

# 영상처리 실제 5주차 실습\_히스토그램

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#include <opencv2/opencv.hpp>

using namespace std;
using namespace cv;

void calc_Histo(const Mat& image, Mat& hist, int bins, int range_max = 256) {
    int histSize[] = { bins };
    float range[] = { 0, (float)range_max };
    int channels[] = { 0 };
    const float* ranges[] = { range };
    calcHist(&image, 1, channels, Mat(), hist, 1, histSize, ranges);
}

void draw_Histo(Mat hist, Mat& hist_img, Size size = Size(256, 200)) {

    hist_img = Mat(size, CV_8U, Scalar(255));
    float bin = (float)hist_img.cols / hist.rows;
    normalize(hist, hist, 0, hist_img.rows, NORM_MINMAX);

    for (int i = 0; i < hist.rows; i++)
    {
        float start_x = i * bin;
        float end_x = (i + 1) * bin;
        Point2f pt1(start_x, 0);
        Point2f pt2(end_x, hist.at<float>(i));

        if (pt2.y > 0) {
            rectangle(hist_img, pt1, pt2, Scalar(0), -1);
        }
        flip(hist_img, hist_img, 0);
    }
}

void create_hist(Mat img, Mat& hist, Mat& hist_img) {
    int histsize = 256, range = 256;
    calc_Histo(img, hist, histsize, range);
    draw_Histo(hist, hist_img);
}

void drawHist(int histogram[])
{
    int hist_w = 512;
    int hist_h = 400;
    int bin_w = cvRound((double)hist_w / 256);

    Mat histImage(hist_h, hist_w, CV_8UC3, Scalar(255, 255, 255));
    int max = histogram[0];

    for (int i = 1; i < 256; i++) {
        if (max < histogram[i])
            max = histogram[i];
    }

    for (int i = 0; i < 255; i++) {
        histogram[i] = floor(((double)histogram[i] / max) * histImage.rows);
    }
}
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        for (int i = 0; i < 255; i++) {
            line(histImage, Point(bin_w * (i), hist_h), Point(bin_w * (i), hist_h -
histogram[i]),
                    Scalar(0, 0, 255));
        }

        imshow("Histogram", histImage);
    }

int stretch(int x, int r1, int s1, int r2, int s2)
{
    float result;
    if (0 <= x && x <= r1) {
        result = s1 / r1 * x;
    }
    else if (r1 < x && x <= r2) {
        result = ((s2 - s1) / (r2 - r1)) * (x - r1) + s1;
    }
    else if (r2 < x && x <= 255) {
        result = ((255 - s2) / (255 - r2)) * (x - r2) + s2;
    }
    return (int)result;
}

void page11()
{
    Mat src = imread("./lenna.jpg", IMREAD_GRAYSCALE);
    imshow("Input Image", src);
    int histogram[256] = { 0 };
    for (int y = 0; y < src.rows; y++)
        for (int x = 0; x < src.cols; x++)
            histogram[(int)src.at<uchar>(y, x)]++;
    drawHist(histogram);
    waitKey(0);
}

int page15()
{
    Mat src = imread("./lenna.jpg", IMREAD_COLOR);
    if (src.empty()) { return -1; }
    vector<Mat> bgr_planes;
    split(src, bgr_planes);
    int histSize = 256;
    float range[] = { 0, 256 };
    const float* histRange = { range };
    bool uniform = true, accumulate = false;

    Mat b_hist, g_hist, r_hist;
    calcHist(&bgr_planes[0], 1, 0, Mat(), b_hist, 1, &histSize, &histRange, uniform,
accumulate);
    calcHist(&bgr_planes[1], 1, 0, Mat(), g_hist, 1, &histSize, &histRange, uniform,
accumulate);
    calcHist(&bgr_planes[2], 1, 0, Mat(), r_hist, 1, &histSize, &histRange, uniform,
accumulate);

    int hist_w = 512, hist_h = 400;
    int bin_w = cvRound((double)hist_w / histSize);
    Mat histImage(hist_h, hist_w, CV_8UC3, Scalar(0, 0, 0));

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        normalize(b_hist, b_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat());
        normalize(g_hist, g_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat());
        normalize(r_hist, r_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat());

        for (int i = 0; i < 255; i++) {
            line(histImage, Point(bin_w * (i), hist_h), Point(bin_w * (i), hist_h -
b_hist.at<float>(i)), Scalar(255, 0, 0));
            line(histImage, Point(bin_w * (i), hist_h), Point(bin_w * (i), hist_h -
g_hist.at<float>(i)), Scalar(0, 255, 0));
            line(histImage, Point(bin_w * (i), hist_h), Point(bin_w * (i), hist_h -
r_hist.at<float>(i)), Scalar(0, 0, 255));
        }
        imshow("입력 영상", src);
        imshow("컬러 히스토그램", histImage);
        waitKey();
    }

void page19()
{
    Mat image = imread("./crayfish.jpg");
    Mat new_image = image.clone();
    int r1, s1, r2, s2;
    cout << "r1를 입력하시오: "; cin >> r1;
    cout << "r2를 입력하시오: "; cin >> r2;
    cout << "s1를 입력하시오: "; cin >> s1;
    cout << "s2를 입력하시오: "; cin >> s2;
    for (int y = 0; y < image.rows; y++) {
        for (int x = 0; x < image.cols; x++) {
            for (int c = 0; c < 3; c++) {
                int output = stretch(image.at<Vec3b>(y, x)[c], r1, s1, r2,
s2);

                new_image.at<Vec3b>(y, x)[c] =
                    saturate_cast<uchar>(output);
            }
        }
    }
    imshow("입력영상", image);
    imshow("출력영상", new_image);
    waitKey();
}

void page24()
{
    Mat image = imread("./equalize_test.jpg", 0);
    CV_Assert(!image.empty());
    Mat hist, dst1, dst2, hist_img, hist_img1, hist_img2;
    create_hist(image, hist, hist_img);

    Mat accum_hist = Mat(hist.size(), hist.type(), Scalar(0));
    accum_hist.at<float>(0) = hist.at<float>(0);

    for (int i = 1; i < hist.rows; i++) {
        accum_hist.at<float>(i) = accum_hist.at<float>(i - 1) + hist.at<float>(i);
    }

    accum_hist /= sum(hist)[0];
    accum_hist *= 255;
    dst1 = Mat(image.size(), CV_8U);
    for (int i = 0; i < image.rows; i++)

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{
    for (int j = 0; j < image.cols; j++)
    {
        int idx = image.at<uchar>(i, j);
        dst1.at<uchar>(i, j) = (uchar)accum_hist.at<float>(idx);
    }
}

equalizeHist(image, dst2);

create_hist(dst1, hist, hist_img1);
create_hist(dst2, hist, hist_img2);

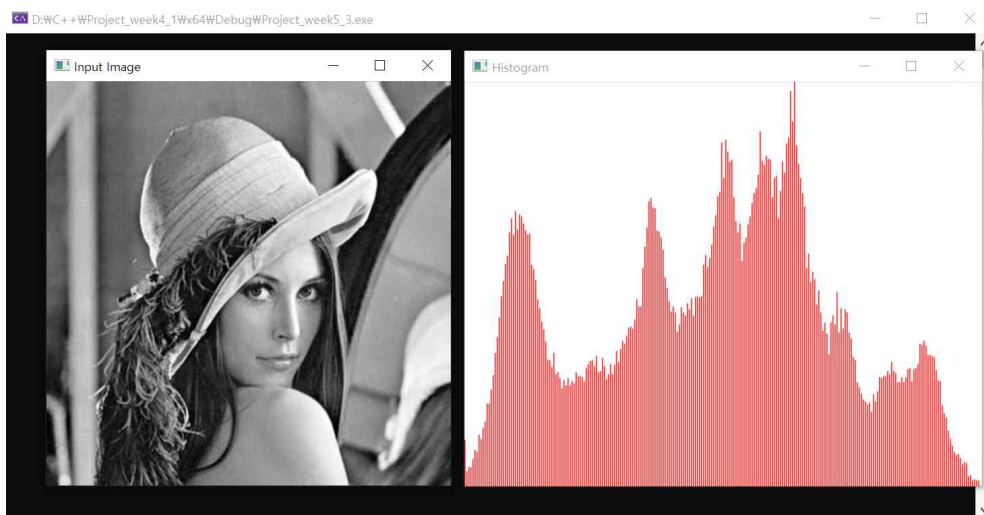
imshow("image", image), imshow("img_hist", hist_img);
imshow("dst1-User", dst1), imshow("User_hist", hist_img1);
imshow("dst2-OpenCV", dst2), imshow("OpenCV_hist", hist_img2);
waitKey(0);
}

int main()
{
    page11();
    page15();
    page19();
    page24();

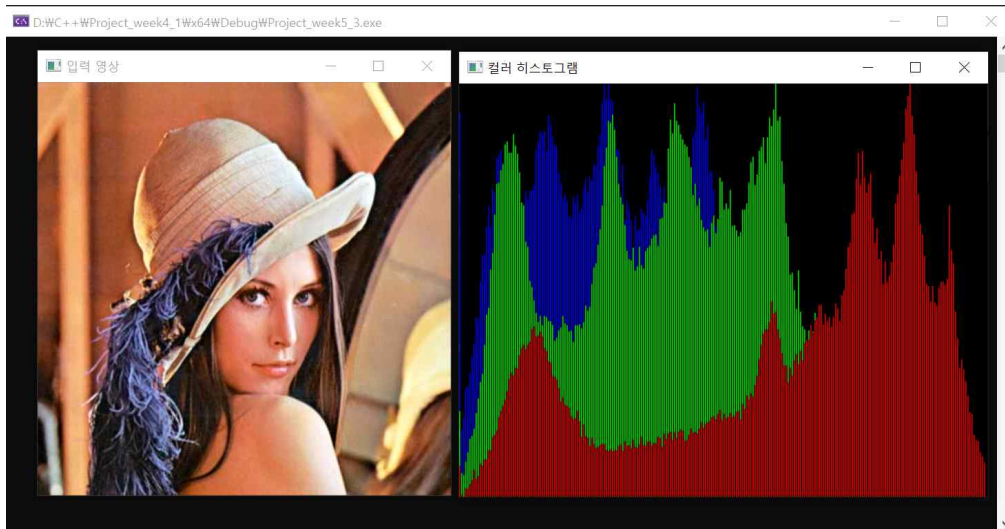
    return 0;
}

```

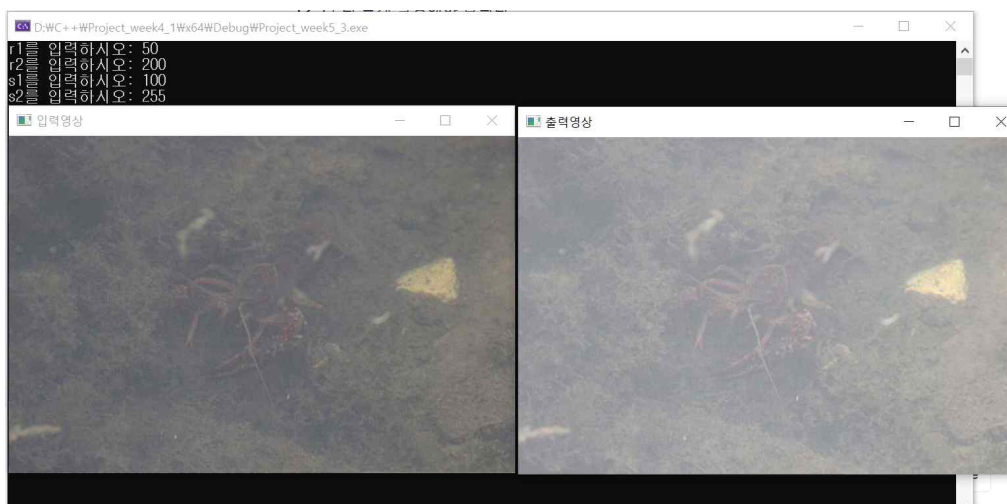
## 결과화면



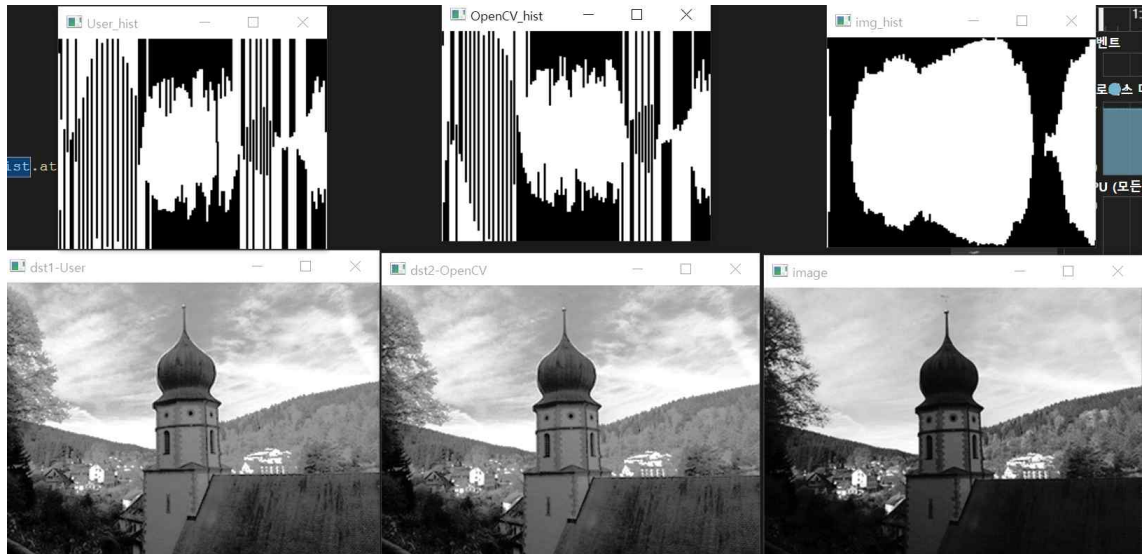
<page11 결과화면>



<page15 결과화면>



<page19 결과화면>



<page24 결과화면>