

1.

add \$t4, \$t2, \$t2

Current PC = 0x4000 000C

Next PC = 0x4000 0010

Instruction[31:26] = 000000

Instruction[25:21] = 01010

Instruction[20:16] = 01011

Instruction[15:11] = 01100

Instruction[15:0] = 0x6020

Instruction[5:0] = 100000

Instruction[25:0] = 0x14B 6020

ALU A Input = 0x0000 0001

ALU B Input = 0x0800 0011

ALU Zero Output = No

Data Mem. Address = 0x0000 0000

Data Mem. Write Data = 0x0000 0000

Jump Address[31:0] = 0x4000 0010

2.

sw \$t4, 0xFFFFC(\$t3)

Current PC = 0x4000 0010

Next PC = 0x4000 0014

Instruction[31:26] = 101011

Instruction[25:21] = 01100

Instruction[20:16] = 01011

Instruction[15:11] = 11111

Instruction[15:0] = 0xFFFFC

Instruction[5:0] = 111100

Instruction[25:0] = 0x18B FFFC

ALU A Input = 0x0000 FFFC

ALU B Input = 0x0800 0010

ALU Zero Output = No

Data Mem. Address = 0x0000 0000

Data Mem. Write Data = 0x0801 000C

Jump Address[31:0] = 0x4000 0014

3.

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lw $t0, 0xFFFFC($t3)
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Current PC = 0x4000 0014

Next PC = 0x4000 0018

Instruction[31:26] = 100011

Instruction[25:21] = 01000

Instruction[20:16] = 01011

Instruction[15:11] = 11111

Instruction[15:0] = 0xFFFFC

Instruction[5:0] = 111100

Instruction[25:0] = 0x10B FFFC

ALU A Input = 0x0000 FFFC

ALU B Input = 0x0800 0010

ALU Zero Output = No

Data Mem. Address = 0x0801 000C

Data Mem. Write Data = 0x0000 0000

Jump Address[31:0] = 0x4000 0018

4.

beq \$t2, \$t3, Top

Current PC = 0x4000 0018

Next PC = 0x4000 001C

Instruction[31:26] = 000100

Instruction[25:21] = 01010

Instruction[20:16] = 01011

Instruction[15:11] = 11111

Instruction[15:0] = 0xFFFFC

Instruction[5:0] = 111010

Instruction[25:0] = 0x14B FFFC

ALU A Input = 0x0000 0001

ALU B Input = 0x0800 0010

ALU Zero Output = No

Data Mem. Address = 0x0000 0000

Data Mem. Write Data = 0x0000 0000

Jump Address[31:0] = 0x4000 000C

5.

j Top

Current PC = 0x4000 001C

Next PC = 0x4000 0020

Instruction[31:26] = 000010

Instruction[25:21] = 00000

Instruction[20:16] = 00000

Instruction[15:11] = 00000

Instruction[15:0] = 0x0003

Instruction[5:0] = 000011

Instruction[25:0] = 0x000 0003

ALU A Input = 0x0000 0000

ALU B Input = 0x0000 0000

ALU Zero Output = No

Data Mem. Address = 0x0000 0000

Data Mem. Write Data = 0x0000 0000

Jump Address[31:0] = 0x4000 000C