

How I Learned to Stop Worrying and Love the Mock

Roman Gordeev roman.gordeev@tabby.ai

Senior Software Engineer in Test

https://github.com/woodwo/how-i-learned-to-stop-worrying-and-love-the-mock





What do we have: Stage, microservices, bunch of E2E





What do we want:

- test single service locally easy way
- super-stable tests 99.9999
- test in Cl
 - o in single contiainer
 - o after build, shift-left
- outer calls should be verified too



Use Go and mocks!









WTM: What the Mock?!
Mock is ambiguous term!





Questions for mock term:

- Where it begins?
- How we can be sure it is a good mock?
- How can we build it efficiently for a big service?
- How we can control it?





All answers are in decomposition of code

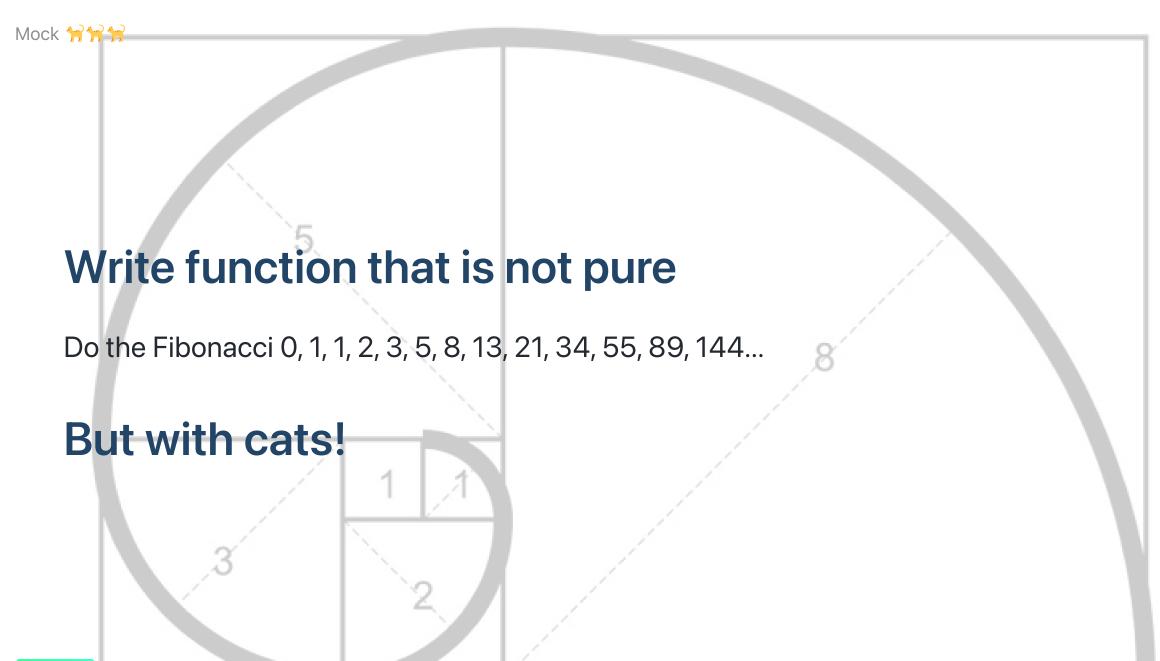




Let's start at the very beginning, a very good place to start

And we need an example of code





All code in main.go

```
func fibonacci() func() int {
        b, a := 0, 1
        return func() int {
                f := b
                b, a = a, f+a
                return f
func main () {
    f := fibonacci()
    fmt.Println(strings.Repeat("; f()))
    . . .
```



Purrfect

```
main ± > go run main.go

the state of the st
```



Function signature: help me please

```
func function_name( [parameter list] ) [return_types]
{
   body of the function
}
```

```
func fibonacci() func() int {
    b, a := 0, 1
    return func() int {
        f := b
        b, a = a, f+a
        return f
    }
}
```

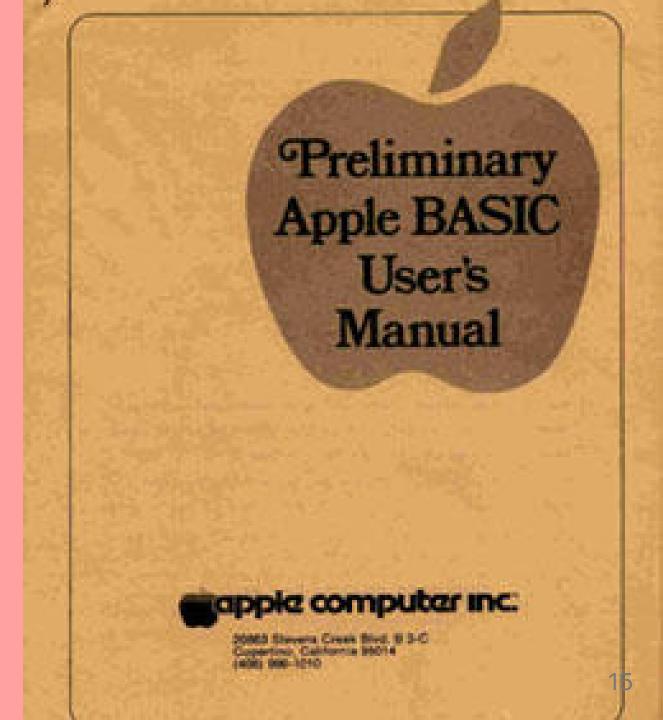
Takes ...? Gives ...?



Every piece of code is in one file

- Name collisions
- No logical grouping
- Broken scroll wheel

see also What was Coding like 40 years ago?





Decomposition I: Introducing Packages



All function signatures are still well-known

calculus/calculus.go

```
package calculus
func Fibonacci() func() int {
        b, a := 0, 1
        return func() int {
                f := b
                b, a = a, f+a
                return f
```



For mock - just write function with the same signature

main.go

```
package main
import (
        "fmt"
        "package/calculus"
func main () {
    f := calculus.Fibonacci()
    fmt.Println(strings.Repeat(""", f()))
```



Every piece of code is in one repo

- MR conflicts
- A lot of code owners
- Uneasy CI/CD

Read about MS repo - a repo of about 300GB But how about monorepos?





Decomposition II: Introducing Modules





Main idea of module:

- add meta to bunch of files
- call them a package
- profit!

Perl CPAN was conceived in 1993 and has been active online since October 1995





Go modules

- create repo
- clone it locally
- run go mod init <repo path>, go.mod file has been created
- write code
- push it back

see also: https://docs.gitlab.com/ee/development/go_guide/dependencies.html





So create calculus third-party lib

```
git clone git@github.com:woodwo/calculus_lib.git
cd calculus_lib
cp example/package/calculus.go .
go mod init git@github.com:woodwo/calculus_lib.git
go mod tidy
git add *
git commit -m 'as lib'
git push
```



Now you can import it again

main.go

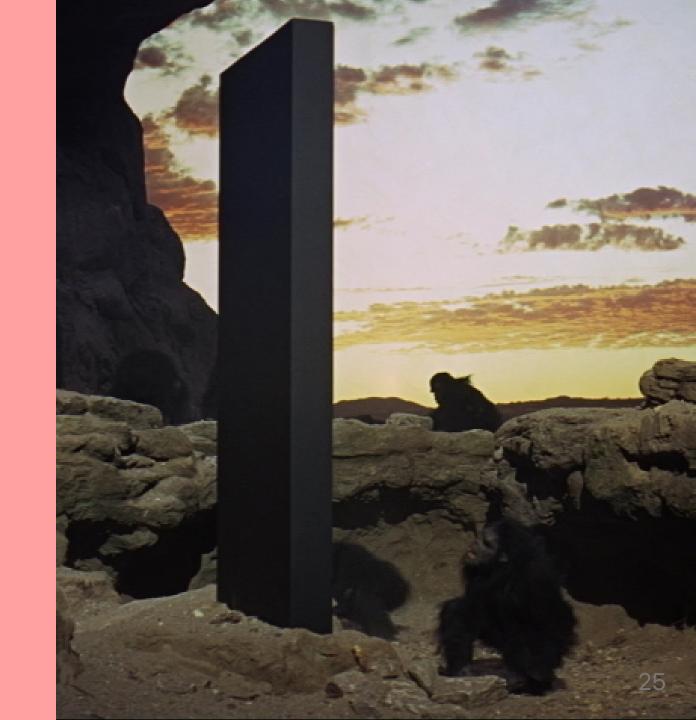
```
package main
import (
        "fmt"
        calculus "github.com/woodwo/calculus_lib"
func main () {
    f := calculus.Fibonacci()
    fmt.Println(strings.Repeat("", f()))
    . . .
```



Every piece of code is in one service

- Still hard to build
- Hard to deploy
- Hard to deliver changes

Monolithic architecture kinda.





Decomposition III: Introducing microservices





Function is still here - but on remote service.

That is why we call it RPC - remote procedure call.





But function signature is no more well-known!

We lost them when we did decoupling.

No more easy mock?







There is always some contract between services

protobuf 3 and OpenAPI v3

You can find them in service repos, not in Slack



Let's split our example to two services:

one count Fibonacci, another print next value x 🦮

- calculus_lib will become Calculus service
- main.go will become client





Write .proto for Calculus:

```
syntax = "proto3";
package calculus;
option go_package = "calculus/grpc/proto";
service calculus {
    rpc Fibonacci(Empty) returns (Value) {} // single handler
message Empty { // empty parameters
}
message Value { // return int32
    int32 value = 1;
```



It looks same like our signature!







Generate Go code from it:

```
protoc --go_out=. --go_opt=paths=source_relative --go-grpc_out=. --go-
grpc_opt=paths=source_relative, require_unimplemented_servers=false
calculus.proto
```

Go devs actually autogenerate a lot of code!





protoc gave us a lot of code for Calculus server

```
handler := func(ctx context.Context, req interface{}) (interface{}, error) {
    return srv.(CalculusServer).Fib(ctx, req.(*Empty))
}
```

N.B. and also a code for Calculus client





Start a server, touch it with Evans

This is a stateful service! like others

- next value will grow
- several clients can be attached





This is a very like tabby stage!

- restart it for drop counter
- if someone touch it your next is bumped



Let's write a client, do a tabby cats We will use autogenerated client

```
import (
        "github.com/woodwo/calculus/grpc/proto"
)
client := proto.NewCalculusClient(conn)
```





All gRPC Go services use same client for integration





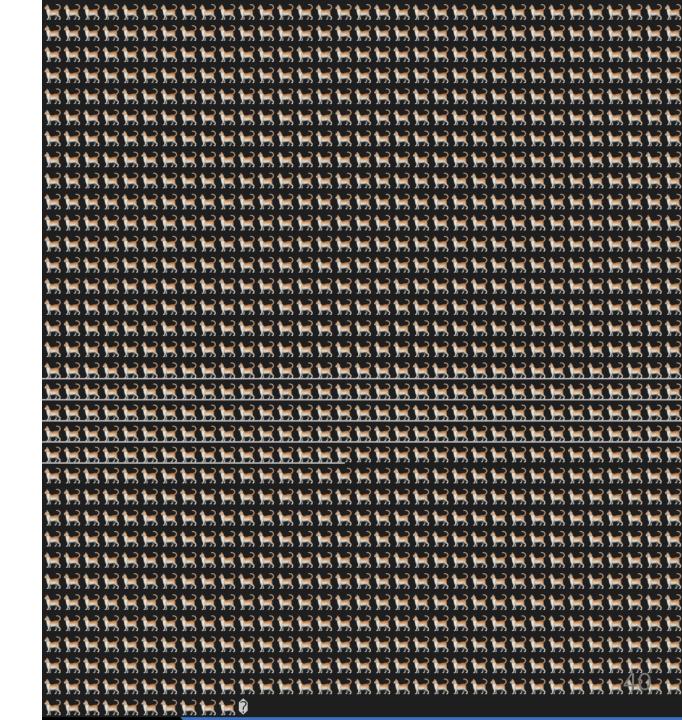
Let's test this client

Some test boundaries can be autogenerated too





Do go build, start the client, beware the cat clowder







Client become a black box

- sometimes you can count cats
- your tests affected by other
- it is working, but you are not really sure
- you need a ./client to be built
- we unable to test negative scenario

You also testing Calculus = (





Let's write some test on go

you've told me that on 5'th slide

NO, better just generate them

main_test.go





This is a still black box

- sometimes you can count cats
- your tests affected by others
- it is working, but you are not really sure
- you need a ./client to be built no more
- we unable to test negative scenario





What time is it now?

It is mock time!





We have a client? Yes

Generate some MockClient!

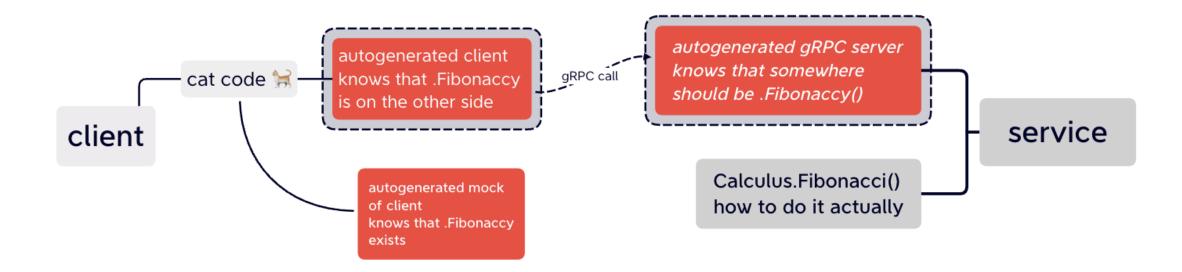
mockgen client/grpc/proto CalculusClient > mock_proto.go



... and use it



What is just happened?







What is just happened?

Code from our services is untouched.

We replace one autogenerated client by other.

Other client have the same interfaces, he is a mock!





Pros

- we test only Client
- we do not need ./client to be built
- we do not affected by stage, no fixtures
- we sure that external service was called
- we write small amount of code
- we can test negative scenario





Cons

- we have to keep im mind integration test with real services
- maintenance overhead for mocks





Thanks. Go mock.

