

Control widgets and reactivity

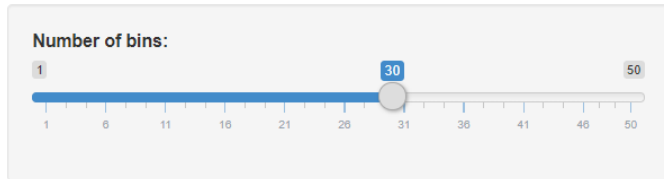
- Variety of control widgets
- Review reactivity
- Change default app.

Add in an input controller for the colour of the histogram.

Display text for the color of the histogram

Control widgets

The slider input is a control widget.



```
sliderInput("bins",  
            "Number of bins:",  
            min = 1,  
            max = 50,  
            value = 30)
```

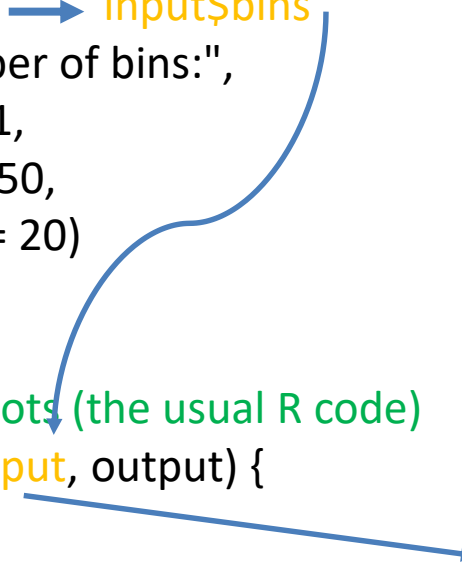
app.R (reactivity)

Change the slider input value

user interface (what you see when you run the app)

```
ui <- fluidpage(
```

```
  sliderInput("bins", → input$bins  
    "Number of bins:",  
    min = 1,  
    max = 50,  
    value = 20)  
)
```



calculations and plots (the usual R code)

```
server <- function(input, output) {
```

```
  bins <- seq(min(x), max(x), length.out = input$bins + 1)
```

```
}
```

sliderInput is a reactive input function. If the slider is moved then the `input$bins` value is updated.

There's a whole lot of reactive input functions with names:

XXXXXInput

app.R (reactivity)

An updated plot to show in the user interface

user interface (what you see when you run the app)

```
ui <- fluidpage(
```

```
  mainPanel(  
    plotOutput("distPlot")  
  )  
)
```

calculations and plots (the usual R code)

```
server <- function(input, output) {
```

```
  output$distPlot <- renderPlot({
```

```
    # draw the histogram with the specified number of bins
```

```
    hist(x, breaks = bins, col = 'blue', border = 'white')
```

```
  })
```

```
}
```

renderPlot is a reactive function. If the plot inside the function changes then the user interface display is updated.

There's a whole lot of reactive output functions with names:

renderXXXXX

Control widgets: what they look like

Basic widgets

Buttons

Action

Submit

Single checkbox

☒ Choice A

Checkbox group

- ☒ Choice 1
☐ Choice 2
☐ Choice 3

Date input

2014-01-01

Date range

2017-06-21 to 2017-06-21

File input

Browse... No file selected

Help text

Note: help text isn't a true widget, but it provides an easy way to add text to accompany other widgets.

Numeric input

1

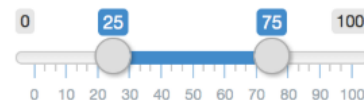
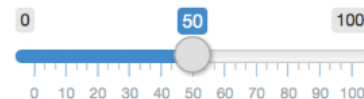
Radio buttons

- ☒ Choice 1
☐ Choice 2
☐ Choice 3

Select box

Choice 1

Sliders



Text input

Enter text...

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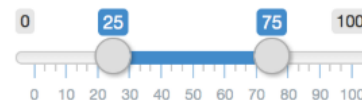
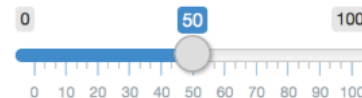
Radio buttons

☒ Choice 1
☐ Choice 2
☐ Choice 3

Select box

Choice 1

Sliders



Text input

Enter text...

Control widgets: associated functions

function	widget
<code>actionButton</code>	Action Button
<code>checkboxGroupInput</code>	A group of check boxes
<code>checkboxInput</code>	A single check box
<code>dateInput</code>	A calendar to aid date selection
<code>dateRangeInput</code>	A pair of calendars for selecting a date range
<code>fileInput</code>	A file upload control wizard
<code>helpText</code>	Help text that can be added to an input form
<code>numericInput</code>	A field to enter numbers
<code>radioButtons</code>	A set of radio buttons
<code>selectInput</code>	A box with choices to select from
<code>sliderInput</code>	A slider bar (used in default app)
<code>submitButton</code>	A submit button
<code>textInput</code>	A field to enter text

Control widgets: interactive gallery

Exercise. Use the **Select box** widget (selectInput function) and make an input control widget for the histogram colour: red, blue, green (make a new app for this)

Extra user interface code

```
selectInput(inputId = "hist_colour",  
            label = "Color of histogram: ",  
            choices = c("Red" = "red",  
                        "Blue" = "blue",  
                        "Green" = "green")),
```

Change to server code

```
hist(x, breaks = bins, col = input$"hist_colour", border = 'white')
```


Control widgets: interactive gallery

Have a play at this link

<https://shiny.rstudio.com/gallery/widget-gallery.html>

Exercise. Use the **Select box** widget (`selectInput` function) and make an input control widget for the histogram colour: red, blue, green

render functions for server

Render functions are reactive, and if the input changes (e.g. a slider value), then the output from then changes (e.g. there's a new histogram)

render function	creates
<code>renderDataTable</code>	DataTable
<code>renderImage</code>	images (saved as a link to a source file)
<code>renderPlot</code>	plots (used in default app)
<code>renderPrint</code>	any printed output
<code>renderTable</code>	data frame, matrix, other table like structures
<code>renderText</code>	character strings
<code>renderUI</code>	a Shiny tag object or HTML

Output functions for user interface

Output function	Creates	
<code>dataTableOutput</code>	<code>DataTable</code>	
<code>htmlOutput</code>	<code>raw HTML</code>	
<code>imageOutput</code>	<code>image</code>	
<code>plotOutput</code>	<code>plot</code>	(used in default app)
<code>tableOutput</code>	<code>table</code>	
<code>textOutput</code>	<code>text</code>	
<code>uiOutput</code>	<code>raw HTML</code>	
<code>verbatimTextOutput</code>	<code>text</code>	

render and Output: exercise

Exercise. Put some text above the histogram giving the colour of the histogram

e.g. The selected colour is red

render and Output: exercise

Exercise. Put some text above the histogram giving the colour of the histogram

e.g. The selected colour is red

New user interface code

```
mainPanel(  
  textOutput("selected_colour"),  
  plotOutput("distPlot")  
)
```

New server code

```
output$selected_colour <- renderText({  
  paste("The selected colour is", input$"hist_colour")  
})
```