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"I want to grow into a better mathematician and team player."

Summary

As a developer, I have grown up as a mathematician and team player for six years. As a mathematician, I enjoy thinking procedurally like a puzzle. At first, I should focus on small pieces. The sooner I predict the completed view, the faster I can solve the puzzle easily. As a team player, I enjoy cooperating passionately like a college basketball player. Whether break time in game or train time before game, we discussed a lot. What is needed, How to apply it, Which is better, finally Whether my team wins or not. I want to grow into a better mathematician and team player.

Experience

BISTel, Co. Seoul, S.Korea

SOFTWARE ENGINEER, DATA SCIENTIST

Nov. 2013 - Present

- Research on new technology of IT and academic paper. Share this with team.
- Gather requirement from external client and internal stakeholder.
- Develop or upgrade a product according to the above technology, paper, requirement.
- Deploy the product to client and Make them solve their problem.

Korea Information Engineering Services, Co.

Seongnam, S.Korea

INTERNSHIP

• Check quality assurance for product features to be released.

• Refine documentation for a user's point of view.

Sep. 2013 - Oct. 2013

Education _____

Ministry of education, science and technology, Daejin University

Seoul, S.Korea

Completion of course, Hadoop expert for bigdata storage and management based on cloud computing

May. 2013 - Aug. 2013

- Because I completed this course well, I was able to participate in the internship.

College of Education, Kangwon National University

Chuncheon, S.Korea

BACHELOR OF SCIENCE, MATHEMATICS EDUCATION

Mar. 2004 - Feb. 2012

- Scholarship on 1st year 2nd semester, 3rd year 2nd semester.
- Semi runner up of college basketball competition on 2nd year.

Project

Develop eDataLyzer

Seoul, S.Korea

SOFTWARE ENGINEER, DATA SCIENTIST

Nov. 2013 - Present, more than 30 M/M

- The eDataLyzer is a existing semiconductor analytics product for wafer yield map classification and root cause correlation.
- The goal of this project is to redevelop the eDataLyzer for big data.
- · So we have led this project in three ways.
- 1st, reconstruct the architecture to micro services from monolithic one.
- · 2nd, reorganize to a role based teams from a unified team. (Client, Server, Algorithm, Research, Technical Sales/Support.)
- 3rd, redevelop by Java and C# not only C#
- I belong to Algorithm team, mainly focusing on parallelizing algorithm by new big data technologies.
- In briefly, I have done three ways of parallelizing algorithms.
- 1st, I had redeveloped the algorithms by Java, PostgreSQL, Spring for small data clients.
- 2nd, I had redeveloped the algorithms by non Hadoop based technologies.(GreenPlumDataBase PL/Java, Oracle-R)
- 3rd, I had redeveloped the algorithms by Hadoop based technologies.(Hadoop, BDA, Hawq, HBase, Spark, Eco system)
- · We have a lot of semiconductor clients. (Korea: Samsung Electronics, SKHynix, SKSiltron, Japan: Toshiba, Sharp, Taiwan: TSMC, China: BOE)

AUGUST 5, 2019 RYOUNG WOO · RESUME

Research to Apply Reinforcement Learning on Semiconductor

Seoul, S.Korea

RESEARCHER, SOFTWARE ENGINEER

Dec. 2018 - Present, 9 months, 6 M/M

- The goal of this project is to apply reinforcement learning on semiconductor and share the experience with team.
- I pick up 8-Puzzle as a environment for reinforcement learning.
- Here's why I pick up it in details.
- 1st, in order to collaborate with teammates, I need to find the generalized environment is easy to apply Graph Theory.
- So I pick up operation management of production on semiconductor.
- 2nd, in order to find suitable environment not complex one, I pick up 9-Puzzle.
- Focus on shortest path not yield, productivity, stability, automation rate, etc.
- · The recent research situation is as follows.
- 1st, solve 8-Puzzle by Dynamic Programming
- 2nd, fail to solve 8-Puzzle by QLearning, Deep SARSA, Polish Gradient.
- The rest of the research is to find out why and how to overcome it.

Honors & Awards

INTERNATIONAL

2018	Finalist, DEFCON 26th CTF Hacking Competition World Final	Las Vegas, U.S.A
2017	Finalist, DEFCON 25th CTF Hacking Competition World Final	Las Vegas, U.S.A
2014	Finalist, DEFCON 22nd CTF Hacking Competition World Final	Las Vegas, U.S.A
2013	Finalist, DEFCON 21st CTF Hacking Competition World Final	Las Vegas, U.S.A
2011	Finalist, DEFCON 19th CTF Hacking Competition World Final	Las Vegas, U.S.A

DOMESTIC

2015	3rd Place , WITHCON Hacking Competition Final	Seoul, S.Korea
2017	Silver Prize, KISA HDCON Hacking Competition Final	Seoul, S.Korea
2013	Silver Prize, KISA HDCON Hacking Competition Final	Seoul, S.Korea

Writing.

A Guide for Developers in Start-up

Facebook Page

FOUNDER & WRITER Jan. 2015 - PRESENT

• Drafted daily news for developers in Korea about IT technologies, issues about start-up.

Program Committees _____

2016	Problem Writer , 2016 CODEGATE Hacking Competition World Final	S.Korea
2013	Organizer & Co-director, 1st POSTECH Hackathon	S.Korea

Extracurricular Activity _____

PoApper (Developers' Network of POSTECH)

Pohang, S.Korea

CORE MEMBER & PRESIDENT AT 2013

Jun. 2010 - Jun. 2017

- Reformed the society focusing on software engineering and building network on and off campus.
- Proposed various marketing and network activities to raise awareness.

PLUS (Laboratory for UNIX Security in POSTECH)

Pohang, S.Korea

MEMBER

Sep. 2010 - Oct. 2011

- Gained expertise in hacking & security areas, especially about internal of operating system based on UNIX and several exploit techniques.
- Participated on several hacking competition and won a good award.
- Conducted periodic security checks on overall IT system as a member of POSTECH CERT.
- Conducted penetration testing commissioned by national agency and corporation.