







Third-year engineering student majoring in Software. Finding an opportunity to apply and expand my knowledge. Highly motivated and ready learn new things, with experience in the service industry and a 2020 passion for all things tech. **Engineering Faculty University of Victoria CORE SKILLS** Communiciation Confident at public speaking and debating events. Team Work Worked in a team coordinating service at events of up 800 guests Conflict Resolution Effectively resolved conflicts with the customer's experience. Time Management Ability to work under pressure and to a deadline. TECHNICAL SKILLS AND INTERESTS LaTeX Astrononmy </>> Java Guitar PC Gaming Comics Ruby Football **PROJECTS** WoodRock Portfolio Website - Angular JS, HTML, CSS Dots Dots and Boxes Game - Ruby, Ruby2D Team Rocket Small-Scale Rocket - C, Embedded Systems, Rocketry Finding of I-Zack 2D Sub-Aquatic Dungeon Crawler - Java, Git, Iterative SCARA Image Drawing Robotic Arm - Java, Image Conversion, Kinematics AVC Maze Solving Autonomous Robot - C++, Rasberry Pi, SSH, PID REFERENCES Troy Savage Former WHG GM E: tsavage.nz@gmail.com PH: 0220647129 Tom Moorhead Functions Manager E: tom@sscatering.co.nz PH: 0211395980 Will Sargent Former Mac's GM E: awsargent@hotmail.com PH: 0210606647

