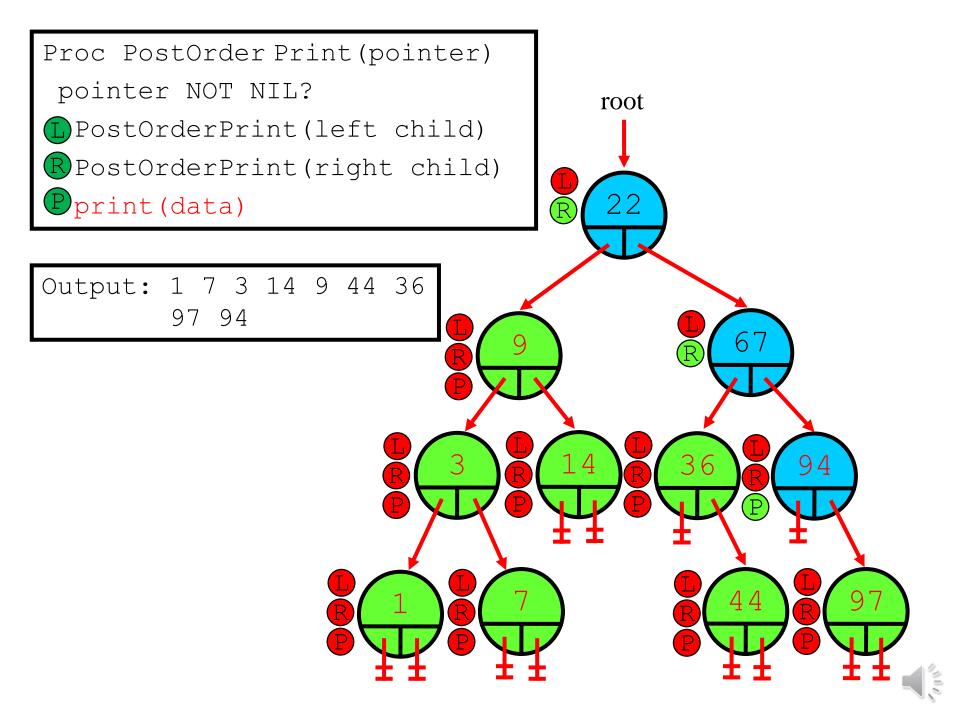


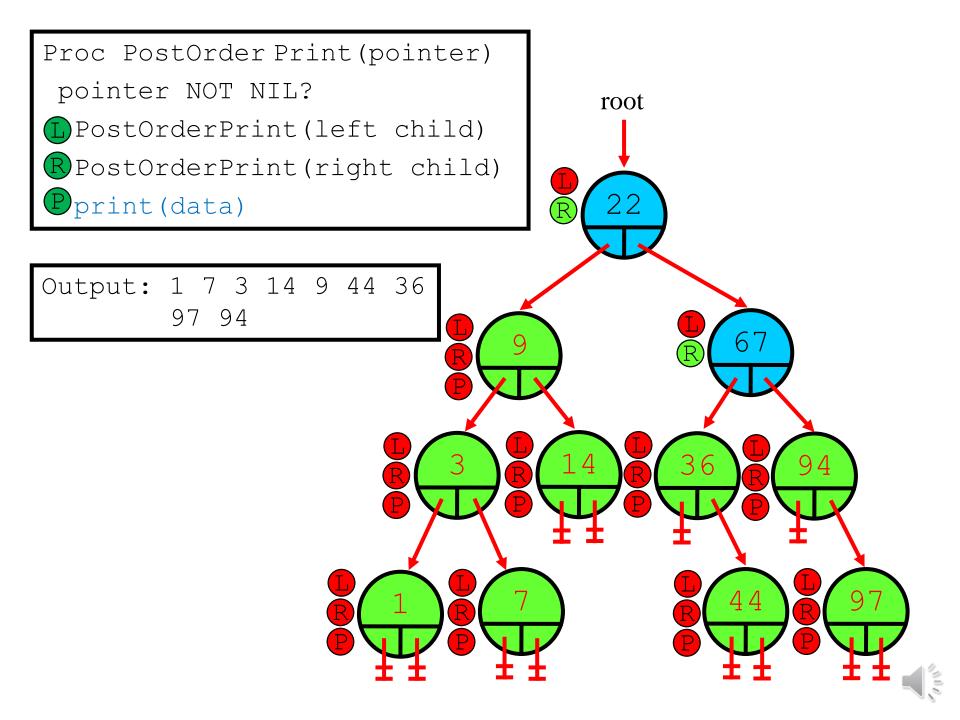


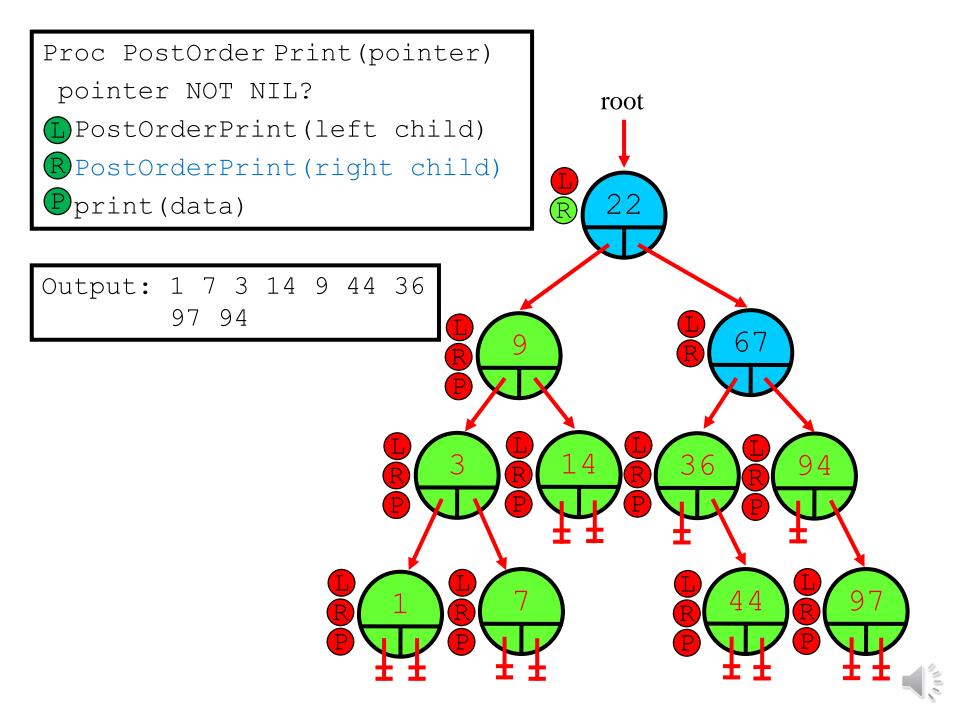


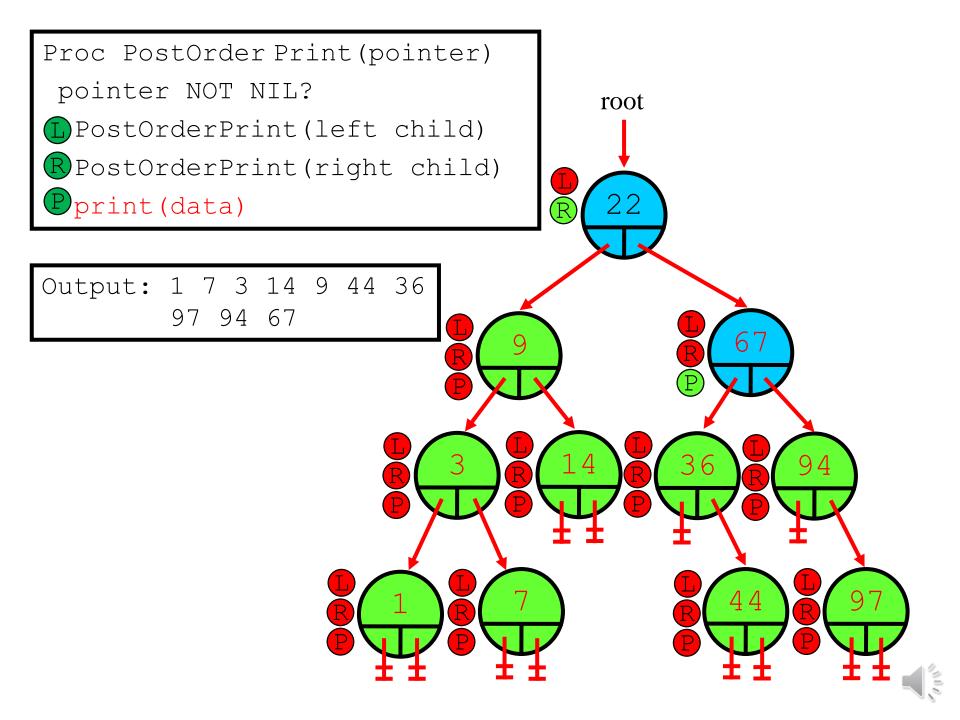


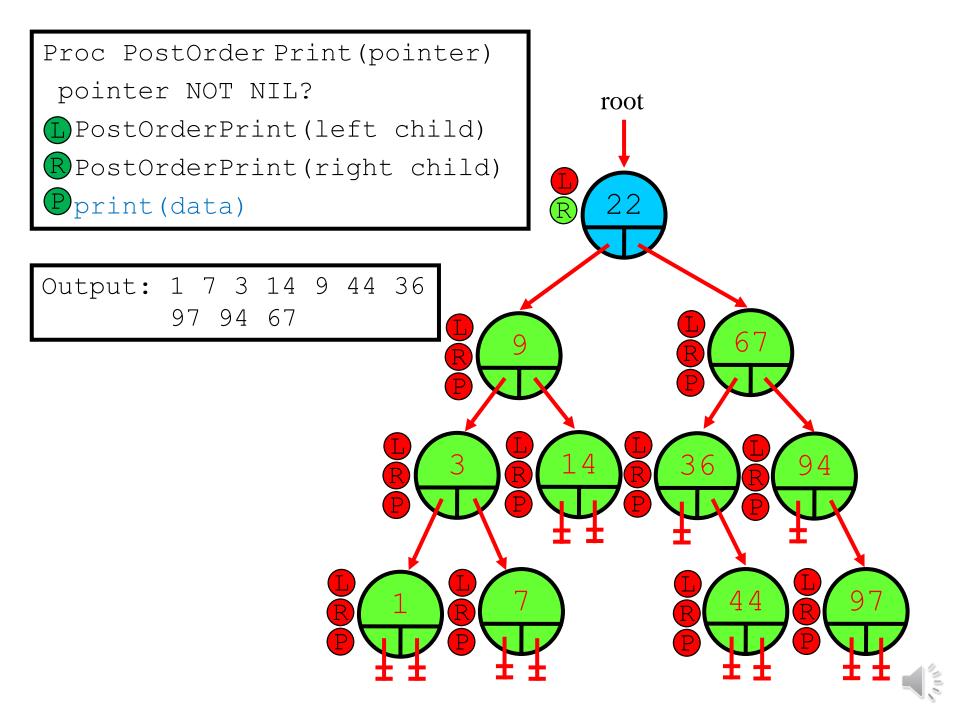


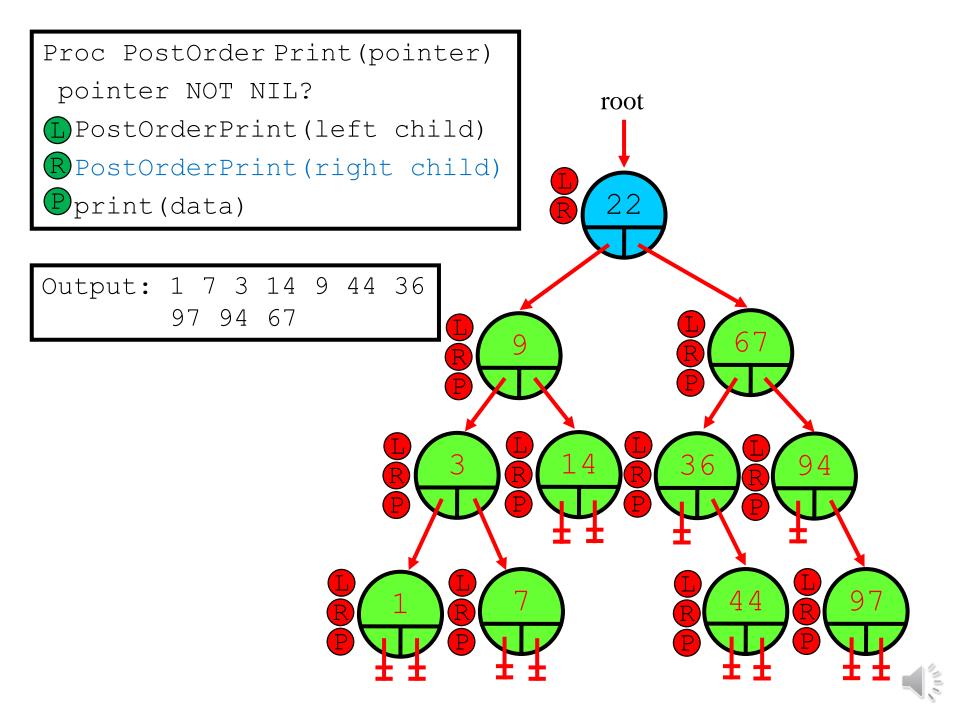


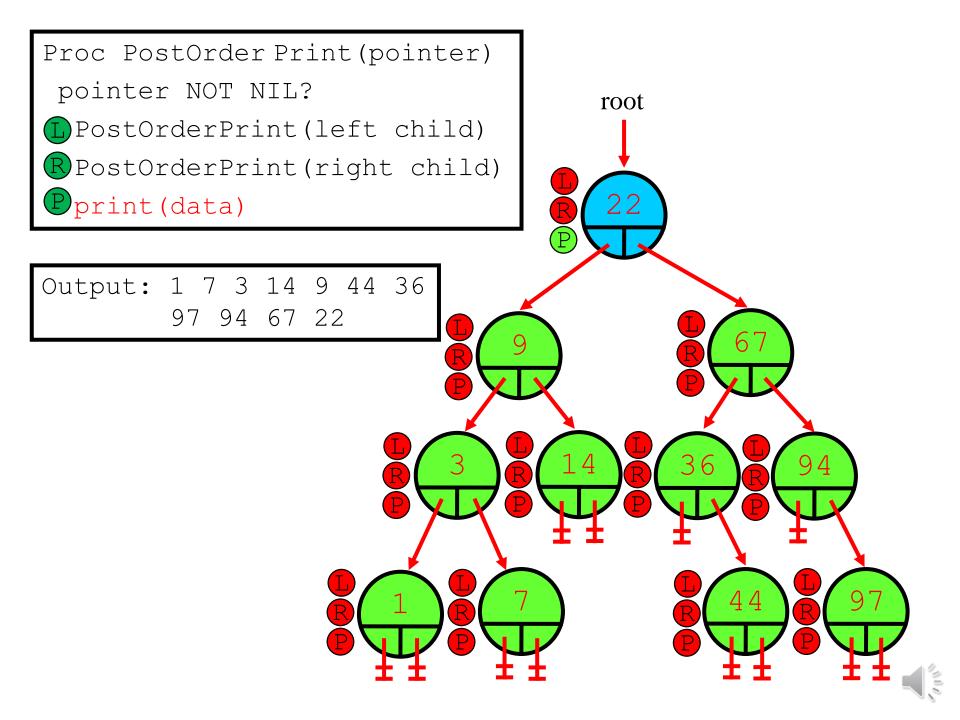


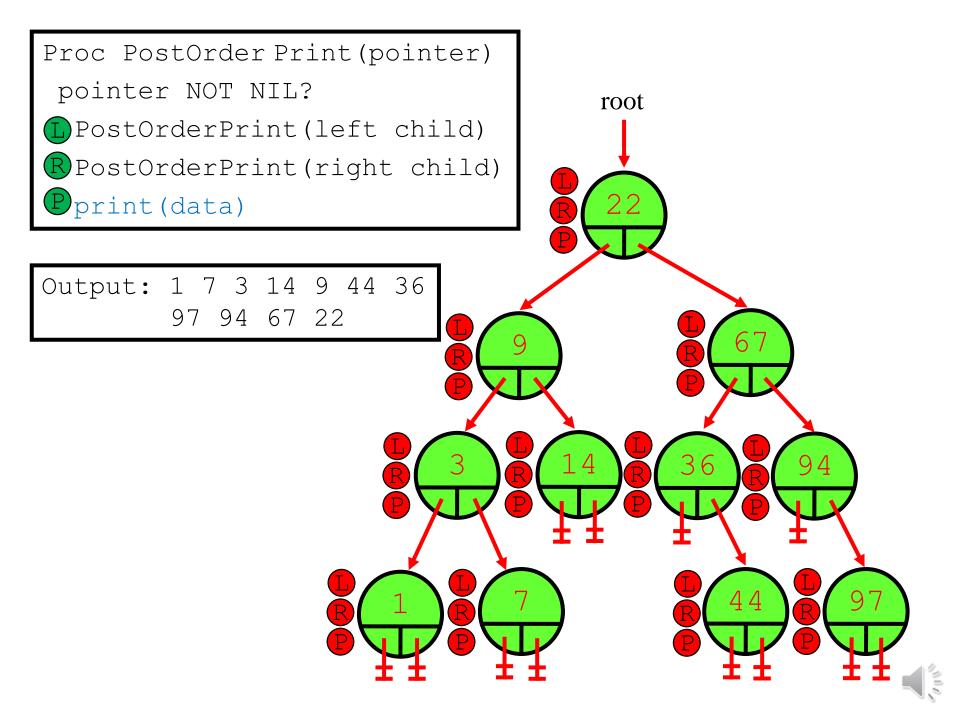












Algorithm Example root PostOrderPrint(root) 14 9 44 36 Output: 97 94 67 22

Summary

- An In-Order traversal visits every node
 - Recurse left first
 - Do something with current
 - Recurse right last
- * The "left, current, right" logic is repeated recursively at every node.
- For a BST, an in-order traversal accesses the elements in ascending order.

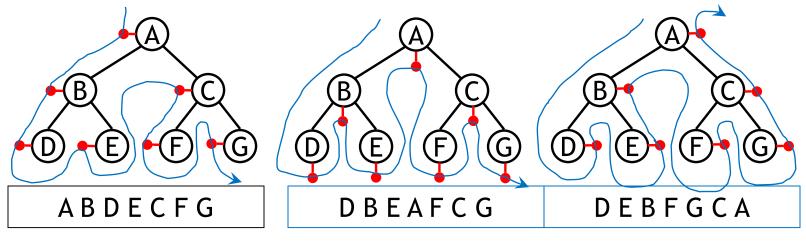


Tree traversals using "flags" 깃발을 사용하여 순회

• The order in which the nodes are visited during a tree traversal can be easily determined by imagining there is a "flag" attached to each node, as follows:



• To traverse the tree, collect the flags:





Questions?





감사합니다.

