Project "Dragon" 1-Page GDD

Diablo meets Monty Python

Genre: RPG, 3rd person fixed camera RPG.
Target Audience: T for Teen.
Controls: Mouse & keyboard and controller
Thematic Setting: Medieval fantasy - swords, knights, dragons
Tech Stack: Unity 5+, Blender, Gimp / Photoshop, Audacity
Platform(s): Steam
Game Moment: 2 minutes of simple level flow, basic combat (hitting and taking damage) with multiple enemy types.

Game Summary:

Core Player Experience:
Central Theme:
Design Pillar:
Anticipated Remarkability:

Anticipated Steam Early Access Launch date:

Feature Development Priorities:

Comparative Products: