

Color Planning System for Product Design

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Abstract

“Why do users prefer a certain color for the product?” This paper introduces a Color Planning System that maps and models the relationship between color and emotion to enhance user preference in product design. By visualizing these associations, the system helps designers connect color and emotion relationships to user preferences. Instead of directly predicting color preference, which can make it difficult to identify influencing factors, the system provides a structured map and set of models that reveal how emotions associated with color influence user preference. This approach supports more informed and intuitive decisions in the design process.

Introduction

The objective of product design can be diverse, such as enhancing usability, visual appeal, or brand identity. Ultimately, the goal is to improve user preferences. However, preference is not only a subjective matter but also sometimes cannot explain the reason. Because of this, it is often difficult to model the preference.

One key factor influencing these preferences is color, a prominent visual cue that significantly impacts emotional responses. In some cases, emotional associations with color are linked strongly and generally shared. For example, reddish hues are commonly linked to intense emotions, which explains their frequent use in warning signs, such as the red color of STOP signs, where urgency must be conveyed. In other cases, specific emotional meanings are intentionally assigned to colors. A well-known example is the Pantone Color of the Year, which is selected to express and promote a specific emotional theme. Figure 1 presents the 2025 Pantone Color, described on the official website as follows. As stated in the description, “answering our desire for comfort,” color selection is driven by intuition to evoke specific emotions.



“For 2025, the Pantone Color Institute selects PANTONE 17-1230 Mocha Mousse, a warming brown hue imbued with richness. It nurtures us with its suggestion of the delectable qualities of chocolate and coffee, answering our desire for comfort.”

FIGURE 1. COLOR OF THE YEAR 2025 PANTONE

In the introduction of Hanada's (2018) paper, conflicting opinions on the dependency of color-emotion associations on gender and socio-cultural background are well summarized. In author's opinion, while some emotions appear to be universally associated with certain colors, it is more appropriate to view these associations as being shaped by participants' socioeconomic and cultural experiences since the difference continuously figured out (Murray & Deabler, 1957; Hupka et al., 1997; Ou et al., 2004a). More importantly, Schloss (2023) demonstrated that emotions associated with colors also depend on context. As a result, color-emotion associations vary not only across socio-cultural backgrounds but also depending on context. Therefore, applying

associations derived from other studies without considering these factors may be inappropriate.

Ou et al. (2004c) investigated color preference modeling for single reflected surface colors using three different approaches: first, utilizing highly associated color-emotions, second, applying color-emotion factors derived from principal component analysis (PCA), and third, directly modeling preference based on subjective assessment data. Among these, the direct modeling approach yielded the highest coefficient of determination ($R^2 = 0.70$), although the difference was small compared to the emotion-based model ($R^2 = 0.66$). Also, preference model from Ou et al. (2004b) relies on empirical data that requires a reference color appearance for modeling, with no clear method provided for its selection.

In this context, this study applies syllogistic reasoning to examine user preferences of product color. Identifying the emotions associated with user preferences and examining the corresponding color appearance attributes provide deeper insights into the rationale of preference. Therefore, this paper introduces a Color Planning System for particular usage designed to help designers understand the link between emotion and preference, and to identify how color appearance contributes to each emotional response.

Method

Step1. Color-Emotion Assessment

Sample selection and colorimetry measurement

To conduct the psychophysical experiment to generate data for Color Planning System, in first step, appropriate samples should be selected. When selecting samples, design elements that are not the focus should remain consistent, if the relationship between elements is not clearly defined and could potentially act as noise. Then, shape and transparency should be maintained consistently within the samples in the case of Color Planning System. Additionally, the sample set should encompass a wide range of colors that vary across the three color appearance attributes: lightness, chroma, and hue. Since the system will be developed based on this data, an insufficient dataset could limit its accuracy and generalizability, leading to incomplete or biased predictions. The colorimetry tristimulus values (XYZ) of the samples should be measured using the viewing condition which participants will observe during the assessment. During the colorimetry measurement, specular reflections should be avoided to ensure that the measured values correspond to the diffusely reflected light that observers primarily perceive. When evaluating the color of an object, observers often perceive it through diffusely reflected areas rather than specular reflections (Hardy, as cited in Berns, 2019).

Semantic dimensions decision

In the second step, when selecting the semantic attributes, these should be represented as bipolar adjective pairs due to their various advantages (Osgood et al., 1957). Using bipolar adjective pairs helps observers establish their subjective criteria within a continuous semantic space. Moreover, by allowing observers to apply their own criteria, this approach enhances the reliability of

semantic evaluations. These adjective pairs can be determined through a literature review, a user survey by target group, or consultations with experienced experts who share same background with users. After selecting the evaluating attributes, it is recommended to include a direct preference-evaluating attribute, such as Like-Dislike.

In Ou et al.'s (2004a) study on color-associated emotions, ten keyword pairs were used for assessment: Warm-Cool, Heavy-Light, Modern-Classical, Clean-Dirty, Active-Passive, Hard-Soft, Tense-Relaxed, Fresh-Stale, Masculine-Feminine, and Like-Dislike. These ten keywords, selected based on the three primary dimensions of evaluative, potency, and activity identified by Osgood et al. (1957), were used to assess emotions associated with color, and can therefore serve as a baseline for selecting semantic attributes in the Color Planning System.

Psychophysical experiment

In the third step, psychophysical experiments should be conducted using selected samples to collect user data. During these experiments, users are asked to evaluate the presented samples based on the given keywords using semantic scales, with participants assessing each sample according to a scaling method.

Several considerations should be taken into account when conducting the experiment. First, the viewing environment (e.g. illuminant and background) for the experiment should remain consistent. It is preferable to use an achromatic background, as a chromatic background can influence not only the associated emotions but also the color perception itself. Second, before starting the experiment, it is necessary to confirm that the participants' understanding of the evaluation keywords aligns with the intended meaning defined by the designer. Third, since a scaling method is used, it is advisable to have participants observe all the samples before the experiment begins. This helps prevent two potential issues: excessive reliance on moderate value and the overuse of maximum or minimum values. Lastly, it is preferable to present each semantic attribute in random order for assessment, rather than presenting all the attributes at once or in a fixed order. This approach helps prevent participants from finding correlations between emotions caused by the samples, ensuring that each evaluation remains independent and unaffected by previous assessments.

Step2. Color-Emotion Mapping

Data preprocessing

The factor reduction is done to create the color-emotion map. A normalization process should be applied before using the data for mapping and modeling to mitigate errors caused by variations in scaling among participants. Each participant's raw ratings for each stimulus across all semantic attributes should be standardized into Z-scores to account for individual differences in scaling range. Then, for each attribute, the individual Z-scores are averaged across all participants for each stimulus and then used as input for analysis.

Principal component analysis

After normalization, designers can visualize the results using two-dimensional or three-dimensional maps, employing PCA. After performing PCA, first, the latent of the principal components should be checked to ensure that the data depicted in two-dimensional or three-dimensional space can adequately explain the dataset. The threshold can be checked by examining whether the eigenvalue of the principal component (latent) is greater than 1 or if the cumulative variance ratio exceeds 0.8. Then, the color-emotion map can be computed based on the selected number of

principal components. If the number of principal components exceeds three, visualization becomes challenging, and even if performed, it may not effectively explain the dataset. Third, the correlation matrix of variables can provide additional insights, particularly in identifying highly correlated color-associated emotions with user preferences. As a result of the mapping, the relationships between design elements and user feelings can be interpreted. Furthermore, labeling the principal components shown on the map can make interpretation easier.

Step3. Color-Emotion Modeling

Color appearance attributes computation

Through the results of color-emotion mapping, the relationship between color-emotion and user preference was identified. By modeling color-emotion relationships, color appearance attributes were used to understand how each attribute relates to each emotion. The correlation between color and emotion can be modeled using three color appearance dimensions: lightness, chroma, and hue. This approach helps guide the understanding of how each color appearance dimension contributes to emotions.

CIELAB is the most widely used color system for calculating color appearance dimensions for this purpose, as it has simple computational metrics. However, it should be noted that CIELAB cannot account for diverse viewing environments and provides the most accurate prediction of color appearance under lighting source having correlated color temperature of 6500K. Therefore, CIECAM16 is more appropriate, as it is the current recommended model and offers high accuracy in modeling color perception under various viewing environments without excessive complexity.

Single attribute color-emotion models

In color-emotion modeling, we employed a quadratic function to fit the relationships of lightness and chroma with emotion, as this approach effectively captures their complex associations. Given that color perception follows a sigmoidal pattern, like the compressive relationship between lightness and luminance, it is reasonable to assume that the relationship between lightness and emotion may also be nonlinear. Also, nonlinear characteristics have already been observed in the relationship between image naturalness and colorfulness (De Ridder et al., 1995), suggesting that the correlation between color and emotion is also unlikely to be strictly linear. Therefore, a quadratic function was chosen to better model these color appearance attributes and emotion association.

$$\begin{aligned} f(\text{Lightness}) &= \beta_0 + \beta_1 \cdot \text{Lightness} + \beta_2 \cdot \text{Lightness}^2 \\ f(\text{Chroma}) &= \beta_0 + \beta_1 \cdot \text{Choma} + \beta_2 \cdot \text{Chorma}^2 \end{aligned}$$

In case of hue, since it is expressed in degrees ranging from 0° to 360°, colors with a hue value of 0° and 360° are identical due to the cyclic property. To accommodate this, the hue values were transformed into cylindrical coordinates using cosine and sine transformations, using $\cos(\text{hue})$, $\sin(\text{hue})$, $\cos(2 \cdot \text{hue})$, and $\sin(2 \cdot \text{hue})$ to capture both the first and second harmonic components. By incorporating these components, the model can address the issue that complementary colors do not always evoke opposite emotions. For instance, while yellow may be predicted to have a modern image, its complementary color, blue, might not necessarily be predicted as non-modern.

$$\begin{aligned} f(\text{Hue}) &= \beta_0 + \beta_1 \cdot \cos(\text{hue}) + \beta_2 \cdot \sin(\text{hue}) \\ &\quad + \beta_3 \cdot \cos(2 \cdot \text{hue}) + \beta_4 \cdot \sin(2 \cdot \text{hue}) \end{aligned}$$

While it is true that a single attribute alone cannot fully represent color, and at least three dimensions are necessary to specify color appearance under a particular viewing environment, the challenge lies in understanding how individual attributes relate to emotion. Although this influence depends on the sample sets used, certain tendencies can still be observed even when using a single attribute for modeling. This approach is justified by Ou et al. (2004a), who demonstrated that selective use of specific attributes that excluding unrelated ones, can effectively model color-emotion associations.

Multiple attributes color-emotion models

Although some emotions may correspond to a single color dimension, emotional responses are more appropriately understood as reactions to color as an integrated percept, which is defined across multiple dimensions. Therefore, three color appearance attributes are used together to model the color-emotion associations. Although this model makes it difficult to interpret the individual contribution of each attribute through coefficients, it is intended to provide better prediction of the associated emotion. In this purpose, suggested model from Schloss et al. (2017) using cylindrical coordinates incorporated lightness, chroma, and hue, along with the 1st and 2nd harmonic components to model preference are used for modeling. The methodology for using these harmonic components in color-emotion modeling is well illustrated in Fig. 2 of Schloss et al. (2017). Even when multiple attributes are considered, it can still be difficult to capture a clear relationship with color. This may suggest that some emotions are inherently weakly associated with color, or that these associations vary significantly across individuals.

$$f(\text{Color}) = \beta_0 + \beta_1 \cdot \text{Lightness} + \beta_2 \cdot \text{Chroma} + \beta_3 \cdot \cos(\text{hue} - 1^{\text{st}} \text{ component}) + \beta_4 \cdot \cos(2 \cdot (\text{hue} - 2^{\text{nd}} \text{ component}))$$

Prediction model decision

In conclusion, four equations are derived for each color associated emotion. Since the primary objective of the Color Planning System is guide the selection of colors that evoke specific emotional responses, color-emotion models using a single attribute, despite their relatively low performance, are still visualized to help designers make a rough estimation of emotional associations for each color appearance dimension. In practice, the prediction for a new color is determined by the best performing model, identified by the highest R^2 .

Case Study: Color of Office Chair

Experimental setting

As a case study, the author conducted a psychophysical experiment to gather data on color-emotion associations for an office chair. Four graduate students from the Munsell Color Science Laboratory participated in the experiment. The participants evaluated color samples ($2.5 \times 3.8 \text{ cm}$) selected from the BEHR Premium Floor Coatings color guide brochure, presented under a lighting cabinet with a gray background. The spectral characteristics of the lighting source are shown in Figure 2. Before the evaluation began, all color samples were shown to the participants. To ensure contextual evaluation, they were asked to imagine each color applied to an office chair, aided by the image shown in Figure 3. The question posed for the assessment was: “Rate the emotion you feel from this color, assuming it is the color

of your office chair.” Participants rated the semantic attributes in a pseudorandomized order using a semantic scale ranging from 0 to 10, where 5 indicated a moderate value that does not convey a clear emotional tendency within the adjective pair.. The attribute pairs were selected with reference to Ou et al. (2004a) and are listed in Table 1.

Sample patches were measured using a CR-250 spectroradiometer under a lighting cabinet. Figure 4 illustrates the measurement geometry, approximately $0^\circ:45^\circ$, which was chosen to minimize specular reflections that might be generated by the patch surface. XYZ values were computed from the measured spectral radiance using the CIE 1931 standard observer and are presented in Table 2. The text column shows approximate patch colors in the sRGB color space, derived from the measured XYZ values. Figure 5 shows the chromaticity diagram of the measured samples. To compute the color appearance attributes, the CIECAM16 model was used. A perfect reflecting diffuser was employed to measure the illuminant characteristics and served as the reference white.

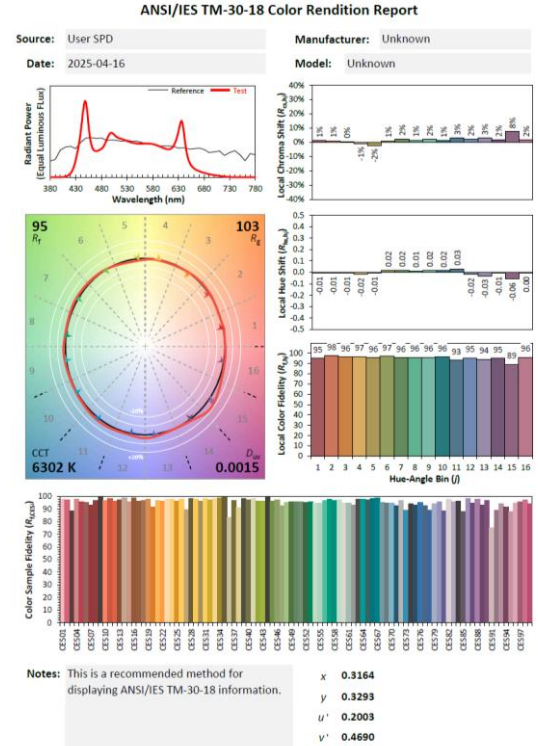


FIGURE 2. TM-30 REPORT OF LIGHTING SOURCE



FIGURE 3. PROVIDED IMAGE FOR IMAGINATION

TABLE 1. USED SEMANTIC ATTRIBUTES FOR ASSESSMENT

Warm	-	Cool
Modern	-	Classic
Clean	-	Messy
Active	-	Passive
Hard	-	Soft
Tense	-	Calm
Natural	-	Artificial
Like	-	Dislike



FIGURE 4. MEASUREMENT GEOMETRY

TABLE 2. COLOR APPEARANCE ATTRIBUTES OF SAMPLES

	X	Y	Z
Alpine sky	516.40	535.00	546.40
Black	189.50	212.40	194.60
Blue	276.20	295.80	346.70
Cafe iruna	488.97	508.47	540.33
Clay terrace	522.67	546.67	442.03
Dark walnut	296.20	294.33	242.90
Deep galaxy	232.70	202.77	142.80
Elemental green	203.17	203.40	195.33
Grain	304.43	336.10	251.50
Green	347.43	351.43	428.33
Ice white	317.70	332.47	349.23
Iron ore	448.73	474.07	525.13
Moss covered	575.00	601.90	578.43
Orange	159.17	190.80	285.23
Patio green	478.93	486.40	460.80
Pools of blue	448.37	479.03	575.87
Red	138.07	164.83	100.77
Rich brown	140.30	116.30	71.78
Royal red	553.00	576.40	526.60
Sea cave	473.10	510.50	477.33
Terrace view	149.23	154.90	181.10
Tarnished silver	501.00	514.23	369.83
White cloud	335.53	337.40	212.97
Yellow	401.17	331.57	206.30

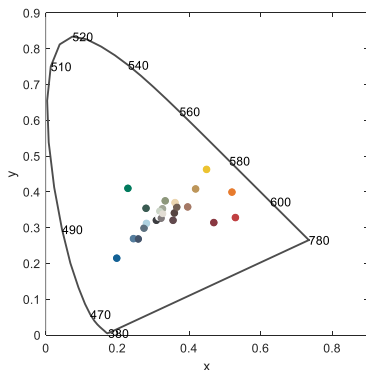


FIGURE 5. SAMPLE COLORS

Results

Map and Models

The analysis results for color-emotion mapping are depicted through Figure 6-9. Figure 6 presents a Pareto chart of the PCA results. In this analysis, the eigenvalues of the first three principal components are 1.5855, 0.9606, and 0.7089, respectively. The cumulative contribution of the first two components accounts for 66% of the total variance, while the first three components together explain 84%. Figure 7 and Figure 8 visualized the map in two-dimensional and three-dimensional spaces using different number of principal components. Table 3 shows the coefficients of each variable for first three principal components. Through color-emotion map and correlation matrix (Figure 9), we can find out that color preference of this participant is most correlated with the Tense-Calm, Clean-Messy, and Hard-Soft with correlation coefficient of -0.7387, 0.6509, and -0.5998, respectively. It means color preference of office chair can be increased of intriguing calm, clean, and soft emotions. As an additional note, Elemental green is most liked and Orange is most disliked.

TABLE 3. EIGENVECTORS OF EACH VARIABLE

	PC1	PC2	PC3
Warm-Cool	0.1237	0.7534	0.3137
Modern-Classic	-0.0706	-0.2529	0.5213
Clean-Messy	-0.2493	-0.3154	0.2269
Active-Passive	0.085	0.0777	0.6361
Hard-Soft	0.5593	-0.1307	-0.2783
Tense-Relaxed	0.5443	-0.0111	0.0035
Natural-Artificial	-0.3981	0.4628	-0.2943
Like-Dislike	-0.378	-0.1776	-0.0981

As described, R^2 was used as criterion for selecting the prediction model. In this case study, all emotions were predicted using a multiple attributes model, $f(\text{Color})$, result in R^2 of 0.6527, 0.5513, 0.5108, and 0.7156, respectively for Clean-Messy, Hard-Soft, Tense-Calm, and Like-Dislike. Although models using a single color attribute showed relatively low performance, their fitted curves were also visualized to help designers make approximate judgments about emotional tendencies associated with each color appearance dimension. The fitted models for the three color-associated emotions most highly correlated with preference, along with like-dislike itself, are presented in Figures 10 to 12. In these figures, the line represents the model's predicted values, while the colored points indicate the empirical values, with point colors approximately matching the actual sample colors.

The graphs reveal several trends: the feeling of 'clean' can be evoked by either low or high lightness; 'hard' tends to be associated with low lightness; and 'tense' appears to be triggered by high chroma. These findings suggest that, to promote positive emotional responses such as cleanliness, softness, and calmness and thereby enhance user preference, office chairs in the Munsell Color Science Laboratory should use colors with high lightness and avoid high chroma levels to be preferred by graduate students.

Example of usage

Imagine the Munsell Color Science Laboratory selecting a new office chair color from four options, as shown in Table 4. Using colorimetric measurements under the same conditions as in the experiment, we can compute color appearance attributes and estimate color-emotion associations as Z-scores using the prediction model. Based on the computed values shown in Table 5, Silverberry should be selected as it is expected to be the most preferred, evoking strong cleanliness, softness, and weak calmness.

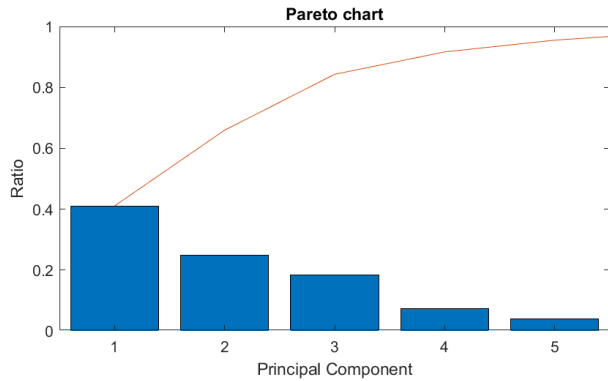


FIGURE 6. PARETO CHART OF PRINCIPAL COMPONENT

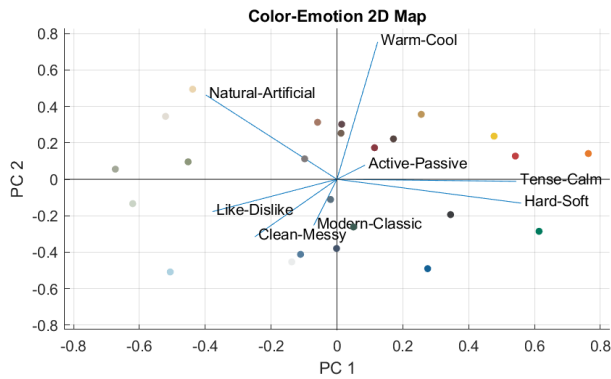


FIGURE 7. TWO-DIMENSIONAL COLOR-EMOTION MAP

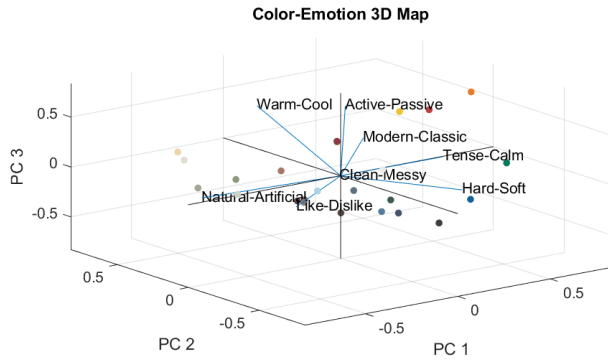


FIGURE 8. THREE-DIMENSIONAL COLOR-EMOTION MAP

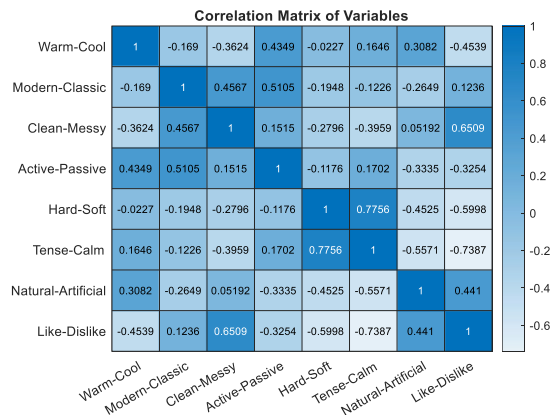


FIGURE 9. CORRELATION MATRIX OF VARIABLES

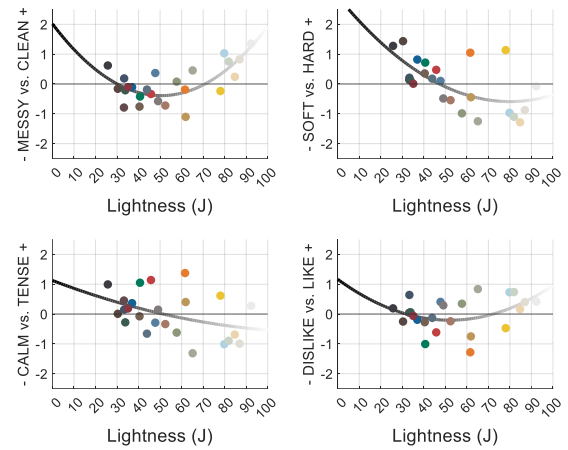


FIGURE 10. LIGHTNESS MODELS

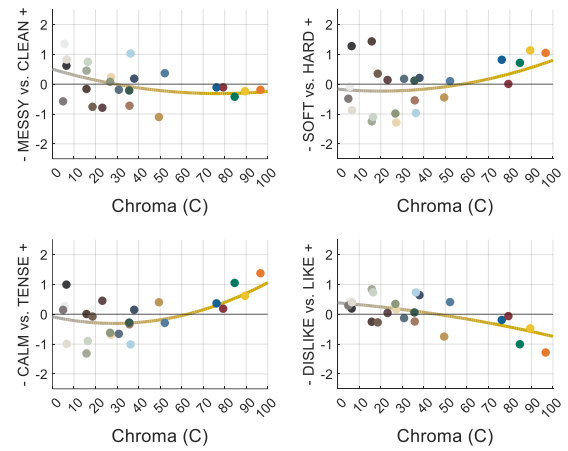


FIGURE 11. CHROMA MODELS

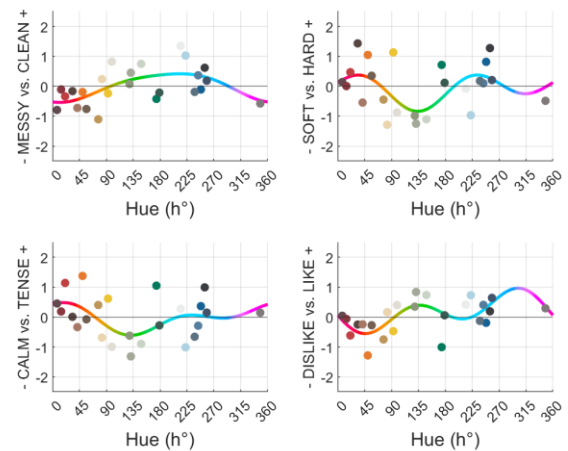


FIGURE 12. HUE MODELS

TABLE 4. COLOR APPEARANCE ATTRIBUTES OF TEST SAMPLES

	J	C	h
Silverberry	73.74	16.68	290°
Coral serenade	73.13	63.12	32°
Moss point green	52.13	42.30	130°
Victorian pewter	51.22	10.38	256°

TABLE 5. PREDICTED COLOR-EMOTION VALUES

	S	Cs	Mpg	Vp
Clean-Messy	0.8324	-0.0392	-0.1477	0.5175
Hard-Soft	-1.0194	-0.1148	-0.3566	-0.0636
Tense-Calm	-0.2937	0.3545	-0.3091	-0.2598
Like-Dislike	1.2844	-0.3266	0.0928	0.6914

Conclusion

Color Planning System for product design is suggested through this paper by mapping and modeling the color-emotion associations. With the system, designer can get the color-emotion map, and the color-emotion models that can guide the reason of user preference. Through this system, designers can understand how the colors used in products evoke specific user emotions and, furthermore, determine which emotions are likely to trigger user preferences. To build the Color Planning System, user first follow these steps:

- Step 1. Color-emotion Assessment
 1. Sample preparation and colorimetry measurements
 2. Semantic adjective pairs selection
 3. Run psychophysical experiment
- Step 2. Color-emotion Map
 4. Preprocess the experimental data
 5. Run PCA to visualize color-emotion map
- Step 3. Color-emotion Model
 6. Fitting the color-emotion models

In conclusion, through the Color Planning System, designers can visualize color-emotion map and color-emotion models constructed using one of color appearance attributes: lightness, chroma, and hue that available designer to expect the reason of user preference of color. Furthermore, the prediction models can be applied to estimate emotional responses for new color options, supporting more informed design decisions.

Discussion

This study originally assumed that preference is the most complex and least predictable emotional response, making it difficult to model based solely on color appearance attributes. However, the case study results indicate that preference can, in fact, be reasonably estimated using color appearance alone. This challenges the initial approach outlined in the introduction, where preference was considered too multifaceted to be predicted directly and was instead assumed to be inferred through intermediary emotions that show stronger associations with individual color attributes. In this specific case, however, such a multi-step strategy provided no apparent advantage over direct modeling of preference. It is important to note that the participants in this study were graduate students specializing in color science, which raises the possibility that the findings may not be generalizable to the broader population. Their heightened sensitivity to subtle color differences may have influenced the clarity of observed trends.

Secondly, the relationship between color and emotion is deeply context-dependent, making it difficult to develop universally applicable models. In this case study, participants were asked to imagine the color applied to an office chair while observing isolated color patches. The fact that relatively consistent emotional trends emerged from such an abstract setup is noteworthy. This suggests the potential for using simplified stimuli in color-emotion research, though further experiments are needed

to validate whether this method can reliably simulate real-world object color perception.

Finally, while this study focused on single colors, Ou et al. (2004b) pointed out that emotional responses become significantly more complex when multiple colors are combined. Since most products incorporate more than one color in their design, future research should explore how combinations of two or more colors influence emotional response and user preference.

Data availability

https://github.com/woojr/color_planning_system.

Although the shared code uses CIELAB, the analysis and modeling in this case study are based on CIECAM16. The author did not request permission to redistribute the CIECAM16 implementation, which is why it is not included in the public repository.

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