영상처리 실제 3주차 실습(1)

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```
#include <opencv2/opencv.hpp>

using namespace std;
using namespace cv;

void print_matInfo(string name, Mat img)
{
	string mat_type;
	if (img.depth() == CV_8U) mat_type == "CV_8U";
	else if (img.depth() == CV_8S) mat_type == "CV_8S";
	else if (img.depth() == CV_16U) mat_type == "CV_16U";
	else if (img.depth() == CV_32S) mat_type == "CV_16S";
	else if (img.depth() == CV_32F) mat_type == "CV_32F";
	else if (img.depth() == CV_64F) mat_type == "CV_64F";

	cout << name;
	cout << format(": depth(%d) channels(%d) -> 자료형 : ", img.depth(), 
img.channels());
	cout << mat_type << "C" << img.channels() << endl;
}

void put_string(Mat frame, string text, Point pt, int value)
{
	text += to_string(value);
	Point shade = pt + Point(2, 2);
	int font = FONT_HERSHEY_SIMPLEX;
	putText(frame, text, shade, font, 0.7, Scalar(0, 0, 0), 2);
	putText(frame, text, pt, font, 0.7, Scalar(120, 200, 90), 2);
}
VideoCapture capture_global;

void zoom_bar(int value, void*)
{
	capture_global.set(CAP_PROP_ZOOM, value);
}

void focus_bar(int value, void*)
{
	capture_global.set(CAP_PROP_FOCUS, value);
}

void page26()
{
	VideoCapture cap("./trailer.mp4");
	if (!cap.isOpened())
```

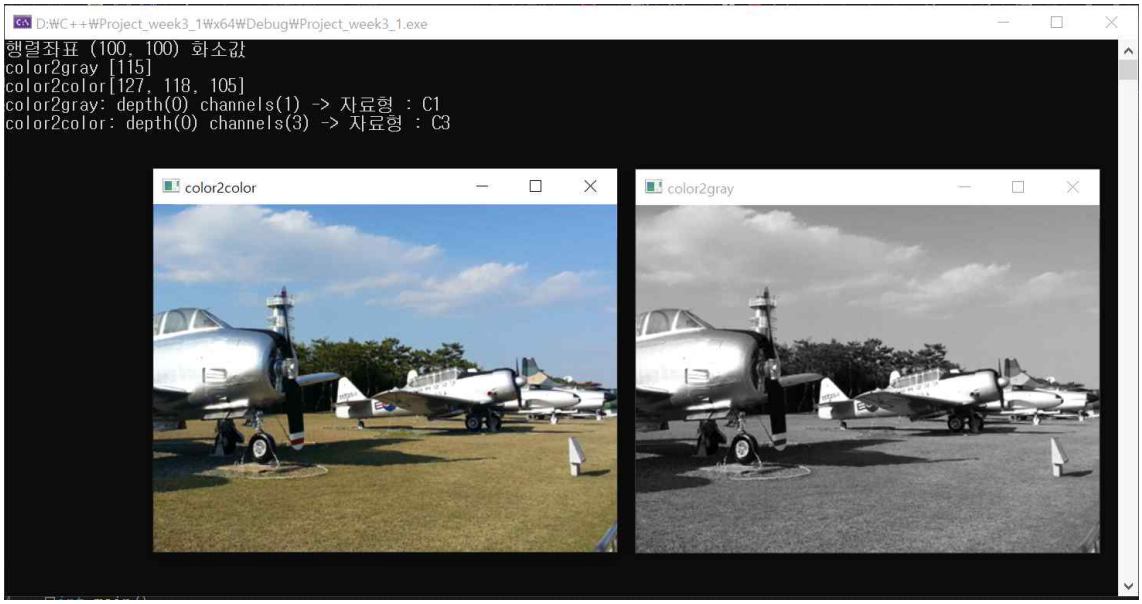
```
	{
		cout << "동영상을 읽을 수 없음" << endl;
	}

	namedWindow("frame", 1); //윈도우 생성
	for (;;)
	{
		Mat frame;
		cap >> frame; // 동영상에서 하나의 프레임을 추출한다.
		imshow("frame", frame);
		if (waitKey(30) >= 0)break;
	}
}

void page23()
{
	VideoCapture capture;
	capture.open("./video_file.avi");
	CV_Assert(capture.isOpened());

	double frame_rate = capture.get(CV_CAP_PROP_FPS);
	int delay = 1000 / frame_rate;
	int frame_cnt = 0;
	Mat frame;

	while (capture.read(frame))
	{
		if (waitKey(delay) >= 0)break;

		if (frame_cnt < 100);
		else if (frame_cnt < 200) frame -= Scalar(0, 0, 100);
		else if (frame_cnt < 300) frame += Scalar(100, 0, 0);
		else if (frame_cnt < 400) frame = frame * 1.5;
		else if (frame_cnt < 500) frame = frame * 0.5;

		put_string(frame, "frame_cnt ", Point(20, 50), frame_cnt);
		imshow("동영상 파일읽기", frame);
	}


}

void page20()
{
	VideoCapture capture(0);
	CV_Assert(capture.isOpened());

	double fps = 29.97;
	int delay = cvRound(1000.0 / fps);
```

```
	Size size(640, 360);
	int fourcc = VideoWriter::fourcc('D', 'X', '5', '0');

	capture.set(CAP_PROP_FRAME_WIDTH, size.width);
	capture.set(CAP_PROP_FRAME_HEIGHT, size.height);

	cout << "width x height : " << size << endl;
	cout << "VideoWriter::fourcc : " << fourcc << endl;
	cout << "delay : " << delay << endl;
	cout << "fps : " << fps << endl;

	VideoWriter writer;
	writer.open("./video_file.avi", fourcc, fps, size);
	CV_Assert(writer.isOpened());

	for (;;)
	{
		Mat frame;
		capture >> frame;
		writer << frame;

		imshow("카메라 영상보기", frame);
		if (waitKey(delay) >= 0)
			break;

	}
}

void page17()
{
	capture_global.open(0);
	CV_Assert(capture_global.isOpened());

	capture_global.set(CAP_PROP_FRAME_WIDTH, 400);
	capture_global.set(CAP_PROP_FRAME_HEIGHT, 300);
	capture_global.set(CAP_PROP_AUTOFOCUS, 0);
	capture_global.set(CAP_PROP_BRIGHTNESS, 150);

	int zoom = capture_global.get(CAP_PROP_ZOOM);
	int focus = capture_global.get(CAP_PROP_FOCUS);

	string title = "카메라 속성변경";
	namedWindow(title);
	createTrackbar("zoom", title, &zoom, 10, zoom_bar);
	createTrackbar("focus", title, &focus, 40, focus_bar);

	for (;;)
	{
		Mat frame;
```

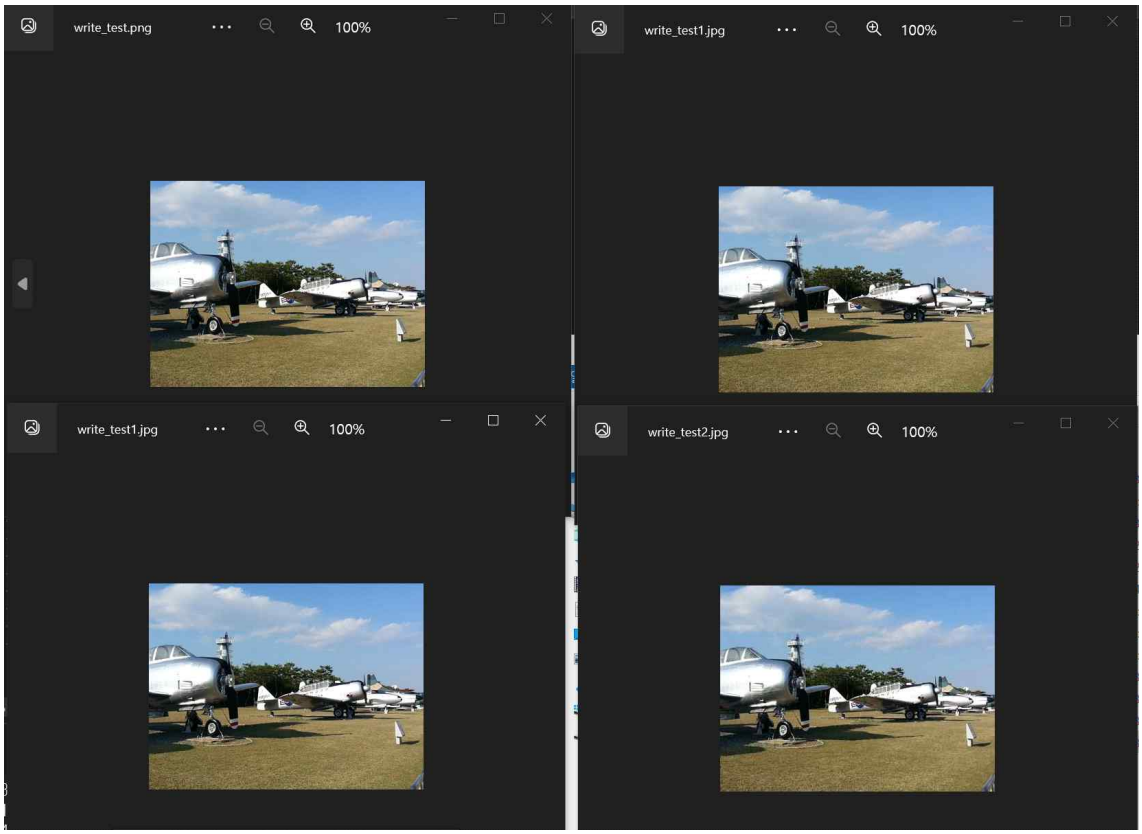
```
                capture_global >> frame;
                put_string(frame, "zoom : ", Point(10, 240), zoom);
                put_string(frame, "focus : ", Point(10, 270), focus);

                imshow(title, frame);
                if (waitKey(30) >= 0)break;
        }
}

void page4()
{
        string filename = "read_color.jpg";
        Mat color2gray = imread(filename, IMREAD_GRAYSCALE);
        Mat color2color = imread(filename, IMREAD_COLOR);
        CV_Assert(color2gray.data && color2color.data);


        Rect roi(100, 100, 1, 1);
        cout << "행렬좌표 (100, 100) 화소값 " << endl;
        cout << "color2gray " << color2gray(roi) << endl;
        cout << "color2color" << color2color(roi) << endl;

        print_matInfo("color2gray", color2gray);
        print_matInfo("color2color", color2color);
        imshow("color2gray", color2gray);
        imshow("color2color", color2color);
        waitKey(0);
}

void page15()
{
        VideoCapture capture1(0);
        if (!capture1.isOpened())
        {
                cout << "카메라가 연결되지 않았습니다." << endl;
                exit(1);
        }

        cout << "너비 " << capture1.get(CAP_PROP_FRAME_WIDTH) << endl;
        cout << "높이 " << capture1.get(CAP_PROP_FRAME_HEIGHT) << endl;
        cout << "노출 " << capture1.get(CAP_PROP_EXPOSURE) << endl;
        cout << "밝기 " << capture1.get(CAP_PROP_BRIGHTNESS) << endl;

        for (;;)
        {
                Mat frame;
                capture1.read(frame);

                put_string(frame, "EXPOS : ", Point(10, 40),
```

```
capture1.get(CAP_PROP_EXPOSURE));
                imshow("카메라 영상보기", frame);
                if (waitKey(30) >= 0)break;
        }
}

void page8()
{
        Mat img8 = imread("read_color.jpg", IMREAD_COLOR);
        CV_Assert(img8.data);

        vector<int> params_jpg, params_png;
        params_jpg.push_back(IMWRITE_JPEG_QUALITY);
        params_jpg.push_back(50);
        params_png.push_back(IMWRITE_PNG_COMPRESSION);
        params_png.push_back(9);

        imwrite("write_test1.jpg", img8);
        imwrite("write_test2.jpg", img8, params_jpg);
        imwrite("write_test.png", img8, params_png);
        imwrite("write_test.bmp", img8);
}

int main()
{
        page4();
        page8();
        page15();
        page17();
        page20();
        page23();
        page26();

        return 0;
}
```

결과화면



<page4 결과화면>



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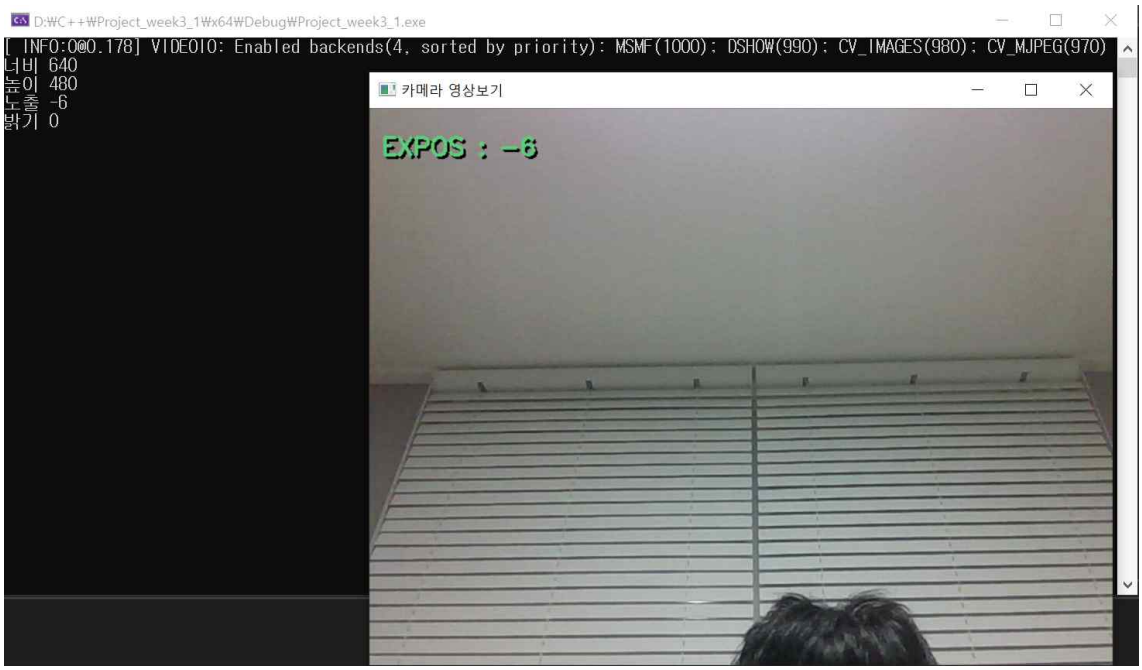

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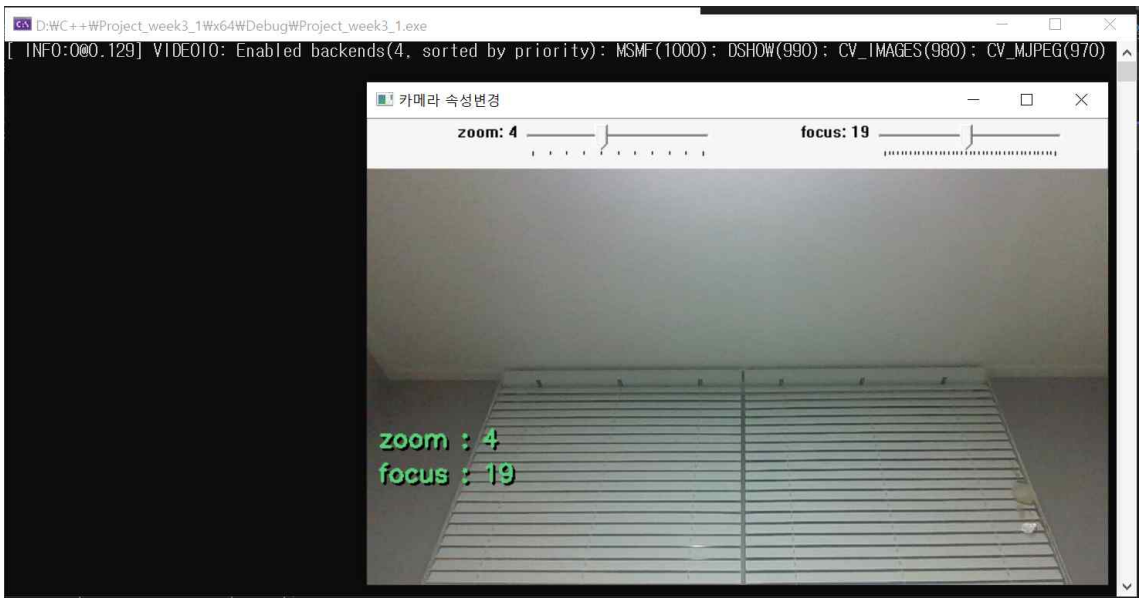

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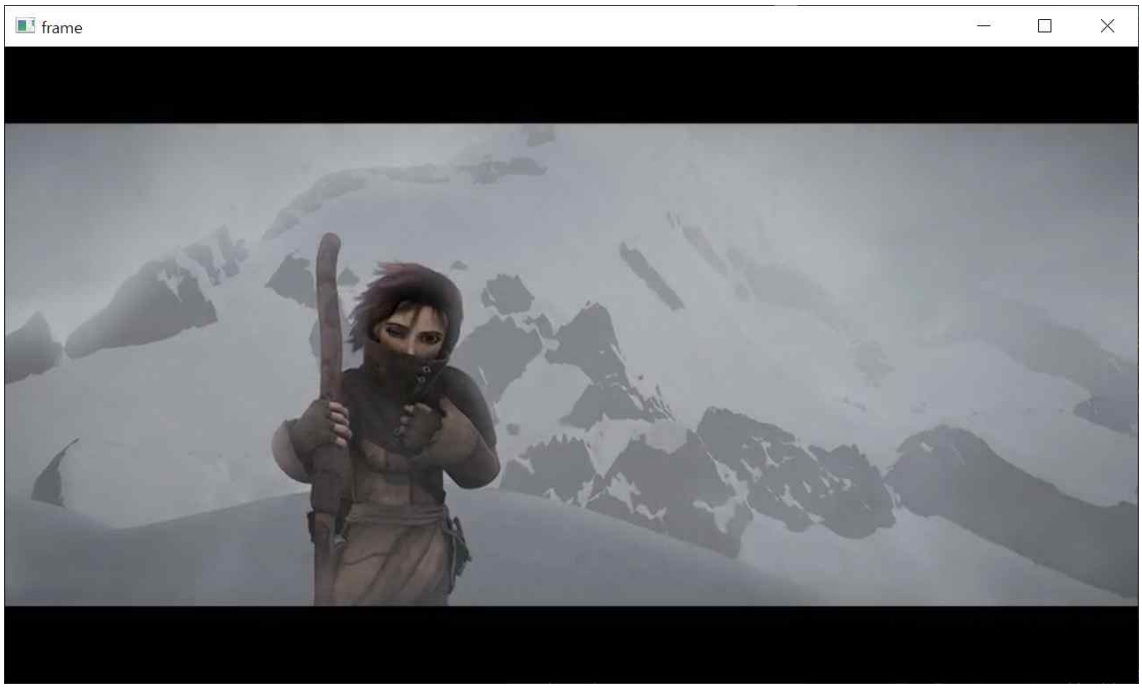

<page26 결과화면>