```
ObiectDetails
    + ObjectDetails()
    + getCenter()
    + getCorner()
    + getAngle()
    + isValid()
    + setCenter()
    + setCorner()
    + setAnale()
    + setValid()
             +latestObject
     CameraStream
+ camera
+ latestImage
+ latestlmageTimestamp
+ CameraStream()
```

+ acquisitionLoop()