

Charles “Woody” Connell

Software Developer

Houston, TX | (901) 652-4339

woodyconnell.com | [Github](#) | [Linkedin](#) | [Email](#)

Software Development Skills

- Debugging, JavaScript, Python, Node.js, React, Express, Redux, RESTful API, PostgreSQL, Sequelize, Bootstrap, Flexbox AWS, React Native, HTML, CSS

Education

DigitalCrafts | Houston, TX

June 2020 – September 2020

- Software engineering training program covering full-stack development including, but not limited to JavaScript, Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL

Samford University | Finance Major | Birmingham, AL

2016 – May 2020

- Bachelor of Science in Business Administration
- 3 classes in Data Analytics covering advanced statistical methods, how to manage & manipulate large data sets, and how to effectively communicate relevant information to interested parties
- 1 Introductory programming course covering basic computer science theory and Java

Software Development Portfolio

Whip Up! | [GitHub](#)

July 2020

- As a member of the 4-person development team, we built an app that helps reduce food waste by helping consumers eat up their leftovers
- Built with JavaScript, jQuery, and Bootstrap

Smart Garden | smartgarden.com/ | [GitHub](#)

August 2020

- As a member of the 4-person development team, we built an IoT app that monitors a plant's water and light levels for optimal growth
- Built with JavaScript, Express, PostgreSQL, and Node.js

Professional Work Experience / Transferrable Skills

Cushman & Wakefield | Intern | Houston, TX

June – August 2018

- Developed broker's opinion of value for commercial real estate properties across the Houston area

Fitts, Roberts, Kolkhorst & Co., P.C. | Intern | Houston, TX

June – July 2018

- Worked as a team member in executing multiple audits alongside senior accountants both in the home office and in the field
- Utilized the auditing software Pro FX Engagement to implement auditing procedures